MAHESH NARPAT CHAND

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SKILLS

Programming Languages – Python, Java, JavaScript, HTML, CSS, Android, Scala, Dart, C++, Linux
Frameworks & APIs – NEXT JS, React, Flask, Flutter, Spring Boot, Hibernate, JDBC, MS Graph, REST, Jest, PyTest
Database & Cloud – MongoDB, MySQL, SQLite, AWS (EC2, Lambda, S3), Azure
Tools - Git, Airflow, Jenkins, Docker, Kubernetes, DataStage, SAS, Rally, Jira, Figma

EXPERIENCE

DATA ENGINEER INTERN | UNITEDHEALTH GROUP, MINNENTONKA, MN

JUN. 2022 - SEPT. 2022

- Customized and extended an open-source data-validator in Scala, enhancing validation efficiency.
- Integrated Parquet file processing into the framework, expanding compatibility with diverse data formats.
- Implemented features to improve anomaly detection, ensuring comprehensive data quality assessments.
- Contributed to reducing errors by 30%, adapting to various pipelines, and mitigating downstream impacts.

ASSOCIATE SOFTWARE ENGINEER | OPTUM, HYDERABAD, INDIA

AUG. 2020 - AUG. 2021

- Orchestrated cloud migration, enhancing ETL workflow efficiency by 50% using Linux and Python automation.
- Performed quarterly maintenance and monitoring of large-scale data ingestion runs, utilizing Airflow, DataStage, and SAS, to ensure data quality and accuracy throughout ingestion runs.
- Developed a containerized microservice for ServiceNow, improving ticket tracking and SLA management.
- Contributed to the SDLC process, adhering to Agile principles, and performed comprehensive code reviews.
- Documented processes for knowledge transfer, ensuring effective team collaboration.

PROJECTS

LEGALAID SCHEDULER – CASE MANAEMENT SYSTEM

SINCE JANUARY 2023

- Developing a comprehensive system, encompassing PDF text extraction and processing, document automation, calendaring, and task management, and MS Graph API integration.
- Implementing Al-driven enhancements for streamlined legal workflows, reducing manual entry by approximately 15 hours/week.
- Conducting rigorous unit testing and debugging to ensure the highest quality of code.

DRIVEWAVE – GESTURE CONTROLLED ROBOT CAR

DECEMBER 2021

- Collaborated on seamless integration of a hand gesture recognition ML model with Arduino-based robot car.
- Engaged in hardware configuration and software interfacing, ensuring precise execution of gesture commands and enhancing overall user experience.

PEDALEZE - FITNESS CYCLING APP

JULY 2019

- Developed a user-friendly fitness cycling android app, enabling users to effortlessly track cycle routes and heart rate through BLE-based integration with wrist/fitness bands.
- Integrated GPS-based map tracking, constant heart rate monitoring, and seamless connectivity with cycling devices for efficient data exchange.

EDUCATION

MASTER OF SCIENCE IN COMPUTER SCIENCE | SOFTWARE ENGINEERING

MARCH 2024

OREGON STATE UNIVERSITY, CORVALLIS, OR

GPA 3.94/4.0

- **Software Innovation Lab** Practiced Agile and Scrum methodologies, taking turns as Scrum Master, ensuring efficient project management.
- **Coursework** Enrolled in Algorithms, Software Engineering Methods, Human Computer Interaction, Database Management Systems, Deep Learning, Information Retrieval and Scalable Querying.
- Teaching Assistant Cloud Application Development, Mobile Software Development (Flutter & Kotlin).

BACHELOR OF TECHNOLOGY IN COMPUTER SCIENCE

MAY 2020

SRM INSTITUTE OF SCIENCE & TECHNOLOGY, CHENNAI, TN (INDIA)

GPA 3.56/4.0