



# Competitive Programming

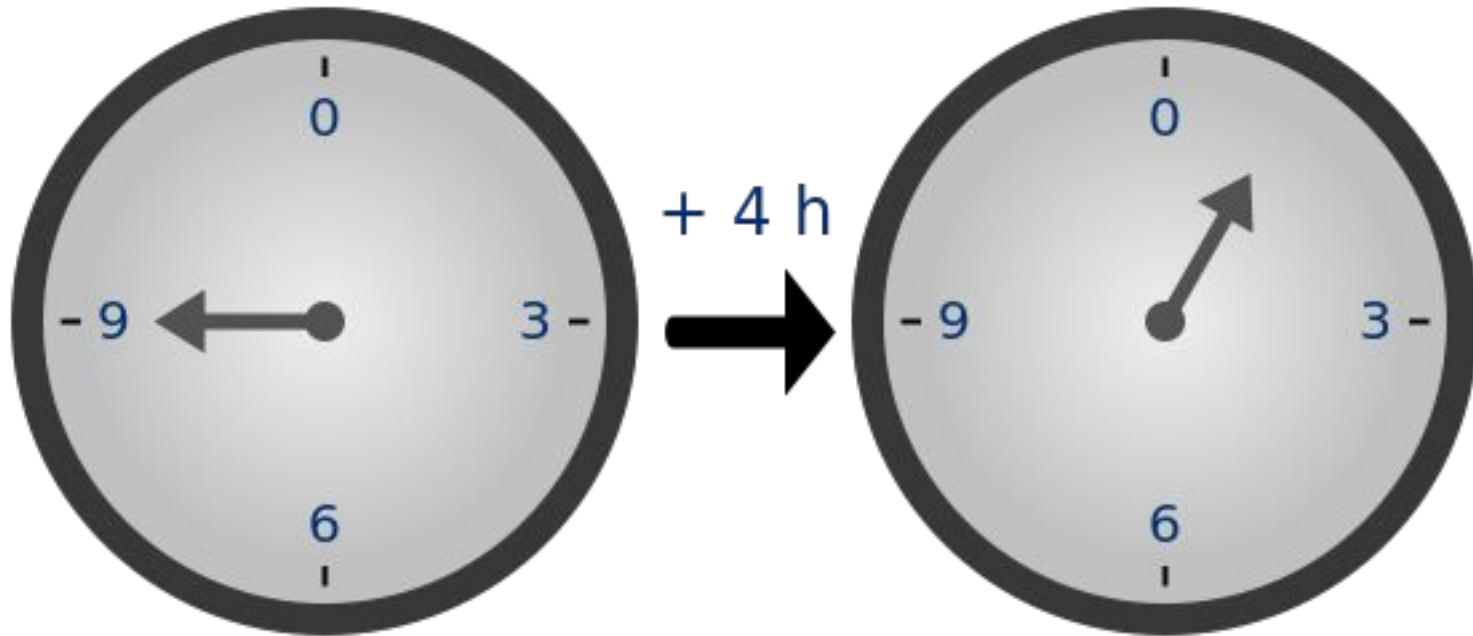
From Problem 2 Solution in  $O(1)$

**Number Theory**  
**Modular Arithmetic**

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# 12-hour Clock Cycle



- If it is 9 now, what time:
- after 4 h? 1
- after 16 ( $4 + 12$ ) h? 1
- after 17 ( $5 + 12$ ) h? 2
- after 29 ( $5 + 2 \cdot 12$ ) h? 2
- before 24 ( $2 \cdot 12$ ) h? 9
- before 25 ( $1 + 2 \cdot 12$ ) h? 8

- Facts:
- $N = x + m \cdot 12$ 
  - $N$  is number,  $x < 12$ ,  $m \geq 0$
- Every multiple of 12 is useless
- What is less than 12 affects us.
- We can go forward or backward

# Modulo (modulus) operation

- a **modulo**  $n$  = finds the remainder of after division by  $n$ : In C++, operator is **%**
- let  $a = 27$ ,  $n = 12$ , then  $r = a \% n$ ?
- $27 / 12 = (3+2*12)/12 = 3/12 + 2 = 2.25$ 
  - $q$  (quotient), the Integer division part is 2
  - $r$  (remainder) of division is 3
  - $r = 27 \% 12 = 3 \Rightarrow$  Remainder from division
- $a = nq + r$  ( $q$  multiple of  $n + r$  [ $< n$ ])
- **%** operator is finally:  $r = a - n \left\lfloor \frac{a}{n} \right\rfloor$
- $|r| < n$

# Back to the clock

- If it is 9 now, what time:
- after 4 h?  $\Rightarrow 9 + 4 = 13 \text{ h} \Rightarrow 13 \% 12 = 1$
- after 16 (4 + 12) h?  $\Rightarrow 9 + 16 = 25 \text{ h} \Rightarrow 25 \% 12 = 1$
- after 17 (5 + 12) h?  $\Rightarrow 9 + 17 = 26 \text{ h} \Rightarrow 26 \% 12 = 2$
- after 29 (5 + 2\*12) h?  $\Rightarrow 9 + 29 = 38 \text{ h} \Rightarrow 38 \% 12 = 2$
- before 24 (2\*12) h?  $9 \Rightarrow 9 - 24 = -15 \text{ h} \Rightarrow \text{hmm}$ 
  - $15 \% 12 = 3 \dots \text{hmm, we are sure results should be 9 too}$
  - **+ve is not as same -ve**
  - Fact:  $r = a \% n = (a+qn)\%n \Rightarrow$  I.e. adding multiplier on doesn't affect results
  - $-15 + 12 = -3$ , still negative, **add another 12**
  - $-3 + 12 = 9 \dots$  Good! Done
  - In C++:  $-15 \text{ h} \% 12 = -3$ , so you need to add 12 **only once**
- What time before 25 (1+2\*12) h?  $9 - 25 = -16 \Rightarrow -16 \% 12 = -4$  [in C++]
  - Add 1 cycle to make it positive:  $-4 + 12 = 8$  hours
- In C++: for any  $r \Rightarrow (a \% n + a) \% n$  is always positive

