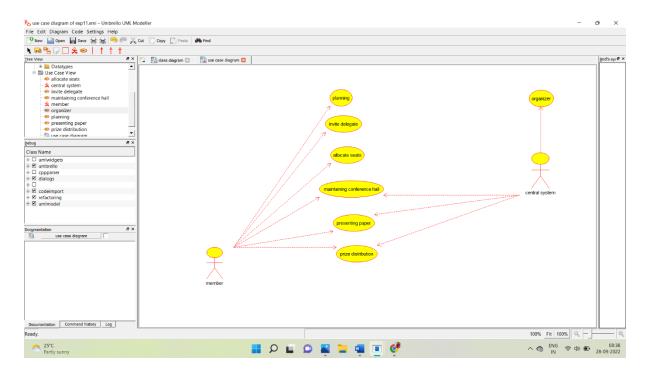
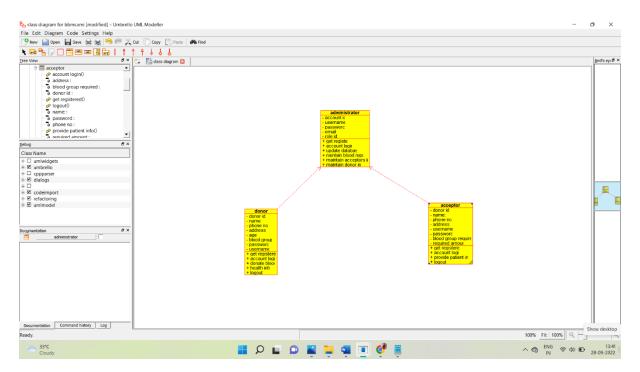
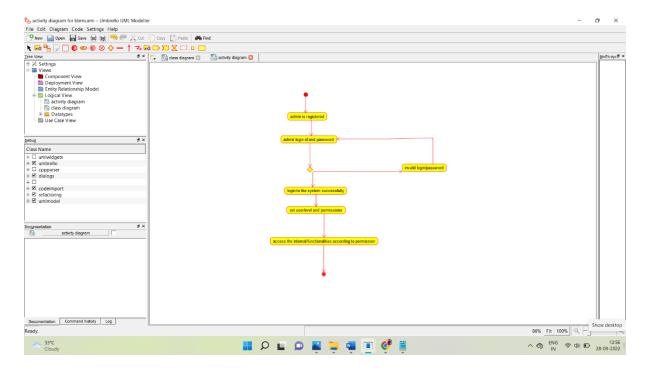
#### **USE CASE DIAGRAM:**



