

1."We will value face to face communication" is part of which Agile Value?

Ans:Individuals and interactions over processes and tools.

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1.Agile was created because of the major downfalls of this methodology.

Ans:Waterfall

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1.According to the Agile Principles, this is the highest priority.

Ans:Deliver value faster

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1.What is NOT a core responsibility of a Scrum Master?

Ans: Prioritize user stories

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1.What is a sprint?

Ans: A timed-boxed period to deliver potentially shippable work

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1.The Business Analyst, Quality Assurance, Developers, and Architects would be assigned this role on a Scrum team

Ans: Development Team

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1.Who is responsible to update the Product Backlog and ensure the user stories are refined?

Ans: The Product Owner

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1.Four of the five Scrum values are courage, commitment, respect and focus. Which one is missing?

Ans: Openness

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1.How long should your Daily Scrum be?

Ans: 15 Minutes or less

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1.What is the Purpose of the Daily Stand up for the team?

Ans: Understand what team members have been working what their plan is and impediments they may have

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1.During the Sprint Planning the Scrum Team decides...

Ans: What stories can be committed for the sprint and a plan of action to execute

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1.A Retrospective is usually done...

Ans: Usually on the last day of the sprint

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1.What should happen in the Sprint Review meeting?

Ans: Review and demo the work done in the sprint

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1.Which one of the following is not a Scrum artifact?

Ans: Requirement Document

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1.The Product Backlog contains only stories that are ready to implement?

Ans: False

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1.There is a separate Definition of Done for each user story

Ans: False

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1.What are the elements of a User Story?

Ans: Card, Conversation, Confirmation

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1. Here are three components of INVEST story creation...

Ans: Independent, Negotiate, Valuable

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1. A vertical slice of a product feature

Ans: Product increment

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1. Which best describes a story point estimate?

Ans: Numeric value representing the effort needed to complete a user story assigned by the Development (Scrum) Team.

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1. Which one is NOT an agile estimation technique?

Ans: Pareto Principle

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1. This estimation technique has you validating if the user story size is unknown, too big, or the right size

Ans: BUS (Big Uncertain Small) method

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1. The key metric for Kanban is...

Ans: Cycle Time.

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1. How often do you run Retrospectives in Kanban?

Ans: Whatever makes sense to the team and organization

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1. Setting a WIP limit means what?

Ans: Setting a maximum number of items or tasks that can be in progress at once.

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