Machine Learning for Sensory Signals

Gaussian and Mixture Gaussian Models

02-03-2017





Gaussian Mixture Models

A Gaussian Mixture Model (GMM) is defined as

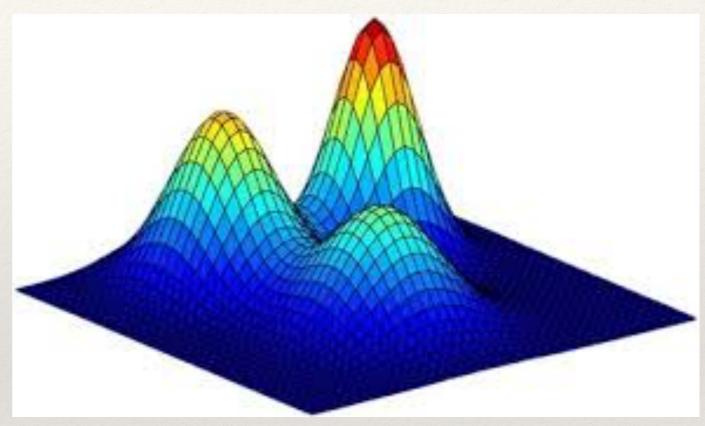
$$p(\mathbf{x}|\mathbf{\Theta}) = \sum_{k=1}^{K} \alpha_k p(\mathbf{x}|\mathbf{\theta}_k)$$
$$p(\mathbf{x}|\mathbf{\theta}_k) = \frac{1}{\sqrt{(2\pi)^D |\mathbf{\Sigma}_k|}} exp \left\{ -\frac{1}{2} (\mathbf{x} - \boldsymbol{\mu}_k)^* \mathbf{\Sigma}_k^{-1} (\mathbf{x} - \boldsymbol{\mu}_k) \right\}$$

The weighting coefficients have the property

$$\sum_{k=1}^{K} \alpha_k = 1$$

Gaussian Mixture Modeling

- Properties of GMM
 - Can model multi-modal data.
 - Identify data clusters.
 - Can model arbitrarily complex data distributions



The set of parameters for the model are

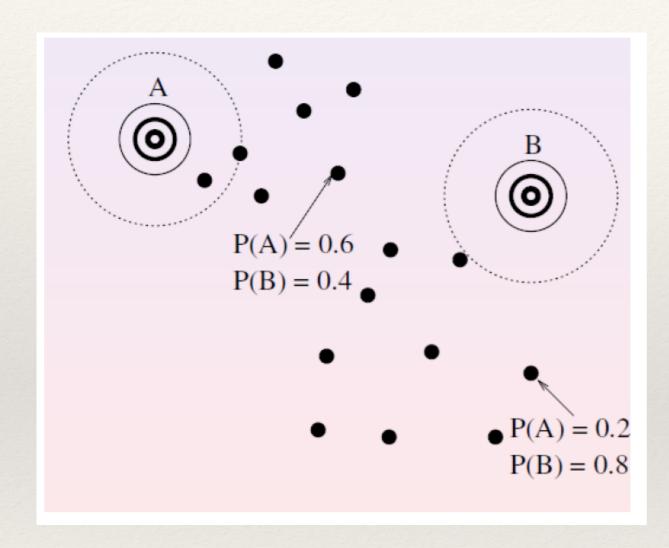
$$\mathbf{\Theta}_k = \{\alpha_k, \boldsymbol{\theta}_k\}_{k=1}^K \quad \boldsymbol{\theta}_k = \{\boldsymbol{\mu}_k, \boldsymbol{\Sigma}_k\}$$

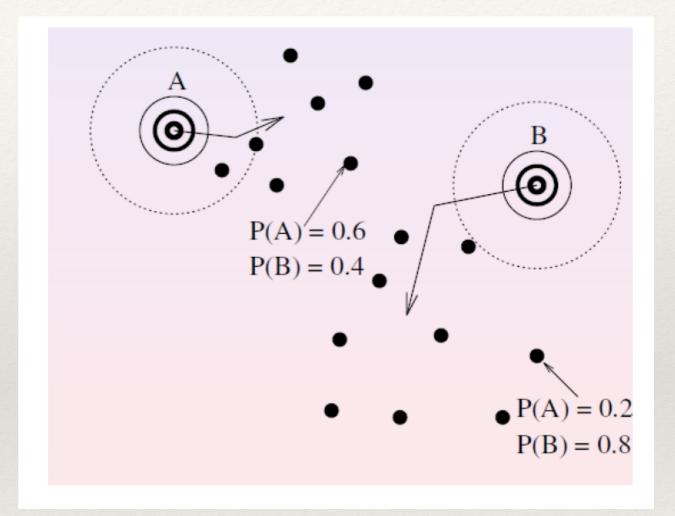
 The log-likelihood function over the entire data in this case will have a logarithm of a summation

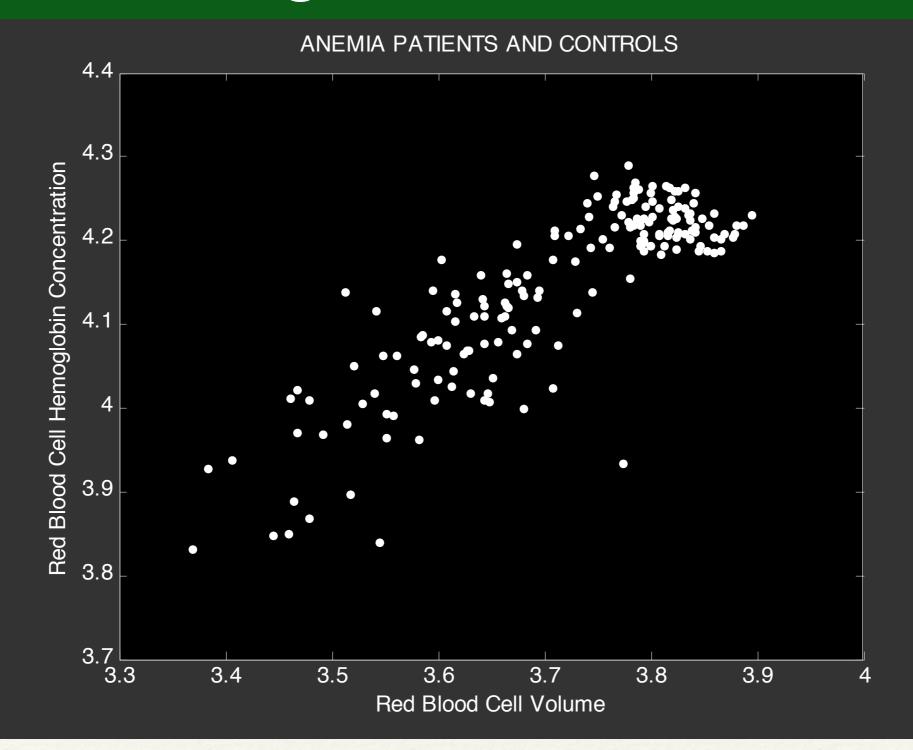
$$\log L(\mathbf{\Theta}) = \sum_{i=1}^{N} \log \left(\sum_{k=1}^{K} \alpha_k p(\mathbf{x}_i | \boldsymbol{\theta}_k) \right)$$

