

## Competitive Programming From Problem 2 Solution in O(1)

#### Algebra

#### **Number Bases and Polynomials**

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#### Number Bases

- Base 10 (Decimal) is the usual base in our life
- Base 2 (Binary) is in computer world (on/off)
- Base 8 (Octal): Christmas is Halloween?
- Base 16 (Hexadecimal) with A=10...F=15
- Base K has K digits: 0, 1, 2....K-1
- We can represent any base!
  - Up to 36, you can use Alphanumeric (A-Z), 26 letters
  - $X = Tn*b^n+....+T2*b^2+T1*b^1+T0*b^0 \text{ (base b)}$
  - $5736 = 5*10^3 + 7*10^2 + 3*10^1 + 6*10^0 \text{ (base 10)}$

### Number Bases

Note: to convert from decimal to: decimal, take sum all numbers as power of 2 Octal, take sum of every 3 numbers as power of 2 Hexadecimal, take sum of every 4 numbers as power of 2

Decimal	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
Hexadecimal	0	1	2	3	4	5	6	7	8	9	A	В	С	D	Е	F
Octal	0	1	2	3	4	5	6	7	10	11	12	13	14	15	16	17
Binary	0	1	10	11	100	101	110	111	1000	1001	1010	1011	1100	1101	1110	1111

Src: Discrete Mathematics and Its Applications - Kenneth Rosen

#### Decimal Base

- $5736 = 5*10^3 + 7*10^2 + 3*10^1 + 6*10^0$
- 5736 = ((5\*10+7)\*10+3)\*10+6
- 5736 % 10 = 6 (**get** last digit)
- 5736 / 10 = 573 (remove last digit)
- All properties we do in base 10, are same
  - $2AF3 = 2*16^3 + A*16^2 + F*16^1 + 3*16^0$
  - $2AF3 = 2*16^3 + 10*16^2 + 15*16^1 + 3*16^0$
  - $\blacksquare$  2AF3 = 10995
- To convert X in base A to Base B
  - Convert X to base 10, then from base to base B

### **Bases Conversion**

- To convert any base to decimal, just evaluate it: 2AF3 = (((2\*16 + 10) \* 16) + 15) \* 16 + 3
  - This evaluation is **faster** than computing 16<sup>^</sup>i for each term. Its ideas based on **Horner's** method
- To convert decimal to any base
  - Remember:  $X = Tn*b^n+....+T2*b^2+T1*b^1+T0*b^0$
  - $522 = a*16^2 + b*16 + c \text{ (in base 16)}$
  - $\blacksquare \quad \text{Then } 522 \% 16 = 0 + 0 + c$
  - $\blacksquare \quad \text{Then } 522 \ / \ 16 = a*16 + b + 0$
  - Fact: Get digit by %base, remove it by /base

### **Bases Conversion**

very Important

```
string letters = "0123456789ABCDEF";
int toInt(char c) {      return letters.find(c);
int FromAnyBasetoDecimal(string in, int base) {
    int res = \theta:
    for (size t i = \theta; i < in.size(); ++i)
        res *= base, res += toInt(in[i]);
    return res;
string FromDecimaltoAnyBase(int number, int base) {
    if (number == 0)
        return "0":
    string res = "";
    for (; number; number /= base)
        res = letters[number % base] + res;
    return res;
  https://www.geeksforgeeks.org/convert-base-decimal-vice-versa/#
```

### Hex - Binary Conversions

- You can use previous way always. Just as fact
- Hex is 16 base. Each digit can be converted to 4 binary bits
  - E.g.  $6 \Rightarrow 0100$ ,  $F \Rightarrow 1111$
- From Hex to Binary: replace each digit with 4 bits
- From Binary to Hex: replace each 4 bits (from left) to 1 Hex
  - 1011110101101010010 = 101 1110 1011 0101 0010
  - 1011110101101010010 = 5 E B 5 2 = 5EB52

