

## # JavaScript Interview Notes

### ## 1. Variables & Scope

- let, const, var
- Block vs function scope
- Hoisting behavior

### ## 2. Data Types

- Primitive: string, number, boolean, null, undefined, symbol, bigint
- Non-primitive: objects, arrays
- === vs ==

### ## 3. Functions

- Function declaration vs expression
- Arrow functions
- Callback functions

### ## 4. Asynchronous JavaScript

- Callback, Promise, async/await
- Event loop, microtask & macrotask queue

### ## 5. Array Methods

- map, filter, reduce, forEach, find, some, every
- Spread & rest operators

### ## 6. Objects

- Destructuring, optional chaining
- this keyword
- Prototype & inheritance

## ## 7. DOM Manipulation

- Selecting elements
- Events, bubbling, capturing

## ## 8. ES6+ Concepts

- Template literals
- Default parameters
- Classes
- Modules (import/export)

## ## 9. Closures

- Lexical scope
- Use cases

## ## 10. Hoisting

- Variable & function hoisting

## ## 11. Execution Context

- Global & Function execution context
- Memory creation & code execution

## ## 12. Event Loop

- How JS handles async tasks

## ## 13. Promises

- then, catch
- Promise.all, race, allSettled

## ## 14. Error Handling

- try/catch

- Custom errors

## ## 15. JSON & Storage

- JSON.stringify / JSON.parse
- localStorage, sessionStorage

## ## 16. Fetch / API Calls

- GET, POST requests
- Body & headers

## ## 17. Call, Apply, Bind

- Control `this` keyword

## ## 18. Debouncing & Throttling

- Search optimization
- Scroll performance

## ## Bonus Topics

- Event delegation
- Currying
- Memoization