Q.1) Write an application to create a splash screen.

Solution:

// MainActivity.java

```
package com.example.splashscreen;
import android.content.Intent;
import android.os.Bundle;
import android.os.Handler;
import android.support.v7.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  // Splash screen timer
  private static int SPLASH_TIME_OUT = 3000; // 3 seconds
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    // Using a handler to delay the intent to the next activity
    new Handler().postDelayed(new Runnable() {
       @Override
       public void run() {
         // This method will be executed once the timer is over
         // Start your app's main activity
         Intent intent = new Intent(MainActivity.this, HomeActivity.class);
         startActivity(intent);
         // Close this activity
         finish();
    }, SPLASH_TIME_OUT);
}
<!-- activity_main.xml -->
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:background="@color/colorPrimaryDark">
  <ImageView
    android:id="@+id/splash_logo"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_centerInParent="true"
    android:src="@drawable/ic_launcher_foreground"/>
</RelativeLayout>
```

Q.2) Create table Student (roll_no, name, address, percentage). Create Application for performing the following operation on the table. (Using SQLite database). i] Insert record of 5 new student details. ii] Show all the student details.

Solution:

File Name: DatabaseHelper.java

 $\textbf{Location:} \ app/src/main/java/com/example/package/DatabaseHelper.java$

```
Code:
```

```
import android.content.Context;
import android.database.sqlite.SQLiteDatabase;
import android.database.sqlite.SQLiteOpenHelper;
public class DatabaseHelper extends SQLiteOpenHelper {
  private static final String DATABASE_NAME = "student_database";
  private static final int DATABASE_VERSION = 1;
  // Table name and columns
  private static final String TABLE_STUDENT = "student";
  private static final String COLUMN_ROLL_NO = "roll_no";
  private static final String COLUMN_NAME = "name";
  private static final String COLUMN_ADDRESS = "address";
  private static final String COLUMN_PERCENTAGE = "percentage";
  // Create table query
  private static final String CREATE_TABLE_STUDENT = "CREATE TABLE " + TABLE_STUDENT + "("
      + COLUMN_ROLL_NO + " INTEGER PRIMARY KEY,"
      + COLUMN_NAME + " TEXT,"
      + COLUMN_ADDRESS + " TEXT,"
      + COLUMN_PERCENTAGE + " REAL"
      +")";
  public DatabaseHelper(Context context) {
    super(context, DATABASE_NAME, null, DATABASE_VERSION);
  @Override
  public void onCreate(SQLiteDatabase db) {
    db.execSQL(CREATE_TABLE_STUDENT);
  @Override
  public void onUpgrade(SQLiteDatabase db, int oldVersion, int newVersion) {
    db.execSQL("DROP TABLE IF EXISTS " + TABLE_STUDENT);
    onCreate(db);
File Name: Student.java
Location: app/src/main/java/com/example/package/Student.java
Code:
public class Student {
  private int rollNo;
  private String name;
  private String address;
  private double percentage;
  public Student(int rollNo, String name, String address, double percentage) {
    this.rollNo = rollNo;
    this.name = name;
    this.address = address;
    this.percentage = percentage;
  // Getters and setters
```

Q.1) Create an application that allows the user to enter a number in the textbox. Check whether the number in the textbox is perfect number or not. Print the message using Toast control.

Solution:

```
activity_main.xml:
```

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
  <EditText
    android:id="@+id/editTextNumber"
    android:layout width="wrap content"
    android:layout_height="wrap_content"
    android:layout_centerHorizontal="true"
    android:layout_marginTop="50dp"
    android:hint="Enter a number"
    android:inputType="number"/>
  <Button
    android:id="@+id/buttonCheck"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_below="@id/editTextNumber"
    android:layout_centerHorizontal="true"
    android:layout_marginTop="20dp"
    android:text="Check"/>
</RelativeLayout>
MainActivity.java:
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.Toast;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView (R.layout.activity\_main);
```

```
EditText editTextNumber = findViewById(R.id.editTextNumber);
    Button buttonCheck = findViewById(R.id.buttonCheck);
    buttonCheck.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         String numberStr = editTextNumber.getText().toString();
         if (!numberStr.isEmpty()) {
            int number = Integer.parseInt(numberStr);
           if (isPerfectNumber(number)) {
              showToast(number + " is a perfect number");
            } else {
              showToast(number + " is not a perfect number");
         } else {
           showToast("Please enter a number");
       }
    });
  private boolean isPerfectNumber(int number) {
    int sum = 1;
    for (int i = 2; i \le Math.sqrt(number); i++) {
       if (number \% i == 0) {
         sum += i;
         if (i != number / i) 
           sum += number / i;
       }
    }
    return sum == number;
  private void showToast(String message) {
    Toast.makeText(this, message, Toast.LENGTH_SHORT).show();
Q.2) Java Android Program to perform all arithmetic Operations using Calculator.
Solution:
activity_main.xml:
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
  <TextView
    android:id="@+id/textViewResult"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:layout_marginTop="20dp"
    android:textSize="24sp"
    android:textAlignment="center"
    android:text="0"
    android:padding="10dp"/>
  <GridLayout
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    and roid: layout\_below = "@id/textViewResult"
```

```
android:rowCount="5"
    android:columnCount="4"
    android:padding="10dp">
    <!-- Buttons for numbers -->
    <Button
       android:id="@+id/button1"
       android:layout_width="0dp"
       android:layout_height="wrap_content"
       android:layout_columnWeight="1"
       android:text="1"
       android:onClick="onNumberClick"/>
    <!-- Add buttons for numbers 2 to 9 -->
    <Button
       android:id="@+id/button0"
       android:layout_width="0dp"
       android:layout_height="wrap_content"
       android:layout_columnWeight="1"
       android:text="0"
       android:onClick="onNumberClick"/>
    <!-- Buttons for arithmetic operations -->
    <Button
       android:id="@+id/buttonPlus"
       android:layout width="0dp"
       android:layout_height="wrap_content"
       android:layout_columnWeight="1"
       android:text="+"
       android:onClick="onOperationClick"/>
    <!-- Add buttons for subtraction, multiplication, division -->
    <Button
       android:id="@+id/buttonEquals"
       android:layout_width="0dp"
       android:layout_height="wrap_content"
       android:layout_columnSpan="2"
       android:layout_columnWeight="2"
       android:text="="
       android:onClick="onEqualsClick"/>
  </GridLayout>
</RelativeLayout>
MainActivity.java:
import android.os.Bundle;
import android.view.View;
import android.widget.TextView;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  private TextView textViewResult;
  private String input = "";
  private double operand1 = Double.NaN;
  private String operator = "";
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.on Create (saved Instance State);\\
```

```
setContentView (R.layout.activity\_main);
    textViewResult = findViewById(R.id.textViewResult);
  public void onNumberClick(View view) {
    String number = ((TextView) view).getText().toString();
    input += number;
    textViewResult.setText(input);
  public void onOperationClick(View view) {
    if (!input.isEmpty()) {
       operand1 = Double.parseDouble(input);
       operator = ((TextView) view).getText().toString();
       input = "";
    }
  }
  public void onEqualsClick(View view) {
    if (!input.isEmpty() && !Double.isNaN(operand1)) {
       double operand2 = Double.parseDouble(input);
       double result = performOperation(operand1, operand2, operator);
       textViewResult.setText(String.valueOf(result));
       input = "";
       operand1 = Double.NaN;
       operator = "";
    }
  }
  private double performOperation(double operand1, double operand2, String operator) {
    switch (operator) {
       case "+":
         return operand1 + operand2;
       case "-":
         return operand1 - operand2;
       case "*":
         return operand1 * operand2;
       case "/":
         if (operand 2!=0) {
            return operand1 / operand2;
            return Double.NaN; // Division by zero
       default:
         return Double.NaN; // Invalid operator
  }
}
```

Q.1) Create an application that allows the user to enter a number in the textbox. Check whether the number in the textbox is Armstrong or not. Print the message accordingly in the label control.

Solution:

```
activity_main.xml:
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
  <EditText
    android:id="@+id/editTextNumber"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_centerHorizontal="true"
    android:layout_marginTop="50dp"
    android:hint="Enter a number"
    android:inputType="number"/>
  <Button
    android:id="@+id/buttonCheck"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:layout_below="@id/editTextNumber"
    android:layout_centerHorizontal="true"
    android:layout_marginTop="20dp"
    android:text="Check"
    android:onClick="checkArmstrongNumber"/>
  <TextView
    and roid : id = "@+id/textViewResult"\\
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_below="@id/buttonCheck"
    android:layout_centerHorizontal="true"
    android:layout_marginTop="20dp"
    android:textSize="18sp"
    android:textColor="@android:color/black"/>
</RelativeLayout>
MainActivity.java:
import android.os.Bundle;
import android.view.View;
import android.widget.EditText;
import android.widget.TextView;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView (R.layout.activity\_main);
```

}

```
public void checkArmstrongNumber(View view) {
    EditText editTextNumber = findViewById(R.id.editTextNumber);
    TextView textViewResult = findViewById(R.id.textViewResult);
    String numberStr = editTextNumber.getText().toString();
    if (!numberStr.isEmpty()) {
       int number = Integer.parseInt(numberStr);
       if (isArmstrong(number)) {
         textViewResult.setText(number + " is an Armstrong number");
         textViewResult.setText(number + " is not an Armstrong number");
    } else {
      textViewResult.setText("Please enter a number");
  }
  private boolean isArmstrong(int number) {
    int originalNumber, remainder, result = 0, n = 0;
    originalNumber = number;
    // Count digits
    while (originalNumber != 0) {
       originalNumber /= 10;
       ++n:
    }
    originalNumber = number;
    // Calculate result
    while (originalNumber != 0) {
       remainder = originalNumber % 10;
       result += Math.pow(remainder, n);
       originalNumber /= 10;
    return result == number;
Q.2) Create an Android application which examine a phone number entered by a user with the given format. • Area
code should be one of the following: 040, 041, 050, 0400, 044 • There should 6 - 8 numbers in telephone number (+
area code).
Solution:
activity_main.xml:
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
  <EditText
    android:id="@+id/editTextPhoneNumber"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:layout_marginTop="50dp"
    android:layout_marginStart="20dp"
    android:layout_marginEnd="20dp"
    android:hint="Enter phone number"
```

android:inputType="phone"/>

```
<Button
    android:id="@+id/buttonCheck"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_below="@id/editTextPhoneNumber"
    android:layout_centerHorizontal="true"
    android:layout_marginTop="20dp"
    android:text="Check"
    android:onClick="checkPhoneNumberFormat"/>
  <TextView
    and roid : id = "@+id/textViewResult"\\
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_below="@id/buttonCheck"
    android:layout_centerHorizontal="true"
    android:layout_marginTop="20dp"
    android:textSize="18sp"
    android:textColor="@android:color/black"/>
</RelativeLayout>
MainActivity.java:
import android.os.Bundle;
import android.text.TextUtils;
import android.view.View;
import android.widget.EditText;
import android.widget.TextView;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
  public void checkPhoneNumberFormat(View view) {
    EditText editTextPhoneNumber = findViewById(R.id.editTextPhoneNumber);
    TextView textViewResult = findViewById(R.id.textViewResult);
    String phoneNumber = editTextPhoneNumber.getText().toString().trim();
    if (isValidPhoneNumber(phoneNumber)) {
       textViewResult.setText("Phone number format is valid");
    } else {
       textViewResult.setText("Invalid phone number format");
  private boolean isValidPhoneNumber(String phoneNumber) {
    // Check if phone number starts with one of the area codes
    if (phoneNumber.startsWith("040") \parallel phoneNumber.startsWith("041") \parallel
         phoneNumber.startsWith("050") || phoneNumber.startsWith("0400") ||
         phoneNumber.startsWith("044")) {
       // Remove area code and check if remaining length is between 6 and 8
       String numberWithoutAreaCode = phoneNumber.substring(3);
       return numberWithoutAreaCode.length() >= 6 && numberWithoutAreaCode.length() <= 8 &&
TextUtils. is DigitsOnly (numberWithoutAreaCode); \\
    return false;
```

```
}
```

Q.1) Construct image switcher using setFactory(). $\underline{Solution:}$

```
activity_main.xml:
```

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
  <ImageSwitcher
    android:id="@+id/imageSwitcher"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:layout_centerInParent="true"/>
  <Button
    android:id="@+id/buttonPrevious"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_alignParentStart="true"
    android:layout_centerVertical="true"
    android:text="Previous"/>
```

</RelativeLayout>

<Button

android:id="@+id/buttonNext" android:layout_width="wrap_content" android:layout_height="wrap_content" android:layout_alignParentEnd="true" android:layout_centerVertical="true"

android:text="Next"/>

MainActivity.java:

```
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.ImageSwitcher;
import android.widget.ImageView;
import android.widget.ViewSwitcher;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  private ImageSwitcher imageSwitcher;
  private\ int[]\ images = \{R.drawable.image1,\ R.drawable.image2,\ R.drawable.image3\};
  private int currentIndex = 0;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    imageSwitcher = findViewById(R.id.imageSwitcher);
    imageSwitcher.setFactory(new ViewSwitcher.ViewFactory() {
       @Override
       public View makeView() {
         ImageView imageView = new ImageView(getApplicationContext());
         imageView.setScaleType(ImageView.ScaleType.CENTER_CROP);
         imageView.setLayoutParams(new ImageSwitcher.LayoutParams(
              ImageSwitcher.LayoutParams.MATCH PARENT,
              ImageSwitcher.LayoutParams.MATCH_PARENT));
         return imageView;
       }
    });
    // Set initial image
    imageSwitcher.setImageResource(images[currentIndex]);
    // Set click listeners for previous and next buttons
    Button buttonPrevious = findViewById(R.id.buttonPrevious);
    Button buttonNext = findViewById(R.id.buttonNext);
    buttonPrevious.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         if (currentIndex > 0) {
           currentIndex--;
           imageSwitcher.setImageResource(images[currentIndex]);
       }
    });
    buttonNext.setOnClickListener(new\ View.OnClickListener()\ \{
       @Override
       public void onClick(View v) {
         if (currentIndex < images.length - 1) {
           currentIndex++;
           imageSwitcher.setImageResource(images[currentIndex]);
       }
    });
  }
```

Q.2) Write a program to search a specific location on Google Map. Solution:

private GoogleMap googleMap; private EditText editTextLocation;

protected void onCreate(Bundle savedInstanceState) {

super.onCreate(savedInstanceState);
setContentView(R.layout.activity_main);

@Override

```
Obtain an API key for the Google Maps API from the Google Cloud Console (https://console.cloud.google.com/)
add it to your project's AndroidManifest.xml file within the <application> tag:
Code:
<meta-data
  android:name="com.google.android.geo.API_KEY"
  android:value="API_KEY"/>
activity_main.xml:
<?xml version="1.0" encoding="utf-8"?>
< Relative Layout xmlns: android = "http://schemas.android.com/apk/res/android"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
  <com.google.android.gms.maps.MapView
    android:id="@+id/mapView"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:layout_above="@id/editTextLocation"/>
    android:id="@+id/editTextLocation"
    android:layout width="match parent"
    android:layout_height="wrap_content"
    android:layout_alignParentBottom="true"
    android:hint="Enter location to search"
    android:inputType="text"
    android:imeOptions="actionSearch"/>
</RelativeLayout>
MainActivity.java:
import android.os.Bundle;
import android.view.KeyEvent;
import\ and roid. view. input method. Editor Info;
import android.widget.EditText;
import androidx.appcompat.app.AppCompatActivity;
import com.google.android.gms.maps.CameraUpdateFactory;
import com.google.android.gms.maps.GoogleMap;
import\ com.google.and roid.gms.maps. On Map Ready Callback;
import com.google.android.gms.maps.SupportMapFragment;
import com.google.android.gms.maps.model.LatLng;
import com.google.android.gms.maps.model.MarkerOptions;
public class MainActivity extends AppCompatActivity implements OnMapReadyCallback {
```

```
// Initialize the map
    SupportMapFragment\ mapFragment = (SupportMapFragment)\ getSupportFragmentManager()
         .findFragmentById(R.id.mapView);
    mapFragment.getMapAsync(this);
    // Initialize EditText
    editTextLocation = findViewById(R.id.editTextLocation);
    editTextLocation.setOnEditorActionListener((v, actionId, event) -> {
       if (actionId == EditorInfo.IME_ACTION_SEARCH ||
           (event.getAction() == KeyEvent.ACTION_DOWN &&
                event.getKeyCode() == KeyEvent.KEYCODE_ENTER)) {
         searchLocation();
         return true;
       }
      return false;
    });
  }
  @Override
  public void onMapReady(GoogleMap map) {
    googleMap = map;
  private void searchLocation() {
    String location = editTextLocation.getText().toString().trim();
    if (!location.isEmpty()) {
      // Perform geocoding to get the coordinates of the location
      // For simplicity, let's use a dummy location (New York City)
      LatLng latLng = new LatLng(40.7128, -74.0060);
      // Add marker to the map
       googleMap.clear();
       googleMap.addMarker(new MarkerOptions().position(latLng).title(location));
      // Move camera to the location
       googleMap.moveCamera(CameraUpdateFactory.newLatLngZoom(latLng, 12));
    }
  }
                                                       Slip 5
Q.1) Java Android Program to Demonstrate Alert Dialog Box.
Code:
MainActivity.java:
import android.os.Bundle;
import android.view.View;
import androidx.appcompat.app.AlertDialog;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView (R.layout.activity\_main);
```

}

```
public void showAlert(View view) {
    AlertDialog.Builder builder = new AlertDialog.Builder(this);
    builder.setTitle("Alert Dialog")
         .setMessage("This is an example of an AlertDialog.")
         .setPositiveButton("OK", (dialog, which) -> {
            // Positive button clicked
            dialog.dismiss(); // Dismiss the dialog
         .setNegativeButton("Cancel", (dialog, which) -> {
            // Negative button clicked
            dialog.dismiss(); // Dismiss the dialog
    AlertDialog alertDialog = builder.create();
    alertDialog.show();
  }
}
activity_main.xml:
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
  <Button
    android:id="@+id/buttonShowAlert"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:text="Show Alert"
    android:layout_centerInParent="true"
    android:onClick="showAlert"/>
</RelativeLayout>
```

Q.2) Create an Android application which will ask the user to input his / her name. A message should display the two items concatenated in a label. Change the format of the label using radio buttons and check boxes for selection. The user can make the label text bold, underlined or italic as well as change its color. Also include buttons to display the message in the label, clear the text boxes as well as label. Finally exit.

