

Title: 1. Use String,StringBuffer,StringBuilder in java.

Source Code:

```
package com.apisero.greenfield;

public class Assignment1 {

    public static void main(String[] args) {
        System.out.println("String: ");
        String s1 = new String("Good Bye");
        String s2 = new String("Good Bye");
        System.out.println("Length of s1: " + s1.length());
        System.out.println("Char at 3rd index in s1 : " + s1.charAt(3));
        System.out.println("Substring od s1: " + s1.substring(5, 7));
        System.out.println("Should s1 contains Bye: " + s1.contains("Bye"));
        System.out.println("Is s1 equals to s2: " + s1.equals(s2));
        System.out.println("Replace y by i in s1: " + s1.replace('y', 'i'));
        System.out.println("Concat s1 and s2: " + s1.concat(s2));
        System.out.println("Upper case of s1: " + s1.toUpperCase());
        System.out.println("Lower case of s1: " + s1.toLowerCase());
        System.out.println("index of d in s1: " + s1.indexOf('d'));
        System.out.println("Original string s1: " + s1);
        System.out.println();
        System.out.println("-----");
        System.out.println();
        System.out.println("String Buffer: ");
        StringBuffer s3 = new StringBuffer(s1);
        s3.append(" Hii");
        System.out.println("s3 after appending hii: " + s3);
        s3.insert(8, " Guys ");
        System.out.println("after inserting Guys in s3: " + s3);
        System.out.println("Capacity of s3: " + s3.capacity());
        s3.delete(8, 13);
        System.out.println("After deleting between index 8 to 13: " + s3);

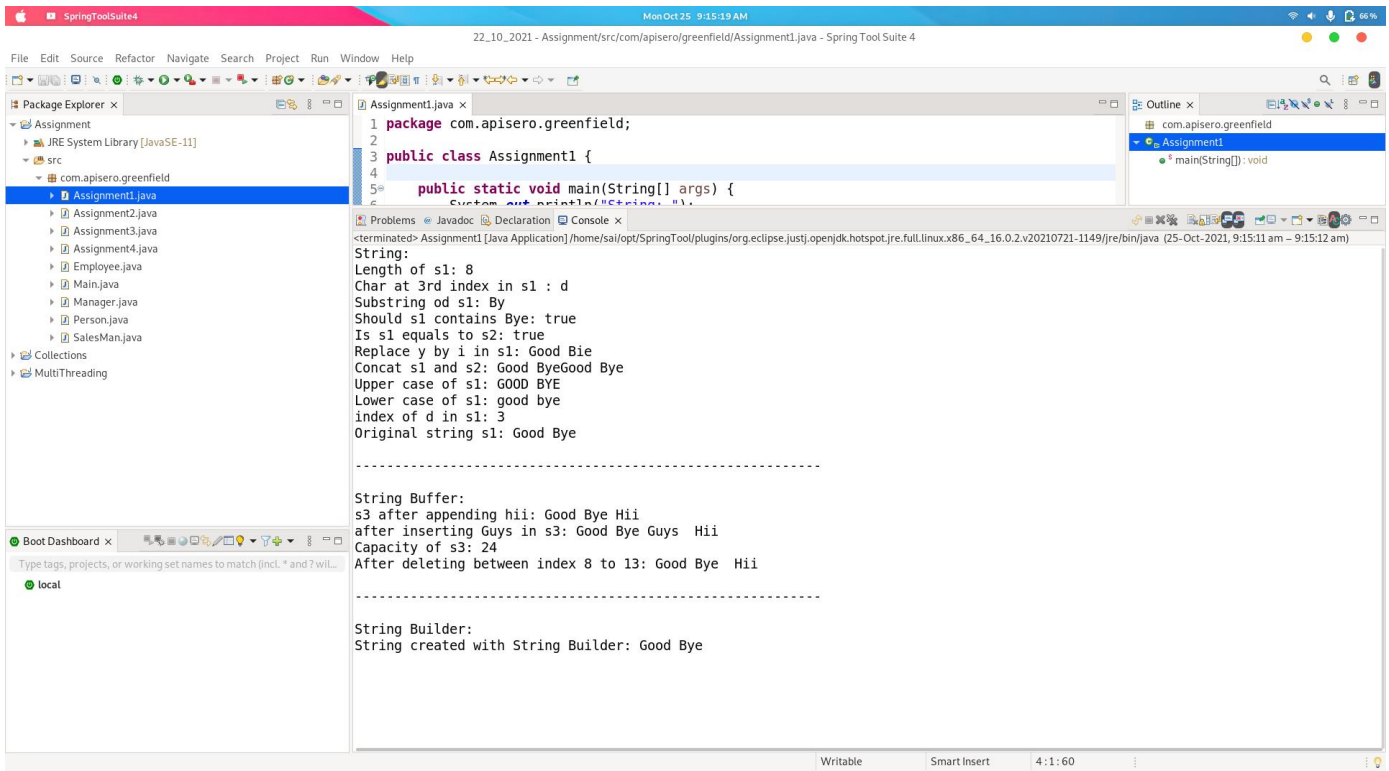
        System.out.println();
        System.out.println("-----");
        System.out.println();
        System.out.println("String Builder: ");

        StringBuilder s4 = new StringBuilder(s1);
        System.out.println("String created with String Builder: " + s4);

    }

}
```

