

Figure: Interfacing the LED blinking using PIC16F877A

```
void main(){
   TRISB = 0x00;
   portb = 0x00;
   while(1){
      portb.fo = 0xff;
      delay_ms(500);
      portb.fo = 0x00;
      delay_ms(500);
   }
}
```

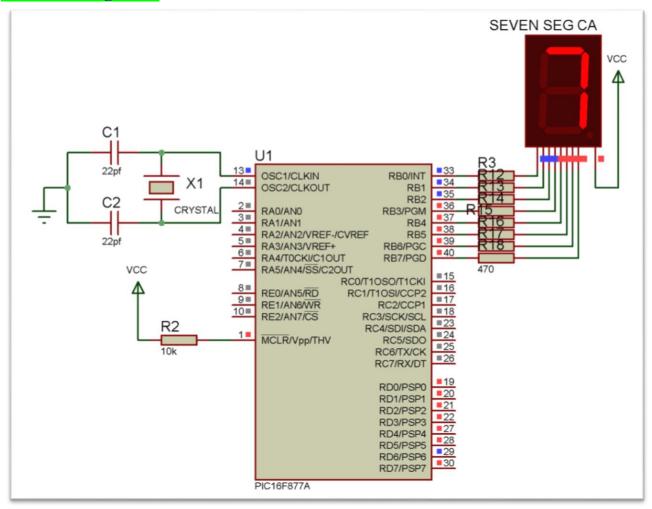


Figure: Interfacing the 7 segment display using PIC16F877A

```
char arraCC[] = {0x3F,0x06,0x5B,0x4F,0x66,0x6D,0x7D,0x07,0x7F,0x6F};
char arraCA[] = {0xC0,0xF9,0xA4,0xB0,0x99,0x92,0x82,0xF8,0x80,0x90};
void main() {
   int i = 0;
   TRISD = 0x00; //set all pincs of port d
   TRISB = 0x00;

   for(i = 9; i >= 0; i--){
      portb = arraCA[i];
      delay_ms(1000);
      if(i == 0) i = 10; //again restart
   }
}
```

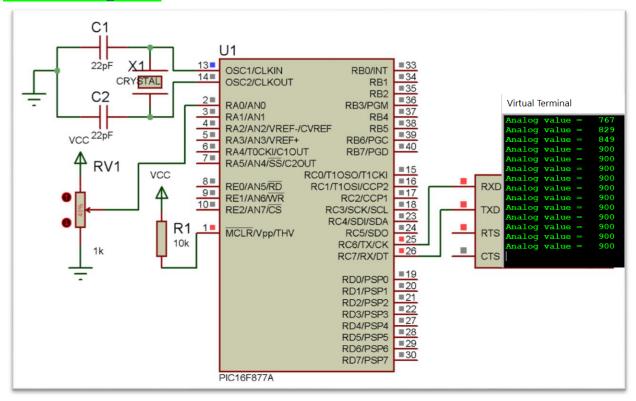


Figure: Reading the ADC value in virtual terminal using PIC16F877A

```
int valADC, valADC1;
char x[4];
void main() {
UART1 Init(9600);
ADC_Init();
while(1) {
 valADC = ADC_Read(o);
 valADC1 = ADC Read(1);
 IntToStr(valADC,x);
  UART1_Write_Text("Analog value =");
  UART1_Write_Text(x);
 UART1_Write_Text("´");
  IntToStr(valADC1,x);
  UART1_Write_Text("Analog value =");
 UART1_Write_Text(x);
  UART1_Write(13);
  Delay_ms(1000);
```

