Lecture 14 - Trees

April 23, 2019

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- Each of forest's connected components is a tree.

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- This implies *T* is connected.

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- Suppose T had a simple circuit containing x and y.
- Then there would be two simple paths between x and y that would violate the unique simple path between any two vertices.

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- A vertex of a rooted tree is called a leaf if it has no children.
- Vertices that have children are called internal vertices. The
 root is an internal vertex unless it is the only vertex in the
 graph, in which case it is a leaf.

m-ary Trees and Ordered Trees

- A rooted tree is called an m-ary tree if every internal vertex has no more than m children.
- The tree is called a full *m*-ary tree if every internal vertex has exactly *m* children.
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- Similarly, left subtree and right subtree.

A tree with n vertices has n-1 edges.

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- T will have k edges since it includes the edge connecting v and w.

Tree is a connected undirected graph with no simple circuits. This means, consider when G is an undirected graph with n vertices,

- 1. *G* is connected,
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From previous theorem we have i and ii implies iii.

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Exercise:

- 1. When *i* and *iii* hold, this implies *ii* holds.
- 2. When ii and iii hold, i must hold.

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- All of it can be solved by n=mi+1 and n=l+i. For eg: in 1, i=(n-1)/m from n=mi+1, insert this in n=l+i to get l=[(m-1)n+1]/m.

Suppose that someone starts a chain letter. Each person who receives the letter is asked to send it on to 4 other people. Some people do this, but others do not send any letters. How many people have seen the letter, including the first person, if no one receives ≥ 1 letter and if the chain letter ends after there have been 100 people who read it but did not send it out? How many people sent out the letter?

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Theorem

There are at most m^h leaves in an m-ary tree of height h.

If an *m*-ary tree of height *h* has *l* leaves, then $h \ge \lceil log_m l \rceil$. If the *m*-ary tree is full and balanced, then $h = \lceil log_m l \rceil$.

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- We have $m^{h-1} \leq I \leq m^h$, taking $\log h 1 \leq \log_m I \leq h \Rightarrow h = \lceil \log_m I \rceil$.

Applications of Trees - Binary Search Tree (BST)

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- Construct a binary search tree -

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- The most comparisons needed to add a new item is the length of the longest path in U from the root to a leaf.
- The internal vertices of *U* are vertices of *T*, therefore *U* has *n* vertices.
- From previous result (which one?) we have that U has n+1 leaves.

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- Therefore, we need to perform at least $\lceil log(n+1) \rceil$ comparisons to add an item.
- If a BST is balanced then its height is $\lceil log(n+1) \rceil$ and so no more comparisons are required.
- This is why there are many algorithms that try to rebalance BSTs after items are added.

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- Example –Suppose there are seven coins, all with the same weight, and a counterfeit coin that weighs less than the others.
 How many weighings are necessary using a balance scale to determine which of the eight coins is the counterfeit one?

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- Therefore we need at least 2 weighings.

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- Complexity is based on number of binary comparisons, worst case complexity is based on largest number of binary comparisons needed to sort a list with n elements.
- That is the height of the decision tree with n! leaves at least [logn!]

Theorem

A sorting algorithm based on binary comparisons requires at least [logn!] comparisons.

Exercise : $\lceil log n! \rceil$ is $\Theta(nlog n)$.

Therefore we have,

Theorem

The number of comparisons used by a sorting algorithm to sort n elements based on binary comparisons is $\Omega(n\log n)$.

So if you have a comparison sorting algorithm that uses $\Theta(nlogn)$ comparisons in the worst case you have an optimal algorithm.

Average Case Complexity of Comparison based sorting algorithms

Theorem

The average number of comparisons used by a sorting algorithm to sort n elements based on binary comparisons is $\Omega(n \log n)$.

Proof: The average number of comparisons is average depth of a leaf in the decision tree.

Exercise: Average depth of a leaf in a binary tree with N vertices is $\Omega(logN)$.

Average Case Complexity of Comparison based sorting algorithms

Theorem

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 $\Omega(logn!)$ is $\Omega(nlogn)$ since logn! is $\Theta(nlogn)$.

Interesting other applications : Huffman coding and Game Trees.

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Tree Traversal

Definition (Postorder Traversal)

Let T be an ordered rooted tree with root r. If T contains only of r, then r is the postorder traversal of T. Or else suppose T_1, T_2, \ldots, T_r are the subtrees at r from left to right in T. The postorder traversal begins by traversing T_1 in postorder, continues by traversing T_2 in postorder, then T_3 in postorder and so on then T_n is traversed in postorder and finally ends by visiting r,.

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Definition (Postorder Traversal)

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Example -

Exercise – Design recursive algorithms for these traversals.

Inorder traversal of a BST gives ——-.

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- Internal vertices represent operations and leaves the numbers or variables.
- Example of a tree for $((x + y)^2) + (x 4)/3$)-

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- Consider inorder traversals of the binary trees which represent (x+y)/(x+3), (x+(y/x))+3, x+(y/(x+3))-
- They all lead to infix expression x + y/x + 3.
- You need to include paranthesis when you encounter an operation in inorder traversal - that is called infix form.

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- Postfix form Traverse the tree in postorder.
- Called reverse Polish notation, notations are unambiguous.