

2. When using `LINQ to SQL` or `Linq to Entities` you can inspect the SQL that's being generated which is another great way to learn about LINQ.

Creating a new project using Xamarin Studio

1. Download and install [Xamarin Studio Community](#).
2. Open Xamarin Studio.
3. Click **File** → **New** → **Solution**.

New	File...	Control+N
Open...	Solution...	Control+Shift+N
Save	Workspace...	
Save As...		
Save All		
Revert		
Page Setup		
Print...		Control+P
Recent Files		
Recent Solutions		
Close All Solutions		Control+Alt+W
Close File		Control+F4
Quit		Control+Q

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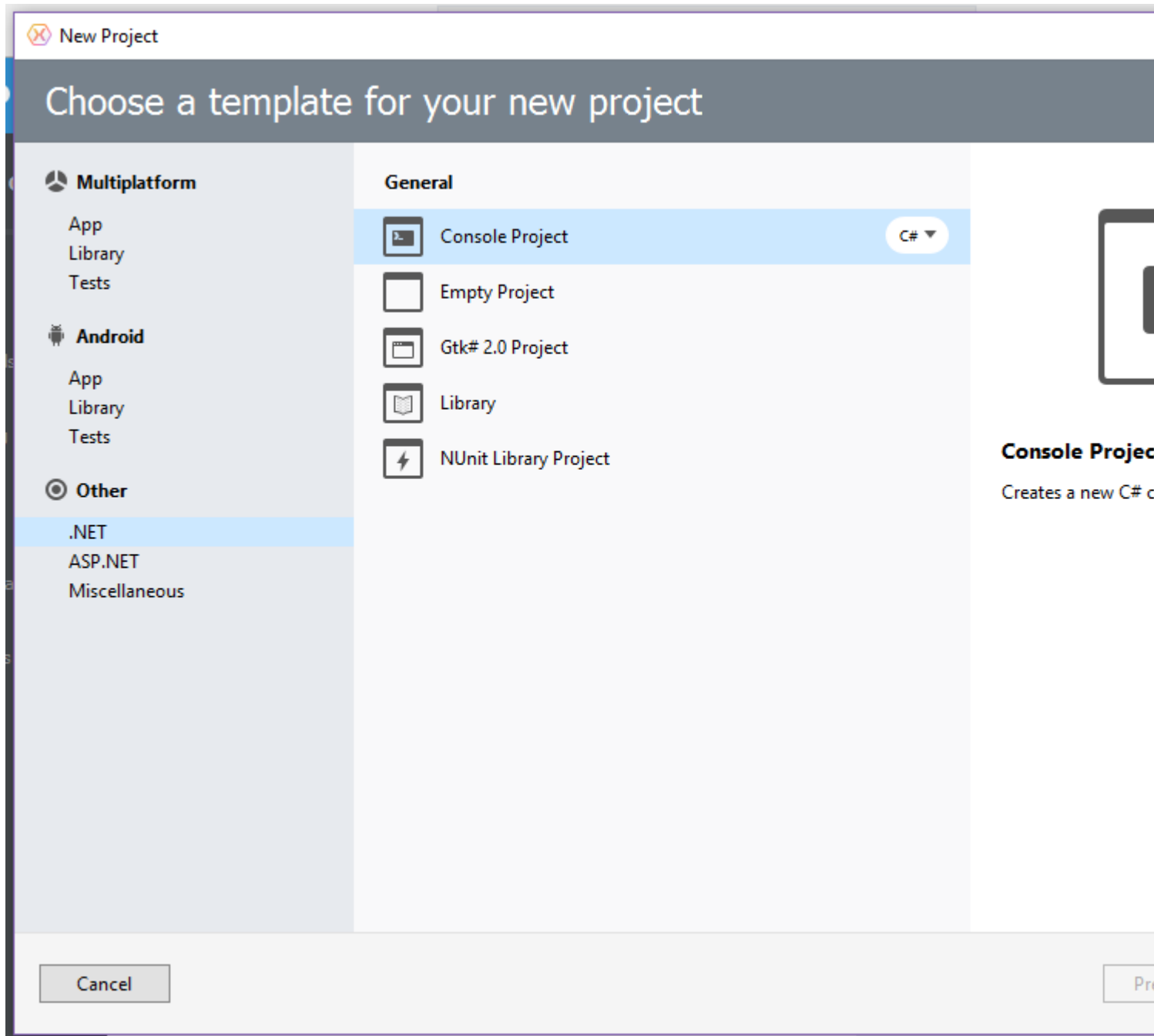
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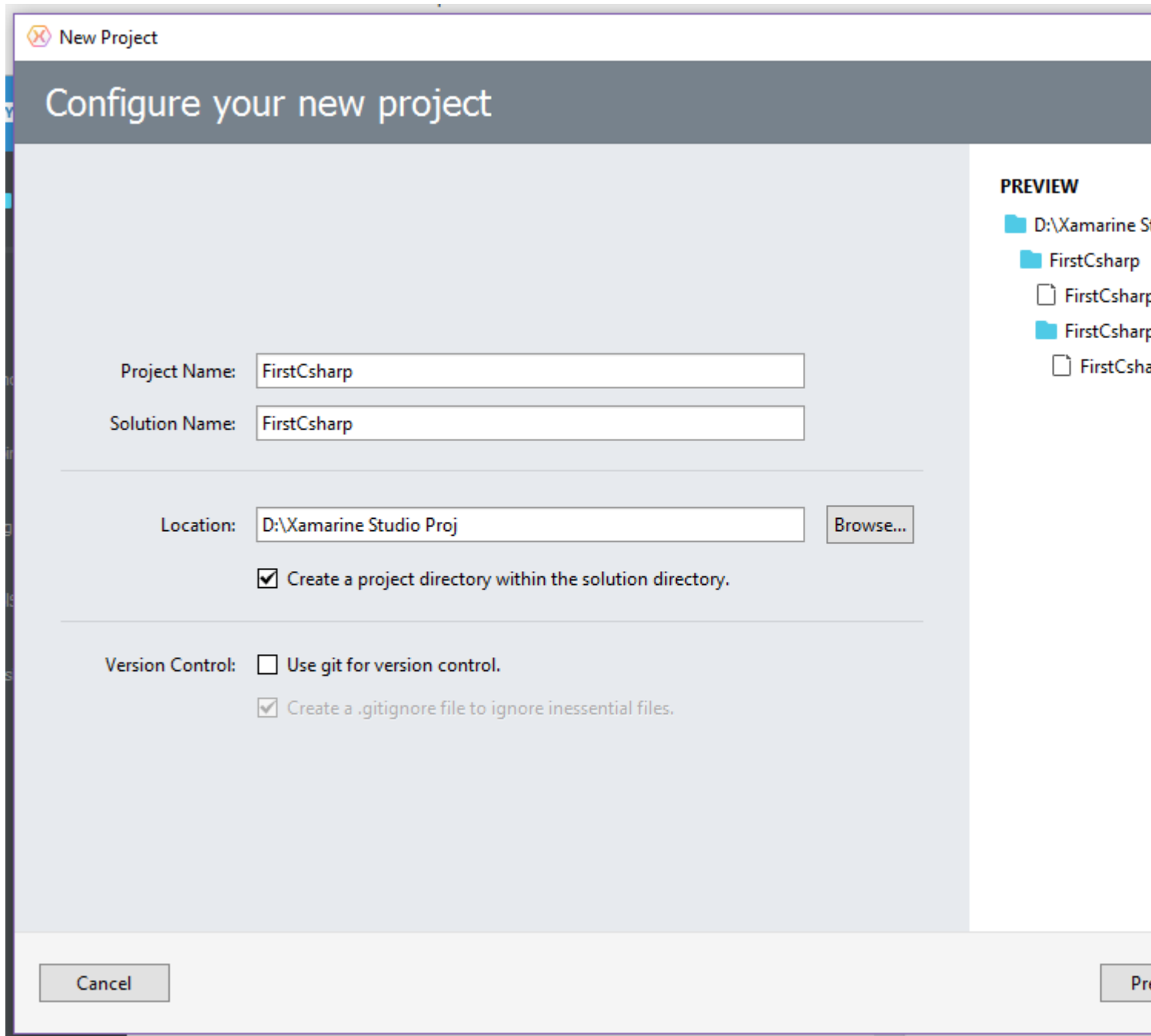
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4. Click **.NET** → **Console Project** and choose **C#**.
5. Click **Next** to proceed.



6. Enter the **Project Name** and `Browse...` for a **Location** to Save and then click `Create`.



7. The newly created project will look similar to:



Solution

- FirstCsharp
 - FirstCsharp
 - References
 - Packages
 - Properties
 - Program.cs

Program.cs

MainClass ▶ Main(string[] args)

```
1 using System;
2
3 namespace FirstCsharp
4 {
5     class MainClass
6     {
7         public static void Main(string[] args)
8         {
9             Console.WriteLine("Hello World!");
10        }
11    }
12 }
13
```

8. This is the code in the Text Editor:

```
using System;

namespace FirstCsharp
{
    public class MainClass
    {
        public static void Main(string[] args)
        {
            Console.WriteLine("Hello World!");
            Console.ReadLine();
        }
    }
}
```