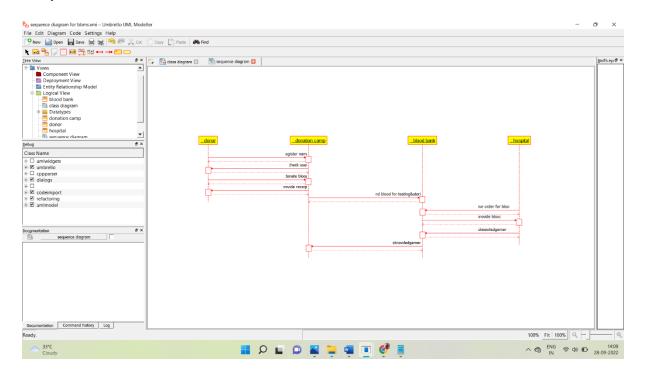
### **CLASS DIAGRAM:**



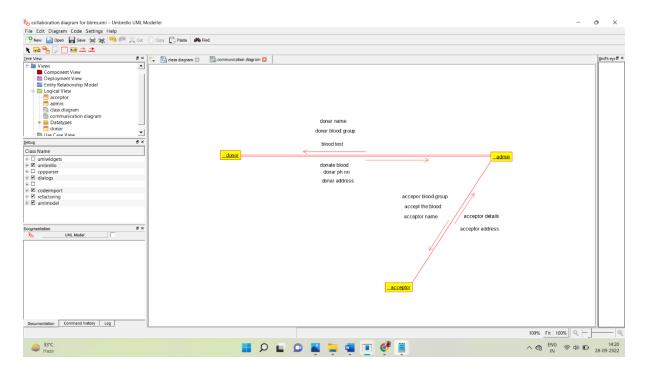
## **ACTIVITY DIAGRAM:**



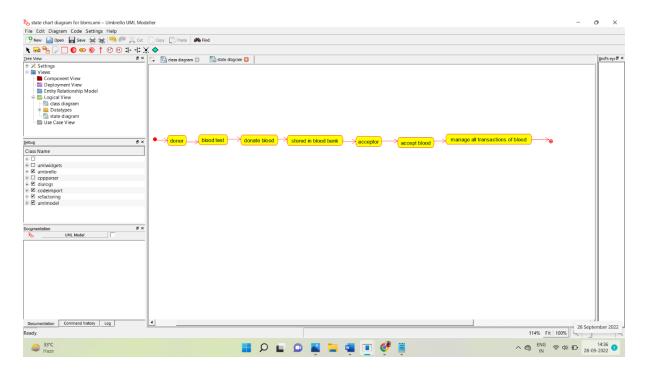
# **SEQUENCE DIAGRAM:**



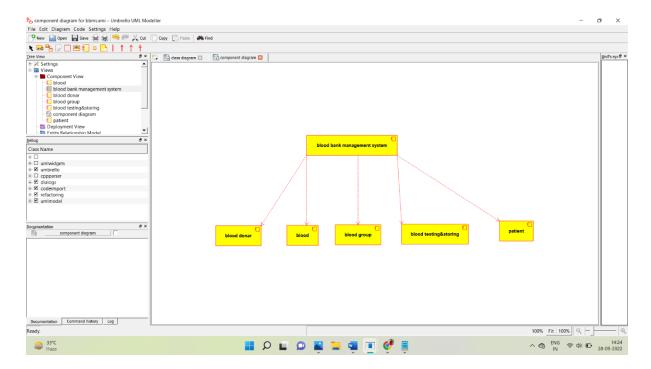
### **COLLABORATION DIAGRAM:**



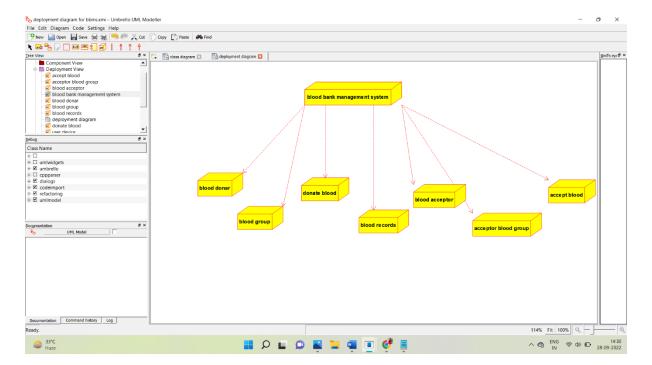
### **STATE CHART DIAGRAM:**



#### **COMPONENT DIAGRAM:**



### **DEPLOYMENT DIAGRAM:**



#### **PROGRAM:**

[1:39 PM, 9/28/2022] @@@@: /\*\*

\* Class administrator

\*/

```
public class administrator {
//
// Fields
//
 private void account_id;
 private void username;
 private void password;
 private void email;
 private void role_id;
//
 // Constructors
//
 public administrator () { };
//
// Methods
//
//
```

```
// Accessor methods
//
/**
* Set the value of account_id
* @param newVar the new value of account_id
*/
private void setAccount_id (void newVar) {
 account_id = newVar;
}
/**
* Get the value of account_id
* @return the value of account_id
*/
private void getAccount_id () {
 return account_id;
}
/**
* Set the value of username
* @param newVar the new value of username
*/
```

```
private void setUsername (void newVar) {
username = newVar;
}
/**
* Get the value of username
* @return the value of username
*/
private void getUsername () {
return username;
}
/**
* Set the value of password
* @param newVar the new value of password
*/
private void setPassword (void newVar) {
password = newVar;
}
/**
* Get the value of password
* @return the value of password
```

```
*/
private void getPassword () {
 return password;
}
/**
* Set the value of email
* @param newVar the new value of email
*/
private void setEmail (void newVar) {
 email = newVar;
}
/**
* Get the value of email
* @return the value of email
*/
private void getEmail () {
 return email;
}
/**
* Set the value of role_id
```

```
* @param newVar the new value of role_id
*/
private void setRole_id (void newVar) {
 role_id = newVar;
}
/**
* Get the value of role_id
* @return the value of role_id
*/
private void getRole_id () {
 return role_id;
}
//
// Other methods
//
/**
*/
public void get_register()
{
}
```

```
*/
public void account_login_()
{
}
*/
public void update_database()
{
}
*/
public void naintain_blood_report()
{
}
```

```
/**
 */
 public void maintain_acceptors_info()
 {
 }
/**
 */
 public void maintain_donor_info()
 {
 }
* Class donor
*/
public class donor {
//
// Fields
//
 private void donor_id;
 private void name;
```

```
private void phone_no;
private void address;
private void age;
private void blood_group;
private void password;
private void username;
//
// Constructors
//
public donor () { };
//
// Methods
//
//
// Accessor methods
//
* Set the value of donor_id
```

```
* @param newVar the new value of donor_id
*/
private void setDonor_id (void newVar) {
 donor_id = newVar;
}
/**
* Get the value of donor_id
* @return the value of donor_id
*/
private void getDonor_id () {
 return donor_id;
}
/**
* Set the value of name
* @param newVar the new value of name
*/
private void setName (void newVar) {
 name = newVar;
}
/**
```

```
* Get the value of name
* @return the value of name
*/
private void getName () {
return name;
}
/**
* Set the value of phone_no
* @param newVar the new value of phone_no
*/
private void setPhone_no (void newVar) {
phone_no = newVar;
}
/**
* Get the value of phone_no
* @return the value of phone_no
*/
private void getPhone_no () {
return phone_no;
}
```

```
/**
* Set the value of address
* @param newVar the new value of address
*/
private void setAddress (void newVar) {
 address = newVar;
}
/**
* Get the value of address
* @return the value of address
*/
private void getAddress () {
 return address;
}
/**
* Set the value of age
* @param newVar the new value of age
*/
private void setAge (void newVar) {
 age = newVar;
}
```

```
/**
* Get the value of age
* @return the value of age
