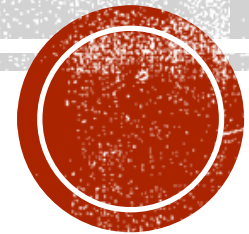


# AUTH BY-PASS AND JWT VULNERABILITY

Mahya Jamshidian

Secure Software Development

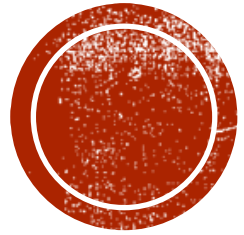
Spring 2020



# SIMPLE AUTHENTICATION BYPASS

- By interpreting the packets between server and user, one might get a hand on the session id transferred via http header
- This gives the attacker the opportunity to hijack the users session given only the session\_id
- Even though we used hashing in saving the session id.





**DEMONSTRATE**



# JASON WEB TOKEN

- JSON Web Tokens (JWT) are an open, industry standard RFC 7519 method for representing claims *securely* between two parties.
- A string that is encoded in a JWS or JWE, enabling the claims to be digitally signed or MACed and/or encrypted.



# WHEN SHOULD YOU USE JWTS?

- Authentication
  - Most common scenario
    - Once the user is logged in, each subsequent request will include the JWT
    - Allowing the user to access routes, services, and resources permitted
- Single Sign-On
  - Widely uses JWT since it has a small overhead and is compatible across different domains



# WHEN SHOULD YOU USE JWTS?

- Information Exchange
  - Securely transmitting the claims between parties
    - Using public/private keys
- Integrity is guaranteed since the content is signed with the payload



# JWT STRUCTURE

- Three parts separated by dots (.) which are:
  - Header
  - Payload
  - Signature



# JWT STRUCTURE

1 eyJhbGciOiJIUzI1NiIsInR5cCI6IkpXVCJ9.eyJzdWIiOiIxMjM0NTY3ODkwIiwibmFtZSI6IkpvaG4gRG9lIiwiaWF0IjoxNTE2MjM5MDIyfQ.XbPfbIHMI6arZ3Y922BhjWgQzWXcXNrz0ogtVhfEd2o 2 3

