

# Chapter 8

## Security

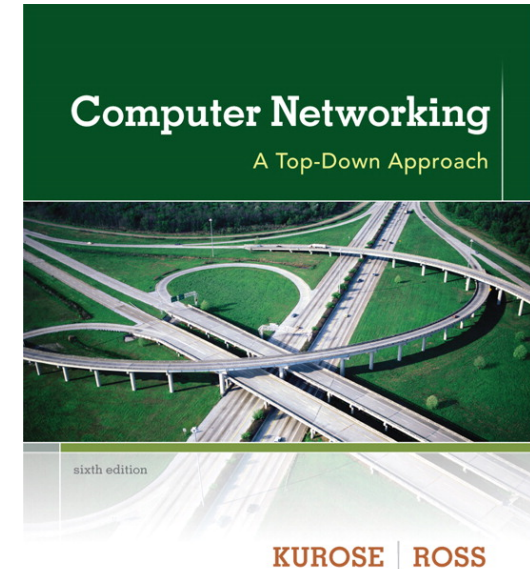
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## Computer Networking: A Top Down Approach

6<sup>th</sup> edition

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Addison-Wesley

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# Chapter 8 roadmap

8.1 What is network security?

8.2 Principles of cryptography

8.3 Message integrity

8.4 Securing e-mail

8.5 Securing TCP connections: SSL

8.6 Network layer security: IPsec

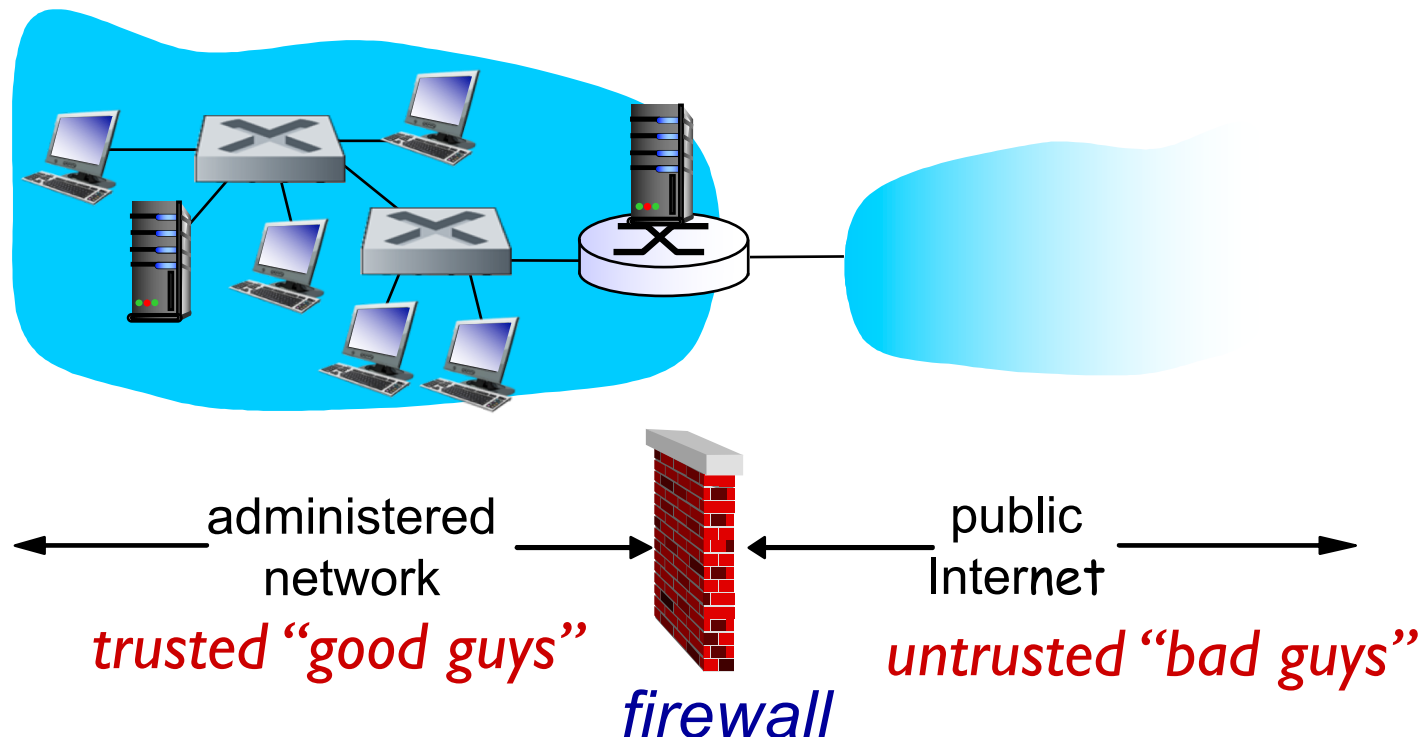
8.7 Securing wireless LANs

