Mahbod Afarin

Winston Chang Hall, Room 463
Department of Computer Science and Engineering
University of California Riverside, California, USA, 92521
mafar001@ucr.edu | afarinmahbod@gmail.com
Webpage: https://mahbod-afarin.github.io/

Webpage: https://manbod-afarin.github.io/ Github: https://github.com/mahbod-afarin

Phone: +1 (951)-512-3542

PHD CANDIDATE, COMPUTER SCIECNE, UNIVERSITY OF CALIFORNIA RIVERSIDE

RESEARCH INTERESTS

- Computer Architecture
- Compiler Optimizations
- Hardware Accelerators
- GPU Architecture & Programming
- Graph Processing Algorithms & Accelerators
- Field Programmable Gate Arrays

SKILLS

- Programming Languages: C/C++, Python, CUDA, OpenMP, OpenCL, MATLAB.
- Compiler: LLVM, LLVM-BOLT, LLVM Machine Outliner, LLVM IR Outliner, and Propeller.
- Hardware Design: VHDL, Verilog HDL, SystemC, Xilinx ISE, Altera Quartus, Celoxica Agility Compiler, Synopsys Design Compiler.
- Simulation Tools: Multi2Sim, GPGPU-Sim, Mentor Graphics Modelsim, HSPICE, PSPICE, IC Encounter, HSIM, Cadence SoC Encounter, The Structural Simulation Toolkit.

Publications

- [EuroSys'24] X. Jiang, M. Afarin, Z. Zhao, N. Abu-Ghazaleh, R. Gupta, "Core Graph: Exploiting Edge Centrality to Speedup the Evaluation of Iterative Graph Queries," 2024 Proceedings of the Nineteen European Conference on Computer Systems (Aacceptance Rate: 15.99%) (Contributed Equally with the First Author).
- [MICRO'23] C. Gao, M. Afarin, S. Rahman, N. Abu-Ghazaleh, R. Gupta, "MEGA Evolving Graph Accelerator," 2023 56th Annual IEEE/ACM International Symposium on Microarchitecture (Aacceptance Rate: 22%) (Contributed Equally with the First Author).
- [ASPLOS'23] M. Afarin, C. Gao, S. Rahman, N. Abu-Ghazaleh, R. Gupta, "Common-Graph: Graph Analytics on Evolving Data," International Conference on Architectural Support for Programming Languages and Operating Systems. (Aacceptance Rate: 26.66%)
- [HOPC'23] M. Afarin et al., "CommonGraph: Graph Analytics on Evolving Data (Abstract)," In Proceedings of the 2023 ACM Workshop on Highlights of Parallel Computing.
- [BigData'23] A. Mazloumi, M. Afarin, R. Gupta, "Expressway: Prioritizing Edges for Distributed Evaluation of Graph Queries," 2023 IEEE International Conference on Big Data.
- [MICRO'21] S. Rahman, M. Afarin, N. Abu-Ghazaleh, R. Gupta, "JetStream: Graph Analytics on Streaming Data with Event-Driven Hardware Accelerator," 2021 54th Annual IEEE/ACM International Symposium on Microarchitecture. (Aacceptance Rate: 21.74%)
- [Submitted] M. Afarin et al., "UVVs: Identifying Unchanged Vertex Values in Evolving Graphs via Intersection-Union Analysis," Proceedings of the 30th ACM SIGPLAN Symposium on Principles and Practice of Parallel Programming.
- [Submitted] C. Gao, M. Afarin, X. Yin, N. Abu-Ghazaleh, R. Gupta, "Sagas: Temporally Consistent Sampling of Evolving Graphs," 2025 58th Annual IEEE/ACM International Symposium on Microarchitecture (Contributed Equally with the First Author).

