Beginners Shell Scripting for Batch Jobs

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Before we begin...

- Everyone please visit this page for example scripts and grab a crib sheet from the front
 - http://www.scs.fsu.edu/~bollig/TechSeries
- Also please sign in on the clipboard being passed around



Outline

Introduction to Shells

- History
- What is the *nix "ENV"?
- What is Shell Scripting?

Novice Scripting

- HelloWorld (HelloWorld.sh)
- Variables (HelloWorld2.sh)
- `...`, '...' and "..." (Example3.sh)



Outline (2)

Intermediate Scripting

- File and Output Control (Example4.sh)
- Loops, Conditionals and Utilizing Available Programs (Example5.sh)

Advanced Scripting

- Substrings and Case-Statements for Machine and Architecture
 Specific Tasks (Example6.sh)
- Restart Files, Integers and Avoiding Redundant Tasks (Example7.sh)
- Calling Matlab for Batch Processing (Example8.sh)



Introduction to Shells



What are *nix Shells?

- Unix was the first OS to separate the command interpreter (shell) from the operating system (kernel)
- Shells abstract the complexities of systems and provide standard commands for all machines
- A shell has built in commands, plus allows us access to other Unix commands
 - history, export, cd --> built-in
 - cp, ls, grep --> Unix commands (/bin, /usr/bin, etc.)
- http://www.phys.ualberta.ca/~gingrich/research/shells/shells.html



A General History

- Bourne Shell (/bin/sh):
 - Bell Laboratories, by Stephen Bourne
 - Basis for all shells, but provided limited functionality
- C-Shell (/bin/csh):
 - UC Berkley, by Bill Joy (creator of "vi")
 - Expanded Bourne Shell to mimic C-language and provide interactivity (in reality, it was too buggy to use for scripts)
 - TENEX-csh (/bin/tcsh) was later developed to get rid of bugs but Unix manufacturers stuck with csh
- http://www.softlab.ntua.gr/facilities/documentation/unix/shelldiff.html#3



History (2)

- Korn Shell (/bin/ksh):
 - AT&T, by David Korn
 - Hybrid of sh and csh using sh language with csh interactivity
 - Although it was the best of both worlds, it was still from AT&T => ksh was not free.
- Bourne Again Shell (/bin/bash):
 - GNU's POSIX compatible Bourne Shell
 - Equivalent to Korn but free implementation
 - Perfect fit in Linux which resulted in mass popularity
- rc, zsh and others are still emerging...



Understanding the "ENV"

- The "ENV" is the Unix environment
 - Key=value pairs describe current configuration
 - Every running application, user, etc that interacts with the operating system has an environment
 - A process inherits its parent's environment unless the parent overrides/specifies other properties.
 - Users' initial ENV is provided by the shell and based on /etc/profile.d/*, /etc/*shrc and ~/.*shrc files.
 - Changes to child's environment only affect child's children and are lost when the subtree exits.

Controlling the "Env"

- Shells allow us to control the environment with built-in commands; Unix commands can also be used:
 - %> env
 - Lists your current environment
 - %> export <key>="<value>"
 - · Set a new key or update an existing one
 - NOTE: this is equivalent to setenv <key> "<value>" in the C-shell family
 - %> echo \$<key>
 - Print current value of variable



Understanding Shell Scripts

- Shell scripts are files that contain commands as you would run them on the command prompt.
- Scripts commonly use variables, conditionals and loops.
 - These are all available on the command prompt
- What makes a script so special?
 - It has the executable bit set (chmod +x <script>)
 - It executes until it encounters an error (interpreted)
 - Scripts can use any available executables; no need to worry about libraries, headers or APIs

Why Script?

- Quick and dirty solutions
 - Mostly you use pre-existing binaries
 - Changes to script have immediate effects
 - no need to write/(re-)compile code
- Inter-program communication is performed through standard file I/O pipes
 - No worries about communication standards
- Shell Scripts use shells that are standard on all *nix platforms
 - NOTE: only the shells are standard. This is not always true for the commands a script contains.

Novice Shell Scripting



HelloWorld

- Example 1: HelloWorld.sh
- Key features:
 - Sh-bang (#!/bin/sh)
 - Every shell script must start with a sh-bang on the first line. This tells the executing shell what type of shell should interpret it (i.e. sh, bash, csh, perl, python, tcl, etc.)
 - Comments
 - Comments begin with the hash (#) and proceed to the end of the line

Variables

- Example2: HelloWorld2.sh; Hello.sh
- Key Features:
 - Local and Global Variables
 - <key>=<value> is a local variable that is not passed to children
 - export <key>=<value> is a global variable that is passed to children but is not visible to parent of this script

`...`, '...' and "..."

- Example3: Example3.csh
- Key Features:
 - Use of different shell (see csh in sh-bang)
 - `...`: execute program performing substitution on variables
 - '...': strings without variable substitution
 - "...": strings with variable substitution



Intermediate Shell Scripting



File and Output Control

- Example4: Example4.sh; HandsFreeCharmm.sh
- Key Features:
 - cat << EOF ...</p>
 - Print everything between "<< EOF" and the next occurrence of "EOF" to stdout.
 - NOTE: the > example4.out to the right of "<< EOF" redirects stdout to a file
 - Redirecting both stdout and stderr
 - Use ([command] > [stdoutFile]) > [stderrFile] to store output separately
 - Use [command] &> [outFile] to store together

Loops, Conditionals and Utilizing Available Programs

- Example5: Example5.sh
- •Key Features:
 - For-loop executes on list of filenames
 - Conditional (if-then-else) tests for a lock file to avoid extra work
 - We take advantage of standard Unix commands like mkdir, pwd, grep and echo but also use non-standard Imagemagick to perform batch image conversion



Advanced Shell Scripting



Substrings and Case-Statements for Machine and Architecture Specific Tasks

- Example6: Example6.sh
- Key Features:
 - Case-statement to compare machine's name (hostname)
 - Case-statement to compare architecture of machine
 - Substrings from variables using \${var_name#*/} and \${var_name%/*}



Restart Files, Integers and Avoiding Redundant Tasks

- Example7: Example7.sh
- Key Features:
 - Restart file informs script what tasks it has already completed
 - Integers require unique handling (we cannot compare like strings)
 - Locates ALL jpegs in ALL subdirectories and rebuilds subdirs in output folder (important to keep batch jobs organized)

Calling Matlab as for Batch Processing

- Example8: Example8.sh; testMatlab.m; mandrill_cvt.m
- Key Features:
 - Per machine tasks
 - different compression for each cluster: Class*, Prism*,
 Hallway*, and Vislab machines
 - Executes Matlab behind the scenes with a complex clustering algorithm for data compression (easily coded in Matlab and easy to visualize results)

Conclusion

- You now have example shell scripts to get started.
- Use the resources on the crib sheet and on the SCS TechSupport Twiki to help you write your own scripts.
- Use logging, locks and restart files to help accelerate batch jobs.
- Remember: don't reinvent the wheel! If a command exists and it functions correctly, don't waste your time re-writing it from scratch. If it has bugs then its another story...



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