Author: Mahesh Santosh Bhakare Employee ID: API2309 Batch: Greenfield Training Batch 31

Title: 1. Consider any 5 real time objects and create POJO classes respectively.

Source Code -

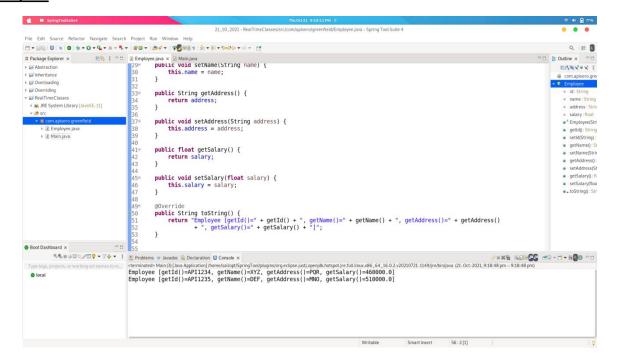
1) Employee.java

```
package com.apisero.greenfield;
public class Employee {
    private String id;
    private String name;
    private String address;
    private float salary;
    public Employee(String id, String name, String address, float salary) {
         super();
         this.id = id;
         this.name = name;
         this.address = address;
         this.salary = salary;
    }
    public String getId() {
         return id;
    }
    public void setId(String id) {
         this.id = id;
    public String getName() {
         return name;
    }
    public void setName(String name) {
         this.name = name;
    public String getAddress() {
         return address;
    }
    public void setAddress(String address) {
         this.address = address;
    public float getSalary() {
         return salary;
    public void setSalary(float salary) {
         this.salary = salary;
    }
    @Override
    public String toString() {
         return "Employee [getId()=" + getId() + ", getName()=" + getName() + ", getAddress()=" +
                  getAddress()
                  + ", getSalary()=" + getSalary() + "]";
    }
```

```
package com.apisero.greenfield;
public class Main {

   public static void main(String[] args) {
        Employee e1 = new Employee("API1234", "XYZ","PQR", 460000.00f);
        System.out.println(e1);
        Employee e2 = new Employee("API1235", "DEF","MNO", 510000.00f);
        System.out.println(e2);
   }
}
```

Output -



Source Code -

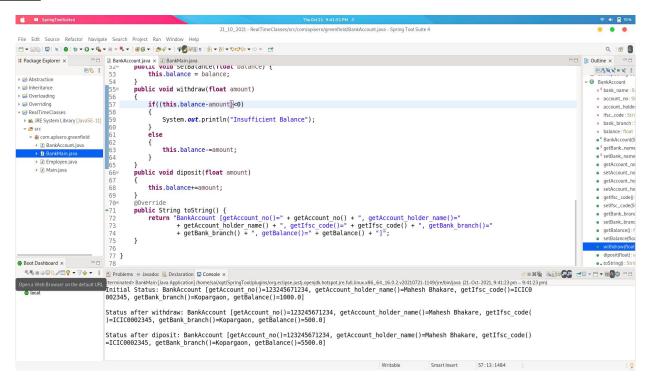
2) BankAccount.java -

```
this.bank_branch = bank_branch;
        this.balance = balance;
    }
    public static String getBank_name() {
        return bank_name;
    public static void setBank_name(String bank_name) {
        BankAccount.bank_name = bank_name;
    public String getAccount_no() {
        return account_no;
    public void setAccount_no(String account_no) {
        this.account_no = account_no;
    public String getAccount_holder_name() {
        return account_holder_name;
    public void setAccount_holder_name(String account_holder_name) {
        this.account_holder_name = account_holder_name;
    public String getIfsc_code() {
        return ifsc_code;
    }
    public void setIfsc_code(String ifsc_code) {
        this.ifsc_code = ifsc_code;
    }
    public String getBank_branch() {
        return bank_branch;
    }
    public void setBank_branch(String bank_branch) {
        this.bank_branch = bank_branch;
    public float getBalance() {
        return balance;
    public void setBalance(float balance) {
        this.balance = balance;
    }
    public void withdraw(float amount)
        if((this.balance-amount)<0)</pre>
        {
             System.out.println("Insufficient Balance");
        }
        else
        {
             this.balance-=amount;
        }
    public void diposit(float amount)
        this.balance+=amount;
    @Override
    public String toString() {
        return "BankAccount [getAccount_no() = " + getAccount_no() + ", getAccount_holder_name() = "
                  + getAccount_holder_name() + ", getIfsc_code()=" + getIfsc_code() + ",
    getBank_branch()="
                 + getBank_branch() + ", getBalance()=" + getBalance() + "]";
    }
BankMain.java
```

