

International University of Business Agriculture and Technology

Lab Report 9

Course Code: CSC 284

Course Name: Programming in C++ Lab

Submitted To:

Submitted By:

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Section: C

```
#include <iostream>
using namespace std;
class Temperature
{
private:
    double celsius;
public:
    Temperature(double tempC) : celsius(tempC) {}
    double getCelsius() const { return celsius; }
    double operator-()
    {
        return (celsius * 9.0 / 5.0) + 32;
    }
};
int main()
{
    Temperature temp(25.0);
    cout << "Temperature in Fahrenheit: " << -temp << "°F" << endl;</pre>
    return 0;
}
```

```
PROBLEMS OUTPUT PORTS SQL CONSOLE TERMINAL DEBUG CONSOLE

PS F:\University\3rd Semester - Fall '24\CSC 284 - C++ Lab\Cpp_practice> cd "f:\University\284 - C++ Lab\Cpp_practice\Lab9\"; if ($?) { g++ tempCodeRunnerFile.cpp -o tempCodeRunnerFile}

Temperature in Fahrenheit: 77_F

PS F:\University\3rd Semester - Fall '24\CSC 284 - C++ Lab\Cpp_practice\Lab9> [
```

```
2.Code: #include <iostream>
using namespace std;
class Account
private:
    double balance;
public:
    Account(double initialBalance) : balance(initialBalance) {}
    double getBalance() const { return balance; }
    Account &operator++()
        balance += balance * 0.05;
        return *this;
    }
};
int main()
{
    Account acc(1000.0);
    cout << "Initial Balance: " << acc.getBalance() << endl;</pre>
    ++acc;
    cout << "Balance after increment: " << acc.getBalance() << endl;</pre>
    return 0;
}
```

```
PROBLEMS OUTPUT PORTS SQLCONSOLE TERMINAL DEBUGCONSOLE

PS F:\University\3rd Semester - Fall '24\CSC 284 - C++ Lab\Cpp_practice> cd "f:\U 284 - C++ Lab\Cpp_practice\Lab9\"; if ($?) { g++ tempCodeRunnerFile.cpp -o temp deRunnerFile }

Initial Balance: 1000

Balance after increment: 1050

PS F:\University\3rd Semester - Fall '24\CSC 284 - C++ Lab\Cpp_practice\Lab9>
```

```
#include <iostream>
using namespace std;
class Vector
private:
    double x, y;
public:
    Vector(double x, double y) : x(x), y(y) {}
    void display() const
    {
        cout << "Vector: (" << x << ", " << y << ")" << endl;</pre>
    }
    Vector operator-()
        return Vector(-x, -y);
    }
};
int main()
{
    Vector force(3.0, 4.0);
    force.display();
    Vector oppositeForce = -force;
    oppositeForce.display();
    return 0;
}
```

```
PROBLEMS OUTPUT PORTS SQLCONSOLE TERMINAL DEBUG CONSOLE

PS F:\University\3rd Semester - Fall '24\CSC 284 - C++ Lab\Cpp_practice> cd "f:\L
284 - C++ Lab\Cpp_practice\Lab9\"; if ($?) { g++ tempCodeRunnerFile.cpp -o temp
deRunnerFile }

Vector: (3, 4)

Vector: (-3, -4)

PS F:\University\3rd Semester - Fall '24\CSC 284 - C++ Lab\Cpp_practice\Lab9>
```

```
#include <iostream>
using namespace std;
class Item
private:
    int stock;
public:
    Item(int initialStock) : stock(initialStock) {}
    int getStock() const { return stock; }
    Item &operator--()
    {
        if (stock > 0)
        {
             --stock;
        return *this;
    }
};
int main()
{
    Item product(10);
    cout << "Initial stock: " << product.getStock() << endl;</pre>
    --product;
    cout << "Stock after sale: " << product.getStock() << endl;</pre>
    return 0;
}
```

```
PS F:\University\3rd Semester - Fall '24\CSC 284 - C++ Lab\Cpp_practice> cd "f:\Uni 284 - C++ Lab\Cpp_practice\Lab9\"; if ($?) { g++ tempCodeRunnerFile.cpp -o tempCodeRunnerFile} }
Initial stock: 10
Stock after sale: 9
PS F:\University\3rd Semester - Fall '24\CSC 284 - C++ Lab\Cpp_practice\Lab9>
```

```
#include <iostream>
using namespace std;
class Signal
private:
    bool state;
public:
    Signal(bool initialState) : state(initialState) {}
    bool getState() const { return state; }
    Signal operator!()
    {
        return Signal(!state);
    }
};
int main()
{
    Signal signal(1);
    cout << "Initial Signal: " << signal.getState() << endl;</pre>
    Signal invertedSignal = !signal;
    cout << "Inverted Signal: " << invertedSignal.getState() << endl;</pre>
    return 0;
}
```

```
PROBLEMS OUTPUT PORTS SQLCONSOLE TERMINAL DEBUG CONSOLE

PS F:\University\3rd Semester - Fall '24\CSC 284 - C++ Lab\Cpp_practice> cd "f:\U 284 - C++ Lab\Cpp_practice\Lab9\"; if ($?) { g++ tempCodeRunnerFile.cpp -o temp deRunnerFile }

Initial Signal: 1

Inverted Signal: 0

PS F:\University\3rd Semester - Fall '24\CSC 284 - C++ Lab\Cpp_practice\Lab9>
```

```
6.Code:
```

```
#include <iostream>
#include <ctime>
using namespace std;
class Date
{
private:
    int day, month, year;
public:
