

**Identify the time and memory complexity of each of the functions**

```
//initialization
int partition (int arr[], int low, int high)
{
    int pivot = arr[high];
    int i = (low - 1);
    for (int j = low; j <= high- 1; j++)
    {
        if (arr[j] <= pivot)
        {
            i++;
            swap(&arr[i], &arr[j]);
        }
    }
    swap(&arr[i + 1], &arr[high]);
    return (i + 1);
}
```

**Memory complexity in this code is equal : number of high.**

```
//Quick sort Function
void quickSort(int arr[], int low, int high)
{
    if (low < high)
    {
        int pi = partition(arr, low, high);
        quickSort(arr, low, pi - 1);
        quickSort(arr, pi + 1, high);
    }
}
```

**Memory complexity in this code is equal : 1**

```
//Print Element Of Array  
void printArray_Quick(int arr[], int size) {  
    int i;  
    for (i=0; i < size; i++)  
        printf("This is Quick Sort : %d \n", arr[i]);  
}
```

**Memory complexity in this code is equal : number of size.**

```
// Insertion Sort Function  
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void insertionSort(int arr[], int n)  
{  
    int i, key, j;  
    for (i = 1; i < n; i++) {  
        key = arr[i];  
        j = i - 1;  
  
        while (j >= 0 && arr[j] > key) {  
            arr[j + 1] = arr[j];  
            j = j - 1;  
        }  
        arr[j + 1] = key;  
    }  
}
```

**Memory complexity in this code is equal : n**

```
// Print Function
void printArray_Insertion(int arr[], int n)
{
    int i;
    for (i = 0; i < n; i++)
        printf("\nThis is Insertion Sort: %d \n", arr[i]);
}
```

**Memory complexity in this code is equal : n**