Byte Cup Challenge 2016-Recommender System for Toutiao

Ravishankar Sivaraman, Mahesh Pottippala Subrahmanya, Adarsha Desai University Of Southern California Los Angeles

rsivaram@usc.edu,pottippa@usc.edu,adarshad@usc.edu

Abstract

In this project we try to solve the problem for Byte cup challenge 2016. The data set contains the user information and data related to the questions asked by the user. Also the data is available about the experts who answer the questions. Given a question and an expert pair, the problem is to predict the probability of that expert answering the question. We try to solve this problem using several machine learning algorithms and at the end we will pick the best algorithm based on its performance.

8 1 Introduction

Toutiao Q and A is an up-and-coming mobile social platform, built upon 530 million Toutiao users and precise recommendation algorithm, promoting short-form content creation and interaction on 10 mobile devices in the format of Q and A. Toutiao Q and A has tens of thousands users answering 11 on a daily basis, while user-created answers are viewed tens of millions times a day. An important question is how to match questions with interested users' expertise. If the matching strategy is not 13 accurate enough, to ensure that questions get enough top quality answers, the system will have to 14 send out invitations to more expert users who may be disturbed. Each data record includes expert 15 tags, question data and question distribution data. Given certain questions, we need to forecast 16 which experts are more likely to answer which questions. Specifically, given each question and each 17 expert, we need to calculate the probability of that expert answering the question. The problem can be solved using the conventional classification algorithms such as SVM, Random forest classifier, 20 Logistic Regression etc. Another approach is to solve the problem using recommender systems such 21 as collaborative filtering, we will have to asses these algorithms based on their performance on the validation dataset. The best performing algorithm can be selected as the final solution.

3 2 Data Pre-processing

4 2.1 Data representation

The data is given in two parts 1.Question data: This data is about the questions asked by the user. It has the following format.

						Num
						ber of
						top
				Num	Numb	qualit
				ber of	er of	У
	Questi	Word ID	Character ID	Up	Answ	answ
Question ID	on Tag	sequence	sequence	votes	ers	ers
c1c0075239841777d5b01c4		0/1/2/3/4/5	0/1/2/3/4/5/6/5/7/8			
0b38135d2	0	/6/7	/9/3/10	103	6	5

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- Question ID: this is encrypted question ID of the question asked by users. 29
- Question tag: This is like a category such as sports/health etc Word ID sequence: These are the 30 keywords which are extracted from the question. 31
- Character ID sequence: These are the characters which are extracted from the questions. 32
- Number of up votes: This attribute shows that how many people find the question-answer as relevant 33 34
- Number of answers: Again this shows the popularity of the question. 35
- Number of top quality answers: This attribute shows the expertise about that field or popularity of the 36 37

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2. Expert data: This is the data related to all expert users. Below is the format of the data.

-				
		Expe		
		rt		
	User ID	Tag	Word ID sequence	Character ID sequence
		2/3/		
	4588a1df246167425	4/5/	54/11880/113/13231/132	92/93/160/160/183/1022/1022/183/73
	2ff01c63b59171a	6	32/113/8864/444/7404	2/732/183/1449/2193/11/663/188

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- User ID: encrypted user ID of the user/expert. 42
- Expert tag: This shows various fields in which the current user is an expert. 43
- Word ID sequence: These are the keywords which are frequently used by the expert. 44
- Character ID sequence: These are the characters which are frequently used by the expert.
- Finally, we are given with the question distribution data which says whether the user has answered 46 the question or not. 47

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2.2 Pre-processing

Each attribute such as category number etc can be considered as a dimension of each data point. Also 50 we can see that few attributes such as word ID and character ID are given as a sequence of numbers. 51 They should be split so that they can be used as features of the data point. Example: below is the example for splitting the strings and making them as features.

	1	2	3	4	5	6	7	8
2/3/4/5/6	0	1	1	1	1	1	0	0
1/2/4/7	1	1	0	1	0	0	1	0

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As we can see that the data is distributed in two parts we need to combine them in order to make a matrix of data points for training. We have to get the question ID and corresponding information from the question info file such as word ID sequence and also the corresponding information from the user info file such as expert tag. After getting the information with respect to each pair of question ID and user ID we will stack them and form a matrix of NxM with N data points and M dimensions. This is our data matrix. All the processing will be done on this matrix.

Training data: we have 245752 data points. These are the QID (question ID) and User ID pairs with the target value saying if the user will answer the question or not.

Testing data: we have 30466 data points as validation data set. We need to give the probability of the given User answering the given question.

