

EFFECTIVELY USING SURICATA



LAB 5

LAB



1. SCENARIO

The organization you work for is considering deploying <u>Suricata</u> to enhance its traffic inspection capabilities. The IT Security manager provided you with some Suricata rules to get familiar with their structure. He also provided you with PCAP files containing malicious traffic so that you can experiment with writing Suricata detection rules.

A test instance of Suricata has already been set up and is waiting for you!

2. LEARNING OBJECTIVES

The learning objective of this lab is not only to get familiar with the detection capabilities of Suricata but also to learn effective rule writing of Suricata rules.

Specifically, you will learn how to use Suricata's capabilities in order to:

- Have better visibility over a network
- Respond to incidents timely and effectively
- Proactively hunt for threats

<u>Don't get discouraged, if you are not familiar with regular expressions. Regular expressions will be covered as the course progresses.</u>

3. Introduction To Suricata Rules

What is a Suricata rule

Rules are essentially instructions to the Suricata engine to look for specific markers in network traffic that we want to be notified about if they are seen.

Rules are not always oriented towards detecting malicious traffic. Rules can also be written to provide blue team members with actionable and/or contextual information regarding activity that is occurring on a network.



Rules can be as specific or as broad as we want them to be. Finding the perfect balance is important in order, for example, to be able to detect variations of a given malware but also avoid false positives. They can be seen as a big AND statement (multiple contents are specified, and the rule will trigger an alert if and only if all of these contents are seen in the passing traffic).

Threat intelligence and infosec communities usually offer critical information based on which rules are developed.

Each active rule consumes some of the host's CPU and memory. Specific guidelines exist to assist effective Suricata rule writing.

```
action protocol from_ip port -> to_ip port
(msg:"we are under attack
by X"; content:"something"; content:"something else"; sid:10000000;
rev:1;)
```

Header: This rule portion includes what action we want the rule to have along with the protocol Suricata should expect this rule to be found in. It also includes IPs and ports, as well as an arrow indicating directionality.

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Rule message & Contents: The rule message is the message we want the analysts (or our self) to be presented with, whereas the contents are the portions of the traffic that we have deemed critical in order to detect activity that we want to be informed of.

Rule metadata: This rule portion mainly helps to keep track of rule modifications. *Sid* is a unique rule identifier.

Let's dive into the Header.

action tells the Suricata engine what to do should the contents are matched. It can be:

- Alert <- Generate alert and log matching packets, but let the traffic through
- Log <- Log traffic (no alert)
- Pass <- Ignore the packet and allow it through
- Drop <- If in IPS mode, drop the packet
- Reject <- IDS will send TCP RST packet(s)



protocol can be: tcp, udp, icmp, ip, http, tls, smb, dns

Then, we need a way to declare the **directionality of the traffic**; this can be done through:

- **Rule Host Variables**. We have seen those variables when analyzing the *suricata.yaml* file. As a reminder, *\$HOME_NET* refers to internal networks specified in the *suricata.yaml* file and *\$EXTERNAL_NET* usually refers to whatever is not included in the *\$HOME_NET* variable.
- **Rule Direction**. Between the 2 IP-Port pairs an arrow exists. This arrow tells the Suricata engine the direction in which the traffic is flowing. Examples:

Outbound traffic
 \$HOME NET any -> \$EXTERNAL NET any

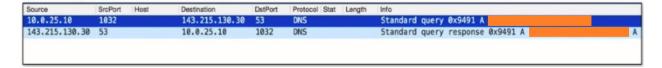
O Inbound traffic \$EXTENRAL_NET any -> \$HOME_NET any

Bidirectional traffic \$EXTENRAL_NET any <> \$HOME_NET any

Rule Ports declare the port(s) in which traffic for this rule will be evaluated. Examples:

- alert tcp \$HOME_NET any -> \$EXTERNAL_NET 4444
- alert tcp \$HOME NET any -> \$EXTERNAL NET \$FTP PORTS
 - o port variables configurable in *suricata.yaml*
- alert tcp \$HOME_NET any -> \$EXTERNAL_NET !80
- alert tcp \$HOME_NET [1024:] -> \$EXTERNAL_NET [80,800,6667:6680,!6672]

Now, let's suppose you were required to create a header based on the PCAP below.



The rule header should be alert dns \$HOME NET any -> any any



any was used instead of \$EXTERNAL_NET because some networks include internal DNS resolvers and you don't want to rule out that traffic.

Let's now dive into Rule message & Contents.

Rule Message. Arbitrary text that appears when the rule is triggered. For better understanding, it would nice if the rule messages you create contain malware architecture, malware family and malware action.

- **Flow**. Declares the originator and the responder. Remember while developing rules that you want to have the engine looking at "established" tcp sessions. Examples:
 - o flow:<established>,<to_server|to_client>;
 - from_server, from_client can also be used
 - o alert tcp \$HOME NET any -> \$EXTERNAL NET 4444
 - flow:established, to server;
 - o If the protocol is UDP
 - flow:to server;
- **Dsize.** Allows matching using the size of the packet payload (not http, only tcp, and udp). It is based on TCP segment length, NOT total packet length (Wireshark filter: tcp.len). Examples:
 - o dsize:312;
 - o dsize:300<>400;

Rule Content. Values that identify a specific network traffic or activity. Suricata matches this unique content in packets for detection. Note that for certain characters, the use of hex is required. Examples:

```
content: "some thing";content: "some | 20 | thing";content: "User-Agent | 3a 20 | ";
```