*8.8 Operational security: firewalls and IDS*

# Firewalls

## *firewall*

isolates organization's internal net from larger Internet, allowing some packets to pass, blocking others



# Firewalls: why

prevent denial of service attacks:

- ❖ SYN flooding: attacker establishes many bogus TCP connections, no resources left for “real” connections

prevent illegal modification/access of internal data

- ❖ e.g., attacker replaces CIA's homepage with something else

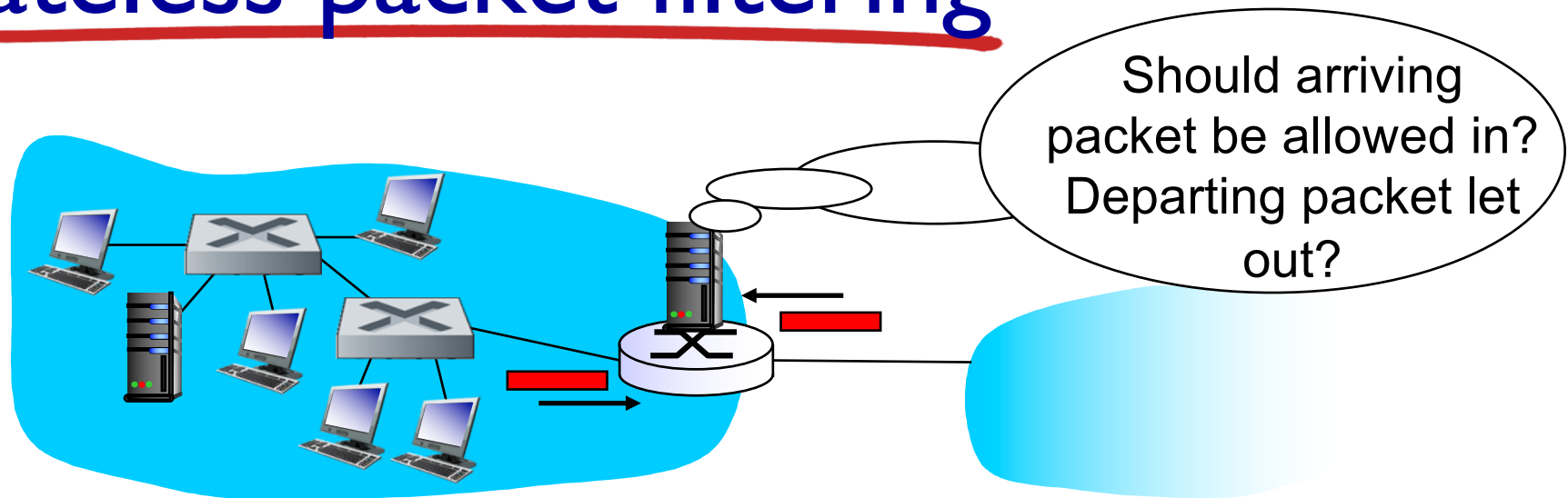
allow only authorized access to inside network

