

MESS MANAGEMENT SYSTEM

JAVA PROJECT

BY THE CODERS

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Course Name: Object Oriented Programming

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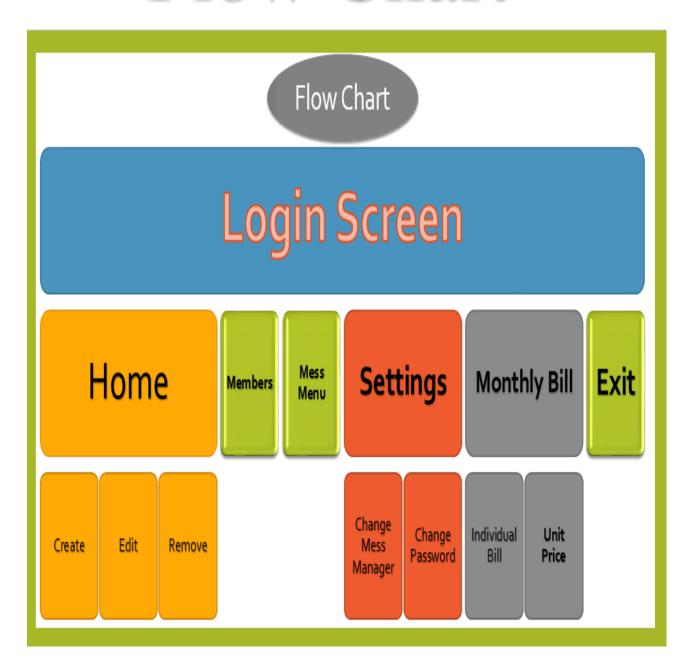
Summary

We have a lot of inconvenience in maintaining paper based records and handling calculations in hostel mess of colleges and universities. Records and Calculations are headache and less secure. This Project is made to keep records and do calculations of mess in hostel. Records are kept more securely than paper based records. Records are easily maintained and modified. Search of any specific record is very easy. This project is very easy to operate.

Program Requirements

- ✓ IDE; NetBeans IDE 8.2, Eclipse Java Oxygen etc
- ✓ Operating System; Windows xp, 7, 8 or 10
- ✓ RAM; Minimum 512 MB
- ✓ Processor: Dual core to Core i7
- √ Storage usage; Maximum 25 MB

Flow Chart



Introduction/Explanation

This project is coded in Java with GUI. Database is used using MS Access in order to store data. Each screen contain a separate class declared in same package. All the classes all connected with each other. When one class is invoked the other is exited. Java Swing is used to create this window based Application.

Classes/Screens

Login

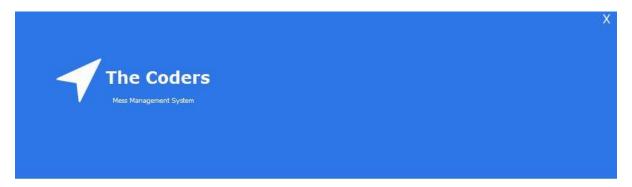
At the start of program this login screen is appeared. This provides security to program that only specific person can access it having username and password. This login is controlled via Database used in project. Username and password is checked, if exist the screen is opened otherwise

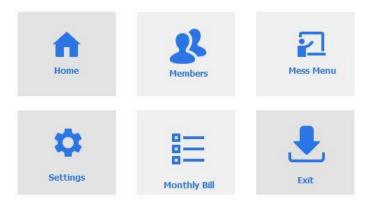


Username:				
Password:			0	88
	Submit	Exit		7
				34

Main Menu

After the successful login, a window is appeared named Main menu. This screen provides six options to user. Named Home, Members, Mess Menu, Settings, Monthly Bill and Exit. User can chose any option from them. As soon as user presses the mouse over any button the new screen is invoked.