• **Rule Buffers**. For some protocols, we have many buffers that we can use so that we don't search the entire packet for every content match. Using those buffers we can speed things up and also save resources. Refer to the following for more details: https://suricata.readthedocs.io/en/latest/rules/http-keywords.html

Consider the below rule content.

```
content:"POST"; content:"/trigger.php"; content:"DetoxCrypto";
content:"publickey";
```

By using buffers it will be transformed to the below.

```
content:"POST"; http_method; content:"/trigger.php"; http_uri;
content:"DetoxCrypto"; http_user_agent; content:"publickey";
http_client_body;
```

- **Rule Options.** Additional modifiers to assist detection. They can help the Suricata engine in finding the exact location of contents.
 - o **nocase.** Helps rules to not get bypassed through case changes. Example:
 - content:"DetoxCrypto"; nocase; http_user_agent;
 - o **offset**. Informs the Suricata engine about the position inside the packet where is should start matching. This option is used in conjunction with "*depth*". Examples:
 - content:"whatever"; offset:5;
 - content:"|00 03|"; offset:3; depth:2;
 - Content of hex |00 03| will be found 3 bytes in and 2 bytes deep
 - o **distance**. Informs the Suricata engine to look for the specified content n bytes relative to the previous match. This option is used in conjunction with "within". Examples:
 - content:"whatever"; content:"something"; distance:5;
 - content:"whatever"; content:"something"; distance:0;
 - content:"|00 03|"; offset:3; depth:2; content:"whatever"; distance:0; nocase; within:30;



Here are some additional examples to better comprehend what we covered so far.

- content: "whatever"; nocase; depth:9; content: "some | 20 | thing"; distance:0;
 - We are looking for the string "whatever" (with nocase enabled) in the first 9 bytes of the packet. An offset of 0 is implied. Then, we are looking for the string "some thing" occurring anywhere after the first match of "whatever".
- alert tcp \$HOME_NET any -> \$EXTERNAL_NET any (msg:"Malicious"; flow:established,to_server; dsize:45; content:"suspicious"; offset:33;
 - We are looking for outbound TCP traffic on any port with a size of 45 bytes. The string "suspicious" should start 33 bytes in the packet. 33+12=45. Essentially, we are looking for the string at the last 12 bytes.

Finally, let's dive into Rule metadata.

- **reference**. This is the first rule metadata field we usually come across. It indicates where the initial information to develop this rule came from. Example:
 - o reference:url,securingtomorrow.mcafee.com/2017-11-20-dridex;
- **sid.** This is the signature ID number. It is a unique number given by the rule writer. Example:
 - o sid:10000000;
- **revision.** This field informs about the version of the rule. Example:
 - o rev:5;

Note: To conclude covering Suricata rules, let's talk about PCRE (Pearl Compatible Regular Expression). PCRE is a very powerful ally while developing rules. One can use PCRE through the pcre statement (followed by a regular expression). Note that PCRE must be wrapped in leading and trailing forward slashes and any flags will go after the last slash. Examples:

- pcre:"/something/flags";
- pcre:"/^\/[a-z0-9]{6}\.php\$/Ui";



• We are looking for 6 alphanumeric characters followed by .php and nothing after (the lowercase i indicates a case insensitive match, ^ indicates the start and \$ indicates the end)

Note that anchors go after and before wrapped slashes and certain characters need to be escaped with a backslash. Additionally, never write a PCRE-only rule.

Managing Suricata Rules

- Suricata rules can be downloaded from:
 - 1. https://rules.emergingthreats.net/open/
 - 2. https://github.com/EmergingThreats/et-luajit-scripts
 - 3. https://github.com/ptresearch/AttackDetection
 - 4. Other Sources
- The best way to manage Suricata rules is by using: https://github.com/OISF/suricata-update (https://suricata.readthedocs.io/en/latest/rule-management/suricataupdate.html)
- You can study more on Suricata rules on the official documentation site https://suricata.readthedocs.io/en/latest/rules/index.html

4. RECOMMENDED TOOLS

- Suricata
- Wireshark



5. Network Configuration & Credentials

Incident Responder's Subnet: 172.16.69.0/24

• Suricata: **172.16.69.100**

Connection Type: SSH

 Use a Linux or Windows SSH client to connect to Suricata (172.16.69.100), as follows

Username: elsanalystPassword: @nalyst

```
ssh elsanalyst@172.16.69.100 //For Linux-based machines

putty.exe, Session -> Host Name: 172.16.69.100, Port: 22, Connection Type: SSH
// For Windows-based machines
```

All provided PCAPs are inside the */home/elsuser/PCAPs* directory. They can be transferred to the machine from inside, which you connected to this lab as follows.

```
cd PCAPs

sudo python -m SimpleHTTPServer 80
```

Now, you can simply launch a browser of your choice inside the machine from inside which you connected to this lab and browse to http://172.16.69.100 to download the provided PCAP files.



6. TASKS

TASK 1: ANALYZE THE PROVIDED SURICATA RULES AND DESCRIBE WHAT THEY LOOK FOR

Armed with the knowledge you obtained from section 3. INTRODUCTION TO SURICATA RULES above, analyze the two Suricata rules below and describe what they look for.