1 Header

```
{  
  "alg": "HS256",  
  "typ": "JWT"  
}
```

2 Payload

```
{  
  "sub": "1234567890",  
  "name": "John Doe",  
  "iat": 1516239022  
}
```

3 Signature

```
HMACSHA256(  
  BASE64URL(header)  
  .  
  BASE64URL(payload) ,  
  secret)
```





# JWT AS API KEYS

## Security Problems:

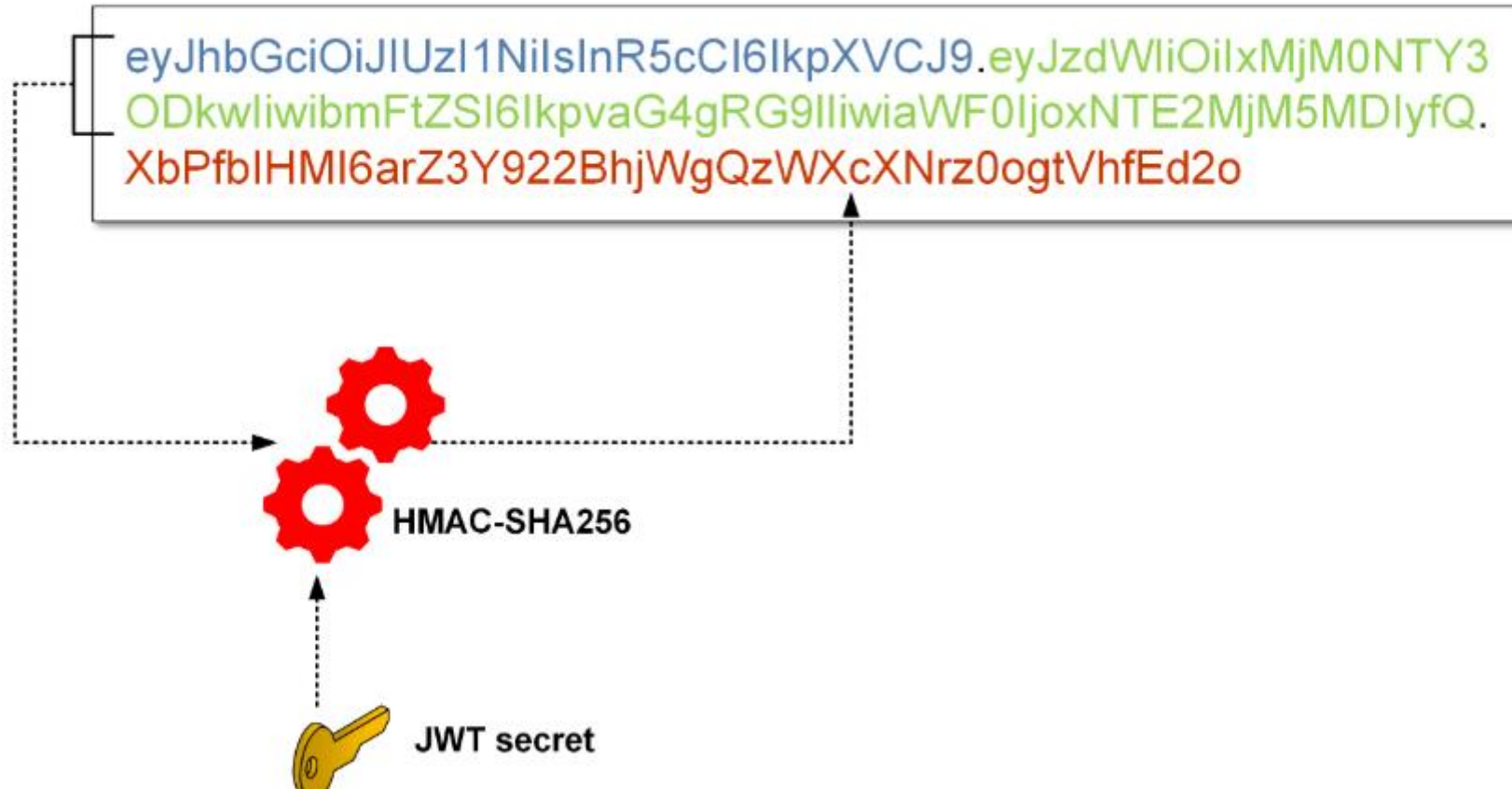
- 1) Lack of Confidentiality
- 2) Authorization Bypass

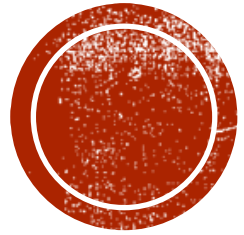
### Header:

```
{  
  "alg": "HS256",  
  "typ": "JWT"  
}
```

### Payload:

```
{  
  "iat": "1416929061",  
  "jti": "802057ff9b5b4eb7fbb8856b6eb2cc5b",  
  "scopes": {  
    "users": {  
      "actions": [  
        "read",  
        "create"  
      ]  
    },  
    "users_app_metadata": {  
      "actions": [  
        "read",  
        "create"  
      ]  
    }  
  }  
}
```





**SO, WHY WOULD IT BE NOT  
SECURE?**



- **It's rather complicated**

- a multitude of cryptographic algorithms
- two different ways of encoding (serialization)
- Compression
- the possibility of more than one signature
- encryption to multiple recipients
- All JWT related specifications have 300+ pages!

