

Ain Shams University
Faculty of Engineering
CSE331 Data Structures and Algorithms

Lab 1 Report

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Section 5

1- Implement the reverse list method

```
11 int* reverseArray(int a_count, int* a, int* result_count) {
12
13     int i=0, j = (a_count-1), temp = 0; // Counters for array;
14     *result_count = a_count; // Number of elements in array
15     while(i<j) {
16         temp = a[i];
17         a[i] = a[j];
18         a[j] = temp;
19         i++;
20         j--;
21     }
22
23     return a;
24
25 }
26
```

Time Complexity: $O(n/2)$ where n is array elements

2- Implement the remove list method

```
9 // write your implementation here
10 int removeElement(int val, vector<int>&nums)
11 {
12     int count = 0;
13     for(int i = 0 ; i<nums.size(); i++){
14         if(val != nums[i]){
15             nums[count] = nums[i];
16             count++;
17         }
18     }
19     return count;
20 }
21
```

Time Complexity: $O(n)$

3 – Implement Box Class

```

10 class Box {
11     private :
12         int l;
13         int b;
14         int h;
15
16     public :
17         Box() {
18             l=b=h=0;
19         }
20         Box(int lenght,int breadth , int height){
21             l = lenght;
22             h = height;
23             b = breadth;
24         }
25         Box(const Box &box) {
26             l = box.l;
27             h = box.h;
28             b = box.b;
29         }
30
31         int getLength() {
32             return l;
33         }
34         int getBreadth() {
35             return b;
36         }
37         int getHeight() {

```

```

37         int getHeight() {
38             return h;
39         }
40         long long CalculateVolume() {
41             return ((long long)l*b*h);
42         }
43         friend bool operator < (Box& b1, Box& b2)
44         {
45             if((b1.l < b2.l) || (b1.l == b2.l && b1.b < b2.b) ||
46                 (b1.l == b2.l && b1.b == b2.b && b1.h < b2.h))
47                 return(true);
48             else
49                 return(false);
50         }
51
52         friend ostream& operator << (ostream& s,Box& b1)
53         {
54             s << b1.l << " " << b1.b << " " << b1.h;
55             return s;
56         }
57     };
58

```

