## assignment - 1

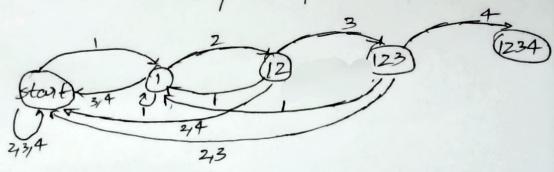
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1. Given that

dice has 4 faces marked ['1', '2', '3', 4']
The required pattern is '1234'.

a) state space: { stort, 1, 12, 123, 1234}

Here start is starting state of process
1, 12, 123, 1234 are states where these
respective patterns are observed



## Transition probabilities:

stout [	start 3/4	1 Ya	12 0 V	0	1234 0	1
stort 1 12 123	<sup>2</sup> / <sub>4</sub>	y4 y4	0	1/4	0 1/4	
1234	44 0	74	0	0	1	]

## Terminal states:

1234 is the terminal state of the MRP remaining one non-terminal states.

This is similar to the counting of no of tosses required for a given pattern. So the reward function can be given as

## Discount factor:

The discount factor is 1.

Average number of tosses.

For calculating the no of tosses required for the final pottern we only consider the non-terminal states.

So 
$$P = \begin{cases} \frac{3}{4} & \frac{1}{4} & 0 & 0 \\ \frac{2}{4} & \frac{1}{4} & 0 & 0 \\ \frac{2}{4} & \frac{1}{4} & 0 & 0 \end{cases}$$
  $R = \begin{cases} -\frac{1}{1} \\ -\frac{1}{1} \\ -\frac{1}{1} \end{cases}$ 

from the Bellman equation:

$$V = (I - Y\vec{P})R$$

$$= \begin{bmatrix} 4 & -4 & 0 & 0 \\ -24 & 34 & 4 & 0 \\ -24 & -4 & 1 & -4 \\ -24 & -4 & 0 & 1 \end{bmatrix} \begin{bmatrix} -1 \\ -1 \\ -1 \end{bmatrix}$$

$$= \begin{bmatrix} A2 & 64 & 16 & 4 \\ 168 & 64 & 16 & 4 \\ 160 & 60 & 16 & 4 \\ 128 & 48 & 12 & 4 \end{bmatrix} \begin{bmatrix} -256 \\ -252 \\ -240 \\ -192 \end{bmatrix}$$

.. The average no of days for pattern 1234 = 256

a) To evaluate the function N(s)

ous N is the last time step, the value function will

be the immediate reward.

$$V^{N}(1) = 3(1)^{2} + 5 = 8$$

$$V^{N}(2) = 3(2)^{2} + 5 = 17$$

$$V^{N}(3) = 3(3)^{2} + 5 = 32$$

$$V^{N}(4) = 3(4)^{2} + 5 = 53$$

6) From the Bellman Equation

But given that the dice is a fair dice and the Reward

function as 352+5 which does not depend on previous state R(s,a,s') = R(s)a and  $Pss' = \frac{1}{4}$ 

$$\Rightarrow Q^{N-1}(s,a) = R(s) + \sum_{s' \in S} \frac{1}{4} \cdot N(s')$$
  
=  $R(s) + \frac{1}{4} \sum_{s' \in S} N(s')$ 

if a = Quit, then there will be no i as we get the immediate Reward

$$G_{1}^{N+}(s, a) = 3s^{2} + 5 + 0 = 3s^{2} + 5$$

i.e  $G_{1}^{N+}(s, a) = 3s^{2} + 5$ 

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When a - 'Continue', the immediate reward is zero

intermediate time is equal to the best action value possible for that state at the time.

