

Variables

Store data using a name

Use it repeatedly

It's how we remember things





const and let (and var)

3 ways to declare a variable

We'll use 2: const and let

We cannot reassign a variable declared using const

We CAN reassign a variable declared using let



Declaring a variable





Declaring a variable

Questions on variables





Types

4 primitive types

string: words

number: numbers

boolean: ONLY true or false

undefined: no value





Types - Which type?

- 1. "hello"
- 2. true
- 3. 'hello'
- 4. false
- 5. 'hello'
- 6. undefined
- 7. 13
- 8. "goodbye"
- 9. 13.5





Types - Which type?





Types

Questions on types





Conditionals and Comparisons

A comparison is used to compare multiple values.

Are these values equal? Are they different? Is one bigger than the other?

A conditional is used to only run some code if a condition is met. That condition is usually a comparison.

If these values are equal, do something with the values. If they are different, don't do anything.



Comparisons

- 4. true !== false
- 5. 555!== "goodbye"





Numerical Comparisons





Conditionals

```
if a comparison is true
do something
if (number === 5) {
    number = number * 2
if (name === "Sam") {
    teaching = true
```





Conditionals





Conditionals and Comparisons

Questions on conditionals and comparisons





Functions

Blocks of code that we can repeatedly run from elsewhere in our code.

```
function makeTea () {
    boilKettle()
    getMug()
    placeTeabagInMug()
    pourWater()
    removeBag()
    pourMilk()
```



Function Parameters

We can pass values to the function for it to use inside the block of code.

```
function greetPerson (name) {
    `Hello, ${name}!`
}
```

greetPerson("Sam")



Function Return Value

Just like we can pass values, a function can give us back a value, using the return keyword.

```
function greetPerson (name) {
    return `Hello, ${name}!`
}
```

const greeting = greetPerson("Sam")



Functions





Functions

Questions on functions





Thanks

Exercises will be deployed on these topics

Functions are complicated



