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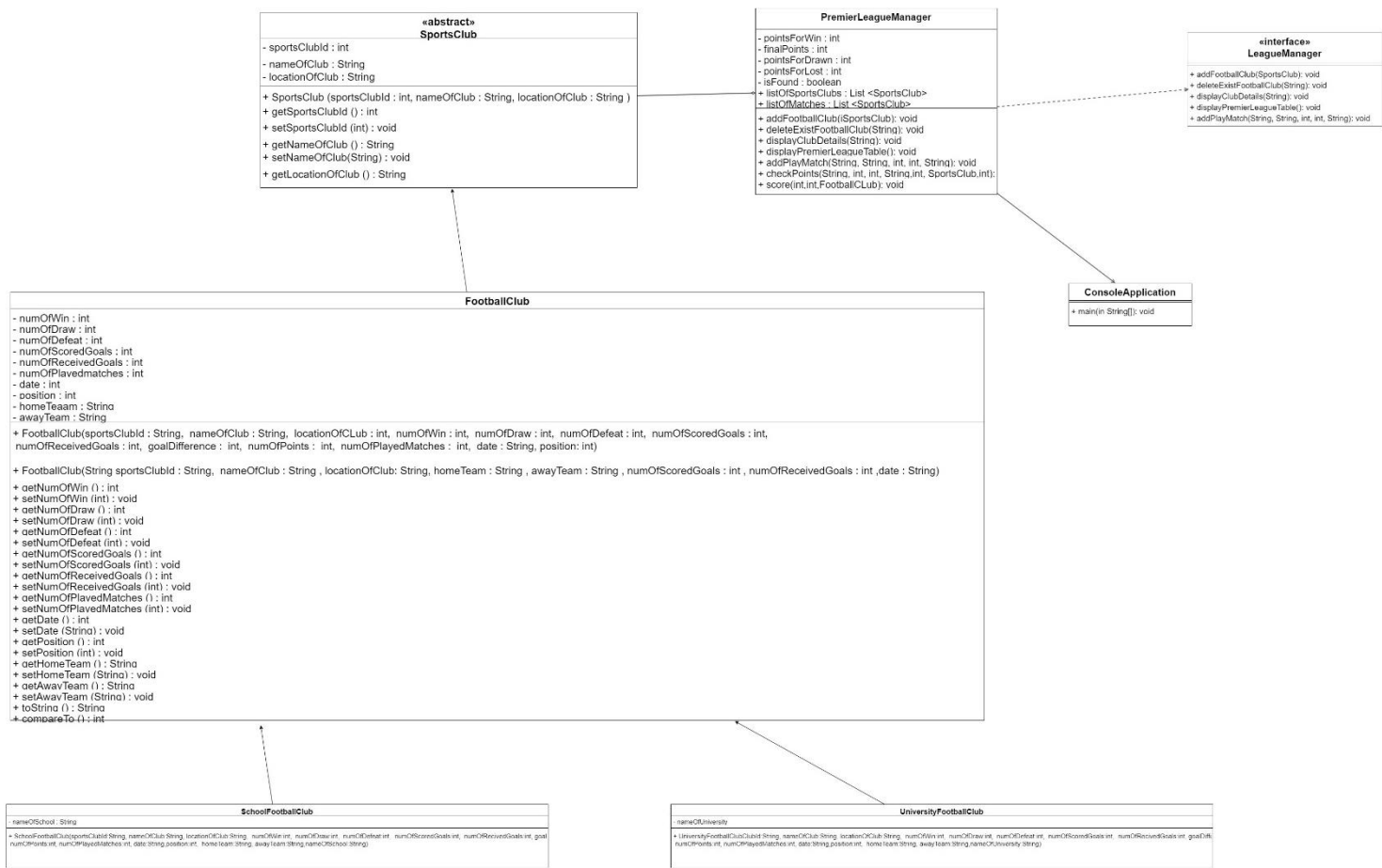
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Design

Class Diagram



Use Case Diagram

- Use Case for Command line Application



SportsClub.java

```
public abstract class SportsClub implements Serializable {  
    private String sportsClubId;  
    private String nameOfClub;  
    private String locationOfClub;  
  
    public SportsClub(String sportsClubId,String nameOfClub, String locationOfClub) {  
        this.sportsClubId = sportsClubId;  
        this.nameOfClub = nameOfClub;  
        this.locationOfClub = locationOfClub;  
    }  
  
    public String getSportsClubId() {  
        return sportsClubId;  
    }  
  
    public void setSportsClubId(String sportsClubId) {  
        this.sportsClubId = sportsClubId;  
    }  
  
    public String getNameOfClub() {  
        return nameOfClub;  
    }  
  
    public void setNameOfClub(String nameOfClub) {  
        this.nameOfClub = nameOfClub;  
    }  
  
    public String getLocationOfClub() {
```

```

        return locationOfClub;
    }

    public void setLocationOfClub(String locationOfClub) {
        this.locationOfClub = locationOfClub;
    }

```

@Override

```

    public String toString() {
        return "SportsClub{" +
            "nameOfClub=\"" + nameOfClub + "\" +", locationOfClub=\"" + locationOfClub +
            "\" + '}'";
    }

```

FootballClub.java

```

public class FootballClub extends SportsClub implements Comparable<FootballClub> {
    private int numOfWin;
    private int numOfDraw;
    private int numOfDefeat;
    private int numOfScoredGoals;
    private int numOfReceivedGoals;
    private int goalDifference;
    private int numOfPoints;
    private int numOfPlayedMatches;
    private String date;
    private int position;
    private String homeTeam;
    private String awayTeam;