Output:



Title: 2. Accept and display String and its addresses using String,StringBuffer,StringBuilder

Source Code:

```
package com.apisero.greenfield;
```

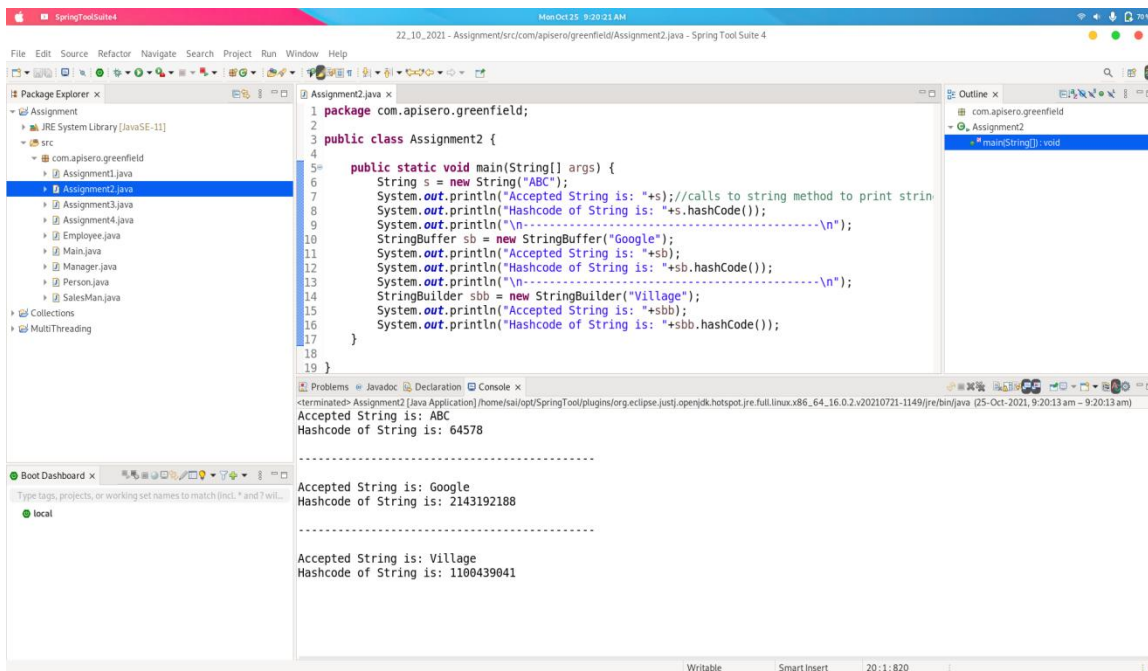
```
public class Assignment2 {
```

```

    public static void main(String[] args) {
        String s = new String("ABC");
        System.out.println("Accepted String is: " + s); // calls to string method to print string which is overridden from
object class to string class
        System.out.println("HashCode of String is: " + s.hashCode());
        System.out.println("\n-----\n");
        StringBuffer sb = new StringBuffer("Google");
        System.out.println("Accepted String is: " + sb);
        System.out.println("HashCode of String is: " + sb.hashCode());
        System.out.println("\n-----\n");
        StringBuilder sbb = new StringBuilder("Village");
        System.out.println("Accepted String is: " + sbb);
        System.out.println("HashCode of String is: " + sbb.hashCode());
    }
}

```

Output:



Title : 3. Create AutoBoxing and UnBoxing for All data types in Java.