- Solving for the optimal parameters using MLE for GMM is not straight forward.
- Resort to the Expectation Maximization (EM) algorithm

MLE for GMM

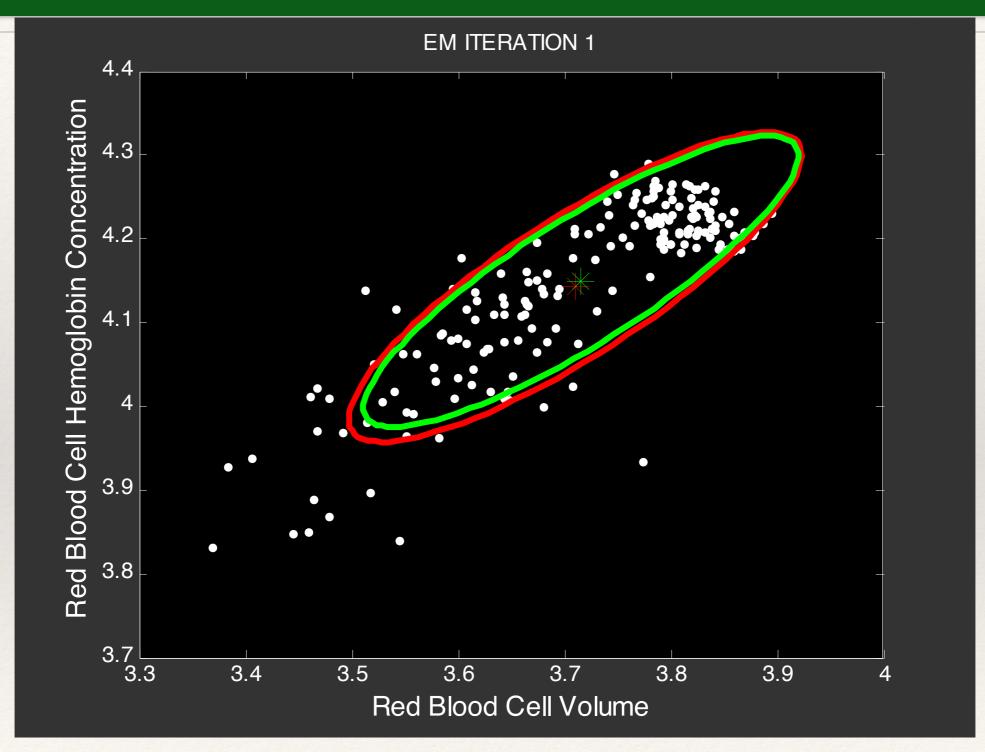






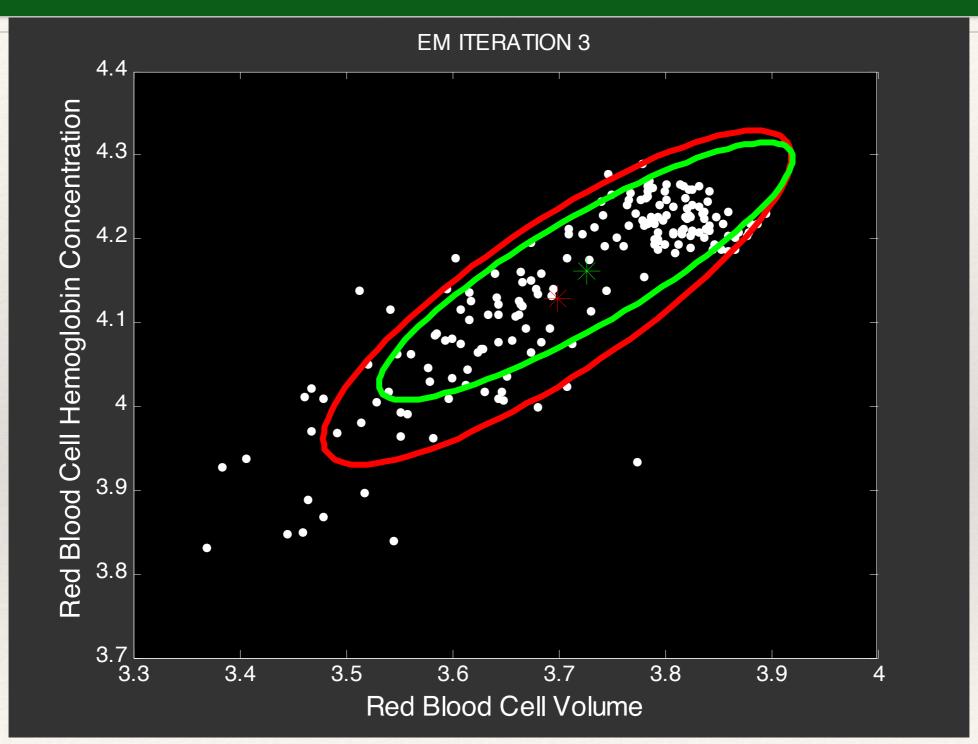






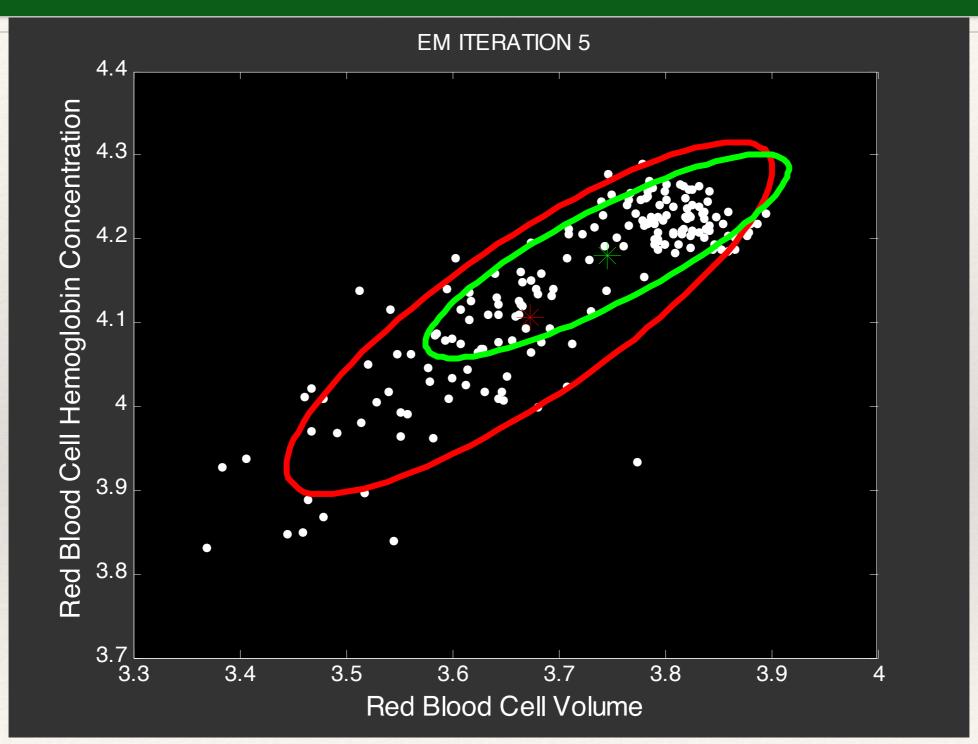






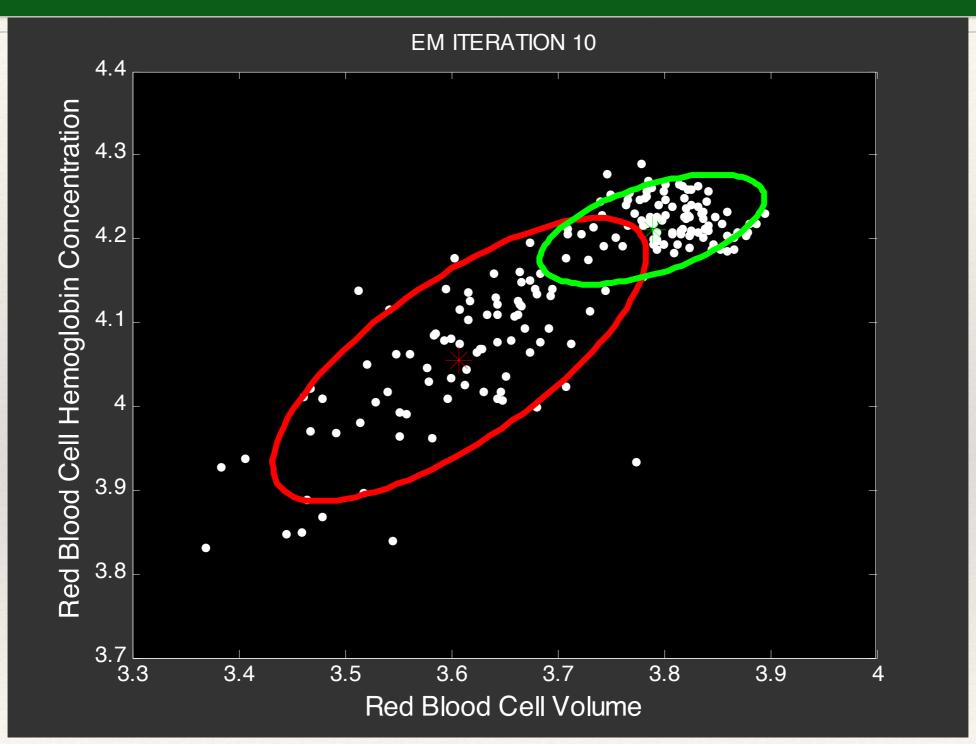