```

```
public FootballClub(String sportsClubId,String nameOfClub, String locationOfCLub, int
numOfWin, int numOfDraw, int numOfDefeat, int numOfScoredGoals, int
numOfReceivedGoals, int goalDifference, int numOfPoints, int numOfPlayedMatches, String
date,int position) {
    super(sportsClubId,nameOfClub, locationOfCLub);
    this.numOfWin = numOfWin;
    this.numOfDraw = numOfDraw;
    this.numOfDefeat = numOfDefeat;
    this.numOfScoredGoals = numOfScoredGoals;
    this.numOfReceivedGoals = numOfReceivedGoals;
    this.goalDifference = goalDifference;
    this.numOfPoints = numOfPoints;
    this.numOfPlayedMatches = numOfPlayedMatches;
    this.date = date;
    this.position = position;

}
```

```
public FootballClub(String sportsClubId,String nameOfClub, String locationOfClub,
String homeTeam, String awayTeam, int numOfScoredGoals, int numOfReceivedGoals, String
date) {
    super(sportsClubId,nameOfClub, locationOfClub);
    this.homeTeam = homeTeam;
    this.awayTeam = awayTeam;
    this.numOfScoredGoals = numOfScoredGoals;
    this.numOfReceivedGoals = numOfReceivedGoals;
    this.date = date;

}
```

```
public int getNumOfWin() {  
    return numOfWin;  
}
```

```
public void setNumOfWin(int numOfWin) {  
    this.numOfWin = numOfWin;  
}
```

```
public int getNumOfDraw() {  
    return numOfDraw;  
}
```

```
public void setNumOfDraw(int numOfDraw) {  
    this.numOfDraw = numOfDraw;  
}
```

```
public int getNumOfDefeat() {  
    return numOfDefeat;  
}
```

```
public void setNumOfDefeat(int numOfDefeat) {  
    this.numOfDefeat = numOfDefeat;  
}
```

```
public int getNumOfScoredGoals() {  
    return numOfScoredGoals;  
}
```

```
public void setNumOfScoredGoals(int numOfScoredGoals) {  
    this.numOfScoredGoals = numOfScoredGoals;  
}
```



```
}
```

```
public int getNumOfReceivedGoals() {  
    return numOfReceivedGoals;  
}
```

```
public void setNumOfReceivedGoals(int numOfReceivedGoals) {  
    this.numOfReceivedGoals = numOfReceivedGoals;  
}
```

```
public int getGoalDifference() {  
    return goalDifference;  
}
```

```
public void setGoalDifference(int goalDifference) {  
    this.goalDifference = goalDifference;  
}
```

```
public int getNumOfPoints() {  
    return numOfPoints;  
}
```

```
public void setNumOfPoints(int numOfPoints) {  
    this.numOfPoints = numOfPoints;  
}
```

```
public int getNumOfPlayedMatches() {  
    return numOfPlayedMatches;  
}
```

```
public void setNumOfPlayedMatches(int numOfPlayedMatches) {
```

```
        this.numOfPlayedMatches = numOfPlayedMatches;
    }

    public String getDate() {
        return date;
    }

    public void setDate(String date) {
        this.date = date;
    }

    public int getPosition() {
        return position;
    }

    public void setPosition(int position) {
        this.position = position;
    }

    public String getHomeTeam() {
        return homeTeam;
    }

    public void setHomeTeam(String homeTeam) {
        this.homeTeam = homeTeam;
    }

    public String getAwayTeam() {
        return awayTeam;
    }
}
```

```
public void setAwayTeam(String awayTeam) {  
    this.awayTeam = awayTeam;  
}
```

@Override

```
public int compareTo(FootballClub football) {  
    return Comparator.comparing(FootballClub::getNumOfPoints)  
        .thenComparing(FootballClub::getGoalDifference)  
        .compare(this, football);  
}
```

@Override

```
public String toString() {  
    return "FootballClub{" +  
        "numOfWin=" + numOfWin +  
        ", numOfDraw=" + numOfDraw +  
        ", numOfDefeat=" + numOfDefeat +  
        ", numOfScoredGoals=" + numOfScoredGoals +  
        ", numOfReceivedGoals=" + numOfReceivedGoals +  
        ", goalDifference=" + goalDifference +  
        ", numOfPoints=" + numOfPoints +  
        ", numOfPlayedMatches=" + numOfPlayedMatches +  
        ", date=" + date + "\" +  
        ", position=" + position +  
        ", homeTeam=" + homeTeam + "\" +  
        ", awayTeam=" + awayTeam + "\" +  
        '}'  
    }  
}
```

/*

Reference

Comparing Multiple field

<https://stackoverflow.com/questions/369512/how-to-compare-objects-by-multiple-fields>

*/

UniversityFootballClub.java

```
public class UniversityFootballClub extends FootballClub {
    private String nameOfUniversity;

    public UniversityFootballClub (String sportsClubId,String nameOfClub, String
locationOfCLub, int numOfWin, int numOfDraw, int numOfDefeat, int numOfScoredGoals, int
numOfReceivedGoals, int goalDifference, int numOfPoints,int numOfPlayedMatches, String
date,int position, String nameOfUniversity) {
        super (sportsClubId, nameOfClub, locationOfCLub, numOfWin, numOfDraw,
numOfDefeat, numOfScoredGoals, numOfPoints,numOfReceivedGoals,goalDifference,
numOfPlayedMatches,date,position);
        this.nameOfUniversity = nameOfUniversity;
    }
}
```

SchoolFootballClub.java

```
public class SchoolFootballClub extends FootballClub{
    private String nameOfSchool;
```

```

        public SchoolFootballClub (String sportsClubId,String nameOfClub, String
locationOfCLub, int numOfWin, int numOfDraw, int numOfDefeat, int numOfScoredGoals, int
numOfReceivedGoals, int goalDifference, int numOfPoints, int numOfPlayedMatches, String
date, int position,String nameOfSchool) {

    super (sportsClubId, nameOfClub, locationOfCLub, numOfWin, numOfDraw, numOfDefeat,
numOfScoredGoals, numOfReceivedGoals,goalDifference, numOfPoints,
numOfPlayedMatches,date,position);

        this. nameOfSchool = nameOfSchool;

    }

}

