

## Project Assignment Report

Only for course Teacher						
		Needs Improvement	Developing	Sufficient	Above Average	Total Mark
Allocate mark & Percentage		25%	50%	75%	100%	
Creativity	1					
<b>Content Development</b>	2					
Problem solving	1					
Organization and Formatting	1					
Total obtained mark						
Comments						

Semester: Fall 2023

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Batch: 39 Section: A

Course Code: SE133 Course Name: Software Development

Capstone Project

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**Submission Date:** 

## Part A:

## 1. Print all natural numbers from 1 to n

```
#include <stdio.h>
int main() {
  int n:
  // Input the value of n
  printf("Enter the value of n: ");
  scanf("%d", &n);
  // Check if n is non-negative
  if (n < 1) {
     printf("Please enter a positive integer.\n");
   } else {
     // Use a loop to print natural numbers from 1 to n
     printf("Natural numbers from 1 to %d:\n", n);
     for (int i = 1; i \le n; i++) {
        printf("%d", i);
     printf("\n");
   }
  return 0;
}
```

```
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f:\DATA\VS Practice\Third Semester\output>.\"Capstone1.exe"

Enter the value of n: 10

Natural numbers from 1 to 10:
1 2 3 4 5 6 7 8 9 10
```

2. Print sum of even numbers between 1 to n.

```
#include <stdio.h>
int main() {
  int n;
  int sum = 0
  // Input the value of n
```

```
printf("Enter the value of n: ");
 scanf("%d", &n);
 // Check if n is non-negative
 if (n < 1) {
    printf("Please enter a positive integer.\n");
  } else {
    // Calculate and print the sum of even numbers from 1 to n
    printf("Sum of even numbers from 1 to %d:\n", n);
    for (int i = 1; i \le n; i++) {
      if (i % 2 == 0) {
         sum += i; // Add even numbers to the sum
       }
    }
    printf("%d\n", sum);
 return 0;
}
                                         TERMINAL
     Microsoft Windows [Version 10.0.19045.3693]
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     f:\DATA\VS Practice\Third Semester\output>.\"Capstone1.exe"
     Enter the value of n: 20
     Sum of even numbers from 1 to 20:
     110
```

3. Print sum of even numbers in given range.

```
#include <stdio.h>
int main()
{
    int start, end;
    int sum = 0;
    // Input the range [start, end]
    printf("Enter the starting value: ");
    scanf("%d", &start);
    printf("Enter the ending value: ");
```

```
scanf("%d", &end);
  // Check if start and end are valid
  if (start > end)
  {
    printf("Invalid range. Starting value should be less than or equal to the ending value.\n");
  }
  else
    // Calculate and print the sum of even numbers in the given range
    printf("Sum of even numbers in the range [%d, %d]:\n", start, end);
    for (int i = \text{start}; i \le \text{end}; i++)
     {
       if (i \% 2 == 0)
         sum += i; // Add even numbers to the sum
       }
    printf("%d\n", sum);
  return 0;
}
                                          TERMINAL
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     f:\DATA\VS Practice\Third Semester\output>.\"Capstone1.exe"
     Enter the starting value: 5
     Enter the ending value: 25
     Sum of even numbers in the range [5, 25]:
     150
```

4. Print all odd numbers from 1 to n.

```
#include <stdio.h>
int main() {
  int n;
```

```
// Input the value of n
  printf("Enter the value of n: ");
  scanf("%d", &n);
  // Check if n is non-negative
  if (n < 1) {
     printf("Please enter a positive integer.\n");
  } else {
    // Use a loop to print odd numbers from 1 to n
     printf("Odd numbers from 1 to %d:\n", n);
    for (int i = 1; i \le n; i += 2) {
       printf("%d", i);
     }
     printf("\n");
  return 0;
                                      TERMINAL
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 f:\DATA\VS Practice\Third Semester\output>.\"Capstone1.exe"
 Enter the value of n: 15
 Odd numbers from 1 to 15:
```

5. Print odd numbers in given range.

1 3 5 7 9 11 13 15

```
#include <stdio.h>
int main()
{
   int start, end;
   // Input the range [start, end]
   printf("Enter the starting value: ");
```

```
scanf("%d", &start);
printf("Enter the ending value: ");
scanf("%d", &end);
// Check if start and end are valid
if (start > end)
  printf("Invalid range. Starting value should be less than or equal to the ending value.\n");
}
else
  // Print odd numbers in the given range
  printf("Odd numbers in the range [%d, %d]:\n", start, end);
  for (int i = start; i \le end; i++)
  {
     if (i % 2 != 0)
     {
       printf("%d ", i); // Print odd numbers
   }
  printf("\n");
return 0;
                                        TERMINAL
```

```
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f:\DATA\VS Practice\Third Semester\output>.\"Capstone1.exe"
Enter the starting value: 3
Enter the ending value: 30
Odd numbers in the range [3, 30]:
3 5 7 9 11 13 15 17 19 21 23 25 27 29
```

6. Print all factors of a number.

```
#include <stdio.h>
int main() {
  int number;
  // Input the number for which you want to find factors
  printf("Enter a positive integer: ");
  scanf("%d", &number);
  // Check if the number is positive
  if (number \le 0) {
     printf("Please enter a positive integer.\n");
  } else {
     printf("Factors of %d are:\n", number);
     // Iterate from 1 to the number and check for factors
     for (int i = 1; i \le number; i++) {
       if (number % i == 0) {
          printf("%d", i); // i is a factor of the number
       }
     }
     printf("\n");
  return 0;
}
```

```
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f:\DATA\VS Practice\Third Semester\output>.\"Capstone1.exe"

Enter a positive integer: 6
Factors of 6 are:
1 2 3 6
```

```
#include <stdio.h>
int main()
{
  int n;
  int sum = 0;
  // Input the value of n
  printf("Enter the value of n: ");
  scanf("%d", &n);
  // Check if n is non-negative
  if (n < 1)
  {
    printf("Please enter a positive integer.\n");
  else{
    // Calculate and print the sum of odd numbers from 1 to n
     printf("Sum of odd numbers from 1 to %d:\n", n);
     for (int i = 1; i \le n; i++)
       if (i % 2 != 0)
         sum += i; // Add odd numbers to the sum
     }
     printf("%d\n", sum);
  return 0;
}
                                          TERMINAL
     Microsoft Windows [Version 10.0.19045.3693]
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     F:\DATA\VS Practice\Third Semester>cd "f:\DATA\VS Practice\Third Semester\output"
     f:\DATA\VS Practice\Third Semester\output>.\"Capstone1.exe"
     Enter the value of n: 20
     Sum of odd numbers from 1 to 20:
     100
```