**The *complexity* is certainly not a friend of *security*.**



## ■ ALG: None

- according to the formal specification of JWT, a **signature is not mandatory**

```
{  
  "alg": "none",  
  "typ": "JWT"  
}
```

eyJhbGciOiJIub250IiwidHlwIjoiSldUIn0.eyJzdWIiOiIxMjM0NTY3ODkwIiwibmFtZSI6ImFkbWUiLCJ1aW5jaWF0IjoxNTE2MjM5MDIyYc.r3OMz7

optional section

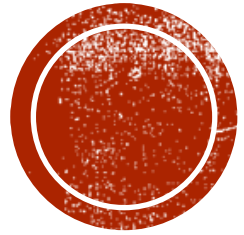
```
{  
  "alg": "none",  
  "typ": "JWT"  
}
```

```
{  
  "sub": "1234567890",  
  "name": "ADMIN",  
  "iat": 1516239022  
}
```



Signature:  
none



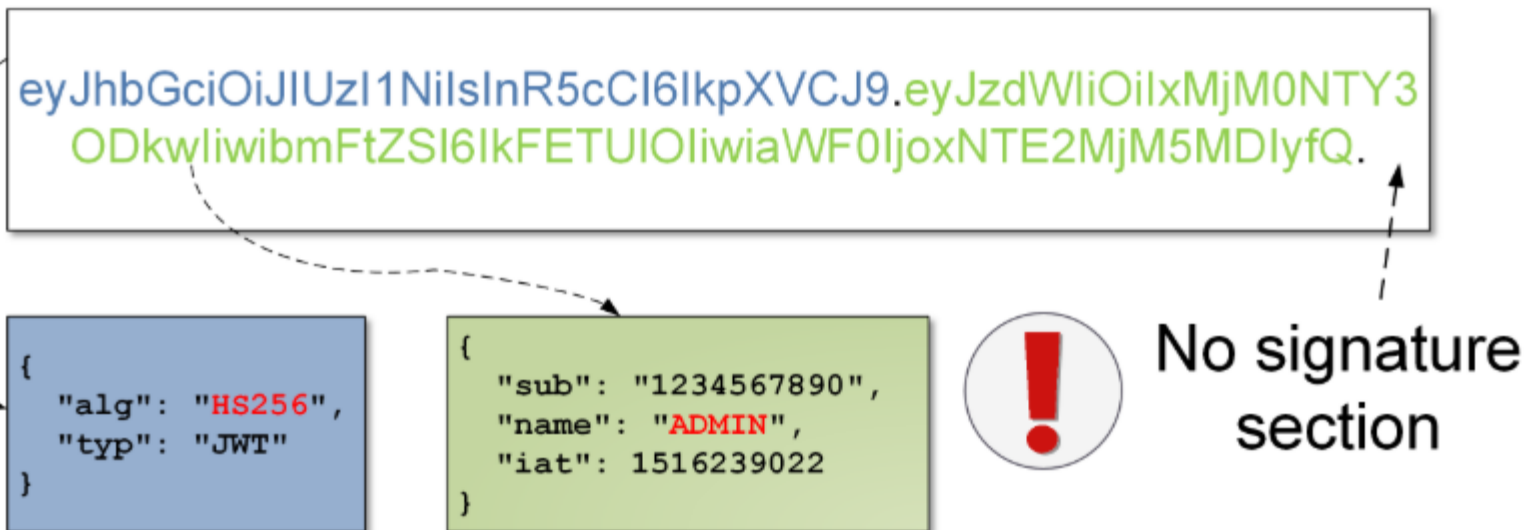


**DEMONSTRATE**





- A valid signature is returned on exception



Invalid signature. Expected S2LYALD0A20rNSqpJDWIjqFxmEUwArW8iE9HQRT5KJM= got 6A7DHMy6EV7eensz4xyVq+i0QJmn7DgMqM406XGI7Tk=