Source Code:

```
package com.apisero.greenfield;
```

```
import java.util.Scanner;
```

```
public class Assignment3 {
    public void ByteAutoBoxUnBox()
    {
        System.out.println("Byte: ");
        byte i = 10;
        Byte j = i;
        System.out.println("Autoboxing of byte: "+j);
        byte k = j;
        System.out.println("AutoUnboxing of Byte: "+k);
        System.out.println("\n-----\n");
    }
    public void ShortAutoBoxUnBox()
    {
        System.out.println("Short: ");
        short i = 10;
        Short j = i;
        System.out.println("Autoboxing of short: "+j);
        short k = j;
        System.out.println("AutoUnboxing of Short: "+k);
        System.out.println("\n-----\n");
    }
    public void IntegerAutoBoxUnBox()
    {
        System.out.println("Integer: ");
        int i = 10;
        Integer j = i;
        System.out.println("Autoboxing of int: "+j);
        int k = j;
        System.out.println("AutoUnboxing of Integer: "+k);
        System.out.println("\n-----\n");
    }
    public void FloatAutoBoxUnBox()
    {
        System.out.println("Float: ");
        float i = 10.34f;
        Float j = i;
        System.out.println("Autoboxing of float: "+j);
    }
}
```

```

    float k = j;
    System.out.println("AutoUnboxing of Float: "+k);
    System.out.println("\n-----\n");
}
void DoubleAutoBoxUnBox()
{
    System.out.println("Double: ");
    double i = 12.15;
    Double j = i;
    System.out.println("Autoboxing of double: "+j);
    double k = j;
    System.out.println("AutoUnboxing of Double: "+k);
    System.out.println("\n-----\n");
}
void CharacterAutoBoxUnBox()
{
    System.out.println("Character: ");
    char i ='a';
    Character j = i;
    System.out.println("Autoboxing of char: "+j);
    char k = j;
    System.out.println("AutoUnboxing of Character: "+k);
    System.out.println("\n-----\n");
}
void BooleanAutoBoxUnBox()
{
    System.out.println("Boolean: ");
    boolean i = true;
    Boolean j = i;
    System.out.println("Autoboxing of boolean: "+j);
    boolean k = j;
    System.out.println("AutoUnboxing of Boolean: "+k);
    System.out.println("\n-----\n");
}
void LongAutoBoxUnBox()
{
    System.out.println("Long: ");
    long i = 10;
    Long j = i;
    System.out.println("Autoboxing of long: "+j);
    long k = j;
    System.out.println("AutoUnboxing of Long: "+k);
    System.out.println("\n-----\n");
}
public static void main(String[] args) {
    Assignment3 a3 = new Assignment3();
    int choice;
    char ch;
    try (Scanner sc = new Scanner(System.in)) {
        System.out.println("-----");

        do
        {
            System.out.println("-----");
            System.out.print("1. Byte\n2. Short\n3. Integer\n4. Long\n5. Float\n6. Double\n7. Character\n8. Boolean\nEnter Your Choice: ");
            choice = sc.nextInt();
            switch(choice)
            {
                case 1:
                    a3.ByteAutoBoxUnBox();
                    break;
                case 2:
                    a3.ShortAutoBoxUnBox();
                    break;
                case 3:
                    a3.IntegerAutoBoxUnBox();
                    break;
            }
        }
    }
}