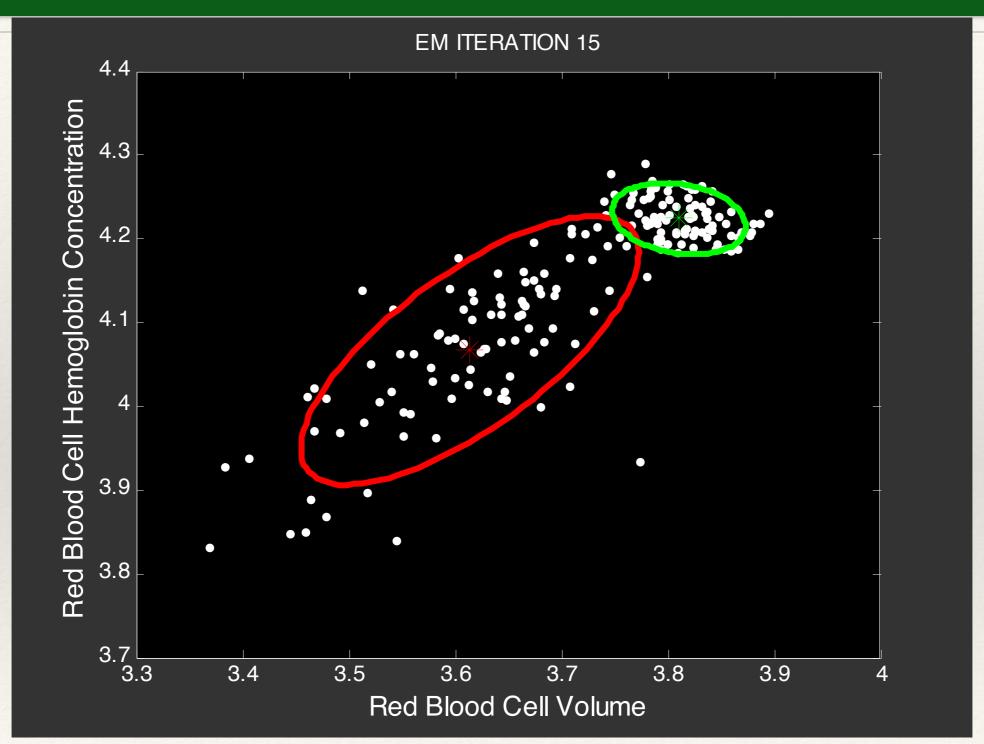






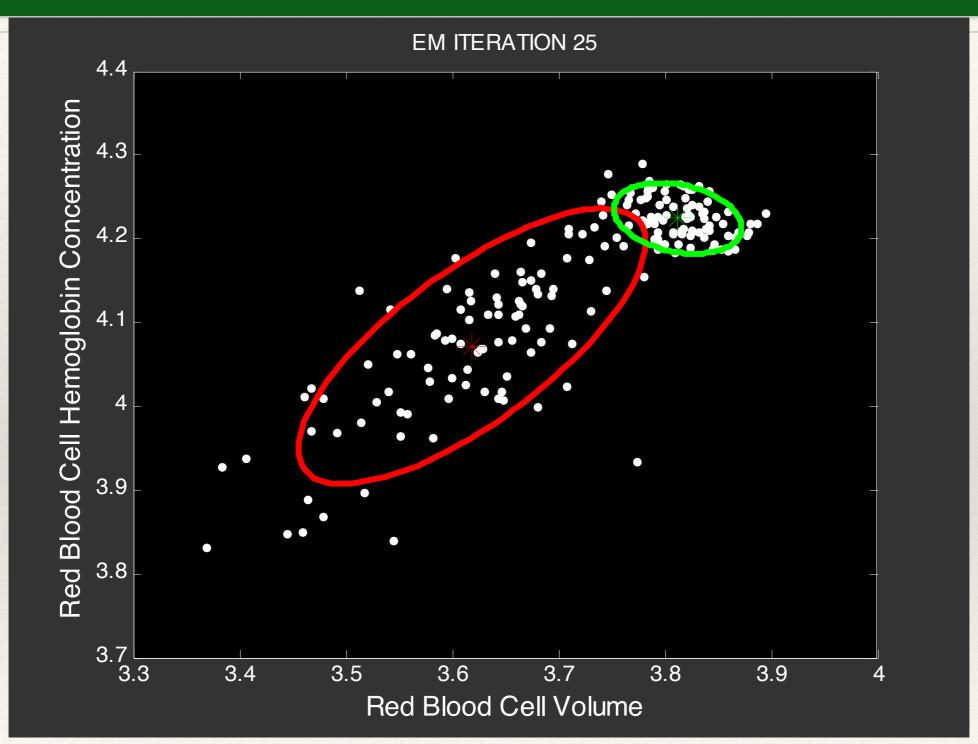






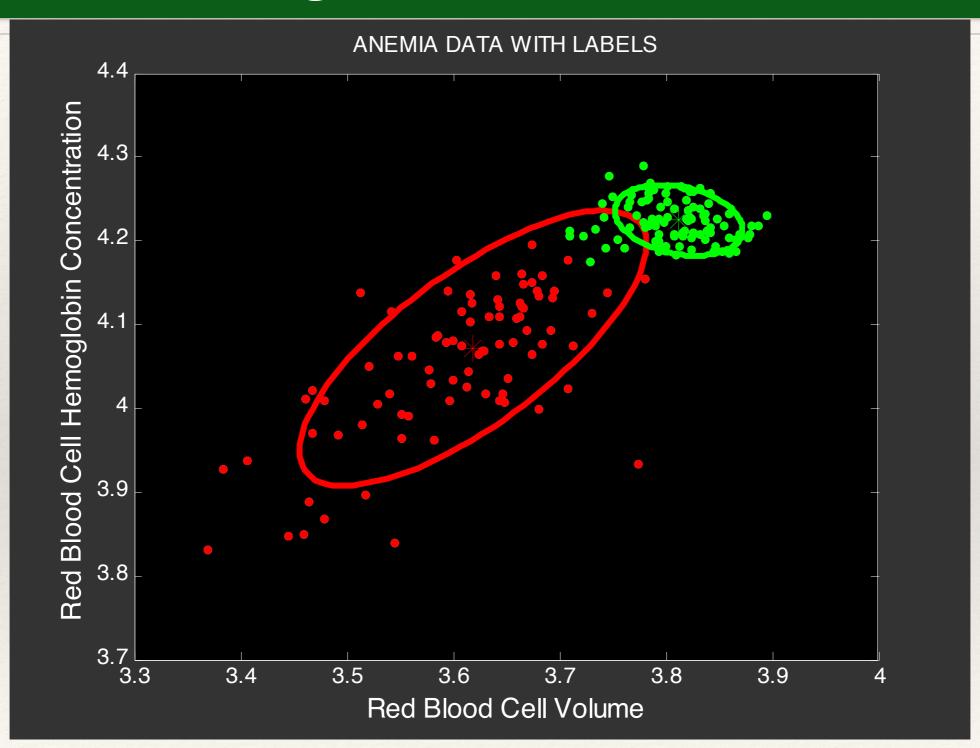










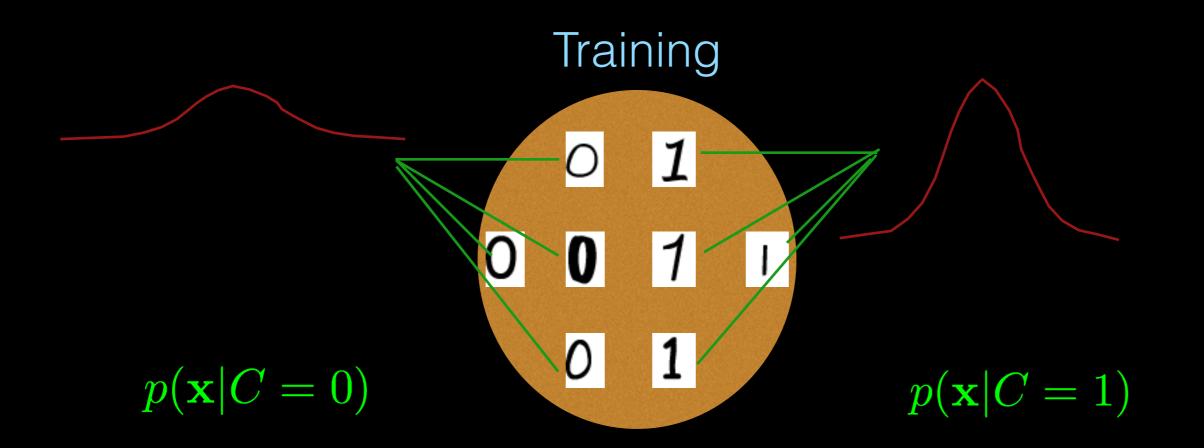






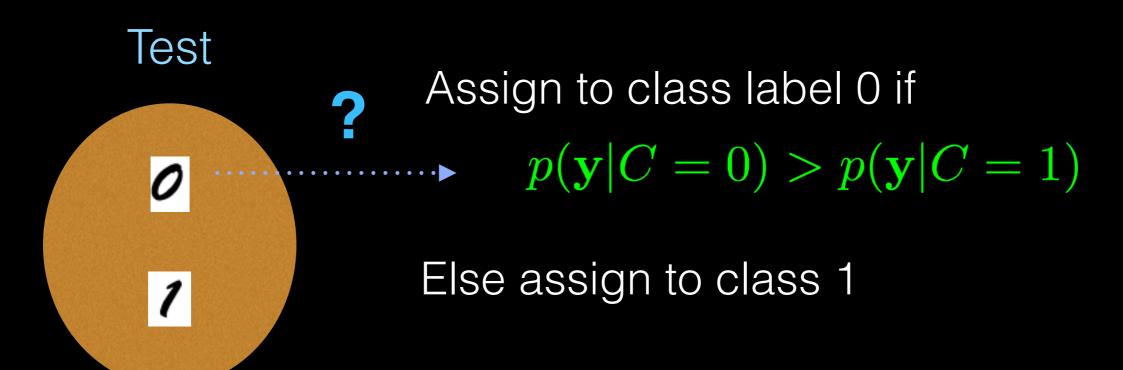
Generative classifier

- Model the two classes separately using probability distributions -
