

The configuration properties are described as follows :

Options	The default value is	explain
ClientTimeoutInterval	30 second	If the client does not receive the message (In this interval, include keep-alive) , The server will consider the client disconnected . Because of the way it's implemented , It may take longer for the client to actually mark it as disconnected . The recommended value is twice the value <code>KeepAliveInterval</code> .
HandshakeTimeout	15 second	If the client does not send the initial handshake message within this time interval , The connection will be closed . This is an advanced setup , The handshake timeout error should only be modified if it occurs due to severe network delay . More about the handshake process
KeepAliveInterval	15 second	If the server does not send a message within this interval , Will be sent automatically ping news , Keep the connection open . When changes <code>KeepAliveInterval</code> , Please change <code>ServerTimeout / serverTimeoutInMilliseconds</code> Settings on the client . Suggest <code>ServerTimeout / serverTimeoutInMilliseconds</code> The value is twice the value <code>KeepAliveInterval</code> .
SupportedProtocols	All installed protocols	Protocols supported by this center . By default , All protocols that will be allowed to register on the server , But you can remove agreements from this list , To disable specific protocols for each hub .

Options	The default value is	explain
EnableDetailedErrors	false	If , It's in <code>true</code> When an exception is thrown in the hub method , The detailed exception message will be returned to the client . The default value is <code>false</code> , Because these exception messages may contain sensitive information .
StreamBufferCapacity	10	The maximum number of items that can be buffered for the client upload stream . If this limit is reached , Will prevent processing calls , Until the server processes the stream item .
MaximumReceiveMessageSize	32 KB	The maximum size of a single incoming hub message .
MaximumParallelInvocationsPerClient	1	The maximum number of hub methods that each client can call in parallel before queuing .