Rule 1:

```
alert dns $HOME_NET any -> any any (msg:"TROJAN X Rogue DNS Query
Observed" dns_query; content:"searchcdn.gooogle.com";
isdataat:!1,relative; reference:url,threatintelprovider.com/trojanx;
classtype:trojan-activity; sid:1; rev:1;)
```

Rule 2:

```
alert tls $EXTERNAL_NET any -> $HOME_NET any (msg:"TROJAN Z malicious
SSL Cert"; flow:established,to_client; tls_cert_subject;
content:"CN=uniquestring"; classtype:trojan-activity; sid:1; rev:1;)
```

TASK 2: ANALYZE THE PROVIDED PCAP FILES AND DEVELOP YOUR OWN RULES (LEVEL: BEGINNER)

Now it's time to develop your own rules. Analyze the *Sofacy.pcap*, *Qadars.pcap*, *7ev3n.pcap* and *Malicious_document.pcap* PCAP files using Wireshark. Then, try to identify how you can instruct a Suricata sensor in order to detect the malicious traffic they contain and ultimately, develop a Suricata rule for each case.

TASK 3: ANALYZE THE PROVIDED PCAP FILES AND DEVELOP YOUR OWN RULES (LEVEL: INTERMEDIATE)

Things won't always be straightforward while developing Suricata rules. Complex cases will always come up. Analyze the *DDoSClient.pcap* and *Adobe.pcap* PCAP files using Wireshark. Then, try to identify how you can instruct a Suricata sensor in order to detect the malicious traffic they contain and ultimately, develop a Suricata rule for each case.



SOLUTIONS



Below, you can find solutions for every task of this lab. As a reminder, you can follow your own strategy, which may be different from the one explained in the following lab.

TASK 1: ANALYZE THE PROVIDED SURICATA RULES AND DESCRIBE WHAT THEY LOOK FOR

Let's start with Rule 1.

alert dns \$HOME_NET any -> any any (msg:"TROJAN X Rogue DNS Query
Observed" dns_query; content:"default27061330-a.akamaihd.net";
isdataat:!1,relative; reference:url,threatintelprovider.com/trojanx;
classtype:trojan-activity; sid:1; rev:1;)

- ☐ This rule specifies the DNS protocol rather than UDP or something else. *dns* is a Suricata protocol keyword that allows the engine to detect DNS traffic based on the protocol and not the port. This protocol keyword (*dns*) should always be used when inspecting DNS traffic.
- ☐ The destination host is set to *any*. As mentioned previously, this is because some networks include internal DNS resolvers and we don't want to rule out that traffic.
- ☐ The destination port is set to *any* as well (instead of port 53); this is because we are using the *dns* protocol keyword which will help inspect DNS traffic regardless of the port used.
- lacktriangle Then, there is a typical message that will inform us about the detected activity.
- □ The main content of the rule starts with the <code>dns_query</code> keyword. <code>dns_query</code> is essentially a sticky buffer used to inspect the value of a DNS request. Being a sticky buffer results in all content following being included in the buffer. So, for this rule, we first declare the <code>dns_query</code> keyword and then the content, which contains the normalized domain that was included in the request. The <code>dns_query</code> buffer is normalized, so, one can use a literal period as opposed to the hexadecimal representation in the raw packet. Note that the DNS buffer doesn't include the null byte after the end of the domain. This is where the <code>isdataat</code> keyword comes into play. <code>!1,relative</code> means that there should be no data 1 byte relative to the previous match, which is effectively the domain name. Basically, this is a way to "lock" the match and avoid matching anything past the <code>.net</code> part.
- ☐ The remaining part can be easily comprehended.



Let's continue with Rule 2.

alert tls \$EXTERNAL_NET any -> \$HOME_NET any (msg:"TROJAN Z malicious
SSL Cert"; flow:established,to_client; tls_cert_subject;
content:"CN=uniquestring"; classtype:trojan-activity; sid:1; rev:1;)

- □ This rule specifies the TLS protocol. *tls* is a Suricata protocol keyword that allows the engine to detect TLS traffic based on the protocol and not the port. By looking further down the rule, we are obviously checking for the delivery of a TLS certificate from an external server, hence the \$EXTERNAL_NET any -> \$HOME_NET any directionality. Once again, *any* is set for both ports since the *tls* keyword is utilized.
- ☐ Then, there is a typical message that will inform us about the detected activity. flow:established,to_client; established is used due to TCP and to_client due to the inbound traffic.
- □ *tls_cert_subject* is once again a buffer, and the rule content is a unique string included in the TLS certificate's CN portion.
- ☐ The remaining part can be easily comprehended



TASK 2: ANALYZE THE PROVIDED PCAP FILES AND DEVELOP YOUR OWN RULES (LEVEL: BEGINNER)

Let's start with Sofacy.pcap

To learn more about Sofacy, refer to the following link https://securelist.com/sofacy-apt-hits-high-profile-targets-with-updated-toolset/72924/. We'll develop a Suricata rule based on our analysis of the *Sofacy.pcap* file, considering that what we see inside the PCAP is malicious.

