

In the name of Allah

How CPython Compiler Works

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Overview

Overview

- Which steps does CPython takes to compile your source code?
- Why these steps?
- How they are done?

Diagram

- -----
| Decoding -> Tokenizing -> Parsing -> AST | -> Compiling |

- Front-end: Decoding, Tokenizing, Parsing and AST
- Back-end: Compiling

Explanation

- We've got a front-end and a back-end part in this process.
- Front-end: getting down to the AST
- Back-end: to get the generated AST and compile it down to something
- Good example is [PyPy](#) which is a front-end for Python
- Ease of writing the code
- A better view to the process

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Decoding - “Bytes” to “Text”

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- Translate bytes from disk to actual text

Encoding Declaration

- As of [PEP 263](#), you can specify the encoding of your Python module (basically a module is a text file which python code is written into) at the very top line of the file something like:

Encoding Declaration (Cont'd)

Declaration:

```
1 #!/usr/bin/python
2 # -*- coding: <encoding name> -*-
```

e.g.

```
1 #!/usr/bin/python
2 # -*- coding: ascii -*-
3
4 import math
5 print(math.sin(math.radians(90))) # 1.0
```

Encoding Declaration (Cont'd)

Which gets compiled like this:

```
1 re.compile("coding[:=]\s*([-\\w.]+)")
```

Default Encoding and Non-ASCII Characters

- From [PEP 3120](#) UTF-8 is considered as the default encoding, and along with this with [PEP 3131](#)
- Python supports Non-ASCII identifiers also, this means that you can use french or german alphabet (with accent) in your variable names, like:

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Default Encoding and Non-ASCII Characters (Cont'd)

```
1 löwis = 'Löwis'  
2 print(löwis)
```

Tokenizing - ‘Text’ to “Words”

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- Take the text and break it up into words

Parsing - “Words” to “Sentence”

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- Take the words and make sentences out of them

Abstract Syntax Tree - “Sentence” to “Semantics”

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- Take the sentences and figures out what the heck you are saying

Compiling - “Semantics” to “Bytecode”

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- Take the AST and generates the bytecode to be executed