Awards & Achievements

- Won UCR Dissertation Completion Fellowship Award at UC Riverside, 2024.
- Received the **Excellent Service** badge in all three cycles of ASPLOS'24 Artifact Evaluation at ACM International Conference on Architectural Support for Programming Languages and Operating Systems, San Diego, 2024 (Certificate of Appreciation).
- Won UCR GSA Travel Grant Award at University of California, Riverside, 2023.
- Won Dean's Distinguished Fellowship Award at University of California, Riverside, 2019.
- Ranked 7th in terms of total GPA among 83 Computer Engineering students in Sharif University of Technology (Top 8%), 2018.
- Admitted as an Exceptional Talent at Sharif University of Technology for M.Sc, 2015.
- 1st Rank, Achievement of the highest GPA in B.Sc among all Computer Engineering graduated students in Shahed University, 2015.

RESEARCH EXPERIENCE

- Research Intern: Conducting research in the Inter-procedural Identical Basic Block Folding as part of the GCC compiler optimization team under the supervision of Dr. Sriraman Tallam at Google (Sep' 24 Jan' 25).
- Graduate Research Assistant: Member of the GRaph Analytics with Scalibility & Performance (GRASP) research group (Jan' 20 Present).
- Graduate Research Assistant: Member of the RIverside Programming Language & Software Engineering (RIPLE) research group (Jan' 20 Present).
- Graduate Research Assistant: Member of Very Large Scale Integration Laboratory (VLSI-Lab) under supervision of Prof. Shaahin Hessabi (Dec' 15 Jan' 18).

EDUCATION

- Doctor of Philosophy (Ph.D.), Computer Science, University of California Riverside, California, USA.

 Jan' 20 Present
 - Thesis: "Hardware-Software Approaches for Accelerating Graph Processing Workloads"
 - Advisors: Professor Rajiv Gupta & Professor Nael Abu-Ghazaleh
 - **GPA**: **3.86**/4
- Master of Science (M.Sc.), Computer Engineering (Computer System Architecture), Sharif University of Technology, Tehran, Iran.

 Sep' 15 Jan' 18
 - Thesis: "Improving Manufacturing Yield and Life Cycle of Special Purpose SIMT Processors for Inexact Computing" (Thesis Grade: Excellent)
 - Advisors: Professor Shaahin Hessabi
 - GPA: 4/4 (19.03/20) (Ranked 7th among 83 Computer Engineering students)
- Bachelor of Science (B.Sc.), Computer Engineering (Computer System Architecture), Shahed University, Tehran, Iran.

 Sep' 11 Jun' 15
 - Advisors: Professor Naser Mohammadzadeh
 - GPA: 3.63/4 (17.53/20) (Ranked 1st among all Computer Engineering students)

SELECTED RESEARCH PROJECTS

- JetStream (MICRO'21): Event-Driven Hardware Accelerator for Streaming Graphs UC Riverside, Riverside, CA

 Jun 2020 Apr 2021
 - First Streaming Graph Accelerator: Developed JetStream, the first accelerator to support operations on streaming graphs (or dynamic graphs).
 - New Asynchronous Streaming Algorithms: JetStream subsumes the capabilities of GraphBolt and KickStarter software frameworks that allow edge deletions.
 - Performance Improvements: JetStream substantially outperforms software frameworks, especially with smaller batch sizes, making it well-suited for real-time analytics.
- MEGA (MICRO'23): Evolving Graph Accelerator UC Riverside, Riverside, CA

Jun 2022 - May 2023

- First Evolving Graph Accelerator: MEGA MEGA, the first accelerator for evolving graph workloads, provides support for multiple snapshots executing simultaneously.
- Batch-Oriented Execution: Batch-oriented execution exploits the similarity of the graph across snapshots to reuse similar edge-fetches and minimize redundant execution of batches.
- Batch Pipelining: We explore optimizations to the workflow to improve concurrency such as allowing multiple concurrent batches, and using pipelining across batches.
- Common Graph (ASPLOS'23): Graph Analytics on Evolving Data

 UC Riverside, Riverside, CA

 Aug 2021 Jun 2022
 - Converting Expensive Deletions to Additions: Developed a method to convert deletions to additions in evolving graphs, improving work sharing and parallelism.

