

IMPLEMENTATION OF LL(1) PARSER

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INTRODUCTION:-

A top-down parser that uses a one-token lookahead is called an LL(1) parser.

- The first L indicates that the input is read from left to right.
- The second L says that it produces a left-to-right derivation.
- And the 1 says that it uses one lookahead token i.e one lookahead symbol is checked at a time.

Construction of LL(1) Parsing Table:

To construct the Parsing table, we have two functions:

1: First(): If there is a variable, and from that variable if we try to derive all the strings then the beginning *Terminal Symbol* is called the first.

2: Follow(): What is the *Terminal Symbol* which follows a variable in the process of derivation.

Now, after computing the First and Follow set for each *Non-Terminal symbol* we have to construct the Parsing table. In the table Rows will contain the Non-Terminals and the column will contain the Terminal Symbols.

All the **Null Productions** of the Grammars will go under the Follow elements and the remaining productions will lie under the elements of First set.

OBJECTIVE:-

LL(1) grammars, are of great practical interest, as parsers for these grammars are easy to construct, and many computer languages are designed to be LL(1) for this reason. In this mini-project, with the help of LL(1) Parser, it will be thoroughly implemented whether a given input string is accepted or rejected.

CODE:-

```
#include<stdio.h>
#include<ctype.h>
#include<string.h>
#include<stdlib.h>

void followfirst(char , int , int);
void findfirst(char , int , int);
void follow(char c);

int count,n=0;
char calc_first[10][100];
char calc_follow[10][100];
int m=0;
char production[10][10], first[10];
char f[10];
int k;
char ck;
int e;

int main(int argc,char **argv)
{
    int jm=0;
    int km=0;
```

```

int i,choice;
char c,ch;
printf("How many productions ? :");
scanf("%d",&count);
printf("\nEnter %d productions in form A=B where A and B are
grammar symbols :\n\n",count);
for(i=0;i<count;i++)
{
    scanf("%s%c",production[i],&ch);
}
int kay;
char done[count];
int ptr = -1;
for(k=0;k<count;k++){
    for(kay=0;kay<100;kay++){
        calc_first[k][kay] = '!';
    }
}
int point1 = 0,point2,xxx;
for(k=0;k<count;k++)
{
    c=production[k][0];
    point2 = 0;
    xxx = 0;
    for(kay = 0; kay <= ptr; kay++)
        if(c == done[kay])
            xxx = 1;
    if (xxx == 1)
        continue;
    findfirst(c,0,0);
    ptr+=1;
    done[ptr] = c;
    printf("\n First(%c)= { ",c);
    calc_first[point1][point2++] = c;

```

```

    for(i=0+jm;i<n;i++){
        int lark = 0,chk = 0;
        for(lark=0;lark<point2;lark++){
            if (first[i] == calc_first[point1][lark]){
                chk = 1;
                break;
            }
        }
        if(chk == 0){
            printf("%c, ",first[i]);
            calc_first[point1][point2++] = first[i];
        }
    }
    printf("}\n");
    jm=n;
    point1++;
}
printf("\n");
printf("-----\n\n");
char donee[count];
ptr = -1;
for(k=0;k<count;k++){
    for(kay=0;kay<100;kay++){
        calc_follow[k][kay] = '!';
    }
}
point1 = 0;
int land = 0;
for(e=0;e<count;e++)
{
    ck=production[e][0];
    point2 = 0;
    xxx = 0;
    for(kay = 0; kay <= ptr; kay++)

```

```

        if(ck == donee[kay])
            xxx = 1;
    if (xxx == 1)
        continue;
    land += 1;
    follow(ck);
    ptr+=1;
    donee[ptr] = ck;
    printf(" Follow(%c) = { ",ck);
    calc_follow[point1][point2++] = ck;
    for(i=0+km;i<m;i++){
        int lark = 0,chk = 0;
        for(lark=0;lark<point2;lark++){
            if (f[i] == calc_follow[point1][lark]){
                chk = 1;
                break;
            }
        }
        if(chk == 0){
            printf("%c, ",f[i]);
            calc_follow[point1][point2++] = f[i];
        }
    }
    printf(" }\n\n");
    km=m;
    point1++;
}
char ter[10];
for(k=0;k<10;k++){
    ter[k] = '!';
}
int ap,vp,sid = 0;
for(k=0;k<count;k++){
    for(kay=0;kay<count;kay++){