By opening *Sofacy.pcap* in Wireshark, the first thing we notice is two (2) DNS queries and the respective DNS responses.

```
No. Time Source Destination Protocol Length Info

1 0.000000 0.0.0.0 255.255.255.255 DHCP 342 DHCP Discover - Transaction ID 0xb64dc128
2 0.000241 192.108.35.1 192.108.35.10 DHCP 342 DHCP Offer - Transaction ID 0xb64dc128
3 0.000063 0.0.0.0 255.255.255.255 DHCP 373 DHCP Required Fransaction ID 0xb64dc128
4 0.00037 192.108.35.1 192.108.35.1 DHCP 342 DHCP ACK - Transaction ID 0xb64dc128
5 13.127792 192.108.35.1 192.108.35.1 DHCP 342 DHCP ACK - Transaction ID 0xb64dc128
5 13.127792 192.108.35.10 192.108.35.1 DHCP 342 DHCP ACK - Transaction ID 0xb64dc128
5 13.127792 192.108.35.10 192.108.35.1 DHCP 345 DHCP 347 D
```

Let's create a Suricata rule to detect those two (2) C2 domains.

```
alert dns $HOME_NET any -> any any (msg:"TROJAN Activity Detected DNS Query
to Known Sofacy Domain 1"; dns_query; content:"drivres-update.info"; nocase;
isdataat:!1,relative; sid:1; rev:1;)

alert dns $HOME_NET any -> any any (msg:"TROJAN Activity Detected DNS Query
to Known Sofacy Domain 2"; dns_query; content:"softupdates.info"; nocase;
isdataat:!1,relative; sid:2; rev:1;)
```

Put these two (2) rules inside the *customsig.rules* directory residing in the home directory of the elsanalyst user. You can do so, by executing sudo vim customsig.rules

```
<mark>elsanalyst@training:</mark>∼$ ls
customsig.rules<mark> Desktop</mark> Downloads PCAPs
```



On the machine's Desktop, you will find a bash script (*automate_suricata.sh*), by OISF's J Williams, that will automate running Suricata with the *customsig.rules* file, logging in a different location (/tmp/suricata), echoing the contents of fast.log and also cleaning previous logs before each new Suricata execution occurs.

It's time to test the rule above. You can do so, as follows.

```
cd Desktop

sudo ./automate_suricata.sh ../PCAPs/Sofacy.pcap
```

You should see the following.

```
elsanalyst@training:~/Desktop$ sudo ./automate_suricata.sh ../PCAPs/Sofacy.pcap
5/2/2019 -- 13:57:35 - <Notice> - This is Suricata version 4.1.2 RELEASE
5/2/2019 -- 13:57:35 - <Notice> - all 2 packet processing threads, 4 management th
reads initialized, engine started.
5/2/2019 -- 13:57:35 - <Notice> - Signal Received. Stopping engine.
5/2/2019 -- 13:57:36 - <Notice> - Pcap-file module read 1 files, 10 packets, 2472
bytes

Signature Hits:

03/22/2015-06:36:09.077229 [**] [1:1:1] TROJAN Activity Detected DNS Query to Kno
wn Sofacy Domain 1 [**] [Classification: (null)] [Priority: 3] {UDP} 192.168.35.10
:1030 -> 10.55.99.1:53

03/22/2015-06:36:09.275519 [**] [1:2:1] TROJAN Activity Detected DNS Query to Kno
wn Sofacy Domain 2 [**] [Classification: (null)] [Priority: 3] {UDP} 192.168.35.10
:1030 -> 10.55.99.1:53
```

Let's continue with the *Citi.pcap* **file.** If you are unfamiliar with Citi, Citi is a global bank.

By opening the *Citi.pcap* in Wireshark, the first thing we notice is a phishy-looking DNS query (note that online.citi.com is a legitimate URL).



Let's create a Suricata rule to detect such phishing-related DNS traffic against online.citi.com.

```
alert dns $HOME_NET any -> any any (msg:"Possible Citi Phishing
Attempt Observed in DNS Query "; dns_query; content:"online.citi.com";
nocase; isdataat:1,relative; sid:3; rev:1;)
```

isdataat:1,relative will inform us if any data exist after online.citi.com. There shouldn't be any data after it. If data are identified after online.citi.com, then, we are dealing with a phishing URL, similar to the one you can see in the PCAP file above (inside the red rectangle)

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It's time to test the rule above. You can do so, as follows.

```
cd Desktop

sudo ./automate_suricata.sh ../PCAPs/Citi.pcap
```



You should see the following.

```
elsanalyst@training:~/Desktop$ sudo ./automate suricata.sh ../PCAPs/Citi.pcap
   /2019 -- 14:11:17 - <Notice> - This is Suricata version 4.1.2 RELEASE
    2019 -- 14:11:17 - <Notice> - all 2 packet processing threads, 4 management th
 eads initialized, engine started.
  2/2019 -- 14:11:17 - <Notice> - Signal Received.
                                                   Stopping engine.
                      <Notice> - Pcap-file module read 1 files, 2694 packets, 200
1005 bytes
Signature Hits:
07/22/2016-15:33:56.476427 [**] [1:3:1] Possible Citi Phishing Attempt Observed i
n DNS Query [**] [Classification: (null)] [Priority: 3] {UDP} 172.16.57.213:60935
07/22/2016-15:33:56.686326 [**] [1:3:1] Possible Citi Phishing Attempt Observed
n DNS Query [**] [Classification: (null)] [Priority: 3] {UDP} 172.16.57.213:62694
07/22/2016-15:34:02.002803 [**] [1:3:1] Possible Citi Phishing Attempt Observed
n DNS Query [**] [Classification: (null)] [Priority: 3] {UDP} 172.16.57.213:65120
  [22/2016-15:34:02.597717 [**] [1:3:1] Possible Citi Phishing Attempt Observed
 DNS Query [**] [Classification: (null)] [Priority: 3] {UDP} 172.16.57.213:51331
```

Now, it's time to analyze the Qadars.pcap file.