"(1): max (QN-(s, 'continue'), QN-(1, 'Quit')) = max(27.5,8) = 27.5

"(2) = max (QN-(2, 'continue'), QN-(2, 'Quit')) = max(27.5, 17) = 27.5

"(3) = max (QN-(3, 'Continue'), QN-(3, 'Quit')) = max(27.5,32) = 32

"(4) = max (QN-(4, 'Continue'), QN-(4, 'Quit')) = max(27.5,32) = 53.

a) 
$$V^{n-1}(s) = \max_{q \in A} Q^{n-1}(sq)$$
 $= \max_{q \in A} \left[ \sum_{s \in S} p_{ss}^{q} \left[ P(s_{1}q_{1}s') + \hat{V}(s') \right] \right]$ 
 $= \max_{q \in A} \left( 3s^{2} + 5, \sum_{s \in S} \frac{1}{4} \hat{V}(s') \right)$ 
 $= \max_{q \in A} \left( 3s^{2} + 5, \sum_{s \in S} \frac{1}{4} \hat{V}(s') \right)$ 

Quit Continue

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& (s, 'continue') = 1 & V(s') [: from subquestion c)
                   = 1 E [max on (s,a)]
                    = 1 E [max (of 15, 'Continué), of (s, 'Quit')]
  i. Q (s, Continue) = 1 > [max(Q(s, Continue), 352+5)]
f) Let's observe the values of V'(s)
    V(3) $ 8, 17, 32, 539
    VN-(s) = max (35+5, 27.5) = {27.5, 27.5, 32,539
   1 (5) = max (352+5, + EV (3))
          = max (35+5, 4 (140))
           = max (33+5, 35)
           = { 35, 35, 35, 53}
    N-3(s) = max (352+5, 4 = N-2(s))
          = mgx (352+5, 39.5)
           = { 39.5, 39.5, 39.5, 53}
    V (5) = max (35+5 ) = (39,5x3+53))
           = {30/5, x, x, 53} where x>32 & x253
     So we can observe that when n < N-2
         V(5)= { 53 if 524 = ) action: 'Quit' where x45}

x otherwise = ) action: 'Continue'
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thence the optimal policy is

for n=N Th(s) = { drop \ \for \equiver \ \for \ \text{n=N-1} \ \text{The stop} \ \ \text{for n=N-1} \ \text{Th(s)} = { continue \ \ \for \ \text{The swise} \ \ \equiver \ \text{Quit \ otherwise} \ \ \equiver \ \text{for n=N-2} \ \text{Th(s)} = { continue \ \ \text{The sector} \ \text{Quit \ if s=4} \ \equiver \ \equiver \ \text{Quit \ if s=4} \ \equiver \ \equiver \ \text{Quit \ if s=4} \ \equiver \ \equiver \ \equiver \ \text{Quit \ if s=4} \ \equiver \ \equiver \ \text{Quit \ if s=4} \ \equiver \ \equiver \ \equiver \ \text{Quit \ if s=4} \ \equiver \ \

As we have seen in the above that the optimal policy for n=N, n=N-1, n =N-2 are not equal and so we an say that the optimal policy is not startionary.

Even though the policy is same for n=N-2, it differed from n=N-1 & n=N. So it is a non-stationary optimal policy.

Let us consider that IT, be the optimal policy for MDP'M' i.e V = VT2

from the before subquestion

$$V_{(5)}^{T_2} \ge V_{(5)}^{T_2} - \frac{\epsilon}{1-8}$$

from 6 and 6 we can conclude that

c) Griven that

MLS,A,P,R,Y>

M = S,A, P,R, 8>

|R(49,5') - R(49,5')|=6

Let us consider a system with theo states and define the Reward functions as follows

 $R(s_1,a_1,s_2)=E$   $R(s_1,a_1,s_2)=0$   $S=\{s_1,s_2,s_3\}$ 

R(s,a,s)=0 R(s,a,s)==6

Here the |R(s,a,s') - R(s,a,s') | \* & is maintained along with the same states, Action, probability table, discount factor.

But we can able to see that the optimal policy for M is is from s, to sz. where on the optimal policy for in is from sitos3.

So the optimal policy Need not be same.