 - Make each sample X_i (28x28) as a vector X_i of size 784.
 - Build class dependent probability $p(\mathbf{x}|C=0)$ & $p(\mathbf{x}|C=1)$

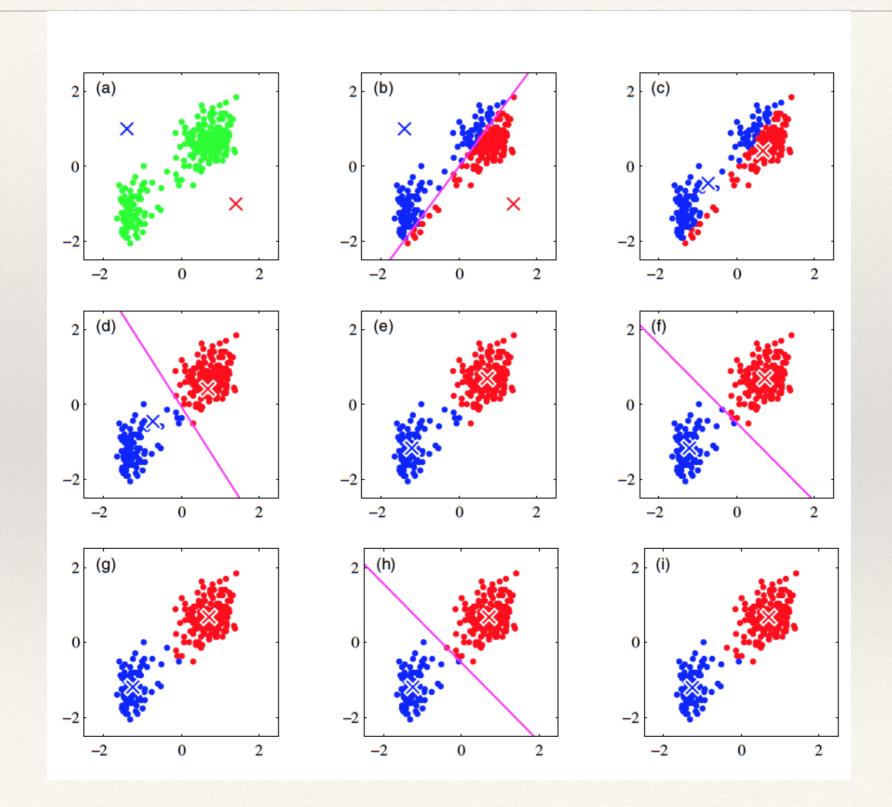


Generative classifier

- For the test sample
 - Make each sample Y (28x28) as a vector y of size 784.
 - Compute the probability of generating sample y for each class.



