

Topic 2: Robot Operating System

- 2.1 Introduction
- 2.2 ROS Philosophy
- 2.3 ROS Core concepts
- 2.4 ROS Basic Commands
- 2.5 catkin Build System
- 2.6 ROS Publisher & Subscriber
- 2.7 Gazabo simulator
- 2.8 Conclusion











2.1 Introduction

What is ROS?

- ROS is an open-source **robot operating system**
- It has a set of software libraries and tools that help you build robot applications.
- It works across a wide variety of robotic platforms
- Originally developed at the Stanford Artificial Intelligence Laboratory in 2007.
- Its development is now continued at Willow Garage.
- It is managed by Open Source Robotics Foundation ([OSRF](#))

2.1 Introduction – Different versions

Distro	Release date	Poster	Tuturtle, turtle in tutorial	EOL date
ROS Kinetic Kame (Recommended)	May 23rd, 2016			May, 2021
ROS Jade Turtle	May 23rd, 2015			May, 2017
ROS Indigo Igloo	July 22nd, 2014			April, 2019 (Trusty EOL)
ROS Hydro Medusa	September 4th, 2013			May, 2015

2.1 Introduction – Different Components

ROS = Robot Operating System



Plumbing

- Process management
- Inter-process communication
- Device drivers

+



Tools

- Simulation
- Visualization
- Graphical user interface
- Data logging

+



Capabilities

- Control
- Planning
- Perception
- Mapping
- Manipulation

+



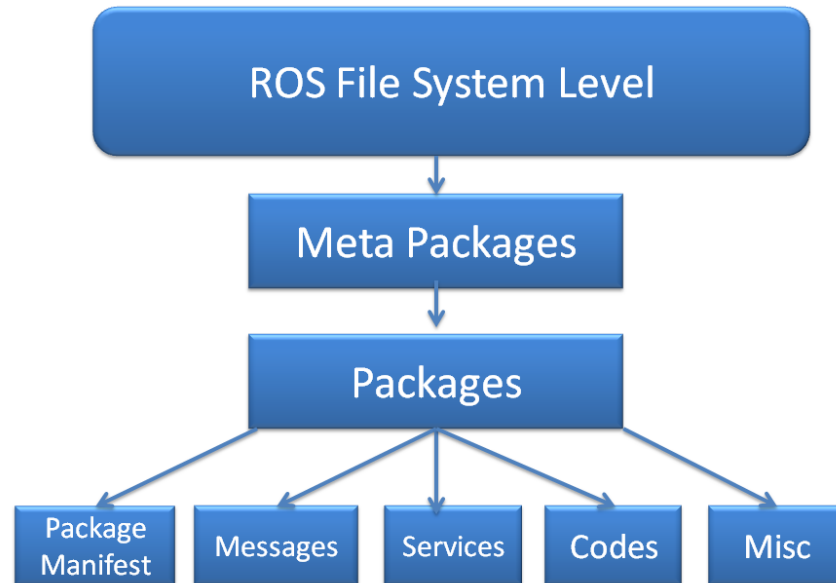
ros.org

Ecosystem

- Package organization
- Software distribution
- Documentation
- Tutorials

2.1 Introduction – ROS File Systems

Like a real operating system, ROS files are organized on the hard disk in a particular manner, as depicted in the following figure:



- ❑ Packages are the most basic unit of the ROS software. They contain one or more ROS nodes, libraries, configuration files, etc.
- ❑ Package manifest file contains author, license, dependencies, compilation flags, and so on, namely package.xml.
- ❑ Meta packages refers to one or more related packages which can be loosely grouped together.
- ❑ Messages (.msg) are sent from one ROS process to others(my_package/msg/MyMessageType.msg).
- ❑ Services (.srv) is a kind of request/reply interaction between processes, whose data types can be defined inside the srv folder inside the package (my_package/srv/MyServiceType.srv).

2.2 ROS Philosophy

- ❑ Peer to Peer

ROS Individual programs communicate over defined API (ROS messages, services, etc.).

- ❑ *Distributed*

ROS programs can be run on multiple computers and communicate over the network.

- ❑ Multi-lingual

ROS software modules can be written in any language (C++, Python, LISP, Java, JavaScript, MATLAB, etc).

- ❑ Light-weight

ROS contributors can create stand-alone libraries and then *wrap those libraries to/from other ROS modules*.

- ❑ Free and open source

Most ROS software is open-source and free to use.

2.2 ROS Philosophy

- ❑ **The operating system side**, which provides standard operating system services such as:
 - Hardware abstraction
 - Low-level device control
 - Message-passing between nodes
 - Package management
 - Debugging and Visualization tools

- ❑ **User contributed packages**, which implement common robot functionality such as SLAM, planning, perception, vision, manipulation, etc.

2.2 ROS Philosophy

- <http://wiki.ros.org/>
- Installation: <http://wiki.ros.org/ROS/Installation>
- Tutorials: <http://wiki.ros.org/ROS/Tutorials>
- ROS Tutorial Videos
<http://www.youtube.com/playlist?list=PLDC89965A56E6A8D6>
- ROS Cheat Sheet
<http://www.tedusar.eu/files/summerschool2013/ROScheatsheet.pdf>
- Supported robots: <http://www.ros.org/wiki/Robots>

2.2 ROS Philosophy

The ROS logo is displayed on a light gray background. It consists of the words "Robot", "Operating", and "System" stacked vertically. The first letter of each word ("R", "O", "S") is in a large, bold, black font. The remaining letters of each word are in a smaller, lighter red font.

2.3 ROS Core Concepts

2.3.1 ROS Master

2.3.2 ROS Nodes

2.3.3 ROS Topics

2.3.4 ROS Messages

2.3.5 ROS Services

2.3.6 ROS Parameters

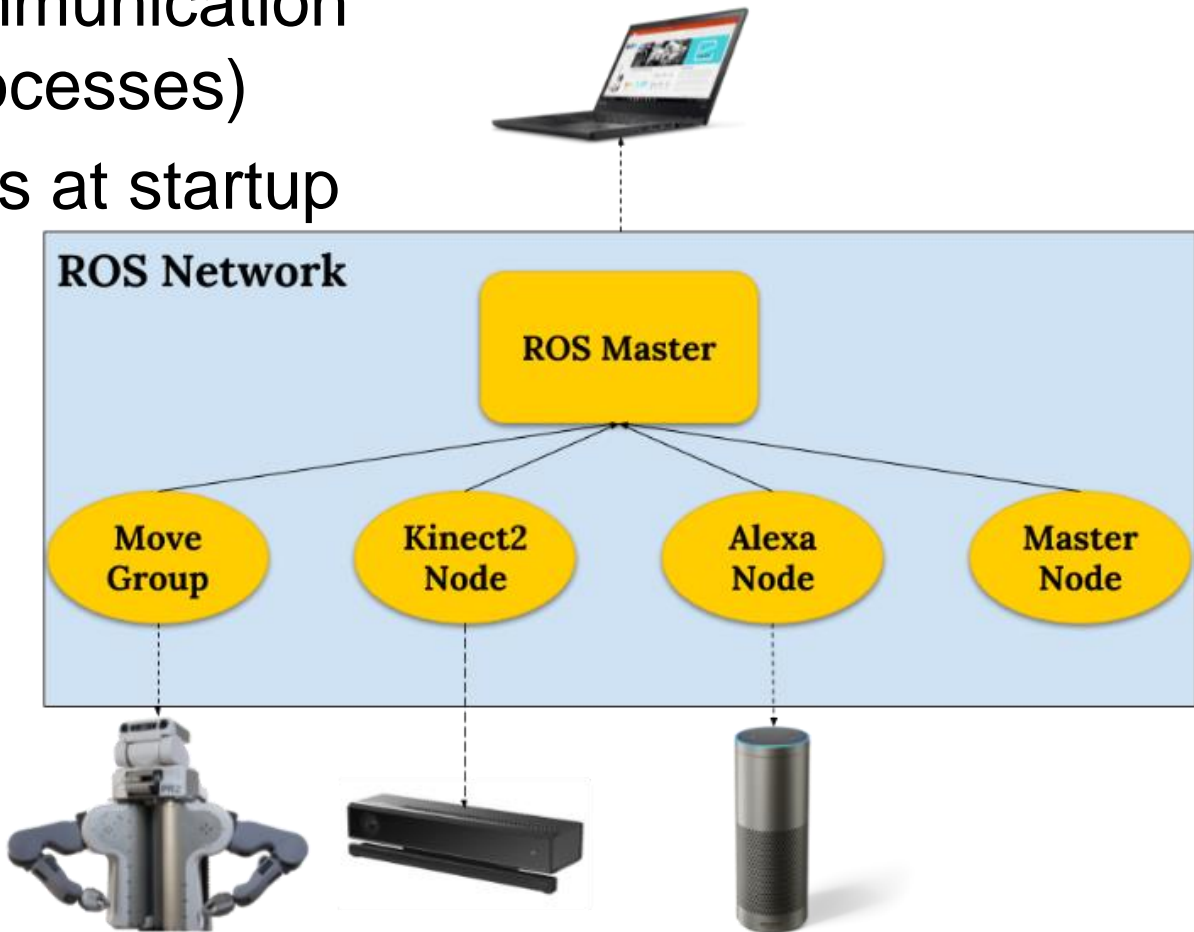
2.3.7 ROS Packages

2.3.8 ROS Graph

2.3.1 ROS Master

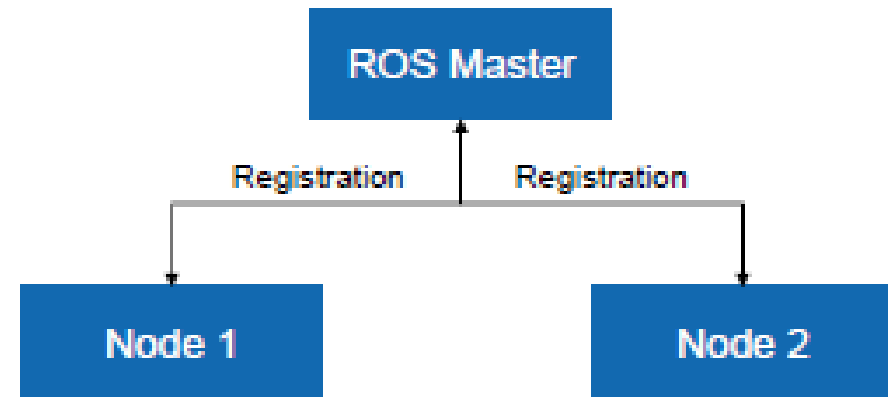
- To manage the communication between nodes (processes)
- Every node registers at startup with the master
- Start a master with
`> roscore`

