

Ali Mahdavifar

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EDUCATION

- Sharif University of Technology** Tehran, Iran
 - B.Sc. in Computer Engineering; Cumulative GPA: 19.11/20 (Ranked 35th out of 199) Sept 2019 - Present
- Shahid Beheshti High School of Kashan (NODET)** Kashan, Iran
 - Diploma in Mathematics & Physics; Cumulative GPA: 19.81/20 Sept 2016 - Sept 2019
 - Under the supervision of National Organization for Development of Exceptional Talents

EXPERIENCE

- Max Planck Institute for Informatics (D1: Algorithms and Complexity)** Saarbrücken, Germany
 - Summer Intern Jul 2022 - Sept 2022
 - Under the supervision of Prof. A. Karrenbauer, I continued a project on the complexity of fine-tuning bias terms in specific neural networks. This summer we succeeded in improving the reductions from a geometrical problem to achieve NP-hardness proof of the problem. Currently, we are working on writing of the paper.

HONORS AND AWARDS

- Awarded **Bronze Medal** in INOI (**Iran National Olympiad in Informatics**) (Aug 2018).
INOI is the national round of IOI, organized by Young Scholars' Club in Iran.
- Ranked 36th in nationwide universities entrance exam** for B.Sc. programs in *Mathematics & Physics* branch, among more than 164,000 participants. (Aug 2019)
- Ranked 124th in nationwide universities entrance exam** for B.Sc. programs in *foreign languages (English)* branch, among more than 165,000 participants. (Aug 2019)
- Acknowledged as the **youngest [honorary] member of the academic community of University of Kashan**, actively participating in basic courses of the faculty of mathematics at the age of 12. (Feb 2014) [[link to the university bulletin](#)]

SKILLS SUMMARY

- Languages:** C/C++ (fluent), Python (fluent), Java (familiar), Verilog (familiar), R (familiar).
- Database:** SQL databases, specially PostgreSQL.

NOTABLE GRADES

- General Maths (1&2):** 19.5/20.0 & 19.0/20.0
- Differential Equations:** 18.2/20.0
- Numerical Computation:** 19.5/20.0
- Computer Simulation:** 20.0/20.0
- Advanced Programming:** 20.0/20.0
- Data structure & Algorithms:** 20.0/20.0
- Design of Algorithms:** 20.0/20.0
- Linear Algebra:** 17.0/20.0

TEACHING ASSISTANT

- Discrete Mathematics** Instructor: Prof. H. Zarrabi-Zadeh
 - Responsible for designing some assignments and conducting TA classes and marking tests. Spring 2021 & 2022 & 2023
- Data Structures and Algorithms** Instructor: Prof. Masoud Seddighin
 - Responsible for designing assignments for some sessions as well as the final test. Fall 2021
- Design of Algorithms** Instructor: Prof. H. Zarrabi-Zadeh
 - Responsible for designing the assignment and TA class on NP-completeness. Fall 2022

PROGRAMMING PROJECTS

- ChessFX:** Based on MVC architecture, I implemented a graphical chess game using JavaFX. (Jun 2020) [[link to Github repo](#)]
- C-minus Compiler:** In this project, we implemented a simple compiler for a simplified version of the C language, called C-minus. I learned to work with DFAs, the LL parsing method, and code-generation techniques. (Feb 2022) [[link to Github repo](#)]
- Simple Ray Tracer:** Following Peter Shirley's "Ray Tracing in One Weekend" book, I implemented my first simple ray tracer. In this project I learned about basics of ray tracing and antialiasing, implementation of reflections for several materials, depth of field, etc. (Nov 2022) [[link to Github repo](#)]