Solution:

activity_main.xml:

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:padding="16dp"
  tools:context=".MainActivity">
  <EditText
    android:id="@+id/editTextName"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="Enter your name"
    android:layout_marginBottom="16dp"/>
  <RadioGroup
    android:id="@+id/radioGroupFormat"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:orientation="horizontal"
    android:layout_below="@id/editTextName"
```

```
android:layout_marginBottom="16dp">
    <RadioButton
      and roid: id = "@+id/radioButtonNormal"\\
      android:layout_width="wrap_content"
      android:layout_height="wrap_content"
       android:text="Normal"/>
    <RadioButton
      and roid : id = "@+id/radioButtonBold"\\
      android:layout_width="wrap_content"
      android:layout_height="wrap_content"
       android:text="Bold"/>
    <RadioButton
      and roid : id = "@+id/radioButtonItalic"\\
       android:layout_width="wrap_content"
       android:layout_height="wrap_content"
       android:text="Italic"/>
  </RadioGroup>
  <CheckBox
    android:id="@+id/checkBoxUnderline"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Underline"
    android:layout_below="@id/radioGroupFormat"/>
  <Button
    android:id="@+id/buttonDisplay"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Display Message"
    android:layout_below="@id/checkBoxUnderline"/>
  <Button
    android:id="@+id/buttonClear"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Clear"
    android:layout_below="@id/buttonDisplay"
    android:layout_marginTop="16dp"/>
  <Button
    android:id="@+id/buttonExit"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Exit"
    android:layout_below="@id/buttonClear"
    android:layout_marginTop="16dp"/>
  <TextView
    android:id="@+id/textViewMessage"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_below="@id/buttonExit"
    android:layout_marginTop="24dp"/>
</RelativeLayout>
MainActivity.java:
```

import android.graphics.Color; import android.os.Bundle;

```
import android.view.View;
import android.widget.CheckBox;
import android.widget.EditText;
import android.widget.RadioButton;
import android.widget.RadioGroup;
import android.widget.TextView;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  private EditText editTextName;
  private RadioGroup radioGroupFormat;
  private CheckBox checkBoxUnderline;
  private TextView textViewMessage;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    editTextName = findViewById(R.id.editTextName);
    radioGroupFormat = findViewById(R.id.radioGroupFormat);
    checkBoxUnderline = findViewById(R.id.checkBoxUnderline);
    textViewMessage = findViewById(R.id.textViewMessage);
  public void displayMessage(View view) {
    String name = editTextName.getText().toString().trim();
    if (!name.isEmpty()) {
       String formattedText = name;
      // Apply selected formatting options
       int selectedRadioButtonId = radioGroupFormat.getCheckedRadioButtonId();
       RadioButton radioButton = findViewById(selectedRadioButtonId);
       if (radioButton != null) {
         String textStyle = radioButton.getText().toString();
         switch (textStyle) {
           case "Bold":
              formattedText = "<b>" + formattedText + "</b>";
              break;
           case "Italic":
              formattedText = "<i>" + formattedText + "</i>";
       }
       if (checkBoxUnderline.isChecked()) {
         formattedText = "<u>" + formattedText + "</u>";
      // Set formatted text to the TextView
       textViewMessage.setText(HtmlCompat.fromHtml(formattedText, HtmlCompat.FROM_HTML_MODE_LEGACY));
       textViewMessage.setTextColor(Color.BLUE); // Change text color
       textViewMessage.setText("Please enter your name.");
  }
  public void clearText(View view) {
    editTextName.getText().clear();
```

```
radioGroupFormat.clearCheck();
  checkBoxUnderline.setChecked(false);
  textViewMessage.setText("");
}

public void exitApp(View view) {
  finish();
}
```

Q.1) Java Android Program to demonstrate login form with validation. $\underline{Solution:}$

```
activity_main.xml:
```

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:padding="16dp"
  tools:context=".MainActivity">
  <EditText
    android:id="@+id/editTextUsername"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="Username"
    android:layout_marginBottom="16dp"/>
  <EditText
    android:id="@+id/editTextPassword"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="Password"
    android:layout_below="@id/editTextUsername"
    android:layout_marginBottom="16dp"
    android:inputType="textPassword"/>
    android:id="@+id/buttonLogin"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:text="Login"
    android:layout_below="@id/editTextPassword"
    android:layout_marginBottom="16dp"
    android:onClick="login"/>
  <TextView
    android:id="@+id/textViewError"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:textColor="@android:color/red"
    android:layout_below="@id/buttonLogin"/>
</RelativeLayout>
```

MainActivity.java:

import android.os.Bundle; import android.text.TextUtils; import android.view.View; import android.widget.EditText; import android.widget.TextView;

```
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  private EditText editTextUsername;
  private EditText editTextPassword;
  private TextView textViewError;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView (R.layout.activity\_main);
    editTextUsername = findViewById(R.id.editTextUsername); \\
    editTextPassword = findViewById(R.id.editTextPassword);
    textViewError = findViewById(R.id.textViewError);
  public void login(View view) {
    String username = editTextUsername.getText().toString().trim();
    String password = editTextPassword.getText().toString().trim();
    // Reset error messages
    textViewError.setText("");
    // Validate username and password
    if (TextUtils.isEmpty(username)) {
       textViewError.setText("Username cannot be empty");
       return;
    }
    if (TextUtils.isEmpty(password)) {
       textViewError.setText("Password cannot be empty");
    // Perform login operation (replace with your actual login logic)
    if (username.equals("admin") && password.equals("password")) {
       // Successful login
       textViewError.setText("Login successful");
    } else {
       // Invalid credentials
       textViewError.setText("Invalid username or password");
  }
Q.2) Write a program to search a specific location on Google Map.
Solution:
activity_main.xml:
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
  <EditText
    android:id="@+id/editTextLocation"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
```

```
android:layout_marginTop="16dp"
    android:hint="Enter location to search"
    android:inputType="text"/>
  <Button
    android:id="@+id/buttonSearch"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_below="@id/editTextLocation"
    android:layout_centerHorizontal="true"
    android:layout_marginTop="16dp"
    android:text="Search"
    android:onClick="searchLocation"/>
  <com.google.android.gms.maps.MapView</p>
    android:id="@+id/mapView"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:layout_below="@id/buttonSearch"
    android:layout_marginTop="16dp"/>
</RelativeLayout>
MainActivity.java:
import android.os.Bundle;
import android.view.View;
import android.widget.EditText;
import android.widget.Toast;
import androidx.appcompat.app.AppCompatActivity;
import com.google.android.gms.maps.CameraUpdateFactory;
import com.google.android.gms.maps.GoogleMap;
import com.google.android.gms.maps.OnMapReadyCallback;
import com.google.android.gms.maps.SupportMapFragment;
import com.google.android.gms.maps.model.LatLng;
import com.google.android.gms.maps.model.MarkerOptions;
public class MainActivity extends AppCompatActivity {
  private GoogleMap googleMap;
  private EditText editTextLocation;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    editTextLocation = findViewById(R.id.editTextLocation);
    // Initialize the map
    SupportMapFragment\ mapFragment = (SupportMapFragment)\ getSupportFragmentManager()
         .findFragmentById(R.id.mapView);
    mapFragment.getMapAsync(new OnMapReadyCallback() {
       @Override
       public void onMapReady(GoogleMap map) {
         googleMap = map;
    });
  }
  public void searchLocation(View view) {
    String location = editTextLocation.getText().toString().trim();
```

```
if (!location.isEmpty()) {
       // Perform geocoding to get the coordinates of the location
      // For simplicity, let's use a dummy location (New York City)
      LatLng latLng = new LatLng(40.7128, -74.0060);
       // Add marker to the map
       googleMap.clear();
       googleMap.addMarker(new MarkerOptions().position(latLng).title(location));
       // Move camera to the location
       google Map. move Camera (Camera Update Factory. new Lat Lng Zoom (lat Lng, 12)); \\
    } else {
      Toast.makeText(this, "Please enter a location to search", Toast.LENGTH_SHORT).show();
  }
}
                                                        Slip 7
Q.1] Java Android Program to Demonstrate ProgressBar.
Solution:
activity_main.xml:
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:padding="16dp"
  tools:context=".MainActivity">
  <Button
    android:id="@+id/startButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Start Progress"
    android:layout_centerHorizontal="true"
    android:layout_centerVertical="true"
    android:onClick="startProgress"/>
  <ProgressBar
    android:id="@+id/progressBar"
    style="?android:attr/progressBarStyleHorizontal"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:layout_below="@id/startButton"
    android:layout_marginTop="16dp"
    android:max="100"/>
</RelativeLayout>
MainActivity.java:
import android.os.Bundle;
import android.os.Handler;
import android.view.View;
import android.widget.ProgressBar;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
```

```
private ProgressBar progressBar;
  private int progressStatus = 0;
  private Handler handler = new Handler();
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate (savedInstanceState);\\
    setContentView(R.layout.activity_main);
    progressBar = findViewById(R.id.progressBar);
  public void startProgress(View view) {
    progressStatus = 0;
    new Thread(new Runnable() {
       public void run() {
         while (progressStatus < 100) {
            progressStatus += 1;
            handler.post(new Runnable() {
              public void run() {
                 progressBar.setProgress(progressStatus);
            });
            try {
              // Sleep for 50 milliseconds.
              Thread.sleep(50);
            } catch (InterruptedException e) {
              e.printStackTrace();
    }).start();
  }
}
```

Q.2] Create table Employee (E_id, name, address, ph_no). Create Application for performing the following operation on the table. (Using SQLite database). i] Insert record of 5 new Employees. ii] Show all the details of Employee. Solution:

DBHelper.java:

```
import android.content.ContentValues;
import android.content.Context;
import android.database.Cursor;
import android.database.sqlite.SQLiteDatabase;
import android.database.sqlite.SQLiteOpenHelper;
public class DBHelper extends SQLiteOpenHelper {
  private static final String DATABASE_NAME = "EmployeeDB";
  private static final int DATABASE_VERSION = 1;
  private static final String TABLE_NAME = "Employee";
  private static final String COLUMN_ID = "E_id";
  private static final String COLUMN_NAME = "name";
  private static final String COLUMN_ADDRESS = "address";
  private static final String COLUMN_PH_NO = "ph_no";
  public DBHelper(Context context) {
    super(context, DATABASE_NAME, null, DATABASE_VERSION);
  @Override
  public void onCreate(SQLiteDatabase db) {
```

```
String CREATE_TABLE_QUERY = "CREATE TABLE " + TABLE_NAME + "("
         + COLUMN_ID + " INTEGER PRIMARY KEY AUTOINCREMENT,"
         + COLUMN_NAME + " TEXT,"
         + COLUMN_ADDRESS + " TEXT,"
         + COLUMN_PH_NO + " TEXT" + ")";
    db.execSQL(CREATE_TABLE_QUERY);
  @Override
  public void onUpgrade(SQLiteDatabase db, int oldVersion, int newVersion) {
    db.execSQL("DROP TABLE IF EXISTS " + TABLE_NAME);
    onCreate(db);
  }
  public long insertEmployee(String name, String address, String phone) {
    SQLiteDatabase db = this.getWritableDatabase();
    ContentValues values = new ContentValues();
    values.put(COLUMN_NAME, name);
    values.put(COLUMN_ADDRESS, address);
    values.put(COLUMN_PH_NO, phone);
    long id = db.insert(TABLE_NAME, null, values);
    db.close();
    return id;
  }
  public Cursor getAllEmployees() {
    SQLiteDatabase db = this.getReadableDatabase();
    return db.rawQuery("SELECT * FROM " + TABLE_NAME, null);
  }
MainActivity.java:
import android.database.Cursor;
import android.os.Bundle;
import android.view.View;
import android.widget.TextView;
import android.widget.Toast;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  private DBHelper dbHelper;
  private TextView textView;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    dbHelper = new DBHelper(this);
    textView = findViewById(R.id.textView);
  public void insertEmployees(View view) {
    long id;
    for (int i = 1; i \le 5; i++) {
      id = dbHelper.insertEmployee("Employee " + i, "Address " + i, "123456789" + i);
      if (id != -1) {
         Toast.makeText(this, "Employee " + i + " inserted successfully", Toast.LENGTH_SHORT).show();
         Toast.makeText(this, "Error inserting Employee " + i, Toast.LENGTH_SHORT).show();
```

```
}
  public void showEmployees(View view) {
    StringBuilder stringBuilder = new StringBuilder();
    Cursor cursor = dbHelper.getAllEmployees();
    if (cursor.moveToFirst()) {
       do {
         stringBuilder.append("ID: ").append(cursor.getInt(0)).append("\n");
         stringBuilder.append("Name: ").append(cursor.getString(1)).append("\n");
         stringBuilder.append("Address: ").append(cursor.getString(2)).append("\n");\\
         stringBuilder.append("Phone:").append(cursor.getString(3)).append("\n\n");\\
       } while (cursor.moveToNext());
    cursor.close();
    textView.setText(stringBuilder.toString());
}
activity_main.xml:
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:padding="16dp"
  tools:context=".MainActivity">
  <Button
    android:id="@+id/insertButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Insert Employees"
    android:layout_centerHorizontal="true"
    android:onClick="insertEmployees"/>
  <Button
    android:id="@+id/showButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Show Employees"
    android:layout_below="@id/insertButton"
    android:layout_centerHorizontal="true"
    android:layout_marginTop="16dp"
    android:onClick="showEmployees"/>
  <TextView
    android:id="@+id/textView"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_below="@id/showButton"
    android:layout_centerHorizontal="true"
    android:layout_marginTop="16dp"/>
</RelativeLayout>
AndroidManifest.xml:
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"</pre>
  package="com.example.employeeapp">
  <application
```

```
android:allowBackup="true"
    android:icon="@mipmap/ic_launcher"
    android:label="@string/app_name"
    android:roundIcon="@mipmap/ic_launcher_round"
    android:supportsRtl="true"
    android:theme="@style/AppTheme">
    <activity android:name=".MainActivity">
       <intent-filter>
         <action android:name="android.intent.action.MAIN" />
         <category android:name="android.intent.category.LAUNCHER" />
       </intent-filter>
    </activity>
  </application>
</manifest>
                                                        Slip 8
Q.1] Create a Application which shows Life Cycle of Activity.
Solution:
MainActivity.java:
import android.os.Bundle;
import android.util.Log;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  private static final String TAG = "MainActivity";
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    Log.d(TAG, "onCreate: Activity created");
  @Override
  protected void onStart() {
    super.onStart();
    Log.d(TAG, "onStart: Activity started");
  @Override
  protected void onResume() {
    super.onResume();
    Log.d(TAG, "onResume: Activity resumed");
  @Override
  protected void onPause() {
    super.onPause();
    Log.d(TAG, "onPause: Activity paused");
  @Override
  protected void onStop() {
    super.onStop();
```

Log.d(TAG, "onStop: Activity stopped");

```
@Override
  protected void onDestroy() {
    super.onDestroy();
    Log.d(TAG, "onDestroy: Activity destroyed");
  @Override
  protected void onRestart() {
    super.onRestart();
    Log.d(TAG, "onRestart: Activity restarted");
}
activity_main.xml:
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:padding="16dp"
  tools:context=".MainActivity">
  <!-- Add any UI components you want to display in the activity here -->
</RelativeLayout>
```

Q.2] Create table Customer (id, name, address, ph_no). Create Application for performing the following operation on the table. (Using SQLite database). i] Insert new customer details (At least 5 records). ii] Show all the customer details.