}

```
public class BankMain {
         public static void main(String∏ args) {
             BankAccount.setBank_name("ICICI Bank Pvt. Ltd");
             BankAccount mahesh = new BankAccount("123245671234","Mahesh
Bhakare","ICIC0002345","Kopargaon",1000.00f);
             System. out. print ("Initial Status: ");
             System.out.println(mahesh);
             System.out.println();
             mahesh.withdraw(500.00f);
             System. out. print ("Status after withdraw: ");
             System. out. println (mahesh);
             System. out. println();
             mahesh.diposit(5000);
             System. out. print ("Status after diposit: ");
             System.out.println(mahesh);
        }
    }
```

Output -



Source Code -

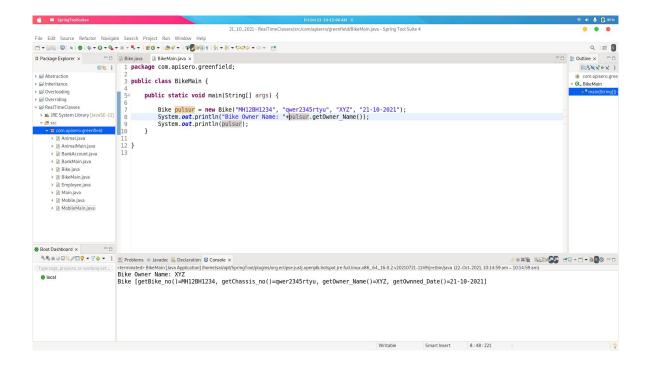
3) Bike.java -

```
package com.apisero.greenfield;

public class Bike {
    private String Bike_no;
    private String Chassis_no;
    private String Owner_Name;
    private String Ownned_Date;

public Bike(String bike_no, String chassis_no, String owner_Name, String ownned_Date) {
        super();
        Bike_no = bike_no;
        Chassis_no = chassis_no;
        Owner_Name = owner_Name;
}
```

```
Ownned_Date = ownned_Date;
        }
        public String getBike_no() {
             return Bike_no;
        public void setBike_no(String bike_no) {
             Bike_no = bike_no;
        public String getChassis_no() {
             return Chassis_no;
        public void setChassis_no(String chassis_no) {
             Chassis_no = chassis_no;
        public String getOwner_Name() {
             return Owner_Name;
        public void setOwner_Name(String owner_Name) {
             Owner_Name = owner_Name;
        public String getOwnned_Date() {
             return Ownned_Date;
        public void setOwnned_Date(String ownned_Date) {
             Ownned_Date = ownned_Date;
        }
        @Override
        public String toString() {
             return "Bike [getBike_no()=" + getBike_no() + ", getChassis_no()=" + getChassis_no() + ",
getOwner_Name()="
                     + getOwner_Name() + ", getOwnned_Date()=" + getOwnned_Date() + "]";
        }
    }
BikeMain.java
    package com.apisero.greenfield;
    public class BikeMain {
        public static void main(String[] args) {
             Bike pulsur = new Bike("MH12BH1234", "qwer2345rtyu", "XYZ", "21-10-2021");
             System. out. println(pulsur.getOwner_Name());
             System. out. println (pulsur);
        }
    }
Output:
```



Source Code -

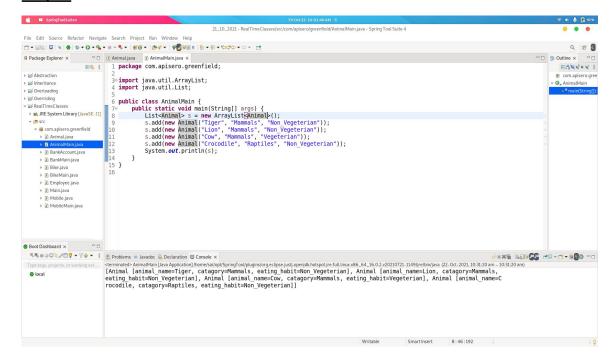
Animal.java

```
package com.apisero.greenfield;
    public class Animal {
         private String animal_name;
         private String catagory;
         private String eating_habit;
         public Animal(String animal_name, String catagory, String eating_habit) {
             super();
             this.animal_name = animal_name;
             this.catagory = catagory;
             this.eating_habit = eating_habit;
        }
         public String getAnimal_name() {
             return animal_name;
        }
         public void setAnimal_name(String animal_name) {
             this.animal_name = animal_name;
        }
         public String getCatagory() {
             return catagory;
         public void setCatagory(String catagory) {
             this.catagory = catagory;
         public String getEating_habit() {
             return eating_habit;
         public void setEating_habit(String eating_habit) {
             this.eating_habit = eating_habit;
        }
         @Override
         public String toString() {
             return "Animal [animal_name=" + animal_name + ", catagory=" + catagory + ", eating_habit=" +
eating_habit + "]";
        }
```

```
package com.apisero.greenfield;
import java.util.ArrayList;
import java.util.List;

public class AnimalMain {
    public static void main(String[] args) {
        List<Animal> s = new ArrayList<Animal>();
        s.add(new Animal("Tiger", "Mammals", "Non_Vegeterian"));
        s.add(new Animal("Lion", "Mammals", "Non_Vegeterian"));
        s.add(new Animal("Cow", "Mammals", "Vegeterian"));
        s.add(new Animal("Crocodile", "Raptiles", "Non_Vegeterian"));
        System.out.println(s);
    }
}
```