```

Question – 2

LeagueManager.java

```

public interface LeagueManager {

    void addFootballClub(SportsClub sportsClub);

    void deleteExistFootballClub(String clubId);

    void displayClubDetails(String clubId);

    void displayPremierLeagueTable();

    void addPlayMatch(String homeTeam,String awayTeam, int homeTeamScore,int
awayTeamScore, String date);

}

```

PremierLeagueManager.java

```

public class PremierLeagueManager implements LeagueManager {
    private static int pointsForWin;
    private static int finalPoints;
    private static int pointsForDrawn;
    private static int pointsForLost;
    private static boolean isFound;

    public static List<SportsClub> listOfSportsClubs = new ArrayList<>(); // Array list For
Sports CLub
    public static List<SportsClub> listOfMatches = new ArrayList<>(); // Arraylist for
Matches

    @Override
    public void addFootballClub(SportsClub sportsClub) {
        isFound = false;
        for (SportsClub sportsClub1 : listOfSportsClubs) {
            if (sportsClub1.getNameOfClub().equalsIgnoreCase(sportsClub.getNameOfClub())) { //
Check Whether Club is exist
                isFound = true;
                System.out.println("\nThis Club Already added in Premier League");
break;
            }

        }
        if (!isFound) {
            listOfSportsClubs.add(sportsClub); // add the Football Club into ListOF
Sports Club
            System.out.println("\nSuccessfully added the Football Club");
        }
    }
}

```

```
}
```

```
@Override
```

```
public void deleteExistFootballClub(String clubId) {
```

```
    isFound = false;
```

```
    for (SportsClub sportsClub : listOfSportsClubs) {
```

```
        if (sportsClub.getSportsClubId().equalsIgnoreCase(clubId)) {
```

```
            isFound = true;
```

```
            listOfSportsClubs.remove(sportsClub);
```

```
            System.out.println("\nSportsClub with the " + clubId + "
```

```
Successfully removed ");
```

```
            break;
```

```
        }
```

```
    }
```

```
    if (!isFound) {
```

```
        System.out.println("\nNot found the Entered Id");
```

```
    }
```

```
}
```

```
@Override
```

```
public void displayClubDetails(String clubId) {
```

```
    isFound = false;
```

```
    if (listOfSportsClubs.isEmpty()) { // Check Whether ListOfSportsClub is Empty
```

```
        System.out.println("No Clubs are Added in Premier League ");
```

```
    } else {
```

```
        for (SportsClub sportsClub : listOfSportsClubs) {
```

```
            if (sportsClub.getSportsClubId().equalsIgnoreCase(clubId)) { //
```

```
check the football club in the added list
```

```

        System.out.println("\n::::::::::::: Created Football
Clubs ::::::::::");

        System.out.println("\n1: Id Of the Club : " +
sportsClub.getSportsClubId());

        System.out.println("\n1: Name Of the Club : " +
sportsClub.getNameOfClub());

        System.out.println("\n2: Location of the Club : " + sportsClub.getLocationOfClub());
        System.out.println("\n3: Number of Played Matches : " + ((FootballClub)
sportsClub).getNumOfPlayedMatches());

        System.out.println("\n4: Number of Won Matches : " + ((FootballClub)
sportsClub).getNumOfWin());

        System.out.println("\n5: Number of Defeat Matches : " + ((FootballClub)
sportsClub).getNumOfDefeat());

        System.out.println("\n6: Number of Drawn Matches : " + ((FootballClub)
sportsClub).getNumOfDraw());

        System.out.println("\n7: Total Score of the Club : " + ((FootballClub)
sportsClub).getNumOfScoredGoals());

        System.out.println("\n8: Total Received Goal : " + ((FootballClub)
sportsClub).getNumOfReceivedGoals());

        System.out.println("\n9: Goal Difference : " + ((FootballClub)
sportsClub).getGoalDifference());

        System.out.println("\n8: Total Points of the Club : " + ((FootballClub)
sportsClub).getNumOfPoints());

    }

}

if (!isFound) {
    System.out.println("\nNot found the Entered Id");

}

```


$$\}$$

```
public void displayPremierLeagueTable() {
```

[illegible]

```

        }System.out.format("+-----+-----+-----+-----+
+-----+-----+-----+-----+-----+-----+-----+-----
+%n");

    }

    @Override

    public void addPlayMatch(String homeTeam, String awayTeam, int homeTeamScore, int
awayTeamScore, String date) {
        int count = 0;
        for (SportsClub sportsClub : listOfSportsClubs) {
            int difference1 = homeTeamScore + ((FootballClub)
sportsClub).getNumOfScoredGoals() - awayTeamScore + ((FootballClub)
sportsClub).getNumOfReceivedGoals();
            int difference2 = awayTeamScore + ((FootballClub)
sportsClub).getNumOfScoredGoals() - homeTeamScore + ((FootballClub)
sportsClub).getNumOfReceivedGoals();
            if (sportsClub.getNameOfClub().equals(homeTeam)) {
                checkPoints(homeTeam, homeTeamScore, awayTeamScore, date,
count, sportsClub, difference1);
            } else if (sportsClub.getNameOfClub().equals(awayTeam)) {
                checkPoints(awayTeam, awayTeamScore, homeTeamScore, date,
count, sportsClub, difference2);
            }
            count++;
        }

        int position = 0;
        listOfSportsClubs.sort(Collections.reverseOrder());
        for (SportsClub sportsClub2 : listOfSportsClubs) {