- Cracking the HMAC

- It can be done offline
- Hashcat library has a built-in feature for jwt

```

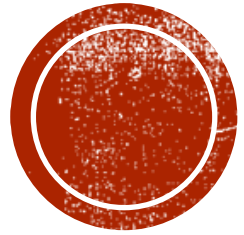
Session.....: hashcat
Status.....: Running
Hash.Type.....: JWT (JSON Web Token)
Hash.Target.....: eyJhbGciOiJIUzI1NiIsInR5cCI6IkpXVCJ9.eyJzdWliOiIxMj...
Guess.Mask.....: ?1?2?2?2?2?2 [7]
Guess.Charset....: -1 ?l?d?u, -2 ?l?d, -3 ?l?d*!$@_ -4 Undefined
Guess.Queue.....: 7/15 (46.67%)
Speed.Dev.#1.....: 198.0 MH/s (9.68ms) @ Accel:32 Loops:8 Thr:512 Vec:1
Recovered.....: 0/1 (0.00%) Digests, 0/1 (0.00%) Salts
Progress.....: 17964072960/134960504832 (13.31%)
Rejected.....: 0/17964072960 (0.00%)
Restore.Point....: 0/1679616 (0.00%)
Candidates.#1....: U7veran -> a2vbj14

```

## RFC: Keysize $\geq$ hmacsize



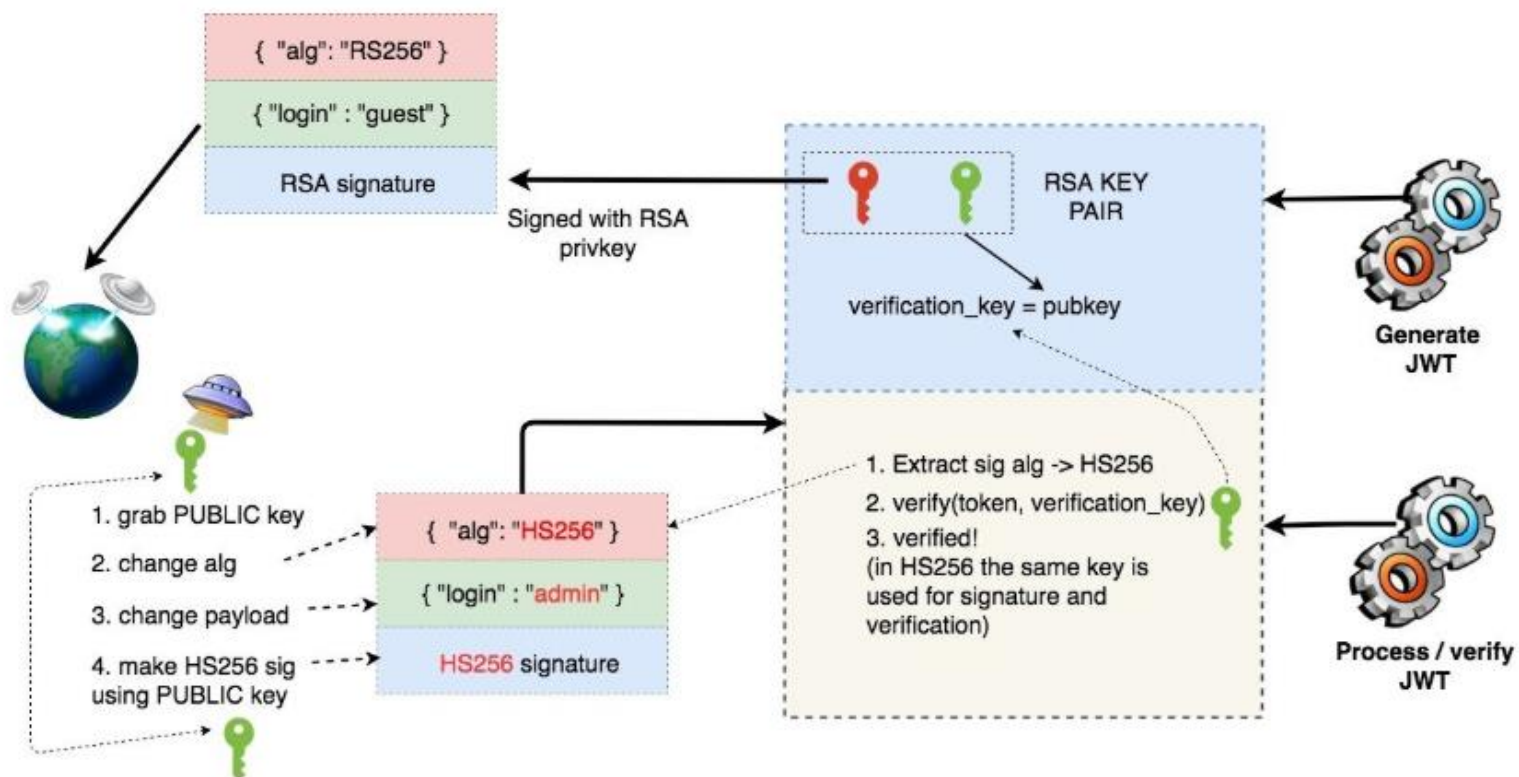




**DEMONSTRATE**



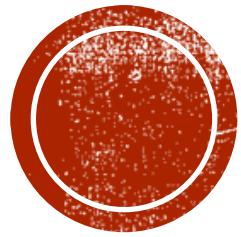
- too many cooks spoil the JWT broth



- JWT Header allows to include pub-key used for signing the token!
- JWE implementation has flaws!
- Some libraries decode() function lacks validation
- Advantage: Using same authorization/authentication in several domains! Also a drawback since a simple leakage could cause catastrophic damage.
- Replay attacks
- Timing attacks
- Multitudes of libraries: Multitudes of bugs

## **OTHER THORNS!**





# MAKE IT SAFER

Alternative

JWT Hardening



## ■ PASETO

# PASETO

Paseto is everything you love about JOSE (JWT, JWE, JWS) without any of the [many design deficits that plague the JOSE standards](#).

## PASETO Implementations

Name	Language	Author	Features			
			v1.local	v1.public	v2.local	v2.public
<a href="#">authenticvision/libpaseto</a>	C	<a href="#">Thomas Renoth</a>	✗	✗	✓	✓