Solution:

```
Customer.java:
```

```
public class Customer {
  private int id;
  private String name;
  private String address;
  private String phoneNumber;
  public Customer() {
  public Customer(String name, String address, String phoneNumber) {
    this.name = name;
    this.address = address;
    this.phoneNumber = phoneNumber;
  public int getId() {
    return id;
  public void setId(int id) {
    this.id = id;
  public String getName() {
    return name;
  public void setName(String name) {
    this.name = name;
```

```
public String getAddress() {
    return address;
  public void setAddress(String address) {
    this.address = address;
  public String getPhoneNumber() {
    return phoneNumber;
  public void setPhoneNumber(String phoneNumber) {
    this.phoneNumber = phoneNumber;
}
DBHelper.java:
import android.content.ContentValues;
import android.content.Context;
import android.database.Cursor;
import android.database.sqlite.SQLiteDatabase;
import android.database.sqlite.SQLiteOpenHelper;
import java.util.ArrayList;
import java.util.List;
public class DBHelper extends SQLiteOpenHelper {
  private static final String DATABASE_NAME = "CustomerDB";
  private static final int DATABASE_VERSION = 1;
  private static final String TABLE_NAME = "Customer";
  private static final String COLUMN_ID = "id";
  private static final String COLUMN_NAME = "name";
  private static final String COLUMN_ADDRESS = "address";
  private static final String COLUMN_PH_NO = "ph_no";
  public DBHelper(Context context) {
    super(context, DATABASE_NAME, null, DATABASE_VERSION);
  @Override
  public void onCreate(SQLiteDatabase db) {
    String CREATE_TABLE_QUERY = "CREATE TABLE " + TABLE_NAME + "("
        + COLUMN_ID + " INTEGER PRIMARY KEY AUTOINCREMENT,"
        + COLUMN_NAME + " TEXT,"
        + COLUMN_ADDRESS + " TEXT,"
        + COLUMN_PH_NO + " TEXT" + ")";
    db.execSQL(CREATE_TABLE_QUERY);
  @Override
  public void onUpgrade(SQLiteDatabase db, int oldVersion, int newVersion) {
    db.execSQL("DROP TABLE IF EXISTS " + TABLE_NAME);
    onCreate(db);
  public long insertCustomer(Customer customer) {
    SQLiteDatabase db = this.getWritableDatabase();
    ContentValues values = new ContentValues();
    values.put(COLUMN\_NAME, customer.getName());\\
```

```
values.put(COLUMN_ADDRESS, customer.getAddress());
    values.put(COLUMN_PH_NO, customer.getPhoneNumber());
    long id = db.insert(TABLE_NAME, null, values);
    db.close();
    return id;
  public List<Customer> getAllCustomers() {
    List<Customer> customersList = new ArrayList<>();
    String selectQuery = "SELECT * FROM " + TABLE_NAME;
    SQLiteDatabase db = this.getWritableDatabase();
    Cursor cursor = db.rawQuery(selectQuery, null);
    if (cursor.moveToFirst()) {
       do {
         Customer customer = new Customer();
         customer.setId(cursor.getInt(cursor.getColumnIndex(COLUMN\_ID)));\\
         customer.setName(cursor.getString(cursor.getColumnIndex(COLUMN\_NAME)));
         customer.set Address (cursor.get String (cursor.get Column Index (COLUMN\_ADDRESS)));
         customer.set Phone Number (cursor.get String (cursor.get Column Index (COLUMN\_PH\_NO)));
         customersList.add(customer);
       } while (cursor.moveToNext());
    }
    cursor.close();
    return customersList;
}
MainActivity.java:
import android.os.Bundle;
import android.view.View;
import android.widget.TextView;
import androidx.appcompat.app.AppCompatActivity;
import java.util.List;
public class MainActivity extends AppCompatActivity {
  private DBHelper dbHelper;
  private TextView resultTextView;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    dbHelper = new DBHelper(this);
    resultTextView = findViewById(R.id.resultTextView);
  public void insertCustomers(View view) {
    for (int i = 1; i \le 5; i++) {
       Customer customer = new Customer ("Customer" + i, "Address" + i, "123456789" + i);
       long id = dbHelper.insertCustomer(customer);
      if (id != -1) {
         displayMessage("Customer" + i + "inserted successfully");
         displayMessage("Error inserting Customer " + i);
    }
  }
```

```
List<Customer> customersList = dbHelper.getAllCustomers();
    StringBuilder stringBuilder = new StringBuilder();
    for (Customer customer: customersList) {
       stringBuilder.append("ID: ").append(customer.getId()).append("\n");
       stringBuilder.append("Name: ").append(customer.getName()).append("\n");
       stringBuilder.append("Address: ").append(customer.getAddress()).append("\n");
       stringBuilder.append("Phone Number:").append(customer.getPhoneNumber()).append("\n\n");
    resultTextView.setText(stringBuilder.toString());
  private void displayMessage(String message) {
    resultTextView.append(message + "\n");\\
}
activity_main.xml:
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:padding="16dp"
  tools:context=".MainActivity">
  <Button
    android:id="@+id/insertButton"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:text="Insert Customers"
    android:layout_centerHorizontal="true"
    android:onClick="insertCustomers"/>
  <Button
    android:id="@+id/showButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Show Customers"
    android:layout_below="@id/insertButton"
    android:layout_centerHorizontal="true"
    android:layout_marginTop="16dp"
    android:onClick="showCustomers"/>
  <TextView
    android:id="@+id/resultTextView"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_below="@id/showButton"
    android:layout_centerHorizontal="true"
    android:layout_marginTop="16dp"/>
</RelativeLayout>
AndroidManifest.xml:
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"</pre>
  package="com.example.customerapp">
  <application
    android:allowBackup="true"
    android:icon="@mipmap/ic_launcher"
```

public void showCustomers(View view) {

Q.1] Create an application that allows the user to enter a number in the textbox named "getnum". Check whether the number in the textbox "getnum" is Palindrome or not. Print the message accordingly in the label when the user clicks on the button "Check".

Solution:

```
activity_main.xml:
```

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:padding="16dp"
  tools:context=".MainActivity">
  <EditText
    android:id="@+id/getnum"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="Enter a number"
    android:inputType="number"/>
  <Button
    android:id="@+id/checkButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Check"
    android:layout_below="@id/getnum"
    android:layout_centerHorizontal="true"
    android:layout_marginTop="16dp"
    android:onClick="checkPalindrome"/>
  <TextView
    android:id="@+id/resultTextView"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_below="@id/checkButton"
    android:layout_centerHorizontal="true"
    android:layout_marginTop="16dp"/>
</RelativeLayout>
```

MainActivity.java:

import android.os.Bundle; import android.view.View; import android.widget.EditText; import android.widget.TextView;

 $import\ and roid x. app compat. app. App Compat Activity;$

```
public class MainActivity extends AppCompatActivity {
  private EditText getNumEditText;
  private TextView resultTextView;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    getNumEditText = findViewById(R.id.getnum);
    resultTextView = findViewById(R.id.resultTextView);
  public void checkPalindrome(View view) {
    String numString = getNumEditText.getText().toString().trim();
    if (numString.isEmpty()) {
       resultTextView.setText("Please enter a number.");
       return;
    }
    int num = Integer.parseInt(numString);
    if (isPalindrome(num)) {
       resultTextView.setText(num + " is a palindrome.");
       resultTextView.setText(num + " is not a palindrome.");
    }
  }
  private boolean isPalindrome(int num) {
    int originalNum = num;
    int reverseNum = 0;
    while (num != 0) {
       int remainder = num % 10;
       reverseNum = reverseNum * 10 + remainder;
       num = 10;
    return originalNum == reverseNum;
Q.2] Java android program to create simple calculator.
Solution:
activity_main.xml:
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:padding="16dp"
  tools:context=".MainActivity">
  <EditText
    android:id="@+id/number1EditText"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="Enter number 1"
    android:inputType="numberDecimal"/>
  <EditText
    android:id="@+id/number2EditText"
```

```
android:layout_width="match_parent"
android:layout_height="wrap_content"
android:hint="Enter number 2"
android:layout_below="@id/number1EditText"
android:layout_marginTop="16dp"
android:inputType="numberDecimal"/>
```

<Button

android:id="@+id/addButton" android:layout_width="wrap_content" android:layout_height="wrap_content" android:text="Add" android:layout_below="@id/number2EditText" android:layout_centerHorizontal="true" android:layout_marginTop="16dp" android:onClick="performAddition"/>

<Button

android:id="@+id/subtractButton" android:layout_width="wrap_content" android:layout_height="wrap_content" android:text="Subtract" android:layout_below="@id/addButton" android:layout_marginTop="16dp" android:layout_alignLeft="@id/addButton" android:onClick="performSubtraction"/>

<Button

android:id="@+id/multiplyButton"
android:layout_width="wrap_content"
android:layout_height="wrap_content"
android:text="Multiply"
android:layout_below="@id/subtractButton"
android:layout_marginTop="16dp"
android:layout_alignLeft="@id/addButton"
android:onClick="performMultiplication"/>

<Button

android:id="@+id/divideButton"
android:layout_width="wrap_content"
android:layout_height="wrap_content"
android:text="Divide"
android:layout_below="@id/multiplyButton"
android:layout_marginTop="16dp"
android:layout_alignLeft="@id/addButton"
android:onClick="performDivision"/>

<TextView

android:id="@+id/resultTextView"
android:layout_width="wrap_content"
android:layout_height="wrap_content"
android:layout_below="@id/divideButton"
android:layout_centerHorizontal="true"
android:layout_marginTop="16dp"/>
</RelativeLayout>

MainActivity.java:

import android.os.Bundle; import android.view.View; import android.widget.EditText; import android.widget.TextView;

```
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  private EditText number1EditText, number2EditText;
  private TextView resultTextView;
  @Override
  protected\ void\ on Create (Bundle\ saved Instance State)\ \{
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    number1EditText = findViewById(R.id.number1EditText);
    number2EditText = findViewById(R.id.number2EditText);
    resultTextView = findViewById(R.id.resultTextView);
  public void performAddition(View view) {
    String num1Str = number1EditText.getText().toString();
    String num2Str = number2EditText.getText().toString();
    if (num1Str.isEmpty() || num2Str.isEmpty()) {
       resultTextView.setText("Please enter numbers.");
       return;
    }
    double num1 = Double.parseDouble(num1Str);
    double num2 = Double.parseDouble(num2Str);
    double result = num1 + num2;
    resultTextView.setText("Result: " + result);
  public void performSubtraction(View view) {
    String num1Str = number1EditText.getText().toString();
    String num2Str = number2EditText.getText().toString();
    if (num1Str.isEmpty() || num2Str.isEmpty()) {
       resultTextView.setText("Please enter numbers.");
       return;
    }
    double num1 = Double.parseDouble(num1Str);
    double num2 = Double.parseDouble(num2Str);
    double result = num1 - num2;
    resultTextView.setText("Result: " + result);
  public void performMultiplication(View view) {
    String num1Str = number1EditText.getText().toString();
    String num2Str = number2EditText.getText().toString();
    if (num1Str.isEmpty() || num2Str.isEmpty()) {
       resultTextView.setText("Please enter numbers.");
       return;
    }
    double num1 = Double.parseDouble(num1Str);
    double num2 = Double.parseDouble(num2Str);
    double result = num1 * num2;
```

```
resultTextView.setText("Result: " + result);
  public void performDivision(View view) {
     String num1Str = number1EditText.getText().toString();
     String num2Str = number2EditText.getText().toString();
     if \; (num1Str.isEmpty() \; || \; num2Str.isEmpty()) \; \{ \\
       resultTextView.setText("Please enter numbers.");
       return;
     }
     double num1 = Double.parseDouble(num1Str);
     double\ num2 = Double.parseDouble(num2Str);
     if (num2 == 0) {
       resultTextView.setText("Cannot divide by zero.");
       return:
     }
     double result = num1 / num2;
     resultTextView.setText("Result: " + result);
}
```

Q.1] Create an application that allows the user to enter a number in the textbox named getnum. Check whether the number in the textbox getnum is Armstrong or not. Print the message using Toast control when the user clicks on the button Check.

Solution:

activity_main.xml:

</RelativeLayout>

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:padding="16dp"
  tools:context=".MainActivity">
  <EditText
    android:id="@+id/getnum"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="Enter a number"
    android:inputType="number"/>
  <Button
    android:id="@+id/checkButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Check"
    android:layout_below="@id/getnum"
    android:layout_centerHorizontal="true"
    android:layout_marginTop="16dp"
```

android:onClick="checkArmstrongNumber"/>

```
MainActivity.java:
import android.os.Bundle;
import android.view.View;
import android.widget.EditText;
import android.widget.Toast;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  private EditText getNumEditText;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    getNumEditText = findViewById(R.id.getnum);
  public void checkArmstrongNumber(View view) {
    String numString = getNumEditText.getText().toString().trim();
    if (numString.isEmpty()) {
       showToast("Please enter a number.");
       return;
    }
    int num = Integer.parseInt(numString);
    if (isArmstrongNumber(num)) {
       showToast(num + " is an Armstrong number.");
       showToast(num + " is not an Armstrong number.");
    }
  }
  private boolean isArmstrongNumber(int num) {
    int originalNum = num;
    int result = 0;
    int power = String.valueOf(num).length();
    while (num != 0) {
       int digit = num % 10;
       result += Math.pow(digit, power);
       num = 10;
    }
    return result == originalNum;
  private void showToast(String message) {
    Toast.makeText(this, message, Toast.LENGTH_SHORT).show();
Q.2] Write a program to draw GUI by using Spinner, Buttons.
Solution:
activity_main.xml:
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:padding="16dp"
```

```
tools:context=".MainActivity">
  <Spinner
    android:id="@+id/spinner"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_centerHorizontal="true"
    android:layout_marginTop="16dp"/>
  <Button
    android:id="@+id/submitButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Submit"
    android:layout_below="@id/spinner"
    android:layout_marginTop="16dp"
    android:layout_centerHorizontal="true"
    android:onClick="onSubmitClicked"/>
  <Button
    android:id="@+id/resetButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Reset"
    android:layout_below="@id/submitButton"
    android:layout_marginTop="16dp"
    android:layout centerHorizontal="true"
    android:onClick="onResetClicked"/>
</RelativeLayout>
MainActivity.java:
import android.os.Bundle;
import android.view.View;
import android.widget.AdapterView;
import android.widget.ArrayAdapter;
import android.widget.Button;
import android.widget.Spinner;
import android.widget.Toast;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  private Spinner spinner;
  private Button submitButton, resetButton;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    spinner = findViewById(R.id.spinner);
    submitButton = findViewById(R.id.submitButton);
    resetButton = findViewById(R.id.resetButton);
    // Create an ArrayAdapter using the string array and a default spinner layout
    ArrayAdapter<CharSequence> adapter = ArrayAdapter.createFromResource(this,
         R.array.planets_array, android.R.layout.simple_spinner_item);
    // Specify the layout to use when the list of choices appears
    adapter.setDropDownViewResource (and roid.R.layout.simple\_spinner\_dropdown\_item);
    // Apply the adapter to the spinner
    spinner.setAdapter(adapter);
```

```
// Set item click listener for spinner
  spinner.setOnItemSelectedListener(new AdapterView.OnItemSelectedListener() {
     @Override
     public void onItemSelected(AdapterView<?> parent, View view, int position, long id) {
       String selectedPlanet = parent.getItemAtPosition(position).toString();
       showToast("Selected Planet: " + selectedPlanet);
     @Override
     public void onNothingSelected(AdapterView<?> parent) {
       // Do nothing
  });
}
public void onSubmitClicked(View view) {
  showToast("Submit Button Clicked");
public void onResetClicked(View view) {
  showToast("Reset Button Clicked");
  spinner.setSelection(0); // Reset spinner selection
}
private void showToast(String message) {
  Toast.makeText(this, message, Toast.LENGTH_SHORT).show();
```