K-means Algorithm for Initialization

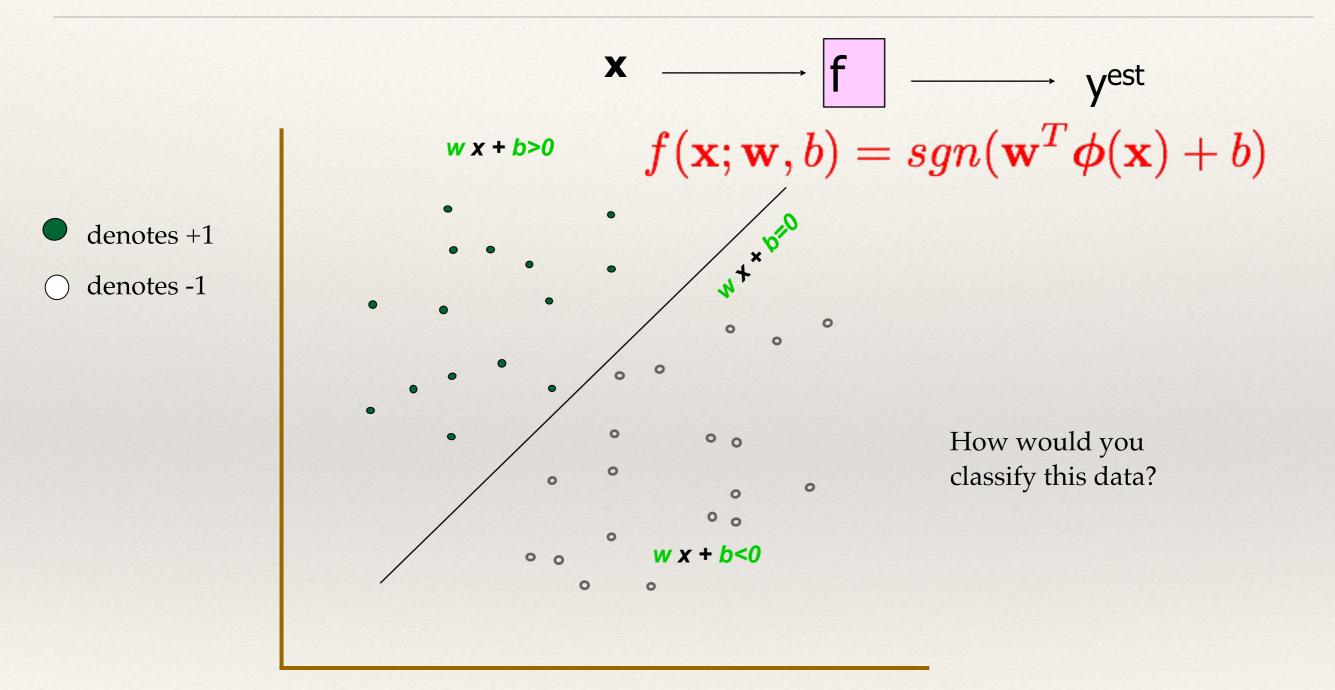






Discriminative models and Discriminant Functions

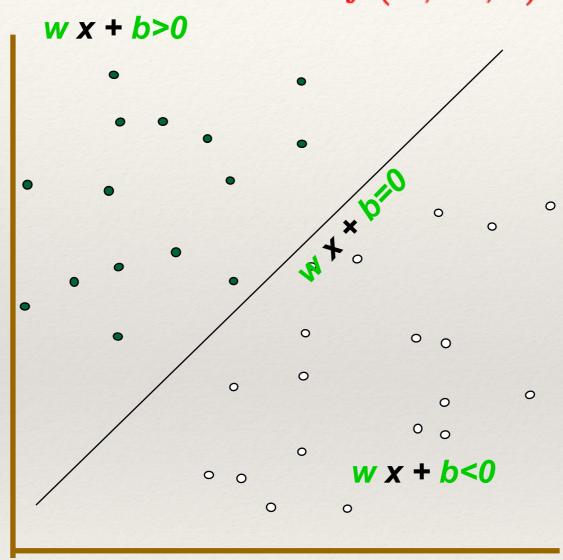
Support Vector Machines