<a href="#">GrappigPanda/Paseto</a>	Elixir	<a href="#">Ian Clark</a>	✓	✓	✓	✓
<a href="#">o1egl/paseto</a>	Go	<a href="#">Oleg Lobanov</a>	✓	✓	✓	✓
<a href="#">JPaseto</a>	Java	<a href="#">Paseto Toolkit</a>	✓	✓	✓	✓
<a href="#">nbaars/paseto4j</a>	Java	<a href="#">Nanne Baars</a>	✓	✓	✓	✓
<a href="#">atholbro/paseto</a>	Java	<a href="#">Andrew Holbrook</a>	✓	✓	✓	✓
<a href="#">paseto.js</a>	JavaScript	<a href="#">Samuel Judson</a>	✓	✓	✓	✓

# ALTERNATIVE



eyJhbGciOiJIUzI1NiIsInR5cCI6IkpXVCJ9.eyJzdWIiOiIxMjM0NTY3ODkwIiwibmFtZSI6IkpvaG4gRG9lIiwiaWF0IjoxNTE2MjM5MDIyfQ.XbPfbIHMI6arZ3Y922BhjWgQzWXcXNrz0ogtVhfEd2o

```
{  
  "alg": "none",  
  "typ": "JWT"  
}
```



- ❖ none algorithm
- ❖ Insecure accepting of too many signature algorithms

```
{  
  "sub": "1234567890",  
  "name": "John Doe",  
  "iat": 1516239022  
}
```



- ❖ Potentially confidential data
- ❖ No automatic token expiry
- ❖ Replay attacks
- ❖ No validations of certain JWT claims

```
HMACSHA256(  
  BASE64URL(header)  
  .  
  BASE64URL(payload),  
  secret)
```



- ❖ Weak JWT key
- ❖ Invalid token handling in case of missing signature section
- ❖ No signature check by decode() function
- ❖ Timing attacks on signature
- ❖ Insecure storage of JWT key



- ❖ Vulnerabilities in libraries
- ❖ Libraries in debug mode
- ❖ Problems with token invalidation
- ❖ Token allowing access to too many endpoints

# MAKE JWT SAFER



- Understand what you want to use:
  - consider whether you need JWS or JWE,
  - choose the appropriate algorithms,
  - understand their purpose (at least on a general level – e.g. HMAC, public key, private key).
- Find out what exactly offers the JWT library you have chosen. Maybe there is a ready-made, more straightforward mechanism you can use?