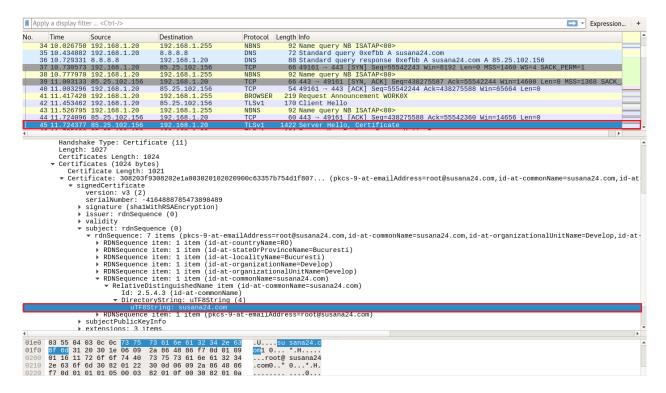
To learn more about Qadars, refer to the following links:

- https://www.countercept.com/blog/decrypting-qadars-banking-trojan-c2-traffic/
- https://sslbl.abuse.ch/sslcertificates/sha1/1862c777babf298fe5a93406e4dc8456d718abcf/

We'll develop a Suricata rule based on our analysis of the *Qadars.pcap* file, considering that what we see inside the PCAP is malicious.

By opening *Qadars.pcap* in Wireshark, the first thing we notice is a DNS query and a DNS response regarding susana24.com. Then, we notice TLS traffic initiating.





Let's focus on the TLS certificate this time and try to create a rule based on the CN portion of it (susana24.com).

```
alert tls $EXTERNAL_NET any -> $HOME_NET any (msg:"TROJAN Activity
Observed Malicious SSL Cert (Qadars CnC)"; flow:established,to_client;
tls_cert_subject; content:"CN=susana24.com"; classtype:trojan-
activity; sid:4; rev:1;)
```

It's time to test the rule above. You can do so, as follows.

```
cd Desktop
sudo ./automate_suricata.sh ../PCAPs/Qadars.pcap
```



You should see the following.

```
elsanalyst@training:~/Desktop$ sudo ./automate_suricata.sh ../PCAPs/Qadars.pcap 5/2/2019 -- 14:31:09 - <Notice> - This is Suricata version 4.1.2 RELEASE 5/2/2019 -- 14:31:10 - <Notice> - all 2 packet processing threads, 4 management th reads initialized, engine started. 5/2/2019 -- 14:31:10 - <Notice> - Signal Received. Stopping engine. 5/2/2019 -- 14:31:11 - <Notice> - Pcap-file module read 1 files, 319 packets, 9327 5 bytes

Signature Hits:

02/05/2016-21:16:39.891912 [**] [1:4:1] TROJAN Activity Observed Malicious SSL Ce rt (Qadars CnC) [**] [Classification: A Network Trojan was detected] [Priority: 1] {TCP} 85.25.102.156:443 -> 192.168.1.20:49161

02/05/2016-21:17:06.374406 [**] [1:4:1] TROJAN Activity Observed Malicious SSL Ce rt (Qadars CnC) [**] [Classification: A Network Trojan was detected] [Priority: 1] {TCP} 85.25.102.156:443 -> 192.168.1.20:49178
```

Now, it's time to analyze the *7ev3n.pcap*

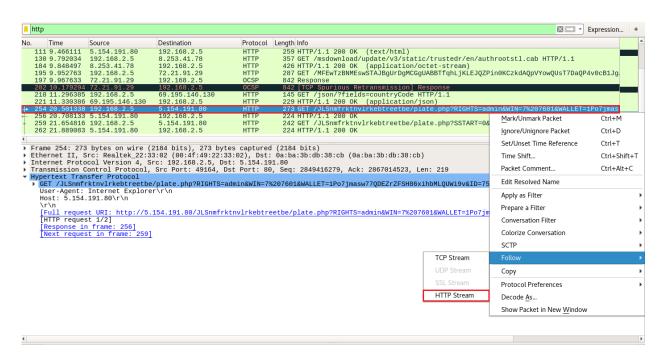
To learn more about the 7ev3n ransomware, refer to the following link https://www.vmray.com/cyber-security-blog/7ev3n-honet-ransomware-rest-us/.

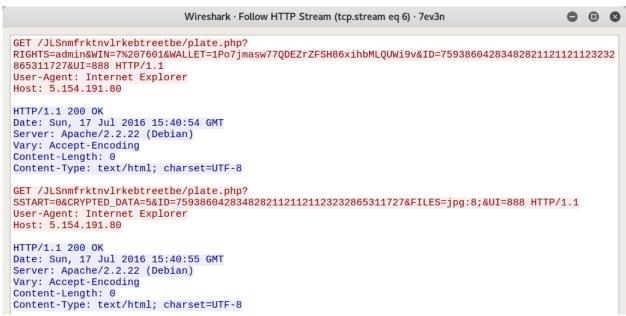
We'll develop a Suricata rule based on our analysis of the *7ev3n.pcap* file, considering that what we see inside the PCAP is malicious.

By opening *7ev3n.pcap* in Wireshark and filtering so that we can see HTTP traffic only, the first thing we notice is this curious-looking request.

Let's follow the whole stream.







The requests above can provide us with a lot of clues on how to develop an effective Suricata rule.