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67 3 Approaches:

68 3.1 Classifiers:

- The problem can be seen as a classification problem. Where the class 0 represents the user does not answer the question and class 1 represents the user answers the question. By using the data we had pre-processed and using the labels 0/1 from the training data we can apply the typical classification
- 72 algorithms and get the probability score from the algorithm of that data point belonging to class 1.
- 73 This probability is the probability of that user answering that question.
- ⁷⁴ Below are the algorithms that support the probability score from scikit learn:

75 3.1.1 Logistic Regression:

- 76 This is a classifier using sigmoid function for the decision boundary. So we get the probability scores
- 77 inherently from this classifier. L2 regularization is used to prevent the over fitting. This is tuned
- ₇₈ based on cross validation.

79 3.1.2 SVM:

This is really good classifier considering that there are only two classes. This uses the support vectors and kernelization trick to classify the data. Kernel parameters, slack penalty are the hyper parameters and they are tuned based on cross validation.

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84 3.1.3 Random forest:

- 85 This is just a collection of decision trees. Each decision tree is constructed using a fraction of features.
- Thus each tree will be constructed from mutually exclusive features and they will be collectively
- exhaustive to cover all the features of the data. During classification, the data point is classified
- separately by all the trees. After this considering the voting from the trees the final class will be
- 89 decided. Number of trees and depth of trees are hyper parameters they are tuned based on cross
- 90 validation. Random forest also gives the probability scores for the classes.

91 3.2 Recommender Systems:

In the previous section we have discussed about the typical Machine learning classifiers. We can use the recommender systems to guess the probability of the user answering the question. This method appears more sensible in terms of the model that is being used to solve the problem. This method takes in to account of user -item relation as well as user-user co-relation in to account and tries to fit the current data to the model. Once the model is learnt during the classification phase, the probability for a specific user could be directly obtained from the matrix. It's based on matrix factorization-SVD based principle. We are using graphlab library to use these recommender systems. The graphlab library supports many types of recommender system.

3.3 Different types of recommender systems:

3.3.1 Matrix factorization:

The basic idea behind matrix factorization is that given a non negative matrix V, we find non-negative matrix factors W and H such that V=WxH. This method can be used to mode/discover the latent features underlying the interactions between two different kinds of entities. If we can model these latent features, we will be able to predict the rating that the user would give the item, because the combined features of the user and item should be consistent. Or the features of item should match the features of the user for a specific rating.

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3.3.2 Item content based filtering:

- In this method, item -item similarity/interaction is taken in to consideration to build the model. Based 110 on this a profile is built for the users who like one kind of item. The recommendations are made as 111
- per the average similarity of a candidate item to all the items in a user's set of rated items. 112

3.3.3 Hybrid methods: 113

- The usage of multiple algorithms to predict the output can also be used. The method such as: 114
- a.Combining the output of SVM and Matrix Factorization. b.Combining the output of Logistic 115
- regression with Matrix Factorization. The mixture averages could also be tuned such as to considering 116
- both algorithms in same weightage or giving more weightage to one of them.

References 4 118

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[4]http://scikit-learn.org/stable/ 124

5 Results:

		Accuracy on validation	
Algorithm	Library	set	Note
	Scikit		
Random forest	learn	0.247189	
	Scikit		
Random forest	learn	0.221184	depth of tree and number of
	Scikit		trees were hyper parameters
Random forest	learn	0.246781	which were tuned
			Use Ranking factorization
Ranking factorization			recommender system in
recommender	Graphlab	0.259723	Graphlab
			Use factorization recommender
Matrix factorization			in Graphlab also tuning for
(Content based filtering)	Graphlab	0.458673	number of iterations for SGD
			Use average of output of
Matrix factorization			factorization recommender and
+SVM	Graphlab	0.448748	SVM in Graphlab
Matrix			Use average of output of
factorization+Logistic			factorization recommender and
Regression	Graphlab	0.452045	logistic regression in Graphlab
			Use average of output of
			factorization recommender,
Matrix factorization			Logistic regression and SVM in
+SVM+Logistic Regression	Graphlab	0.433164	Graphlab

128 6 Conclusion:

The Matrix factorization gives the best result for validation data set. The recommender system of graphlab uses the data of the user info and question info both to fit the model. Other probable approaches to solve: This data could be modeled as a multiclass -multilabel classification problem. Each class being the expert and data point being the question. By this we can get the probability of question belonging to each class/expert. Thus the maximum probability gives the best class and proper thresholding gives the probability of answering the question.