

particular window is either an attack window or not.

Function determineThresholdProbability(S, N, TF, t)

Input: Stream S, Window size for stream N, Traffic statistics TF, Error proportion t percent

Output: Threshold probability P_t for S

```

1. Seed Rng ()
2. parray[]  $\leftarrow \emptyset$ 
   // Grouping Learning traffic
3. Split traffic TF uniformly at random into 10 groups  $G_1$  to  $G_{10}$ 
4. for i = 1 to 10 do
5.      $G \leftarrow TF - G_i$ 
6.      $B \leftarrow G_i$ 
       /* Learn from 9/10th of traffic
7.      $S_{temp} \leftarrow \text{TCPTrain}(SF, G)$ 
       // Compute probability of remaining 1/10th of traffic
8.   for every window W in B do
9.        $P \leftarrow \text{determineProbability}(W, S_{temp})$ 
10.   add P to parray;
11. end
12. end
    //Sieving lower probabilities
13. result  $\leftarrow (t/100 * \text{len}(\text{parray}) + 1)^{\text{th}}$  smallest element of parray
14. return result

```

5.3.7 Deploy procedure

This module tests the input traffic and computes if a window is clean or not.

Function Deploy(S, IT, AWC)

Input: Stream S, Input Traffic IT, Abnormal Window Count (AWC)

```

1.  $A \leftarrow 0$ ;
2. for every packet window W in T do
3.      $P \leftarrow \text{determineProbability}(W, S)$ 
4.     if  $P < \text{Threshold probability of S}$  then
5.         increment A

```