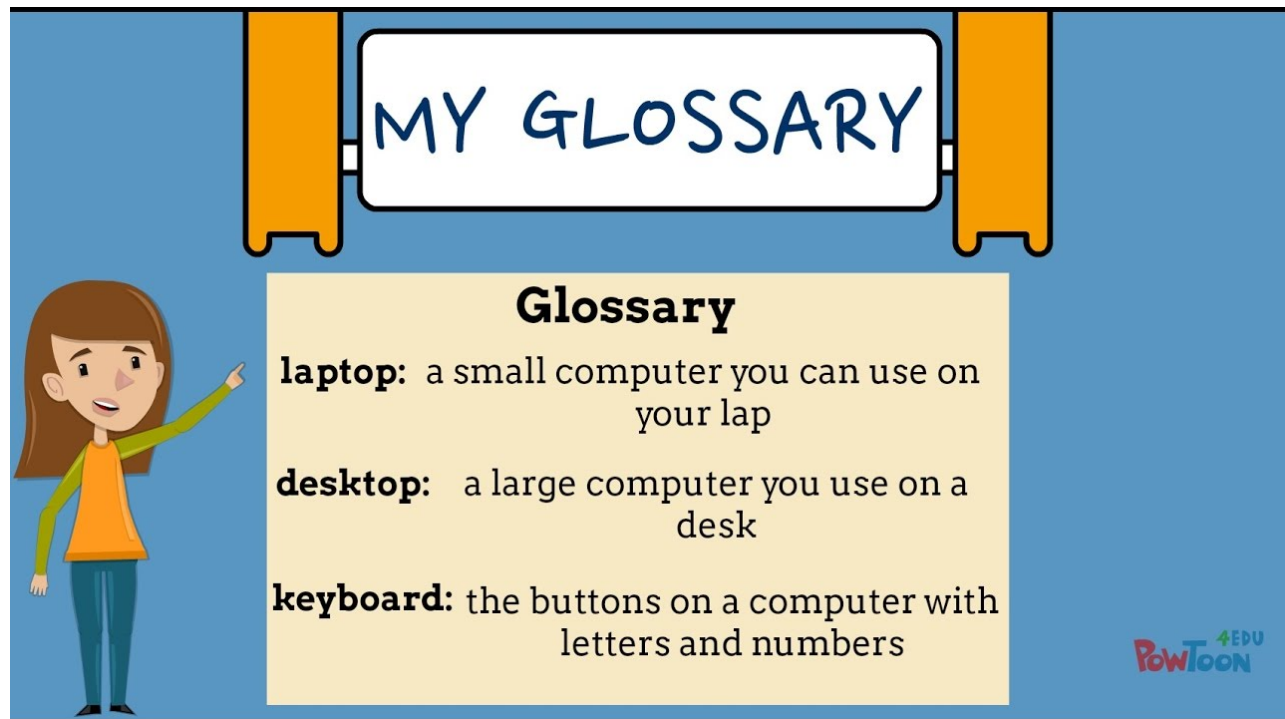


Glossary of Big Data Terms

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Introduction

Big data is a vast and complex field that is constantly evolving, and for that reason, it's important to understand the basic common terms and the more technical vocabulary so that your understanding can evolve with it.

Big data environment involves many tools and technologies:

- Data preparation from multiple sources
- Engine for large-scale data analytics (such as Spark)
- ETL processes to analyze prepare data for Query engine
- Relational database systems

- Query engines such as Amazon Athena, Google BigQuery, Snowflake
- + much more...

The purpose of this glossary is to shed some light on the fundamental definitions of big data and MapReduce, and Spark.

Algorithm

- A mathematical formula that can perform certain analyses on data
- An algorithm is a procedure used for solving a problem or performing a computation.
- An algorithm is a set of well-defined steps to solve a problem
- For example, given a set of words, sort them in ascending order
- For example, given a set of text documents, find frequency of every unique word

Distributed algorithm

A distributed algorithm is an algorithm designed to run on computer hardware constructed from interconnected processors. Distributed algorithms are used in different application areas of distributed computing, such as DNA analysis, telecommunications, scientific computing, distributed information processing, and real-time process control. Standard problems solved by distributed algorithms include leader election, consensus, distributed search, spanning tree generation, mutual exclusion, finding association of genes in DNA, and resource allocation. Distributed algorithms run in parallel/concurrent environments. Apache Spark can be used to implement and run distributed algorithms.