ROS Master



2.3.2 ROS Nodes

- A node is single-purpose & executable program
 - 🐢 control robot wheel motors
 - 🐢 acquire data from laser scanner
 - 🐢 acquire images from camera
 - 🐢 perform localisation
 - 🐢 perform path planning
- Nodes are individually compiled, executed and managed
- Nodes are written using a ROS **client library**
 - roscpp – C++ client library



Run a node with

```
> rosrun package_name node_name
```

See active nodes with

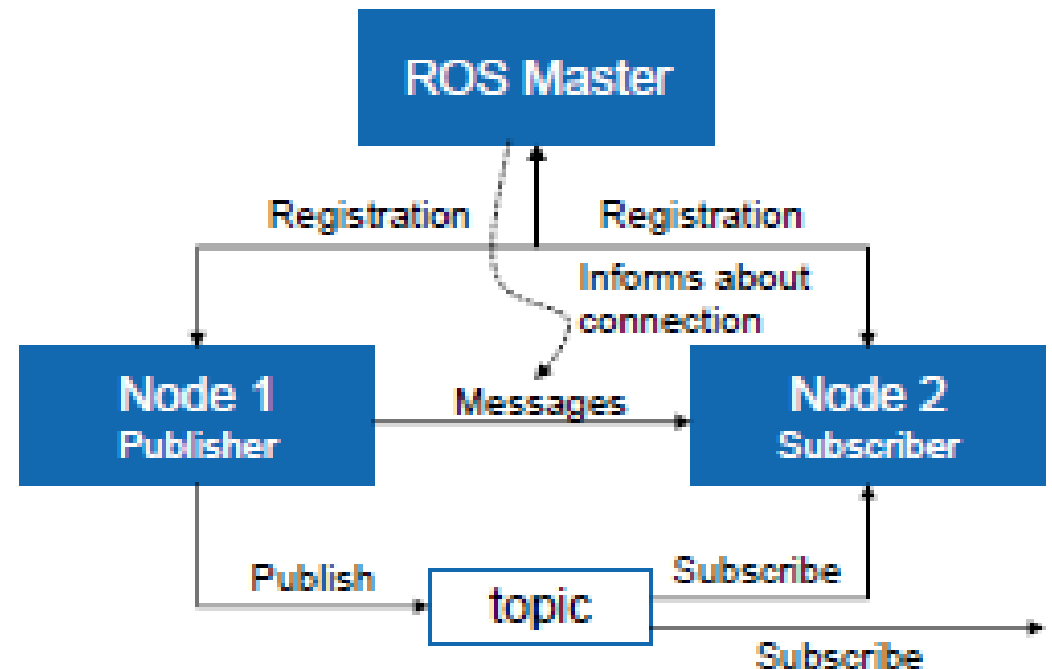
```
> rostopic list
```

Retrieve information about a node with

```
> rostopic info node_name
```

2.3.3 ROS Topics

- Topic is a name for a stream of messages.
- Nodes communicate over topics



List active topics with

```
> rostopic list
```

Subscribe and print the contents of a topic with

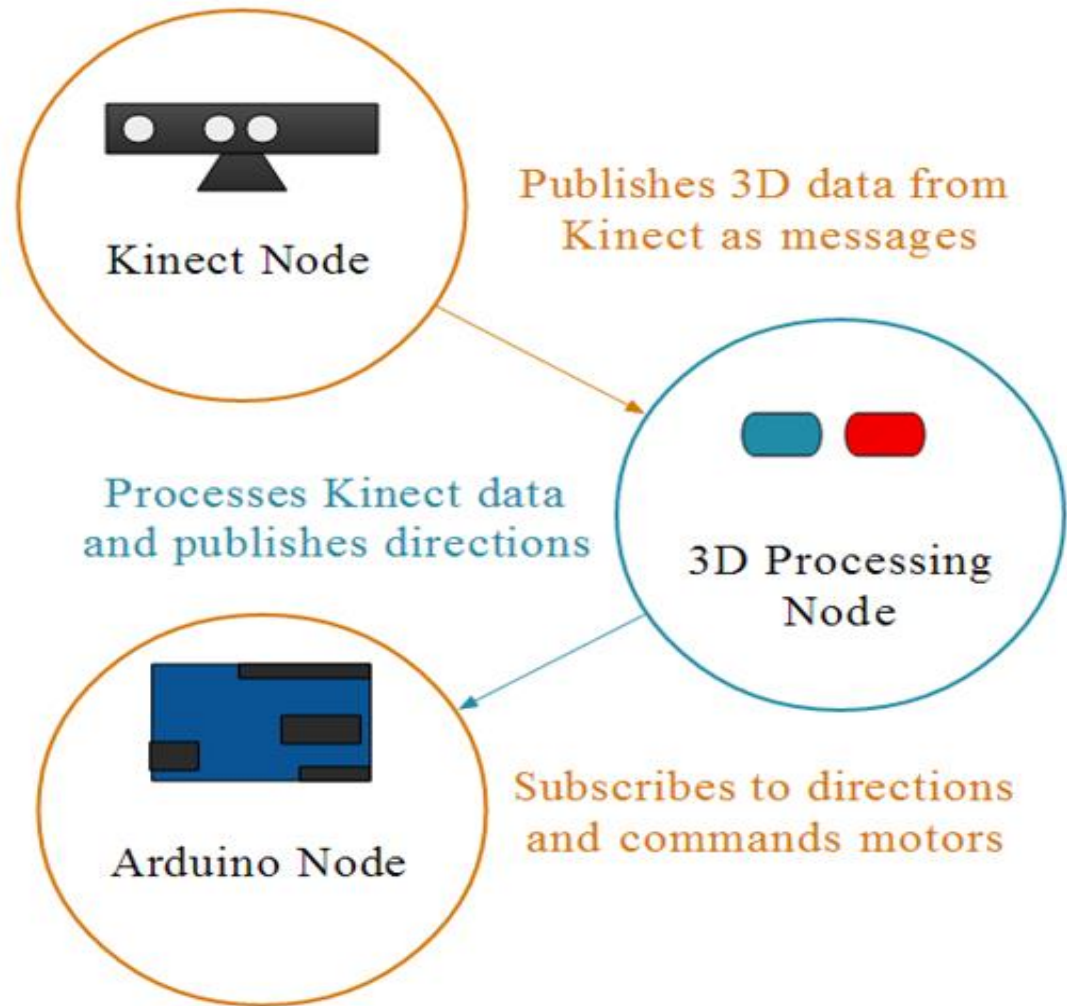
```
> rostopic echo /topic
```

Show information about a topic with

```
> rostopic info /topic
```

2.3.3 ROS Topics

- Nodes can publish or subscribe to a topic
 - e.g., data from a laser range-finder might be sent on a topic called scan, with a message type of LaserScan



