

BIG NODE

- Definitions:

L = Set of all nodes whose core value ≥ 0 .

S = Set of all nodes not in L .

- Invariant:

Maximum core value of any node is $= 0$.

- Case 1: $u \in L, v \in L$, Insertion

$[MCD(u)++; MCD(v)++;]$

Since insertion of an edge cannot decrease any node's core value. So, no node from L can go to S . Hence, L remains same.

- Case 2: $u \in L, v \notin L$, Deletion

$[MCD(u)--; MCD(v)--;]$

(i) If $MCD(u) \geq 0$ then nothing.

Since, after deletion of an edge $MCD(u) \geq 0$ means that it has more than equal to 0 neighbors whose core value is ≥ 0 . So, core value of $u = 0$. Hence, L remains same.

(ii) If $MCD(u) < 0$ then run my algo. Argument 1. Argument 2

- Argument 1: Any node whose true core value is 0 then MCD of that node is also true. because any neighbor with true core value > 0 contributes exactly equal to any neighbor with 0 core value. Since, MCD is true algorithm will update them correctly.

- Argument 2: Any node whose true core value > 0 . Then after algorithm terminates, $true MCD \leq MCD$. Since, $true MCD \geq 0$. So, $MCD \geq 0$. So, this node will not have its core value decreased. by algorithm.

- Case 3: $u \in S, v \in S$, Insertion

(i) If $\min(k(u), k(v)) = 0$ then $MCD(u)++$; $MCD(v)++$;

Same argument as in case 1.

(ii) If $\min(k(u), k(v)) < 0$ then run my algo.

Since, no node whose core value ≥ 0 is involved, my algorithm will give correct core value updates.

- Case 4: $u \in S, v \in S$, Deletion

(i) If $\min(k(u), k(v)) < 0$ then run my algo.

Same argument as Case 3 (ii)

(ii) If $\min(k(u), k(v)) = 0$ then run my algo.

Argument 1. Argument 2.

- Case 5: $u \in S, v \in L$, Insertion

(i) If $k(u) = 0$ then $MCD(u)++$; $MCD(v)++$;

Same argument as in Case 1.

(ii) If $k(u) < 0$ then run my algo.

Same argument as in Case 3 (ii)

- Case 6: $u \in S, v \in L$, Deletion

(i) If $k(u) < 0$ then run my algo. Same argument as in Case 3 (ii).

(ii) If $k(u) = 0$ then run my algo.

Argument 1. Argument 2.