Q.1] Create an Android Application to accept two numbers to calculate its Power and Average. Create two buttons: Power and Average. Display the appropriate result on the next activity on Button click. Solution:

```
activity_main.xml
```

}

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:padding="16dp"
  tools:context=".MainActivity">
  <EditText
    android:id="@+id/num1EditText"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="Enter number 1"
    android:inputType="numberDecimal"/>
  <EditText
    android:id="@+id/num2EditText"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:layout_below="@id/num1EditText"
    android:layout_marginTop="16dp"
    android:hint="Enter number 2"
    android:inputType="numberDecimal"/>
  <Button
    android:id="@+id/powerButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
```

```
android:text="Calculate Power"
    android:layout_below="@id/num2EditText"
    android:layout_centerHorizontal="true"
    android:layout_marginTop="16dp"
    android:onClick="calculatePower"/>
  <Button
    android:id="@+id/averageButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Calculate Average"
    android:layout_below="@id/powerButton"
    android:layout_centerHorizontal="true"
    android:layout_marginTop="16dp"
    android:onClick="calculateAverage"/>
</RelativeLayout>
activity_result.xml
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:padding="16dp"
  tools:context=".ResultActivity">
  <TextView
    android:id="@+id/powerResultTextView"
    android:layout width="wrap content"
    android:layout_height="wrap_content"
    android:text="Power Result"
    android:layout_centerInParent="true"
    android:textSize="18sp"/>
  <TextView
    android:id="@+id/averageResultTextView"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Average Result"
    android:layout_below="@id/powerResultTextView"
    android:layout_centerHorizontal="true"
    android:layout_marginTop="16dp"
    android:textSize="18sp"/>
</RelativeLayout>
ResultActivity.java
import android.os.Bundle;
import android.widget.TextView;
import androidx.appcompat.app.AppCompatActivity;
public class ResultActivity extends AppCompatActivity {
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_result);
    TextView powerResultTextView = findViewById(R.id.powerResultTextView);
    TextView\ averageResultTextView = findViewById(R.id.averageResultTextView);
```

```
// Retrieve data from intent
    double powerResult = getIntent().getDoubleExtra("powerResult", 0);
    double averageResult = getIntent().getDoubleExtra("averageResult", 0);
    // Set results in TextViews
    powerResultTextView.setText("Power Result: " + powerResult);
    averageResultTextView.setText("Average Result: " + averageResult);
}
MainActivity.java
import android.content.Intent;
import android.os.Bundle;
import android.view.View;
import android.widget.EditText;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  private EditText num1EditText, num2EditText;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    num1EditText = findViewById(R.id.num1EditText);
    num2EditText = findViewById(R.id.num2EditText);
  public void calculatePower(View view) {
    double num1 = Double.parseDouble(num1EditText.getText().toString());
    double num2 = Double.parseDouble(num2EditText.getText().toString());
    double powerResult = Math.pow(num1, num2);
    Intent intent = new Intent(this, ResultActivity.class);
    intent.putExtra("powerResult", powerResult);
    startActivity(intent);
  public void calculateAverage(View view) {
    double num1 = Double.parseDouble(num1EditText.getText().toString());
    double num2 = Double.parseDouble(num2EditText.getText().toString());
    double averageResult = (num1 + num2) / 2;
    Intent intent = new Intent(this, ResultActivity.class);
    intent.putExtra("averageResult", averageResult);
    startActivity(intent);
}
AndroidManifest.xml
<application
  android:allowBackup="true"
  android:icon="@mipmap/ic_launcher"
  android:label="@string/app_name"
  android:roundIcon="@mipmap/ic_launcher_round"
  android:supportsRtl="true"
  android:theme="@style/AppTheme">
  <activity android:name=".MainActivity">
```

```
<intent-filter>
       <action android:name="android.intent.action.MAIN" />
       <category android:name="android.intent.category.LAUNCHER" />
    </intent-filter>
  </activity>
  <activity android:name=".ResultActivity"></activity>
</application>
Q.2] Create an Android Application to perform following string operation according to user selection of radio button
Solution:
activity_main.xml
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:padding="16dp"
  tools:context=".MainActivity">
  <EditText
    android:id="@+id/inputEditText"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="Enter a string"
    android:inputType="text"/>
  <RadioGroup
    android:id="@+id/radioGroup"
    android:layout width="wrap content"
    android:layout_height="wrap_content"
    android:layout_below="@id/inputEditText"
    android:layout_marginTop="16dp">
    <RadioButton
       android:id="@+id/uppercaseRadioButton"
       android:layout_width="wrap_content"
       android:layout_height="wrap_content"
       android:text="Convert to Uppercase" />
    <RadioButton
       android:id="@+id/lowercaseRadioButton"
       android:layout_width="wrap_content"
       android:layout_height="wrap_content"
       android:text="Convert to Lowercase" />
    <RadioButton
       android:id="@+id/reverseRadioButton"
       android:layout_width="wrap_content"
       android:layout_height="wrap_content"
       android:text="Reverse String" />
  </RadioGroup>
  <Button
    android:id="@+id/submitButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Submit"
    android:layout_below="@id/radioGroup"
    android:layout_centerHorizontal="true"
```

android:layout_marginTop="16dp" android:onClick="performOperation"/>

```
MainActivity.java
import android.os.Bundle;
import android.view.View;
import\ and roid. widget. Edit Text;
import android.widget.RadioButton;
import android.widget.RadioGroup;
import android.widget.TextView;
import\ and roid x. app compat. app. App Compat Activity;
public class MainActivity extends AppCompatActivity {
  private EditText inputEditText;
  private RadioGroup radioGroup;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    inputEditText = findViewById(R.id.inputEditText);
    radioGroup = findViewById(R.id.radioGroup);
  public void performOperation(View view) {
    String inputString = inputEditText.getText().toString().trim();
    int selectedId = radioGroup.getCheckedRadioButtonId();
    if (inputString.isEmpty()) {
       showToast("Please enter a string.");
       return;
    }
    if (selectedId == -1) {
       showToast("Please select an operation.");
       return;
    RadioButton radioButton = findViewById(selectedId);
    String operation = radioButton.getText().toString();
    String result;
    switch (operation) {
       case "Convert to Uppercase":
         result = inputString.toUpperCase();
         break;
       case "Convert to Lowercase":
         result = inputString.toLowerCase();
         break;
       case "Reverse String":
         result = new StringBuilder(inputString).reverse().toString();
         break;
       default:
         result = "";
    // Start ResultActivity to display the result
    ResultActivity.start(this, result);
```

```
private void showToast(String message) {
    Toast.makeText(this, message, Toast.LENGTH_SHORT).show();
}
ResultActivity.java
import android.content.Context;
import android.content.Intent;
import android.os.Bundle;
import android.widget.TextView;
import androidx.appcompat.app.AppCompatActivity;
public class ResultActivity extends AppCompatActivity {
  private static final String EXTRA_RESULT = "result";
  public static void start(Context context, String result) {
    Intent intent = new Intent(context, ResultActivity.class);
    intent.putExtra(EXTRA_RESULT, result);
    context.startActivity(intent);
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_result);
    TextView resultTextView = findViewById(R.id.resultTextView);
    String result = getIntent().getStringExtra(EXTRA_RESULT);
    resultTextView.setText(result);
}
activity_result.xml
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:padding="16dp">
  <TextView
    and roid : id = "@+id/resultTextView"\\
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:textSize="20sp"
    android:layout_centerInParent="true"/>
</RelativeLayout>
                                                        Slip 12
Q.1] Construct an Android app that toggles a light bulb ON and OFF when the user clicks on toggle button.
Solution:
activity_main.xml
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:padding="16dp"
  tools:context=".MainActivity">
```

```
<ToggleButton
    android:id="@+id/lightToggleButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:textOff="OFF"
    android:textOn="ON"
    android:layout_centerInParent="true"/>
</RelativeLayout>
MainActivity.java
import android.os.Bundle;
import android.widget.CompoundButton;
import android.widget.Toast;
import android.widget.ToggleButton;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  private ToggleButton lightToggleButton;
  private boolean isLightOn = false;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    lightToggleButton = findViewById(R.id.lightToggleButton);
    // Set initial state of light bulb
    lightToggleButton.setChecked(isLightOn);
    // Set listener for toggle button
    lightToggleButton.setOnCheckedChangeListener(new CompoundButton.OnCheckedChangeListener() {
       @Override
       public void onCheckedChanged(CompoundButton buttonView, boolean isChecked) {
         if (isChecked) {
           // Light bulb is ON
           turnOnLight();
         } else {
           // Light bulb is OFF
           turnOffLight();
    });
  private void turnOnLight() {
    // Simulate turning on the light bulb (You can add your own logic here)
    showToast("Light bulb is ON");
    isLightOn = true;
  }
  private void turnOffLight() {
    // Simulate turning off the light bulb (You can add your own logic here)
    showToast("Light bulb is OFF");
    isLightOn = false;
  }
  private void showToast(String message) {
    To a st. make Text (this, message, To a st. LENGTH\_SHORT). show ();
```

```
}
}
```

Q.2] Create an Android application which will ask the user to input his / her name. A message should display the two items concatenated in a label. Change the format of the label using radio buttons and check boxes for selection. The user can make the label text bold, underlined or italic as well as change its color. Also include buttons to display the message in the label, clear the text boxes as well as label. Finally exit.

```
Solution:
activity_main.xml
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:padding="16dp"
  tools:context=".MainActivity">
  <EditText
    android:id="@+id/nameEditText"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="Enter your name"
    android:inputType="text"/>
  <RadioGroup
    android:id="@+id/formatRadioGroup"
    android:layout width="match parent"
    android:layout height="wrap content"
    android:layout below="@id/nameEditText"
    android:layout_marginTop="16dp">
    <RadioButton
       android:id="@+id/boldRadioButton"
       android:layout_width="wrap_content"
       android:layout_height="wrap_content"
       android:text="Bold"/>
    <RadioButton
       android:id="@+id/italicRadioButton"
       android:layout_width="wrap_content"
       android:layout_height="wrap_content"
       android:text="Italic"/>
    <RadioButton
       android:id="@+id/underlineRadioButton"
       android:layout_width="wrap_content"
       android:layout_height="wrap_content"
       android:text="Underline"/>
  </RadioGroup>
  <CheckBox
    android:id="@+id/redCheckBox"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Red"
    android:layout_below="@id/formatRadioGroup"
    android:layout_marginTop="16dp"/>
  <CheckBox
    android:id="@+id/greenCheckBox"
    android:layout_width="wrap_content"
```

android:layout_height="wrap_content"

```
android:text="Green"
    android:layout_below="@id/redCheckBox"
    android:layout_marginTop="8dp"/>
  <Button
    android:id="@+id/displayButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Display"
    android:layout_below="@id/greenCheckBox"
    android:layout_marginTop="16dp"
    android:onClick="displayMessage"/>
  <Button
    android:id="@+id/clearButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Clear"
    android:layout_toEndOf="@id/displayButton"
    android:layout_below="@id/greenCheckBox"
    android:layout_marginTop="16dp"
    android:layout_marginStart="16dp"
    android:onClick="clearText"/>
  <TextView
    android:id="@+id/messageTextView"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:textSize="18sp"
    android:textStyle="normal"
    android:textColor="@android:color/black"
    android:layout_below="@id/displayButton"
    android:layout_marginTop="16dp"/>
</RelativeLayout>
MainActivity.java
import android.graphics.Color;
import android.os.Bundle;
import android.text.Spannable;
import android.text.SpannableString;
import android.text.style.StyleSpan;
import android.text.style.UnderlineSpan;
import android.view.View;
import android.widget.CheckBox;
import android.widget.EditText;
import android.widget.RadioButton;
import android.widget.RadioGroup;
import android.widget.TextView;
import android.widget.Toast;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  private EditText nameEditText;
  private RadioGroup formatRadioGroup;
  private CheckBox redCheckBox, greenCheckBox;
  private TextView messageTextView;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
```

```
super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    nameEditText = findViewById(R.id.nameEditText);
    formatRadioGroup = findViewById(R.id.formatRadioGroup);
    redCheckBox = findViewById(R.id.redCheckBox);
    greenCheckBox = findViewById(R.id.greenCheckBox);
    messageTextView = findViewById(R.id.messageTextView); \\
  public void displayMessage(View view) {
    String name = nameEditText.getText().toString().trim();
    if (name.isEmpty()) {
       showToast("Please enter your name.");
       return;
    }
    // Get selected text style
    int style = 0;
    int checkedStyleId = formatRadioGroup.getCheckedRadioButtonId();
    if (checkedStyleId != -1) {
       RadioButton radioButton = findViewById(checkedStyleId);
       String styleText = radioButton.getText().toString();
       if (styleText.equals("Bold")) {
         style |= Typeface.BOLD;
       } else if (styleText.equals("Italic")) {
         style |= Typeface.ITALIC;
    }
    // Get selected text color
    int color = Color.BLACK;
    if (redCheckBox.isChecked()) {
       color = Color.RED;
    } else if (greenCheckBox.isChecked()) {
       color = Color.GREEN;
    // Create styled and colored text
    SpannableString spannableString = new SpannableString(name);
    spannableString.setSpan(new StyleSpan(style), 0, name.length(), Spannable.SPAN_EXCLUSIVE_EXCLUSIVE);
    spannableString.setSpan(new ForegroundColorSpan(color), 0, name.length(),
Spannable.SPAN_EXCLUSIVE_EXCLUSIVE);
    messageTextView.setText(spannableString);
  public void clearText(View view) {
    nameEditText.setText("");
    messageTextView.setText("");
    format Radio Group. clear Check();\\
    redCheckBox.setChecked(false);
    greenCheckBox.setChecked(false);
  }
  private void showToast(String message) {
    Toast.makeText(this, message, Toast.LENGTH_SHORT).show();
```

}

Solution:

```
activity_registration.xml
<?xml version="1.0" encoding="utf-8"?>
```

```
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
  android:layout_width="match_parent"
  android:layout_height="match_parent">
  <EditText
    android:id="@+id/usernameEditText"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="Username"
    android:inputType="text"/>
  <EditText
    android:id="@+id/emailEditText"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:layout_below="@id/usernameEditText"
    android:layout_marginTop="16dp"
    android:hint="Email"
    android:inputType="textEmailAddress"/>
  <EditText
```

android:id="@+id/passwordEditText" android:layout_width="match_parent" android:layout height="wrap content" android:layout below="@id/emailEditText" android:layout marginTop="16dp" android:hint="Password" android:inputType="textPassword"/>

<Button

android:id="@+id/registerButton" android:layout_width="wrap_content" android:layout_height="wrap_content" android:layout_below="@id/passwordEditText" android:layout_centerHorizontal="true" android:layout_marginTop="24dp" android:text="Register"/>

</RelativeLayout>

RegistrationActivity.java

```
import android.os.Bundle;
import android.util.Patterns;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.Toast;
```

import androidx.appcompat.app.AppCompatActivity;

```
public class MainActivity extends AppCompatActivity {
```

```
private EditText usernameEditText, emailEditText, passwordEditText;
private Button registerButton;
@Override
```

```
protected void onCreate(Bundle savedInstanceState) {
  super.onCreate(savedInstanceState);
  setContentView (R.layout.activity\_main);
```