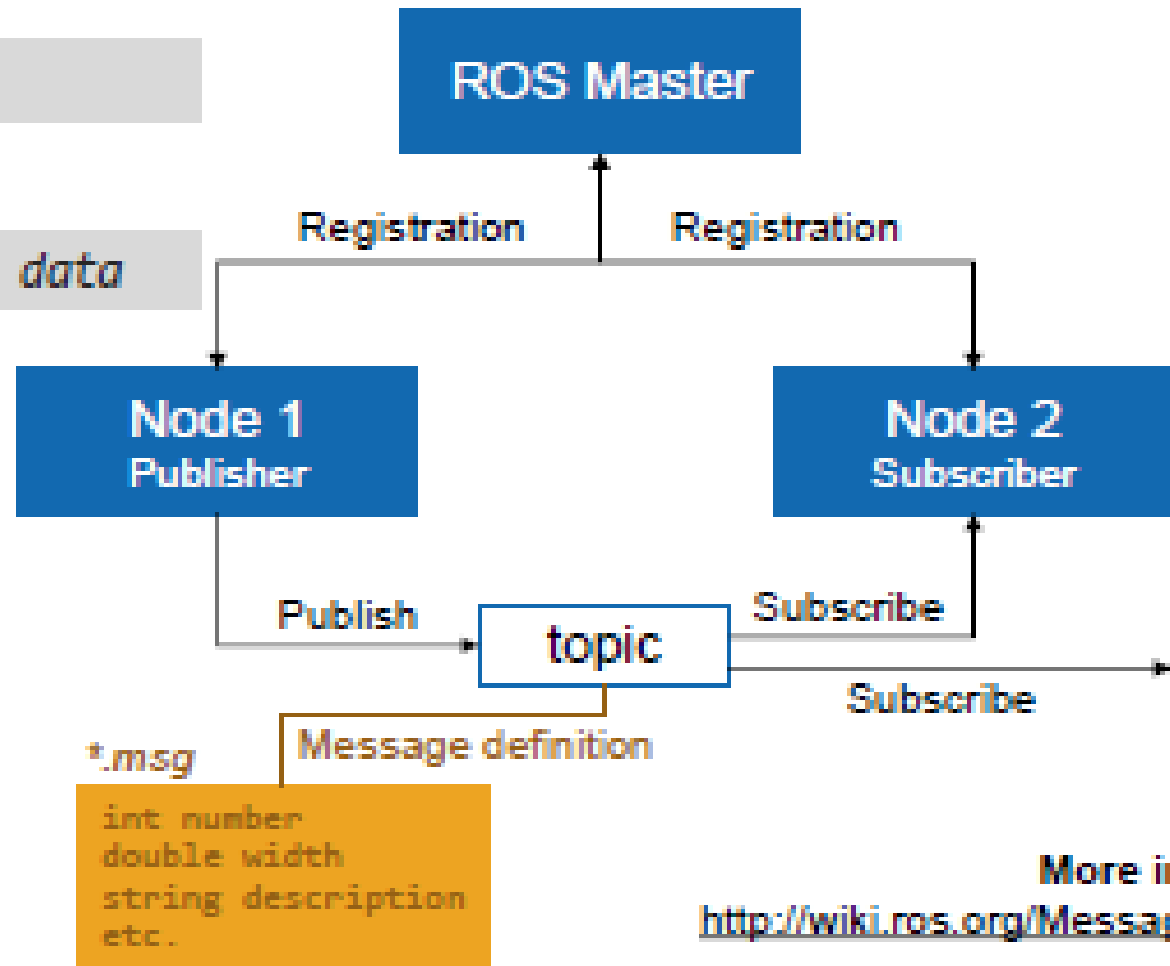
2.3.4 ROS Messages

See the type of a topic

```
> rostopic type /topic
```

Publish a message to a topic

```
> rostopic pub /topic type data
```



ROS Messages are defined in `*.msg` files

More info
<http://wiki.ros.org/Messages>

ROS Nodes – Messages - Topics

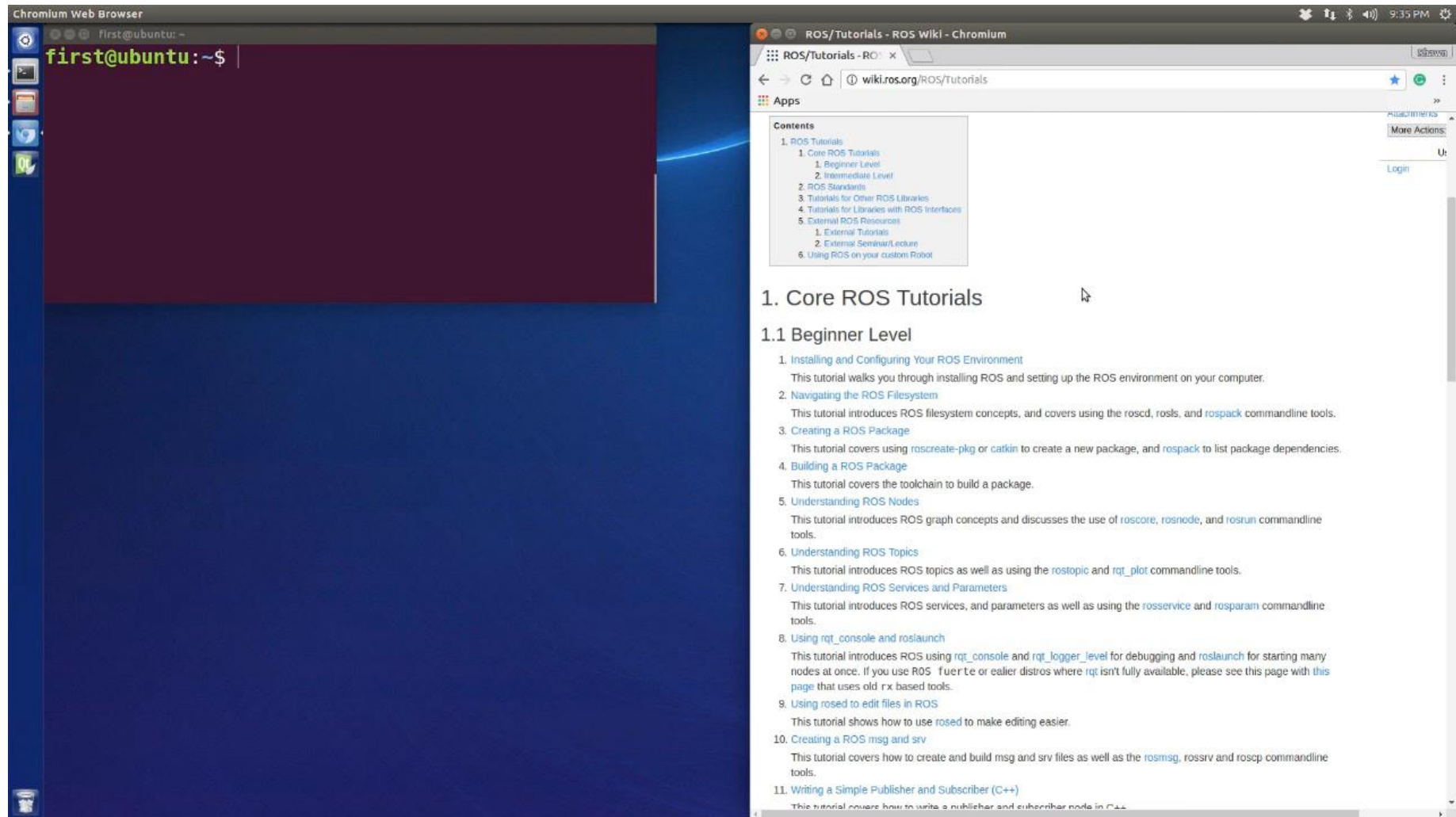


Nodes: A node is an executable that uses ROS to communicate with other nodes.

Messages: ROS data type used when subscribing or publishing to a topic.

Topics: Nodes can publish messages to a topic as well as subscribe to a topic to receive messages.

ROS Nodes – Messages - Topics

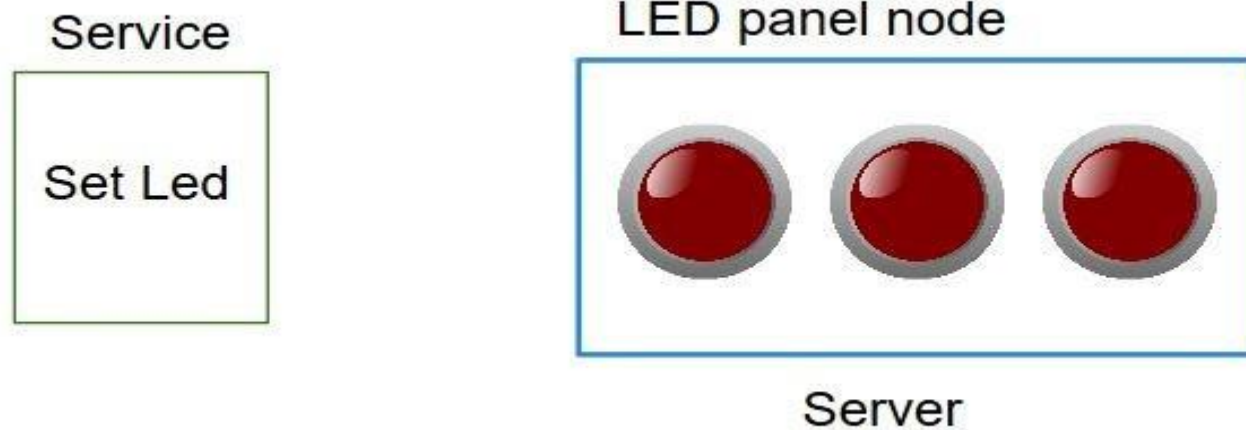


2.3.5 ROS Services

- ❑ A ROS service is a client/server system.
- ❑ It is synchronous. The client sends requests until it receives a response.
- ❑ ROS services can be used for computations and quick actions.
- ❑ A service is defined by a name and a pair of messages (request & response).
- ❑ You can directly create service clients and servers inside ROS nodes, using the **roscpp** library for C++ and the **rospy** library for Python.
- ❑ A service server can only exist once, but can have many clients.
- ❑ The service will be created when you create the server.

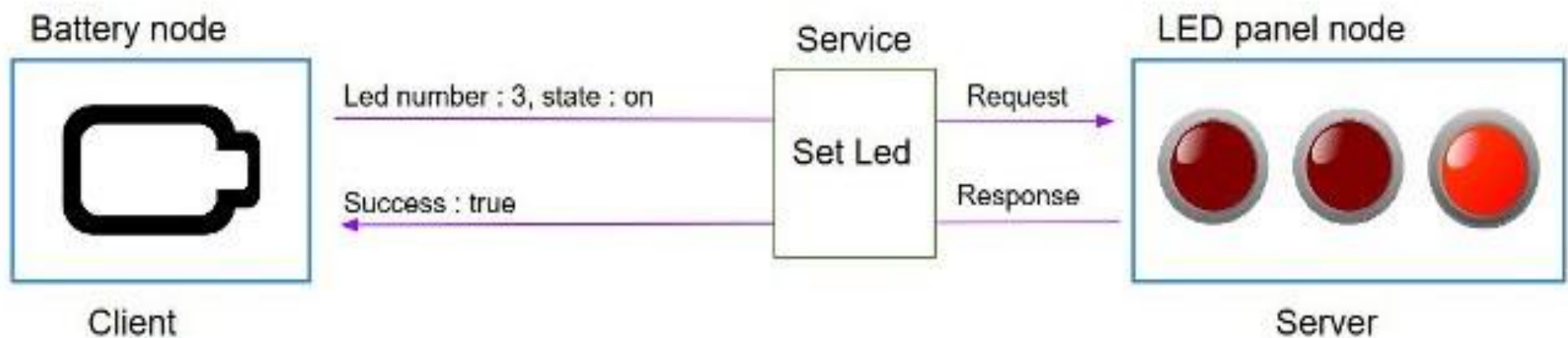
2.3.5 ROS Services

- ❑ For instance, the node is dealing with the hardware to power on and power off the LEDs.
- ❑ You create a ROS service, named “Set LED”. Inside the LED panel node, you create a service server for this ROS service.