# modulus is expensive

- % and / are time expensive operations
- If you can avoid them, avoid them
- One scenario, when you are sure results can be fixed with little +/- of mod value
  - we can directly do:  $a = (a \% n + n) \% n$
  - 1 addition and 2 mod operations
  - maybe we can fix results with e.g. 2 comparison/add
    - while( $a \geq n$ )  $a -= n$ ;
    - while( $a < 0$ )  $a += n$ ;

# Facts

- To get modulus  $\Rightarrow$  add/remove cycles of  $n$  till
  - $0 \leq r \leq n-1$
  - $27 \% 12 \Rightarrow 15 \% 12 \Rightarrow 3 \% 12 = 3$
  - $-15 \% 12 \Rightarrow -3 \% 12 \Rightarrow 9 \% 12$
- $|a \% n|$  has  $n-1$ :  $0, 1, \dots, n-1$
- In C++:
  - $a \% 3 \Rightarrow -2, -1, 0, 1, 2$  [for  $a$  -ve or +ve]
  - $a \% n$  (for +ve) or  $(a \% n + n) \% n$  (generally)
- $a \% n = 0 \Rightarrow a$  divisible by  $n$
- If  $a \% n == b \% n \Rightarrow (a-b) \% n = 0$
- largest  $n$  such that  $a \% n = b \% n$  is  $n = b-a$

# Facts

- $(a \% n) \% n = a \% n$
- $(n^x) \% n = 0$  for any  $x \geq 0$
- $-a \% n \neq a \% n \Rightarrow (3 \% 12 = 3 \text{ vs } -3 \% 12 = 9)$
- $((-a \% n) + (a \% n)) \% n = 0$
- $(a+b) \% n = (a \% n + b \% n) \% n$
- $(a+b+c+d) \% n?$ 
  - You can take mod of every one and sum
  - or  $((((a \% n + (b \% n)) \% n + c \% n) \% n + d \% n) \% n$
- $x \% (a+b) \neq x \% a + x \% b$
- $x \% 10$  [the last digit].  $x/10$  [remove last digit]

# Facts

- $(a * b) \% n = (a \% n * b \% n) \% n$
- $(a^b) \% n = ((a \% n)^b) \% n$
- $(a^b) \% n \Rightarrow$  assume  $b$  even and  $x = b/2$ 
  - $((a^x) \% n * (a^x) \% n) \% n$
- $(1/a) \% n$  ? modular **multiplicative inverse**
- $((a * b) \% n * (1/a) \% n) \% n = b \% n$
- $a \% (2^n) = a \& (n-1) \Rightarrow$  E.g.  $a \% 4 = a \& 3$
- $a \% 0$  is undefined
- When -ve result  $\Rightarrow$  result =  $(result + n) \% n$



# Facts

■ What is wrong here?

```
bool is_odd(int n) {  
    return n % 2 == 1;  
}
```

```
bool is_odd(int n) {  
    return n % 2 == 1 || n % 2 == -1;  
}
```

```
bool is_odd(int n) {  
    return n % 2 != 0;  
}
```

# Cycling examples

- A machine keeps generating the sequence 5 2 7 1 for infinity..what is its value after  $10^{12}$  steps? 5 2 7 1 **5 2 7 1** 5 2 7 1 ....
  - After 0 steps  $\Rightarrow$  5                      After 3 steps  $\Rightarrow$  5
  - After 4 steps  $\Rightarrow$  5                      After 5 steps  $\Rightarrow$  2
  - It keep cycling. Remove all cycling at once:  $10^{12} \% 4$
  - Rings, Cycles, ...should trigger the **mod**
- Given position X in array, iterate back M steps? We may cycle and back to array end

# Why modulus?

- Either cycle (ring) is nature of the problem
  - 12-hour clock, week is 7 days, year is 356/366 days
- Encryption Algorithms, Pseudo-random Generators
- For fun, e.g. what is the last digit of  $2^{100}$ ?
- In competitions, final result is too big, but we want to avoid using big integers. Using mode, truncate results
- You are sure final results  $\leq n$ , but intermediate results overflow. Take intermediate  $\% x$  ( $x > n$ )
  - $1001 - 1111 + 153 = 43$  ...let  $x = 44$
  - $((1001\%44 + ((-1111\%44)+44)\%44 + 153\%44)\%44$
  - $(33+33+21)\%44 = 87\%44 = 43$

UVA 408, 10006, CF447-A, CF284-A, 332A,  
11155, 132A, 374, 128,  
SRM 144-D2-1  
CF476-D2-C  
[https://www.hackerrank.  
com/domains/mathematics/fundamentals](https://www.hackerrank.com/domains/mathematics/fundamentals)

# تم بحمد الله

علمكم الله ما ينفعكم

ونفعكم بما تعلمتم

وزادكم علماً