- ❖ set of authenticated users/hosts

three types of firewalls:

- ❖ stateless packet filters
- ❖ stateful packet filters
- ❖ application gateways

# Stateless packet filtering



- ❖ internal network connected to Internet via *router firewall*
- ❖ router *filters packet-by-packet*, decision to forward/drop packet based on:
  - source IP address, destination IP address
  - TCP/UDP source and destination port numbers
  - ICMP message type
  - TCP SYN and ACK bits

# Stateless packet filtering: example

- ❖ *example 1:* block incoming and outgoing datagrams with IP protocol field = 17 and with either source or dest port = 23
  - *result:* all incoming, outgoing UDP flows and telnet connections are blocked
- ❖ *example 2:* block inbound TCP segments with ACK=0.
  - *result:* prevents external clients from making TCP connections with internal clients, but allows internal clients to connect to outside.

# Stateless packet filtering: more examples

<i>Policy</i>	<i>Firewall Setting</i>
No outside Web access.	Drop all outgoing packets to any IP address, port 80
No incoming TCP connections, except those for institution's public Web server only.	Drop all incoming TCP SYN packets to any IP except 130.207.244.203, port 80
Prevent Web-radios from eating up the available bandwidth.	Drop all incoming UDP packets - except DNS and router broadcasts.
Prevent your network from being used for a smurf DoS attack.	Drop all ICMP packets going to a "broadcast" address (e.g. 130.207.255.255).
Prevent your network from being tracerouted	Drop all outgoing ICMP TTL expired traffic

# Access Control Lists

- ❖ **ACL:** table of rules, applied top to bottom to incoming packets: (action, condition) pairs

action	source address	dest address	protocol	source port	dest port	flag bit
allow	222.22/16	outside of 222.22/16	TCP	> 1023	80	any
allow	outside of 222.22/16	222.22/16	TCP	80	> 1023	ACK
allow	222.22/16	outside of 222.22/16	UDP	> 1023	53	---
allow	outside of 222.22/16	222.22/16	UDP	53	> 1023	----
deny	all	all	all	all	all	all



# Stateful packet filtering

❖ *stateless packet filter*: heavy handed tool

- admits packets that “make no sense,” e.g., dest port = 80, ACK bit set, even though no TCP connection established:

action	source address	dest address	protocol	source port	dest port	flag bit
allow	outside of 222.22/16	222.22/16	TCP	80	> 1023	ACK

❖ *stateful packet filter*: track status of every TCP connection

- track connection setup (SYN), teardown (FIN): determine whether incoming, outgoing packets “makes sense”
- timeout inactive connections at firewall: no longer admit packets