```

```

    case 4:
        a3.LongAutoBoxUnBox();
        break;
    case 5:
        a3.FloatAutoBoxUnBox();
        break;
    case 6:
        a3.DoubleAutoBoxUnBox();
        break;
    case 7:
        a3.CharacterAutoBoxUnBox();
        break;
    case 8:
        a3.BooleanAutoBoxUnBox();
        break;
    default:
        System.out.println("Enter Proper Choice....");
    }
    System.out.print("Do you want to Continue: ");
    ch = sc.next().charAt(0);
}while(ch == 'y');
}
catch(Exception e)
{
    e.printStackTrace();
}
}
}

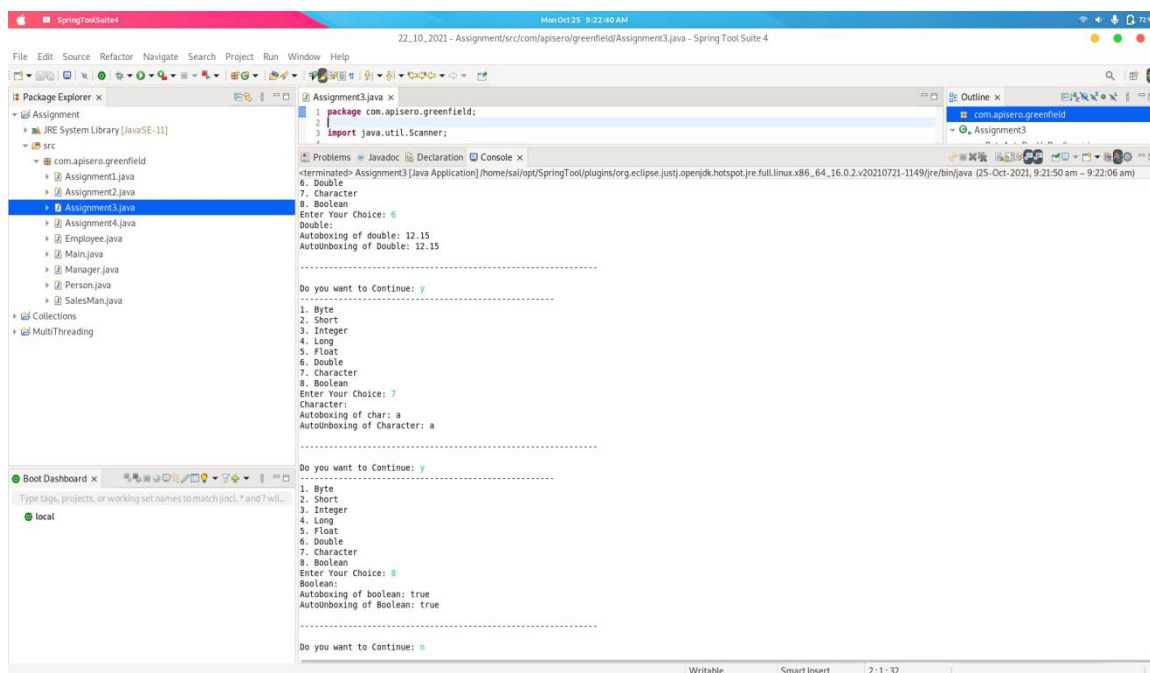
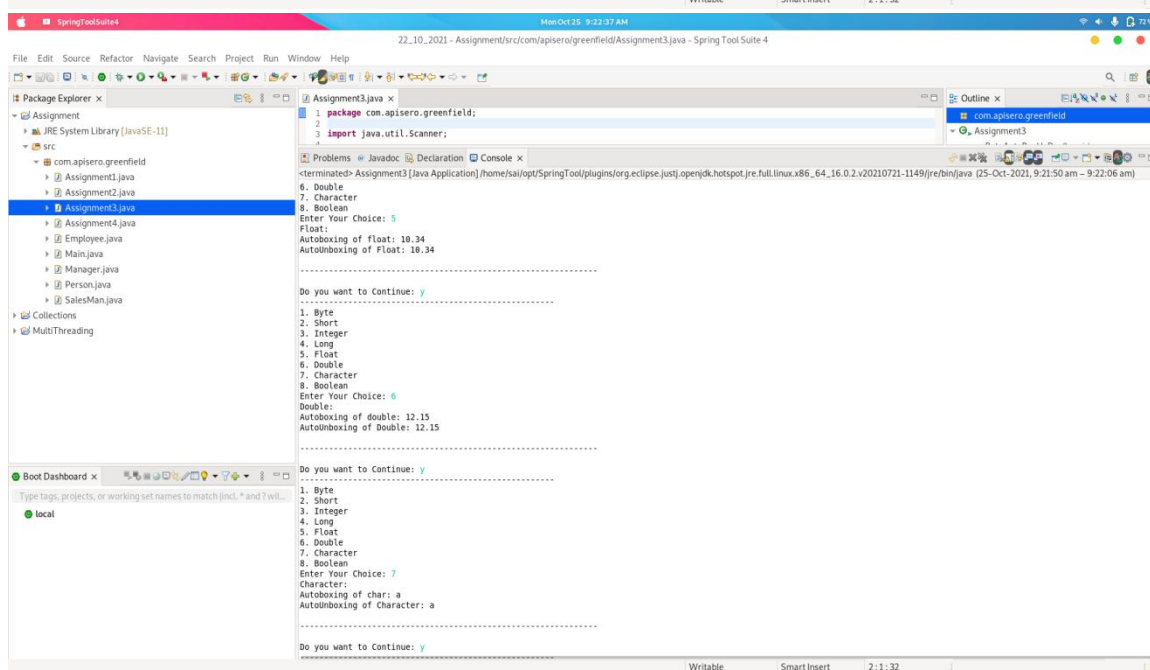
```

