Logic Building Assignment Part 7

Problems on Pattern Printing

While writing the program follow some instructions as:-

- First write algorithm for given problem statement.
- Write appropriate function name using camel case. Ex. MaxTwoNumber()
- Write proper name for variables. Ex. int iNumber= 0; float fValue= 0.0;
- Use proper indentations.
- Use proper comments for important statements.
- Remove all warnings after compilation.
- Reuse the variables if possible.
- Write header for every function which contains
 - Function name
 - Input parameters
 - Output value
 - Description of function
- After writing the program write input and expected output.
- Use proper loop checking conditions to avoid segmentation faults.
- After writing function check it for all scenarios.
- For each and every problem statement write separate main and separate function.
- Do not use any hard coded value in program while printing the pattern

Demo Program:

```
Write a program which display following pattern
//
//
//
//
//
//
//
// Algoritham
//
// START
// Accept number of rows as RowNo
// Counter1 := 1
// Counter2 := 1
// while (Counter1 != RowNo)
    while(Counter2 != Counter1)
        print '*'
//
//
        increment Counter2
    continue
    print new line
// continue
// STOP
```

```
//
     Function Name
                              PatternDisplay1
//
     Parameters
                              [IN]int no.
//
                              Holds the entry which is to be added.
//
     Description
                              This function displays perticular pattern.
//
                              void
//
     Returns
void
PatternDisplay1 (
               int iNo
          )
{
     int iRow, iCol;
     // Loop used to traverse rows in pattern
     for(iRow = 1; iRow < iNo; iRow++)
     {
          // Loop used to traverse columns in pattern
          for(iCol = 1; iCol <= iRow; iCol++)
               printf(" * ");
          Printf("\n");
     }
}
int main()
{
     int iNo=0;
     printf("Enter number of rows that we want to print\n");
     scanf("%d",&iNo);
     PatternDisplay1(iNo);
     return 0;
}
```

Write the programs to print following patterns

1.	Accept pattern		ber *	of	elem*	ents *		be ^k	print *	from	user	and	print	following
2.	Accept pattern	num	ber	of	elem	ents	to	be	print	from	user	and	print	following
	1		1		1	1	1	L	1					
3.	pattern	num	ber	of	elem	ents	to	be	print	from	user	and	print	following
			2		3	4	5	5	6					
	Accept pattern		ber	of	elem	ents	to	be	print	from	user	and	print	following
			3		5	7	ç	9	10					
	Accept pattern	num	ber	of	elem	ents	to	be	print	from	user	and	print	following
	а		а		a	a	ā	3	a					
	Accept pattern	num	ber	of	elem	ents	to	be	print	from	user	and	print	following
	. 4	١	Α		Α	Α	A	A	Α					
	Accept pattern	num	ber	of	elem	ents	to	be	print	from	user	and	print	following
	а		b		С	d	€	9	f					
	Accept pattern	num	ber	of	elem	ents	to	be	print	from	user	and	print	following
	а		С		е	g	i		k					
	Accept pattern	num	ber	of	elem	ents	to	be	print	from	user	and	print	following
	Δ	١	В		С	D	E	=	F					
10.	. Accept	num	ber	of	rows	from	use	r ar	nd prin	t follo	wing	patte	rn	
	*	:	*		*	*	k	k						
	*	:	*		*	*	×	k						
	*	:	*		*	*	k	k						
	*	:	*		*	*	k	k						
	*	:	*		*	*	k	k						

11.Accept number of rows from user and print following pattern

```
a a a a
a a a a
a a a a
```

12. Accept number of rows from user and print following pattern

```
    a b c d
    a b c d
    a b c d
    a b c d
```

13. Accept number of rows from user and print following pattern

```
1
      2
             3
                    4
      2
1
             3
                    4
      2
             3
1
                    4
      2
             3
                    4
1
```

14. Accept number of rows from user and print following pattern

```
1
      2
             3
                   4
5
      0
             0
                   6
7
      0
             0
                   8
9
      10
             11
                   12
```