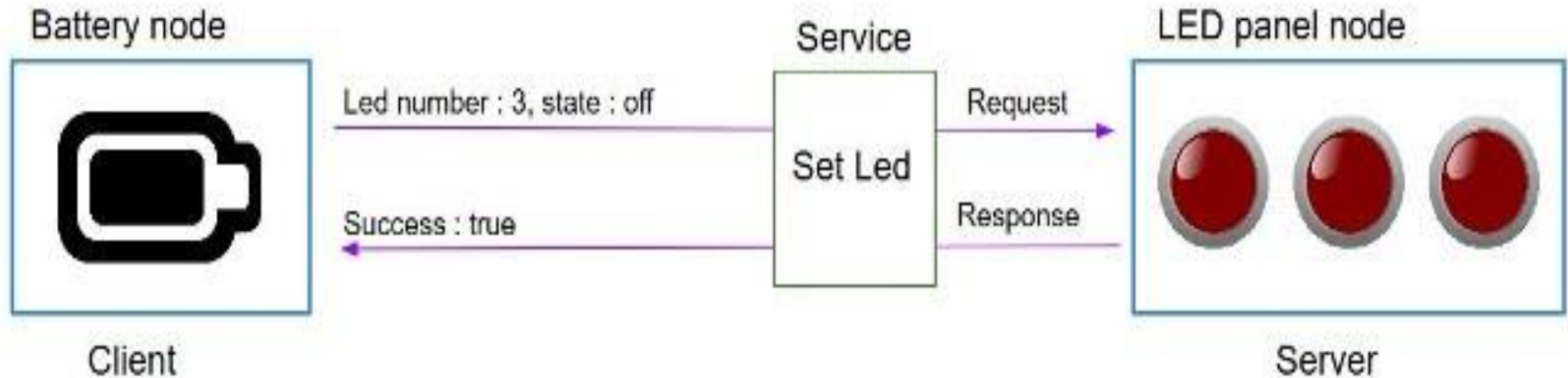
2.3.5 ROS Services

- ❑ The battery node has a service client for the “Set Led” Service.
- ❑ The battery node sends a request (a LED number and a state) to the ROS service.
- ❑ The server, which is the LED panel node, can power ON the third LED as requested.
- ❑ Once this is done, the server will send back a response.



2.3.5 ROS Services

- ❑ When the battery is detected to be low, the battery node will send a request (a LED number and a state.) to the ROS service to switch OFF a LED.
- ❑ The server receives this request, performs the operation, and sends back a success flag. The communication is done.



2.3.6 ROS Parameter Server

- Nodes use the parameter server to store and retrieve parameters at runtime
- Best used for static data such as configuration parameters
- Parameters can be defined in launch files or separate YAML files

List all parameters with

> `rosparam list`

Get the value of a parameter with

> `rosparam_get parameter_name`

Set the value of a parameter with

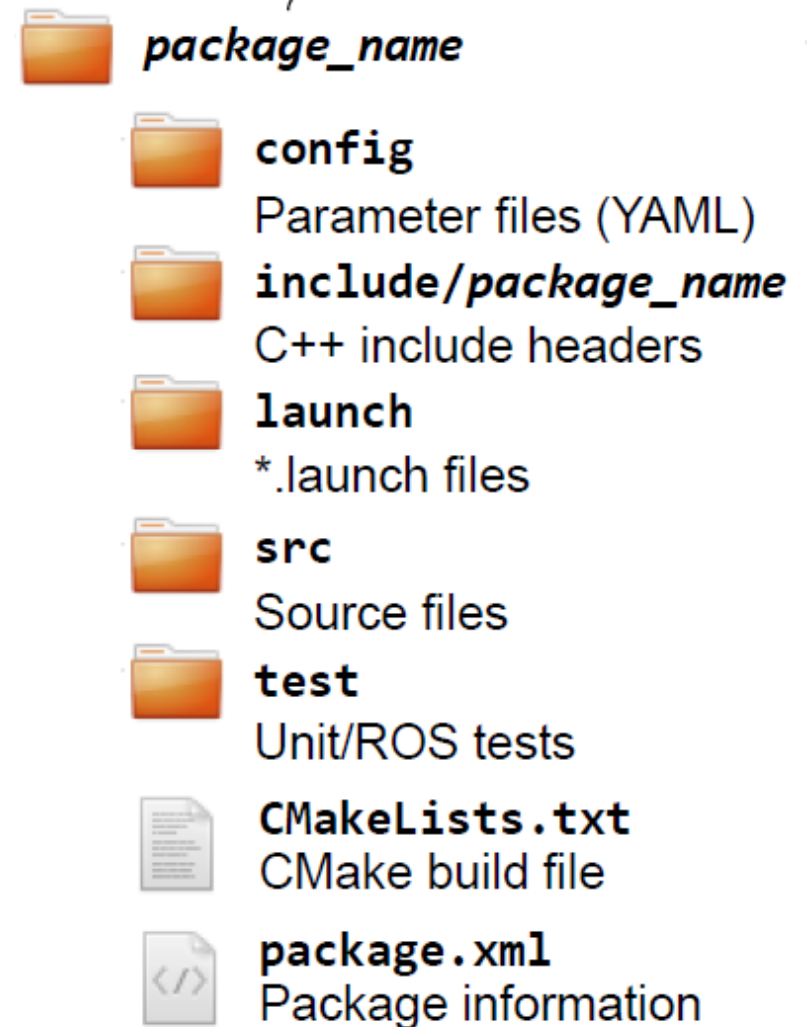
> `rosparam_set parameter_name value`

config.yaml

```
camera:
  left:
    name: left_camera
    exposure: 1
  right:
    name: right_camera
    exposure: 1.1
```

2.3.7 ROS Packages

- ROS software is organized into packages (atomic unit of build).
- Each package contains code, data and documentation.
- ROS package is a directory inside a catkin workspace that has a package.xml file in it.
- package.xml defines:
 - the package name
 - version numbers
 - authors
 - dependencies on other catkin packages
 - and more



2.3.7 Creating a ROS Package

The definition of package.xml of a typical package is shown in the following screenshot:

```
<?xml version="1.0"?>
<package>
  <name>hello_world</name>
  <version>0.0.1</version>
  <description>The hello_world package</description>
  <maintainer email="jonathan.cacace@gmail.com">Jonathan Cacace</maintainer>

  <buildtool_depend>catkin</buildtool_depend>
  <build_depend>roscpp</build_depend>
  <build_depend>rospy</build_depend>
  <build_depend>std_msgs</build_depend>

  <run_depend>roscpp</run_depend>
  <run_depend>rospy</run_depend>
  <run_depend>std_msgs</run_depend>

  <export>
  </export>
</package>
```


2.3.7 Creating a ROS Package

- Change to the source directory of the workspace

```
$ cd ~/catkin_ws/src
```

- **catkin_create_pkg** creates a new package with the specified dependencies

```
$ catkin_create_pkg <package_name> [depend1] [depend2] [depend3]
```

- For example, create a first_pkg package:

```
$ catkin_create_pkg first_pkg std_msgs rospy roscpp
```

2.3.7 ROS Packages

ROS

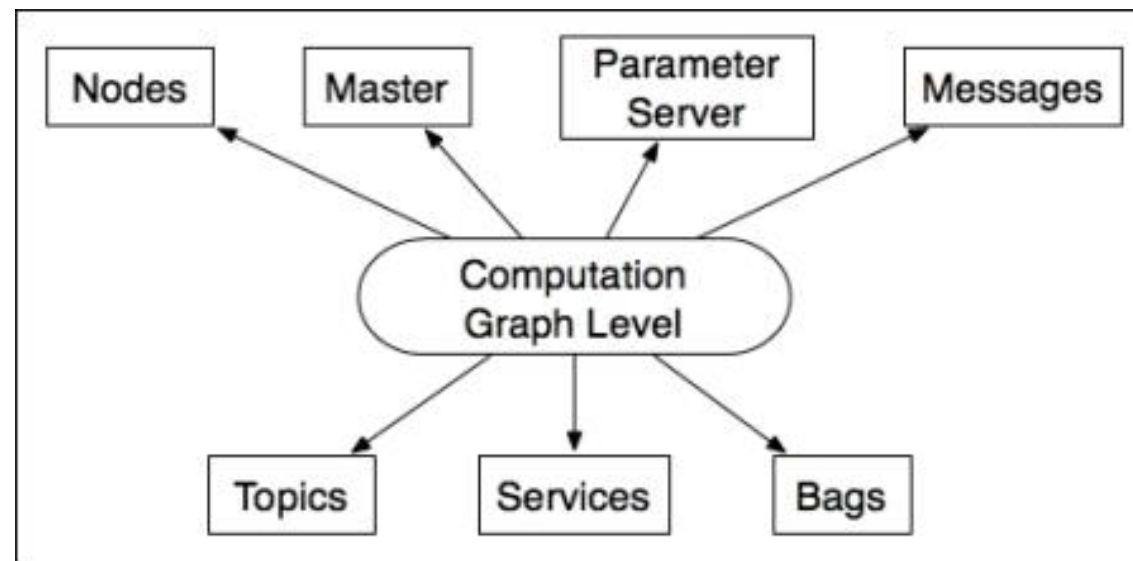
made by freemake.com

```
workspace_folder/  -- WORKSPACE
src/              -- SOURCE SPACE
CMakeLists.txt    -- 'Toplevel' CMake file, provided by catkin
package_1/
package_2/
```

