



COMPLEXITY ANALYSIS

CSE221



Daffodil *International* **University**

Course:CSE221 (Algorithms)

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GOING TO TELL ABOUT.....

- Motivations for Complexity Analysis.
- Machine independence.
- Best, Average, and Worst case complexities.
- Simple Complexity Analysis Rules.
- Simple Complexity Analysis Examples.
- Asymptotic Notations.
- Determining complexity of code structures.



MOTIVATIONS FOR COMPLEXITY ANALYSIS

- There are often many different *algorithms* which can be used to solve the same problem. Thus, it makes sense to develop techniques that allow us to:
 - compare different algorithms with respect to their “efficiency”
 - choose the most efficient algorithm for the problem
- The **efficiency** of any algorithmic solution to a problem is a measure of the:
 - **Time efficiency**: the time it takes to execute.
 - **Space efficiency**: the space (primary or secondary memory) it uses.
- We will focus on an algorithm’s efficiency with respect to time.



MACHINE INDEPENDENCE

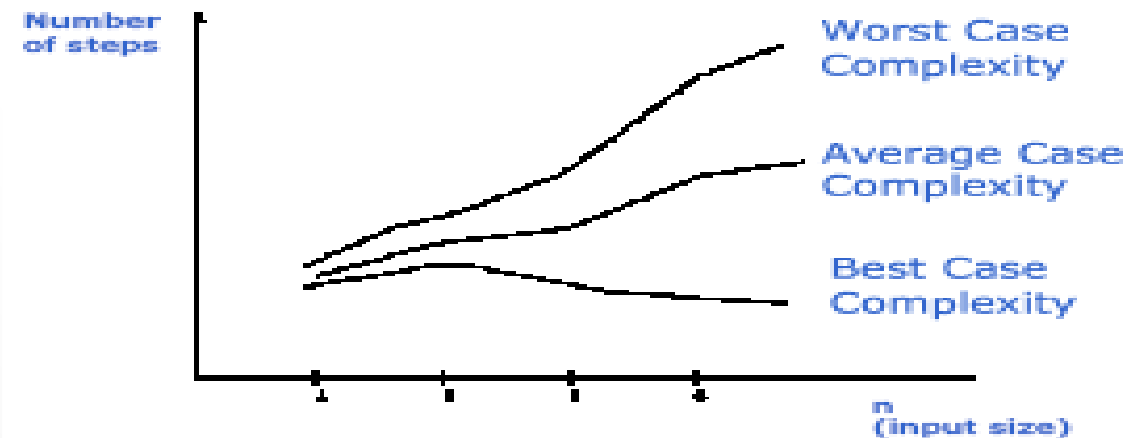
- The evaluation of efficiency should be as machine independent as possible.
- It is not useful to measure how fast the algorithm runs as this depends on which particular computer, OS, programming language, compiler, and kind of inputs are used in testing
- Instead,
 - we count the number of *basic operations* the algorithm performs.
 - we calculate how this number depends on the size of the input.
- A basic operation is an operation which takes a constant amount of time to execute.
- Hence, the efficiency of an algorithm is the number of basic operations it performs. This number is a function of the input size n .



BEST, AVERAGE, AND WORST CASE COMPLEXITIES

- We are usually interested in the **worst case** complexity: what are the most operations that might be performed for a given problem size. We will not discuss the other cases -- **best** and **average case**
- Best case depends on the input
- Average case is difficult to compute
- So we usually focus on worst case analysis
 - Easier to compute
 - Usually close to the actual running time
 - Crucial to real-time systems (e.g. air-traffic control)

Best, Worst, and Average Case Complexity



BEST, AVERAGE, AND WORST CASE COMPLEXITIES

- Example: Linear Search Complexity
- Best Case : Item found at the beginning: ***One comparison***
- Worst Case : Item found at the end: ***n comparisons***
- Average Case :Item may be found at index 0, or 1, or 2, . . . or n - 1
-Average number of comparisons is: $(1 + 2 + \dots + n) / n = (n+1) / 2$
- Worst and Average complexities of common sorting algorithms

Method	Worst Case	Average Case
Selection sort	n^2	n^2
Insertion sort	n^2	n^2
Merge sort	$n \log n$	$n \log n$
Quick sort	n^2	$n \log n$



SIMPLE COMPLEXITY ANALYSIS.

LOOPS

- We start by considering how to count operations in **for**-loops.
 - We use integer division throughout.
- First of all, we should know the number of iterations of the loop; say it is **x**.
 - Then the loop condition is executed **x + 1** times.
 - Each of the statements in the loop body is executed **x** times.
 - The loop-index update statement is executed **x** times.



SIMPLE COMPLEXITY ANALYSIS: LOOPS (WITH <)

- In the following for-loop:

```
for (int i = k; i < n; i = i + m) {  
    statement1;  
    statement2;  
}
```

The number of iterations is: $(n - k) / m$

- The initialization statement, $i = k$, is executed **one** time.
- The condition, $i < n$, is executed $(n - k) / m + 1$ times.
- The update statement, $i = i + m$, is executed $(n - k) / m$ times.
- Each of **statement1** and **statement2** is executed $(n - k) / m$ times.



SIMPLE COMPLEXITY ANALYSIS : LOOPS (WITH \leq)

- In the following for-loop:

```
for (int i = k; i <= n; i = i + m) {  
    statement1;  
    statement2;  
}
```

- The number of iterations is: $(n - k) / m + 1$
- The initialization statement, $i = k$, is executed **one** time.
- The condition, $i \leq n$, is executed $(n - k) / m + 2$ times.
- The update statement, $i = i + m$, is executed $(n - k) / m + 1$ times.
- Each of **statement1** and **statement2** is executed $(n - k) / m + 1$ times.