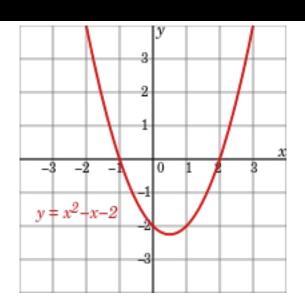
### Polynomial

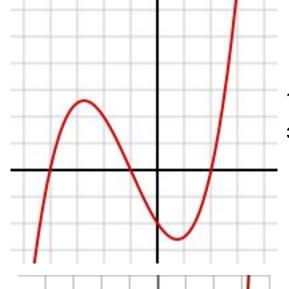
- Expression of variables and coefficients with the +, -, \*, and non-negative integer exponents
- x,  $x^2 4x + 7$ ,  $x^3 + 2xyz^2 + yz + 1$
- To evaluate polynomial, just evaluate terms
- $f(x) = x^3 x f(2) = 8 2 = 6$
- $f(x,y) = 2x^3 + 4x^2y + xy^5 + y^2 7. f(3, 2) = ?$
- Polynomial degree is the highest term
  - Degree zero f(x) = 0 is just axis.
  - Degree 1 is line equation: f(x) = 2x+3

## Graphs of polynomial functions



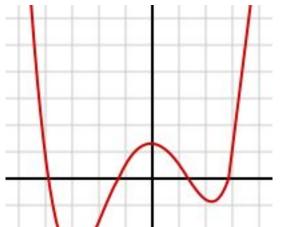
2nd degree (parabola)





1/4 (x + 4)(x + 1)(x - 2)

3rd degree





1/20 (x + 4)(x + 2)(x + 1)(x - 1)(x - 3) + 2

5th degree

1/14 (x + 4)(x + 1)(x - 1)(x - 3) + 0.5

4th degree

### Arithmetic of polynomials

$$P = 3x^{2} - 2x + 5xy - 2 P + Q = 3x^{2} - 2x + 5xy - 2 - 3x^{2} + 3x + 4y^{2} + 8$$

$$Q = -3x^{2} + 3x + 4y^{2} + 8 P + Q = x + 5xy + 4y^{2} + 6$$

$$P=2x+3y+5 PQ$$

$$Q=2x+5y+xy+1$$

$$PQ = (2x \cdot 2x) + (2x \cdot 5y) + (2x \cdot xy) + (2x \cdot 1) + (3y \cdot 2x) + (3y \cdot 5y) + (3y \cdot xy) + (3y \cdot 1) + (5 \cdot 2x) + (5 \cdot 5y) + (5 \cdot xy) + (5 \cdot 1)$$

$$PQ = 4x^2 + 21xy + 2x^2y + 12x + 15y^2 + 3xy^2 + 28y + 5$$

### Solving polynomial equations

- To solve it (find roots) let f(x) = 0
  - E.g. find values that makes evaluation is zero
  - In other words, f meets the x-axis
- Linear case is trivial
  - f(x)=2x-6=0 => 2x=6 => x=6/2=3
  - f(x)=a(x-3)-a=0 => a(x-3) = a => x-3 = 1 (Wrong a = 0 ?)
- 2nd degree (Quadratic equation)
  - $ax^2 + bx + c = 0$   $x = \frac{-b \pm \sqrt{b^2 4ac}}{2a}$
  - a != 0. a > 0 graph opens up. a < 0 opens down
  - Min/Max point at x = -b/2a
- Practice for on solving equations

### Polynomials: Misc

- Monomial is 1 term (3xy), Binomial is 2 terms (4x+3), Trinomial is 3 terms (x+y²-5)
- $3x^2-6X-24 => Factorize => (x-4)(3x+6)$ 
  - Roots: x = 4, x = -2
  - $x^2-5x => x(x-5) => roots x = 0, x = 5$
- - Derivative  $(3x^2-6X-24) = 3*2*X 6 = 6X-6$
- Homework Write code that:
  - $\blacksquare$  represents and evaluates a polynomial in O(n)
  - multiply 2 polynomials / computes polynomial derivative
  - solves the quadratic equation

### Polynomials: More later to study

- Some hard problems need more knowledge
- Learn how to solve roots of polynomial generally (integer roots, real roots)
- Some problems can be solved by Lagrange Interpolation

# تم بحمد الله

علمكم الله ما ينفعكم

ونفعكم بما تعلمتم

وزادكم علمأ