```

```

        if(!isupper(production[k][kay]) &&
production[k][kay] != '#' && production[k][kay] != '=' &&
production[k][kay] != '\0'){
            vp = 0;
            for(ap = 0;ap < sid; ap++){
                if(production[k][kay] == ter[ap]){
                    vp = 1;
                    break;
                }
            }
            if(vp == 0){
                ter[sid] = production[k][kay];
                sid ++;
            }
        }
    }
}
ter[sid] = '$';
sid++;
printf("\n\t\t\t\t\t The LL(1) Parsing Table for the above
grammer :-");

```

```

printf("\n\t\t\t\t\t ^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^
^^^^^^^^^^^^^^^^^^^^\n");

```

```

printf("\n\t\t\t\t\t =====
=====
===== \n");

```

```

    printf("\t\t\t\t\t");
    for(ap = 0;ap < sid; ap++){
        printf("%c\t\t",ter[ap]);
    }

```

```

printf("\n\t\t\t\t\t =====
=====
===== \n");

```

```

=====
=====\\n");
char first_prod[count][sid];
for(ap=0;ap<count;ap++){
    int destiny = 0;
    k = 2;
    int ct = 0;
    char tem[100];
    while(production[ap][k] != '\\0'){
        if(!isupper(production[ap][k])){
            tem[ct++] = production[ap][k];
            tem[ct++] = '_';
            tem[ct++] = '\\0';
            k++;
            break;
        }
        else{
            int zap=0;
            int tuna = 0;
            for(zap=0;zap<count;zap++){
                if(calc_first[zap][0] ==
production[ap][k]){
                    for(tuna=1;tuna<100;tuna++){
                        if(calc_first[zap][tuna] != '!'){
                            tem[ct++] =
calc_first[zap][tuna];
                        }
                        else
                            break;
                    }
                    break;
                }
            }
            tem[ct++] = '_';

```



```

        }
        k++;
    }
    int zap = 0,tuna;
    for(tuna = 0;tuna<ct;tuna++){
        if(tem[tuna] == '#'){
            zap = 1;
        }
        else if(tem[tuna] == '_'){
            if(zap == 1){
                zap = 0;
            }
            else
                break;
        }
        else{
            first_prod[ap][destiny++] = tem[tuna];
        }
    }
}
char table[land][sid+1];
ptr = -1;
for(ap = 0; ap < land ; ap++){
    for(kay = 0; kay < (sid + 1) ; kay++){
        table[ap][kay] = '!';
    }
}
for(ap = 0; ap < count ; ap++){
    ck = production[ap][0];
    xxx = 0;
    for(kay = 0; kay <= ptr; kay++){
        if(ck == table[kay][0])
            xxx = 1;
    }
    if (xxx == 1)

```

```

        continue;
    else{
        ptr = ptr + 1;
        table[ptr][0] = ck;
    }
}
for(ap = 0; ap < count ; ap++){
    int tuna = 0;
    while(first_prod[ap][tuna] != '\0'){
        int to,ni=0;
        for(to=0;to<sid;to++){
            if(first_prod[ap][tuna] == ter[to]){
                ni = 1;
            }
        }
        if(ni == 1){
            char xz = production[ap][0];
            int cz=0;
            while(table[cz][0] != xz){
                cz = cz + 1;
            }
            int vz=0;
            while(ter[vz] != first_prod[ap][tuna]){
                vz = vz + 1;
            }
            table[cz][vz+1] = (char)(ap + 65);
        }
        tuna++;
    }
}
for(k=0;k<sid;k++){
    for(kay=0;kay<100;kay++){
        if(calc_first[k][kay] == '!'){
            break;