7. Print sum of odd numbers from 1 to n.

8. Print sum of odd numbers from in given range. #include <stdio.h> int main() { int start, end; int sum = 0: // Input the range [start, end] printf("Enter the starting value: "); scanf("%d", &start); printf("Enter the ending value: "); scanf("%d", &end); // Check if start and end are valid if (start > end) { printf("Invalid range. Starting value should be less than or equal to the ending value.\n"); } else { // Calculate and print the sum of odd numbers in the given range printf("Sum of odd numbers in the range [%d, %d]:\n", start, end); for (int i = start;  $i \le \text{end}$ ; i++) { if (i % 2 != 0) { sum += i; // Add odd numbers to the sum } } printf("%d\n", sum); return 0; } TERMINAL Microsoft Windows [Version 10.0.19045.3693] (c) Microsoft Corporation. All rights reserved. F:\DATA\VS Practice\Third Semester>cd "f:\DATA\VS Practice\Third Semester\output"

```
f:\DATA\VS Practice\Third Semester\output>.\"Capstone1.exe"
Enter the starting value: 1
Enter the ending value: 30
Sum of odd numbers in the range [1, 30]:
225
```

9. Base salary of a person is 50000.and he also get 40% bonus of house rent and 15% bonus of other.print gross salary.

```
#include <stdio.h>
int main() {
    double baseSalary = 50000.0; // Base salary
    double houseRentBonus = 0.40; // 40% bonus for house rent
    double otherBonus = 0.15; // 15% bonus for other

// Calculate bonuses
    double houseRentAmount = baseSalary * houseRentBonus;
    double otherAmount = baseSalary * otherBonus;

// Calculate gross salary
    double grossSalary = baseSalary + houseRentAmount + otherAmount;

// Print the gross salary
    printf("Base Salary: $%.2f\n", baseSalary);
    printf("House Rent Bonus: $%.2f\n", houseRentAmount);
    printf("Other Bonus: $%.2f\n", otherAmount);
    printf("Gross Salary: $%.2f\n", grossSalary);
    return 0;
}
```

```
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f:\DATA\VS Practice\Third Semester\output>.\"Capstone1.exe"

Base Salary: 50000.00

House Rent Bonus: 20000.00

Other Bonus: 7500.00

Gross Salary: 77500.00
```

10. Write a program in C to display the cube of the number up to given an integer.

```
#include <stdio.h>
int main()
{
  int n;

  // Input the value of n
  printf("Enter an integer (n): ");
  scanf("%d", &n);

  // Check if n is non-negative
  if (n < 0)
  {
    printf("Please enter a non-negative integer.\n");
  }
  else</pre>
```

```
 \left\{ \begin{array}{l} printf("Cubes \ of \ numbers \ from \ 1 \ to \ \%d:\n", \ n); \\ // \ Calculate \ and \ print \ cubes \ of \ numbers \ from \ 1 \ to \ n \ for \ (int \ i = 1; \ i <= n; \ i++) \\ \left\{ \begin{array}{l} int \ cube = i \ *i \ *i; \\ printf("\%d^3 = \%d\n", \ i, \ cube); \\ \end{array} \right\} \\ return \ 0; \\ \end{array}
```

```
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f:\DATA\VS Practice\Third Semester\output>.\"Capstone1.exe"

Enter an integer (n): 6
Cubes of numbers from 1 to 6:

1^3 = 1
2^3 = 8
3^3 = 27
4^3 = 64
5^3 = 125
6^3 = 216
```

11. Write a program in C to display the n terms of odd natural number and their sum.

```
#include <stdio.h>
int main() {
  int n:
  int sum = 0;
  // Input the number of terms (n)
  printf("Enter the number of terms (n): ");
  scanf("%d", &n);
  // Check if n is non-negative
  if (n < 1) {
     printf("Please enter a positive integer.\n");
     printf("First %d odd natural numbers and their sum:\n", n);
     // Calculate and print odd natural numbers and their sum
    for (int i = 1; i < n; i++) {
       int oddNumber = 2 * i - 1; // Formula for the ith odd natural number
       printf("%d ", oddNumber);
       sum += oddNumber;
     }
     printf("\nSum of the first %d odd natural numbers: %d\n", n, sum);
```

```
return 0;
```

```
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f:\DATA\VS Practice\Third Semester\output>.\"Capstone1.exe"

Enter the number of terms (n): 20

First 20 odd natural numbers and their sum:

1 3 5 7 9 11 13 15 17 19 21 23 25 27 29 31 33 35 37 39

Sum of the first 20 odd natural numbers: 400
```

12. Write a program in C to display the pattern like right angle triangle with a number.

The pattern like:

```
*
**
****
#include <stdio.h>
int main() {
  int n;
  // Input the number of rows (n)
  printf("Enter the number of rows: ");
  scanf("%d", &n);
  // Check if n is non-negative
  if (n < 1) {
     printf("Please enter a positive integer.\n");
     printf("Pattern with asterisks:\n");
     // Loop to print the right-angled triangle pattern
     for (int i = 1; i \le n; i++) {
       // Inner loop to print the asterisks on each row
       for (int j = 1; j \le i; j++) {
          printf("*");
        printf("\n"); // Move to the next line after each row
     }
  return 0;
```

```
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f:\DATA\VS Practice\Third Semester\output>.\"Capstone1.exe"

Enter the number of rows: 4

Pattern with asterisks:

*

***

***

****

****
```

13. Write a program in C to make such a pattern like right angle triangle with number increased by 1

```
The pattern like:
```

```
1
23
456
78910
#include <stdio.h>
int main() {
  int n;
  int currentNumber = 1;
  // Input the number of rows (n)
  printf("Enter the number of rows: ");
  scanf("%d", &n);
  // Check if n is non-negative
  if (n < 1) {
     printf("Please enter a positive integer.\n");
  } else {
     printf("Pattern with numbers increased by 1:\n");
     // Loop to print the right-angled triangle pattern
     for (int i = 1; i \le n; i++) {
       // Inner loop to print the numbers on each row
       for (int j = 1; j \le i; j++) {
          printf("%d ", currentNumber);
          currentNumber++;
       printf("\n"); // Move to the next line after each row
```