Output:



Source Code:

Mobile.java

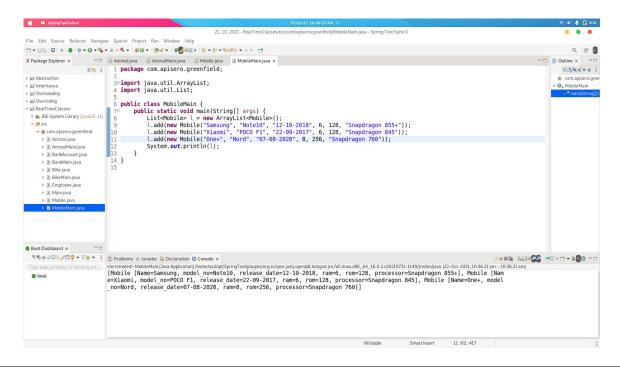
```
package com.apisero.greenfield;
public class Mobile {
    private String Name;
    private String model_no;
    private String release_date;
    private int ram;
    private int rom;
    private String processor;
    public Mobile(String name, String model_no, String release_date, int ram, int rom, String processor) {
         super();
         Name = name;
         this.model_no = model_no;
         this.release_date = release_date;
         this.ram = ram;
         this.rom = rom;
         this.processor = processor;
    }
```

```
return Name;
        }
        public void setName(String name) {
             Name = name;
        }
        public String getModel_no() {
             return model_no;
        }
        public void setModel_no(String model_no) {
             this.model_no = model_no;
        }
        public String getRelease_date() {
             return release_date;
        public void setRelease_date(String release_date) {
             this.release_date = release_date;
        public int getRam() {
             return ram;
        public void setRam(int ram) {
             this.ram = ram;
        public int getRom() {
             return rom;
        public void setRom(int rom) {
             this.rom = rom;
        }
        public String getProcessor() {
             return processor;
        }
        public void setProcessor(String processor) {
             this.processor = processor;
        }
         @Override
        public String toString() {
             return "Mobile [Name=" + Name + ", model_no=" + model_no + ", release_date=" + release_date + ",
ram=" + ram
                      + ", rom=" + rom + ", processor=" + processor + "]";
        }
    }
MobileMain.java
    package com.apisero.greenfield;
    import java.util.ArrayList;
    import java.util.List;
    public class MobileMain {
         public static void main(String[] args) {
             List<Mobile> l = new ArrayList<Mobile>();
```

public String getName() {

```
l.add(new Mobile("Samsung", "Note10", "12-10-2018", 6, 128, "Snapdragon 855+"));
l.add(new Mobile("Xiaomi", "POCO F1", "22-09-2017", 6, 128, "Snapdragon 845"));
l.add(new Mobile("One+", "Nord", "07-08-2020", 8, 256, "Snapdragon 760"));
System.out.println(l);
}
```

Output:



Title: 2. Create basic calculator in java.

Source Code:

Calculator.java

```
package com.apisero.greenfield;
public class Calculator {
    private int value1;
    private int value2;
    public Calculator(int value1, int value2) {
         super();
         this.value1 = value1:
         this.value2 = value2:
    public int getValue1() {
         return value1;
    public void setValue1(int value1) {
         this.value1 = value1;
    public int getValue2() {
         return value2;
    }
    public void setValue2(int value2) {
         this.value2 = value2;
    }
    public int add()
         return value1+value2;
    }
    public int sub()
```

```
return value1-value2;
             }
              public int mult()
              {
                  return value1*value2;
              }
              public int divide()
                  return value1/value2;
             }
         }
Main.java
    package com.apisero.greenfield;
    import java.util.Scanner;
    public class Main {
         public static void main(String[] args) {
              int choice,value1,value2;
              char ch;
              Scanner sc = new Scanner(System.in);
                                                                        -");
              System.out.println("-
              System. out. print ("Enter Value 1: ");
              value1 = sc.nextInt();
              System. out. print ("Enter Value 2: ");
              value2 = sc.nextInt();
              Calculator c = new Calculator(value1, value2);
              do
              {
                  System. out. println ("----
                  System.out.print("1. Addition\n2. Substraction\n3. Multiplication\n4. Division\n Enter Your
Choice: ");
                   choice = sc.nextInt();
                  switch(choice)
                  {
                   case 1:
                       System. out. println(c.add());
                       break;
                   case 2:
                       System. out. println(c.sub());
                       break;
                   case 3:
                       System.out.println(c.mult());
                       break;
                       System.out.println(c.divide());
                       break;
                   default:
                       System. out. println ("Enter Proper Choice....");
                  System.out.print("Do you want to Continue: ");
                  ch = sc.next().charAt(0);
              }while(ch == 'y');
         }
    }
```

Output:

{