```

```

        SportsClub sportsClub3 = new
FootballClub(sportsClub2.getSportsClubId(), sportsClub2.getNameOfClub(),
sportsClub2.getLocationOfClub(), ((FootballClub) sportsClub2).getNumOfWin(),
((FootballClub) sportsClub2).getNumOfDraw(), ((FootballClub)
sportsClub2).getNumOfDefeat(), ((FootballClub) sportsClub2).getNumOfScoredGoals(),
((FootballClub) sportsClub2).getNumOfReceivedGoals(),
                ((FootballClub) sportsClub2).getGoalDifference(),
((FootballClub) sportsClub2).getNumOfPoints(), ((FootballClub)
sportsClub2).getNumOfPlayedMatches(), ((FootballClub) sportsClub2).getDate(), position + 1);
        listOfSportsClubs.set(position, sportsClub3);
        position++;
    }

}

```

```

    private void checkPoints(String homeTeam, int homeTeamScore, int awayTeamScore,
String date, int count, SportsClub sportsClub, int difference1) {
        score(homeTeamScore, awayTeamScore, ((FootballClub) sportsClub));
        SportsClub sportsClub1 = new FootballClub(sportsClub.getSportsClubId(),
homeTeam, sportsClub.getLocationOfClub(), pointsForWin, pointsForDrawn, pointsForLost,
homeTeamScore + ((FootballClub) sportsClub).getNumOfScoredGoals(), awayTeamScore +
((FootballClub) sportsClub).getNumOfReceivedGoals(),
                difference1, finalPoints, ((FootballClub)
sportsClub).getNumOfPlayedMatches() + 1, date, ((FootballClub) sportsClub).getPosition());

        listOfSportsClubs.set(count, sportsClub1);
    }
}

```

```

private void score(int homeTeamScore, int awayTeamScore, FootballClub footballClub)
{
    pointsForWin = 0;
    finalPoints = 0;
    pointsForDrawn = 0;
    pointsForLost = 0;
    if (homeTeamScore > awayTeamScore) {
        pointsForWin = footballClub.getNumOfWin() + 1;
        finalPoints = footballClub.getNumOfPoints() + 3;
    } else if (homeTeamScore == awayTeamScore) {
        pointsForDrawn = footballClub.getNumOfDraw() + 1;
        finalPoints = footballClub.getNumOfPoints() + 1;
    } else {
        pointsForLost = footballClub.getNumOfDefeat() + 1;
        finalPoints = footballClub.getNumOfPoints();
    }

}

}

```

```

/*

```

Reference

Printing the Table in Console

* <https://stackoverflow.com/questions/15215326/how-can-i-create-table-using-ascii-in-a-console>

```

*/

```

```
// Write the data to file
```

```
public static void saveData() {
```

```
    try {
```

```
        FileOutputStream fileOut = new
```

```
        FileOutputStream("premierLeagueData.txt");
```

```
        ObjectOutputStream objOut = new ObjectOutputStream(fileOut);
```

```
        objOut.writeObject(PremierLeagueManager.listOfSportsClubs);
```

```
        objOut.writeObject(PremierLeagueManager.listOfMatches);
```

```
        System.out.println("Data Saved Successfully");
```

```
        objOut.flush();
```

```
        objOut.close();
```

```
        fileOut.close();
```

```
    } catch (IOException ioe) {
```

```
        ioe.printStackTrace();
```

```
    } }
```

```
// Load the Data
```

```
public static void loadData() {
```

```
    try {
```

```
        FileInputStream fileInput = new
```

```
        FileInputStream("premierLeagueData.txt");
```

```
        ObjectInputStream objOutput = new ObjectInputStream(fileInput);
```

```

PremierLeagueManager.listOfSportsClubs = (ArrayList)
objOutput.readObject();
PremierLeagueManager.listOfMatches = (ArrayList)
objOutput.readObject();

objOutput.close();
fileInput.close();
} catch (IOException ioException) {
    ioException.printStackTrace();
} catch (ClassNotFoundException classNotFound) {
    System.out.println("Class not found");
    classNotFound.printStackTrace();
}
}
}

```

/*

Reference

Printing the Table in Console

* <https://stackoverflow.com/questions/15215326/how-can-i-create-table-using-ascii-in-a-console>

Serialization & Deserialization

* <https://www.geeksforgeeks.org/serialization-in-java/>

*/

ConsoleApplication.java

```
public class ConsoleApplication {

    private static boolean decide;
    private static String clubId;
    private static String clubName;
    private static String location;
    private static boolean idCheck;
    private static boolean clubNameCheck;
    private static boolean locationCheck;
    private static String homeTeam;
    private static String awayTeam;
    private static int homeTeamScore;
    private static int awayTeamScore;
    private static String date;
    private static boolean homeTeamCheck;
    private static boolean awayTeamCheck;
    private static boolean homeTeamScoreCheck;
    private static boolean awayTeamScoreCheck;
    private static boolean dateCheck;
    static LeagueManager manager = new PremierLeagueManager();
    static Scanner userInput = new Scanner(System.in);

    public static void main(String[] args) {
        FileHandleUtil loadData = new FileHandleUtil();
        loadData.loadData(); // Call the function for load the file
        menu:
    }
```

```
do {  
    try {  
        userInput = new Scanner(System.in);  
        displayMenu();  
        System.out.print("\nEnter the option here : ");  
        int option = userInput.nextInt();  
  
        switch (option) {  
            case 1:  
                addFootballClub();  
                userDecision();  
                break;  
            case 2:  
                deleteClub();  
                userDecision();  
                break;  
  
            case 3:  
                DisplayClubDetails();  
                userDecision();  
                break;  
  
            case 4:  
                manager.displayPremierLeagueTable();  
                userDecision();  
                break;  
            case 5:  
                addPlayMatch();  
                userDecision();  
                break;  
            case 6:
```



```

        Desktop.getDesktop().browse(new
URI("http://localhost:4200/points_table ")); // open Gui From Cli
        userDecision();
        break;
    case 7:
        FileHandleUtil saveData = new FileHandleUtil(); // Write
to the File

        saveData.saveData();
        userDecision();
        break;

    case 8:
        System.out.println("\n:::::::::::::Thank You For Use the
Premier League Console Application::::::::::::");
        decide = false;
        break menu;
    default:
        System.out.println("\nYou Selected an Invalid Option.
Please Try Again! ");

        userDecision();
    }
} catch (Exception e) {

    System.out.println("\nPlease Enter Valid input");
    decide = true;
}
} while (decide);
}

private static void displayMenu() {