Aggregation

- A process of searching, gathering and presenting data.
- Data aggregation refers to the process of collecting data and presenting it in a summarised format. The data can be gathered from multiple sources to be combined for a summary.

Data Aggregation

- Data aggregation is the process of compiling typically some large amounts of information from a given database and organizing it into a more consumable and comprehensive medium.
- For example, find average age of customer by product
- For example, find median rating for movies rated last year

Analytics

- The discovery of insights in data, find interesting patterns in data
- For example, given a graph, find (identify) all of the triangles

Anonymization

- Making data anonymous; removing all data points that could lead to identify a person
- For example, replacing social security numbers with fake 18 digit numbers

API

- An Application Programming Interface is a set of function definitions, protocols, and tools for building application software
- For example, MapReduce paradigm provides `map()` and `reduce()` functions
- For example, Apache Spark provides `map()`, `flatMap()`, and `mapPartitions()` transformations

Application

- A computer software that enables a computer to perform a certain task
- For example, a payroll application, which issues monthly checks to employees
- For example, a MapReduce application, which identifies duplicate records

Data sizes

- Bit: `0` or `1`
- Byte: 8 bits (`00000000 .. 11111111`) : can represent 256 combinations (0 to 255)
- KB = Kilo Byte = 1,024 bytes = 2^{10} bytes ~ 1000 bytes
- MB = Mega Byte = 1,024 x 1,024 bytes = 1,048,576 bytes ~ 1000 KB
- GB = Giga Byte = 1,024 x 1,024 x 1,024 bytes = 1,073,741,824 bytes ~ 1000 MB
- TB = Tera Byte = 1,024 x 1,024 x 1,024 x 1024 bytes = 1,099,511,627,776 bytes ~ 1000 GB
- PB = Peta Byte = 1,024 x 1,024 x 1,024 x 1024 x 1024 bytes = 1,125,899,906,842,624 bytes ~ 1000 TB
- EB = Exa Byte = 1,152,921,504,606,846,976 (= 2^{60}) bytes ~ 1000 PB
- ZB = Zetta Byte = 1,208,925,819,614,629,174,706,176 bytes (= 2^{80}) bytes

~ denotes "about"

Behavioural Analytics

- It is a kind of analytics that informs about the how, why and what instead of just the who and when. It looks at humanized patterns in the data

Big Data

Big data is an umbrella term for any collection of data sets so large or complex that it becomes difficult to process them using traditional data-processing applications. In a nutshell, big data refers to data that is so large, fast or complex that it's difficult or impossible to process using traditional methods. Also, big data deals with accessing and storing large amounts of information for analytics.

Big data may have many components (to mention some):

- Distributed File System
- Analytics Engine (such as Spark)
- Query Engine (Such as Snowflake, Amazon Athena, ...)
- ETL Support
- Relational database systems

Big Data Platforms/Solutions

- Apache Hadoop, which implements a MapReduce paradigm. Hadoop is slow and very complex (does not take advantage of memory)
- Apache Spark, which implements a superset of MapReduce paradigm: it is fast, and has a very simple and powerful API and works about 100 times faster than Hadoop (Spark takes advantage of memory and embraces in-memory computing).
- Apache Tez
- Amazon Athena
- Snowflake

Biometrics

The use of data and technology to identify people by one or more of their physical traits (for example, face recognition)

Cloud computing

A distributed computing system over a network used for storing data off-premises. This can include ETL, data storage, application development, and data analytics. Examples: Amazon Cloud and Google Cloud.

Data modelling

The analysis of data sets using data modelling techniques to create insights from the data: data summarization, joining data

Data set

A collection of (structured and unstructured) data

Data Type

In computer science and computer programming, a **data type** (or simply type) is a set of possible values and a set of allowed operations on it. A data type tells the compiler or interpreter how the programmer intends to use the data.