14. Write a program in C to display the pattern like a diamond.

```
***
****
*****
*****
*****
****
***
#include <stdio.h>
int main() {
  int n;
  // Input the number of rows (odd)
  printf("Enter the number of rows (odd): ");
  scanf("%d", &n);
  // Check if n is odd
  if (n \% 2 == 0) {
    printf("Please enter an odd number for a symmetric diamond pattern.\n");
    return 1; // Exit with an error code
  // Display the diamond pattern
  printf("Diamond pattern:\n");
  // Upper half of the diamond
  for (int i = 1; i \le n; i += 2) {
```

```
for (int j = 0; j < (n - i) / 2; ++j) {
    printf("");
}
for (int j = 0; j < i; ++j) {
    printf("*");
}
printf("\n");
}
// Lower half of the diamond
for (int i = n - 2; i >= 1; i -= 2) {
    for (int j = 0; j < (n - i) / 2; ++j) {
        printf("");
    }
    for (int j = 0; j < i; ++j) {
        printf("*");
    }
    printf("\n");
}
return 0;</pre>
```

15. Write a C Program to display the pattern like pyramid using the alphabet.

A
ABA
ABCBA
ABCDCBA

#include <stdio.h>

}

```
int main () {
  int n;
  printf ("Enter the number of rows for the pyramid: ");
  scanf ("%d", &n);
  for (int i = 1; i \le n; i++) {
     // Print spaces before the first alphabet
     for (int j = 1; j \le n - i; j++) {
       printf ("");
     }
     // Print the alphabets in ascending order
     for (char ch = 'A'; ch \leq 'A' + i - 1; ch++) {
       printf ("%c", ch);
     }
     // Print the alphabets in descending order
     for (char ch = 'A' + i - 2; ch >= 'A'; ch--) {
       printf ("%c", ch);
     }
     printf("\n");
  return 0;
}
```

```
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f:\DATA\VS Practice\Third Semester\output>.\"Capstone1.exe"

Enter the number of rows for the pyramid: 4

A

A B A

A B C B A

A B C D C B A
```

16. Write a C program to find whether a given year is a leap year or not.

```
include <stdio.h>
int main() {
  int year;
```

```
// Input the year from the user
printf("Enter a year: ");
scanf("%d", &year);
// Check if the year is a leap year
if ((year % 4 == 0 \&\& year % 100!= 0) || (year % 400 == 0)) {
  printf("%d is a leap year.\n", year);
} else {
  printf("%d is not a leap year.\n", year);
return 0;
                                     TERMINAL
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F:\DATA\VS Practice\Third Semester>cd "f:\DATA\VS Practice\Third Semester\output"
f:\DATA\VS Practice\Third Semester\output>.\"Capstone1.exe"
Enter a year: 2006
2006 is not a leap year.
```

17. Write a C program to find the largest of three numbers.

```
#include <stdio.h>
int main() {
    double num1, num2, num3;

// Input three numbers from the user
    printf("Enter three numbers: ");
    scanf("%lf %lf %lf", &num1, &num2, &num3);

// Compare the numbers to find the largest
    if (num1 >= num2 && num1 >= num3) {
        printf("%.2lf is the largest number.\n", num1);
    } else if (num2 >= num1 && num2 >= num3) {
        printf("%.2lf is the largest number.\n", num2);
    } else {
        printf("%.2lf is the largest number.\n", num3);
    }

    return 0;
```

18. Write a C program to read temperature in centigrade and display a suitable message according to temperature state below.

```
Temp < 0 then Freezing weather
Temp 0-10 then Very Cold weather
Temp 10-20 then Cold weather
Temp 20-30 then Normal in Temp
Temp 30-40 then Its Hot
Temp \geq =40 then Its Very Hot
Test Data:
42
Expected Output:
It's very hot.
#include <stdio.h>
int main() {
  float temperature;
  // Input temperature in Celsius
  printf("Enter the temperature in Celsius: ");
  scanf("%f", &temperature);
  // Check the temperature and display a suitable message
  if (temperature < 0) {
     printf("Freezing weather.\n");
  } else if (temperature \geq 0 \&\& temperature \leq 10) {
     printf("Very Cold weather.\n");
  } else if (temperature > 10 && temperature <= 20) { printf("Cold weather.\n");
   } else if (temperature > 20 \&\& temperature <= 30) {
     printf("Normal in Temp.\n");
   } else if (temperature > 30 \&\& temperature <= 40) {
     printf("It's Hot.\n");
  } else {
     printf("It's Very Hot.\n");
  return 0;
```

19. Write a C program to check whether a triangle can be formed by the given value for the angles. include <stdio.h>

}

```
int main() {
  float angle1, angle2, angle3;
  // Input the three angles of the triangle
  printf("Enter the three angles of the triangle (in degrees): ");
  scanf("%f %f %f", &angle1, &angle2, &angle3);
  // Check if each angle is greater than 0 degrees
  if (angle 1 \le 0 || angle 2 \le 0 || angle 3 \le 0) 
     printf("Each angle must be greater than 0 degrees. Triangle cannot be formed.\n");
  }
  // Check the triangle inequality theorem
  else if (angle1 + angle2 + angle3 == 180) {
     printf("These angles can form a triangle.\n");
  } else {
     printf("These angles cannot form a triangle.\n");
  }
  return 0;
```

```
}
```

```
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F:\DATA\VS Practice\Third Semester>cd "f:\DATA\VS Practice\Third Semester\output"

f:\DATA\VS Practice\Third Semester\output>.\"Capstone1.exe"
Enter the three angles of the triangle (in degrees): 30
60
180
These angles cannot form a triangle.
```

20. Write a C program to check whether a character is an alphabet, digit or special character.

```
#include <stdio.h>
#include <ctype.h>
int main() {
  char ch;
  // Input a character from the user
  printf("Enter a character: ");
  scanf(" %c", &ch);
  // Check if the character is an alphabet
  if (isalpha(ch)) {
     printf("%c is an alphabet.\n", ch);
  // Check if the character is a digit
  else if (isdigit(ch)) {
     printf("%c is a digit.\n", ch);
  // Check if the character is a special character
  else {
     printf("%c is a special character.\n", ch);
  return 0;
```

```
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F:\DATA\VS Practice\Third Semester>cd "f:\DATA\VS Practice\Third Semester\output"

f:\DATA\VS Practice\Third Semester\output>.\"Capstone1.exe"

Enter a character: $
$ is a special character.
```