```
usernameEditText = findViewById(R.id.usernameEditText); \\
  emailEditText = findViewById(R.id.emailEditText);
  passwordEditText = findViewById(R.id.passwordEditText);
  registerButton = findViewById(R.id.registerButton);
  registerButton.setOnClickListener(new View.OnClickListener() {
     @Override
    public void onClick(View v) {
       register();
  });
private void register() {
  String username = usernameEditText.getText().toString().trim();
  String email = emailEditText.getText().toString().trim();
  String password = passwordEditText.getText().toString().trim();
  if (username.isEmpty()) {
    usernameEditText.setError("Username is required");
     usernameEditText.requestFocus();
     return;
  }
  if (email.isEmpty()) {
    emailEditText.setError("Email is required");
    emailEditText.requestFocus();
     return;
  }
  if (!Patterns.EMAIL_ADDRESS.matcher(email).matches()) {
     emailEditText.setError("Enter a valid email address");
    emailEditText.requestFocus();
     return;
  }
  if (password.isEmpty()) {
     passwordEditText.setError("Password is required");
    passwordEditText.requestFocus();
     return;
  }
  if (password.length() < 6) {
     passwordEditText.setError("Password must be at least 6 characters");
    passwordEditText.requestFocus();
     return;
  // Registration successful
  Toast.makeText(this, "Registration Successful", Toast.LENGTH_SHORT).show();
```

Q.2] Write a Java Android Program to Demonstrate List View Activity with all operations Such as: Insert, Delete, Search

Solution:

}

```
activity_main.xml
```

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
   xmlns:tools="http://schemas.android.com/tools"
   android:layout_width="match_parent"</pre>
```

```
android:layout_height="match_parent"
  android:padding="16dp"
  tools:context=".MainActivity">
  <EditText
    android:id="@+id/itemEditText"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="Enter item name"/>
  <Button
    android:id="@+id/addButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_below="@id/itemEditText"
    android:layout_marginTop="16dp"
    android:text="Add"
    android:onClick="addItem"/>
  <EditText
    android:id="@+id/searchEditText"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:layout_below="@id/addButton"
    android:layout_marginTop="16dp"
    android:hint="Search"/>
  <ListView
    android:id="@+id/listView"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:layout_below="@id/searchEditText"
    android:layout_marginTop="16dp"/>
</RelativeLayout>
ItemAdapter.java
import android.content.Context;
import android.view.LayoutInflater;
import android.view.View;
import android.view.ViewGroup;
import android.widget.ArrayAdapter;
import android.widget.TextView;
import java.util.ArrayList;
public class ItemAdapter extends ArrayAdapter<String> {
  private Context mContext;
  private int mResource;
  public ItemAdapter(Context context, int resource, ArrayList<String> items) {
    super(context, resource, items);
    mContext = context;
    mResource = resource;
  }
  @Override
  public View getView(int position, View convertView, ViewGroup parent) {
    String item = getItem(position);
    if (convertView == null) {
```

```
LayoutInflater inflater = LayoutInflater.from(mContext);
      convertView = inflater.inflate(mResource, parent, false);
    }
    TextView textView = convertView.findViewById(R.id.textView);
    textView.setText(item);
    return convertView;
}
MainActivity.java
import android.os.Bundle;
import android.text.Editable;
import android.text.TextWatcher;
import android.view.View;
import android.widget.AdapterView;
import android.widget.ArrayAdapter;
import android.widget.EditText;
import android.widget.ListView;
import android.widget.Toast;
import androidx.appcompat.app.AppCompatActivity;
import java.util.ArrayList;
public class MainActivity extends AppCompatActivity {
  private EditText itemEditText, searchEditText;
  private ListView listView;
  private ArrayList<String> itemList;
  private ArrayAdapter<String> adapter;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    itemEditText = findViewById(R.id.itemEditText);
    searchEditText = findViewById(R.id.searchEditText);
    listView = findViewById(R.id.listView);
    itemList = new ArrayList<>();
    adapter = new ItemAdapter(this, R.layout.item_layout, itemList);
    listView.setAdapter(adapter);
    // Add item to list view when "Add" button is clicked
    @Override
      public void onClick(View v) {
         addItem();
    });
    // Delete item from list view when item is clicked
    listView.setOnItemClickListener(new AdapterView.OnItemClickListener() {
       @Override
      public void onItemClick(AdapterView<?> parent, View view, int position, long id) {
         deleteItem(position);
    });
```

```
// Filter list view items based on search query
    searchEditText.addTextChangedListener(new TextWatcher() {
       @Override
       public void beforeTextChanged(CharSequence s, int start, int count, int after) {}
       @Override
       public void onTextChanged(CharSequence s, int start, int before, int count) {
         filterItems(s.toString());
       @Override
       public void afterTextChanged(Editable s) {}
    });
  }
  private void addItem() {
    String\ item = itemEditText.getText().toString().trim();
    if (!item.isEmpty()) {
       itemList.add(item);
       adapter.notifyDataSetChanged();
       itemEditText.setText("");
    } else {
       showToast("Please enter an item.");
  }
  private void deleteItem(int position) {
    itemList.remove(position);
    adapter.notifyDataSetChanged();
  private void filterItems(String query) {
    ArrayList<String> filteredList = new ArrayList<>();
    for (String item: itemList) {
       if (item.toLowerCase().contains(query.toLowerCase())) {
         filteredList.add(item);
    adapter = new ItemAdapter(this, R.layout.item_layout, filteredList);
    listView.setAdapter(adapter);
  private void showToast(String message) {
    Toast.makeText(this, message, Toast.LENGTH_SHORT).show();
}
item_layout.xml
<?xml version="1.0" encoding="utf-8"?>
<TextView xmlns:android="http://schemas.android.com/apk/res/android"</pre>
  android:id="@+id/textView"
  android:layout_width="match_parent"
  android:layout_height="wrap_content"
  android:padding="16dp"
  android:textSize="18sp"/>
```

Slip 14

Q.1] Construct an Android application to accept a number and calculate and display Factorial of a given number in TextView.

Solution:

activity_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:padding="16dp"
  tools:context=".MainActivity">
  <EditText
    android:id="@+id/numberEditText"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="Enter a number"
    android:inputType="number"/>
  <Button
    android:id="@+id/calculateButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_below="@id/numberEditText"
    android:layout_marginTop="16dp"
    android:text="Calculate"
    android:onClick="calculateFactorial"/>
  <TextView
    android:id="@+id/resultTextView"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:layout below="@id/calculateButton"
    android:layout marginTop="16dp"
    android:textSize="18sp"/>
</RelativeLayout>
MainActivity.java
import android.os.Bundle;
import android.view.View;
import android.widget.EditText;
import android.widget.TextView;
import android.widget.Toast;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  private EditText numberEditText;
  private TextView resultTextView;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate (savedInstanceState);\\
    setContentView(R.layout.activity_main);
    numberEditText = findViewById(R.id.numberEditText);
    resultTextView = findViewById(R.id.resultTextView);
  public void calculateFactorial(View view) {
    String input = numberEditText.getText().toString().trim();
    if (input.isEmpty()) {
       showToast("Please enter a number.");
       return;
```

```
}
     int number = Integer.parseInt(input);
     if (number < 0) {
       showToast("Please enter a non-negative number.");
     long factorial = calculateFactorial(number);
     resultTextView.setText("Factorial of " + number + " is: " + factorial);
  private long calculateFactorial(int number) {
     if (number == 0 \parallel number == 1) {
       return 1;
     }
     long result = 1;
     for (int i = 2; i \le number; i++) {
       result *= i;
    return result;
  }
  private void showToast(String message) {
     Toast.makeText(this, message, Toast.LENGTH_SHORT).show();
}
```

Q.2] Create an Android application, which show Login Form. After clicking LOGIN button display the "Login Successful..." message if username and password is same else display "Invalid Login" message in Toast Control. Solution:

```
activity_main.xml
```

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:padding="16dp"
  tools:context=".MainActivity">
  <EditText
    android:id="@+id/usernameEditText"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="Username"
    android:inputType="text"/>
  <EditText
    android:id="@+id/passwordEditText"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:layout_below="@id/usernameEditText"
    android:layout_marginTop="16dp"
    android:hint="Password"
    android:inputType="textPassword"/>
  <Button
    android:id="@+id/loginButton"
    android:layout_width="wrap_content"
```

```
android:layout_height="wrap_content"
    android:layout_below="@id/passwordEditText"
    android:layout_marginTop="24dp"
    android:text="Login"
    android:onClick="login"/>
</RelativeLayout>
MainActivity.java
package com.example.operation;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.TextView;
import android.widget.Toast;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  private EditText usernameEditText, passwordEditText;
  private Button loginButton;
  private TextView resultTextView;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    usernameEditText = findViewById(R.id.usernameEditText);
    passwordEditText = findViewById(R.id.passwordEditText);
    loginButton = findViewById(R.id.loginButton);
    resultTextView = findViewById(R.id.resultTextView);
    loginButton.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         loginUser();
    });
  private void loginUser() {
    String username = usernameEditText.getText().toString().trim();
    String password = passwordEditText.getText().toString().trim();
    // Check if username and password are correct
    if (username.equals("maheshkandekar") && password.equals("password")) {
       // Display login successful message
       Toast.makeText(MainActivity.this, "Login Successful", Toast.LENGTH_SHORT).show();
       resultTextView.setText("");
    } else {
       // Display invalid login message
      Toast.makeText(MainActivity.this, "Invalid Login", Toast.LENGTH_SHORT).show();
       resultTextView.setText("");
    }
  }
```

Q1] Construct an Android application to accept two numbers in two EditText, with four buttons as ADD, SUB, DIV and MULT and display Result using Toast Control.

Solution:

```
activity_main.xml
```

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:padding="16dp"
  tools:context=".MainActivity">
  <EditText
    android:id="@+id/number1EditText"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="Enter first number"
    android:inputType="numberDecimal"/>
  <EditText
    android:id="@+id/number2EditText"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:layout_below="@id/number1EditText"
    android:layout_marginTop="16dp"
    android:hint="Enter second number"
    android:inputType="numberDecimal"/>
  <Button
    android:id="@+id/addButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_below="@id/number2EditText"
    android:layout_marginTop="16dp"
    android:text="ADD"
    android:onClick="performAddition"/>
  <Button
    android:id="@+id/subtractButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_below="@id/addButton"
    android:layout_marginTop="16dp"
    android:text="SUB"
    android:onClick="performSubtraction"/>
  <Button
    android:id="@+id/multiplyButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_below="@id/subtractButton"
    android:layout_marginTop="16dp"
    android:text="MULT"
    android:onClick="performMultiplication"/>
  <Button
    android:id="@+id/divideButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_below="@id/multiplyButton"
    android:layout_marginTop="16dp"
    android:text="DIV"
```

```
android:onClick="performDivision"/>
</RelativeLayout>
MainActivity.java
import android.os.Bundle;
import android.view.View;
import android.widget.EditText;
import android.widget.Toast;
import\ and roid x. app compat. app. App Compat Activity;
public class MainActivity extends AppCompatActivity {
  private EditText number1EditText, number2EditText;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    number1EditText = findViewById(R.id.number1EditText);
    number2EditText = findViewById(R.id.number2EditText);
  public void performAddition(View view) {
    performOperation("+");
  public void performSubtraction(View view) {
    performOperation("-");
  public void performMultiplication(View view) {
    performOperation("*");
  public void performDivision(View view) {
    performOperation("/");
  private void performOperation(String operator) {
    String number1Str = number1EditText.getText().toString().trim();
    String number2Str = number2EditText.getText().toString().trim();
    if (number1Str.isEmpty() \parallel number2Str.isEmpty()) {
       showToast("Please enter both numbers.");
       return;
    double number1 = Double.parseDouble(number1Str);
    double number2 = Double.parseDouble(number2Str);
    double result;
    switch (operator) {
       case "+":
         result = number1 + number2;
         showToast("Result of addition: " + result);
         break;
       case "-":
         result = number1 - number2;
         showToast("Result of subtraction: " + result);
```

```
break;
       case "*":
         result = number1 * number2;
         showToast("Result of multiplication: " + result);
         break;
       case "/":
         if (number2 == 0) {
            showToast("Cannot divide by zero.");
         } else {
            result = number1 / number2;
            showToast("Result of division: " + result);
         break;
       default:
         showToast("Invalid operator.");
         break;
     }
  }
  private void showToast(String message) {
    Toast.makeText(this, message, Toast.LENGTH_SHORT).show();
}
```

Q2] Construct a bank app to display different menu like withdraw, deposit etc. Solution:

```
activity main.xml
```

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:padding="16dp"
  tools:context=".MainActivity">
  <Button
    android:id="@+id/withdrawButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Withdraw"
    android:layout_centerHorizontal="true"
    android:onClick="withdraw"/>
  <Button
    android:id="@+id/depositButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Deposit"
    android:layout_below="@id/withdrawButton"
    android:layout_marginTop="16dp"
    android:layout_centerHorizontal="true"
    android:onClick="deposit"/>
  <Button
    android:id="@+id/balanceButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Check Balance"
    android:layout_below="@id/depositButton"
    android:layout_marginTop="16dp"
    android:layout_centerHorizontal="true"
```

```
android:onClick="checkBalance"/>
</RelativeLayout>
MainActivity.java
import android.os.Bundle;
import android.view.View;
import android.widget.Toast;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  private double balance = 1000; // Initial balance
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
  public void withdraw(View view) {
    if (balance >= 100) { // Minimum balance check
       balance -= 100; // Withdrawal amount
       showToast("Withdrawal Successful. Current Balance: " + balance);
       showToast("Insufficient balance for withdrawal.");
  }
  public void deposit(View view) {
    balance += 200; // Deposit amount
    showToast("Deposit Successful. Current Balance: " + balance);
  public void checkBalance(View view) {
    showToast("Current Balance: " + balance);
  private void showToast(String message) {
    Toast.makeText(this, message, Toast.LENGTH_SHORT).show();
}
```

Slip 16

Q1] Create a Simple Android Application Which Send —Hello message from one activity to another with help of Button (Use Intent).

