```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <arpa/inet.h>
#define PORT 12345
int main() {
  int windowSize = 4; // Adjust the window size as needed
  int sequenceNumber = 0;
  int senderSocket;
  struct sockaddr_in senderAddr;
  senderSocket = socket(AF_INET, SOCK_STREAM, 0);
  if (senderSocket < 0) {
    perror("Socket creation error");
    exit(1);
  }
  memset(&senderAddr, 0, sizeof(senderAddr));
  senderAddr.sin_family = AF_INET;
  senderAddr.sin_port = htons(PORT);
  senderAddr.sin_addr.s_addr = inet_addr("127.0.0.1");
  if (connect(senderSocket, (struct sockaddr*)&senderAddr, sizeof(senderAddr)) < 0) {
    perror("Connection error");
    exit(1);
  }
  while (sequenceNumber < windowSize) {</pre>
    send(senderSocket, &sequenceNumber, sizeof(sequenceNumber), 0);
    sequenceNumber++;
  }
  close(senderSocket);
  return 0;
}
```