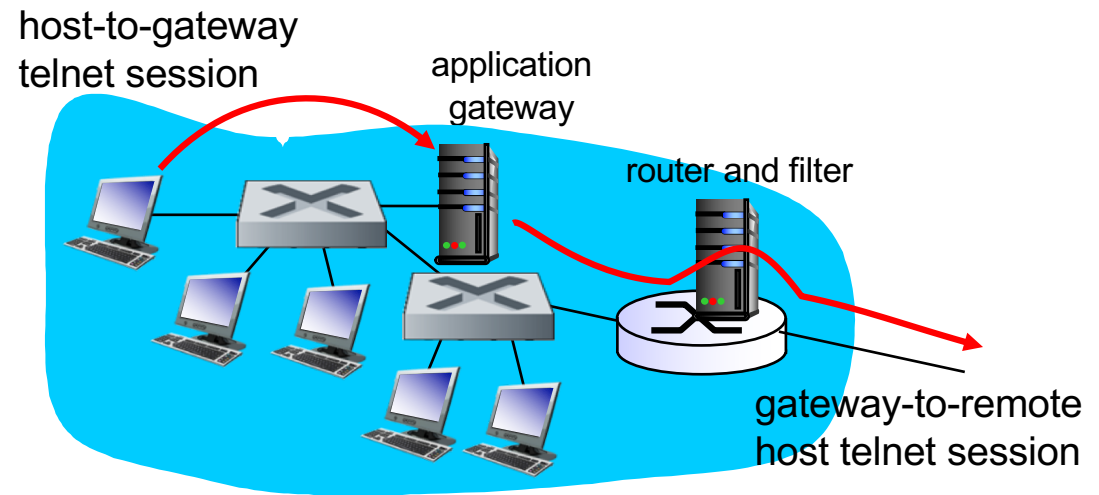
# Stateful packet filtering

- ❖ ACL augmented to indicate need to check connection state table before admitting packet

action	source address	dest address	proto	source port	dest port	flag bit	check conxion
allow	222.22/16	outside of 222.22/16	TCP	> 1023	80	any	
allow	outside of 222.22/16	222.22/16	TCP	80	> 1023	ACK	X
allow	222.22/16	outside of 222.22/16	UDP	> 1023	53	---	
allow	outside of 222.22/16	222.22/16	UDP	53	> 1023	----	X
deny	all	all	all	all	all	all	

# Application gateways

- ❖ filter packets on application data as well as on IP/TCP/UDP fields.
- ❖ *example:* allow select internal users to telnet outside



1. require all telnet users to telnet through gateway.
2. for authorized users, gateway sets up telnet connection to dest host. Gateway relays data between 2 connections
3. router filter blocks all telnet connections not originating from gateway.

# Black List vs. White List

## ❖ Black List

- Open access with prohibited rules
- More freedom on network activity compared to White List
- Malicious traffic can pass through the firewall before it gets blocked