For example,

- [Java](#) is a strongly typed (strong typing means that the type of a value doesn't change in unexpected ways) language, every variable must be defined by an explicit data type before usage. Java is considered strongly typed because it demands the declaration of every variable with a data type. Users cannot create a variable without the range of values it can hold.
- [Python is strongly, dynamically typed:](#)
 - Strong typing means that the type of a value doesn't change in unexpected ways. A string containing only digits doesn't magically become a number, as may happen in Perl. Every change of type requires an explicit conversion.
 - Dynamic typing means that runtime objects (values) have a type, as opposed to static typing where variables have a type.
 - Python example

```
# bob's data type is int
bob = 1

# bob's data type changes to str
bob = "bob"
```

This works because the variable does not have a type; it can name any object. After `bob=1`, you'll find that `type(bob)` returns `int`, but after `bob="bob"`, it returns `str`. (Note that `type` is a regular function, so it evaluates its argument, then returns the type of the value.)

Primitive data type

A data type that allows you to represent a single data value in a single column position.

- Java examples:

```
int a = 10;
boolean b = true;
double d = 2.4;
```

- Python examples:

```
a = 10
b = True
d = 2.4
```

Composite data type

In computer science, a composite data type or compound data type is any data type which can be constructed in a program using the programming language's primitive data types.

- Java examples:

```
import java.util.Arrays;
import java.util.List;
...
int[] a = {10, 11, 12};
List<String> names = Arrays.asList("n1", "n2", "n3");
```

- Python examples:

```
a = [10, 11, 12];
names = ("n1", "n2", "n3") # immutable
names = ["n1", "n2", "n3"] # mutable
```

Hadoop

[Hadoop](#) is an open-source framework that is built to enable the process and storage of big data across a distributed file system. Hadoop implements MapReduce paradigm, it is slow and complex and uses disk for read/write operations. Hadoop does not take advantage of in-memory computing. Hadoop runs a computing cluster.

Hadoop takes care of running your MapReduce code across a cluster of machines. Its responsibilities include chunking up the input data, sending it to each machine, running your code on each chunk, checking that the code ran, passing any results either on to further processing stages or to the final output location, performing the sort that occurs between the map and reduce stages and sending each chunk of that sorted data to the right machine, and writing debugging information on each job's progress, among other things.

Tez

[Apache Tez](#) (which implements MapReduce paradigm) is a framework to create high performance applications for batch and data processing. YARN of Apache Hadoop coordinates with it to provide the developer framework and API for writing applications of batch workloads. The Tez is aimed at building an application framework which allows for a complex directed-acyclic-graph (DAG) of tasks for processing data. It is currently built atop Apache Hadoop YARN.

HBase

[HBase](#) is an open source, non-relational, distributed database running in conjunction with Hadoop

HDFS

Hadoop Distributed File System; a distributed file system designed to run on commodity hardware. You can place huge amount of data in HDFS. You can create new files/directories. You can delete files, but you can not edit/update files.

Fault Tolerance and Data Replication.

HDFS is designed to reliably store very large files across machines in a large cluster. It stores each file as a sequence of blocks; all blocks in a file except the last block are the same size. The blocks of a file are replicated for fault tolerance.

Block size can be configured. For example, let block size to be 512MB. Now, let's place a file (sample.txt) of 1800MB in HDFS:

```
1800MB = 512MB (Block-1) + 512MB (Block-2) + 512MB (Block-3) + 264MB (Block-4)
Lets denote
    Block-1 by B1
    Block-2 by B2
    Block-3 by B3
    Block-4 by B4
```

Note that the last block has only 264MB of useful data.

Let's say, we have a cluster of 6 nodes (one master and 5 worker nodes {W1, W2, W3, W4, W5} and master does not store any data), also assume that the replication factor is 2, therefore, blocks will be placed as:

```
W1: B1, B4
W2: B2, B3
W3: B3, B1
W4: B4
W5: B2
```

Fault Tolerance: if replication factor is N , then $(N-1)$ nodes safely can fail without a job fails.

High-Performance-Computing (HPC)

Using supercomputers to solve highly complex and advanced computing problems. This is a scale-up architecture and not a scale-out architecture.

History of MapReduce

MapReduce was developed by Google back in 2004 by Jeffery Dean and Sanjay Ghemawat of Google (Dean & Ghemawat, 2004). In their paper, “MAPREDUCE: SIMPLIFIED DATA PROCESSING ON LARGE CLUSTERS,” and was inspired by the `map()` and `reduce()` functions commonly used in functional programming. At that time, Google’s proprietary MapReduce system ran on the Google File System (GFS). Apache Hadoop is an open-source implementation of MapReduce.