2.3.8 ROS Graph

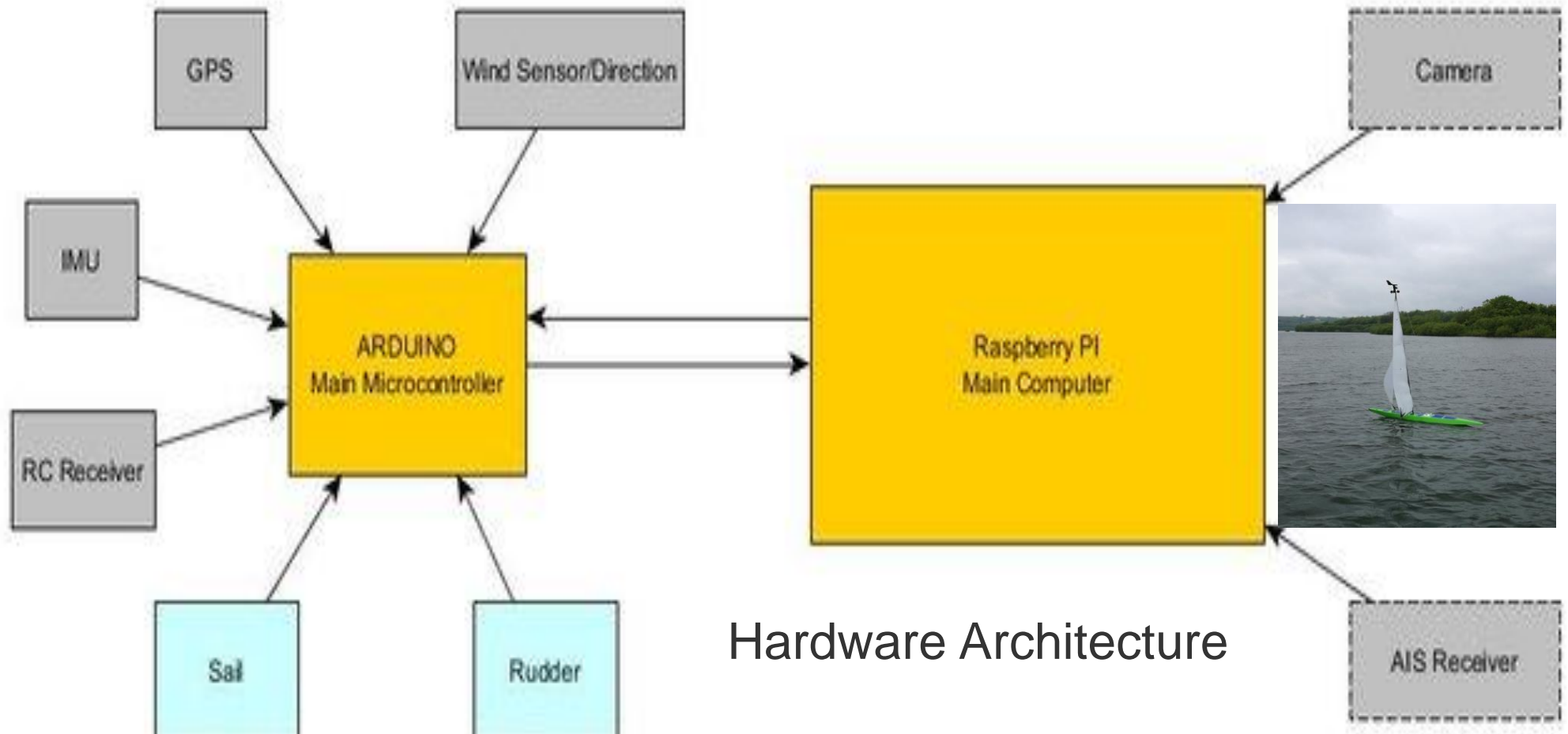
Understanding the ROS Computation Graph level

- ❑ ROS creates a network where all the processes are connected.
- ❑ Any node in the system can access this network, interact with other nodes, see the information that they are sending, and transmit data to the network.



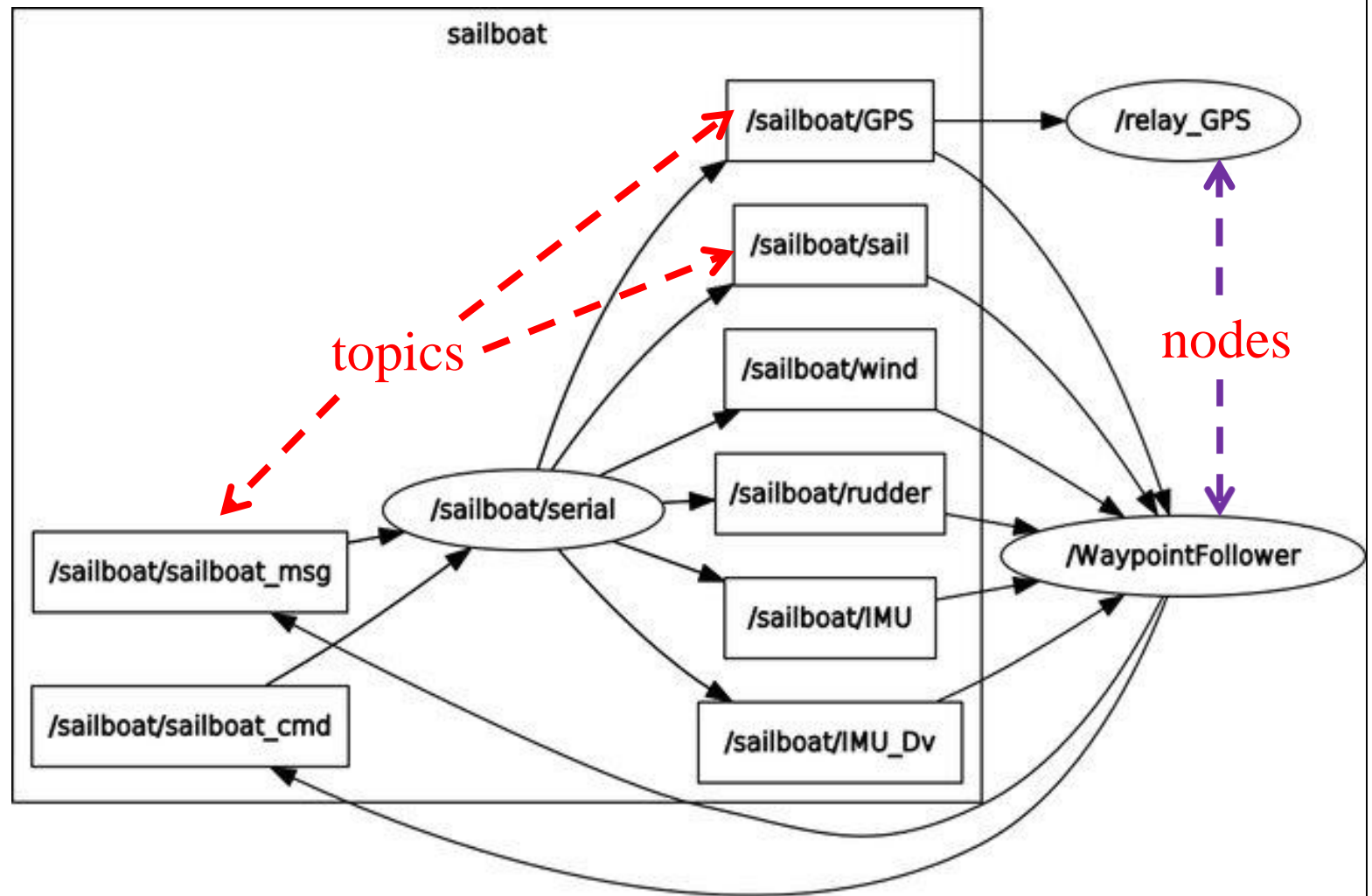
2.3.8 ROS Graph

Development & Test of an Open Source Autonomous Sailing Robot with Accessibility, Generality and Extendibility, International Robotic Sailing Conference 2018



2.3.8 ROS Graph

A graph of ROS **topics** and **nodes** when applying a waypoint-following control.



2.4 ROS Basic Commands

There are four ROS basic commands as follows:

