# Assignment 2 – Jenkins (Creating a DevOps Pipeline, CI/CD tool)

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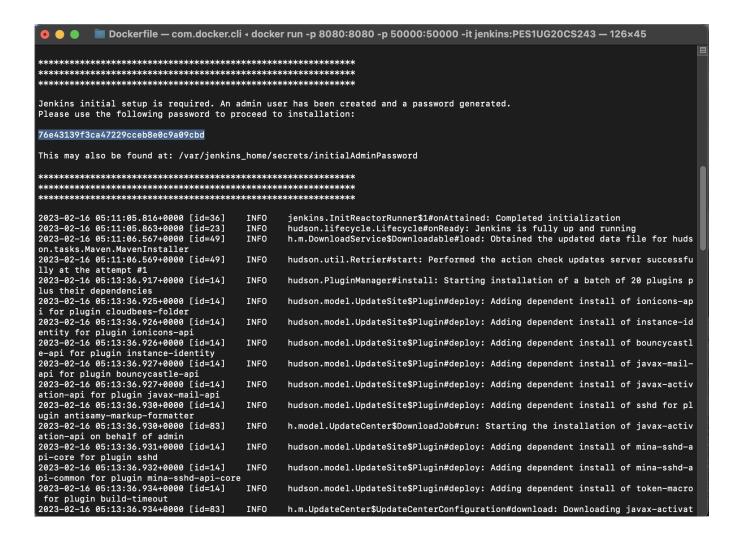
SNR: PES1UG20CS243

## Task-1

Aim: Set up Jenkins using Docker.

Deliverables:

1. Screenshot of the running Docker Container after installing Jenkins

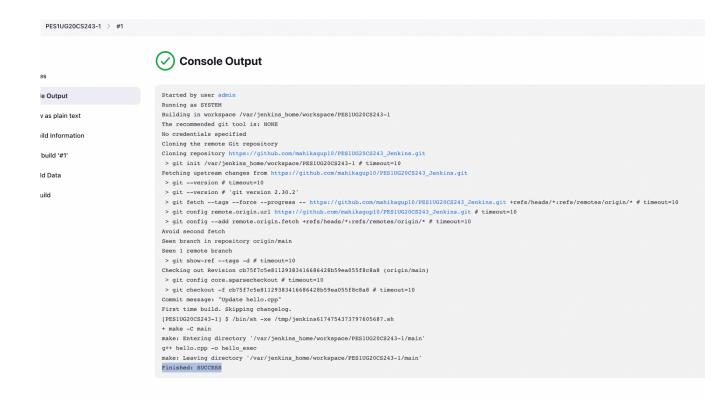


### Task-2

Aim: Set up a job in Jenkins to connect to your repository and build C++ hello.cpp.

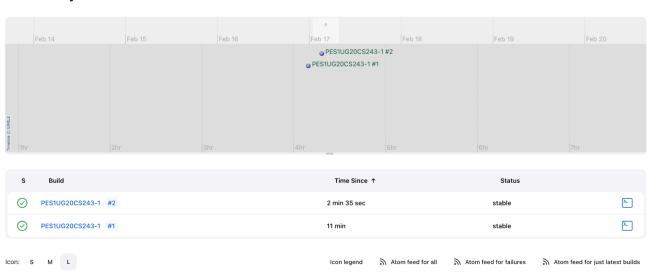
#### Deliverables:

1. Picture showing the console output after the build is successful



2. Picture showing the Stable state of the task in Build History of Jenkins

#### **Build History of Jenkins**



# Task-3

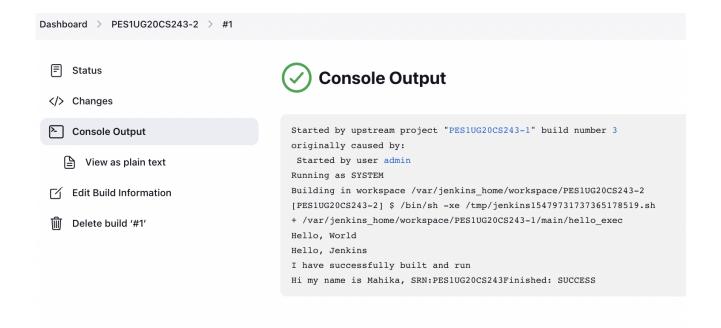
Aim: Set up a second job that automatically runs after the project builds. This is different from the other job because this will not have a git repository - it doesn't even build