Output:

```

-----
1. Byte
2. Short
3. Integer
4. Long
5. Float
6. Double
7. Character
8. Boolean
Enter Your Choice: 1
Byte:
Autoboxing of byte: 10
Autounboxing of Byte: 10
-----
Do you want to Continue: y
-----
1. Byte
2. Short
3. Integer
4. Long
5. Float
6. Double
7. Character
8. Boolean
Enter Your Choice: 2
Short:
Autoboxing of short: 10
Autounboxing of Short: 10
-----
Do you want to Continue: y
-----
1. Byte
2. Short
3. Integer
4. Long
5. Float
6. Double
7. Character
8. Boolean
Enter Your Choice: 3
Integer:
-----

```



Title: 4. Overload Addition Function

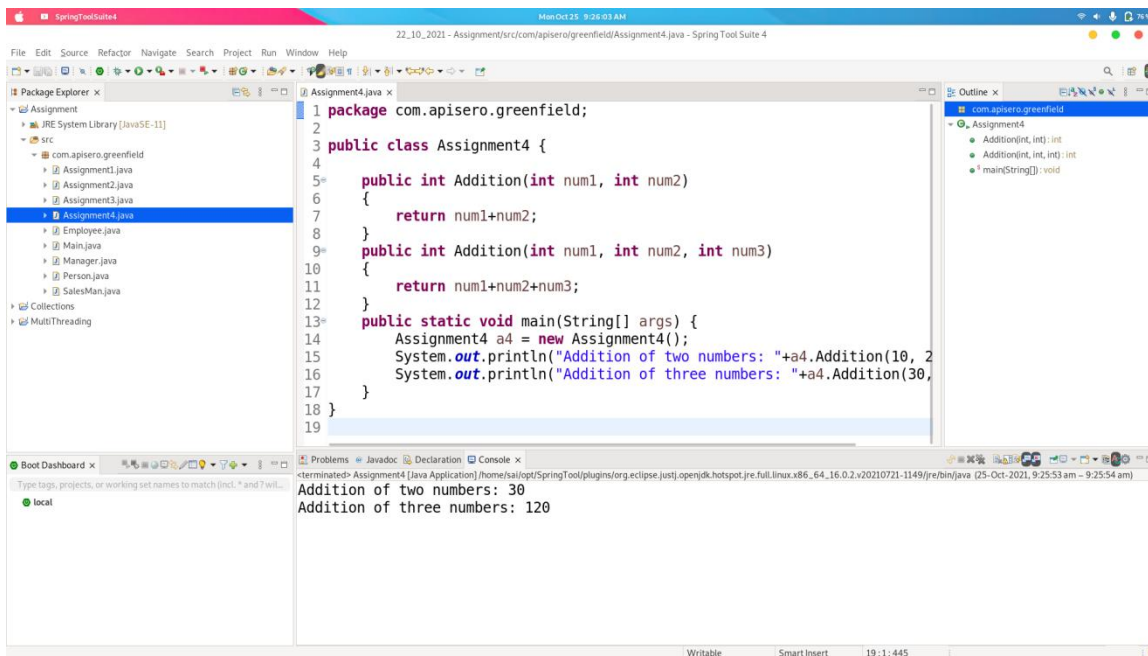
Source Code:

```
package com.apisero.greenfield;

public class Assignment4 {

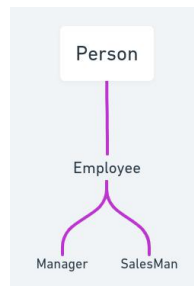
    public int Addition(int num1, int num2)
    {
        return num1+num2;
    }
    public int Addition(int num1, int num2, int num3)
    {
        return num1+num2+num3;
    }
    public static void main(String[] args) {
        Assignment4 a4 = new Assignment4();
        System.out.println("Addition of two numbers: "+a4.Addition(10, 20));
        System.out.println("Addition of three numbers: "+a4.Addition(30, 40, 50));
    }
}
```

Output:



Title: 5. Override function in Multilevel Inheritance.