```

```

    }
    else if(calc_first[k][kay] == '#'){
        int fz = 1;
        while(calc_follow[k][fz] != '!'){
            char xz = production[k][0];
            int cz=0;
            while(table[cz][0] != xz){
                cz = cz + 1;
            }
            int vz=0;
            while(ter[vz] != calc_follow[k][fz]){
                vz = vz + 1;
            }
            table[k][vz+1] = '#';
            fz++;
        }
        break;
    }
}

}

for(ap = 0; ap < land ; ap++){
    printf("\t\t\t %c\t\t\t",table[ap][0]);
    for(kay = 1; kay < (sid + 1) ; kay++){
        if(table[ap][kay] == '!')
            printf("\t\t");
        else if(table[ap][kay] == '#')
            printf("%c=#\t\t",table[ap][0]);
        else{
            int mum = (int)(table[ap][kay]);
            mum -= 65;
            printf("%s\t\t",production[mum]);
        }
    }
}

printf("\n");

```

```

printf("\t\t\t-----
-----");
    printf("\n");
}
int j;
printf("\n\nPlease enter the desired INPUT STRING = ");
char input[100];
scanf("%s%c",input,&ch);

printf("\n\t\t\t\t\t=====
=====\\n");
    printf("\t\t\t\t\tStack\t\t\tInput\t\t\tAction");

printf("\n\t\t\t\t\t=====
=====\\n");
    int i_ptr = 0,s_ptr = 1;
    char stack[100];
    stack[0] = '$';
    stack[1] = table[0][0];
    while(s_ptr != -1){
        printf("\t\t\t\t\t");
        int vamp = 0;
        for(vamp=0;vamp<=s_ptr;vamp++){
            printf("%c",stack[vamp]);
        }
        printf("\t\t\t");
        vamp = i_ptr;
        while(input[vamp] != '\\0'){
            printf("%c",input[vamp]);
            vamp++;
        }
        printf("\t\t\t");
        char her = input[i_ptr];

```

```

char him = stack[s_ptr];
s_ptr--;
if(!isupper(him)){
    if(her == him){
        i_ptr++;
        printf("POP ACTION\n");
    }
    else{
        printf("\nString Not Accepted by LL(1) Parser
!!\n");

        exit(0);
    }
}
else{
    for(i=0;i<sid;i++){
        if(ter[i] == her)
            break;
    }
    char produ[100];
    for(j=0;j<land;j++){
        if(him == table[j][0]){
            if (table[j][i+1] == '#'){
                printf("%c=#\n",table[j][0]);
                produ[0] = '#';
                produ[1] = '\0';
            }
            else if(table[j][i+1] != '!'){
                int mum = (int)(table[j][i+1]);
                mum -= 65;
                strcpy(produ,production[mum]);
                printf("%s\n",produ);
            }
        }
        else{
            printf("\nString Not Accepted by

```

```
LL(1) Parser !!\n");
```

```
exit(0);
```

```
}
```

```
}
```

```
}
```

```
int le = strlen(produ);
```

```
le = le - 1;
```

```
if(le == 0){
```

```
    continue;
```

```
}
```

```
for(j=le;j>=2;j--){
```

```
    s_ptr++;
```

```
    stack[s_ptr] = produ[j];
```

```
}
```

```
}
```

```
}
```

```
printf("\n\t\t\t=====
=====
=====\\n");
```

```
    if (input[i_ptr] == '\\0'){
```

```
        printf("\\t\\t\\t\\t\\t\\t\\tYOUR STRING HAS BEEN
ACCEPTED !!\\n");
```

```
    }
```

```
    else
```

```
        printf("\\n\\t\\t\\t\\t\\t\\t\\tYOUR STRING HAS BEEN
REJECTED !!\\n");
```

```
printf("\\t\\t\\t=====
=====
=====\\n");
}
```

```
void follow(char c)
```

```

{
    int i ,j;
    if(production[0][0]==c){
        f[m++]= '$';
    }
    for(i=0;i<10;i++)
    {
        for(j=2;j<10;j++)
        {
            if(production[i][j]==c)
            {
                if(production[i][j+1]!='\0'){
                    followfirst(production[i][j+1],i,(j+2));
                }
                if(production[i][j+1]=='\0' && c!=production[i][0]){
                    follow(production[i][0]);
                }
            }
        }
    }
}

```

```

void findfirst(char c ,int q1 , int q2)
{
    int j;
    if(!(isupper(c))){
        first[n++]=c;
    }
    for(j=0;j<count;j++)
    {
        if(production[j][0]==c)
        {
            if(production[j][2]=='#'){
                if(production[q1][q2] == '\0')