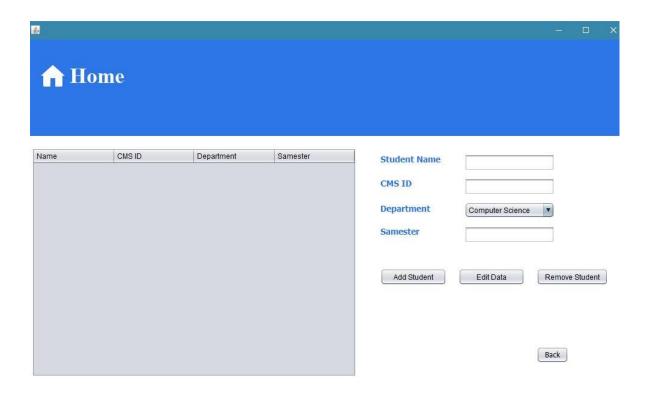




Home

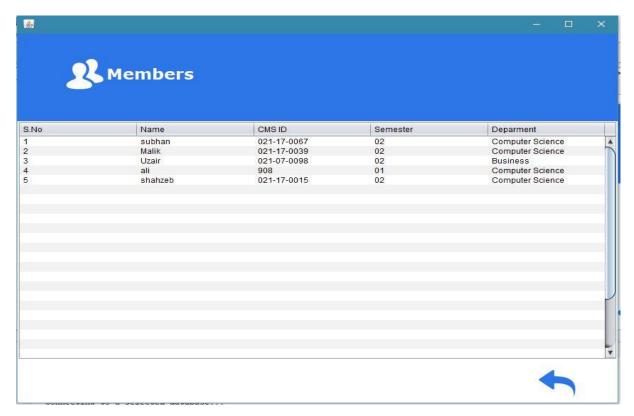
When user presses Home, a new screen is invoked interfacing to create a new account in mess, to edit an existing account or removing the account. This a simple an easy form like window.

Java Project



Members

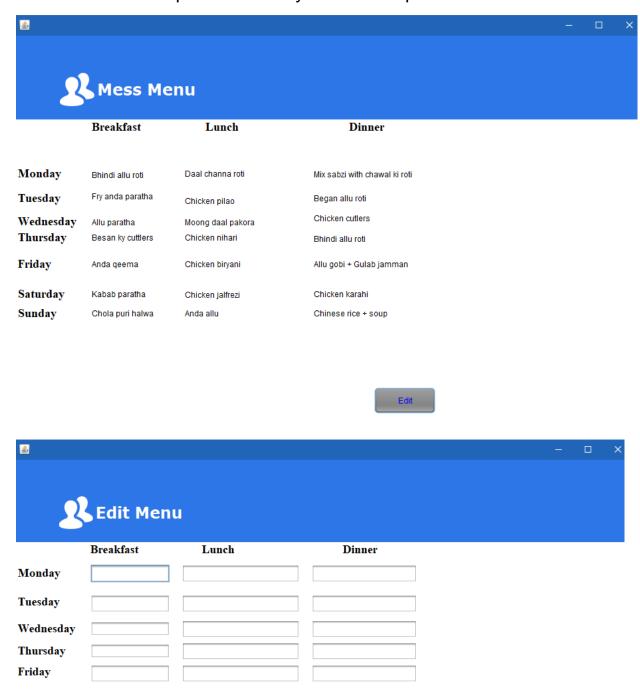
The second option in main menu is Members. When user pressed mouse over it a new window is appeared which shows all the existing mess members and their records. This method calls all the records stored in this software.



Saturday Sunday

Mess Menu

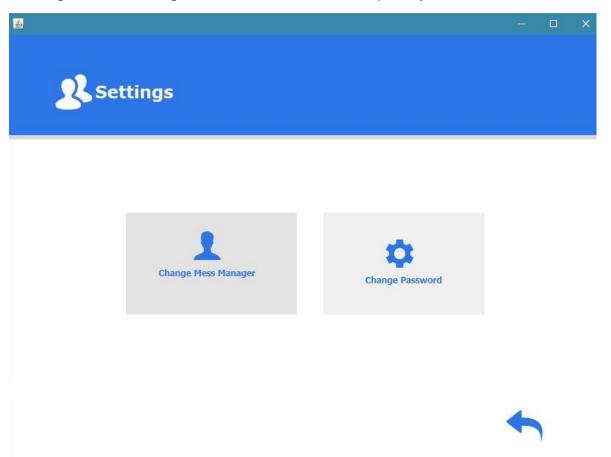
When user presses this button, a window is appeared showing mess menu. User is also provided facility to edit it as per his/her wish.