```

```

        System.out.println("\n:::::::::::::::::::::Welcome to Premier League
Football:::::::::::::::::::::");
        System.out.println("\n1: Create a New Football Club ");
        System.out.println("\n2: Delete The existing club from the Premier league");
        System.out.println("\n3: Display the Information about Selected Club ");
        System.out.println("\n4: Display the Premier League Table");
        System.out.println("\n5: Add a played match with its score and its date ");
        System.out.println("\n6: Open the GUI Application ");
        System.out.println("\n7: Save the Entered Data ");
        System.out.println("\n8: Quit the Application\n");
        System.out.println("\n:::::::::::::::::::::Choose the option You
want:::::::::::::::::::::");
    }

```

```

    private static void addFootballClub() {
        SportsClub sportsClub;
        System.out.println("\n***** Add the FootballClub
*****");
        do {
            System.out.print("\nEnter the Club Id: ");
            clubId = userInput.next();
            idCheck = clubId.matches("^[a-zA-Z0-9]+$");

            if (idCheck) {
                break;
            } else {
                System.out.println("Please Enter the valid id");
            }
        } while (!idCheck);
    }

```

```

do {
    System.out.print("\nEnter the Club Name: ");
    clubName = userInput.next();
    clubNameCheck = clubName.matches("^[a-zA-Z0-9_]*$");

    if (clubNameCheck) {
        break;
    } else {
        System.out.println("Please enter the valid Foot club name");
    }
} while (!clubNameCheck);

do {
    userInput = new Scanner(System.in);
    System.out.print("\nEnter the Location of Club: ");
    location = userInput.next();
    locationCheck = location.matches("^[a-zA-Z0-9_]*$");

    if (locationCheck) {
        break;
    } else {
        System.out.println("Please valid the valid location name");
    }
} while (!locationCheck);

sportsClub = new FootballClub(clubId, clubName, location, 0, 0, 0, 0, 0, 0, 0,
"", 0);

manager.addFootballClub(sportsClub);

}

```

```

private static void addPlayMatch() {
    SportsClub sportsClub;
    System.out.println("\n***** Add the Match Between two
Clubs *****");
    do {
        System.out.print("\nEnter the Home Club name : ");
        homeTeam = userInput.next();
        homeTeamCheck = homeTeam.matches("^[a-zA-Z]*$"); // Check the
String using regex

        if (homeTeamCheck) {
            break;
        } else {
            System.out.println("Please enter valid Club Name");
        }
    } while (!homeTeamCheck);

    do {
        System.out.print("\nEnter the Away Club Name : ");
        awayTeam = userInput.next();
        awayTeamCheck = awayTeam.matches("^[a-zA-Z]*$");

        if (awayTeamCheck) {
            break;
        } else {
            System.out.println("Please enter Valid Club Name");
        }
    } while (!awayTeamCheck);
}

```

```

do {
    try {
        userInput = new Scanner(System.in);
        System.out.print("\nEnter the Home Club Score : ");
        homeTeamScore = userInput.nextInt();
        homeTeamScoreCheck = false;
    } catch (Exception e) {
        System.out.println("Please enter the valid input");
        homeTeamScoreCheck = true;
    }
} while (homeTeamScoreCheck);

```

```

do {
    try {
        userInput = new Scanner(System.in);
        System.out.print("\nEnter the Away Club Score : ");
        awayTeamScore = userInput.nextInt();
        awayTeamScoreCheck = false;
    } catch (Exception e) {
        System.out.println("Please enter the valid input");
        awayTeamScoreCheck = true;
    }
} while (awayTeamScoreCheck);

```

```

do {
    System.out.print("\nEnter the Date: ");
    date = userInput.next();
    dateCheck = date.matches("^(0?[1-9]|[12][0-9]|3[01])-(0?[1-9]|1[012])-([12][0-9]{3})$"); // check the Date Format

```

```

        if (dateCheck) {
            break;
        } else {
            System.out.println("Please Enter Valid Date Format Like this (dd-
mm-yyyy) ");
        }
    } while (!dateCheck);

```

```

        sportsClub = new FootballClub("", "", "", homeTeam, awayTeam,
homeTeamScore, awayTeamScore, date);
        manager.addPlayMatch(homeTeam, awayTeam, homeTeamScore,
awayTeamScore, date);
        PremierLeagueManager.listOfMatches.add(sportsClub); // Add the match into
listOfMatches ArrayList
    }

```

```

private static void deleteClub() {

    System.out.print("\nEnter the Existing Club Id : ");
    clubId = userInput.next();
    manager.deleteExistFootballClub(clubId);
}

```

```

private static void DisplayClubDetails() {

    System.out.print("\nEnter the Club Id: ");
    clubId = userInput.next();
    manager.displayClubDetails(clubId);
}