21. Write a C program to check whether an alphabet is a vowel or consonant.

```
#include <stdio.h>
int main() {
  char ch:
  // Input a character from the user
  printf("Enter a character: ");
  scanf(" %c", &ch); // Note the space before %c to consume any previous newline character.
  // Check if it's a vowel or a consonant
  if ((ch \ge 'a' \&\& ch \le 'z') \parallel (ch \ge 'A' \&\& ch \le 'Z')) {
     // Check if it's a lowercase vowel
     if (ch == 'a' || ch == 'e' || ch == 'i' || ch == 'o' || ch == 'u' ||
        ch == 'A' \parallel ch == 'E' \parallel ch == 'I' \parallel ch == 'O' \parallel ch == 'U') 
        printf("%c is a vowel.\n", ch);
     } else {
        printf("%c is a consonant.\n", ch);
     }
  } else {
     printf("%c is not an alphabet letter.\n", ch);}
  return 0;}
```

```
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F:\DATA\VS Practice\Third Semester>cd "f:\DATA\VS Practice\Third Semester\output"

f:\DATA\VS Practice\Third Semester\output>.\"Capstone1.exe"

Enter a character: k
k is a consonant.
```

22. Write a program in C to read any day number in integer and display day name in the word.

```
#include <stdio.h>
int main() {
  int dayNumber;
  // Prompt the user to enter a day number
  printf("Enter a day number (1-7): ");
  scanf("%d", &dayNumber);
  // Check if the entered day number is within the valid range
  if (dayNumber >= 1 && dayNumber <= 7) {
      // Use a switch statement to display the corresponding day name
      switch (dayNumber) {
      case 1:</pre>
```

```
printf("Sunday\n");
      break;
    case 2:
      printf("Monday\n");
      break;
    case 3:
      printf("Tuesday\n");
       break;
    case 4:
      printf("Wednesday\n");
      break:
    case 5:
      printf("Thursday\n");
       break;
    case 6:
       printf("Friday\n");
       break;
    case 7:
       printf("Saturday\n");
      break;
} else {
  // Display an error message if the input is not within the valid range
  printf("Invalid day number. Please enter a number between 1 and 7.\n");
return 0;
                                      TERMINAL
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F:\DATA\VS Practice\Third Semester>cd "f:\DATA\VS Practice\Third Semester\output"
f:\DATA\VS Practice\Third Semester\output>.\"Capstone2.exe"
Enter a day number (1-7): 6
Friday
```

23. Write a program in C to read any Month Number in integer and display Month name in the word.

```
#include <stdio.h>
int main() {
  int monthNumber;
  // Prompt the user to enter a month number
  printf("Enter a month number (1-12): ");
  scanf("%d", &monthNumber);
  // Check if the entered month number is within the valid range
  if (monthNumber >= 1 && monthNumber <= 12) {
     // Use a switch statement to display the corresponding month name
     switch (monthNumber) {</pre>
```

```
case 1:
       printf("January\n");
       break;
    case 2:
       printf("February\n");
       break;
    case 3:
       printf("March\n");
       break;
    case 4:
       printf("April\n");
       break;
    case 5:
       printf("May\n");
       break;
    case 6:
       printf("June\n");
       break;
    case 7:
       printf("July\n");
       break;
    case 8:
       printf("August\n");
       break;
    case 9:
       printf("September\n");
       break;
    case 10:
       printf("October\n");
       break;
    case 11:
       printf("November\n");
       break;
    case 12:
       printf("December\n");
       break;
  }
} else {
  // Display an error message if the input is not within the valid range
  printf("Invalid month number. Please enter a number between 1 and 12.\n");
return 0;
```

}

```
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F:\DATA\VS Practice\Third Semester>cd "f:\DATA\VS Practice\Third Semester\output"

f:\DATA\VS Practice\Third Semester\output>.\"Capstone2.exe"

Enter a month number (1-12): 10

October
```

24. Write a program in C to read any Month Number in integer and display the number of days for this month.

```
#include <stdio.h>
int main() {
  int monthNumber;
  // Prompt the user to enter a month number
  printf("Enter a month number (1-12): ");
  scanf("%d", &monthNumber);
  // Check if the entered month number is within the valid range
  if (monthNumber >= 1 && monthNumber <= 12) {
    int daysInMonth;
    // Determine the number of days in the month based on the month number
    switch (monthNumber) {
       case 1: // January
       case 3: // March
       case 5: // May
       case 7: // July
       case 8: // August
       case 10: // October
       case 12: // December
         daysInMonth = 31;
         break;
       case 4: // April
       case 6: // June
       case 9: // September
       case 11: // November
         daysInMonth = 30;
         break;
       case 2: // February
         daysInMonth = 28; // Assuming a non-leap year by default
         break:
     printf("Number of days in the selected month: %d\n", daysInMonth);
  } else {
    // Display an error message if the input is not within the valid range
```

}

```
printf("Invalid month number. Please enter a number between 1 and 12.\n");
  }
  return 0;
                                      TERMINAL
  Microsoft Windows [Version 10.0.19045.3693]
  (c) Microsoft Corporation. All rights reserved.
  F:\DATA\VS Practice\Third Semester>cd "f:\DATA\VS Practice\Third Semester\output"
  f:\DATA\VS Practice\Third Semester\output>.\"Capstone2.exe"
  Enter a month number (1-12): 7
  Number of days in the selected month: 31
25. Write a program that converts Centigrade to Kelvin.
#include <stdio.h>
int main() {
  double celsius, kelvin;
  // Prompt the user to enter temperature in Celsius
  printf("Enter temperature in Celsius: ");
  scanf("%lf", &celsius);
  // Convert Celsius to Kelvin
  kelvin = celsius + 273;
  // Display the result
  printf("%.2lf Celsius is equal to %.2lf Kelvin.\n", celsius, kelvin);
  return 0:
                                       TERMINAL
  Microsoft Windows [Version 10.0.19045.3693]
   (c) Microsoft Corporation. All rights reserved.
   F:\DATA\VS Practice\Third Semester>cd "f:\DATA\VS Practice\Third Semester\output"
   f:\DATA\VS Practice\Third Semester\output>.\"Capstone2.exe"
   Enter temperature in Celsius: 37.9
   37.90 Celsius is equal to 310.90 Kelvin.
```