Solution:

```
activity_main.xml
```

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
   xmlns:tools="http://schemas.android.com/tools"
   android:layout_width="match_parent"
   android:layout_height="match_parent"
   android:padding="16dp"
   tools:context=".MainActivity">
```

```
<Button
    android:id="@+id/sendMessageButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Send Message"
    android:layout_centerInParent="true"
    android:onClick="sendMessage"/>
</RelativeLayout>
activity_display_message.xml
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:padding="16dp"
  tools:context=".DisplayMessageActivity">
  <TextView
    android:id="@+id/messageTextView"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:textSize="24sp"
    android:layout_centerInParent="true"/>
</RelativeLayout>
MainActivity.java
import android.content.Intent;
import android.os.Bundle;
import android.view.View;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
  public void sendMessage(View view) {
    Intent intent = new Intent(this, DisplayMessageActivity.class);
    intent.putExtra("message", "Hello"); // Send message as an extra
    startActivity(intent);
}
DisplayMessageActivity.java
import android.content.Intent;
import android.os.Bundle;
import android.widget.TextView;
import androidx.appcompat.app.AppCompatActivity;
public class DisplayMessageActivity extends AppCompatActivity {
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.on Create (saved Instance State);\\
```

```
setContentView(R.layout.activity_display_message);
    Intent intent = getIntent();
    String message = intent.getStringExtra("message"); // Receive message extra
    TextView messageTextView = findViewById(R.id.messageTextView);
    messageTextView.setText(message); // Set message in TextView
}
AndroidManifest.xml
<activity android:name=".DisplayMessageActivity">
  <intent-filter>
    <action android:name="android.intent.action.MAIN" />
    <category android:name="android.intent.category.LAUNCHER" />
  </intent-filter>
</activity>
Q2] Create an Android application, with two activity first activity will have an EditText and a Button where the user
can enter player name and after clicking on button the entered name will be display in another Activity. Second
activity has the BACK button to transition to first activity (Using Intent).
Solution
activity_main.xml
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
  android:padding="16dp"
  tools:context=".MainActivity">
  <EditText
    android:id="@+id/playerNameEditText"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="Enter player name"
    android:inputType="text"/>
  <Button
    android:id="@+id/sendButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_below="@id/playerNameEditText"
    android:layout_marginTop="16dp"
    android:text="Send"
    android:onClick="sendMessage"/>
</RelativeLayout>
activity_display_name.xml
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:padding="16dp"
  tools:context=".DisplayNameActivity">
  <TextView
    and roid: id = "@+id/displayNameTextView"\\
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
```

```
android:textSize="24sp"
    android:layout_centerInParent="true"/>
  <Button
    android:id="@+id/backButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_below="@id/displayNameTextView"
    android:layout_marginTop="16dp"
    android:text="Back"
    android:onClick="goBack"/>
</RelativeLayout>
MainActivity.java
import android.content.Intent;
import android.os.Bundle;
import android.view.View;
import android.widget.EditText;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
  public void sendMessage(View view) {
    EditText playerNameEditText = findViewById(R.id.playerNameEditText);
    String playerName = playerNameEditText.getText().toString().trim();
    Intent intent = new Intent(this, DisplayNameActivity.class);
    intent.putExtra("playerName", playerName); // Send player name as an extra
    startActivity(intent);
DisplayNameActivity.java
import android.content.Intent;
import android.os.Bundle;
import android.widget.TextView;
import androidx.appcompat.app.AppCompatActivity;
public class DisplayNameActivity extends AppCompatActivity {
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_display_name);
    Intent intent = getIntent();
    String playerName = intent.getStringExtra("playerName"); // Receive player name extra
    TextView displayNameTextView = findViewById(R.id.displayNameTextView);
    displayNameTextView.setText(playerName); // Set player name in TextView
  public void goBack(View view) {
```

```
finish(); // Finish current activity to go back
}
```

Slip 17

```
Q1] Write an Android Program to demonstrate Activity life Cycle.
activity_main.xml
<!-- activity_main.xml -->
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:padding="16dp"
  tools:context=".MainActivity">
  <TextView
    android:id="@+id/textView"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Activity Lifecycle Demo"
    android:textSize="24sp"
    android:layout_centerInParent="true"/>
</RelativeLayout>
MainActivity.java
// MainActivity.java
package com.example.activitylifecycledemo;
import android.os.Bundle;
import android.util.Log;
import android.widget.TextView;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  private static final String TAG = "MainActivity";
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    Log.d(TAG, "onCreate: Activity created");
  @Override
  protected void onStart() {
    super.onStart();
    Log.d(TAG, "onStart: Activity started");
  }
  @Override
  protected void onResume() {
    super.onResume();
    Log.d(TAG, "onResume: Activity resumed");
```

}

```
@Override
  protected void onPause() {
    super.onPause();
    Log.d(TAG, "onPause: Activity paused");
  @Override
  protected void onStop() {
    super.onStop();
    Log.d(TAG, "onStop: Activity stopped");
  }
  @Override
  protected void onDestroy() {
    super.onDestroy();
    Log.d(TAG, "onDestroy: Activity destroyed");
  }
  @Override
  protected void onRestart() {
    super.onRestart();
    Log.d(TAG, "onRestart: Activity restarted");
  }
}
AndroidManifest.xml
<!-- AndroidManifest.xml -->
<manifest xmlns:android="http://schemas.android.com/apk/res/android"</pre>
  package="com.example.activitylifecycledemo">
  <application
    android:allowBackup="true"
    android:icon="@mipmap/ic_launcher"
    android:label="@string/app_name"
    android:roundIcon="@mipmap/ic_launcher_round"
    android:supportsRtl="true"
    android:theme="@style/AppTheme">
    <activity android:name=".MainActivity">
       <intent-filter>
         <action android:name="android.intent.action.MAIN" />
         <category android:name="android.intent.category.LAUNCHER" />
       </intent-filter>
    </activity>
  </application>
</manifest>
Q2] Write a PhoneGap application to create a contact. Options are: • Searching for Contacts • Cloning Contacts •
Removing Contacts.
Solution:
index.html
<!-- index.html -->
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Contact Management</title>
  <style>
    /* Add your CSS styles here */
    /* For simplicity, you can add inline styles or use a separate CSS file */
```

```
</style>
</head>
<body>
  <h1>Contact Management</h1>
  <button id="searchBtn">Search Contacts</button>
  <button id="cloneBtn">Clone Contacts</button>
  <button id="removeBtn">Remove Contacts</button>
  <script src="phonegap.js"></script>
  <script src="index.js"></script>
</body>
</html>
index.js
// index.js
document.addEventListener('deviceready', onDeviceReady, false);
function onDeviceReady() {
  console.log('Device is ready');
  // Add event listeners for buttons
  document.getElementById('searchBtn').addEventListener('click', searchContacts);\\
  document.getElementById('cloneBtn').addEventListener('click', cloneContacts);\\
  document.getElementById('removeBtn').addEventListener('click', removeContacts);
function searchContacts() {
  // Implement logic to search for contacts
function cloneContacts() {
  // Implement logic to clone contacts
function removeContacts() {
  // Implement logic to remove contacts
```

Slip 18

Q1] Create an Android Application that will change color of the screen and change the font size of text view using xml.

Solution:

android:layout_centerInParent="true"/>

```
android:id="@+id/changeButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Change Color & Font Size"
    android:layout_below="@id/textView"
    android:layout_centerHorizontal="true"
    android:layout_marginTop="16dp"/>
</RelativeLayout>
res/values/styles.xml
<!-- res/values/styles.xml -->
<resources>
  <style name="AppTheme" parent="Theme.AppCompat.Light.DarkActionBar">
    <!-- Customize your theme here. -->
  </style>
  <style name="LargeText" parent="android:TextAppearance.Large">
    <item name="android:textSize">30sp</item>
  </style>
  <style name="SmallText" parent="android:TextAppearance.Small">
    <item name="android:textSize">18sp</item>
  </style>
  <color name="colorPrimary">#6200EE</color>
  <color name="colorPrimaryDark">#3700B3</color>
  <color name="colorAccent">#03DAC5</color>
  <color name="customColor">#FF0000</color>
</resources>
res/values/colors.xml
<!-- res/values/colors.xml -->
<resources>
  <color name="customColor">#FF0000</color>
</resources>
MainActivity.java
// MainActivity.java
package com.example.colorandfontsize;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.TextView;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  private TextView textView;
  private Button changeButton;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    textView = findViewById(R.id.textView);
    change Button = find View By Id (R.id.change Button); \\
```

<Button

```
changeButton.setOnClickListener(new View.OnClickListener() {
     @Override
     public void onClick(View v) {
       // Change text color
       textView.setTextColor(getResources().getColor(R.color.customColor));\\
       // Change text size
       textView.setTextSize(30); // Change to desired font size
  });
}
```

Q2] Create table Project (id, name, dept, city). Create Application to perform the following operations. (using SQLite database) i] Add at least 5 records. ii] Display all the records.

```
Solution:
DatabaseHelper.java
// DatabaseHelper.java
package com.example.projectdatabase;
import android.content.ContentValues;
import android.content.Context;
import android.database.Cursor;
import android.database.sqlite.SQLiteDatabase;
import android.database.sqlite.SQLiteOpenHelper;
public class DatabaseHelper extends SQLiteOpenHelper {
  private static final String DATABASE NAME = "project db";
  private static final int DATABASE_VERSION = 1;
  private static final String TABLE_NAME = "Project";
  private static final String COLUMN_ID = "id";
  private static final String COLUMN_NAME = "name";
  private static final String COLUMN_DEPT = "dept";
  private static final String COLUMN_CITY = "city";
  public DatabaseHelper(Context context) {
    super(context, DATABASE_NAME, null, DATABASE_VERSION);
  @Override
  public void onCreate(SQLiteDatabase db) {
    String createTableQuery = "CREATE TABLE " + TABLE_NAME + " (" +
        COLUMN_ID + " INTEGER PRIMARY KEY AUTOINCREMENT, " +
        COLUMN_NAME + " TEXT, " +
        COLUMN_DEPT + " TEXT, " +
        COLUMN_CITY + " TEXT)";
    db.execSQL(createTableQuery);
  @Override
  public void onUpgrade(SQLiteDatabase db, int oldVersion, int newVersion) {
    db.execSQL("DROP TABLE IF EXISTS " + TABLE_NAME);
    onCreate(db);
  public boolean addProject(String name, String dept, String city) {
    SQLiteDatabase db = this.getWritableDatabase();
    ContentValues contentValues = new ContentValues();
    content Values.put (COLUMN\_NAME, name);\\
    contentValues.put(COLUMN_DEPT, dept);
```

```
contentValues.put(COLUMN_CITY, city);
    long result = db.insert(TABLE_NAME, null, contentValues);
    return result !=-1;
  public Cursor getAllProjects() {
    SQLiteDatabase db = this.getWritableDatabase();
    return db.rawQuery("SELECT * FROM " + TABLE_NAME, null);
}
MainActivity.java
// MainActivity.java
package com.example.projectdatabase;
import androidx.appcompat.app.AppCompatActivity;
import android.database.Cursor;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.TextView;
public class MainActivity extends AppCompatActivity {
  private DatabaseHelper databaseHelper;
  private TextView textView;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    databaseHelper = new DatabaseHelper(this);
    textView = findViewById(R.id.textView);
    Button addButton = findViewById(R.id.addButton);
    Button displayButton = findViewById(R.id.displayButton);
    addButton.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         databaseHelper.addProject("Project 1", "IT", "New York");
         databaseHelper.addProject("Project 2", "Finance", "London");
         databaseHelper.addProject("Project 3", "Marketing", "Paris");
         databaseHelper.addProject("Project 4", "HR", "Berlin");
         databaseHelper.addProject("Project 5", "Operations", "Tokyo");
    });
    displayButton.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         displayProjects();
    });
  }
  private void displayProjects() {
    Cursor cursor = databaseHelper.getAllProjects();
    StringBuilder stringBuilder = new StringBuilder();
    while (cursor.moveToNext()) {
```

```
int id = cursor.getInt(cursor.getColumnIndex("id"));
       String name = cursor.getString(cursor.getColumnIndex("name"));
       String dept = cursor.getString(cursor.getColumnIndex("dept"));
       String city = cursor.getString(cursor.getColumnIndex("city"));
       stringBuilder.append("ID: ").append(id).append(", Name: ").append(name)
            .append(", Department: ").append(dept).append(", City: ").append(city)
            .append("\n");
    textView.setText(stringBuilder.toString());
}
activity_main.xml
<!-- activity_main.xml -->
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
  <Button
    android:id="@+id/addButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Add Records"
    android:layout marginTop="16dp"
    android:layout_centerHorizontal="true" />
    android:id="@+id/displayButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Display Records"
    android:layout_below="@id/addButton"
    android:layout_marginTop="16dp"
    android:layout_centerHorizontal="true" />
  <TextView
    android:id="@+id/textView"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text=""
    android:textSize="18sp"
    android:layout_below="@id/displayButton"
    android:layout_marginTop="32dp"
    android:layout_centerHorizontal="true" />
</RelativeLayout>
```

Slip 19

Q1] Write an Android Program to Change the Image Displayed on the Screen. Solution:

activity main.xml

```
<!-- activity_main.xml --> 
<?xml version="1.0" encoding="utf-8"?> 
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
```

```
xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
  <ImageView
    android:id="@+id/imageView"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:src="@drawable/image1"
    android:scaleType="fitCenter"
    android:layout_centerInParent="true"
    android:adjustViewBounds="true" />
  <Button
    android:id="@+id/changeImageButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Change Image"
    android:layout_below="@id/imageView"
    android:layout_centerHorizontal="true"
    android:layout_marginTop="16dp" />
</RelativeLayout>
MainActivity.java
// MainActivity.java
package com.example.imagedisplay;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.ImageView;
public class MainActivity extends AppCompatActivity {
  private ImageView imageView;
  private Button changeImageButton;
  private int[] imageIds = {R.drawable.image1, R.drawable.image2, R.drawable.image3};
  private int currentImageIndex = 0;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.on Create (saved Instance State);\\
    setContentView(R.layout.activity_main);
    imageView = findViewById(R.id.imageView);
    change Image Button = find View By Id (R.id.change Image Button); \\
    // Set initial image
    imageView.setImageResource(imageIds[currentImageIndex]);
    // Change image on button click
    changeImageButton.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         currentImageIndex = (currentImageIndex + 1) % imageIds.length;
         imageView.setImageResource(imageIds[currentImageIndex]);\\
       }
```

```
});
}
```

Q2] Construct an Android Application to create two option menu as Find Factorial and Find Sum of Digits. Accept a number and calculate Factorial and Sum of Digits of a given number by clicking Menu. Solution:

```
activity_main.xml
<!-- activity_main.xml -->
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
  <EditText
    android:id="@+id/numberEditText"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="Enter a number"
    android:inputType="number"
    android:layout_margin="16dp"
    android:layout_centerHorizontal="true" />
  <TextView
    android:id="@+id/resultTextView"
    android:layout width="wrap content"
    android:layout_height="wrap_content"
    android:text=""
    android:textSize="18sp"
    android:layout_below="@id/numberEditText"
    android:layout_centerHorizontal="true"
    android:layout_marginTop="16dp" />
</RelativeLayout>
MainActivity.java
// MainActivity.java
package com.example.calculator;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.Menu;
import android.view.MenuItem;
import android.view.View;
import android.widget.EditText;
import android.widget.TextView;
public class MainActivity extends AppCompatActivity {
  private EditText numberEditText;
  private TextView resultTextView;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate (savedInstanceState);\\
    setContentView(R.layout.activity_main);
    numberEditText = findViewById(R.id.numberEditText);
```

resultTextView = findViewById(R.id.resultTextView);

```
}
  @Override
  public boolean onCreateOptionsMenu(Menu menu) {
    getMenuInflater().inflate(R.menu.main_menu, menu);
    return true;
  @Override
  public boolean onOptionsItemSelected(MenuItem item) {
    switch (item.getItemId()) {
       case R.id.menuFactorial:
         calculateFactorial();
         return true;
       case R.id.menuSumOfDigits:
         calculateSumOfDigits();
         return true;
       default:
         return super.onOptionsItemSelected(item);
    }
  }
  private void calculateFactorial() {
    String numberStr = numberEditText.getText().toString();
    if (!numberStr.isEmpty()) {
       int number = Integer.parseInt(numberStr);
       int factorial = 1;
       for (int i = 1; i \le number; i++) {
         factorial *= i;
       }
       resultTextView.setText("Factorial: " + factorial);
       resultTextView.setText("Please enter a number.");
    }
  }
  private void calculateSumOfDigits() {
    String numberStr = numberEditText.getText().toString();
    if (!numberStr.isEmpty()) {
       int number = Integer.parseInt(numberStr);
       int sum = 0;
       while (number != 0) {
         sum += number % 10;
         number = 10;
       resultTextView.setText("Sum of Digits: " + sum);
       resultTextView.setText("Please enter a number.");
res/menu/main_menu.xml
<!-- res/menu/main_menu.xml -->
<menu xmlns:android="http://schemas.android.com/apk/res/android">
  <item
    android:id="@+id/menuFactorial"
    android:title="Find Factorial" />
  <item
    android:id="@+id/menuSumOfDigits"
    android:title="Find Sum of Digits" />
</menu>
```

Q1] Write an application to accept two numbers from the user and displays them. But Reject input if both numbers are greater than 20 and asks for two new numbers.

Solution:

```
activity_main.xml
<!-- activity_main.xml -->
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:padding="16dp"
  tools:context=".MainActivity">
  <EditText
    android:id="@+id/firstNumberEditText"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="Enter first number"
    android:inputType="number"
    android:layout_marginBottom="16dp" />
  <EditText
    android:id="@+id/secondNumberEditText"
    android:layout width="match parent"
    android:layout height="wrap content"
    android:hint="Enter second number"
    android:inputType="number"
    android:layout_below="@id/firstNumberEditText"
    android:layout_marginBottom="16dp" />
  <Button
    android:id="@+id/submitButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Submit"
    android:layout_below="@id/secondNumberEditText"
    android:layout_centerHorizontal="true" />
</RelativeLayout>
MainActivity.java
// MainActivity.java
package com.example.numberinput;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
  private EditText firstNumberEditText;
  private\ Edit Text\ second Number Edit Text;
  private Button submitButton;
  @Override
```