```

```

    }

    private static void userDecision() {
        while (true) {
            System.out.println("\nExit the Program Enter :: E \nContinue the Program
Enter :: C");

            System.out.println("\n::::::::::::::::::::Choose the Option You Want
::::::::::::::::::::");

            System.out.print("\nEnter the Option here : ");
            userInput = new Scanner(System.in);
            String decision = userInput.next();

            if (decision.equalsIgnoreCase("e")) {
                System.out.println(":::::::::::::::::::: Exit the Program
::::::::::::::::::::");

                decide = false;
                break;
            } else if (decision.equalsIgnoreCase("c")) {
                decide = true;
                break;
            } else {
                System.out.println("\nPlease type valid command");
            }
        }
    }

}

```

Question – 3

Angular Code

Points-table.component.html

```
<div>
  <h2>Points Table</h2>
</div>
<div class="tbl">
  <table class="table table-light table-striped ">
    <thead class="thead-light">
      <tr>
        <th scope="col">Position</th>
        <th scope="col">Club</th>
        <th scope="col">Location</th>
        <th scope="col">Wins</th>
        <th scope="col">Draw</th>
        <th scope="col">Defeat</th>
        <th scope="col">Goal Scored</th>
        <th scope="col">Goal Against</th>
        <th scope="col">Goal Difference</th>
        <th scope="col">Points</th>
        <th scope="col">Played Matches</th>
      </tr>
    </thead>
    <tbody>
      <tr class="text-center" *ngFor="let col of matchTable " >
        <td> {{ col.position }} </td>
        <td> {{ col.nameOfClub }} </td>
```



```

<td>{{ col.locationOfClub }}</td>
<td>{{ col.numOfWin }}</td>
<td>{{ col.numOfDraw }}</td>
<td>{{ col.numOfDefeat }}</td>
<td>{{ col.numOfScoredGoals }}</td>
<td>{{ col.numOfReceivedGoals }}</td>
<td>{{ col.goalDifference }}</td>
<td>{{ col.numOfPoints }}</td>
<td>{{ col.numOfPlayedMatches }}</td>
</tr>
</tbody>
</table>
</div>

/*
# Reference

# Bootstrap Table Documentation

https://getbootstrap.com/docs/4.0/content/tables/

*/

```

Points-table.component.ts

```

@Component({
  selector: 'app-points-table',
  templateUrl: './points-table.component.html',
  styleUrls: ['./points-table.component.css']
})

```

```

export class PointsTableComponent implements OnInit {

  matchTable : any;
  constructor(private pointsService : PointsTableService) { }

  ngOnInit(){
    this.pointsService.getAllClubDetails().subscribe((data) =>{
      this.matchTable = data.response;
    })
  }

}

```

points-table.service.ts

```

@Injectable({
  providedIn: 'root'
})
export class PointsTableService {

  constructor(private httpRequest : HttpClient) { }

  getAllClubDetails(){
    return this.httpRequest.get("http://localhost:9000/pointsTable");
  }

}

```

Random-match.component.html

```
<div class="head">
  <h2>Random Match Table</h2>
</div>
<div>
  <button class="btnRandom" mat-raised-button
(click)="randomMatchGenerate()"><span>Random match</span> </button>
</div>
<div class="tbl">
<table class="table table-light table-striped">
  <thead class="thead-light">
    <tr>
      <th scope="col">Date</th>
      <th scope="col">Home Team</th>
      <th scope="col">Away Team</th>
      <th scope="col">Goal Scored </th>
      <th scope="col">Goal Against</th>
    </tr>
  </thead>
```

```

<tbody>
<tr *ngFor="let col of randomTable " >
  <td>{{ col.date }}</td>
  <td>{{ col.homeTeam }}</td>
  <td>{{ col.awayTeam }}</td>
  <td>{{ col.numOfScoredGoals }}</td>
  <td>{{ col.numOfReceivedGoals }}</td>

</tr>
</tbody>
</table>
</div>

```

Random-match.component.ts

```

@Component({
  selector: 'app-random-match',
  templateUrl: './random-match.component.html',
  styleUrls: ['./random-match.component.css']
})
export class RandomMatchComponent implements OnInit {

  randomTable : any;

```

```
constructor(private randomService : RandomMatchService) { }
```

```
ngOnInit(){  
  this.randomService.getRandomMatch().subscribe((data) =>{  
    this.randomTable = data.response;  
  })  
}
```

```
randomMatchGenerate(): void {  
  this.randomService.getRandomMatch()  
    .subscribe((data) => {  
    this.randomTable = data.response;  
  });  
}}
```

Random-match.service.ts

```
@Injectable({  
  providedIn: 'root'  
})  
export class RandomMatchService {  
  
  constructor(private httpRequest : HttpClient) { }  
  
  getRandomMatch(){  
    return this.httpRequest.get("http://localhost:9000/getRandom");  
  }  
}
```

Match-table.component.html

```
<div>
  <h2>Match Table</h2>
</div>

<mat-form-field class="example-full-width" appearance="fill">
  <mat-label>Search By Date</mat-label>
  <input matInput type="text" [(ngModel)]="dateArray" />
</mat-form-field>

<div>
  <button class="btnSort" mat-raised-button (click)="sortByDate()"> <span>Sort By Date
</span></button>
</div>

<div class="tbl">
<table class="table table-light table-striped ">
  <thead class="thead-light">
    <tr>
      <th scope="col">Date</th>
      <th scope="col">Home Team</th>
      <th scope="col">Away Team</th>
      <th scope="col">Goal Scored </th>
      <th scope="col">Goal Against</th>
    </tr>
  </thead>
  <tbody>
    <tr *ngFor="let col of footballClubMatch | dateSearch:dateArray" >
      <td >{{ col.date }}</td>
      <td>{{ col.homeTeam }}</td>
      <td>{{ col.awayTeam }}</td>
```

```
<td>{{ col.numOfScoredGoals }}</td>
<td>{{ col.numOfReceivedGoals }}</td>
</tr>
</tbody>
</table>
</div>
```

