

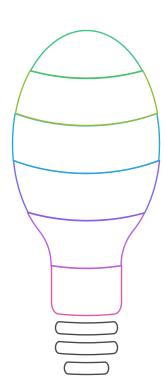
GoEducate Overview

- GoEducate is an education technology company based in Austin, Texas, offering an integrated education-to-employment platform that connects learners, educators, and employers through Al-powered tools and a shared skills framework.
- GoEducate is a free and open marketplace with built-in, Alpowered career development tools that connect all learners and job seekers to career pathways, in-demand skills, and workforce opportunities.
- The company connects education programs, job postings including internships and apprenticeships, and student profiles to help communities address labor market inefficiencies and shortages.
- A single platform to connect:
 - Colleges
 - Students
 - Employers











Educator s

Institutions and professionals providing education



Al-Powered Tools

Technologies enhancing platform functionality



Career Pathways

Routes to professional growth and development



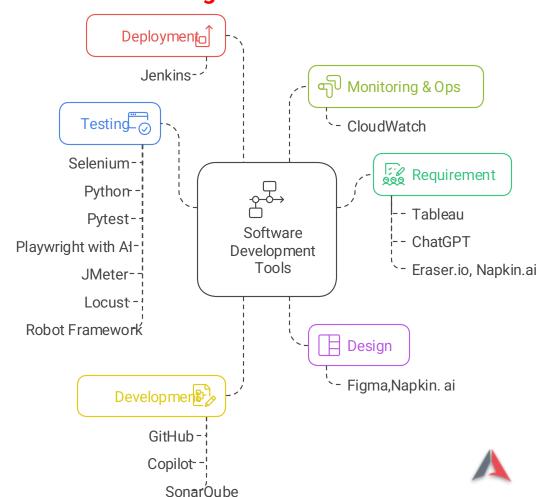
GoEducate Software Development Tools and Methodologies.

Tools leveraged across phases:

- Requirement Gathering: Tableau, ChatGPT (for acceptance criteria), Eraser.io, Napkin.ai
- Design: Figma, Napkin.ai
- Development: GitHub, Copilot, SonarQube
- Testing: Selenium, Python, Pytest, Playwright, JMeter, Locust, Robot Framework
- **Deployment:** Jenkins
- Monitoring & Operations: CloudWatch

Operational Models in Practice:

- Development: Agile Scrum with 2-week sprints and all Agile ceremonies
- Quality Assurance: Agile Testing Model with iterative testing within sprints
- DevOps: Jenkins CI/CD pipeline integrated with Pull Request (PR) process



Performance Metrics with AI Tools

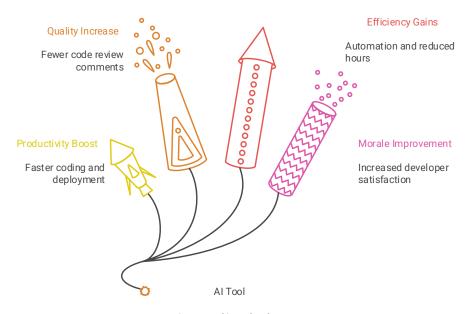
- Coding Speed Story points completed per sprint: Increased from 50 to 60, showing a **20% improvement** in productivity.
- Code Quality Code review comments per PR: Decreased from 10 to 6, indicating a 40% reduction in the need for revisions, suggesting higher initial code quality.
- Code Quality Defects per KLOC: Dropped significantly from 10 to 5, a **50% decrease**, which is excellent for software reliability.
- Testing Efficiency Test cases automated per sprint: Rose from 5 to 8, a 60% increase, pointing to more robust and efficient testing practices.
- No of Prod Deployments Production Deployments per Month: Increased from 2 to 3, representing a 50% increase in deployment frequency. This suggests faster delivery cycles.
- **Dev hours per feature:** Reduced from 6.5 to 4.5, an approximate **30.8% decrease**, highlighting significant efficiency gains and potential cost savings.
- Team Satisfaction Developer satisfaction score (survey) out of 10: Increased from 7 to 9, a positive shift of 2 points. This is a strong indicator of improved morale and acceptance of the tool.
- Proof of Concept time: Halved from 10 to 5, a 50% acceleration, meaning faster validation of new ideas and projects.

Metric	Previous	Current	Change
010 101 Coding Speed	50	60	20% Increase
Code Review Comments	10	6	40% Decrease
◯ X Defects per KLOC	10	5	50% Decrease
Test Cases Automated	5	8	60% Increase
Production Deployments	2	3	50% Increase
Dev Hours per Feature	6.5	4.5	30.8% Decrease
Developer Satisfaction	7	9	2 Points Increase
Proof of Concept Time	10	5	50% Decrease



Al Tool Improves Developer Satisfaction

- Productivity and Speed: Coding speed, production deployments, and PoC time have all seen substantial positive changes.
- Quality: Both code review comments and defects per KLOC have decreased, indicating a clear uplift in code quality.
- Efficiency: Testing automation and development hours per feature show the tool is making processes more efficient.
- Team Morale: Crucially, developer satisfaction has now increased, which is a fantastic outcome and suggests the team is embracing the tool and finding value in it. This is a significant positive change compared to the previous data where satisfaction had slightly declined.









Thank you!

