# Creating an MSBuild project file from scratch

1. This shows how to create a minimal C# application source file by using a text editor.

2. Build the application by typing **csc helloworld.cs** at the command prompt.

```
Developer Command Prompt for VS 2019

C:\Users\devops2\Desktop\Helloworld>csc helloworld.cs
Microsoft (R) Visual C# Compiler version 3.4.0-beta4-19569-03 (82f2e254)
Copyright (C) Microsoft Corporation. All rights reserved.

C:\Users\devops2\Desktop\Helloworld>helloworld
Hello, world!

C:\Users\devops2\Desktop\Helloworld>__
```

## 3. Creating a minimal MSBuild project file

4. At the command prompt, type msbuild helloworld.csproj -t:Build.

This builds the Build target of the Helloworld project file by invoking the Visual C# compiler to create the Helloworld application. Test the application by typing **helloworld**.

The **Hello**, **world!** message should be displayed.

```
Developer Command Prompt for VS 2019

7/27/2022 03:21 PM (DIR)
7/27/2022 03:21 PM (DIR)
7/27/2022 03:21 PM (DIR)
7/27/2022 03:21 PM 194 HelloWorld.cs
97/27/2022 03:21 PM 194 HelloWorld.csproj
2 File(s)
2 File(s)
4 26 bytes
2 Dir(s) 127,651,696,648 bytes free

2:\Users\devops\Devs\top\Helloworld.csproj -t:Build
Microsoft (R) Build Engine version 16.4.0+e9019376e for .NET Framework
Copyright (C) Microsoft Corporation. All rights reserved.

Build started 7/27/2022 3:24:01 PM.
Project "C:\Users\devops\Desktop\Helloworld\helloworld\helloworld\csproj" on node 1 (Build target(s)).

Build started 7/27/2022 3:24:01 PM.
Project "C:\Users\devops\Desktop\Helloworld\helloworld\helloworld\csproj" on node 1 (Build target(s)).

Build succeeded.
0 Marning(s)
0 Error(s)

Time Elapsed 00:00:01.70

2:\Users\devops\Desktop\Helloworld\helloworld\helloworld
Helloworld:
2:\Users\devops\Desktop\Helloworld\helloworld\helloworld
Helloworld:
2:\Users\devops\Desktop\Helloworld\helloworld\helloworld
Hello, world!

2:\Users\devops\Desktop\Helloworld\helloworld\helloworld

2:\Users\devops\Desktop\Helloworld\helloworld\helloworld

2:\Users\devops\Desktop\Helloworld\helloworld\helloworld

2:\Users\devops\Desktop\Helloworld\helloworld\helloworld\helloworld

3:\Users\devops\Desktop\Helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworld\helloworl
```

#### 5. Adding build properties

- → You can add build properties to the project file to further control the build. Now add these properties:
- An AssemblyName property to specify the name of the application.
- An OutputPath property to specify a folder to contain the application.

## 6. Test the build properties

- → Now you can build the application by using the project file in which you used build properties to specify the output folder and application name.
- 1. At the command prompt, type **msbuild helloworld.csproj -t:Build**.

This creates the  $Bin\$  folder and then invokes the Visual C# compiler to create the MSBuildSample application and puts it in the  $Bin\$  folder.

- 2. To verify that the \Bin\ folder has been created, and that it contains the MSBuildSample application, type dir Bin.
- 3. Test the application by typing **Bin\MSBuildSample**.

The **Hello**, world! message should be displayed.

```
Developer Command Prompt for VS 2019

Done Building Project "C:\Users\devops2\Desktop\Helloworld\helloworld.csproj" (Build target(s)).

Build succeeded.

0 Warning(s)
0 Error(s)

Time Elapsed 00:00:01.68

C:\Users\devops2\Desktop\Helloworld>dir bin
Volume in drive C has no label.
Volume Siral Number is 0002-8F3A

Directory of C:\Users\devops2\Desktop\Helloworld\bin

37/27/2022 03:34 PM \ OIR> ...
37/
```

# 7. Adding build targets

- → Next, add two more targets to the project file, as follows:
- A Clean target that deletes old files.
- A Rebuild target that uses the DependsOnTargets attribute to force the Clean task to run before the Build task.

Now that you have multiple targets, you can set the Build target as the default target.

```
Helloworld - Notepad

File Edit Format View Help

<pre
```

#### To test the build targets

 At the command prompt, type msbuild helloworld.csproj p:AssemblyName=Greetings.

Because you did not use the **-t** switch to explicitly set the target, MSBuild runs the default Build target. The **-p** switch overrides the AssemblyName property and gives it

the new value, Greetings. This causes a new application, *Greetings.exe*, to be created in the Bin folder.

- 2. To verify that the \Bin\ folder contains both the MSBuildSample application and the new Greetings application, type dir Bin.
- 3. Test the Greetings application by typing **Bin\Greetings**.

The Hello, world! message should be displayed.

→ Delete the MSBuildSample application by typing **msbuild helloworld.csproj** - t:clean.

This runs the Clean task to remove the application that has the default AssemblyName property value, MSBuildSample.

→ Delete the Greetings application by typing msbuild helloworld.csproj -t:clean p:AssemblyName=Greetings.

This runs the Clean task to remove the application that has the given **AssemblyName** property value, Greetings.

- 1. To verify that the  $Bin\$  folder is now empty, type **dir Bin**.
- 2. Type **msbuild**.

Although a project file is not specified, MSBuild builds the *helloworld.csproj* file because there is only one project file in the current folder. This causes the *MSBuildSample* application to be created in the \Bin\ folder.

#### 8. Building incrementally

→ You can tell MSBuild to build a target only if the source files or target files that the target depends on have changed. MSBuild uses the time stamp of a file to determine whether it has changed.

```
HelloWorld - Notepad
<u>File Edit Format View Help</u>
<Project DefaultTargets="Build" xmlns="http://schemas.microsoft.com/developer/msbuild/2003">
<PropertyGroup>
  <AssemblyName>MSBuildSample</AssemblyName>
  <OutputPath>Bin\</OutputPath>
</PropertyGroup>
<ItemGroup>
  <Compile Include="helloworld.cs" />
</ItemGroup>
<Target Name="Build" Inputs="@(Compile)" Outputs="$(OutputPath)$(AssemblyName).exe">
        <MakeDir Directories="$(OutputPath)" Condition="!Exists('$(OutputPath)')" />
        <Csc Sources="@(Compile)" OutputAssembly="$(OutputPath)$(AssemblyName).exe" />
</Target>
<Target Name="Clean" >
 <Delete Files="$(OutputPath)$(AssemblyName).exe" />
<Target Name="Rebuild" DependsOnTargets="Clean; Build" />
</Project>
```

Test the Build target by typing **msbuild -v:d** at the command prompt.

- → Remember that *helloworld.csproj* is the default project file, and that Build is the default target.
- → The -v:d switch specifies a verbose description for the build process.
- → These lines should be displayed:

Skipping target "Build" because all output files are up-to-date with respect to the input files.

Input files: HelloWorld.cs

**Output files: BinMSBuildSample.exe** 

→ MSBuild skips the Build target because none of the source files have changed since the application was last built.