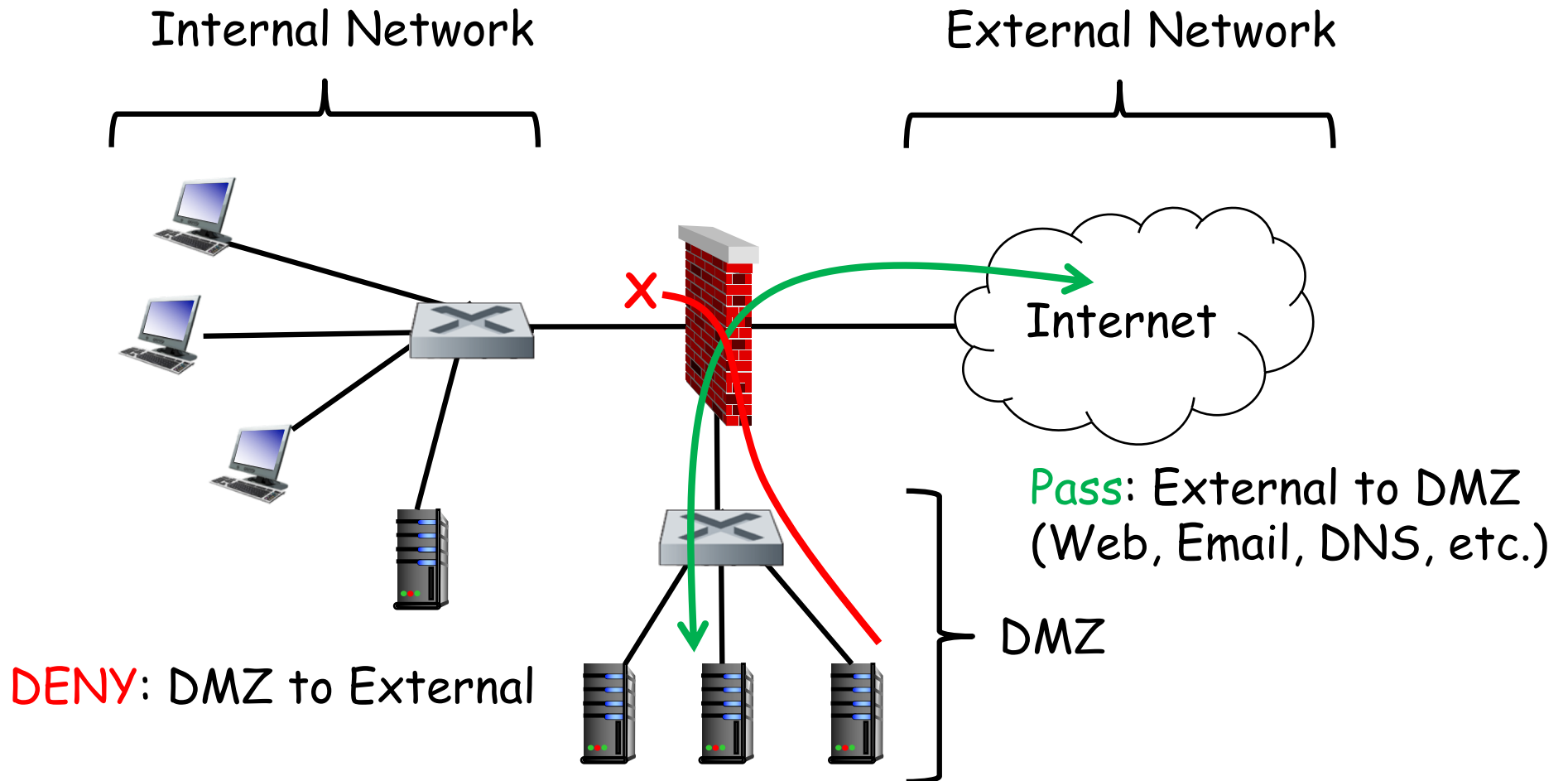
## ❖ White List

- Closed access with permitted rules like Intranet
- Sometimes prohibits activity in the network unnecessarily
- Online banking, Honey pot (experiment of petting malware-infected PCs) should go this way