## anything.

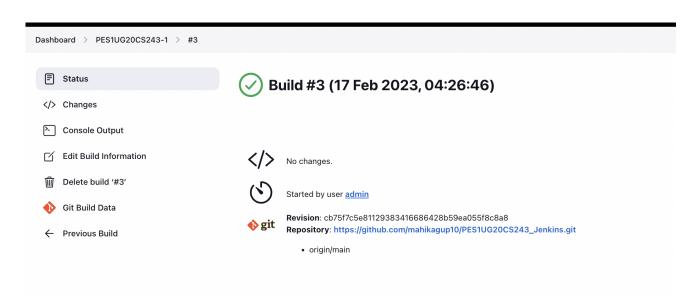
Just a note: In a real-life scenario you wouldn't run a program through a build job just like this because I/O is not possible via this console. There are other tools people use at this step like SeleniumHQ, SonarQube, or a Deployment. The point of this is to show downstream/upstream job relationships.

#### **Deliverables**

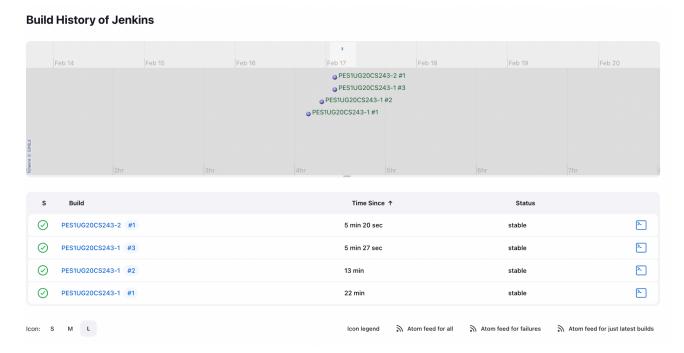
## 1. Console output of second job



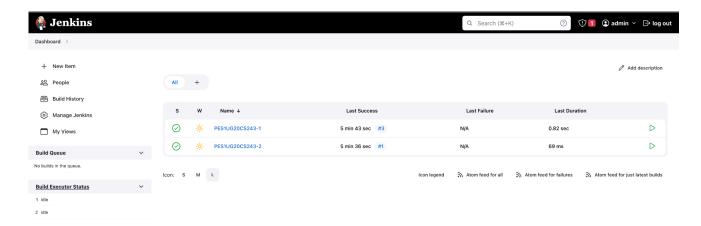
## 2. Status page of first job



## 3. Build History of Jenkins



#### 4. Jenkins Dashboard



#### Task-4

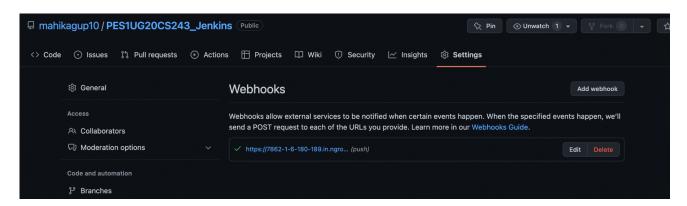
Aim: Add a webhook trigger to your repository in order to automate builds in Jenkins

In the previous tasks, we were polling changes from the repository at an interval of every 5 mins. It is an expensive approach. There is, however, a better approach. By adding a Webhook trigger to your repository and connecting it to your Jenkins server, the instant you commit a change to your repository, your job is automatically executed.

Webhooks allow external services to be notified when certain events happen. When those events happen, a POST request is sent to the designated URL.