MapReduce

Mapreduce is a software framework for processing vast amounts of data. MapReduce is a parallel programming model for processing data on a distributed system. MapReduce is a programming model and an associated implementation for processing and generating big data sets with a parallel, distributed algorithm on a cluster.

In a nutshell, MapReduce provides 3 functions to analyze huge amounts of data:

- `map()` provided by programmer: process the records of the data set:

```
# key: partition number of record number, which might be ignored
# or the “key” might refer to the offset address for each record
# value : an actual input record
map(key, value) -> {(K2, V2), ...}
```

NOTE: If a mapper does not emit any (K, V), then it means that the input record is filtered out.

- `reduce()` provided by programmer: merges the output from several mappers:

```
# key: unique key as K2
# values : [v1, v2, ...], values associated by K2
# the order of values are undefined.
reduce(key, values) -> {(K3, V3), ...}
```

NOTE: If a reducer does not emit any (K3, V3), then it means that the key (as K2) is filtered out.

- `combine()` provided by programmer [optional]
 - Mini-Reducer
 - Optimizes the result sets from the mappers before sending them to the reducers

The genie/magic of MapReduce is a Sort & Shuffle phase (provided by MapReduce implementation), which groups keys generated by all mappers. For example, if all mappers have created:

```
(C, 4), (C, 5),
(A, 2), (A, 3),
(B, 1), (B, 2), (B, 3), (B, 1),
(D, 7)
```

then Sort & Shuffle phase creates the following (key, value) pairs (not in any particular order) to be consumed by reducers:

```
(A, [2, 3])
(B, [1, 2, 3, 1])
(C, [4, 5])
(D, [7])
```

- Hadoop (slow and complex) is an implementation of MapReduce.
- Spark (fast and simple) is a superset implementation of MapReduce.

What is an Example of a Combiner in MapReduce

Consider a classic word count program in MapReduce. Let's Consider 3 partitions with mappers output:

Partition-1	Partition-2	Partition-3
=====	=====	=====
(A, 1)	(A, 1)	(C, 1)
(A, 1)	(B, 1)	(C, 1)
(B, 1)	(B, 1)	(C, 1)
(B, 1)	(C, 1)	(C, 1)
(B, 1)		(B, 1)

Without a combiner, Sort & Shuffle will output the following (for all partitions):

```
(A, [1, 1, 1])
(B, [1, 1, 1, 1, 1, 1])
(C, [1, 1, 1, 1, 1])
```

With a combiner, Sort & Shuffle will output the following (for all partitions):

```
(A, [2, 1])
(B, [3, 2, 1])
(C, [1, 4])
```

As you can see, with a combiner, values are combined for the same key on a partition-by-partition basis. In MapReduce, combiners are mini-reducer optimizations and they reduce network traffic by combining many values into a single value.

How does MapReduce work?

A MapReduce system (an implementation of MapReduce model) is usually composed of three steps (even though it's generalized as the combination of Map and Reduce operations/functions). The MapReduce operations are:

- **Map:** The input data is first split (partitioned) into smaller blocks. For example, the Hadoop framework then decides how many mappers to use, based on the size of the data to be processed and the memory block available on each mapper server. Each block is then assigned to a mapper for processing. Each 'worker' node applies the map function to the local data, and writes the output to temporary storage. The primary (master) node ensures that only a single copy of the redundant input data is processed.

```
map(key, value) -> { (K2, V2), ... }
```

- **Shuffle, combine and partition:** worker nodes redistribute data based on the output keys (produced by the map function), such that all data belonging to one key is located on the same worker node. As an optional process the combiner (a reducer) can run individually on each mapper server to reduce the data on each mapper even further making reducing the data footprint and shuffling and sorting easier. Partition (not optional) is the process that decides how the data has to be presented to the reducer and also assigns it to a particular reducer. Sort & Shuffle output (note that mappers have created `N` unique keys -- such as `K2`):

```
(key_1, [V_11, V_12, ...])  
...  
(key_N, [V_N1, V_N2, ...])
```

- **Reduce:** A reducer cannot start while a mapper is still in progress. Worker nodes process each group of (key, value) pairs output data, in parallel to produce (key,value) pairs as output. All the map output values that have the same key are assigned to a single reducer, which then aggregates the values for that key. Unlike the map function which is mandatory to filter and sort the initial data, the reduce function is optional.