# Inbound Filtering and Outbound Filtering

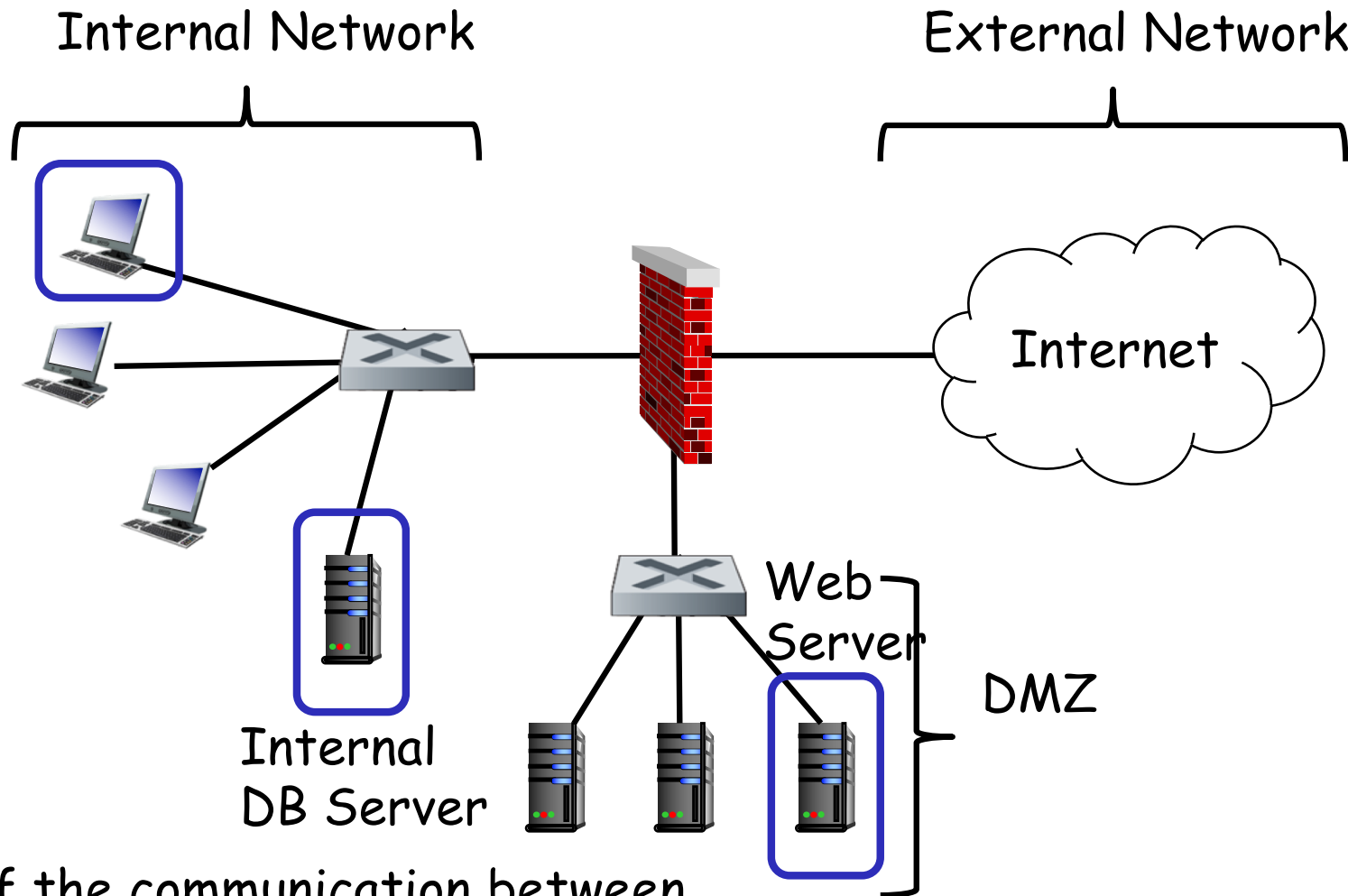
- ❖ Inbound filtering for protecting own network from external threats
  
- ❖ Outbound filtering for not disturbing other networks
  - Blocking malware happening in intranet not to go out
  - Blocking, for example, open SMTP relay server (OP25B)
    - Allow SMTP access from your network only within your network
    - Don't allow SMTP access from your network to open SMTP server (<- cause of SPAM!!)

# Demilitarized Zone (DMZ)



# Limitation of DMZ

What if an internal host downloads a malware from infected Web Server?



What if the communication between Internal DB server and Web Server is allowed for DB-WEB interaction, AND THEN Web Server gets infected?

# Tips?

- ❖ Separating “External DNS server” and “Internal Resolver” from each other
- ❖ Isolate “Internal Communication” only within “Internal Network” and don’t let it go ”outside”



**Q: Does Firewall Provide  
Perfect Security?**

A: No. Why?

# Limitation of Firewalls

- ❖ Firewalls can be bypassed by many ways
  - Unsecure Wi-Fi APs
  - Cracked VPN connections
- ❖ Malicious traffic that matches a white listed rule can pass through the firewall
- ❖ Mobile devices get infected outside the network and come back inside

# Limitations of firewalls, gateways

- ❖ *IP spoofing*: router can't know if data “really” comes from claimed source
- ❖ if multiple app's. need special treatment, each has own app. gateway
- ❖ client software must know how to contact gateway.
  - e.g., must set IP address of proxy in Web browser
- ❖ filters often use all or nothing policy for UDP
- ❖ *tradeoff*: degree of communication with outside world, level of security
- ❖ many highly protected sites still suffer from attacks