SIMPLE COMPLEXITY ANALYSIS: LOOP EXAMPLE

- Find the exact number of basic operations in the following program fragment:

```
double x, y;  
x = 2.5 ; y = 3.0;  
for(int i = 0; i < n; i++){  
    a[i] = x * y;  
    x = 2.5 * x;  
    y = y + a[i];  
}
```

- There are 2 assignments outside the loop => 2 operations.
 - The **for** loop actually comprises
 - an assignment ($i = 0$) => 1 operation
 - a test ($i < n$) => $n + 1$ operations
 - an increment ($i++$) => $2n$ operations
 - the loop body that has three **assignments**, two **multiplications**, and an **addition** => $6n$ operations
- Thus the total number of basic operations is $6 * n + 2 * n + (n + 1) + 3$
 $= 9n + 4$



SIMPLE COMPLEXITY ANALYSIS: LOOPS WITH LOGARITHMIC ITERATIONS

- In the following for-loop: (with <)

```
for (int i = k; i < n; i = i * m) {  
    statement1;  
    statement2;  
}
```

-The number of iterations is: $\lceil (\text{Log}_m (n / k)) \rceil$

- In the following for-loop: (with <=)

```
for (int i = k; i <= n; i = i * m) {  
    statement1;  
    statement2;  
}
```

-The number of iterations is: $\lfloor (\text{Log}_m (n / k) + 1) \rfloor$



ASYMPTOTIC NOTATIONS

Following are the commonly used asymptotic notations to calculate the running time complexity of an algorithm.

- O Notation
- Ω Notation
- θ Notation



DETERMINING COMPLEXITY OF CODE STRUCTURES

Loops:

Complexity is determined by the number of iterations in the loop times the complexity of the body of the loop.

Examples:

```
for (int i = 0; i < n; i++)  
    sum = sum - i;
```

 $O(n)$

```
for (int i = 0; i < n * n; i++)  
    sum = sum + i;
```

 $O(n^2)$

```
int i=1;  
while (i < n) {  
    sum = sum + i;  
    i = i*2  
}
```

 $O(\log n)$

```
for(int i = 0; i < 100000; i++)  
    sum = sum + i;
```

 $O(1)$ 

DETERMINING COMPLEXITY OF CODE STRUCTURES

Nested independent loops:

Complexity of inner loop * complexity of outer loop.

Examples:

```
int sum = 0;
for(int i = 0; i < n; i++)
    for(int j = 0; j < n; j++)
        sum += i * j ;
```

$O(n^2)$

```
int i = 1, j;
while(i <= n) {
    j = 1;
    while(j <= n){
        statements of constant complexity
        j = j*2;
    }
    i = i+1;
}
```

$O(n \log n)$



DETERMINING COMPLEXITY OF CODE STRUCTURES



Nested dependent loops: Examples:

```
int sum = 0;
for(int i = 1; i <= n; i++)
    for(int j = 1; j <= i; j++)
        sum += i * j ;
```

Number of repetitions of the inner loop is: $1 + 2 + 3 + \dots + n = n(n+2)/2$

Hence the segment is $O(n^2)$

```
int sum = 0;
for(int i = 1; i <= n; i++)
    for(int j = i; j < 0; j++)
        sum += i * j ;
```

Number of repetitions of the inner loop is: 0

The outer loop iterates n times.

Hence the segment is $O(n)$

```
int n = 100;
// . . .
for(int i = 1; i <= n; i++)
    for(int j = 1; j <= n; j++)
        sum += i * j ;
```

An important question to consider in complexity analysis is whether the problem size is a variable or a constant.

DETERMINING COMPLEXITY OF CODE STRUCTURES

If Statement:

$O(\max(O(\text{condition1}), O(\text{condition2}), \dots,$
 $O(\text{branch1}), O(\text{branch2}), \dots, O(\text{branchN}))$

```
char key;
```

```
.....  
if(key == '+') { o(1)  
    for(int i = 0; i < n; i++)  
        for(int j = 0; j < n; j++) O(n2)  
            C[i][j] = A[i][j] + B[i][j];  
}
```

```
else if(key == 'x') o(1)  
    C = matrixMult(A, B, n); O(n3)
```

```
else o(1)  
    System.out.println("Error! Enter '+' or 'x'!");
```

Overall
complexity
 $O(n^3)$

DETERMINING COMPLEXITY OF CODE STRUCTURES

$$O(\text{if-else}) = \text{Max}[O(\text{Condition}), O(\text{if}), O(\text{else})]$$

```
int[] integers = new int[100];  
// n is the problem size, n <= 100  
.....  
if(hasPrimes(integers, n) == true)  
    integers[0] = 20;           → O(1)  
else  
    integers[0] = -20;         → O(1)  
  
public boolean hasPrimes(int[] x, int n) {  
    for(int i = 0; i < n; i++)  
        .....  
        .....                 → O(n)  
}
```

$$O(\text{if-else}) = O(\text{Condition}) = \mathbf{O(n)}$$



DETERMINING COMPLEXITY OF CODE STRUCTURES

Switch: Take the complexity of the most expensive case including the default case

```
char key;  
int[] x = new int[100];  
int[][] y = new int[100][100];  
.....  
// n is the problem size (n <= 100)  
switch(key) {  
    case 'a':  
        for(int i = 0; i < n; i++)  
            sum += x[i];  
        break;  
    case 'b':  
        for(int i = 0; i < n; i++)  
            for(int j = 0; j < n; j++)  
                sum += y[i][j];  
        break;  
}
```

$O(n)$

$O(n^2)$

Overall Complexity: $O(n^2)$



THE END

Success comes from Experience

&

Experience comes from Bad Experience