- Triangular Grid Data Structure: Designed the Triangular Grid structure to enhance work sharing across snapshots, employing a Steiner Tree formulation for optimal solutions.
- New Graph Representation: Designed a graph representation that avoids the need to mutate graphs and enables reuse of edges by snapshots that share them.
- Core Graph (EuroSys'24): Exploiting Edge Centrality to Speedup the Evaluation of Iterative Graph Queries

UC Riverside, Riverside, CA

May 2021 - May 2023

- Introduction of Core Graph (CG): A novel proxy graph that is compact yet yields highly precise results, containing all vertices but only a subset of critical edges.
- Efficient CG Identification: Algorithms to identify CG by solving a limited set of queries, efficiently pinpointing most non-zero centrality edges, ensuring the CG's effectiveness.
- Performance Improvement: Significant performance gains in query evaluations across systems, notably cutting overhead and computation through the use of the CG structure.
- Expressway (BigData'23): Prioritizing Edges for Distributed Evaluation of Graph Queries

UC Riverside, Riverside, CA

Jun 2023 - Aug 2023

- Precise Results Using Highways: Our study demonstrated that we can obtain precise results for most of the vertices by using only a small subset of the edges, i.e., highways.
- Algorithm for Identifying Highways: We introduced a novel algorithm for identifying highways in a given graph.
- Distributed System: Improved distributed graph query performance with a two-step algorithm: initially processing only the "highways," followed by a full graph evaluation.

Conferences & Journals

- REVIEWING FOR Conferences: ASPLOS'26, BigData'25, CGO'25, MICRO'25, ISPASS'24, PPOPP'24, MI-CRO'23, ICDCS'23, ACM ICS'23, ISPASS'23, ICDCS'22, ISPASS'22, CGO'20, MICRO'20, PACT'20.
 - Journals: CAL'23, TACO'23, IEEE Transaction on Computers'23, Parallel Computing'23.

Professional SERVICES

- Audio/Video Chair of the ASPLOS'24 Conference.
- Artifact Evaluation Committee: ASPLOS'25, ASPLOS'24, ISCA'24.

Talks

- Present Common Graph and Core Graph projects at Society of Women Engineers, University of California, Riverside, Winter 2024.
- Present Common Graph project at Highlights of Parallel Computing Conference, Florida, USA, Spring 2023.

Teaching EXPERIENCE

- Teaching Assistant, Compiler Design (Summer'21/22/23 and Spring'21/22), University of California, Riverside, Department of Computer Science & Engineering, Prof. Rajiv Gupta.
- Teaching Assistant, System on Chip (Spring'18) Testability (Fall'17) Advanced VLSI (Spring'17) VLSI (Fall'16), Sharif University of Technology, CE Dep., Prof. Shaahin Hessabi.
- Lab Instructor, Logic Design Lab, Sharif University of Technology, Department of Computer Engineering, Summer 2017, Prof. Siavash Bayat-Sarmadi.
- Lab Instructor, Digital System Design Lab, Sharif University of Technology, Department of Computer Engineering, Summer 2016, Prof. Maziar Goudarzi.
- Teaching Assistant, VLSI Design (Fall'19) Computer Architecture (Spring'19/Fall'19) Digital Electronic (Spring'19) Logic Design Lab (Spring'19) Digital System Design Lab (Spring'19), Shahed University, CE Department, Prof. Naser Mohammadzadeh.

