Summarizing Performance

Based on slides created by Mark Hill and others

Summarizing Performance

- Indices of central tendency
 - Sample mean
 - Median
 - Mode
- Other means
 - Arithmetic
 - Harmonic
 - Geometric
- Quantifying variability

Why mean values?

- Desire to reduce performance to a single number
 - Makes comparisons easy
 - People like a measure of "typical" performance

The Problem

- Performance is multidimensional
 - CPU time
 - I/O time
 - Network time
 - Interactions of various components
 - etc, etc

The Problem

- Systems are often specialized
 - Performs great on application type X
 - Performs lousy on anything else
- Potentially a wide range of execution times on one system using different benchmark programs

The Problem

- Nevertheless, people still want a single number answer!
- How to (correctly) summarize a wide range of measurements with a single value?

Index of Central Tendency

- Tries to capture "center" of a distribution of values
- Use this "center" to summarize overall behavior
- Not recommended for real information, but ...
 - You will be pressured to provide mean values
 - Understand how to choose the best type for the circumstance
 - Be able to detect bad results from others

Indices of Central Tendency

- Sample mean
 - Common "average"
- Sample median
 - $-\frac{1}{2}$ of the values are above, $\frac{1}{2}$ below
- Mode
 - Most common value

Sample mean

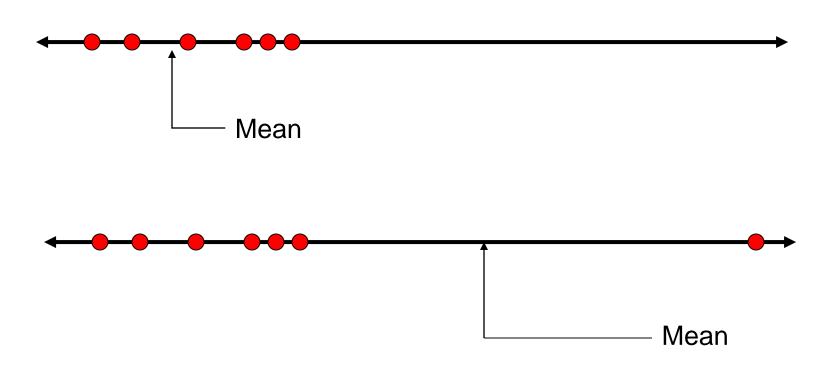
- assume
 - n = number of measurements
- Arithmetic mean
 - Common "average"

$$\overline{x} = \frac{1}{n} \sum_{i=1}^{n} x_i$$

Potential Problem with Means

- Sample mean gives equal weight to all measurements
- Outliers can have a large influence on the computed mean value
- Distorts our intuition about the central tendency of the measured values

Potential Problem with Means



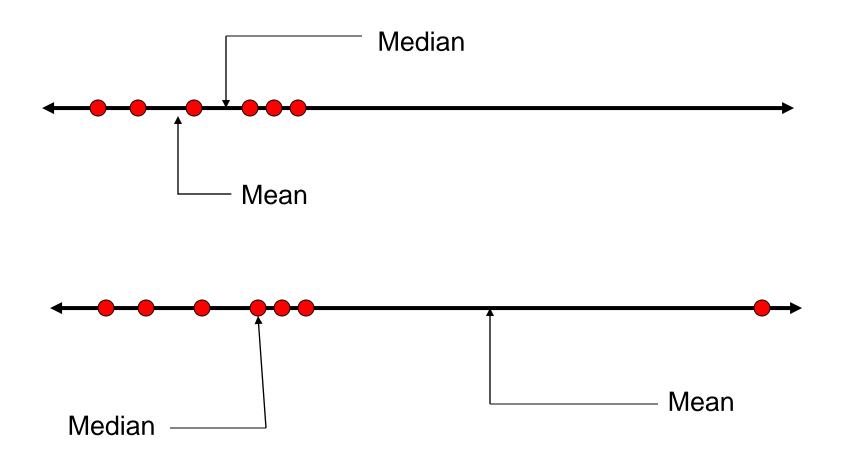
Median

- Index of central tendency with
 - ½ of the values larger, ½ smaller
- Sort n measurements
- If n is odd
 - Median = middle value
 - Else, median = mean of two middle values
- Reduces skewing effect of outliers on the value of the index

Example

- Measured values: 10, 20, 15, 18, 16
 - Mean = 15.8
 - Median = 16
- Obtain one more measurement: 200
 - Mean = 46.5
 - $Median = \frac{1}{2} (16 + 18) = 17$
- Median give more intuitive sense of central tendency

Potential Problem with Means



Mode

- Value that occurs most often
- May not exist
- May not be unique
 - E.g. "bi-modal" distribution
 - Two values occur with same frequency

Mean, Median, or Mode?

