Conditional Logic and Block Statements



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Overview



Relational operators

Conditional assignment

If-else

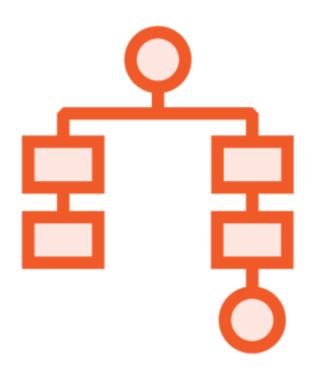
Chaining if-else

Logical operators

Block statements

Switch





Conditional logic

- Perform a test
- Perform action based on test result



Relational Operators

Operator	Integer, Floating Point Example	Character Example	Boolean Example



```
int value1 = 7;
int value2 = 5;
int maxValue = value1 > value2 ? value1 : value2 ;
System.out.println(maxValue);
```

Conditional Assignment

Return a value based on the result of a condition

condition



```
int value1 = 10;
int value2 = 4;
if (value1 > value2)
    System.out.println("value 1 is bigger");
else
    System.out.println("value 1 is not bigger");
```

If-else

An if statement conditionally executes a statement

Else clause executes a statement when condition is false

- Else clause is optional

```
if ( condition )
  true-statement ;
else
  false-statement ;
```





Chaining if-else

- Evaluated in order top-to-bottom
- First to test true is executed

```
if ( condition-1 )
  true-statement-1 ;
else
  true-statement-2 ;
else if ( condition-N )
  true-statement-N ;
else
  false-statement ;
```

Chaining if-else

```
int value1 = 10;
int value2 = 40;
if (value1 > value2)
   System.out.println("value 1 is bigger");
else
   System.out.println("value 2 is bigger");
else
   System.out.println("value 1 and value 2 are equal");
```





Logical operators

- Produce a single true or false result from two true or false values
- May combine two relational tests
- May combine two Boolean variables



```
int a = 20, b = 14, c = 5;

true
true
true
if (a > b & b > c)
System.out.println("a is greater than c");
```

Logical Operators

	Operator	What Resolves to True
And	&	

```
boolean done = false;

true
    false
if (! done)

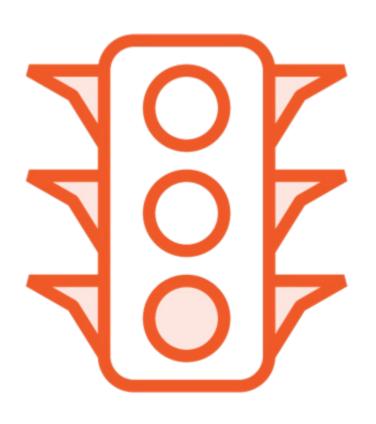
System.out.println("Keep going!");
```

Logical Operators

	Operator	What Resolves to True
And	&	true & true
Or	1	



Conditional Logical Operators



Similar to standard logical operators

Right side executes only when needed

- && executes right only when left is true
- || executes right only when left is false

	Operator	What Resolves to True
And	&&	
Or	II	





Block statement

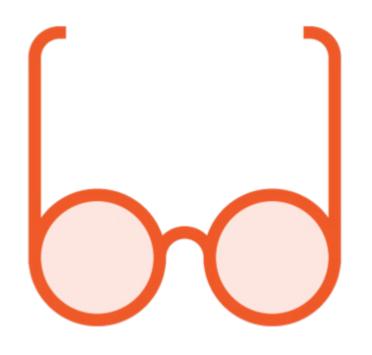
- Groups statements together
- Creates a compound statement
- Enclose statements in opening and closing brackets

Block Statement

```
int v1 = 10, v2 = 4;
final int diff;
if (v1 > v2)
   diff = v1 - v2;
   System.out.println("v1 is bigger than v2, diff = " + diff);
   diff = v2 - v1;
   System.out.println("v1 is not bigger than v2, diff = " + diff);
```



Block Statement and Variable Scope



Variable scope

- Describes range of visibility

Variable declared within a block statement

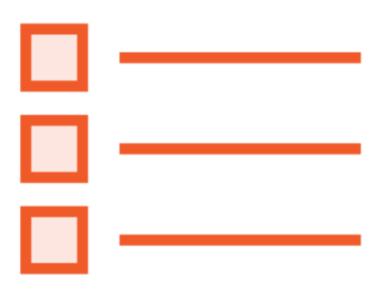
- Scope limited to that block
- In other words, the variable is not visible outside of the block



Block Statement and Variable Scope

```
double students = 30.0d, rooms = 4.0d;
if(rooms > 0.0d) {
   System.out.println(students);
   System.out.println(rooms);
    double avg = students / rooms
   System.out.println(avg);
System.out.println(a);
```



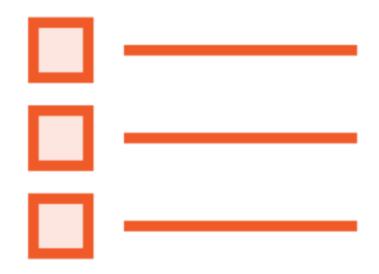


Switch

- Test value against multiple matches
- Transfers control based on match

```
switch (value-to-test) {
  case matching-value-1:
    statements
    break;
  case matching-value-N:
     statements
     break;
  default:
     statements
```

Using Switch







A match can have multiple statements

End each match with break
Otherwise will "fall through"
to next match



Summary



Conditional assignment

- Return value based on condition

If-else

- Conditionally executes a statement
- Else clause is optional
- Can chain if-else statements together



Summary



Relational operators

- Compare one value to another

Logical operators

- Produce a single true or false result from two true or false values

Conditional logical operators

- Similar to standard logical operators
- Only execute right side when needed



Summary



Block statement

- Group statements together
- Variables declared within a block are not visible outside of block

Switch

- Test value against multiple matches
- Transfers control based on match
- Be sure to end each match with break