SELECTED COURSE PROJECTS

- Used C++ to add a real kernel thread to xv6 (xv6 is an instructional OS consisting of a stripped-down version of UNIX) using a new system call, Advanced Operating System course project, Prof. Nael Abu-Ghazaleh, Spring 2021 ([Github]|[Overview]|[Report]).
- Used C++ to implement the *lottery and stride scheduling*, and a system call that tracks the information about the system (information includes number of the process, system calls, and used pages) in *xv6*, Advanced Operating System course project, Prof. Nael Abu-Ghazaleh, Spring 2021 ([Github]|[Overview]|[Report]).
- Parallelize matrix multiplication using the *OpenMP* work-sharing *for* directive, as specified in the **OpenMP** API for **parallel programming**, Multiprocessor Architecture and Programming course project, Prof. Elaheh Sadredini, Winter 2022 ([Github]|[Overview]|[Report]).
- Improving the performance of **Sparse Matrix-Vector Multiplication** using *OpenMP*, Multiprocessor Architecture and Programming course project, Prof. Elaheh Sadredini, Winter 2022 (Github||[Overview]|[Report]).
- Implementation of a **CUDA-based** histogram kernel showcasing the efficient use of *atomic* operations for parallel computation, GPU Architecture and Programming course project, Prof. Daniel Wong, Fall 2021 ([Github]|[Overview]|[Report]).
- Implementation of a *tiled* matrix multiplication kernel which can support arbitrary-sized matrices using *CUDA*, GPU Architecture and Programming course project, Prof. Daniel Wong, Fall 2021 ([Github]|[Overview]|[Report]).
- Implementing and optimizing the **reduction kernel** and analyzing basic architectural performance properties using *CUDA*, GPU Architecture and Programming course project, Prof. Daniel Wong, Fall 2021 ([Github]|[Overview]|[Report]).
- Improving the performance of Vector Addition program by finding the best basic block size using CUDA, GPU Architecture and Programming course project, Prof. Daniel Wong, Fall 2021 ([Github]|[Overview]|[Report]).
- Performance comparison of various GPU programming APIs (*OpenMP*, *CUDA*, *OpenCL*), GPU Architecture and Programming course project, Prof. Daniel Wong, Fall 2021.
- Implementation of the fundamental available expression analysis and **common sub-expression elimination** on LLVM using C++ language, Compiler Construction course project, Prof. Rajiv Gupta, Fall 2021 ([Github]|[Report]).
- Implementation of the fundamental **liveness analysis** as an *LLVM* pass using C++ language, Compiler Construction course project, Prof. Rajiv Gupta, Fall 2021 ([Github]|[Report]).
- Performance optimization of a matrix multiplication program via **register and cache reuse** using C++, High Performance Computing course project, Prof. Zizhong Chen, Fall 2021 ([Github]|[Overview]|[Report]).
- High performance sequential codes for Solving Large Linear Systems, High Performance Computing course project, Prof. Zizhong Chen, Fall 2021 ([Github]|[Overview]|[Report]).
- Parallel Sieve of Eratosthenes for Finding All Prime Numbers using **Open Message Passing Interface** (Open MPI), High Performance Computing course project, Prof. Zizhong Chen, Fall 2021 ([Github]|[Overview]|[Report]).
- Finding influencers in a network using Data Mining Techniques and SNAP Stanford Dataset collections, Data Mining course project, Prof. Vagelis Papalexakis, Spring 2021.
- Design and implementation of a $O(m \times n)$ space, $O(m \times n \times k)$ time SP Alignment Algorithm for three DNA sequences using JAVA language, Algorithmic Techniques in Computational Biology course project, Prof. Tao Jiang, Spring 2021.
- Implementing the **Tomasulo Speculative Algorithm** using C++ language, Advanced Computer Architecture course project, Prof. Daniel Wong, Winter 2020 ([Github]|[Report]).
- Design and implementation of a **pipeline simulator** which supports **forwarding technique** using C++ language, Advanced Computer Architecture course project, Prof. Daniel Wong, Winter 2020 ([Github]|[Overview]|[Report]).