Mean

- If the sum of all values is meaningful
- Incorporates all available information

Median

- Intuitive sense of central tendency with outliers
- What is "typical" of a set of values?

Mode

When data can be grouped into distinct types,
 categories (categorical data)

Arithmetic mean

$$\frac{1}{x_A} = \frac{1}{n} \sum_{i=1}^n x_i$$

Harmonic mean

$$\frac{x_H}{\sum_{i=1}^n \frac{1}{x_i}}$$

Geometric mean

$$\overline{x_G} = \sqrt[n]{x_1 x_2 \cdots x_i \cdots x_n}$$

$$= \left(\prod_{i=1}^n x_i\right)^{1/n}$$

Weighted means

$$\sum_{i=1}^{n} w_i = 1$$

$$\overline{x}_A = \sum_{i=1}^n w_i x_i$$

$$\overline{X}_{H} = \frac{1}{\sum_{i=1}^{n} \frac{W_{i}}{X_{i}}}$$

- Standard definition of mean assumes all measurements are equally important
- Instead, choose weights to represent relative importance of measurement i

Which is the right mean?

- Arithmetic (AM)?
- Harmonic (HM)?
- Geometric (GM)?
- WAM, WHM, WGM?
- Which one should be used when?



Which mean to use?

- Mean value must still conform to characteristics of a good performance metric
 - Linear
 - Reliable
 - Repeatable
 - Easy to use
 - Consistent
 - Independent
- Best measure of performance still is execution time

What makes a good mean?

- Time—based mean (e.g. seconds)
 - Should be directly proportional to total weighted time
 - If time doubles, mean value should double
- Rate—based mean (e.g. operations/sec)
 - Should be inversely proportional to total weighted time
 - If time doubles, mean value should reduce by half
- Which means satisfy these criteria?

Assumptions

Measured execution times of n benchmark programs

$$-T_i$$
, i = 1, 2, ..., n

- Total work performed by each benchmark is constant
 - F = # operations performed
 - Relax this assumption later
- Execution rate = M_i = F / T_i

Arithmetic mean for times

- Produces a mean value that is directly proportional to total time
- → Correct mean to summarize execution time

$$\overline{T_A} = \frac{1}{n} \sum_{i=1}^n T_i$$

Arithmetic mean for rates

- Produces a mean value that is proportional to sum of inverse of times
- But we want inversely proportional to sum of times

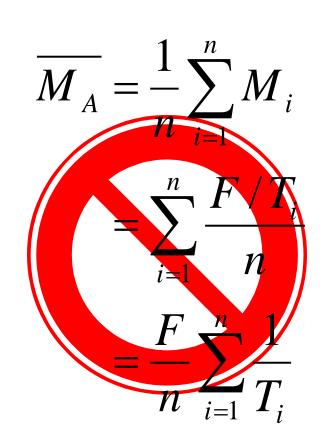
$$\overline{M}_{A} = \frac{1}{n} \sum_{i=1}^{n} M_{i}$$

$$= \sum_{i=1}^{n} \frac{F/T_{i}}{n}$$

$$= \frac{F}{n} \sum_{i=1}^{n} \frac{1}{T_{i}}$$

Arithmetic mean for rates

- Produces a mean value that is proportional to sum of inverse of times
- But we want inversely proportional to sum of times
- → Arithmetic mean is NOT appropriate for summarizing rates



Harmonic mean for times

Not directly proportional to sum of times

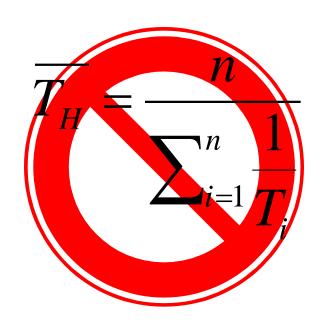
$$\overline{T_H} = \frac{n}{\sum_{i=1}^n \frac{1}{T_i}}$$

Other Averages

- E.g., drive 30 mph for first 10 miles, then 90 mph for next 10 miles, what is average speed?
- Average speed = (30+90)/2 WRONG
- Average speed = total distance / total time
 - = (20 / (10/30 + 10/90))
 - = 45 mph
- When dealing with rates (mph) do not use arithmetic mean

Harmonic mean for times

- Not directly proportional to sum of times
- → Harmonic mean is not appropriate for summarizing times