## Part B

1. Write a C program to print your name, date of birth. and mobile number.

```
#include <stdio.h>
int main() {
    char name[100];
    char dob[20];
    char mobile[15];

printf("Enter your name: ");
    gets(name);

printf("Enter your date of birth: ");
    gets(dob);

printf("Enter your mobile number: ");
    gets(mobile);

printf("Name: %s\n", name);
    printf("Date of Birth: %s\n", dob);
    printf("Mobile Number: %s\n", mobile);

return 0;
}
```

```
Microsoft Windows [Version 10.0.19045.3693]
(c) Microsoft Corporation. All rights reserved.

F:\DATA\VS Practice\Third Semester>cd "f:\DATA\VS Practice\Third Semester\output"

f:\DATA\VS Practice\Third Semester\output>.\"Capstone2.exe"

Enter your name: Mahinur Rahman Nifad
Enter your date of birth: 2nd Jyly 2001
Enter your mobile number: 01628511429

Name: Mahinur Rahman Nifad
Date of Birth: 2nd Jyly 2001

Mobile Number: 01628511429
```

```
2. Write a C program to print the following characters in a reverse way.
Test Characters: 'X', 'M', 'L'
Expected Output:
The reverse of XML is LMX

#include <stdio.h>

int main() {
    char characters[] = {'X', 'M', 'L'};
    int length = sizeof(characters) / sizeof(characters[0]);

    printf("Original characters: ");
    for (int i = 0; i < length; i++) {
        printf("%c", characters[i]);
}</pre>
```

```
printf("\n");
printf("The reverse of XML is ");
for (int i = length - 1; i >= 0; i--) {
    printf("%c", characters[i]);
}
printf("\n");
return 0;
```

```
Microsoft Windows [Version 10.0.19045.3693]
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F:\DATA\VS Practice\Third Semester>cd "f:\DATA\VS Practice\Third Semester\output"

f:\DATA\VS Practice\Third Semester\output>.\"Capstone2.exe"
Original characters: XML
The reverse of XML is LMX
```

3. Write a C program to convert specified days into years, weeks and days.

```
#include <stdio.h>
int main()
  int days;
  int years, weeks, remainingDays;
  // Prompt the user to enter the number of days
  printf("Enter the number of days: ");
  scanf("%d", &days);
  // Calculate years, weeks, and remaining days
  years = days / 365;
  days \% = 365;
  weeks = days / 7;
  remainingDays = days % 7;
  // Display the result
  printf("Years: %d\n", years);
printf("Weeks: %d\n", weeks);
  printf("Days: %d\n", remainingDays);
  return 0;
```

```
Microsoft Windows [Version 10.0.19045.3693]
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F:\DATA\VS Practice\Third Semester>cd "f:\DATA\VS Practice\Third Semester\output"

f:\DATA\VS Practice\Third Semester\output>.\"Capstone2.exe"
Enter the number of days: 31
Years: 0
Weeks: 4
Days: 3
```

4. Write a C program to calculate the distance between the two points.

```
#include <stdio.h>
#include <math.h>
int main() {
    double x1, y1, x2, y2, distance;
    printf("Enter the coordinates of the first point (x1 y1): ");
    scanf("%lf %lf", &x1, &y1);

    printf("Enter the coordinates of the second point (x2 y2): ");
    scanf("%lf %lf", &x2, &y2);

// Calculate the distance using the distance formula distance = sqrt((x2 - x1) * (x2 - x1) + (y2 - y1) * (y2 - y1));

    printf("The distance between (%.2lf, %.2lf) and (%.2lf, %.2lf) is %.2lf\n", x1, y1, x2, y2, distance);
    return 0;
}
```

```
Microsoft Windows [Version 10.0.19045.3693]
(c) Microsoft Corporation. All rights reserved.

F:\DATA\VS Practice\Third Semester>cd "f:\DATA\VS Practice\Third Semester\output"

f:\DATA\VS Practice\Third Semester\output>.\"Capstone2.exe"

Enter the coordinates of the first point (x1 y1): 4 4

Enter the coordinates of the second point (x2 y2): 6 3

The distance between (4.00, 4.00) and (6.00, 3.00) is 2.24
```

5. Write a C program to calculate the value of S where S = 1 + 1/2 + 1/3 + ... + 1/50.

```
#include <stdio.h> int main() { double S = 0.0; for (int i = 1; i <= 50; ++i) { S += 1.0 / i; } printf("The value of S is: %lf\n", S); return O;
```

```
Microsoft Windows [Version 10.0.19045.3693]
(c) Microsoft Corporation. All rights reserved.

F:\DATA\VS Practice\Third Semester>cd "f:\DATA\VS Practice\Third Semester\output"

f:\DATA\VS Practice\Third Semester\output>.\"Capstone2.exe"
The value of S is: 4.499205
```

6. Write a C program to accept two integers and check whether they are equal or not.

```
#include <stdio.h>
int main() {
    int num1, num2;

    printf("Enter the first integer: ");
    scanf("%d", &num1);

    printf("Enter the second integer: ");
    scanf("%d", &num2);

if (num1 == num2) {
        printf("The two integers are equal.\n");
    } else {
        printf("The two integers are not equal.\n");
    }

    return 0;
```

```
Microsoft Windows [Version 10.0.19045.3693]
(c) Microsoft Corporation. All rights reserved.

F:\DATA\VS Practice\Third Semester>cd "f:\DATA\VS Practice\Third Semester\output"

f:\DATA\VS Practice\Third Semester\output>.\"Capstone2.exe"
Enter the first integer: 2
Enter the second integer: 36
The two integers are not equal.
```

7. Write a C program to check whether a given number is positive or negative.

```
#include <stdio.h>
int main() {
    int number;

    printf("Enter a number: ");
    scanf("%d", &number);

if (number > 0) {
        printf("The number is positive.\n");
    } else if (number < 0) {
        printf("The number is negative.\n");
    } else {
        printf("The number is zero.\n");
    }

    return 0;
}</pre>
```

```
Microsoft Windows [Version 10.0.19045.3693]
(c) Microsoft Corporation. All rights reserved.

F:\DATA\VS Practice\Third Semester>cd "f:\DATA\VS Practice\Third Semester\" && gcc Capstone2.c -o Capstone2 && "f:\DATA\VS Practice\Third Semester\"Capstone2 Enter a number: 102
The number is positive.
```

