

## Problem 1

We will design some reduction ruled while constructing our kernel;

Problem instance  $(U, F, K)$ : By providing a random coloring for Universe  $U$ , at least half of the family  $F$  are non-monochromatic  $\implies$  if  $|F| \geq 2k$  Return YES.

**Reduction Rule 1 :** for  $S \in F$  if  $|F| = 1$   $(U, F, K) \longrightarrow (U, F \setminus S, k)$

*Proof :* Since it does not have 2 vertices to be actually non-monochromatic.

**Reduction Rule 2 :** if  $(U, F, K)$  is a yes instance and there is a set  $S \in F$  s.t.  $|F| \geq 2k \rightarrow (U, F \setminus S, k-1)$ : *proof :* then we choose  $k-1$  sets from  $k$  non-monochromatic sets and choose two vertices with different colors from each. Now, there is at most  $2k-2$  vertices in  $S$  has colors so we at least have still two vertices which we can assign colors to them arbitrarily. so by removing  $S$  from universe and decresing  $k$  by one,  $(U, F \setminus S, k-1)$  is still a YES instance.

Family size:  $2k$

Universe size:  $2k(\text{sets}) * 2k(\text{members of each set})$

## Problem 2

For graph  $G$  there exist a tree decomposition denoted by  $T(G)$  and with  $\text{tw}(T(G)) = k$ .

Let  $X_i$ s be the bags provided by tree decomposition and  $V_i$  to be union over all nodes available in subtree at level  $i$  rooted by  $X_i$ . We later provide some partitioning through function  $g$  for  $V(G)$  into tree subcategories 0,1,2 in which for  $v$  in  $V(G)$ :

- if  $g(v) = 0$  :  $v$  is present in the matchin set  $V(M)$ .
- if  $g(v) = 1$  :  $v$  is not present in  $V(M)$  and yet it has to be.
- if  $g(v) = 2$  :  $v$  is not present in  $V(M)$  and it does not have to be.

Now for every  $i$  in  $V(T(G))$  and every function  $g$  from  $X_i \rightarrow \{0, 1, 2\}$ :

$f(i, g) = \{M : 2|M| = |V(M)| \text{ and } \forall v \in V(M) g(v) = 0 \text{ and for } (v_i, v_j) \in E(M) : v_{i,j} \notin V(M) \setminus \{v_{i,j}\}\}$

W.l.o.g we can assume that  $T(G)$  is a nice tree decomposition, with 3 type of nodes (Forget, Introduce, Join).

For a forget node  $i$ ,  $X_i = X_j \setminus \{u\}$ :

We add an entry in  $g$  for  $g(u) = 0$  interpreted as  $g'$  and run  $f(j, g')$

Again, We add an entry in  $g$  for  $g(u) = 1$  interpreted as  $g''$  and run  $f(j, g'')$

$$f(i, g) = \max(f(j, g'), f(j, g''))$$

For a join node  $i$ ,  $X_i = X_{j_1} \cup X_{j_2}$ , for every  $v$  in  $X_i$  :

- We modify entry in  $g$  for  $g(v) = 0$  interpreted as  $g'$  and run  $f(j_1, g') + f(j_2, g)$
- Again, We add an entry in  $g$  for  $g(u) = 1$  interpreted as  $g''$  and run  $f(j, g'')$
- $f(i, g) = \max$  over the output of previous parts output -  $|g^{-1}(0)|$

For an introduce node  $i$ ,  $X_i = X_{j_1} \cup \{u\}$  :

- if  $g(u) = 2$  then we run  $f(j, g|_{X_j})$  since it does not make any difference
- if  $g(u) = 1$  for every  $v$  in  $N(u) \cap g^{-1}(1)$  :  $\max_v(f(j, g')) g'(v) = 0$
- if  $g(u) = 0$  and  $N(u) \subseteq g^{-1}(0)$  retrun  $-\inf$
- for every  $v$  in  $N(u) \cap g^{-1}(1)$  :  $1 + \max_v(f(j, g'')) g'(v) = 0$

Run  $f(r, g)$  for all  $g : X_r \rightarrow 0, 1$

the over all running time is equal to  $2^{\|X_r\|} * n^{O(n)}$  for adjacency checking.

## Problem 3

Suppose  $A$  is an FPTAS algorithm for  $P$ .

Set  $\epsilon = 1/(k+1)$  if  $A_P(I) \geq k$  then accept since  $OPT_P(I) \geq k$  as well. if  $A_P(I) \leq k$  then reject.

*proof:*  $OPT_P(I) = A_P(I) * (1 + 1/(k+1)) \leq (k(k+1))/(k+1) \leq k$