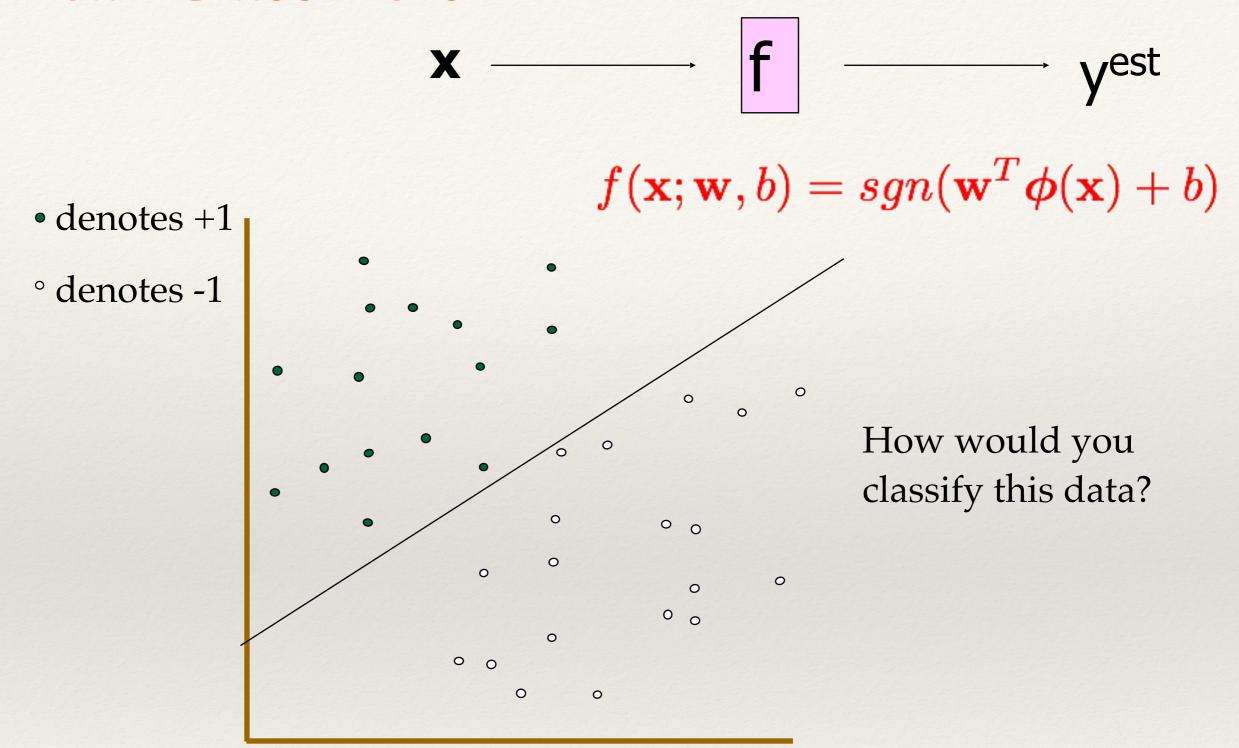
 $\mathbf{x} \longrightarrow \mathbf{f} \longrightarrow \mathbf{y}$ est

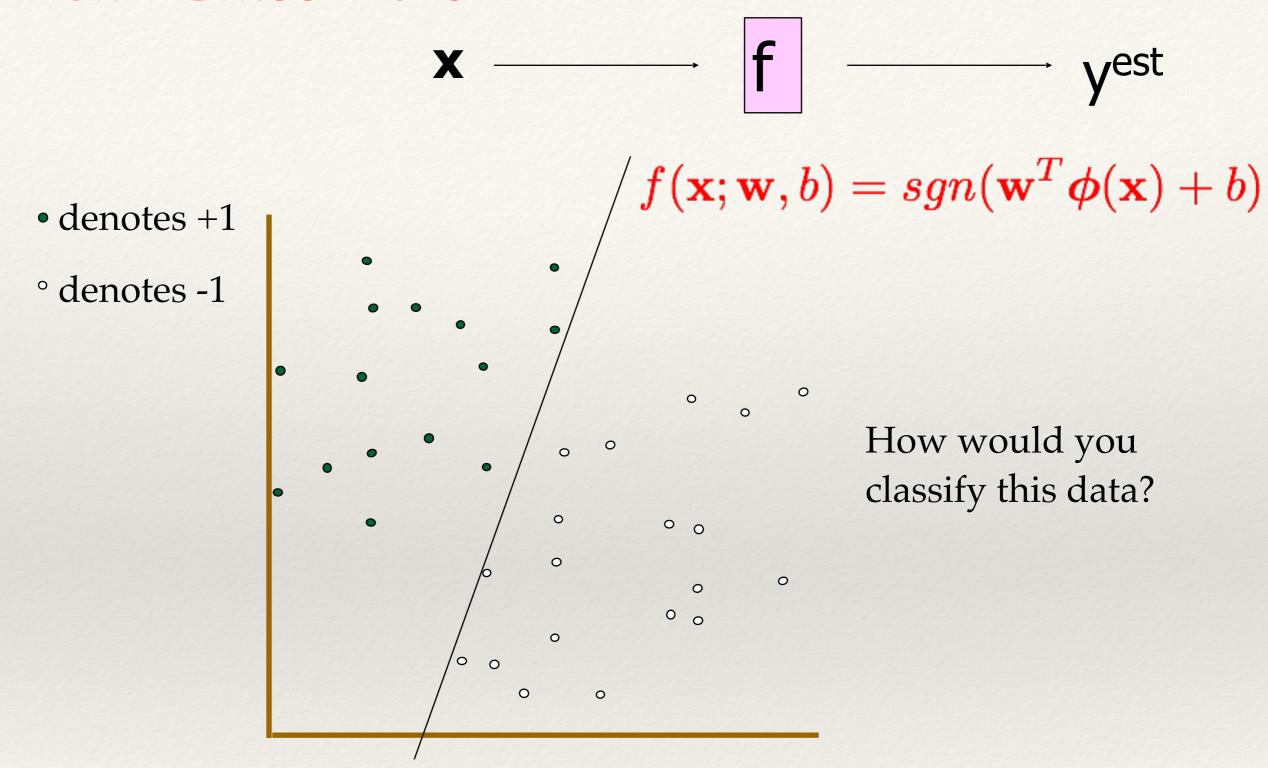
$$f(\mathbf{x}; \mathbf{w}, b) = sgn(\mathbf{w}^T \boldsymbol{\phi}(\mathbf{x}) + b)$$