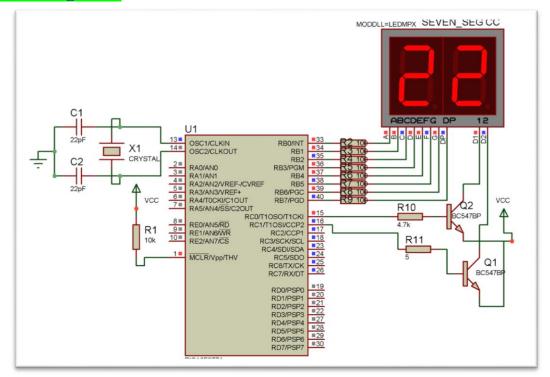


Figure: Interfacing the 2-digit 7-segment multiplexing using PIC16F877A

```
char arraCC[] = \{ox3F, ox06, ox5B, ox4F, ox66, ox6D, ox7D, ox07, ox7F, ox6F\};
void main() {
 int mod = 0, res = 0, i = 0, k = 0, state = 1;
 TRISB = oxoo;
 portb = oxoo;
 TRISC = oxoo;
 portc = oxoo;
 while(1) {
   for(i = 0; i \le 22; i++) {
     res = i/10;
     mod = i\%10;
     for(k = 0; k < 50; k++) {
        portc.fo = oxoo; // active power for digit left
        portb = arraCC[res]; // provide data for two digit
        delay_ms(10); portc.fo = oxff; // Deactive power for digit right
        portc.f1 = 0x00; // active power for digit right
        portb = arraCC[mod];
        delay_ms(10);
        portc.f1 = oxff;
                          // deactive power for digit left
```

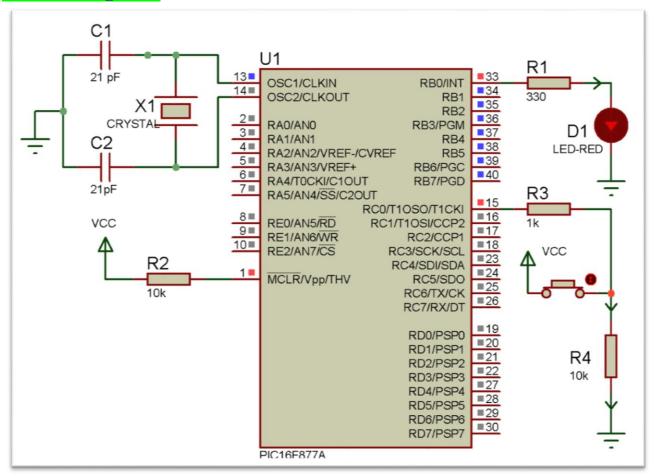


Figure: Interfacing the LED with push-button using PIC16F877A

```
void main(){
    TRISB = 0x00;
    TRISC = 0Xff;
    portb = 0x00;
    while(1){
        if(portc.fo == 0xff)
            portb.fo = 0xff;
        else
            portb.fo = 0x00;
    }
}
```

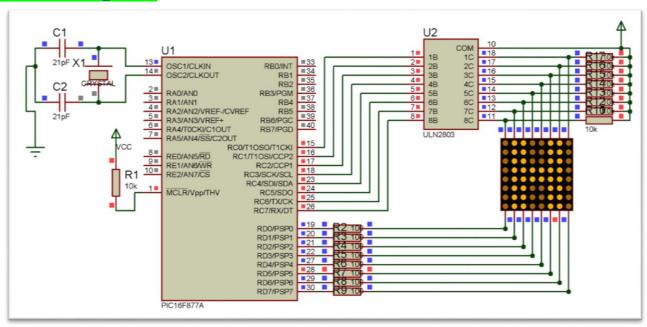


Figure: Interfacing the Dot matrix using PIC16F877A

```
void main() {
  TRISC = oxoo;
                                           PORTD = 0x08;
                                           PORTC = ox18;
  TRISD = oxoo;
                                           delay_ms(5);
  while(1)
    PORTD = ox80;
                                           PORTD = 0x04;
    PORTC = oxoo;
                                           PORTC = oxff;
                                           delay_ms(5);
    delay_ms(5);
    PORTD = 0x40;
                                           PORTD = 0x02;
    PORTC = oxff;
                                           PORTC = oxff;
    delay_ms(5);
                                           delay_ms(5);
    PORTD = 0x20;
                                           PORTD = oxo1;
    PORTC = oxff;
                                           PORTC = oxoo;
    delay_ms(5);
                                           delay_ms(5);
                                       }
    PORTD = ox10;
    PORTC = ox18;
    delay_ms(5);
```

