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# COCOS2D CROSS-PLATFORM GAME DEVELOPMENT COOKBOOK



Packt Publishing Limited, United Kingdom, 2016. Paperback. Book Condition: New. 2nd Revised edition. 235 x 190 mm. Language: English . Brand New Book \*\*\*\*\* Print on Demand \*\*\*\*\*.Develop games for iOS and Android using Cocos2d with the aid of over 70 step-by-step recipes About This Book \* Learn to efficiently use Cocos2d to develop cross-platform games, and have them work on iOS as well as Android \* Get acquainted with industry-wide professional tools such as Glyph Designer, Texture Packer, and...

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- Authored by Siddharth Shekar
- Released at 2016



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