```
protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    firstNumberEditText = findViewById(R.id.firstNumberEditText); \\
    secondNumberEditText = findViewById(R.id.secondNumberEditText);
    submitButton = findViewById(R.id.submitButton);
    submitButton.setOnClickListener(new\ View.OnClickListener()\ \{
       @Override
       public void onClick(View v) {
         int firstNumber = Integer.parseInt(firstNumberEditText.getText().toString());
         int secondNumber = Integer.parseInt(secondNumberEditText.getText().toString());
         if (firstNumber > 20 && secondNumber > 20) {
           Toast.makeText(MainActivity.this, "Both numbers are greater than 20. Please enter two new numbers.",
Toast.LENGTH_SHORT).show();
         } else {
           String message = "First number: " + firstNumber + "\nSecond number: " + secondNumber;
           Toast.makeText(MainActivity.this, message, Toast.LENGTH_SHORT).show();
       }
    });
  }
}
O2] Java Android Program to send email with attachment.
Solution:
activity main.xml:
<!-- activity main.xml -->
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:padding="16dp"
  tools:context=".MainActivity">
  <Button
    android:id="@+id/sendEmailButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Send Email"
    android:layout_centerInParent="true" />
</RelativeLayout>
MainActivity.java:
package com.example.emailsender;
import android.os.Bundle;
import android.os.StrictMode;
import android.view.View;
import android.widget.Button;
import androidx.appcompat.app.AppCompatActivity;
import javax.activation.DataHandler;
import javax.activation.DataSource;
import javax.mail.BodyPart;
import javax.mail.Message;
import javax.mail.MessagingException;
import javax.mail.Multipart;
```

```
import javax.mail.PasswordAuthentication;
import javax.mail.Session;
import javax.mail.Transport;
import javax.mail.internet.InternetAddress;
import javax.mail.internet.MimeBodyPart;
import javax.mail.internet.MimeMessage;
import javax.mail.internet.MimeMultipart;
import javax.mail.util.ByteArrayDataSource;
public class MainActivity extends AppCompatActivity {
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView (R.layout.activity\_main);
    Button sendEmailButton = findViewById(R.id.sendEmailButton);
    sendEmailButton.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         sendEmail();
    });
  private void sendEmail() {
    // Allow network access on the main thread (for demo purposes only)
    StrictMode.ThreadPolicy policy = new StrictMode.ThreadPolicy.Builder().permitAll().build();
    StrictMode.setThreadPolicy(policy);
    // Sender's credentials
    final String username = "your_email@gmail.com";
    final String password = "your_password";
    // Recipient's email
    String toEmail = "recipient_email@example.com";
    // Sender's email
    String fromEmail = "your_email@gmail.com";
    // Email subject
    String subject = "Test Email with Attachment";
    // Email content
    String body = "Hello,\n\nPlease find the attached file.";
    // File path of the attachment
    String filePath = "path_to_your_attachment";
    Session session = Session.getInstance(getProperties(), new javax.mail.Authenticator() {
       protected PasswordAuthentication getPasswordAuthentication() {
         return new PasswordAuthentication(username, password);
    });
    try {
       Message message = new MimeMessage(session);
       message.setFrom(new\ InternetAddress(fromEmail));
       message.set Recipients (Message.Recipient Type.TO, Internet Address.parse (to Email));\\
       message.setSubject(subject);
       // Create the email body
```

```
BodyPart messageBodyPart = new MimeBodyPart();
       messageBodyPart.setText(body);
       // Attach the file
       Multipart multipart = new MimeMultipart();
       multipart.addBodyPart(messageBodyPart);
       messageBodyPart = new MimeBodyPart();
       DataSource source = new ByteArrayDataSource(getAssets().open(filePath), "application/octet-stream");
       messageBodyPart.setDataHandler(new DataHandler(source));
       messageBodyPart.setFileName("attachment_name");
       multipart.addBodyPart(messageBodyPart);
       // Set the email content with attachment
       message.setContent(multipart);\\
       // Send the email
       Transport.send(message);
      // Email sent successfully
    } catch (MessagingException e) {
      e.printStackTrace();
    } catch (Exception e) {
       e.printStackTrace();
    }
  }
  private javax.mail.Session getProperties() {
    java.util.Properties props = new java.util.Properties();
    props.put("mail.smtp.auth", "true");
    props.put("mail.smtp.starttls.enable", "true");
    props.put("mail.smtp.host", "smtp.gmail.com");
    props.put("mail.smtp.port", "587");
    return javax.mail.Session.getInstance(props);
}
AndroidManifest.xml
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"</pre>
  package="com.example.emailsender">
  <uses-permission android:name="android.permission.INTERNET" />
  <application
    android:allowBackup="true"
    android:icon="@mipmap/ic_launcher"
    android:label="@string/app_name"
    android:roundIcon="@mipmap/ic_launcher_round"
    android:supportsRtl="true"
    android:theme="@style/AppTheme">
    <activity android:name=".MainActivity">
       <intent-filter>
         <action android:name="android.intent.action.MAIN" />
         <category android:name="android.intent.category.LAUNCHER" />
       </intent-filter>
    </activity>
  </application>
</manifest>
```

Q.1] Write an Android Program to demonstrate Activity life Cycle Solution:

```
activity_main.xml
<!-- activity_main.xml -->
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:tools="http://schemas.android.com/tools"
  android:id="@+id/container"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:padding="16dp"
  tools:context=".MainActivity">
  <TextView
    android:id="@+id/statusTextView"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Activity Status:"
    android:textSize="18sp"
    android:textStyle="bold" />
</RelativeLayout>
MainActivity.java
package com.example.activitylifecycledemo;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.util.Log;
import android.widget.TextView;
public class MainActivity extends AppCompatActivity {
  private static final String TAG = "MainActivity";
  private TextView statusTextView;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    statusTextView = findViewById(R.id.statusTextView);
    statusTextView.append("\nActivity Created");
    Log.d(TAG, "onCreate: Activity Created");
  @Override
  protected void onStart() {
    super.onStart();
    statusTextView.append("\nActivity Started");
    Log.d(TAG, "onStart: Activity Started");
  }
  @Override
  protected void onResume() {
    super.onResume();
    statusTextView.append("\nActivity Resumed");
    Log.d(TAG, "onResume: Activity Resumed");
```

```
@Override
  protected void onPause() {
    super.onPause();
    statusTextView.append("\nActivity Paused");
    Log.d(TAG, "onPause: Activity Paused");
  @Override
  protected void onStop() {
    super.onStop();
    statusTextView.append("\nActivity Stopped");
    Log.d(TAG, "onStop: Activity Stopped");
  @Override
  protected void onDestroy() {
    super.onDestroy();
    statusTextView.append("\nActivity Destroyed");
    Log.d(TAG, "onDestroy: Activity Destroyed");
  }
}
AndroidManifest.xml:
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"</pre>
  package="com.example.activitylifecycledemo">
  <application
    android:allowBackup="true"
    android:icon="@mipmap/ic launcher"
    android:label="@string/app_name"
    android:roundIcon="@mipmap/ic_launcher_round"
    android:supportsRtl="true"
    android:theme="@style/AppTheme">
    <activity android:name=".MainActivity">
       <intent-filter>
         <action android:name="android.intent.action.MAIN" />
         <category android:name="android.intent.category.LAUNCHER" />
       </intent-filter>
    </activity>
  </application>
</manifest>
Q.2] Create an Android Application that writes data to the SD Card
Solution:
activity_main.xml
<!-- activity_main.xml -->
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:padding="16dp"
  tools:context=".MainActivity">
  <Button
    android:id="@+id/writeButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Write to SD Card"
```

```
android:layout_centerInParent="true" />
</RelativeLayout>
MainActivity.java:
package com.example.sdcardwrite;
import android.Manifest;
import android.content.pm.PackageManager;
import android.os.Bundle;
import android.os.Environment;
import android.util.Log;
import android.view.View;
import android.widget.Button;
import android.widget.Toast;
import androidx.appcompat.app.AppCompatActivity;
import androidx.core.app.ActivityCompat;
import androidx.core.content.ContextCompat;
import java.io.File;
import java.io.FileOutputStream;
import java.io.IOException;
public class MainActivity extends AppCompatActivity {
  private static final String TAG = "MainActivity";
  private static final int REQUEST_WRITE_STORAGE_PERMISSION = 100;
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    Button writeButton = findViewById(R.id.writeButton);
    writeButton.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         if (checkPermission()) {
           writeToSDCard();
         } else {
           requestPermission();
    });
  private boolean checkPermission() {
    return ContextCompat.checkSelfPermission(this, Manifest.permission.WRITE_EXTERNAL_STORAGE)
         == PackageManager.PERMISSION_GRANTED;
  private void requestPermission() {
    ActivityCompat.requestPermissions(this,
         new String[]{Manifest.permission.WRITE_EXTERNAL_STORAGE},
         REQUEST_WRITE_STORAGE_PERMISSION);
  }
  @Override
  public void onRequestPermissionsResult(int requestCode, String[] permissions, int[] grantResults) {
    super.on Request Permissions Result (request Code, permissions, grant Results); \\
    if \ (requestCode == REQUEST\_WRITE\_STORAGE\_PERMISSION) \ \{
```

```
if (grantResults.length > 0 && grantResults[0] == PackageManager.PERMISSION_GRANTED) {
         writeToSDCard();
       } else {
         Toast.makeText(this, "Permission Denied!", Toast.LENGTH_SHORT).show();
    }
  }
  private void writeToSDCard() {
    String fileName = "example.txt";
    String data = "This is a sample text file saved to the SD card.";
    File\ directory = new\ File(Environment.getExternalStorageDirectory(),\ "MyDirectory");
    if (!directory.exists()) {
       directory.mkdirs();
    File file = new File(directory, fileName);
    try {
      FileOutputStream outputStream = new FileOutputStream(file);
       outputStream.write(data.getBytes());
       outputStream.close();
       Log.d(TAG, "writeToSDCard: File saved to " + file.getAbsolutePath());
      Toast.makeText(this, "File saved to " + file.getAbsolutePath(), Toast.LENGTH_SHORT).show();
    } catch (IOException e) {
       e.printStackTrace();
    }
  }
}
AndroidManifest.xml:
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"</pre>
  package="com.example.sdcardwrite">
  <uses-permission android:name="android.permission.WRITE_EXTERNAL_STORAGE" />
  <uses-permission android:name="android.permission.READ_EXTERNAL_STORAGE" />
  <application
    android:allowBackup="true"
    android:icon="@mipmap/ic_launcher"
    android:label="@string/app_name"
    android:roundIcon="@mipmap/ic_launcher_round"
    android:supportsRtl="true"
    android:theme="@style/AppTheme">
    <activity android:name=".MainActivity">
       <intent-filter>
         <action android:name="android.intent.action.MAIN" />
         <category android:name="android.intent.category.LAUNCHER" />
       </intent-filter>
    </activity>
  </application>
</manifest>
```

```
activity_main.xml
<!-- activity_main.xml -->
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:tools="http://schemas.android.com/tools"
  android:id="@+id/container"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:padding="16dp"
  tools:context=".MainActivity">
  <ImageView
    android:id="@+id/imageView"
    android:layout_width="200dp"
    android:layout_height="200dp"
    android:layout_centerInParent="true"
    android:src="@drawable/image1"/>
  <Button
    android:id="@+id/changeImageButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Change Image"
    android:layout_below="@id/imageView"
    android:layout_centerHorizontal="true"
    android:layout_marginTop="16dp" />
</RelativeLayout>
MainActivity.java
package com.example.imagechange;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.ImageView;
public class MainActivity extends AppCompatActivity {
  private ImageView imageView;
  private Button changeImageButton;
  private int currentImageIndex = 1; // Starting image index
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate (savedInstanceState);\\
    setContentView(R.layout.activity_main);
    imageView = findViewById(R.id.imageView);
    changeImageButton = findViewById(R.id.changeImageButton);
    change Image Button.set On Click Listener (new\ View. On Click Listener ()\ \{
       @Override
       public void onClick(View v) {
         changeImage();
    });
```

}

```
private void changeImage() {
    // Change image based on current index
    switch (currentImageIndex) {
       case 1:
         imageView.setImageResource(R.drawable.image2);
         currentImageIndex = 2;\\
         break;
       case 2:
         image View. set Image Resource (R. drawable. image 3);\\
         currentImageIndex = 3;
         break;
       case 3:
         image View.set Image Resource (R.drawable.image 1);\\
         currentImageIndex = 1;
         break;
    }
  }
}
```

Q.2] Perform following numeric operation according to user selection of radio button. Solution:

```
activity_main.xml
```

```
<!-- activity_main.xml -->
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:padding="16dp"
  tools:context=".MainActivity">
  <RadioGroup
    android:id="@+id/radioGroup"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_centerHorizontal="true"
    android:orientation="horizontal">
    <RadioButton
       android:id="@+id/additionRadioButton"
       android:layout_width="wrap_content"
       android:layout_height="wrap_content"
       android:text="Addition" />
    <RadioButton
       android:id="@+id/subtractionRadioButton"
       android:layout_width="wrap_content"
       android:layout_height="wrap_content"
       android:text="Subtraction"
       android:layout_marginStart="20dp" />
    <RadioButton
       android:id="@+id/multiplicationRadioButton"
       android:layout_width="wrap_content"
       android:layout_height="wrap_content"
       android:text="Multiplication"
       android:layout_marginStart="20dp" />
    <RadioButton
```

```
android:id="@+id/divisionRadioButton"
       android:layout_width="wrap_content"
       android:layout_height="wrap_content"
      android:text="Division"
       android:layout_marginStart="20dp" />
  </RadioGroup>
  <EditText
    and roid: id = "@+id/firstNumberEditText"\\
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:layout_below="@id/radioGroup"
    android:layout_marginTop="20dp"
    android:hint="Enter first number"
    android:inputType="numberDecimal"
    android:padding="10dp" />
  <EditText
    android:id="@+id/secondNumberEditText"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:layout_below="@id/firstNumberEditText"
    android:layout_marginTop="10dp"
    android:hint="Enter second number"
    android:inputType="numberDecimal"
    android:padding="10dp" />
  <Button
    android:id="@+id/calculateButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_below="@id/secondNumberEditText"
    android:layout_centerHorizontal="true"
    android:layout_marginTop="20dp"
    android:text="Calculate" />
  <TextView
    android:id="@+id/resultTextView"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_below="@id/calculateButton"
    android:layout_centerHorizontal="true"
    android:layout_marginTop="20dp"
    android:text=""
    android:textSize="18sp"
    android:textStyle="bold" />
</RelativeLayout>
MainActivity.java
package com.example.numericoperations;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.RadioButton;
```

import android.widget.RadioGroup; import android.widget.TextView;

```
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
  private EditText firstNumberEditText, secondNumberEditText;
  private Button calculateButton;
  private TextView resultTextView;
  private RadioGroup radioGroup;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView (R.layout.activity\_main);
    firstNumberEditText = findViewById(R.id.firstNumberEditText);
    secondNumberEditText = findViewById(R.id.secondNumberEditText); \\
    calculateButton = findViewById(R.id.calculateButton); \\
    resultTextView = findViewById(R.id.resultTextView);
    radioGroup = findViewById(R.id.radioGroup);
    calculateButton.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         performOperation();
    });
  private void performOperation() {
    int selectedId = radioGroup.getCheckedRadioButtonId();
    if (selectedId == -1) {
       Toast.makeText(this, "Select an operation", Toast.LENGTH_SHORT).show();
    RadioButton radioButton = findViewById(selectedId);
    String operation = radioButton.getText().toString();
    double firstNumber = Double.parseDouble(firstNumberEditText.getText().toString());
    double secondNumber = Double.parseDouble(secondNumberEditText.getText().toString());
    double result = 0;
    switch (operation) {
      case "Addition":
         result = firstNumber + secondNumber;
         break;
       case "Subtraction":
         result = firstNumber - secondNumber;
         break;
       case "Multiplication":
         result = firstNumber * secondNumber;
         break;
       case "Division":
         if (secondNumber == 0) {
           Toast.makeText(this, "Cannot divide by zero", Toast.LENGTH_SHORT).show();
            return;
         result = firstNumber / secondNumber;
         break;
    }
    resultTextView.setText("Result: " + result);
```

Slip23

Q. 1] Write a Java android program to demonstrate implicit intent. Solution: MainActivity.java package com.example.implicitintent; import androidx.appcompat.app.AppCompatActivity; import android.content.Intent; import android.net.Uri; import android.os.Bundle; import android.view.View; import android.widget.Button; public class MainActivity extends AppCompatActivity { @Override protected void onCreate(Bundle savedInstanceState) { super.onCreate(savedInstanceState);