Match-table.component.ts

```
@Component({
  selector: 'app-match-table',
  templateUrl: './match-table.component.html',
  styleUrls: ['./match-table.component.css']
})
export class MatchTableComponent implements OnInit {
  footballClubMatch : any;
  dataArray="";
  constructor(private matchService : MatchTableService ) { }

  ngOnInit() {
    this.matchService.getMatchTable()
      .subscribe((data) =>{
        this.footballClubMatch = data.response;
      })
  }
}
```

```
sortByDate(): void {  
  this.matchService.sortDate()  
    .subscribe((data) => {  
      this.footballClubMatch = data.response;  
    })  
  
  }  
}
```

Match-table.service.ts

```
@Injectable({  
  providedIn: 'root'  
})  
export class MatchTableService {  
  constructor(private httpRequest : HttpClient) { }
```



```
getMatchTable(){  
    return this.httpRequest.get("http://localhost:9000/getMatch");  
}
```

```
sortDate(){  
    return this.httpRequest.get("http://localhost:9000/getDate");  
}  
}
```

Play Framework Codes

Controllers

MatchTableController.java

```
public class MatchTableController {  
  
    public Result MatchTableData() {  
        PointsTableService.loadTheData();  
        ObjectMapper objectMap = new ObjectMapper();  
        JsonNode dataOfJson =  
objectMap.convertValue(PointsTableService.listOfServiceMatches, JsonNode.class);  
        return created(ResponseUtil.createResponse(dataOfJson,true));  
    }  
  
    public Result RandomTableData() {  
  
        PointsTableService.get();
```

```

        ObjectMapper objectMap = new ObjectMapper();
        JsonNode dataOfJson =
objectMap.convertValue(PointsTableService.listOfServiceMatches, JsonNode.class);
        return created(ResponseUtil.createResponse(dataOfJson, true));

    }

    public Result SortedDate() {

        DateService.getDate();
        ObjectMapper objectMap = new ObjectMapper();
        JsonNode dataOfJson =
objectMap.convertValue(PointsTableService.listOfServiceMatches, JsonNode.class);
        return created(ResponseUtil.createResponse(dataOfJson, true));

    }

}

```

PointsTableController.java

```

public class PointsTableController extends Controller {

    public Result pointsTableData() {

        PointsTableService.loadTheData();
        ObjectMapper objectMap = new ObjectMapper();
        JsonNode dataOfJson =
objectMap.convertValue(PointsTableService.listOfServiceSportsClubs, JsonNode.class);
        return created(ResponseUtil.createResponse(dataOfJson, true));

    }

}

```

```
}  
  
}
```

Services

DateService.java

```
public class DateService implements Comparator<SportsClub> {  
  
    public static void getDate() {  
        PointsTableService.loadTheData(); // load the data from Points Table Service  
        PointsTableService.listOfServiceMatches.sort(new DateService()); // Sort the  
data  
    }  
  
    DateTimeFormatter formatOfDate = DateTimeFormatter.ofPattern("dd-MM-yyyy"); //  
Formatting the Date
```

```

@Override

public int compare(SportsClub firstSportsClub, SportsClub secondSportsClub) {
    LocalDate firstDate = LocalDate.parse(((FootballClub)
firstSportsClub).getDate(), formatOfDate); // get the date and assign to firstDate
    LocalDate secondDate = LocalDate.parse(((FootballClub)
secondSportsClub).getDate(), formatOfDate); // get the date and assign to secondDate
    try {
        return firstDate.compareTo(secondDate); // Comparing the first and
second date
    } catch (Exception exception) {
        throw new IllegalArgumentException(exception);
    }
}
}

```

PointsTableService.java

```

public class PointsTableService {

    public static ArrayList <SportsClub> listOfServiceSportsClubs = new ArrayList();
    public static ArrayList <SportsClub> listOfServiceMatches = new ArrayList();

```

```

private static int point;
private static int win;
private static int drawn;
private static int lost;
private static int firstPositionOfIndex;
private static int secondPositionOfIndex;

public static void loadTheData() {
    try {

        FileInputStream fileOfInput = new
FileInputStream("premierLeagueData.txt");

        ObjectInputStream objectOfOutput = new
ObjectInputStream(fileOfInput);

        listOfServiceSportsClubs = (ArrayList) objectOfOutput.readObject(); //
get the the data from file and assign the listOfServiceSportsClubs List

        listOfServiceMatches = (ArrayList) objectOfOutput.readObject(); // get
the the data from file and assign the listOfServiceMatches List

        objectOfOutput.close();
        fileOfInput.close();
    } catch (IOException ioException) {
        ioException.printStackTrace();
    } catch (ClassNotFoundException classNotFound) {
        System.out.println("Class not found");
        classNotFound.printStackTrace();
    }

}
}

```

```

public static void saveTheData() {

    try {

        FileOutputStream fileOfInput = new
FileOutputStream("premierLeagueData.txt");

        ObjectOutputStream objectOfOutput = new
ObjectOutputStream(fileOfInput);

        objectOfOutput.writeObject(listOfServiceSportsClubs);
        objectOfOutput.writeObject(listOfServiceMatches);

        System.out.println("Data Saved Successfully");

        objectOfOutput.flush();
        objectOfOutput.close();
        fileOfInput.close();
    } catch (IOException ioe) {
        ioe.printStackTrace();
    }
}

public static void get(){
    loadTheData();
    randomMatch();
    saveTheData();
}

public static void randomMatch() {

    java.text.SimpleDateFormat formatOfDate = new
java.text.SimpleDateFormat("dd-MM-yyyy");