**MAKE JWT SAFER**

To begin with





- Use appropriately complex symmetric/asymmetric keys.
- Have a scenario prepared in case of compromise (disclosure) of one of the keys.
- Keep the keys in a safe place (e.g. do not hardcode them permanently in the source code).
- Ideally do not allow to set arbitrary signature algorithm by the sending party (it is best to force a specific signature algorithm(s) on the server side).

**MAKE JWT SAFER**

Keys





- Check if your implementation does not accept the *none* signature algorithm.
- Check if your implementation doesn't accept an empty signature (i.e. the signature is not checked).
- If you use JWE, check that you are using safe algorithms and that you are using safe implementation of these algorithms.
- Distinguish between `verify()` and `decode()`. In other words, check if you are sure you are verifying the signature.

**MAKE JWT SAFER**

Signature



- Check if your implementation does not accept the *none* signature algorithm.
- Check if your implementation doesn't accept an empty signature (i.e. the signature is not checked).
- If you use JWE, check that you are using safe algorithms and that you are using safe implementation of these algorithms.
- Distinguish between `verify()` and `decode()`. In other words, check if you are sure you are verifying the signature.

**MAKE JWT SAFER**

Signature



- Check if the token generated in one place cannot be used in another to gain unauthorized access.
- Check that the debug mode is turned off and that it cannot be activated with a simple trick (e.g. ?debug=true).
- Avoid sending tokens in URLs (this might leak sensitive data – e.g. such tokens are then written to web server logs).

## **MAKE JWT SAFER**

### General rules



- Check whether you are placing confidential information in JWS payload (not recommended).
- Make sure you are protected against a replay attack (resending a token).
- Make sure that the tokens have a sufficiently short validity period (e.g. by using the “exp” claim).
- Make sure that the “exp” is actually checked. Think about whether you need to invalidate a specific token(s) (the standard does not give tools for this, but there are several ways to implement this type of mechanism).

## **MAKE JWT SAFER**

### **Payload**





- Read the library's documentation carefully.
- Check the vulnerabilities in the library you use (e.g. in the service: [cvedetails.com](https://cvedetails.com) or on the project website).
- Check that your previous projects do not use a vulnerable library; check if you are monitoring new bugs in the library (they may show up, e.g. after a month of implementation).
- Track new vulnerabilities in libraries that support JWT. Perhaps, in the future, someone will find a vulnerability in another project, which exists in the same form in the library you are using.

**MAKE JWT SAFER**

**Libraries**



- JSON Web Token Best Current Practices:

<https://tools.ietf.org/html/draft-ietf-oauth-jwt-bcp-04>

- JWT Handbook:

<https://auth0.com/resources/ebooks/jwt-handbook>

- Discussion on vulnerabilities of JWT:

[https://lobste.rs/s/r4lv76/jwt\\_is\\_bad\\_standard\\_everyone\\_should\\_avoid](https://lobste.rs/s/r4lv76/jwt_is_bad_standard_everyone_should_avoid)

- JWT Cheat Sheet for Java (OWASP).

[https://www.owasp.org/index.php/JSON Web Token \(JWT\) Cheat Sheet for Java](https://www.owasp.org/index.php/JSON_Web_Token_(JWT)_Cheat_Sheet_for_Java)

- A couple of ideas on how to use JWT safer:

<https://dev.to/neilmadden/7-best-practices-for-json-web-tokens>

- A set of arguments against using JWT to create a session:

<http://crypto.net/~joepie91/blog/2016/06/13/stop-using-jwt-for-sessions/>

- Comparison of JWTs with session IDs and advice on relevant security features:

<http://by.jtl.xyz/2016/06/the-unspoken-vulnerability-of-jwts.html>

## REFERENCES



**THANK YOU!**