```
Button openWebsiteButton = findViewById(R.id.openWebsiteButton);
openWebsiteButton.setOnClickListener(new View.OnClickListener() {
    @Override
    public void onClick(View v) {
        openWebsite();
    }
});
}
private void openWebsite() {
```

// Create an intent with ACTION_VIEW action and the URL of the website to be opened

setContentView(R.layout.activity_main);

```
String websiteUrl = "https://www.example.com";
Intent intent = new Intent(Intent.ACTION_VIEW, Uri.parse(websiteUrl));

// Verify that the intent will resolve to an activity
if (intent.resolveActivity(getPackageManager()) != null) {

// Start the activity with the intent
startActivity(intent);
}
```

activity_main.xml

}

```
<!-- activity_main.xml -->
<!xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:padding="16dp"
    tools:context=".MainActivity">

<Button
    android:id="@+id/openWebsiteButton"
```

android:layout_width="wrap_content" android:layout_height="wrap_content"

```
android:text="Open Website"
    android:layout_centerInParent="true" />
</RelativeLayout>
```

Q.2] Create an Android application which will ask the user to input his / her name. A message should display the two items concatenated in a label. Change the format of the label using radio buttons and check boxes for selection. The user can make the label text bold, underlined or italic as well as change its color. Also include buttons to display the message in the label, clear the text boxes as well as label. Finally exit. **Solution:**

```
activity_main.xml
```

```
<!-- activity_main.xml -->
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:padding="16dp"
  tools:context=".MainActivity">
  <EditText
    android:id="@+id/nameEditText"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="Enter your name"
    android:inputType="text" />
  <RadioGroup
    android:id="@+id/formatRadioGroup"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_below="@id/nameEditText"
    android:layout_marginTop="16dp"
    android:orientation="horizontal">
    <RadioButton
       android:id="@+id/boldRadioButton"
       android:layout_width="wrap_content"
       android:layout_height="wrap_content"
       android:text="Bold" />
    <RadioButton
      android:id="@+id/italicRadioButton"
       android:layout_width="wrap_content"
       android:layout_height="wrap_content"
       android:text="Italic"
       android:layout_marginStart="16dp" />
    <RadioButton
       android:id="@+id/underlineRadioButton"
      android:layout_width="wrap_content"
      android:layout_height="wrap_content"
       android:text="Underline"
       android:layout_marginStart="16dp" />
  </RadioGroup>
  <CheckBox
    android:id="@+id/changeColorCheckBox"
    android:layout_width="wrap_content"
```

android:layout_height="wrap_content"

android:text="Change Color"

```
android:layout_below="@id/formatRadioGroup"
    android:layout_marginTop="16dp" />
  <Button
    android:id="@+id/displayButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Display"
    android:layout_below="@id/changeColorCheckBox"
    android:layout_marginTop="16dp"
    android:layout_centerHorizontal="true" />
  <Button
    android:id="@+id/clearButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Clear"
    android:layout_below="@id/displayButton"
    android:layout_marginTop="16dp"
    android:layout_marginEnd="8dp"
    android:layout_toStartOf="@+id/exitButton"/>
  <Button
    android:id="@+id/exitButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Exit"
    android:layout below="@id/displayButton"
    android:layout marginTop="16dp"
    android:layout_alignParentEnd="true" />
  <TextView
    android:id="@+id/resultTextView"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text=""
    android:layout_below="@id/clearButton"
    android:layout_centerHorizontal="true"
    android:layout_marginTop="16dp" />
</RelativeLayout>
MainActivity.java:
package com.example.userinput;
import androidx.appcompat.app.AppCompatActivity;
import android.graphics.Color;
import android.os.Bundle;
import android.text.Html;
import android.view.View;
import android.widget.Button;
import android.widget.CheckBox;
import android.widget.EditText;
import android.widget.RadioButton;
import android.widget.RadioGroup;
import android.widget.TextView;
public class MainActivity extends AppCompatActivity {
  private EditText nameEditText;
  private RadioButton boldRadioButton, italicRadioButton, underlineRadioButton;
```

```
private CheckBox changeColorCheckBox;
private Button displayButton, clearButton, exitButton;
private TextView resultTextView;
@Override
protected\ void\ on Create (Bundle\ saved Instance State)\ \{
  super.onCreate(savedInstanceState);
  setContentView(R.layout.activity_main);
  nameEditText = findViewById(R.id.nameEditText); \\
  boldRadioButton = findViewById(R.id.boldRadioButton);\\
  italicRadioButton = findViewById(R.id.italicRadioButton);
  underline Radio Button = find View By Id (R.id. underline Radio Button); \\
  changeColorCheckBox = findViewById(R.id.changeColorCheckBox);
  displayButton = findViewById(R.id.displayButton);
  clearButton = findViewById(R.id.clearButton);
  exitButton = findViewById(R.id.exitButton);
  resultTextView = findViewById(R.id.resultTextView); \\
  displayButton.setOnClickListener(new View.OnClickListener() {
     @Override
     public void onClick(View v) {
       displayMessage();
  });
  clearButton.setOnClickListener(new View.OnClickListener() {
     @Override
     public void onClick(View v) {
       clearFields();
  });
  exitButton.setOnClickListener(new View.OnClickListener() {
     @Override
    public void onClick(View v) {
       finish();
  });
private void displayMessage() {
  String name = nameEditText.getText().toString();
  StringBuilder message = new StringBuilder();
  // Apply formatting based on selected options
  if (boldRadioButton.isChecked()) {
     message.append("<b>");
  if (italicRadioButton.isChecked()) {
     message.append("<i>");
  if (underlineRadioButton.isChecked()) {
     message.append("<u>");
  message.append(name);
  // Apply closing tags for formatting
  if (underlineRadioButton.isChecked()) {
     message.append("</u>");
  }
```

```
if (italicRadioButton.isChecked()) {
       message.append("</i>");
    if (boldRadioButton.isChecked()) {
       message.append("</b>");
    // Change text color if checkbox is checked
    if (changeColorCheckBox.isChecked()) {
       resultTextView.setTextColor(Color.RED);
    } else {
       resultTextView.setTextColor(Color.BLACK);
    }
    // Display the formatted message
    resultTextView.setText(Html.fromHtml(message.toString()));\\
  private void clearFields() {
    nameEditText.setText("");
    boldRadioButton.setChecked(false);
    italicRadioButton.setChecked(false);
    underlineRadioButton.setChecked(false);
    changeColorCheckBox.setChecked(false);
    resultTextView.setText("");
}
```

Slip 24

Q.1] Write an application to accept a string from the user. With two buttons to display the string in Uppercase and Lowercase using the toast message.

Solution:

```
activity\_main.xml
```

```
<!-- activity_main.xml -->
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:padding="16dp"
  tools:context=".MainActivity">
  <EditText
    and roid : id = "@+id/inputEditText"\\
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="Enter a string"
    android:inputType="text" />
  <Button
    android:id="@+id/uppercaseButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Uppercase"
    android:layout_below="@id/inputEditText"
```

```
android:layout_marginTop="16dp" />
  <Button
    android:id="@+id/lowercaseButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Lowercase"
    android:layout_below="@id/uppercaseButton"
    android:layout_marginTop="16dp" />
</RelativeLayout>
MainActivity.java
package com.example.stringcaseconverter;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
  private EditText inputEditText;
  private Button uppercaseButton, lowercaseButton;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    inputEditText = findViewById(R.id.inputEditText);
    uppercaseButton = findViewById(R.id.uppercaseButton);
    lowercaseButton = findViewById(R.id.lowercaseButton);
    uppercaseButton.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         convertToUppercase();
    });
    lowercaseButton.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         convertToLowercase();
    });
  private void convertToUppercase() {
    String input = inputEditText.getText().toString();
    String result = input.toUpperCase();
    showToast("Uppercase: " + result);
  private void convertToLowercase() {
    String input = inputEditText.getText().toString();
    String result = input.toLowerCase();
    showToast("Lowercase: " + result);
```

```
}
private void showToast(String message) {
   Toast.makeText(this, message, Toast.LENGTH_SHORT).show();
}
```

Q.2] Create table Car (id, name, type, color). Create Java Android Application for performing the following operation on the table. (Using SQLite database) i) Insert 5 New Car Details. ii) Show All the Car Details Solution:

Car.java:

```
package com.example.carapp;
public class Car {
  private int id;
  private String name;
  private String type;
  private String color;
  public Car() {
  public Car(String name, String type, String color) {
     this.name = name;
     this.type = type;
     this.color = color;
  public Car(int id, String name, String type, String color) {
     this.id = id;
     this.name = name;
     this.type = type;
     this.color = color;
  public int getId() {
     return id;
  public void setId(int id) {
     this.id = id;
  public String getName() {
     return name;
  public void setName(String name) {
     this.name = name;
  public String getType() {
     return type;
  public void setType(String type) {
     this.type = type;
  public String getColor() {
     return color;
```

```
public void setColor(String color) {
    this.color = color;
DatabaseHelper.java
package com.example.carapp;
import android.content.ContentValues;
import android.content.Context;
import android.database.Cursor;
import android.database.sqlite.SQLiteDatabase;
import\ and roid. database. sqlite. SQLite Open Helper;
import java.util.ArrayList;
import java.util.List;
public class DatabaseHelper extends SQLiteOpenHelper {
  private static final int DATABASE_VERSION = 1;
  private static final String DATABASE_NAME = "carManager";
  private static final String TABLE_CAR = "car";
  private static final String KEY_ID = "id";
  private static final String KEY_NAME = "name";
  private static final String KEY_TYPE = "type";
  private static final String KEY_COLOR = "color";
  public DatabaseHelper(Context context) {
    super(context, DATABASE_NAME, null, DATABASE_VERSION);
  @Override
  public void onCreate(SQLiteDatabase db) {
    String CREATE_CAR_TABLE = "CREATE TABLE " + TABLE_CAR + "("
         + KEY_ID + " INTEGER PRIMARY KEY,"
         + KEY_NAME + " TEXT,"
         + KEY_TYPE + " TEXT,"
         + KEY_COLOR + " TEXT" + ")";
    db.execSQL(CREATE_CAR_TABLE);
  @Override
  public void onUpgrade(SQLiteDatabase db, int oldVersion, int newVersion) {
    db.execSQL("DROP TABLE IF EXISTS " + TABLE_CAR);
    onCreate(db);
  public void addCar(Car car) {
    SQLiteDatabase db = this.getWritableDatabase();
    ContentValues values = new ContentValues();
    values.put(KEY_NAME, car.getName());
    values.put(KEY_TYPE, car.getType());
    values.put(KEY_COLOR, car.getColor());
    db.insert(TABLE_CAR, null, values);
    db.close();
  public List<Car> getAllCars() {
    List<Car> carList = new ArrayList<>();
    String selectQuery = "SELECT * FROM " + TABLE_CAR;
    SQLiteDatabase db = this.getWritableDatabase();
    Cursor cursor = db.rawQuery(selectQuery, null);
    if (cursor.moveToFirst()) {
```

```
do {
          Car car = new Car();
         car.setId(Integer.parseInt(cursor.getString(0)));\\
         car.setName(cursor.getString(1));
          car.setType(cursor.getString(2));
          car.setColor(cursor.getString(3));
          carList.add(car);
       } while (cursor.moveToNext());
     }
    cursor.close();
     return carList;
MainActivity.java
package com.example.carapp;
import\ and roid x. app compat. app. App Compat Activity;
import android.os.Bundle;
import android.util.Log;
import java.util.List;
public class MainActivity extends AppCompatActivity {
  @Override
  protected void onCreate(Bundle savedInstanceState) {
     super.onCreate(savedInstanceState);
     setContentView(R.layout.activity_main);
     DatabaseHelper db = new DatabaseHelper(this);
     // Insert 5 new car details
     db.addCar(new Car("Toyota", "SUV", "Red"));
     db.addCar(new Car("Honda", "Sedan", "Black"));
     db.addCar(new Car("Ford", "Truck", "Blue"));
     db.addCar(new Car("Chevrolet", "SUV", "Silver"));
     db.addCar(new Car("BMW", "Coupe", "White"));
    // Show all car details
     List<Car> cars = db.getAllCars();
     for (Car car : cars) {
       Log.d("CarDetails", "ID: " + car.getId() + ", Name: " + car.getName() + ", Type: " + car.getType() + ", Color: " +
car.getColor());
    }
}
```

Q.1] Create an android application for SMS activity. Solution:

```
activity_main.xml:
<!-- activity_main.xml -->
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:padding="16dp"
  tools:context=".MainActivity">
  <EditText
    android:id="@+id/editTextPhone"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="Enter phone number"
    android:inputType="phone" />
  <EditText
    android:id="@+id/editTextMessage"
    android:layout_width="match_parent"
    android:layout height="wrap content"
    android:layout below="@id/editTextPhone"
    android:layout_marginTop="16dp"
    android:hint="Enter message" />
  <Button
    android:id="@+id/buttonSend"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_below="@id/editTextMessage"
    android:layout_centerHorizontal="true"
    android:layout_marginTop="16dp"
    android:text="Send" />
</RelativeLayout>
MainActivity.java
package com.example.smsapp;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.telephony.SmsManager;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
  private EditText editTextPhone, editTextMessage;
  private Button buttonSend;
```

@Override

```
protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    editTextPhone = findViewById(R.id.editTextPhone);
    editTextMessage = findViewById(R.id.editTextMessage);
    buttonSend = findViewById(R.id.buttonSend); \\
    buttonSend.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         String phone = editTextPhone.getText().toString().trim();
         String message = editTextMessage.getText().toString().trim();
         if (!phone.isEmpty() && !message.isEmpty()) {
           sendSMS(phone, message);
         } else {
           Toast.makeText(MainActivity.this, "Please enter phone number and message",
Toast.LENGTH_SHORT).show();
       }
    });
  private void sendSMS(String phone, String message) {
       SmsManager smsManager = SmsManager.getDefault();
       smsManager.sendTextMessage(phone, null, message, null, null);
      Toast.makeText(this, "SMS sent successfully", Toast.LENGTH_SHORT).show();
    } catch (Exception e) {
       Toast.makeText(this, "Failed to send SMS", Toast.LENGTH_SHORT).show();
       e.printStackTrace();
    }
  }
}
```

Q.2] Create an Android application, which show Login Form in table layout. After clicking LOGIN button display the "Login Successful..." message if username and password is same else display "Invalid Login" message in Toast Control.

Solution:

```
activity_main.xml:
<!-- activity_main.xml -->
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:orientation="vertical"
  android:padding="16dp"
  tools:context=".MainActivity">
  <TableLayout
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:stretchColumns="*">
    <TableRow>
       <TextView
         android:layout_width="wrap_content"
         android:layout_height="wrap_content"
         android:text="Username:" />
```

```
<EditText
         android:id="@+id/editTextUsername"
         android:layout_width="match_parent"
         android:layout_height="wrap_content"
         android:inputType="text" />
    </TableRow>
    <TableRow>
       <TextView
         android:layout_width="wrap_content"
         android:layout_height="wrap_content"
         android:text="Password:" />
       <EditText
         android:id="@+id/editTextPassword"
         android:layout_width="match_parent"
         android:layout_height="wrap_content"
         android:inputType="textPassword" />
    </TableRow>
    <TableRow>
       <Button
         android:id="@+id/buttonLogin"
         android:layout_width="wrap_content"
         android:layout_height="wrap_content"
         android:text="Login" />
    </TableRow>
  </TableLayout>
</LinearLayout>
MainActivity.java:
package com.example.loginapp;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
  private EditText editTextUsername, editTextPassword;
  private Button buttonLogin;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate (savedInstanceState);\\
    setContentView(R.layout.activity_main);
    editTextUsername = findViewById(R.id.editTextUsername); \\
    editTextPassword = findViewById(R.id.editTextPassword);
    buttonLogin = findViewById(R.id.buttonLogin);
    buttonLogin.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         login();
    });
```

```
private void login() {
    String username = editTextUsername.getText().toString().trim();
    String password = editTextPassword.getText().toString().trim();

// Sample username and password for demonstration
    String validUsername = "user";
    String validPassword = "password";

if (username.equals(validUsername) && password.equals(validPassword)) {
    showToast("Login Successful");
    } else {
        showToast("Invalid Login");
    }
}

private void showToast(String message) {
        Toast.makeText(this, message, Toast.LENGTH_SHORT).show();
}
```