roscore

roslaunch

roscpp

rostopic

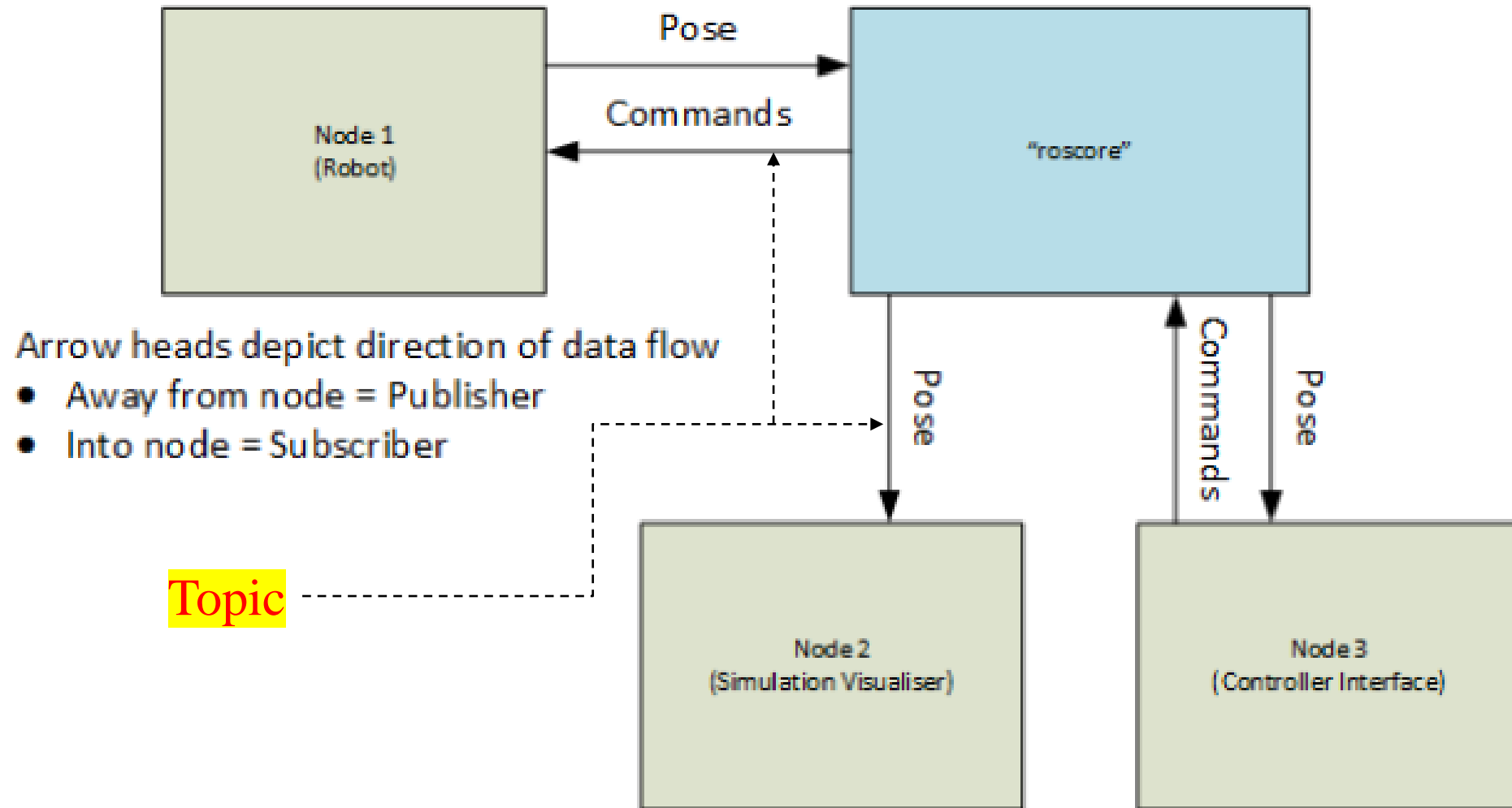
2.4.1 roscore

- roscore is the first thing you should run when using ROS

```
$ roscore
```

- roscore will start up:
 - a ROS Master
 - a ROS Parameter Server
 - a rosout logging node

2.4.1 roscore



2.4.2 rosrn

- **rosrn** allows you to run a node
- Usage:

```
$ rosrn <package> <executable>
```

- Example:

```
$ rosrn turtlesim turtlesim_node
```

Run a talker demo node with

```
> rosrn roscpp_tutorials talker
```


2.4.3 rosnode

- Displays debugging information about ROS nodes, including publications, subscriptions and connections

Command	
\$roscpp list	List active nodes
\$roscpp ping	Test connectivity to node
\$roscpp info	Print information about a node
\$roscpp kill	Kill a running node
\$roscpp machine	List nodes running on a particular machine

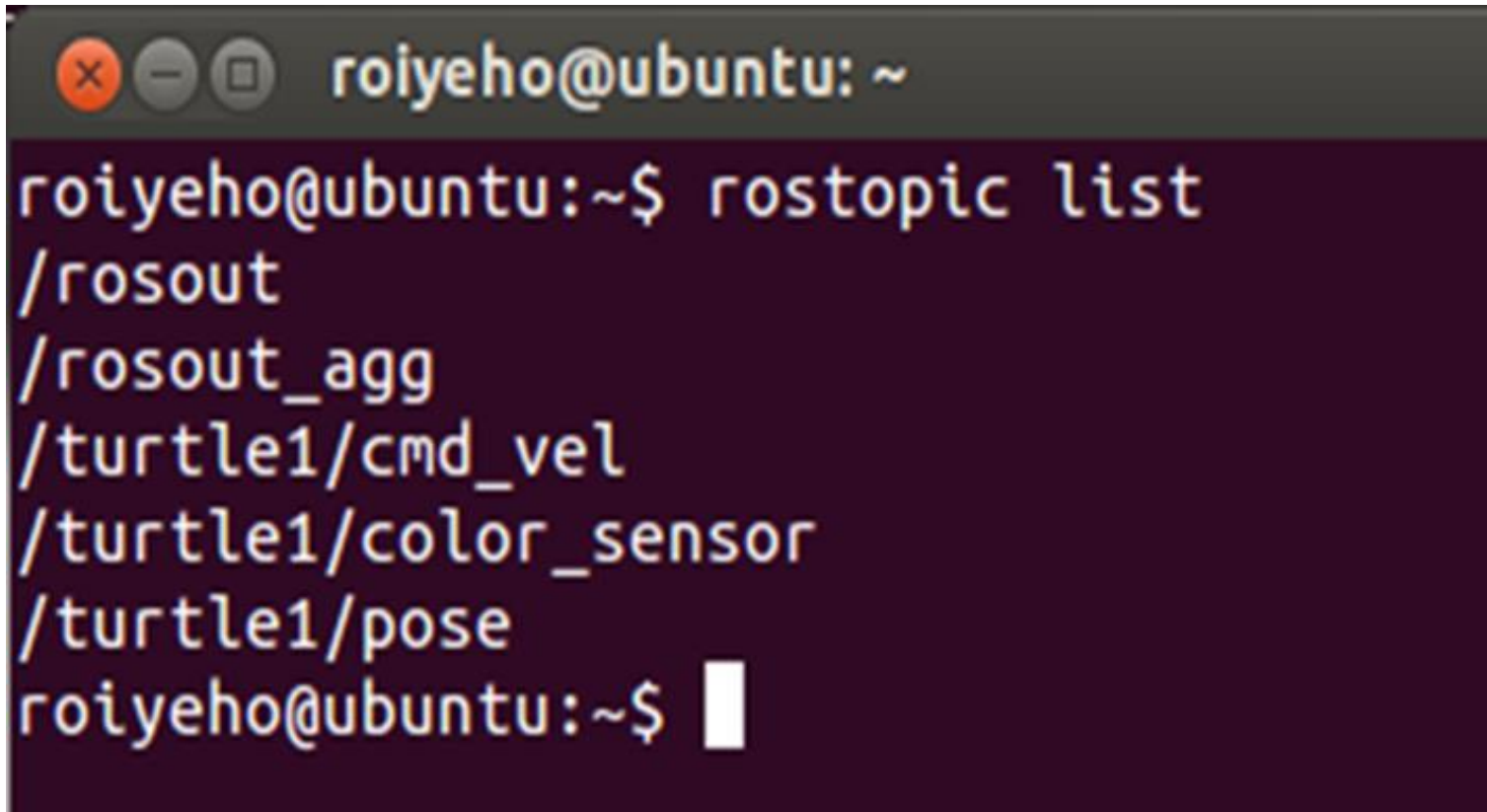
2.4.4 rostopic

- Gives information about a topic and allows to publish messages on a topic

Command	
<code>\$rostopic list</code>	List active topics
<code>\$roscpp echo /topic</code>	Prints messages of the topic to the screen
<code>\$rostopic info /topic</code>	Print information about a topic
<code>\$rostopic type /topic</code>	Prints the type of messages the topic publishes
<code>\$rostopic pub /topic type args</code>	Publishes data to a topic

2.4.4 rostopic

\$rostopic list is to display the list of current topics:

A terminal window with a dark background and light-colored text. The window title bar shows standard Ubuntu window controls (close, minimize, maximize) and the text 'roiyehe@ubuntu: ~'. The terminal content shows the command 'rostopic list' being executed, followed by a list of topics: '/rosout', '/rosout_agg', '/turtle1/cmd_vel', '/turtle1/color_sensor', and '/turtle1/pose'. The prompt 'roiyehe@ubuntu:~\$' is visible at the bottom of the list, followed by a white cursor bar.

```
roiyehe@ubuntu: ~  
roiyehe@ubuntu:~$ rostopic list  
/rosout  
/rosout_agg  
/turtle1/cmd_vel  
/turtle1/color_sensor  
/turtle1/pose  
roiyehe@ubuntu:~$
```

2.5 catkin Build System

- **catkin** is the **official build system of ROS**
 - It has a set of tools that ROS uses to generate executable programs, libraries and interfaces

Navigate to your catkin workspace with

```
> cd ~/catkin_ws
```

Build a package with

```
> catkin build package_name
```

Whenever you build a new package, update your environment

```
> source devel/setup.bash
```

2.5.1 catkin Workspace

- Catkin workspace contains:

Work here



src

The *source* space contains the source code. This is where you can clone, create, and edit source code for the packages you want to build.

Don't touch



build

The *build* space is where CMake is invoked to build the packages in the source space. Cache information and other intermediate files are kept here.

Don't touch



devel

The *development (devel)* space is where built targets are placed (prior to being installed).