Harmonic mean for rates

- Produces

 (total number of ops)
 - ÷ (sum execution times)
- Inversely proportional to total execution time
- → Harmonic mean is appropriate to summarize rates

$$\overline{M}_{H} = \frac{n}{\sum_{i=1}^{n} \frac{1}{M_{i}}}$$

$$= \frac{n}{\sum_{i=1}^{n} \frac{T_{i}}{F}}$$

$$= \frac{Fn}{\sum_{i=1}^{n} T_{i}}$$

Harmonic mean for rates

| Sec | 10 ⁹ FLOPs | MFLOPS |
|-----|--------------------------|------------------|
| 321 | 130 | 405(=130000/321) |
| 436 | 160 | 367 |
| 284 | 115 | 405 |
| 601 | 252 | 419 |
| 482 | 187 | 388 |

$$\overline{M}_{H} = \frac{5}{\left(\frac{1}{405} + \frac{1}{367} + \frac{1}{405} + \frac{1}{419} + \frac{1}{388}\right)}$$

$$= 396$$

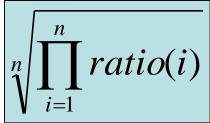
$$\overline{M}_{H} = \frac{844 \times 10^{9}}{2124} = 396$$

130+160+115+252+187 = 844

321+436+284+601+482 = 2124

Geometric Mean

- Use it for ratios (unitless quantities)
- Geometric mean of ratios =



Independent of reference machine

Geometric mean

- Correct mean for averaging normalized values
- Good when averaging measurements with wide range of values
- Maintains consistent relationships when comparing normalized values
 - Independent of basis used to normalize

Geometric mean with times

| | System 1 | System 2 | System 3 |
|----------|----------|----------|----------|
| | 417 | 244 | 134 |
| | 83 | 70 | 70 |
| | 66 | 153 | 135 |
| | 39,449 | 33,527 | 66,000 |
| | 772 | 368 | 369 |
| Product | 6.95E+13 | 3.22E+13 | 3.08E+13 |
| Geo mean | 587 | 503 | 499 |
| Rank | 3 | 2 | 1 |

Geometric mean normalized to System 1

| | System 1 | System 2 | System 3 |
|------|----------|----------|----------|
| | 1.0 | 0.59 | 0.32 |
| | 1.0 | 0.84 | 0.85 |
| | 1.0 | 2.32 | 2.05 |
| | 1.0 | 0.85 | 1.67 |
| | 1.0 | 0.48 | 0.45 |
| Geo | 1.0 | 0.86 | 0.84 |
| mean | | | |
| Rank | 3 | 2 | 1 |

Geometric mean normalized to System 2

| | System 1 | System 2 | System 3 |
|------|----------|----------|----------|
| | 1.71 | 1.0 | 0.55 |
| | 1.19 | 1.0 | 1.0 |
| | 0.43 | 1.0 | 0.88 |
| | 1.18 | 1.0 | 1.97 |
| | 2.10 | 1.0 | 1.0 |
| Geo | 1.17 | 1.0 | 0.99 |
| mean | | | |
| Rank | 3 | 2 | 1 |

Sum of execution times

| | System 1 | System 2 | System 3 |
|------------|----------|----------|----------|
| | 417 | 244 | 134 |
| | 83 | 70 | 70 |
| | 66 | 153 | 135 |
| | 39,449 | 33,527 | 66,000 |
| | 772 | 368 | 369 |
| Sum | 40,787 | 34,362 | 66,798 |
| Arith mean | 8157 | 6872 | 13,342 |
| Rank | 2 | 1 | 3 |

What's going on here?!

| | System 1 | System 2 | System 3 |
|----------------|----------|----------|----------|
| Geo mean wrt 1 | 1.0 | 0.86 | 0.84 |
| Rank | 3 | 2 | 1 |
| | | | |
| Geo mean wrt 2 | 1.17 | 1.0 | 0.99 |
| Rank | 3 | 2 | 1 |
| | | | |
| Arith mean | 8157 | 6872 | 13,342 |
| Rank | 2 | 1 | 3 |

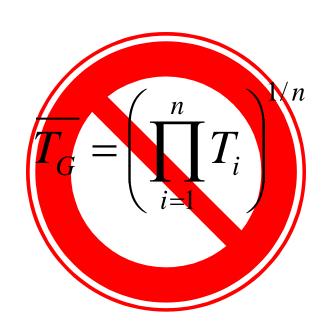
Geometric mean for times

Not directly proportional to sum of times

$$\overline{T_G} = \left(\prod_{i=1}^n T_i\right)^{1/n}$$

Geometric mean for times

- Not directly proportional to sum of times
- → Geometric mean is not appropriate for summarizing times