8. Write a C program that calculates the volume of a sphere.

```
#include <stdio.h>
int main() {
    double radius, volume;
    const double pi = 3.14159265; // Define the value of pi
    printf("Enter the radius of the sphere: ");
    scanf("%lf", &radius);

// Calculate the volume of the sphere
    volume = (4.0 / 3.0) * pi * radius * radius * radius;

printf("The volume of the sphere with radius %.2lf is %.2lf cubic units.\n", radius, volume);
    return 0;
```

```
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F:\DATA\VS Practice\Third Semester>cd "f:\DATA\VS Practice\Third Semester\output"

f:\DATA\VS Practice\Third Semester\output>.\"Capstone2.exe"
Enter the radius of the sphere: 6.3
The volume of the sphere with radius 6.30 is 1047.39 cubic units.
```

9. Write a C program to find the third angle of a triangle if two angles are given.

```
#include <stdio.h>
int main() {
  double angle1, angle2, angle3;
  printf("Enter the first angle (in degrees): ");
  scanf("%lf", &angle1);
  printf("Enter the second angle (in degrees): ");
  scanf("%lf", &angle2);
  // Check if the sum of angles is greater than 180
  if (angle1 + angle2 > 180) {
     printf("These angles do not form a valid triangle because the sum is greater than 180 degrees.\n");
  } else {
    // Calculate the third angle
     angle3 = 180.0 - (angle1 + angle2);
     printf("The third angle is %.2lf degrees.\n", angle3);
  return 0;
}
```

```
Microsoft Windows [Version 10.0.19045.3693]
(c) Microsoft Corporation. All rights reserved.

F:\DATA\VS Practice\Third Semester>cd "f:\DATA\VS Practice\Third Semester\output"

f:\DATA\VS Practice\Third Semester\output>.\"Capstone2.exe"
Enter the first angle (in degrees): 57
Enter the second angle (in degrees): 33
The third angle is 90.00 degrees.
```

10. Write a C program to convert height feet to centimeter

```
#include <stdio.h>
  int main() {
  double heightFeet, heightCentimeters;
  // Prompt the user for input
  printf("Enter height in feet: ");
  scanf("%1f", &heightFeet);
  // Convert feet to centimeters
  heightCentimeters = heightFeet * 30.48;
  // Display the result
  printf("%.2lf feet is equal to %.2lf centimeters.\n", heightFeet, heightCentimeters);
  return 0;
}
```

```
Microsoft Windows [Version 10.0.19045.3693]
(c) Microsoft Corporation. All rights reserved.

F:\DATA\VS Practice\Third Semester>cd "f:\DATA\VS Practice\Third Semester\output"

f:\DATA\VS Practice\Third Semester\output>.\"Capstone2.exe"
Enter height in feet: 5.7
5.70 feet is equal to 173.74 centimeters.
```

11. Write a C program to perform addition, subtraction, multiplication and division of two numbers if they are even.

```
#include <stdio.h>
int main()
  int num1, num2;
  // Input the two numbers
  printf("Enter the first number: ");
scanf("%d", &num1);
printf("Enter the second number: ");
  scanf("%d", &num2);
  // Check if both numbers are even
  if (num1 % 2 == 0 &\& num2 % 2 == 0)
     int sum = num1 + num2;
     int diff = num1 - num2;
     int product = num1 * num2;
     // Check if the second number is not zero before division
     if (num2 != 0)
        float division = (float)num1 / num2;
        printf("Sum: %d\n", sum);
        printf("Difference: %d\n", diff);
        printf("Product: %d\n", product);
        printf("Division: %.2f\n", division);
     else
        printf("Division by zero is not allowed.\n");
  else
     printf("Both numbers should be even for operations.\n");
  return 0;
```

}

```
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F:\DATA\VS Practice\Third Semester>cd "f:\DATA\VS Practice\Third Semester\output"

f:\DATA\VS Practice\Third Semester\output>.\"Capstone2.exe"

Enter the first number: 24

Enter the second number: 96

Sum: 120

Difference: -72

Product: 2304

Division: 0.25
```

12. Write a C program to calculate the average of two number if they are odd #include <stdio.h> int main () { int num1, num2; float average; // Input the two numbers printf("Enter the first number: "); scanf("%d", &num1); printf("Enter the second number: "); scanf("%d", &num2); // Check if both numbers are odd if (num1 % 2 != 0 && num2 % 2 != 0) { // Calculate the average average = (float)(num1 + num2) / 2;printf("Average of %d and %d is %.2f\n", num1, num2, average); } else { printf("Both numbers should be odd for calculating the average.\n"); return 0;

}

```
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F:\DATA\VS Practice\Third Semester>cd "f:\DATA\VS Practice\Third Semester\output"

f:\DATA\VS Practice\Third Semester\output>.\"Capstone2.exe"
Enter the first number: 23
Enter the second number: 121
Average of 23 and 121 is 72.00
```

13. i. Write a C program to calculate the division of two number if they are negative

```
#include <stdio.h>
int main() {
  int num1, num2;
  float result;
  // Input the two numbers
  printf("Enter the first number: ");
  scanf("%d", &num1);
  printf("Enter the second number: ");
  scanf("%d", &num2);
  // Check if both numbers are negative
  if (num1 < 0 \&\& num2 < 0) {
     // Check if the second number is not zero before division
     if (num2 != 0) {
       result = (float)num1 / num2;
       printf("Division of %d by %d is %.2f\n", num1, num2, result);
       printf("Division by zero is not allowed.\n");
  } else {
     printf("Both numbers should be negative for division.\n");
  return 0;
}
```

```
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F:\DATA\VS Practice\Third Semester>cd "f:\DATA\VS Practice\Third Semester\output"

f:\DATA\VS Practice\Third Semester\output>.\"Capstone2.exe"

Enter the first number: -256

Enter the second number: -63
Division of -256 by -63 is 4.06
```

13.ii. Input the height and base of a triangle from console and calculate the area of the triangle.

```
#include <stdio.h>
int main() {
  float height, base, area;
  // Input the height and base from the console
  printf("Enter the height of the triangle: ");
  scanf("%f", &height);
  printf("Enter the base of the triangle: ");
  scanf("%f", &base);
  // Calculate the area of the triangle
  area = (0.5) * base * height;
  // Check if the entered values are non-negative
  if (height >= 0 \&\& base >= 0) {
     printf("The area of the triangle is: %.2f\n", area);
  } else {
     printf("Please enter non-negative values for height and base.\n");
  return 0;
```

}

```
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F:\DATA\VS Practice\Third Semester>cd "f:\DATA\VS Practice\Third Semester\output"

f:\DATA\VS Practice\Third Semester\output>.\"Capstone2.exe"

Enter the height of the triangle: 9

Enter the base of the triangle: 2

The area of the triangle is: 9.00
```

14. Input two number from console and multiply them if 1st number less than 2nd number.

```
#include <stdio.h>
int main() {
  double num1, num2, result;
  // Input two numbers from the console
  printf("Enter the first number: ");
  scanf("%lf", &num1);
  printf("Enter the second number: ");
  scanf("%lf", &num2);
  // Check if the first number is less than the second number
  if (num1 < num2) {
    result = num1 * num2;
     printf("Multiplication result: %.2lf\n", result);
  } else {
    printf("The first number is not less than the second number, so no multiplication is performed.\n");
  return 0;
}
                                        TERMINAL
 Microsoft Windows [Version 10.0.19045.3693]
  (c) Microsoft Corporation. All rights reserved.
```

f:\DATA\VS Practice\Third Semester\output>.\"Capstone2.exe"
Enter the first number: 56
Enter the second number: 33
The first number is not less than the second number, so no multiplication is performed.