If necessary, clean the entire build and devel space with

```
> catkin clean
```

2.5.1 catkin Workspace

```
workspace_folder/      -- WORKSPACE
  src/                 -- SOURCE SPACE
    CMakeLists.txt     -- The 'toplevel' CMake file
    package_1/
      CMakeLists.txt
      package.xml
      ...
    package_n/
      CMakeLists.txt
      package.xml
      ...
  build/              -- BUILD SPACE
    CATKIN_IGNORE      -- Keeps catkin from walking this directory
  devel/              -- DEVELOPMENT SPACE (set by CATKIN_DEVEL_PREFIX)
    bin/
    etc/
    include/
    lib/
    share/
```

2.5.2 Creating a catkin Workspace

- Creating a Workspace

```
$ mkdir -p ~/catkin_ws/src  
$ cd ~/catkin_ws/src  
$ catkin_init_workspace
```

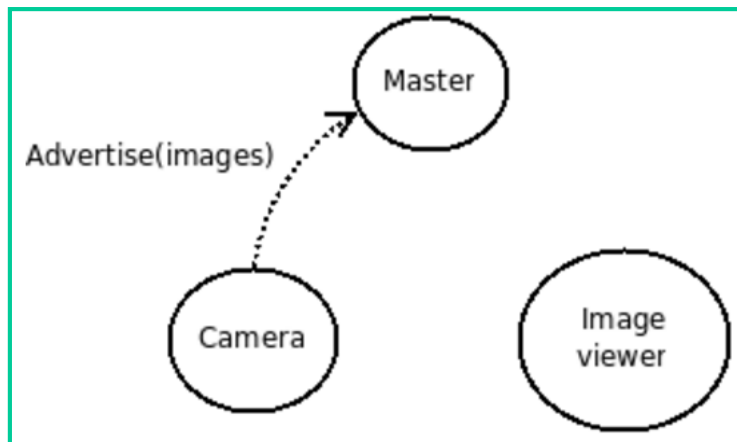
- The workspace initially contain only the top-level CMakeLists.txt
- catkin_make command builds the workspace and all the packages within it

```
cd ~/catkin_ws  
catkin_make
```

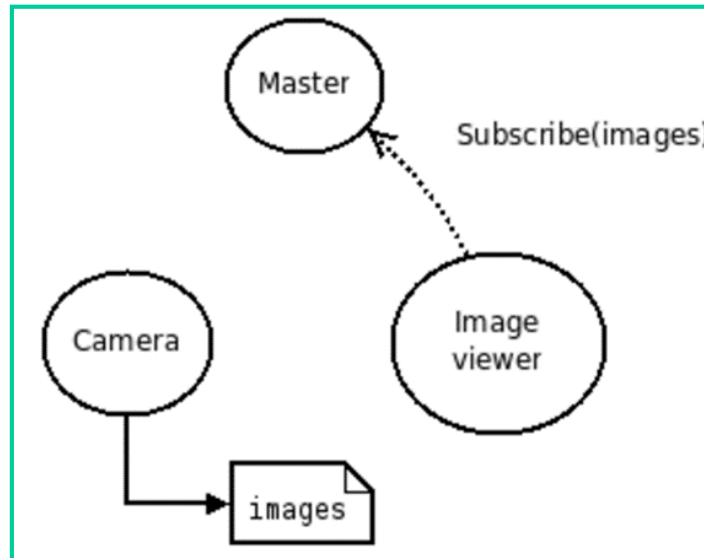
2.6 ROS Publisher & Subscriber

2.6.1 Principle

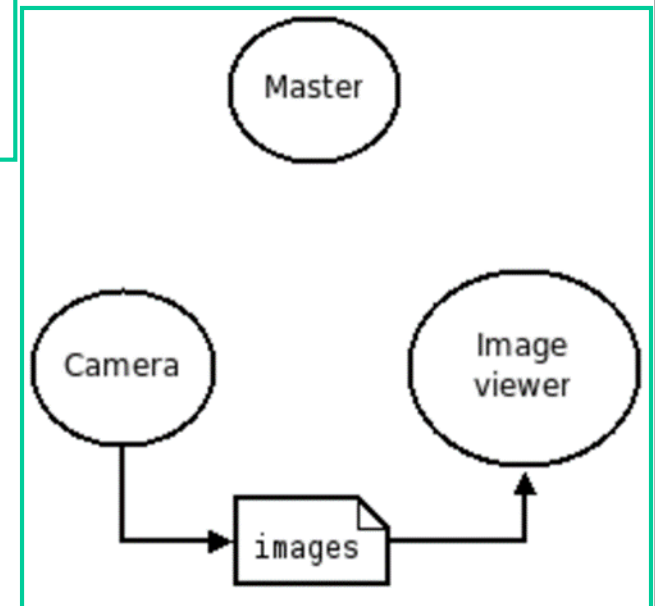
Step 1 Publisher



Step 2 Subscribe



Step 3 Transfer images



2.6 ROS Publisher & Subscriber

2.6.2 Create a ROS Publisher

- Create a publisher with help of the node handle

```
ros::Publisher publisher =  
nodeHandle.advertise<message_type>(topic,  
queue_size);
```

- Create the message contents
- Publish the contents with

```
publisher.publish(message);
```

2.6.2 Create a ROS Publisher

talker.cpp

```
#include <ros/ros.h>
#include <std_msgs/String.h>

int main(int argc, char **argv) {
    ros::init(argc, argv, "talker");
    ros::NodeHandle nh;
    ros::Publisher chatterPublisher =
        nh.advertise<std_msgs::String>("chatter", 1);
    ros::Rate loopRate(10);

    unsigned int count = 0;
    while (ros::ok()) {
        std_msgs::String message;
        message.data = "hello world " + std::to_string(count);
        ROS_INFO_STREAM(message.data);
        chatterPublisher.publish(message);
        ros::spinOnce();
        loopRate.sleep();
        count++;
    }
    return 0;
}
```

2.6.3 Create a ROS Subscriber

- Start listening to a topic by calling the method `subscribe()` of the node handle

```
ros::Subscriber subscriber =  
nodeHandle.subscribe(topic, queue_size,  
                    callback_function);
```

- When a message is received, callback function is called with the contents of the message as argument
- Hold on to the subscriber object until you want to unsubscribe

2.6.3 Create a ROS Subscriber

listener.cpp

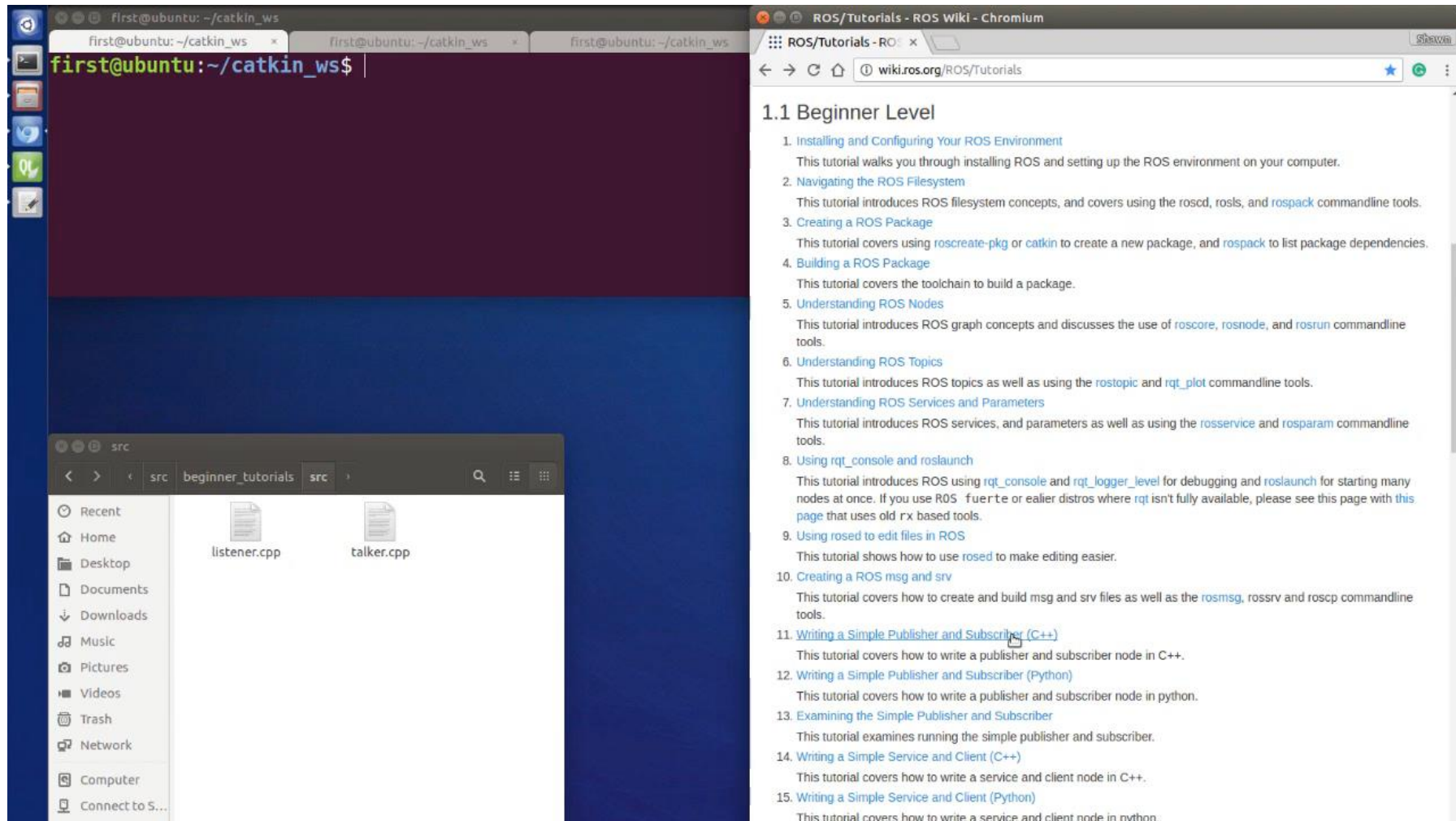
```
#include "ros/ros.h"
#include "std_msgs/String.h"

void chatterCallback(const std_msgs::String& msg)
{
    ROS_INFO("I heard: [%s]", msg.data.c_str());
}

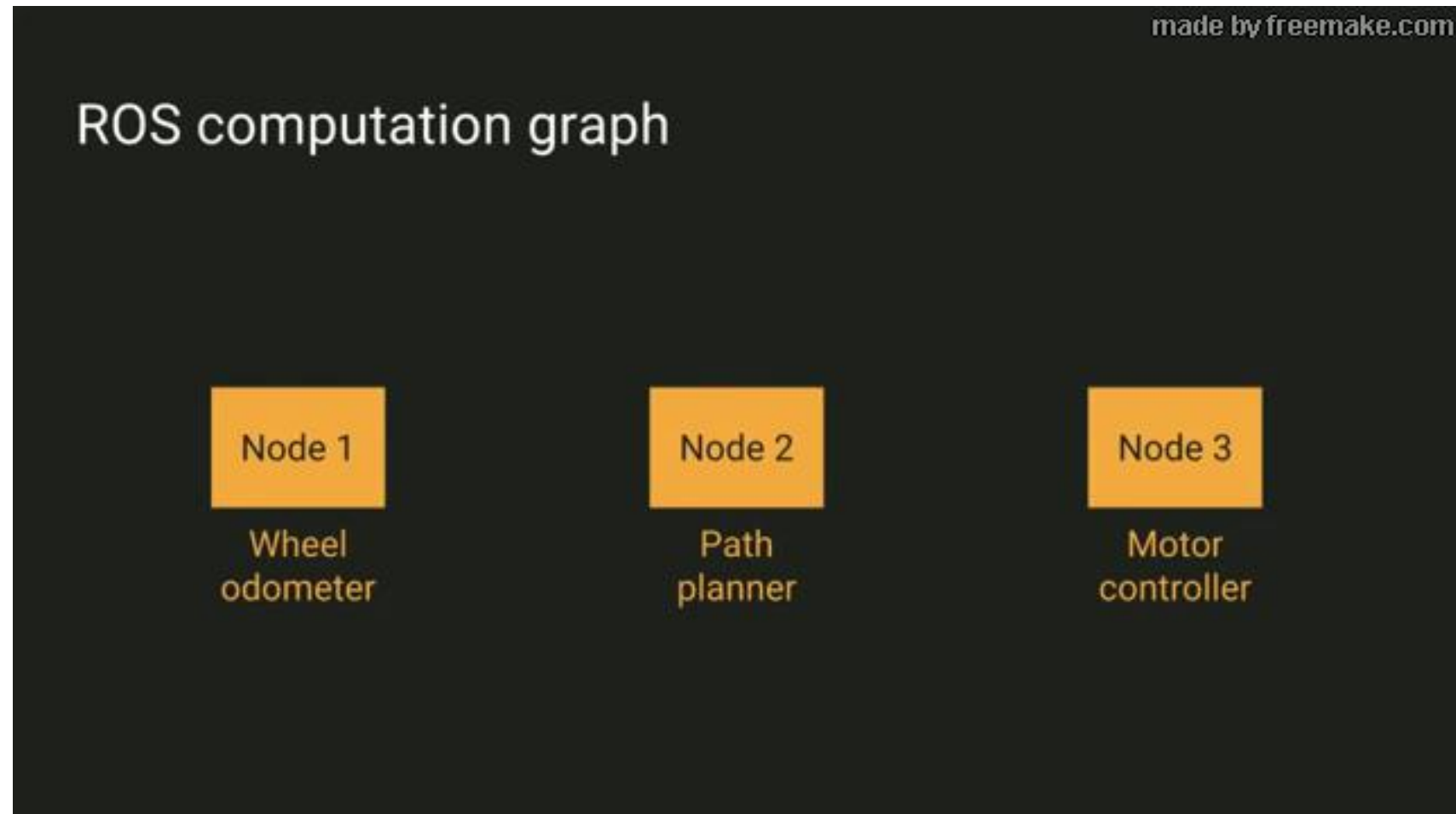
int main(int argc, char **argv)
{
    ros::init(argc, argv, "listener");
    ros::NodeHandle nodeHandle;

    ros::Subscriber subscriber =
        nodeHandle.subscribe("chatter", 10, chatterCallback);
    ros::spin();
    return 0;
}
```