## Deliverables:

1. Webhook added to your GitHub repository



2. Console Output of second job displaying the change made in hello.cpp file.



#### Task-5

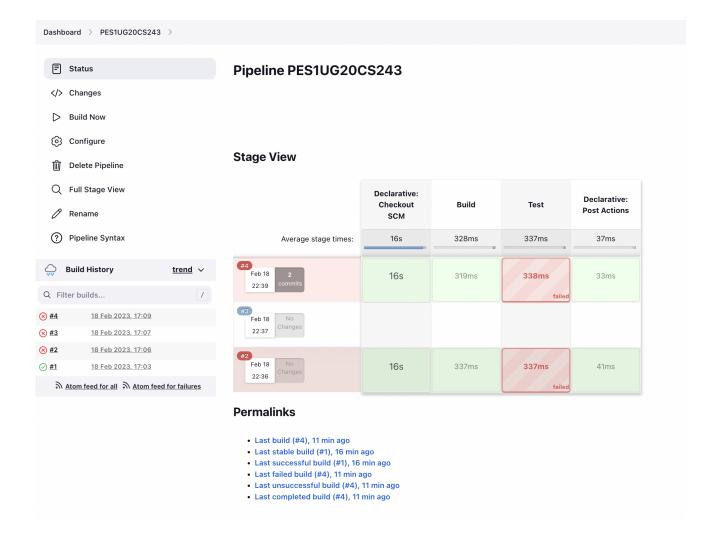
Aim: To create a basic Jenkins pipeline.

#### Deliverables:

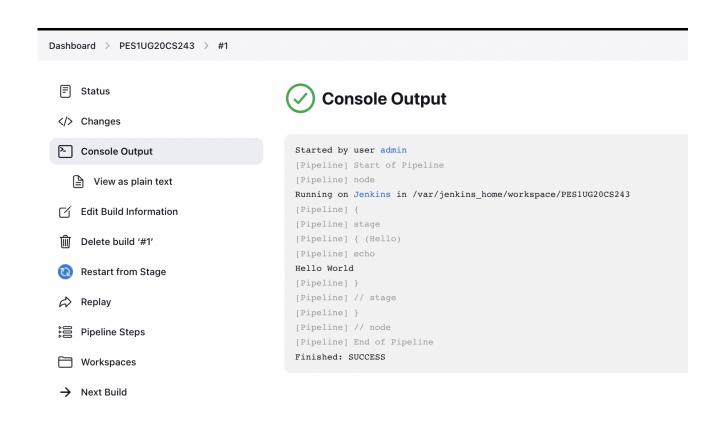
1. Code/script written to create basic pipeline using GitHub repository

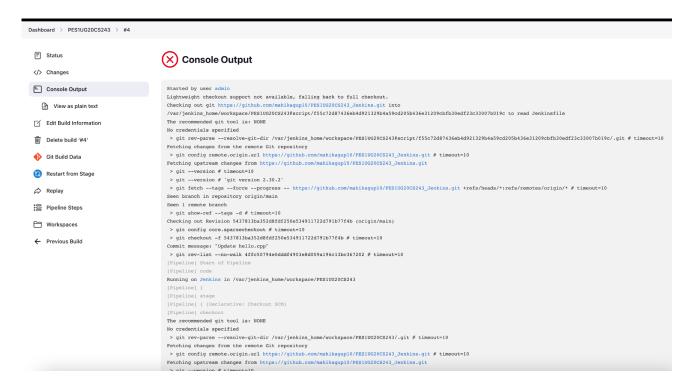
```
PES1UG20CS243_Jenkins / Jenkinsfile
ີ່ main ▼
    mahikagup10 Update Jenkinsfile
A 1 contributor
23 lines (22 sloc) | 490 Bytes
      pipeline {
          agent any
          stages {
              stage('Build') {
                  steps {
                  sh "make -C main"
                      echo 'Build stage completed'
              }
              stage('Test') {
                  steps {
                      sh "/var/jenkins_home/workspace/pes1ug20cs243-pipeline/main/hello_exec"
                      echo 'Testing stage completed'
                  }
          post {
                  failure {
                      echo 'Pipeline Failed'
              }
      }
```

- 2. Output of working created pipeline, the screenshot should include
  - Stage view / Execution status of pipeline with all stages succeeded
  - Verify Declarative: Post Actions stage succeed for handling failures.



## 3. Console Output of the Pipeline





## 4. Link to the created GitHub repository