F:\DATA\VS Practice\Third Semester>cd "f:\DATA\VS Practice\Third Semester\output"

15. Input a number from console and print if the number less than 20 and greater than 5.

```
#include <stdio.h>
int main() {
  int number;
  // Input from the user
  printf("Enter a number: ");
  scanf("%d", &number);
  // Check if the number is between 5 and 20
  if (number > 5 && number < 20) {
    printf("The number is greater than 5 and less than 20.\n");
  } else {
    printf("The number is not within the specified range.\n");
  }
  return 0;
}</pre>
```

Input character from console and print  $x^2+4y+c$ . 16. #include <stdio.h> int main() { double x, y, c, result; // Input values for x, y, and c printf("Enter a value for x: "); scanf("%lf", &x); printf("Enter a value for y: "); scanf("%lf", &y); printf("Enter a value for c: "); scanf("%lf", &c); // Calculate the expression  $x^2 + 4y + c$ result = x \* x + 4 \* y + c; // Print the result printf("Result of  $x^2 + 4y + c = \%.2lf\n$ ", result); return 0; }

```
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F:\DATA\VS Practice\Third Semester>cd "f:\DATA\VS Practice\Third Semester\output"

f:\DATA\VS Practice\Third Semester\output>.\"Capstone2.exe"

Enter a value for x: 52

Enter a value for y: 6

Enter a value for c: 29

Result of x^2 + 4y + c = 2757.00
```

```
17. Make A multiplication table for 1.
       #include <stdio.h>
       int main() {
          printf("Multiplication Table for 1:\n");
          for (int i = 1; i \le 10; i++) {
            printf("1 x %d = %d\n", i, 1 * i);
          return 0;
                                            TERMINAL
   F:\DATA\VS Practice\Third Semester>cd "f:\DATA\VS Practice\Third Semester\output"
   f:\DATA\VS Practice\Third Semester\output>.\"Capstone2.exe"
   Multiplication Table for 1:
   1 \times 1 = 1
   1 \times 2 = 2
   1 \times 3 = 3
   1 \times 4 = 4
   1 \times 5 = 5
   1 \times 6 = 6
   1 \times 7 = 7
   1 \times 8 = 8
   1 \times 9 = 9
   1 \times 10 = 10
```

```
18. Make A multiplication table for 1 To 10
#include <stdio.h>
int main() {
   int i, j;
   // Generate multiplication table for numbers 1 to 10
   for (i = 1; i <= 10; ++i) {
      printf("Multiplication table for %d:\n", i);
      for (j = 1; j <= 10; ++j) {
            printf("%d * %d = %d\n", i, j, i * j);
        }
        printf("\n"); // Separate each table with a newline
    }
   return 0;</pre>
```

```
Multiplication table for 1:
 1 * 1 = 1
 1 * 2 = 2
 1 * 3 = 3
 1 * 4 = 4
 1 * 5 = 5
 1 * 6 = 6
 1 * 7 = 7
 1 * 8 = 8
 1 * 9 = 9
1 * 10 = 10
Multiplication table for 2:
2 * 1 = 2
2 * 2 = 4
2 * 3 = 6
2 * 4 = 8
2 * 5 = 10
2 * 6 = 12
2 * 7 = 14
2 * 8 = 16
2 * 9 = 18
2 * 10 = 20
Multiplication table for 3:
3 * 1 = 3
3 * 2 = 6
3 * 3 = 9
3 * 4 = 12
3 * 5 = 15
3 * 6 = 18
3 * 7 = 21
3 * 8 = 24
3 * 9 = 27
3 * 10 = 30
```

```
Multiplication table for 4:
4 * 1 = 4
4 * 2 = 8
4 * 3 = 12
4 * 4 = 16
4 * 5 = 20
4 * 6 = 24
4 * 7 = 28
4 * 8 = 32
4 * 9 = 36
4 * 10 = 40
Multiplication table for 5:
5 * 1 = 5
5 * 2 = 10
5 * 3 = 15
5 * 4 = 20
5 * 5 = 25
5 * 6 = 30
5 * 7 = 35
5 * 8 = 40
5 * 9 = 45
5 * 10 = 50
Multiplication table for 6:
6 * 1 = 6
 6 * 2 = 12
 6 * 3 = 18
 6 * 4 = 24
 6 * 5 = 30
 6 * 6 = 36
 6 * 7 = 42
 6 * 8 = 48
 6 * 9 = 54
 6 * 10 = 60
Multiplication table for 7:
 7 * 1 = 7
 7 * 2 = 14
 7 * 3 = 21
 7 * 4 = 28
 7 * 5 = 35
 7 * 6 = 42
 7 * 7 = 49
 7 * 8 = 56
 7 * 9 = 63
 7 * 10 = 70
```

```
Multiplication table for 8:
  8 * 1 = 8
  8 * 2 = 16
  8 * 3 = 24
  8 * 4 = 32
  8 * 5 = 40
  8 * 6 = 48
  8 * 7 = 56
  8 * 8 = 64
  8 * 9 = 72
  8 * 10 = 80
  Multiplication table for 9:
  9 * 1 = 9
  9 * 2 = 18
  9 * 3 = 27
  9 * 4 = 36
  9 * 5 = 45
  9 * 6 = 54
  9 * 7 = 63
  9 * 8 = 72
  9 * 9 = 81
  9 * 10 = 90
  Multiplication table for 10:
  10 * 1 = 10
  10 * 2 = 20
  10 * 3 = 30
  10 * 4 = 40
  10 * 5 = 50
  10 * 6 = 60
  10 * 7 = 70
  10 * 8 = 80
  10 * 9 = 90
  10 * 10 = 100
       Print the numbers between 100 to 200 which are completely divisible by 3 and 5.
19.
       #include <stdio.h>
       int main() {
          printf("Numbers between 100 and 200 divisible by 3 and 5:\n");
          for (int num = 100; num <= 200; num++) {
            if (num % 3 == 0 \&\& num \% 5 == 0) {
               printf("%d\n", num);
             }
          }
          return 0;
}
   F:\DATA\VS Practice\Third Semester>cd "f:\DATA\VS Practice\Third Semester\output"
   f:\DATA\VS Practice\Third Semester\output>.\"Capstone2.exe"
   Numbers between 100 and 200 divisible by 3 and 5:
   105
   120
   135
```