# Intrusion detection systems

## ❖ packet filtering:

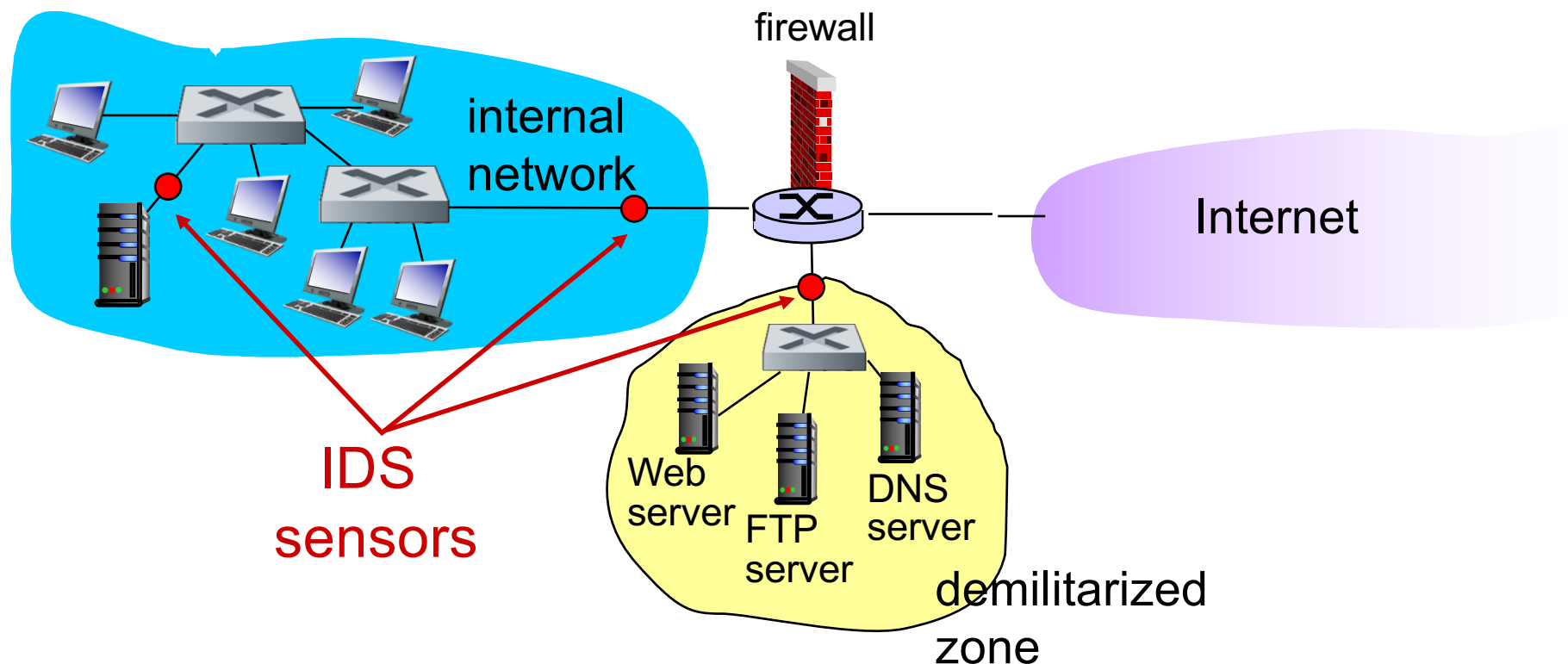
- operates on TCP/IP headers only
- no correlation check among sessions

## ❖ *IDS: intrusion detection system*

- *deep packet inspection*: look at packet contents (e.g., check character strings in packet against database of known virus, attack strings)
- *examine correlation* among multiple packets
  - port scanning
  - network mapping
  - DoS attack

# Intrusion detection systems

- ❖ multiple IDSs: different types of checking at different locations



# Network Security (summary)

## basic techniques.....

- cryptography (symmetric and public)
- message integrity
- end-point authentication

## .... used in many different security scenarios

- secure email
- secure transport (SSL)
- IP sec
- 802.11

## operational security: firewalls and IDS