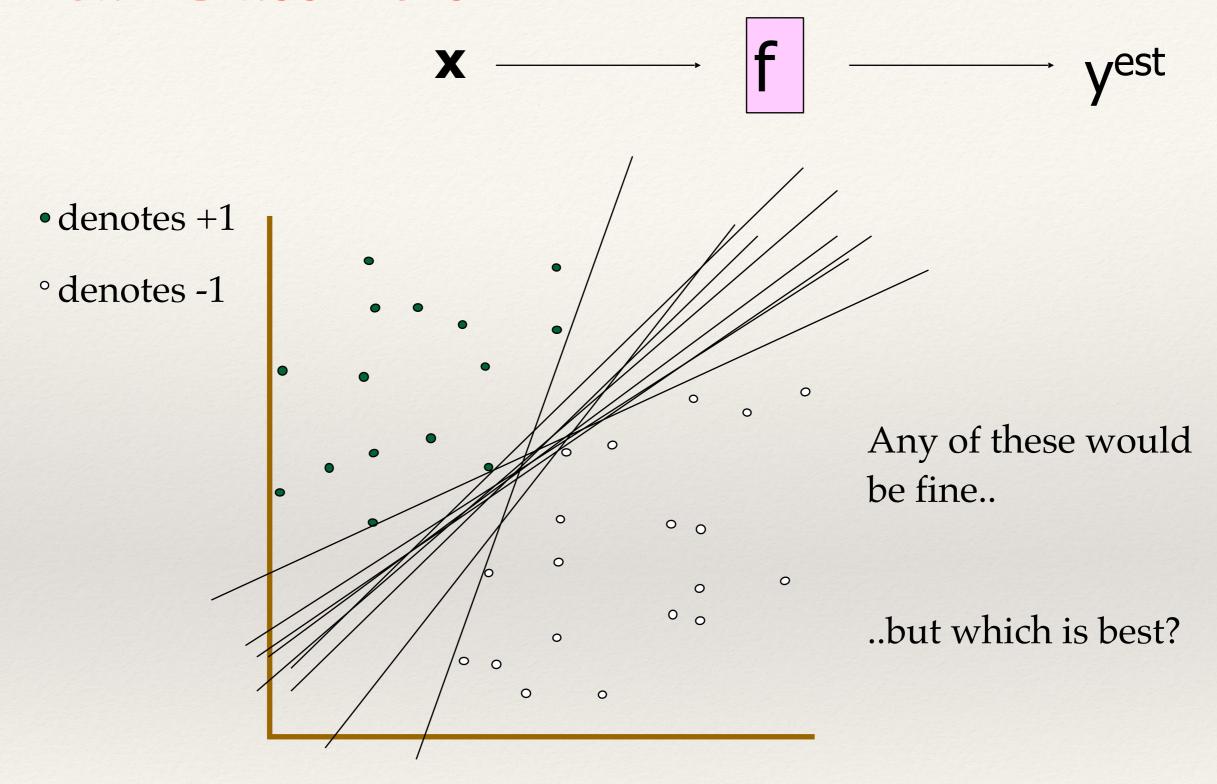
- denotes +1
- ° denotes -1



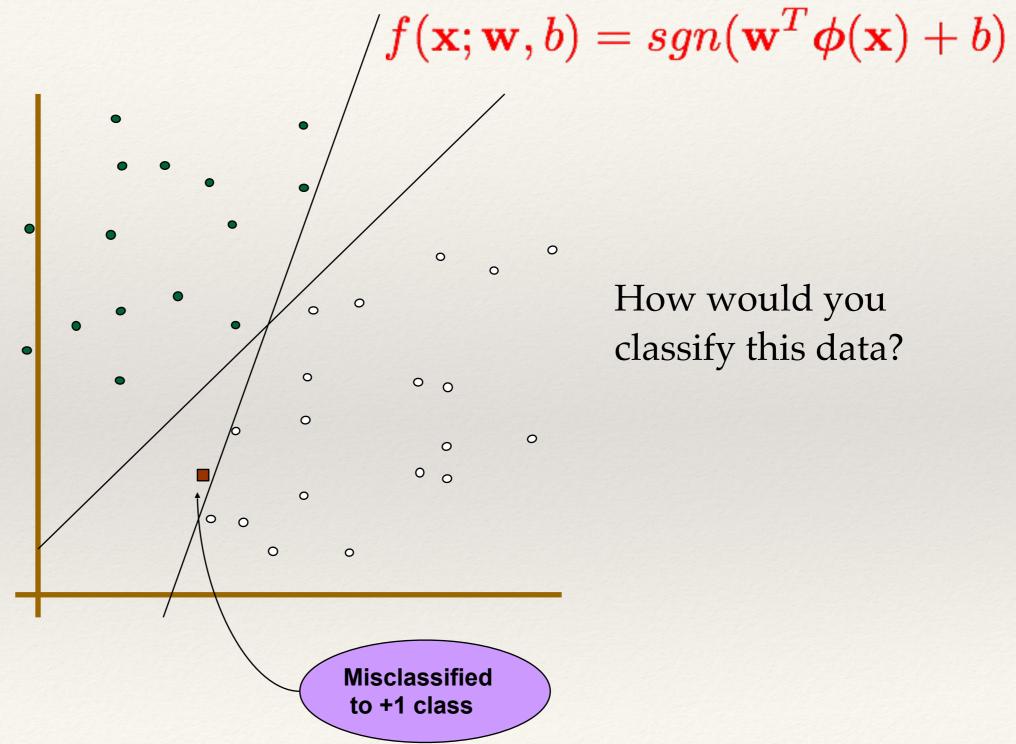
How would you classify this data?