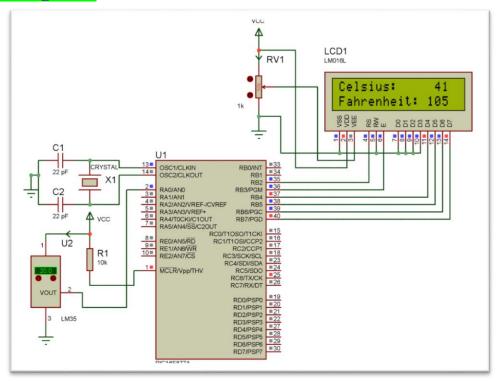


Figure: Interfacing the LM-35 temperature sensor using PIC16F877A

```
// LCD module connections
                                          Lcd Cmd( LCD CLEAR);
sbit LCD RS at RB2 bit;
                                         Clear display
sbit LCD EN at RB3 bit;
                                          Lcd_Cmd(_LCD_CURSOR_OFF);
sbit LCD_D4 at RB4_bit;
                                         // Cursor off
sbit LCD D5 at RB5 bit;
sbit LCD D6 at RB6 bit;
                                          i = 0;
sbit LCD D7 at RB7 bit;
                                          while(1) {
                                           //Read ADC value in RA2
sbit LCD RS Direction at TRISB2 bit;
                                           valADC = ADC Read(o);
                                           farhen = (valADC * 9/5) + 32;
sbit LCD EN Direction at TRISB3 bit;
                                           //Convert into string/char array
sbit LCD D4 Direction at TRISB4 bit;
sbit LCD D5 Direction at TRISB5 bit;
                                           IntToStr(valADC,cel);
sbit LCD D6 Direction at TRISB6 bit;
                                           IntToStr(farhen,far);
sbit LCD_D7_Direction at TRISB7_bit;
// End LCD module connections
                                           Lcd Out(1,1,"Celsius:");
                                           Lcd Out(1,10,cel);
                                                                      // Write
                                         text in first row
char cel[20], temp[40], far[20];
int i, k, valADC, farhen;
                                           Lcd Out(2,1,"Fahrenheit:");
void main(){
                                           Lcd Out(2,10,far);
UART1_Init(9600); // Initialize UART
module with baud rate 9600
Lcd Init();
                        // Initialize LCD
```

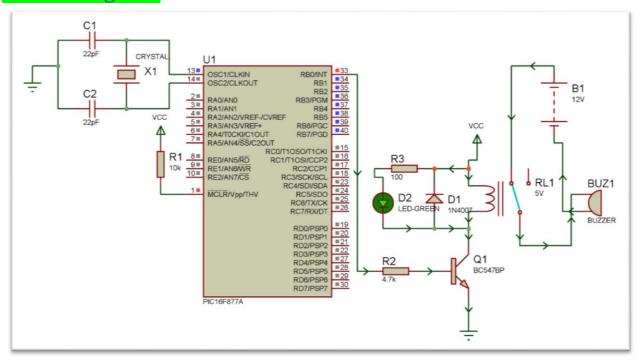


Figure: Interfacing the mechanical relay using PIC16F877A

```
void main() {
   TRISB = 0x00;
   portb = 0x00;
   while(1)
   {
      portb.fo = 1;
      delay_ms(1000);
      portb.fo = 0;
      delay_ms(1000);
   }
}
```