15. Accept number of rows from user and print following pattern

16. Accept number of rows from user and print following pattern

17.Accept number of rows from user and print following pattern. (- is blank space)

18.Accept number of rows from user and print following pattern. (- is blank space)

19.Accept number of rows from user and print following pattern. (- is blank space)

20. Accept number of rows from user and print following pattern.

* * * * * *

* * * *

* * * *

* * *

21. Accept number of rows from user and print following pattern

1 2 1 2 1 1 2 3 1 2 3 4 1 2 3 4 5

22. Accept number of rows from user and print following pattern

1 2 2 1 3 3 2 1 4 1 2 3 4 5 2 3 4 1 2 1 3 2 1 1

23. Accept number of rows from user and print following pattern

1 0 0 1 2 3 0 0 0 0 1 2 3 4 5

24. Accept number of rows from user and print following pattern

1 1 0 1 0 3 1 0 3 0 1 0 3 0 5

25. Accept number of rows from user and print following pattern

```
1
1 2
1 0 3
1 0 0 4
1 0 0 0 5
```

26. Accept number of rows from user and print following pattern

```
1
1 1
1 0 1
1 0 0 1
1 0 0 0 1
```

27. Accept number of rows from user and print following pattern

```
1
2 2
3 3 3
4 4 4 4
5 5 5 5 5
```

28. Accept number of rows from user and print following pattern

```
1
1 2
1 2 3
1 2 3 4
1 2 3 4 5
```

29. Accept number of rows from user and print following pattern

```
1
2 3
4 5 6
7 8 9 10
11 12 13 14 15
```

30. Accept number of rows from user and print following pattern

```
1
4 9
16 25 36
```

31. Accept number of rows from user and print following pattern

```
1
4 9
7 7 9
13 10 9 1
```

32. Accept number of rows from user and print following pattern

```
10
20 21
30 31 32
40 41 42 43
50 51 52 53 54
```

33. Accept number of rows from user and print following pattern

```
1
2 3
4 5 6
7 8 9 1
2 3 4 5 6
```

34. Accept number of rows from user and print following pattern

```
1
       1
1
       0
               1
               0
1
       0
                      1
1
       0
               0
                      0
                              1
1
       1
               1
                      1
                              1
                                     1
```

35. Accept number of rows from user and print following pattern

```
1
                          1
                                 1
                                        1
                    1
                          0
                                 1
                                        0
                                               1
             1
                    0
                                 1
                                               0
                                                     1
      1
             0
                    0
                          0
                                 1
                                        0
                                               0
                                                     0
                                                            1
1
      1
             1
                    1
                          1
                                 1
                                        1
                                               1
                                                     1
                                                            1
                                                                   1
```

36. Accept number of rows from user and print following pattern

0 1 1 2 3 5 8 13 21 34

37. Accept number of rows from user and print following pattern

1 1 1 1 2 3 1 2 3 6 1 2 3 4 10

38. Accept number of rows from user and print following pattern

1 1 2 1 2 3 1 2 3 4 4 6 6 4 0

39. Accept string from user and print in following format.

Input string: **PIYUSH** Output: Ρ Р Ι Р Ι Υ Ρ Ι Υ U Ρ Ι Υ U S

Υ

Ι

Ρ

40. Accept string from user and print in following format.

U

S

Н

Input string: **PIYUSH** Output: Ι Υ U S Η Р Ι S Υ U Ρ Ι Υ U Р Ι Υ Ι Ρ Ρ

41. Accept string from user and print in following format.

Input string: **PIYUSH** Ρ Υ S h Ρ S Υ u Р Υ u Р i Ρ Ρ

42. Accept string from user and print in following format.

Input string: UNIX WIN32 SDK U U Ν U Ν Ι Ι Ν U Χ W W Ι Ι W Ν Ι Ν W 3 3 W Ι Ν 2 S S D S D Κ

43. Accept string from user and print in following format.

UNIX WIN32 SDK Input string: U U Ν U Ι Ν U Ν Ι Χ W W Ι W Ι Ν W Ι Ν 3 Ι 3 W Ν 2 S S D S D

Κ