20. Find summation and average of all the numbers which are completely divisible by 3, 5 and 12 between 10 - 500. [Like 60 is divisible by all of those].

```
#include <stdio.h>
int main() {
  int sum = 0; // Variable to store the sum of numbers
  int count = 0; // Variable to count the numbers
  float average; // Variable to store the average
  printf("Numbers between 10 and 500 divisible by 3, 5, and 12:\n");
  for (int num = 10; num \leq 500; num++) {
    if (num % 3 == 0 && num % 5 == 0 && num % 12 == 0) {
       printf("%d\n", num);
       sum += num; // Add the number to the sum
       count++; // Increment the count
  }
  // Calculate the average
  if (count > 0) {
     average = (float)sum / count;
     printf("\nSum of numbers: %d\n", sum);
    printf("Average of numbers: %.2f\n", average);
    printf("\nNo numbers found in the specified range that are divisible by 3, 5, and 12.\n");
  return 0;
```

```
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F:\DATA\VS Practice\Third Semester>cd "f:\DATA\VS Practice\Third Semester\output"
f:\DATA\VS Practice\Third Semester\output>.\"Capstone2.exe"
Numbers between 10 and 500 divisible by 3, 5, and 12:
60
120
180
240
300
360
420
480
Sum of numbers: 2160
Average of numbers: 270.00
```

21. Suppose you are going to apply for admission in a college. If you got GPA 5 in SSC exam then you can apply for that college. Now give your GPA as input from the keyboard and print "YES" if you can apply otherwise print "NO".

```
#include <stdio.h>
int main() {
    float gpa;
    // Input GPA from the keyboard
    printf("Enter your GPA: ");
    scanf("%f", &gpa);
    // Check if the GPA is 5
    if (gpa == 5.0) {
        printf("YES, you can apply for admission.\n");
    } else {
        printf("NO, you cannot apply for admission.\n");
    }
    return 0;
```

}

```
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F:\DATA\VS Practice\Third Semester>cd "f:\DATA\VS Practice\Third Semester\output"

f:\DATA\VS Practice\Third Semester\output>.\"Capstone2.exe"

Enter your GPA: 5.00

YES, you can apply for admission.
```

22. You are going to open a bank account. If your age is greater than 18 then you can open an account. Get your age by input and print "Yes" if you can open an account otherwise print "No".

```
#include <stdio.h>
int main() {
  int age;
    // Input your age from the keyboard
  printf("Enter your age: ");
  scanf("%d", &age);

// Check if your age is greater than 18
  if (age > 18) {
    printf("Yes, you can open a bank account.\n");
  } else {
    printf("No, you cannot open a bank account.\n");
  }
  return 0;
}
```

```
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F:\DATA\VS Practice\Third Semester>cd "f:\DATA\VS Practice\Third Semester\output"

f:\DATA\VS Practice\Third Semester\output>.\"Capstone2.exe"
Enter your age: 23
Yes, you can open a bank account.
```

Write a program to display "A" to "Z" using loop.
#include <stdio.h>
int main() {
 char letter = 'A'; // Initialize letter to 'A'
 printf("Uppercase Alphabets from A to Z:\n");
 while (letter <= 'Z') {
 printf("%c ", letter);
 letter++; // Increment letter to move to the next character
 }
 printf("\n");
 return 0;
}</pre>

```
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F:\DATA\VS Practice\Third Semester>cd "f:\DATA\VS Practice\Third Semester\output"

f:\DATA\VS Practice\Third Semester\output>.\"Capstone2.exe"
Uppercase Alphabets from A to Z:
A B C D E F G H I J K L M N O P Q R S T U V W X Y Z
```

24. Write a program to produce the following output using loop

```
1
2 4
3 6 9
4 8 12 16
5 10 15 20 25
6 12 18 24 30 36

#include <stdio.h>
int main() {
    int n = 1;
    printf("Output pattern:\n");
    for (int i = 1; i <= 6; i++) {
        for (int j = 1; j <= i; j++) {
            printf("%d", n * j);
        }
        n++;
        printf("\n");
    }

return 0;

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS COMMENT
```

```
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F:\DATA\VS Practice\Third Semester>cd "f:\DATA\VS Practice\Third Semester\output"

f:\DATA\VS Practice\Third Semester\output>.\"Capstone2.exe"

Output pattern:
1
2 4
3 6 9
4 8 12 16
5 10 15 20 25
6 12 18 24 30 36
```

25. Write a program which will display all the prime numbers between 0 to N(N will be given by the user).

If user gives N = 20, your code will print the following output- 2 3 5 7 11 13 17 19.

```
#include <stdio.h>
#include <stdbool.h>
// Function to check if a number is prime
bool isPrime(int num) {
   if (num <= 1) {
      return false;
   }
   for (int i = 2; i * i <= num; i++) {</pre>
```

```
if (num % i == 0) {
    return false;
}
}
return true;
}

int main() {
    int N;

// Input N from the user
    printf("Enter a positive integer N: ");
    scanf("%d", &N);

printf("Prime numbers between 0 and %d:\n", N);

// Iterate from 2 to N and check for prime numbers
for (int i = 2; i <= N; i++) {
    if (isPrime(i)) {
        printf("%d ", i);
    }
}

printf("\n");
return 0;
}</pre>
```

```
Microsoft Windows [Version 10.0.19045.3693]
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F:\DATA\VS Practice\Third Semester>cd "f:\DATA\VS Practice\Third Semester\output"

f:\DATA\VS Practice\Third Semester\output>.\"Capstone2.exe"

Enter a positive integer N: 20

Prime numbers between 0 and 20:
2 3 5 7 11 13 17 19
```