Viable rules can be found below.



```
{alert http $HOME NET any -> $EXTERNAL NET any (msg:" TROJAN 7ev3n
Ransomware CnC Checkin"; flow:established, to server; content: "GET";
http_method; content:".php?RIGHTS="; http_uri; content:"&WIN=";
http uri; distance:0; content:"&WALLET="; http_uri; distance:0;
content:"&ID="; http_uri; distance:0; content:"&UI="; http_uri;
distance:0; content:"Internet|20|Explorer"; http_user_agent; depth:17;
isdataat:!1,relative; http_header_names; content:!"Referer";
content:!"Accept"; sid:5; rev:1;)
calert http $HOME_NET any -> $EXTERNAL_NET any (msg:" TROJAN 7ev3n
Ransomware Encryption Activity"; flow:established,to_server;
content:"GET"; http method; content:".php?SSTART="; http uri;
content:"&CRYPTED_DATA="; http_uri; distance:0; content:"&ID=";
http uri; distance:0; content:"&FILES="; http uri; distance:0;
content:"&UI="; http uri; distance:0; content:"Internet|20|Explorer";
http user agent; depth:17; isdataat:!1,relative; http header names;
content:!"Referer"; content:!"Accept"; sid:6; rev:1;)
```

depth:17; isdataat:!1,relative; is looking to see if there are any data after the last "r" of the "Internet Explorer" string, ensuring that the User Agent field only contains "Internet Explorer". http_header_names; content:!"Referer"; content:!"Accept"; is leveraging the lack of usual headers for detection purposes.

It's time to test the rule above. You can do so, as follows.

```
cd Desktop
sudo ./automate_suricata.sh ../PCAPs/7ev3n.pcap
```

You should see the following.

```
elsanalyst@training:~/Desktop$ sudo ./automate_suricata.sh ../PCAPs/7ev3n.pcap 5/2/2019 -- 15:19:57 - <Notice> - This is Suricata version 4.1.2 RELEASE 5/2/2019 -- 15:19:57 - <Notice> - all 2 packet processing threads, 4 management th reads initialized, engine started.
5/2/2019 -- 15:19:57 - <Notice> - Signal Received. Stopping engine.
5/2/2019 -- 15:19:58 - <Notice> - Pcap-file module read 1 files, 296 packets, 9711 9 bytes

Signature Hits:

07/17/2016-08:40:54.938610 [**] [1:5:1] TROJAN 7ev3n Ransomware CnC Checkin [**] [Classification: (null)] [Priority: 3] {TCP} 192.168.2.5:49164 -> 5.154.191.80:80 07/17/2016-08:40:56.108589 [**] [1:6:1] TROJAN 7ev3n Ransomware Encryption Activity [**] [Classification: (null)] [Priority: 3] {TCP} 192.168.2.5:49164 -> 5.154.1 91.80:80
```



Finally, let's analyze the Malicious_document.pcap

Typically, malicious Office documents rely on macro execution, embedded objects, or exploits to deliver a payload onto the victim machine. In such cases, the URI can be so characteristic as to be used as solid rule content. The same applies for the User-Agent.

By opening the *Malicious_document.pcap* in Wireshark, the first thing we notice is this curious-looking HTTP request.



The request above can provide us with a lot of clues on how to develop an effective Suricata rule. A viable rule can be found below.

```
alert http $HOME_NET any -> $EXTERNAL_NET any (msg:"Malicious Document Retrieving Payload"; flow:established,to_server; content:".exe?q="; fast_pattern; content:"Microsoft BITS/"; http_user_agent; depth:15; pcre:"/\.exe\?q=[0-9]{3,5}$/U"; http_header_names; content:!"Referer"; sid:7; rev:1;)
```

flow:established,to_server; is used since we are dealing with TCP and the directionality is towards the malicious server. We won't focus on the curious-looking HEAD HTTP method so that we can catch variations. fast pattern; is used so that the Suricata



engine "focuses more" on the .exe?q= content ('User-Agent:' will be a match very often, but .exe?q= appears less often in network traffic). pcre:"/\.exe\?q=[0-9]{3,5}\$/U"; means the sensor should match every time it observes three to five numbers after q=. Finally, we are once again leveraging the lack of usual headers for detection purposes.

It's time to test the rule above. You can do so, as follows.

```
cd Desktop

sudo ./automate_suricata.sh ../PCAPs/Malicious_document.pcap
```

You should see the following.

```
elsanalyst@training:~/Desktop$ sudo ./automate_suricata.sh ../PCAPs/Malicious_docu
ment.pcap
[sudo] password for elsanalyst:
5/2/2019 -- 16:28:09 - <Notice> - This is Suricata version 4.1.2 RELEASE
5/2/2019 -- 16:28:09 - <Notice> - all 2 packet processing threads, 4 management th
reads initialized, engine started.
5/2/2019 -- 16:28:09 - <Notice> - Signal Received. Stopping engine.
5/2/2019 -- 16:28:10 - <Notice> - Pcap-file module read 1 files, 13 packets, 1533
bytes

Signature Hits:

05/23/2017-08:11:19.077264 [**] [1:7:1] Malicious Document Retrieving Payload [**] [Classification: (null)] [Priority: 3] {TCP} 192.168.0.119:49183 -> 77.120.191.1
13:80
```

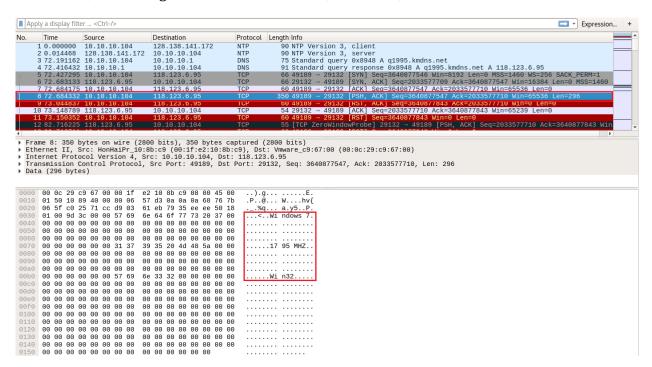


TASK 3: ANALYZE THE PROVIDED PCAP FILES AND DEVELOP YOUR OWN RULES (LEVEL: INTERMEDIATE)

Let's start with DDoSClient.pcap

We'll develop a Suricata rule based on our analysis of the *DDoSClient.pcap* file, considering that what we see inside the PCAP is malicious.