Submit Menu

Settings

In this class two options are provided to user. Named Change Mess Manager and Change Password. User can opt any of two.



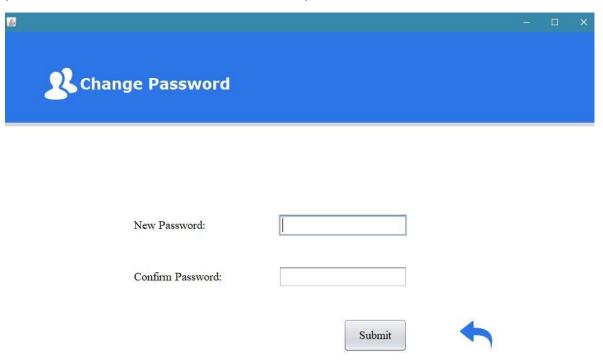
Change Mess Manager

Calling upon this class, a window is appeared requiring new detail of new mess manager. In order to change the mess managership this facility is provided.

<u>\$</u>			4555	×
23.0	Change Manager			
	User Name:			
	Password:			
	Confirm Password:			
		Submit	4	

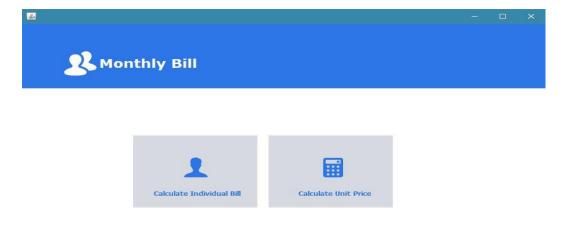
Change Password

Keeping in view security reason this window is designed for the change of password. Mess manager can change password easily. The new password is stored in database and previous one is removed.



Monthly Bills

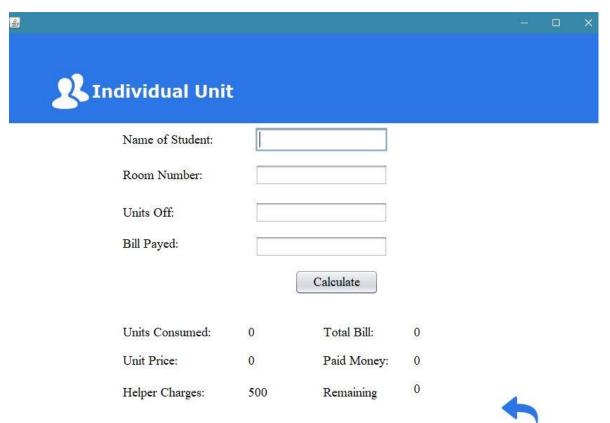
Upon calling this window two more option are given. Named Calculate Individual Bill and Calculate Unit Price.





Calculate Individual Bill

Mess Manager can easily calculate any individual's bill on calling this function. By entering details about individual and unit price the function calculates the bill of individual, show the units consumed and informs about remaining dues of individual.



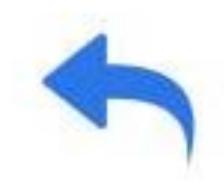
Unit Price

Unit price of any month can be calculated easily simply by putting that month's expenses and total consumed units. This unit price is stored in database and upon calling any individuals bill the unit price is automatically called in previous function.

g Lalculate	e Unit		— п ×
Month:		None	
Year:			
Total Num	ber of Members:		
Units Per I	Head Per Day:		
Total Exper	nses:		
		Calculate	
Total Units	0		
Unit Price:	0		4

Back Button

At the bottom of every window a back button is designed. User can go back to previous window using this back button.



Exit Button

In main Menu an exit button is also designed to exit this program safely.