```

```

        first[n++]='#';
    else if(production[q1][q2] != '\0' && (q1 != 0 ||
q2 != 0))
    {
        findfirst(production[q1][q2], q1, (q2+1));
    }
    else
        first[n++]='#';
    }
    else if(!isupper(production[j][2])){
        first[n++]=production[j][2];
    }
    else {
        findfirst(production[j][2], j, 3);
    }
    }
}

```

```

void followfirst(char c, int c1 , int c2)
{
    int k;
    if(!(isupper(c)))
        f[m++]=c;
    else{
        int i=0,j=1;
        for(i=0;i<count;i++)
        {
            if(calc_first[i][0] == c)
                break;
        }
        while(calc_first[i][j] != '!')
        {
            if(calc_first[i][j] != '#'){

```



```

        f[m++] = calc_first[i][j];
    }
    else{
        if(production[c1][c2] == '\0'){
            follow(production[c1][0]);
        }
        else{
            followfirst(production[c1][c2],c1,c2+1);
        }
    }
    j++;
}
}
}

```

OUTPUT:-

```

lenovo pc@lenovo ~/project
$ cc LL1.c
lenovo pc@lenovo ~/project
$ ./a
How many productions ? :3
Enter 3 productions in form A=B where A and B are grammar symbols :
S=AA
A=AA
A=b
First(S)= { a, b, }
First(A)= { a, b, }
-----
Follow(S)= { $, }
Follow(A)= { a, b, $, }

The LL(1) Parsing Table for the above grammar :-
=====
|   a   |   b   |   $   |
-----|-----|-----|
S |   S=AA   |   S=AA   |
-----|-----|-----|
A |   A=AA   |   A=b    |
-----|-----|-----|

Please enter the desired INPUT STRING = abab$

=====
Stack      Input      Action
-----|-----|-----|
$S         abab$     S=AA
$A         abab$     A=AA
$AAa      abab$     POP ACTION
$A        bab$     A=b
$Ab       bab$     POP ACTION
$A        ab$     A=AA
$Aa       ab$     POP ACTION
$A        b$     A=b

```

```

A=b
First(S)= { a, b, }
First(A)= { a, b, }

-----

Follow(S) = { $, }
Follow(A) = { a, b, $, }

The LL(1) Parsing Table for the above grammar :-
=====
|   a   |   b   |   $   |
-----
S | S=AA | S=AA |
-----
A | A=aA | A=b  |
-----

Please enter the desired INPUT STRING = abab$

=====
Stack      Input      Action
=====
$S         abab$     S=AA
$AA        abab$     A=aA
$AAa       abab$     POP ACTION
$AA        bab$      A=b
$Ab        bab$      POP ACTION
$A         ab$       A=aA
$a         ab$       POP ACTION
$a         b$        A=b
$b         b$        POP ACTION
$          $         POP ACTION

=====
YOUR STRING HAS BEEN ACCEPTED !!
=====

lenovo pc@lenovo ~/project
$ ./a
How many productions ? :3
Enter 3 productions in form A=B where A and B are grammar symbols :

```

```

lenovo pc@lenovo ~/project
$ ./a
How many productions ? :3
Enter 3 productions in form A=B where A and B are grammar symbols :
S=AA
A=aA
A=b

First(S)= { a, b, }
First(A)= { a, b, }

-----

Follow(S) = { $, }
Follow(A) = { a, b, $, }

The LL(1) Parsing Table for the above grammar :-
=====
|   a   |   b   |   $   |
-----
S | S=AA | S=AA |
-----
A | A=aA | A=b  |
-----

Please enter the desired INPUT STRING = abba

=====
Stack      Input      Action
=====
$S         abba     S=AA
$AA        abba     A=aA
$AAa       abba     POP ACTION
$AA        bba      A=b
$Ab        bba      POP ACTION
$A         ba       A=aA
$a         ba       POP ACTION
$a         a        A=b
$          a        POP ACTION

=====
String Not Accepted by LL(1) Parser !!
=====

lenovo pc@lenovo ~/project
$ |

```

CONCLUSION:-

With this implementation it has been understood that how a given input string is checked by the LL(1) parser and whether they are accepted or not and here, two input strings have been taken as input and as a result, the first one has been accepted and the second one hasn't been accepted by the LL(1) Parser.