Word Count in MapReduce

Given a set of text documents (as input), Word Count algorithm finds frequencies of unique words in input. The `map()` and `reduce()` functions are provided as a **pseudo-code**.

- Mapper function

```
# key: partition number, record number, offset in input file, ignored.  
# value: an actual input record  
map(key, value) {  
    words = value.split(" ")  
    for w in words {  
        emit(w, 1)  
    }  
}
```

- Reducer function (long version)

```
# key: a unique word
# values: Iterable<Integer>
reduce(key, values) {
    total = 0
    for n in values {
        total += n
    }
    emit(key, total)
}
```

- Reducer function (short version)

```
# key: a unique word
# values: Iterable<Integer>
reduce(key, values) {
    total = sum(values)
    emit(key, total)
}
```

- Combiner function (short version)

```
# key: a unique word
# values: Iterable<Integer>
combine(key, values) {
    total = sum(values)
    emit(key, total)
}
```

Finding Average in MapReduce

Given a set of *geneid(s)* and *genevalue(s)* (as input), the average algorithm finds average of gene values per gene_id for canceric genes. Assume that the input is formatted as:

```
<gene_id_as_string><,><gene_value_as_double><,><cancer-or-benign>

where <cancer-or-benign> has value as {"cancer", "benign"}
```

The `map()` and `reduce()` functions are provided as a **pseudo-code**.

- Mapper function

```

# key: partition number, record number, offset in input file, ignored.
# value: an actual input record as:
# <gene_id_as_string><,><gene_value_as_double><,><cancer-or-benign>
map(key, value) {
    tokens = value.split(",")
    gene_id = tokens[0]
    gene_value = tokens[1]
    status = tokens[2]
    if (status == "cancer" ) {
        emit(gene_id, gene_value)
    }
}

```

- Reducer function (long version)

```

# key: a unique gene_id
# values: Iterable<double>
reduce(key, values) {
    total = 0
    count = 0
    for v in values {
        total += v
        count += 1
    }
    avg = total / count
    emit(key, avg)
}

```

- Reducer function (short version)

```

# key: a unique gene_id
# values: Iterable<double>
reduce(key, values) {
    total = sum(values)
    count = len(values)
    avg = total / count
    emit(key, avg)
}

```

To have a combiner function, we have to change the output of mappers (since avg of avg is not an avg). This means that avg function is a commutative, but not associative. Changing output of mappers will make it commutative and associative.

Commutative means that:

$$\text{avg}(a, b) = \text{avg}(b, a)$$

Associative means that:

$$\text{avg}(\text{avg}(a, b), c) = \text{avg}(a, \text{avg}(b, c))$$

For details on commutative and associative properties refer to [Data Algorithms with Spark](#).

- Revised Mapper function

```
# key: partition number, record number, offset in input file, ignored.
# value: an actual input record as:
# <gene_id_as_string><,><gene_value_as_double><,><cancer-or-benign>
map(key, value) {
  tokens = value.split(",")
  gene_id = tokens[0]
  gene_value = tokens[1]
  status = tokens[2]
  if (status == "cancer" ) {
    # revised mapper output
    emit(gene_id, (gene_value, 1))
  }
}
```

- Combiner function

```

# key: a unique gene_id
# values: Iterable<(double, Integer)>
combine(key, values) {
    total = 0
    count = 0
    for v in values {
        # v = (double, integer)
        # v = (sum, count)
        total += v[0]
        count += v[1]
    }
    # note the combiner does not calculate avg
    emit(key, (total, count))
}

```

- Reducer function

```

# key: a unique gene_id
# values: Iterable<(double, Integer)>
combine(key, values) {
    total = 0
    count = 0
    for v in values {
        # v = (double, integer)
        # v = (sum, count)
        total += v[0]
        count += v[1]
    }
    # calculate avg
    avg = total / count
    emit(key, avg)
}

```

What is an Associative Law

An associative operation:

$$f: X \times X \rightarrow X$$

is a binary operation such that for all a, b, c in X :

$$f(a, f(b, c)) = f(f(a, b), c)$$

For example, + (addition) is an associative function because

$$(a + (b + c)) = ((a + b) + c)$$

For example, * (multiplication) is an associative function because

$$(a * (b * c)) = ((a * b) * c)$$

While, - (subtraction) is not an associative function because

$$\begin{aligned}(4 - (6 - 3)) &!= ((4 - 6) - 3) \\ (4 - 3) &!= (-2 - 3) \\ 1 &!= -5\end{aligned}$$