```

```

        while (true) {
            firstPositionOfIndex = new
Random().nextInt(listOfServiceSportsClubs.size());
            secondPositionOfIndex = new
Random().nextInt(listOfServiceSportsClubs.size());

            if (firstPositionOfIndex != secondPositionOfIndex) {
                break;
            }
        }

        String homeTeam =
listOfServiceSportsClubs.get(firstPositionOfIndex).getNameOfClub(); // Pick the one club
randomly and assign to home team
        String awayTeam =
listOfServiceSportsClubs.get(secondPositionOfIndex).getNameOfClub(); // Pick the one club
randomly and assign to away team

        int homeTeamGoal = new Random().nextInt(15); // Randomly pick one number
and assign to Home team goal
        int awayTeamGoal = new Random().nextInt(15); // Randomly pick one number
and assign to away team goal

        // Randomly generate the date
        Random randomDate = new Random();
        java.util.Calendar calenderClass = java.util.Calendar.getInstance();
        calenderClass.set(java.util.Calendar.MONTH, Math.abs(randomDate.nextInt()) %
12);

        calenderClass.set(java.util.Calendar.DAY_OF_MONTH,
Math.abs(randomDate.nextInt()) % 30);
        calenderClass.setLenient(true);

```

```

String date = formatOfDate.format(calenderClass.getTime());

addPlayMatch(homeTeam, awayTeam, homeTeamGoal, awayTeamGoal, date);
FileHandleUtil.saveData();
SportsClub sportsClub = new FootballClub("", "", "", homeTeam, awayTeam,
homeTeamGoal, awayTeamGoal, date);
listOfServiceMatches.add(sportsClub);

}

public static void addPlayMatch(String homeTeam, String awayTeam, int
homeTeamScore, int awayTeamScore, String date) {
    int count = 0;
    for (SportsClub sportsClub : listOfServiceSportsClubs) {
        int difference1 = homeTeamScore + ((FootballClub)
sportsClub).getNumOfScoredGoals() - awayTeamScore + ((FootballClub)
sportsClub).getNumOfReceivedGoals();
        int difference2 = awayTeamScore + ((FootballClub)
sportsClub).getNumOfScoredGoals() - homeTeamScore + ((FootballClub)
sportsClub).getNumOfReceivedGoals();
        if (sportsClub.getNameOfClub().equals(homeTeam)) {
            checkPoints(homeTeam, homeTeamScore, awayTeamScore, date,
count, sportsClub, difference1);
        } else if (sportsClub.getNameOfClub().equals(awayTeam)) {
            checkPoints(awayTeam, awayTeamScore, homeTeamScore, date,
count, sportsClub, difference2);
        }
        count++;
    }
}

```



```

        int position = 0;
        listOfServiceSportsClubs.sort(Collections.reverseOrder());
        for(SportsClub sportsClub2 : listOfServiceSportsClubs) {
            SportsClub sportsClub3 = new
FootballClub(sportsClub2.getSportsClubId(),sportsClub2.getNameOfClub(),
sportsClub2.getLocationOfClub(), ((FootballClub) sportsClub2).getNumOfWin(),
((FootballClub) sportsClub2).getNumOfDraw(), ((FootballClub)
sportsClub2).getNumOfDefeat(), ((FootballClub) sportsClub2).getNumOfScoredGoals(),
((FootballClub) sportsClub2).getNumOfReceivedGoals(),
((FootballClub) sportsClub2).getGoalDifference(),
((FootballClub) sportsClub2).getNumOfPoints(), ((FootballClub)
sportsClub2).getNumOfPlayedMatches(), ((FootballClub) sportsClub2).getDate(), position + 1);
            listOfServiceSportsClubs.set(position, sportsClub3);
            position++;
        }
    }
}

```

```

        private static void checkPoints(String homeTeam, int homeTeamScore, int
awayTeamScore, String date, int count, SportsClub sportsClub, int difference1) {
            score(homeTeamScore, awayTeamScore, ((FootballClub) sportsClub));
            SportsClub sportsClub1 = new
FootballClub(sportsClub.getSportsClubId(),homeTeam, sportsClub.getLocationOfClub(), win,
drawn, lost, homeTeamScore + ((FootballClub) sportsClub).getNumOfScoredGoals(),
awayTeamScore + ((FootballClub) sportsClub).getNumOfReceivedGoals(),
difference1, point, ((FootballClub)
sportsClub).getNumOfPlayedMatches() + 1, date, ((FootballClub) sportsClub).getPosition());

            listOfServiceSportsClubs.set(count, sportsClub1);
        }
    }
}

```

```
private static void score(int homeTeamScore, int awayTeamScore, FootballClub
footballClub) {
    win = 0;
    point = 0;
    drawn = 0;
    lost = 0;
    if (homeTeamScore > awayTeamScore) {
        win = footballClub.getNumOfWin() + 1;
        point = footballClub.getNumOfPoints() + 3;
    } else if (homeTeamScore == awayTeamScore) {
        drawn = footballClub.getNumOfDraw() + 1;
        point = footballClub.getNumOfPoints() + 1;
    } else {
        lost = footballClub.getNumOfDefeat() + 1;
        point = footballClub.getNumOfPoints();
    }
}
}
```

Junit Test

Code

premierLeagueManagerTest

```
class PremierLeagueManagerTest {  
  
    @Test  
    void addFootballClub() {  
        List <SportsClub> sportsClubList = new ArrayList<>();  
  
        SportsClub newFootballClub = new FootballClub("C001","Barcelona","Sapin","", "",0,0,"");  
  
        sportsClubList.add(newFootballClub); // adding new Football Club into sportClubList  
  
        assertTrue("Successfully added into SportsClub List",sportsClubList.add(newFootballClub));  
  
        assertEquals(true,sportsClubList.contains(newFootballClub));  
    }  
}
```