2.6.4 ROS Publisher & Subscriber Video -- 1



2.6.5 ROS Publisher & Subscriber Video - 2



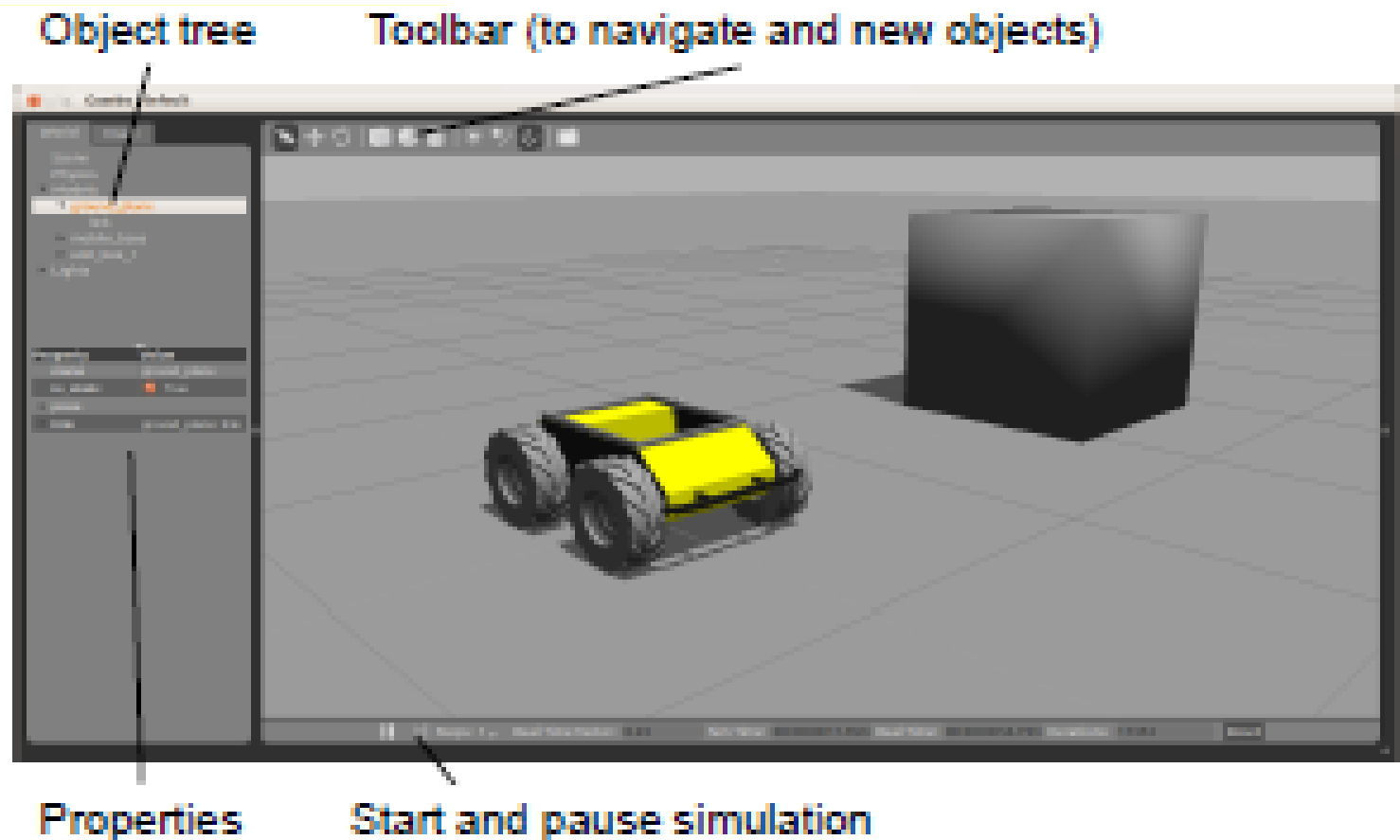
2.7 Gazebo -- 3D simulator

- Gazebo is a multi-robot simulator under active development at the Open Source Robotics Foundation (OSRF)
- It simulates 3D rigid-body dynamics (robots and objects).
- It simulates a variety of sensors including noise.
- It includes a database of many robots and environments (Gazebo worlds)
- It provides a ROS interface
- It allows user code to be designed in an artificial environment at first and operated on a physical robot later.

2.7 Gazebo -- 3D simulator

Run Gazebo with

```
> rosrunc gazebo_ros gazebo
```



2.7 Gazebo -- 3D simulator

Gazebo Architecture

- **Server:** Runs the physics loop and generates sensor data
 - *Executable:* gzserver
 - *Libraries:* Physics, Sensors, Rendering, Transport
- **Client:** Provides user interaction and visualization of a simulation.
 - *Executable:* gzclient
 - *Libraries:* Transport, Rendering, GUI
- Gazebo home page - <http://gazebosim.org/>
- Gazebo tutorials - <http://gazebosim.org/tutorials>

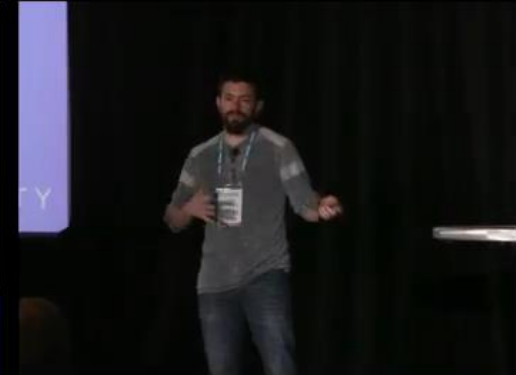
2.8 Conclusion

- ❑ There are now over 2000 packages and libraries available for ROS.
- ❑ There are still many areas of ROS to explore:
 - 3-D image processing using point clouds **PCL**
 - Identifying your friends and family using **face recognition**
 - Identifying and grasping **objects on a table top**
 - Learning from experience using **reinforcement learning**
- ❑ When you are ready, you can contribute your own package(s) back to the ROS community.

2.8 Conclusion

The Basics of ROS Applied to Self-Driving Cars

Anthony Navarro



Filmed at

QCon.ai 2018

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