By opening *DDoSClient.pcap* in Wireshark, the first thing we notice is some curious-looking TCP traffic, containing information such as OS, CPU MHZ, and CPU Architecture.



The traffic above can provide us with enough clues on how to develop an effective Suricata rule. A viable rule can be found below.

Notice that we are using "Windows" and "MHZ" instead of "Windows 7" and "1795 MHZ", to detect variations. depth:7; is used because "Windows" is seven character's long. The first distance:0; is used because the nulls appear right after "Windows" (the number of nulls in the rule was chosen randomly).



It's time to test the rule above. You can do so, as follows.

```
cd Desktop

sudo ./automate_suricata.sh ../PCAPs/DDoSClient.pcap
```

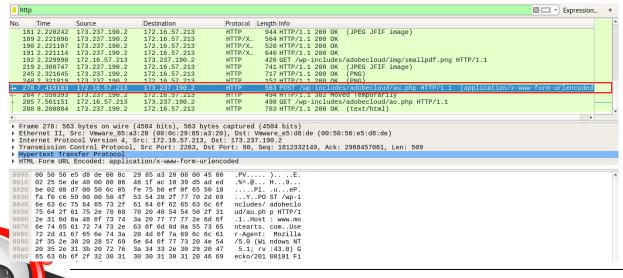
You should see the following.

```
elsanalyst@training:~/Desktop$ sudo ./automate suricata.sh ../PCAPs/DDoSClient.p
cap
            16:39:14 - <Notice> - This is Suricata version 4.1.2 RELEASE
         -- 16:39:14 - <Notice> - all 2 packet processing threads, 4 management
threads initialized,
                    engine started.
 /2/2019 -- 16:39:14 - <Notice> - Signal Received.
                                                    Stopping engine.
 /2/2019 -- 16:39:15 - <Notice> - Pcap-file module read 1 files, 237 packets, 44
367 bytes
Signature Hits:
01/18/2015-07:06:58.064352
                           [**] [1:8:1] ET TROJAN DDoS Client Information Check
in [**] [Classification: A Network Trojan was detected] [Priority: 1] {TCP} 10.1
0.10.104:49189 -> 118.123.6.95:29132
01/18/2015-07:06:58.424857 [**] [1:8:1] ET TROJAN DDoS Client Information Check
  [**] [Classification: A Network Trojan was detected] [Priority: 1] {TCP} 10.1
0.10.104:49189 -> 118.123.6.95:29132
```

Now, it's time to analyze the *Adobe.pcap*

We'll develop a Suricata rule based on our analysis of the *Adobe.pcap*, considering that what we see inside the PCAP is malicious.

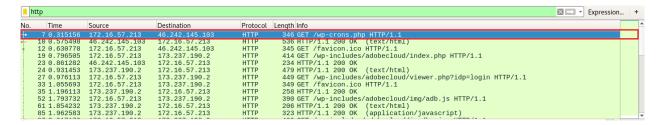
By opening *Adobe.pcap* in Wireshark and filtering so that we can see HTTP traffic only, the first thing we notice is this curious-looking POST request. Let's follow the whole stream.



```
Wireshark · Follow HTTP Stream (tcp.stream eq 7) · Adobe
                                                                                               POST /wp-includes/adobecloud/au.php HTTP/1.1
Host: www.montearts.com
User-Agent: Mozilla/5.0 (Windows NT 5.1; rv:43.0) Gecko/20100101 Firefox/43.0
Accept: text/html,application/xhtml+xml,application/xml;q=0.9,*/*;q=0.8
Accept-Language: en-US,en;q=0.5
Accept-Encoding: gzip, deflate
Referer: http://www.montearts.com/wp-includes/adobecloud/viewer.php?idp=login
Connection: keep-alive
Content-Type: application/x-www-form-urlencoded
Content-Length: 47
feedback=werwer%40sdf.com&feedbacknow=lkjlkjlkjHTTP/1.1 302 Moved Temporarily
Date: Thu, 14 Jul 2016 19:55:55 GMT
Server: Apache
X-Powered-By: PHP/5.6.17
Expires: Thu, 19 Nov 1981 08:52:00 GMT
Cache-Control: no-store, no-cache, must-revalidate, post-check=0, pre-check=0
Pragma: no-cache
Set-Cookie: PHPSESSID=88e6e2bb144cb3f677e5bca77bce0b55; path=/
Location: ./ao.php
Content-Length: 0
Keep-Alive: timeout=5
Connection: Keep-Alive
Content-Type: text/html; charset=UTF-8
GET /wp-includes/adobecloud/ao.php HTTP/1.1
Host: www.montearts.com
User-Agent: Mozilla/5.0 (Windows NT 5.1; rv:43.0) Gecko/20100101 Firefox/43.0
Accept: text/html,application/xhtml+xml,application/xml;q=0.9,*/*;q=0.8
Accept-Language: en-US,en;q=0.5
Accept-Encoding: gzip, deflate
Referer: http://www.montearts.com/wp-includes/adobecloud/viewer.php?idp=login
Cookie: PHPSESSID=88e6e2bb144cb3f677e5bca77bce0b55
Connection: keep-alive
HTTP/1.1 200 OK
Date: Thu, 14 Jul 2016 19:55:55 GMT
Server: Apache
X-Powered-By: PHP/5.6.17
Content-Length: 523
Keep-Alive: timeout=5
Connection: Keep-Alive
Content-Type: text/html; charset=UTF-8
 ..<br />
<b>Warning</b>: session_start(): Cannot send session cache limiter - headers already sent (output
started at /home/monteart/public_html/wp-includes/adobecloud/ao.php:1) in <b>/home/monteart/
public_html/wp-includes/adobecloud/ao.php</b> on line <b>3</b><br />
<br />
                 Connet modify booder information
```

