

Server side

```
import java.io.*;
import java.net.*;

public class Server {
    public static void main(String[] args) throws IOException {
        ServerSocket serverSocket = new ServerSocket(12345);
        System.out.println("Server is listening...");

        while (true) {
            Socket clientSocket = serverSocket.accept();
            System.out.println("Client connected: " + clientSocket.getInetAddress());

            PrintWriter out = new PrintWriter(clientSocket.getOutputStream(), true);
            out.println("Date and time from server: " + new java.util.Date());

            clientSocket.close();
        }
    }
}
```

Client side

```
import java.io.*;
import java.net.*;

public class Client {
    public static void main(String[] args) throws IOException {
        Socket socket = new Socket("localhost", 12345);

        BufferedReader in = new BufferedReader(new
        InputStreamReader(socket.getInputStream()));
        String serverResponse = in.readLine();

        System.out.println(serverResponse);

        socket.close();
    }
}
```