## CS 2233: Data Structures: Practice Problems 2

## IIT Hyderabad

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## Questions

1. For the below figure, run Dijkstra's algorithm with the vertex marked 0 as the starting vertex. Show the step by step progress of the algorithm.

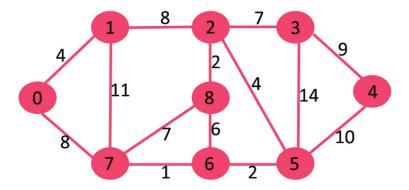


Figure 1: Dijkstra's Algorithm and Graph Representation.

- 2. Build a max heap, by entering the values 1, 2, 3, 4, 5, 6, 7, 8, 9, 10 in that sequence. Show the heap after each insertion. Also show the max heap created where you start with the above values in the above sequence, and run the O(n) BuildHeap procedure that was taught in class.
- 3. Given an undirected graph with edge weights from the set  $\{1, 2, 3\}$ , explain a "fast" algorithm in order to find shortest paths from a single source.
- 4. Provide the representation in adjacency matrix and adjacency list for the graph in Figure 1.
- 5. Explain the step-by-step execution of Kruskal's algorithm on the below graph in Figure 2.

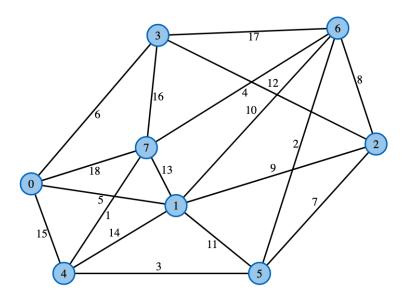


Figure 2: Kruskal's Algorithm