

Problem:

Write a C++ program to implement a Binary Search Tree with Insertion, Traversal(In-Order, Pre-Order, Post-Order) and Search operation

Code:

```
1  BST.cpp > main()
2  #include <iostream>
3  using namespace std;
4
5  class Node {
6  public:
7      int data;
8      Node* left;
9      Node* right;
10
11      Node(int value) {
12          data = value;
13          left = NULL;
14          right = NULL;
15      }
16 };
17
18 class BinarySearchTree {
19 public:
20     Node* root;
21
22     BinarySearchTree() {
23         root = NULL;
24     }
25
26     Node* insert(Node* node, int value) {
27         if (node == NULL) {
28             return new Node(value);
29         }
30
31         if (value < node->data) {
32             node->left = insert(node->left, value);
33         } else if (value > node->data) {
34             node->right = insert(node->right, value);
35         }
36
37         return node;
38     }
39
40     bool search(Node* node, int key) {
41         if (node == NULL) return false;
42         if (node->data == key) return true;
43         if (key < node->data)
44             return search(node->left, key);
45         else
46             return search(node->right, key);
47     }
48
49     void inorder(Node* node) {
50         if (node != NULL) {
51             inorder(node->left);
52             cout << node->data << " ";
53             inorder(node->right);
54             // Inorder Traversal: Left -> Root -> Right
55         }
56     }
57
58     void preorder(Node* node) {
59         if (node != NULL) {
60             cout << node->data << " ";
61             preorder(node->left);
62             preorder(node->right);
63             // Preorder Traversal: Root -> Left -> Right
64         }
65     }
66
67     void postorder(Node* node) {
68         if (node != NULL) {
69             postorder(node->left);
70             postorder(node->right);
71             cout << node->data << " ";
72             // Postorder Traversal: Left -> Right -> Root
73         }
74     };
75
76     int main() {
77         BinarySearchTree bst;
78
79         int n;
80         cout << "Enter size: ";
81         cin >> n;
82
83         int arr[n];
84         cout << "Enter elements: ";
85         for (int i = 0; i < n; ++i) {
86             cin >> arr[i];
87         }
88
89         bst.root = bst.insert(bst.root, arr[0]);
90         for (int i = 1; i < n; ++i) {
91             bst.insert(bst.root, arr[i]);
92         }
93     }
94 }
```

```

93
94     cout << "Inorder Traversal: ";
95     bst.inorder(bst.root);
96     cout << endl;
97
98     cout << "Preorder Traversal: ";
99     bst.preorder(bst.root);
100    cout << endl;
101
102    cout << "Postorder Traversal: ";
103    bst.postorder(bst.root);
104    cout << endl;
105
106    int key;
107    cout << "Enter value to search: ";
108    cin >> key;
109    if (bst.search(bst.root, key)) {
110        cout << key << " found in BST." << endl;
111    } else {
112        cout << key << " not found in BST." << endl;
113    }
114
115    return 0;
116 }
117

```

output"

```

d:\Github002\03 Third Semester\CSE 2104_Data Structures Lab\Practice lab\output>.\"BST.exe"
Enter size: 5
Enter elements: 50 60 20 80 10
Inorder Traversal: 10 20 50 60 80
Preorder Traversal: 50 20 10 60 80
Postorder Traversal: 10 20 80 60 50
Enter value to search: 10
10 found in BST.

```

d:\Github002\03 Third Semester\CSE 2104\_Data Structures Lab\Practice lab\output>