

DEEP LEARNING RESEARCHER · SOFTWARE ENGINEER

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Skill Set_

Research Interests: NLP, Question Answering, Multilinguality, Deep Learning, Representation Learning

Tools and Technologies: Python, Java, C/C++, R, Matlab, JavaScript, SQL, Redis, Neo4j, DGraph

Frameworks: Huggingface, PyTorch, JAX, T5X, TensorFlow, Keras, Apache Beam, Django, Spring

Education ____

University of Maryland

M.S. AND PH.D. IN COMPUTER SCIENCE — NATURAL LANGUAGE UNDERSTANDING | GPA: 4.0/4.0

ADVISORS: PROF. TIANYI ZHOU AND PROF. JORDAN BOYD-GRABER

Visvesvaraya National Institute of Technology (VNIT)

B.Tech. IN COMPUTER SCIENCE AND ENGINEERING

College Park, MD, US

Fall 2021 - Fall 2026

Nagpur, India

July 2012 - May 2016

Publications __

Gaurang Sriramanan, <u>Maharshi Gor</u>, Soheil Feizi, "Toward Efficient Robust Training against Union of L_p Threat Models", *Neural Information Processing Systems (NeurIPS)*, **2022** [pdf] [Oral at ADVML FRONTIERS, ICML 2022]

<u>Maharshi Gor</u>, Kellie Webster, Jordan Boyd-Graber, "Toward Deconfounding the Influence of Entity Demographics for Question Answering Accuracy", *Empirical Methods in Natural Language Processing (EMNLP)*, 2021 [pdf] [arXiv]

Julian Martin Eisenschlos, <u>Maharshi Gor</u>, Thomas Müller, William W. Cohen, "MATE: Multi-view Attention for Table Transformer Efficiency", *Empirical Methods in Natural Language Processing (EMNLP)*, 2021 [pdf] [arXiv]

Jogendra Nath Kundu*, <u>Maharshi Gor</u>*, Dakshit Agrawal, R. Venkatesh Babu, "GAN-Tree: An Incrementally Learned Hierarchical Generative Framework for Multi-Modal Data Distributions", *IEEE International Conference on Computer Vision (ICCV)*, 2019 [pdf] [arXiv]

Jogendra Nath Kundu*, <u>Maharshi Gor</u>*, R. Venkatesh Babu, "BiHMP GAN: Bidirectional 3D Human Motion Prediction GAN", **33rd AAAI Conference on Artificial Intelligence**, **2019** [pdf] [arXiv]

Jogendra Nath Kundu*, <u>Maharshi Gor</u>*, Phani Krishna Uppala, R. Venkatesh Babu, "Unsupervised Feature Learning of Action Sequences as Trajectories in Pose Manifold", *IEEE Winter Conf. on Applications of Computer Vision (WACV)*, **2019** [pdf] [arXiv]

Research/Work Experience _____

Cohere Remote, MD, United States

ML RESEARCH INTERN | MENTORS: PATRICK LEWIS

May. 2023 - Aug. 2023

Investigation into error modes of citation and claim generation quality for Retrieval Augmented Generative (RAG) models.

X, the Moonshot Factory / Google Labs

Mountain View, CA, United States

STUDENT RESEARCHER | MENTORS: MICHELE CATASTA, AAKANKSHA CHOWDHERY, CHRISTIAN SZEGEDY

May. 2022 - Dec. 2022

Aug. 2019 - Aug. 2021

Semi-confidential work on long-context document understanding and Code synthesis using external memory based LLMs.

Google Research New York, United States

Al Researcher, NLP | Mentors: Prof. Jordan Boyd-Graber, Prof. William Cohen

• Toward Deconfounding the Influence of Entity Demographics for Question Answering Accuracy [EMNLP 2021]

- An **analysis study on Question Answering tasks**: Do subject's demographic characteristics matter when models answer a question from four prominent QA Tasks: NQ, SQuaD, QuizBowl and TriviaQA, and if yes what traits entail?
- Are questions about some professions or gender easier than the others? What skews are presents in these datasets, and do these translate to model accuracies?
- MATE: Multi-view Attention for Table Transformer Efficiency [EMNLP 2021, Oral]
 - A novel architecture that leverages the structure of web tables to create Transformer models that have both better inductive bias and a lower(linear) asymptotic memory footprint, and allows them to scale to sequence lengths of more than 8000 tokens.
 - For HybridQA, a large-scale tabular Question Answering dataset that involves large structured and unstructured data, we improve
 results by more than 19 points on accuracy.