*/
private void getAge () {
return age;
}
/**
* Set the value of blood_group
* @param newVar the new value of blood_group
*/
private void setBlood_group (void newVar) {
blood_group = newVar;
}
/**
* Get the value of blood_group
* @return the value of blood_group
*/
private void getBlood_group () {
return blood_group;
```

```
}
/**
* Set the value of password
* @param newVar the new value of password
*/
private void setPassword (void newVar) {
password = newVar;
}
/**
* Get the value of password
* @return the value of password
*/
private void getPassword () {
return password;
}
/**
* Set the value of username
* @param newVar the new value of username
*/
private void setUsername (void newVar) {
```

```
username = newVar;
}
/**
* Get the value of username
* @return the value of username
*/
private void getUsername () {
 return username;
}
//
// Other methods
//
/**
*/
public void get_registered()
{
}
/**
```

```
*/
public void account_login()
{
}
/**
*/
public void donate_blood()
{
}
/**
*/
public void health_info()
{
}
*/
public void logout()
```

```
{
 }
}
/**
* Class acceptor
*/
public class acceptor {
//
 // Fields
//
 private void donor_id;
 private void name_;
 private void phone_no;
 private void address;
 private void username;
 private void password;
 private void blood_group_required;
 private void required_amount;
//
 // Constructors
```

```
//
public acceptor () { };
//
// Methods
//
//
// Accessor methods
//
/**
* Set the value of donor_id
* @param newVar the new value of donor_id
*/
private void setDonor_id (void newVar) {
 donor_id = newVar;
}
/**
* Get the value of donor_id
* @return the value of donor_id
```

```
*/
private void getDonor_id () {
 return donor_id;
}
/**
* Set the value of name_
* @param newVar the new value of name_
*/
private void setName_ (void newVar) {
 name_ = newVar;
}
/**
* Get the value of name_
* @return the value of name_
*/
private void getName_ () {
 return name_;
}
/**
* Set the value of phone_no
```

```
* @param newVar the new value of phone_no
*/
private void setPhone_no (void newVar) {
phone_no = newVar;
}
/**
* Get the value of phone_no
* @return the value of phone_no
*/
private void getPhone_no () {
return phone_no;
}
/**
* Set the value of address
* @param newVar the new value of address
*/
private void setAddress (void newVar) {
address = newVar;
}
/**
```

```
* Get the value of address
* @return the value of address
*/
private void getAddress () {
return address;
}
/**
* Set the value of username
* @param newVar the new value of username
*/
private void setUsername (void newVar) {
username = newVar;
}
/**
* Get the value of username
* @return the value of username
*/
private void getUsername () {
return username;
}
```

```
/**
* Set the value of password
* @param newVar the new value of password
*/
private void setPassword (void newVar) {
password = newVar;
}
/**
* Get the value of password
* @return the value of password
*/
private void getPassword () {
return password;
}
/**
* Set the value of blood_group_required
* @param newVar the new value of blood_group_required
*/
private void setBlood_group_required (void newVar) {
blood_group_required = newVar;
}
```

```
/**
* Get the value of blood_group_required
* @return the value of blood group required
*/
private void getBlood_group_required () {
return blood_group_required;
}
/**
* Set the value of required amount
* @param newVar the new value of required_amount
*/
private void setRequired_amount (void newVar) {
required_amount = newVar;
}
/**
* Get the value of required_amount
* @return the value of required amount
*/
private void getRequired_amount () {
 return required_amount;
```

```
}
//
// Other methods
//
/**
*/
public void get_registered()
{
}
/**
*/
public void account_login()
{
}
*/
public void provide_patient_info()
```

```
{
}

/**

*/
public void logout()
{
}
```

}