Geometric mean for rates

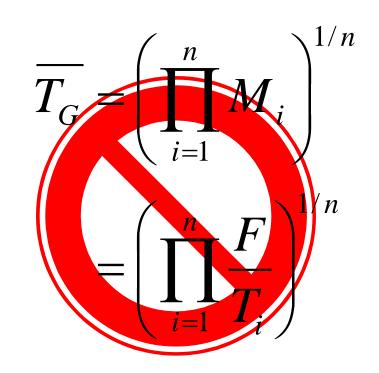
Not inversely proportional to sum of times

$$\overline{T_G} = \left(\prod_{i=1}^n M_i\right)^{1/n}$$

$$= \left(\prod_{i=1}^n \frac{F}{T_i}\right)^{1/n}$$

Geometric mean for rates

- Not inversely proportional to sum of times
- → Geometric mean is not appropriate for summarizing rates



Summary of Means

- Avoid means if possible
 - Loses information
- Arithmetic
 - When sum of raw values has physical meaning
 - Use for summarizing times (not rates)
- Harmonic
 - Use for summarizing rates (not times)
- Geometric mean
 - Not useful when time is best measure of perf

Geometric mean

- Does provide consistent rankings
 - Independent of basis for normalization
- But can be consistently wrong!
- Value can be computed
 - But has no physical meaning

AM? GM? HM? WAM? WHM? WGM? What are the Weights??????

| Measure | Valid central tendency for summarized measure over the suite | |
|--|--|--|
| IPC | | |
| СРІ | | |
| Speedup | | |
| MIPS | | |
| MFLOPS | | |
| Cache hit rate | | |
| Cache misses per instruction | | |
| Branch misprediction rate per branch | | |
| Normalized execution time | | |
| Transactions per minute | | |
| A/B | | |

Conditions under which unweighted arithmetic and harmonic means are valid indicators of overall performance

| | To summarize measure over the suite | |
|------------------------------|---|--|
| Measure | When is AM valid? | When is H.M. valid? |
| A/B | If B's are equal | If A's are equal |
| IPC | If equal cycles in each benchmark | If equal work (I-count) in each benchmark |
| СРІ | If equal I-count in each benchmark | If equal cycles in each benchmark |
| Speedup | If equal execution times in each benchmark in the improved system | If equal execution times in each benchmark in the baseline system |
| MIPS | If equal times in each benchmark | If equal I-count in each benchmark |
| MFLOPS | If equal times in each benchmark | If equal FLOPS in each benchmark |
| Cache hit rate | If equal number of references to cache for each benchmark | If equal number of cache hits in each benchmark |
| Cache misses per instruction | If equal I-count in each benchmark | If equal number of misses in each benchmark |
| Normalized execution time | If equal execution times in each benchmark in the system considered as base | If equal execution times in each benchmark in the system being evaluated |
| Transactions per minute | If equal times in each benchmark | If equal number of transactions in eason benchmark |

What do we mean by "valid" in previous slide?

 Given a series of sub-trips at different speeds, if each sub-trip covers the same distance, then the average speed is the harmonic mean of all the sub-trip speeds

 If each sub-trip takes the same amount of time, then the average speed is the arithmetic mean of all the sub-trip speeds

Case 1: Same distance

- Assume we drove 1m for 2s, 1m for 4s and 1m for 5s
- Total dist = 3m, total time = 11s, speed = 3/11 = 0.27
- AM \rightarrow (1/2 + $\frac{1}{4}$ +1/5)/3 = 0.95/3 = 0.3166 WRONG
- HM -> (3/(1/2+1/4+1/5)) = 3/11 = 0.27 RIGHT

Case 2: Same time

- Assume we drove 10m for 20s, 5m for 20s and 4m for 20s
- Total dist = 19m, total time = 60s, speed = 19/60 = 0.3166
- AM \rightarrow (10/20 + 5/20+4/20)/3 = 0.95/3 = 0.3166 RIGHT
- HM -> (3/(10/20+5/20+4/20)) = 3/11 = 0.27 WRONG

The mean to be used to find aggregate measure over a benchmark suite from measures corresponding to individual benchmarks in the suite

| Measure | Valid central tendency for summarized measure over the suite | |
|----------------|---|---|
| IPC | W.A.M. weighted with cycles | W.H.M. weighted with I-count |
| CPI | W.A.M. weighted with I-count | W.H.M. weighted with cycles |
| Speedup | W.A.M. weighted with execution time ratios in improved system | W.H.M. weighted with execution time ratios in the baseline system |
| MIPS | W.A.M. weighted with time | W.H.M. weighted with I-count |
| MFLOPS | W.A.M. weighted with time | W.H.M. weighted with FLOP count |
| Cache hit rate | W.A.M. weighted with number of references to cache | W.H.M. weighted with number of hits |
| A/B | W.A.M. weighted with B's | W.H.M. weighted with A's |