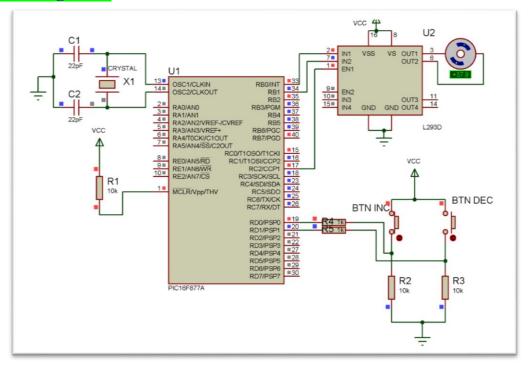


Figure: Interfacing PWM for DC motor speed controlling using PIC16F877A

```
void main() {
                                                  duty = duty +10;
unsigned short duty = 0;
                                                  PWM1_Set_Duty(duty);
TRISB = oxoo;
TRISC = oxoo;
TRISD = oxff;
portb.fo = oxff; // initialize
                                             // Decrement Button Activities
                                             if(portd.f1 == 1)
portb.f1 = 0x00;
                                               delay_ms(200);
PWM1_Init(1000); // Initialize PWM
PWM1 Start(); // start PWM
                                               if(duty >= 10)
PWM1_Set_Duty(duty); // set current
duty for PWM1
                                                if(portd.f1 == 1)
while(1)
                                                   duty = duty - 1;
                                                   PWM1_Set_Duty(duty);
  // Increment Button Activities
   if(portd.fo ==1)
     delay_ms(200);
     if(duty <= 240)
      if(portd.fo == 1)
```

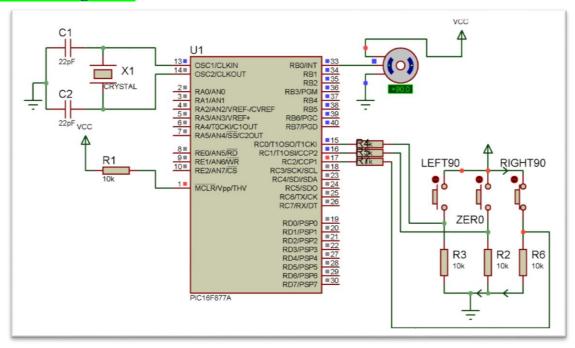


Figure: Interfacing servo using PIC16F877A

```
void rotateLeft90();
                                               for(i=0;i<50;i++) {
void rotateZero();
                                                  portb.fo=1;
void rotateRight90();
                                                 delay_us(800);
                                                 portb.fo=o;
int i;
                                                 delay_us(19200);
void main() {
  TRISB = oXoo;
  TRISC = oXFF;
                                            }
  portb = oxoo;
                                            void rotateZero() {
  rotateZero();
                                               for(i=0;i<50;i++) {
  while(1) {
                                                portb.fo=1;
    if(portc.fo == oxff) {
                                                delay_us(1500);
                                                portb.fo=o;
      rotateLeft90();
                                                delay_us(18500);
    if(portc.f1 == oxff) \{
      rotateZero();
                                            void rotateRight90() {
                                               for(i=0;i<50;i++) {
    if(portc.f2 == oxff) {
      rotateRight90();
                                                 portb.fo=1;
                                                 delay_us(2200);
                                                 portb.fo=o;
                                                  delay us(17800);
void rotateLeft90() {
```

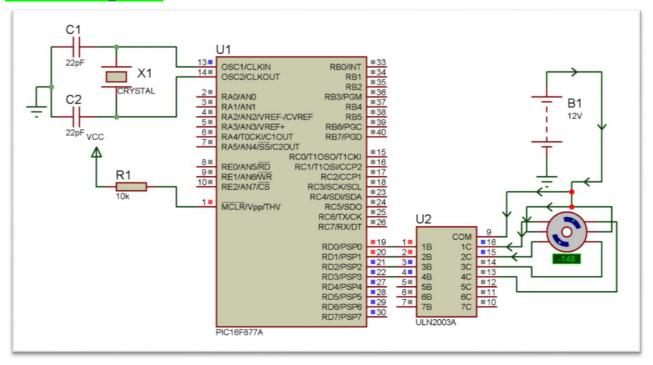


Figure: Interfacing the stepper motor using PIC16F877A

```
void main() {
   TRISD = 0X00;
   portd = 0x00;
   while(1)
   {
      portd = obooooooo11;
      delay_ms(50);
      portd = obooooo110;
      delay_ms(50);
      portd = oboooo1100;
      delay_ms(50);
      portd = oboooo1001;
      delay_ms(50);
      portd = oboooo1001;
      delay_ms(50);
   }
}
```