Title: 6. Single, Multilevel and Hierarchical inheritance with any real time objects.



Source Code:

Person.java

```
package com.apisero.greenfield;
```

```
public class Person {
```



```

private String name;
private int age;
private String address;
public Person(String name, int age, String address) {
    super();
    this.name = name;
    this.age = age;
    this.address = address;
}
public String getName() {
    return name;
}
public void setName(String name) {
    this.name = name;
}
public int getAge() {
    return age;
}
public void setAge(int age) {
    this.age = age;
}
public String getAddress() {
    return address;
}
public void setAddress(String address) {
    this.address = address;
}
@Override
public String toString() {
    return "Person [name=" + name + ", age=" + age + ", address=" + address + "]";
}
}

```

Employee.java

```

package com.apisero.greenfield;

public class Employee extends Person {
    private String id;
    private double salary;

    public Employee(String id, String name, int age, String address, double salary) {
        super(name, age, address);
        this.id = id;
        this.salary = salary;
    }

    public String getId() {
        return id;
    }

    public void setId(String id) {
        this.id = id;
    }

    public double getSalary() {
        return salary;
    }

    public void setSalary(double salary) {
        this.salary = salary;
    }

    public double calculateSalary() {
        return salary;
    }
}

```



```

    }

    @Override
    public String toString() {

        return "Employee [" + super.toString() + "id=" + id + ", salary=" + salary + "]";
    }

}

```

Manager.java

```

package com.apisero.greenfield;

public class Manager extends Employee {
    private double bonus;

    public Manager(String id, String name, int age, String address, double salary, double bonus) {
        super(id, name, age, address, salary);
        this.bonus = bonus;
    }

    public double getBonus() {
        return bonus;
    }

    public void setBonus(double bonus) {
        this.bonus = bonus;
    }

    public double calculateSalary() {
        return this.getSalary() + bonus;
    }

    @Override
    public String toString() {
        return "Manager [" + super.toString() + "bonus=" + bonus + "]";
    }

}

```

SalemsMan.java

```

package com.apisero.greenfield;

public class SalesMan extends Employee {
    public double incentive;

    public SalesMan(String id, String name, int age, String address, double salary, double incentive) {
        super(id, name, age, address, salary);
        this.incentive = incentive;
    }

    public double getIncentive() {
        return incentive;
    }

    public void setIncentive(double incentive) {
        this.incentive = incentive;
    }

    public double calculateSalary() {
        return this.getSalary() + incentive;
    }

    @Override
    public String toString() {
        return "SalesMan [" + super.toString() + "incentive=" + incentive + "]";
    }

}

```

```
}  
  
}
```

Main.java

```
package com.apisero.greenfield;
```

```
public class Main {
```

```
    public static void main(String[] args) {  
        Employee e = new Employee("API10", "XYZ", 21, "PQR", 510000.00);  
        Manager e1 = new Manager("API12", "OLM", 27, "RYR", 510000.00, 2000.00);  
        SalesMan e2 = new SalesMan("API13", "LMN", 39, "NTR", 510000.00, 1000.00);  
        System.out.println(e);  
        System.out.println(e1);  
        System.out.println(e2);  
        System.out.println("Salary is: "+e.calculateSalary());  
        System.out.println("Salary is: "+e1.calculateSalary());  
        System.out.println("Salary is: "+e2.calculateSalary());  
    }  
}
```

Output:

```
Employee [Person {name=XYZ, age=21, address=PQR}id=API10, salary=510000.0]  
Manager [Employee {Person {name=OLM, age=27, address=RYR}id=API12, salary=510000.0}bonus=2000.0]  
SalesMan [Employee {Person {name=LMN, age=39, address=NTR}id=API13, salary=510000.0}incentive=1000.0]  
Salary is: 510000.0  
Salary is: 512000.0  
Salary is: 511000.0
```