^{*} equal contribution - names listed alphabetically

Jan. 2018- Apr. 2019

• GAN-Tree: An Incrementally Learned Hierarchical Generative Framework for Multi-Modal Data Distributions [ICCV 2019] 🗘

 A hierarchical tree framework for Generative Adversarial Networks (GANs) for learning multimodal disjoint data distributions supporting incremental learning of data samples from a new distribution and maintaining persistency across all versions

• BiHMP GAN: Bidirectional 3D Human Motion Prediction GAN [AAAI 2019, Spotlight]

- A generative approach for 3D human skeleton sequences using a novel Discriminator architecture, enabling content loss in a probabilistic framework
- Shows superiority, both in terms of qualitative and quantitative measures, over previously available state of the art methods for both long-term human motion generation and short-term forecastings.

Unsupervised Feature Learning of Action Sequences as Trajectories in Pose Manifold [WACV 2019, Oral]

- Modelled sequences of the pose embeddings as a trajectory in the pose manifold.
- Achieved competitive state-of-the-art results for action recognition task with minimal supervision on labeled information while comparing against previous fully-supervised deep learning approaches.

Pose2Vec - Unsupervised Framework for learning 3D Human Pose embeddings

- Hierarchical human skeletal pose modeling framework, using novel variant of Generative Adversarial Networks (GANs), enabling one shot inference from skeleton space to latent space.
- A Python Library for all preprocessing steps for human-skeleton related tasks implemented in Numpy and Tensorflow.

Multi scaled Protein Molecule Detection and Counting from an Image

- A business usecase project of Hyperworks Imaging Private Ltd in collaboration with Video Analytics Lab, IISc.
- YOLO based Multi-scaled CNN architecture to detect and count molecules of radius ranging from 5µm to 200µm.

Amazon Bengaluru, India

SOFTWARE ENGINEER | AMAZON ANDROID APPSTORE

Aug. 2017 - Dec. 2017

- Contributed to re-architecture of the back-end services for App Submission and Catalog Ingestion.
- · Contributed to Database migration from Oracle to Postgres

Trilogy Innovations Bengaluru, India

SOFTWARE / INNOVATION ENGINEER

July. 2016 - July. 2017

- Semantics Addition and Relevance Improvement of a Search Engine of an intra-org social network using a Knowledge Graph.
 - Achieved Word Sense Disambiguation through Lexical and Topological Query Enrichment using Community Clustering on KG.
 - Reduced the TP90 response time from 8s to 500 ms
- · Fuzzy Classification System for source code commits of projects on Version Control Systems.
 - Developed a commit classification system over a VCS and automated it as service for continuous provision of comprehensive details of the kind of contribution made by a developer on/across project(s)
- · A Gamification Framework around agile processes for achieving enhanced productivity of software developers.
 - Product-designer and primary architect of the core framework.
 - Created 20 new code quality metrics for measurement of various categories of developer productivity.
 - Introduced, developed, and shipped the prototype to the client in 6 months period.

Honors & Awards

- 2021 Student Conference Travel Award by EMNLP, EMNLP 2021
- Dean's Fellowship and Chair's Fellowship Award, University of Maryland, College Park 2021
- 2019 Microsoft Research Travel Grant, AAAI 2019
- **ACM India-IARCS Travel Grant**, AAAI 2019 2019
- 2018 Country Rank (United States) 60, across 100,000 active users, CodeChef Rankings

Profile Link

Top 60 every year, across over 6000+ teams, ACM ICPC (International Collegiate Programming Contest) 2013-16

on-site Asia Regionals

- 2013-15 Consistent 1st prize Winner, Freak-O-Matix, the open mathematics Olympiad at VNIT (Undergrad)
- 2009-11 Country Rank (India) 22, State Rank in top 5, Indian National Mathematics Olympiad (INMO)

Activities

- Program Committee Member, Workshops in ACL 2022, NAACL 2022
- 2020-21 Reviewer, ICLR 2022, NeurIPS 2021, ACL 2021, EMNLP 2020, ICML 2020, ACL 2020
 - 2018 Problem Setter, MindSpark 18 Codeathon, organized by College of Engineering, Pune on Codechef.
- 2017 **Problem Setter**, CodeAgon 2017 - The All India Hiring Challenge for Codenation Solutions.

Pune, India Bengaluru, India