    Date(int d, int m, int y) : day(d), month(m), year(y) {}
    void display() const
        cout << "Date: " << day << "/" << month << "/" << year << endl;</pre>
    }
    Date operator+()
        struct tm date = {0};
        date.tm mday = day;
        date.tm_mon = month - 1;
        date.tm_year = year - 1900;
        mktime(&date);
        date.tm mday++;
        mktime(&date);
        return Date(date.tm_mday, date.tm_mon + 1, date.tm_year + 1900);
    }
};
int main()
{
    Date date(7, 1, 2025);
    date.display();
    Date nextDay = +date;
    nextDay.display();
    return 0;
}
Output:
 PROBLEMS OUTPUT PORTS SQL CONSOLE TERMINAL DEBUG CONSOLE
```

```
PS F:\University\3rd Semester - Fall '24\CSC 284 - C++ Lab\Cpp_practice> cd "f:\Univer 284 - C++ Lab\Cpp_practice\Lab9\"; if ($?) { g++ tempCodeRunnerFile.cpp -o tempCodeRunnerFile }

Date: 7/1/2025

Date: 8/1/2025

PS F:\University\3rd Semester - Fall '24\CSC 284 - C++ Lab\Cpp_practice\Lab9>
```

```
#include <iostream>
using namespace std;
class Battery
private:
    int energyLevel;
public:
    Battery(int initialEnergy) : energyLevel(initialEnergy) {}
    int getEnergyLevel() const { return energyLevel; }
    Battery & operator - ()
    {
        if (energyLevel > 0)
        {
             --energyLevel;
        return *this;
    }
};
int main()
{
    Battery battery(10);
    cout << "Initial Energy: " << battery.getEnergyLevel() << endl;</pre>
    -battery;
    cout << "Energy after action: " << battery.getEnergyLevel() << endl;</pre>
    return 0;
}
```

```
PROBLEMS OUTPUT PORTS SQLCONSOLE TERMINAL DEBUG CONSOLE

PS F:\University\3rd Semester - Fall '24\CSC 284 - C++ Lab\Cpp_practice> cd "f:\\
284 - C++ Lab\Cpp_practice\Lab9\" ; if ($?) { g++ tempCodeRunnerFile.cpp -o tem deRunnerFile }

Initial Energy: 10

Energy after action: 9

PS F:\University\3rd Semester - Fall '24\CSC 284 - C++ Lab\Cpp_practice\Lab9>
```

```
#include <iostream>
using namespace std;
class Car
private:
    int speed;
public:
    Car(int initialSpeed) : speed(initialSpeed) {}
    int getSpeed() const { return speed; }
    Car &operator--()
        speed -= 10;
        if (speed < 0)</pre>
             speed = 0;
        return *this;
    }
};
int main()
{
    Car car(50);
    cout << "Initial Speed: " << car.getSpeed() << endl;</pre>
    cout << "Speed after braking: " << car.getSpeed() << endl;</pre>
    return 0;
}
```

```
PS F:\University\3rd Semester - Fall '24\CSC 284 - C++ Lab\Cpp_practice> cd "f:\Universit 284 - C++ Lab\Cpp_practice\Lab9\"; if ($?) { g++ tempCodeRunnerFile.cpp -o tempCodeRunnedeRunnerFile }
Initial Speed: 50
Speed after braking: 40
PS F:\University\3rd Semester - Fall '24\CSC 284 - C++ Lab\Cpp_practice\Lab9>
```

```
#include <iostream>
using namespace std;
class Character
private:
    int health;
public:
    Character(int initialHealth) : health(initialHealth) {}
    int getHealth() const { return health; }
    Character & operator + ()
    {
        health += 50;
        return *this;
    }
};
int main()
{
    Character player(100);
    cout << "Initial Health: " << player.getHealth() << endl;</pre>
    +player;
    cout << "Health after potion: " << player.getHealth() << endl;</pre>
    return 0;
}
```

```
PROBLEMS OUTPUT PORTS SQL CONSOLE TERMINAL DEBUG CONSOLE

PS F:\University\3rd Semester - Fall '24\CSC 284 - C++ Lab\Cpp_practice> cd "f:\University\284 - C++ Lab\Cpp_practice\Lab9\"; if ($?) { g++ tempCodeRunnerFile.cpp -o tempCodedeRunnerFile}

Initial Health: 100

Health after potion: 150

PS F:\University\3rd Semester - Fall '24\CSC 284 - C++ Lab\Cpp_practice\Lab9>
```

```
#include <iostream>
using namespace std;
class Task
private:
    bool completed;
public:
    Task(bool status) : completed(status) {}
    bool isCompleted() const { return completed; }
    Task &operator!()
    {
        completed = !completed;
        return *this;
    }
};
int main()
{
    Task task(false);
    cout << "Task completed: " << task.isCompleted() << endl;</pre>
    !task;
    cout << "Task completed after toggle: " << task.isCompleted() << endl;</pre>
    return 0;
}
```

```
PROBLEMS OUTPUT PORTS SQLCONSOLE TERMINAL DEBUG CONSOLE

PS F:\University\3rd Semester - Fall '24\CSC 284 - C++ Lab\Cpp_practice> cd "f:\University\3rd Semester - Fall '24\CSC 284 - C++ Lab\Cpp_practice> cd "f:\University\3rd Semester - Fall '24\CSC 284 - C++ Lab\Cpp_practice\Lab9\"; if ($?) { g++ tempCodeRunnerFile.cpp -o tempC deRunnerFile }

Task completed: 0

Task completed after toggle: 1

PS F:\University\3rd Semester - Fall '24\CSC 284 - C++ Lab\Cpp_practice\Lab9>
```