I: Mand M can have different optimal policy

The discount factor depends on the distance to the teaminal states. It means that, if the distant factor (r) is small, it is preffered to select the closest crit point. else if the distant factor (r) is high, it is preffered to select the distant writ.

Noice factor (n).

When there is more risk in moving to the exit point, the success probability should be high and therefore choosing low noise factor. Where as if the risk is low the success probability may be low and we can choose a high noise factor.

· close exit but risk the cliff

or is low = 0.1

or is therefore = 0

· distant exit but risk the cliff

This high = 0.9

This low = 0

· close exit by avoiding the cliff

( is low = 0.)

This high = 0.5

distant enit by avoiding the diff vis high = 0.9 nishigh = 0.5

$$|V_{n+1} - V_n||_{\infty} \leq \gamma \epsilon$$

$$|| \gamma(\forall_{\mu \overline{+}}, V^{\Pi}) - \gamma(\forall_{\mu} - V^{\Pi})||_{\infty} \leq \gamma \in I - \mathbb{O}$$

we know that

Bellman optimality equation is a contraction mapping

For a contraction mapping, we know that

Now consider 1

From triangle inequality

$$||V_{k+1} - V^{T}||_{\infty} - 8||V_{k+1} - V^{T}||_{\infty} \leq T^{\epsilon}$$

$$\left\| \left\| V_{k+1} - V^{T} \right\|_{\infty} \leq \frac{\delta \epsilon}{1 - \delta} \right\|$$

Hence proved.

- b) Consider equation @ from subquestion a 1/2(V/2)-2(VT)//0 = 8 // V2-VT//0
  - > 11 VK+1-V"1100 Ex 11 Vx-V"1100
  - => || Vk+1-V" || = = 8 [8 || Vk-1-V" || ]
  - => 11 VK+T V" 1100 E & 11 VK-1 V" 1100 Similarly after & iterations

 $\|V_{\mu+1}-V^{\dagger}\|_{\infty}\leq \delta^{\kappa}\|V_{1}-V^{\dagger}\|_{\infty}$ 

1: 11 Vk+1- V"110 = 8 11 V1- V"10 efence proved.

e) Given that L(v) = max [R9+8PV]

and UEV

> Pu < PV YaEA

=> rpquerpqv HatA

=> R+rPu = R4rpqv YaEA

=> max [RA+8Pu] = max[R48Pv]

=> L(W) = L(V) => L is monotonic

Hence proved,

6 a) Given P and Q are contractions defined on a normal vector space LV, 11.11>.

=> || P(u) - P(v) || = 8p || u-v|) + u, v & y - 0

=> ||B(u) -B(v)|| = 80||u-v|| 4 4 4,v e v - 0

Now consider

11 POQ(u) -POQ(v)] = 11 P(Q(v)) - P(Q(v)) < Yp | (a(u) - 12 (v) | [from 0] < 8p. fall u-VII [from @]

*Yu, V E V* Hence Poll is also a contraction on V.

Now consider

11 QOP(W) - QOP(V) 1 = 11 Q(P(W)) - Q(P(V)) 11 = [ P(u) - P(V) | (from @) = 1/2. 8/ | | U-VII HU, VEV

Hence GoP is also a contraction on V

b) from (a), we can observe that the contraction coefficient for PoQ and QoP are same and equal to Yp. Ya where Tp = [0,1) and Ta = [0,1)

> rp. Tat [0,1] is a valid Lipshitz coefficient.

C) Given, B= Fol where L is the Bellman optimality 15 . operator.

if we replace L with B in the value iteration algorithm. the algorithm must converge to a unique solution.

This implies that FoL should be a contraction.

i.e 11 FoL(u) - FoL(v) 16 4 8 11 u-v16 7 Y e[0,1)

For the iterative algorithm to converge to an optimal fixed point 1/4, the function value FOZ at 1/4 must be 1/4 as well

=> FOL(V4)= V\*

These two conditions are necessary for the value iteration algorithm to converge to a unique solution.