# Chapter 1: Introduction

What does "algorithm" mean?



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What does "design & analysis of algorithms" mean?

- Correctness of algorithms.
- Does it terminate?
- Efficient (fast):
  - Estimate the running time.
  - Count the number of *steps*.
  - Is it optimal? Can we do better?
- Limits of efficiency (some problems cannot be solved efficiently).
- Pseudocode, no programming.



## Insertion Sort

**Input:** An array A[1..n] of n numbers.

**Output:** An array containing the numbers of A in increasing order.

- 1: **for** j = 2 to n **do**
- 2: key = A[j]
- 3: i = j 1
- 4: **while** i > 0 and A[i] > key**do**
- 5: A[i+1] = A[i]
- 6: i = i 1
- 7: end while
- 8: A[i+1] = key
- 9: end for



- What is "the best" input for Insertion Sort?
- What it "the worst" input for Insertion Sort?
- How much time does it take to sort *n* numbers with Insertion Sort ?

Line	Instruction	Time (in ms.)	# of times
1	for $j = 2$ to $n$ do	$c_1$	n
2	key = A[j]	<i>c</i> <sub>2</sub>	n-1
3	i = j - 1	<i>c</i> <sub>3</sub>	n-1
4	while $i > 0$ and $A[i] > key$ do	<i>C</i> <sub>4</sub>	$\sum_{j=2}^{n} t_j$
5	A[i+1] = A[i]	<i>c</i> <sub>5</sub>	$\sum\limits_{j=2}^{n}(t_{j}-1)$
6	i = i - 1	<i>c</i> <sub>6</sub>	$\sum_{j=2}^{n}(t_{j}-1)$
7	end while	0	$\sum\limits_{j=2}^{n}(t_{j}-1)$
8	A[i+1] = key	C <sub>7</sub>	n-1
9	end for	0	n-1



- In the best case, it takes an + b units of time to sort n numbers with Insertion Sort (for some constants a and b).
- In the worst case, it takes  $cn^2 + dn + e$  units of time to sort n numbers with Insertion Sort (for some constants c, d and e).

Suppose that a computer can execute  $10^9 = 1000\,000\,000$  operations per second.

Number of operations	n = 100	n = 1000000	
2	0.000.010.000	1000	
$n^2$	0,000010000 sec.	1000 sec.	
$\frac{1}{2}n^2 - \frac{1}{2}n$	0,000005000 sec.	500 sec.	
n	0,000 000 100 sec.	0,001 sec.	
$\log(n)$	0,000 000 007 sec.	0,000000000 sec.	
2 <sup>n</sup>	$4 imes10^{13}$ years	$3  imes 10^{301013}$ years	

- $\bullet$  4 imes 10<sup>13</sup> years is larger than the age of the universe.
- What do you think of the constants a, b, c, ... ?



#### Definition (O-Notation)

Let

$$f: \mathbb{N} \longrightarrow \mathbb{R}^+,$$
  
 $g: \mathbb{N} \longrightarrow \mathbb{R}^+$ 

be two functions. We say that f is O of (or is big O of) g if there exist a constant  $c \in \mathbb{R}^+$  and a number  $k \in \mathbb{N}$  such that  $f(n) \leq c g(n)$  for all  $n \geq k$ .

We write

$$f(n) = O(g(n))$$

or

$$f = O(g)$$
.

Insertion Sort takes  $O(n^2)$  time in the worst case.



#### Definition ( $\Omega$ -Notation)

Let

$$f: \mathbb{N} \longrightarrow \mathbb{R}^+,$$
  
 $g: \mathbb{N} \longrightarrow \mathbb{R}^+$ 

be two functions. We say that f is  $\Omega$  of (or is big  $\Omega$  of) g if there exist a constant  $c \in \mathbb{R}^+$  and a number  $k \in \mathbb{N}$  such that  $f(n) \ge c g(n)$  for all  $n \ge k$ .

We write

$$f(n) = \Omega(g(n))$$

or

$$f = \Omega(g)$$
.

Insertion Sort takes  $\Omega(n^2)$  time in the worst case.



#### Definition (Θ-Notation)

Let

$$f: \mathbb{N} \longrightarrow \mathbb{R}^+,$$
  
 $g: \mathbb{N} \longrightarrow \mathbb{R}^+$ 

be two functions. We say that f is  $\Theta$  of (or is  $big \Theta$  of) g if there exist two constants  $c_1 \in \mathbb{R}^+$  and  $c_2 \in \mathbb{R}^+$  and a number  $k \in \mathbb{N}$  such that  $c_1 g(n) \leq f(n) \leq c_2 g(n)$  for all  $n \geq k$ .

We write

$$f(n) = \Theta(g(n))$$

or

$$f = \Theta(g)$$
.

Insertion Sort takes  $\Theta(n^2)$  time in the worst case.



An algorithm A takes O(T(n)) time, for a function T, if there exist

- a strictly positive constant c
- and an implementation of  $\mathcal{A}$  which takes at most c T(n) units of time to execute for any input of size n.

This is possible thanks to the *Principle of Invariance*.

Two different implementations of the same algorithm will not differ in efficiency by more than some multiplicative constant.

### Barometer Instruction

A barometer instruction is one that is executed at least as often as any other instruction in the algorithm.

There is no harm if some instructions are executed up to a constant number of times more often than the barometer since their contribution is absorbed in the asymptotic notation  $(O, \Omega \text{ and/or } \Theta)$ .

The time of computation of the algorithm is then in the order of the number of executions of the barometer instruction.

Can you identify a barometer instruction in Insertion Sort?



To establish the relation between two functions, we can use the following theorem.

## Theorem (Limit Criterion)

Let

$$f: \mathbb{N} \longrightarrow \mathbb{R}^+,$$
  
 $g: \mathbb{N} \longrightarrow \mathbb{R}^+$ 

be two functions. Let

$$L=\lim_{n\to\infty}\frac{f(n)}{g(n)}.$$

- If L = 0, then f = O(g) (and  $f \neq \Theta(g)$ ).
- If  $L = \infty$ , then  $f = \Omega(g)$  (and  $f \neq \Theta(g)$ ).
- If  $L \in \mathbb{R}^+$ , then  $f = \Theta(g)$  (and  $g = \Theta(f)$ ).
- If the limit does not exist, then we cannot conclude.