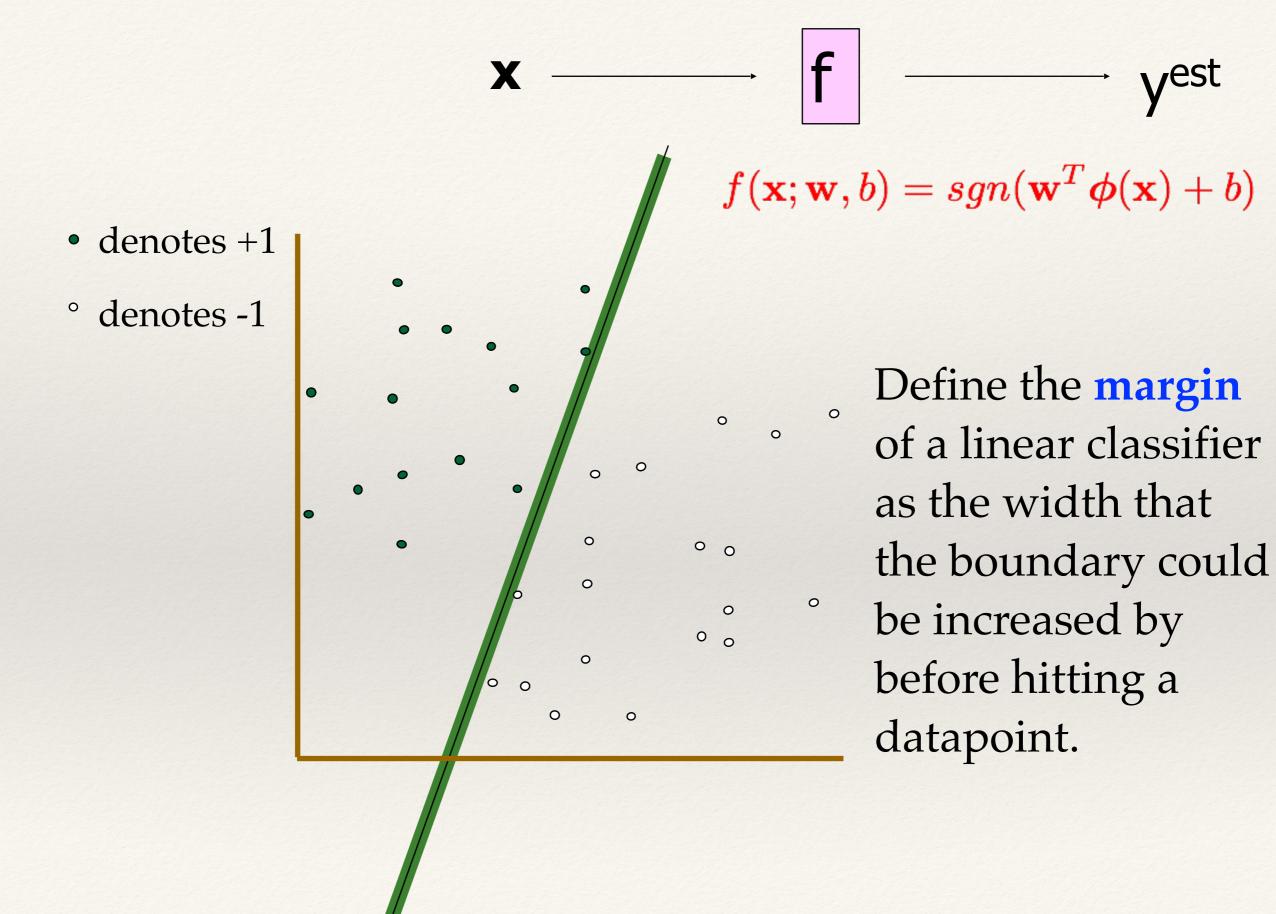


- denotes +1
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How would you classify this data?

"SVM and applications", Mingyue Tan. Univ of British Columbia

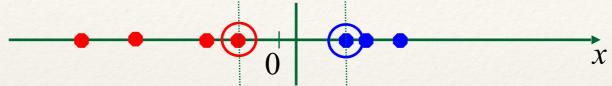


Maximum Margin

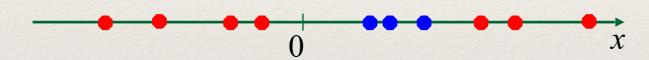
Maximizing the margin is good according to intuition • denotes +1 Implies that only support vectors are ° denotes -1 important; other training examples are ignorable. Empirically it works very very well. 3. **Support Vectors** with the, um, 0 0 are those data maximum margin. points that the margin pushes up This is the simplest against 0 kind of SVM (Called an LSVM) Linear SVM

Non-linear SVMs

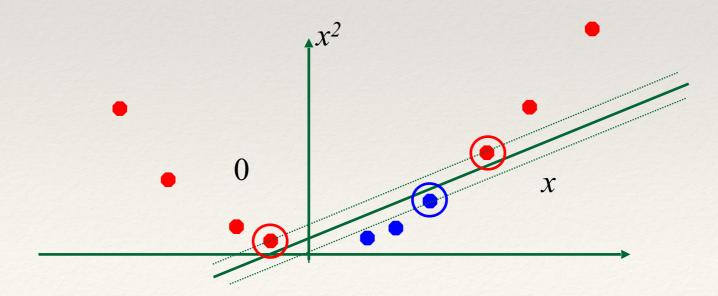
 Datasets that are linearly separable with some noise work out great:



• But what are we going to do if the dataset is just too hard?



How about... mapping data to a higher-dimensional space:



Non-linear SVMs: Feature spaces

 General idea: the original input space can always be mapped to some higher-dimensional feature space where the training set is separable:

