

# Agile Software Project Management

# Agile?

- Agile is used to denote the ability of **Agile** Methods to respond to changing requirement in a **controlled** but **flexible** manner
  - Agile methodologies can equip experienced Project Managers with new tools to manage projects that are set in environments of *constant change*.

# APM- Why

- Increased Consumer Expectations:
  - **As consumers today** we want and expect innovative products: *faster*, *cheaper* and with *better quality* than those we've seen in the past.



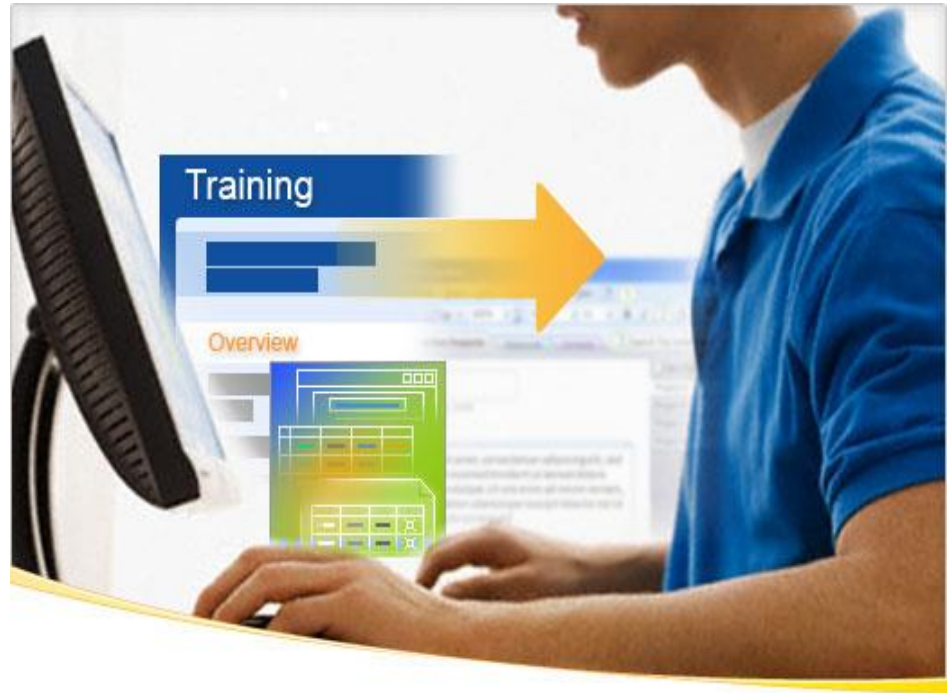
Consumer  
Expectations





# APM- Why

- Increased Work Pressure:
  - **As knowledge workers**, our business tools have improved our *capability to be productive*, raising work expectations.



# Why APM

- Traditional Project Management Practices *can* Lead to:
  - Chaos – Junior Project Managers tend to either:
    - allow too much uncontrolled change to take place (to ensure customer satisfaction) or
    - are too strict in allowing for change (resulting in irate customers).
  - Dramatic Project Underperformance – According to the Standish Group's *Chaos Reports*, only 25 percent of IT projects are successful, the remainder are:
    - Late.
    - Over Budget.
    - Deliver only a fraction of original scope in order to meet budget restrictions.
    - Cancelled.

# Traditional PM versus Agile Methods

- Traditional PM Approach
  - Concentrates on thorough, upfront planning of the entire project.
  - Requires a high degree of predictability to be effective.
- Agile Project Management (Agile PM)
  - Relies on incremental, iterative development cycles to complete less-predictable projects.
  - Is ideal for exploratory projects in which requirements need to be discovered and new technology tested.
  - Focuses on active collaboration between the project team and customer representatives.

# Traditional PM versus Agile Methods

## **Traditional**

Design up front

Fixed scope

Deliverables

Freeze design as early as possible

Low uncertainty

Avoid change

Low customer interaction

Conventional project teams

## **Agile**

Continuous design

Flexible

Features/requirements

Freeze design as late as possible

High uncertainty

Embrace change

High customer interaction

Self-organized project teams



## Change in focus

- Traditional PM focus on requirements to set the scope, and then concentrates on delivering those requirements
- In Agile we focus on delivering value and are constantly questioning the scope

# What is different about Agile Methods?

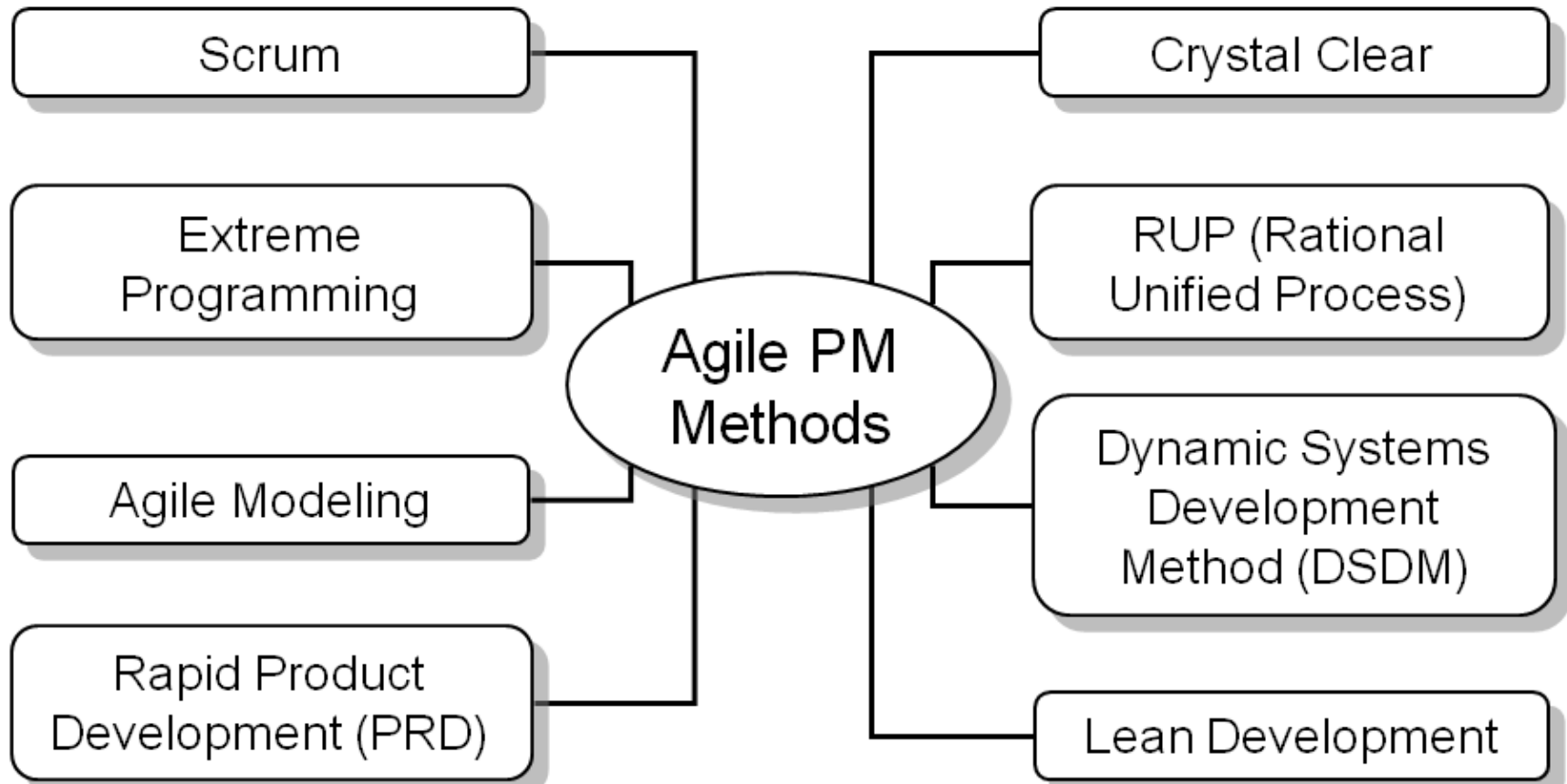
- Short iterations:
  - used to keep the feedback flowing (allowing for increased responsiveness to change and reducing the risk of building the wrong thing).
- Open, Flexible and Extensive:
  - design using open standards whenever possible
- Empowered Teams:
  - Experienced specialists are encouraged to work out the detail design on their own.
- Personal Communication:
  - Rather than relying on written documentation to communicate design decisions, technical approaches and other typically documented items, agile method suggest that the team work in the same physical space (co-location).
    - Use of white boards in the work area is encouraged rather than lengthy formal detail design documentation.

# The Benefits of Being Agile

- **Reducing Risk** – The benefits from improved control and improved communication lead to reduced risks. Examples of risks include:
  - **Risk of building (or doing) the wrong thing.**
    - Did the sponsor get what they asked for but not what they actually wanted?
  - **Risk of building the right thing poorly.**
    - For example, was the product poorly crafted. Was it thoroughly tested as a part of each iteration? Is the final produce extensible?
  - **Risk of being placed into an endless cycle of design updates and reviews**
    - due to changing requirements or high levels of complexity

# The Agile Landscape

## Popular Agile PM Methods



# The Agile Landscape

## Agile PM Principles

Focus on customer value

Iterative and incremental delivery

Experimentation and adaptation

Self-organization

Continuous improvement