The request above can provide us with a lot of clues on how to develop an effective Suricata rule. Try creating one on your own...

There was another curious-looking HTTP, the following one.





```
Wireshark · Follow HTTP Stream (tcp.stream eq 0) · Adobe
                                                                                              GET /wp-crons.php HTTP/1.1
Host: mediaq.com.pl
User-Agent: Mozilla/5.0 (Windows NT 5.1; rv:43.0) Gecko/20100101 Firefox/43.0
Accept: text/html,application/xhtml+xml,application/xml;q=0.9,*/*;q=0.8
Accept-Language: en-US, en; q=0.5
Accept-Encoding: gzip, deflate
Connection: keep-alive
HTTP/1.1 200 OK
Server: nginx
Date: Thu, 14 Jul 2016 19:55:50 GMT
Content-Type: text/html
Transfer-Encoding: chunked
Connection: keep-alive
X-Powered-By: PHP/5.3.29
<html><head>
/meta HTTP-Equiv="refresh" content="0; URL=http://www.montearts.com/wp-includes/adobecloud
index.php">
<script type="text/javascript">
loc = "http://www.montearts.com/wp-includes/adobecloud/index.php"
self.location.replace(loc);
window.location = loc;
</script>
</head></html>GET /favicon.ico HTTP/1.1
Host: mediaq.com.pl
User-Agent: Mozilla/5.0 (Windows NT 5.1; rv:43.0) Gecko/20100101 Firefox/43.0
Accept: text/html,application/xhtml+xml,application/xml;q=0.9,*/*;q=0.8
Accept-Language: en-US,en;q=0.5
Accept-Encoding: gzip, deflate
Connection: keep-alive
HTTP/1.1 200 OK
Server: nginx
Date: Thu, 14 Jul 2016 19:55:50 GMT
Content-Type: image/vnd.microsoft.icon
Content-Length: 0
Connection: keep-alive
X-Powered-By: PHP/5.3.29
```

What is suspicious about the portion inside the red rectangle above, is the way in which it redirects the client elsewhere. Typically, you would see either <META HTTP-EQUIV="refresh" or redirection through JavaScript, not both at the same time.

This is quite uncommon, so let's make a rule out of it. A viable rule can be found below.

```
alert http $EXTERNAL_NET any -> $HOME_NET any (msg:"Adobe Phising
Attempt"; flow:established,to_client; content:"200"; http_stat_code;
http_content_type; content:"text/html"; nocase; file_data;
content:"<META HTTP-EQUIV="; nocase; within:100; content:"refresh";
distance:1; nocase; within:7; content:"self.location.replace"; nocase;
distance:0; content:"window.location"; nocase; distance:0;
classtype:bad-unknown; sid:9; rev:1;)</pre>
```



<u>file data</u>; is a buffer including what will be rendered in the browser. within:100 means we want to see the content within the first 100 bytes. The remaining part is easy to comprehend.

It's time to test the rule above. You can do so, as follows.

```
cd Desktop

sudo ./automate_suricata.sh ../PCAPs/Adobe.pcap
```

You should see the following.

```
elsanalyst@training:~/Desktop$ sudo ./automate_suricata.sh ../PCAPs/Adobe.pcap
5/2/2019 -- 17:18:48 - <Notice> - This is Suricata version 4.1.2 RELEASE
5/2/2019 -- 17:18:48 - <Notice> - all 2 packet processing threads, 4 management
threads initialized, engine started.
5/2/2019 -- 17:18:48 - <Notice> - Signal Received. Stopping engine.
5/2/2019 -- 17:18:49 - <Notice> - Pcap-file module read 1 files, 297 packets, 18
4743 bytes

Signature Hits:

07/14/2016-12:55:50.148492 [**] [1:9:1] Adobe Phising Attempt [**] [Classificat
ion: Potentially Bad Traffic] [Priority: 2] {TCP} 46.242.145.103:80 -> 172.16.57
.213:2256

07/14/2016-12:55:50.493890 [**] [1:9:1] Adobe Phising Attempt [**] [Classificat
ion: Potentially Bad Traffic] [Priority: 2] {TCP} 173.237.190.2:80 -> 172.16.57
.213:2257
```



Suricata Resources:

- 1. https://www.stamus-networks.com/open-source/
- 2. https://resources.sei.cmu.edu/asset_files/Presentation/2016_017_001_449890.pdf
- 3. https://blog.inliniac.net/2014/04/08/detecting-openssl-heartbleed-with-suricata/
- **4.** https://www.trustwave.com/en-us/resources/blogs/spiderlabs-blog/decoding-hancitor-malware-with-suricata-and-lua/
- 5. https://www.trustwave.com/en-us/resources/blogs/spiderlabs-blog/advanced-malware-detection-with-suricata-lua-scripting/