- Design and implementation of various **branch predictors**, including simple 1-bit and 2-bit predictors, as well as correlating (m,n) predictors using C++ language, Advanced Computer Architecture course project, Prof. Daniel Wong, Winter 2020 ([Github]|[Overview]|[Report]).
- Design and implementation of a cache, with support for **direct-mapped**, **set-associative**, **and fully-associative mapping**, Advanced Computer Architecture course project, Prof. Daniel Wong, Winter 2020 ([Github]|[Overview]|[Report]).
- Design and implementation of a **Search Engine** which allows users to search related tweets in the cryptocurrency area using Hadoop and Lucene, Information Retrieval and Web Search course project, Prof. Vagelis Hristidis, Winter 2020.
- Design, Simulation, and implementation of a complex ALU with exciting IP cores in ISE Design Suite (Xilinx), synthesized using Synopsis Design Compiler, System on Chip Design course project, Prof. Shaahin Hessabi, Fall 2017 ([Github]|[Overview]|[Report]).
- Post-layout simulation for a complex ALU with SoC Encounter, System on Chip Design course project, Prof. Shaahin Hessabi, Fall 2017 ([Github]|[Overview]|[Report]).
- Design, Simulation, and implementation of a serial divider at gate level and synthesize it with a scan chain, Testability course project, Prof. Shaahin Hessabi, Spring 2017.
- Implementing a software for simulating the impact of fault and delay on standard combinations logic with JAVA, Testability course project, Prof. Shaahin Hessabi, Spring 2017.
- Implementing a software for simulating ISCAS combinational circuits at gate level with JAVA,
 Testability course project, Prof. Shaahin Hessabi, Spring 2017.
- Investigation of Aging Mitigation Methods in Graphic Processing Units, Advanced Topics in Dependable Computing Systems project, Prof. Seyed-Ghassem Miremadi, Spring 2017.
- Investigation of the overhead of crosstalk avoidance codes for reliable data transfer of NoCs, Fault-Tolerant Systems Design, Prof. Seyed-Ghassem Miremadi, Fall 2016.
- Pre and Post-Synthesis Evaluation: Functional Verification, Area, Timing, and Power Analysis, Advanced VLSI Design, Prof. Shaahin Hessabi, Fall 2016 ([Github]|[Overview]|[Report]).
- Physical Design and Layout Flow Using Cadence for Synthesized Digital Circuits, Advanced VLSI Design, Prof. Shaahin Hessabi, Fall 2016 ([Github]|[Overview]|[Report]).
- Transistor Sizing for Power, Delay, and PDP Optimization Using HSPICE, Advanced VLSI Design, Prof. Shaahin Hessabi, Fall 2016 ([Github]|[Overview]|[Report]).
- Designing a NAND gate in RTL logic and examining the effects of pull up resistor on the output load, Advanced VLSI Design, Prof. Shaahin Hessabi, Fall 2016 ([Github]|[Overview]|[Report]).
- Designing, simulating, and implementing an arbiter circuit with Verilog, Modelsim, and Synopsis Design Compiler, and examining the effect of optimization constraints on speed and area, Advanced VLSI Design, Prof. Shaahin Hessabi, Fall 2016.
- Designing and simulating NAND gate in RTL logic and examining the effects of pull up resistor on the output load, Advanced VLSI Design, Prof. Shaahin Hessabi, Fall 2016.
- Design, Simulation, and Implementation of a Double Precision Floating Point Multiplier with VHDL and ISE Design, VHDL course project, Prof. Naser Mohammadzadeh, Spring 2014.
- Design, Simulation, and Implementation of MIPS Processor with Verilog, ISE Design Suite, and Xilinx FPGA, Computer Architecture laboratory course, Prof. Naser Mohammadzadeh, Spring 2014.
- Design and Implementation of Quoridor Game with Prolog, Artificial Intelligence course project, Prof. Shahrouz Moaven, Spring 2014.

References

- Professor Rajiv Gupta (My Ph.D. Supervisor Email | Homepage)
- Professor Nael Abu-Ghazaleh (My Ph.D. Supervisor Email | Homepage)
- Professor Shaahin Hessabi (My M.Sc. Supervisor Email | Homepage)