While average operation is not an associative function.

$$\text{FACT: } \text{avg}(1, 2, 3) = 2$$

$$\begin{aligned}\text{avg}(1, \text{avg}(2, 3)) &!= \text{avg}(\text{avg}(1, 2), 3) \\ \text{avg}(1, 2.5) &!= \text{avg}(1.5, 3) \\ 1.75 &!= 2.25\end{aligned}$$

What is a Commutative Law

A commutative function f is a function that takes multiple inputs from a set X and produces an output that does not depend on the ordering of the inputs. For example, the binary operation $+$ is commutative, because $2 + 5 = 5 + 2$. Function f is commutative if the following property holds:

$$f(a, b) = f(b, a)$$

While, - (subtraction) is not an commutative function because

$$\begin{aligned} 2 - 4 &\neq 4 - 2 \\ -2 &\neq 2 \end{aligned}$$

Monoid

Monoids are algebraic structures. A monoid M is a triplet (X, f, i) , where

- X is a set
- f is an associative binary operator
- i is an identity element in X

The monoid axioms (which govern the behavior of f) are as follows.

1. (Closure) For all a, b in X , $f(a, b)$ and $f(b, a)$ is also in X .
2. (Associativity) For all a, b, c in X :

$$f(a, f(b, c)) = f(f(a, b), c)$$

3. (Identity) There is an i in X such that, for all a in X :

$$f(a, i) = f(i, a) = a$$

Monoid Examples

Example-1

Let X denotes non-negative integer numbers.

Then $M(X, +, 0)$ is a monoid.

Then $M(X, *, 1)$ is a monoid.

Example-2

Let S denote a set of strings including an empty string (`" "`) of length zero, and `||` denote a concatenation operator,

Then $M(S, ||, " ")$ is a monoid.

No Monoid Examples

Then $M(X, -, 0)$ is not a monoid, since binary subtraction is not an associative function.

Then $M(X, /, 1)$ is not a monoid, since binary division is not an associative function.

Then $M(X, \text{AVG}, 0)$ is not a monoid, since `AVG` (an average function) is not an associative function.

Monoids as a Design Principle for Efficient MapReduce Algorithms

According to [Jimmy Lin](#): "it is well known that since the sort/shuffle stage in MapReduce is costly, local aggregation is one important principle to designing efficient algorithms. This short paper represents an attempt to more clearly articulate this design principle in terms of monoids, which generalizes the use of combiners and the in-mapper combining pattern.

For example, in Spark (using PySpark), in a distributed computing environment, we can not write the following transformation to find average of integer numbers per key:

```
# rdd: RDD[(String, Integer)] : RDD[(key, value)]
# The Following Transformation is WRONG
avg_per_key = rdd.reduceByKey(lambda x, y: (x+y) / 2)
```

This will not work, because average of average is not an average. In Spark, `RDD.reduceByKey()` merges the values for each key using an **associative** and **commutative** reduce function. Average function is not an associative function.

How to fix this problem? Make it a Monoid:

```

# rdd: RDD[(String, Integer)] : RDD[(key, value)]
# convert (key, value) into (key, (value, 1))
# rdd2 elements will be monoidic structures for addition +
rdd2 = rdd.mapValues(lambda v: (v, 1))
# rdd2: RDD[(String, (Integer, Integer))] : RDD[(key, (sum, count))]

# find (sum, count) per key: a Monoid
sum_count_per_key = rdd2.reduceByKey(
    lambda x, y: (x[0]+y[0], x[1]+y[1])
)

# find average per key
# v : (sum, count)
avg_per_key = sum_count_per_key.mapValues(
    lambda v: float(v[0]) / v[1]
)

```

Note that by mapping `(key, value)` to `(key, (value, 1))` we make addition of values such as (sum, count) to be a monoid. Consider the following two partitions:

Partition-1	Partition-2
(A, 1)	(A, 3)
(A, 2)	

By mapping `(key, value)` to `(key, (value, 1))`, we will have (as `rdd2`):

Partition-1	Partition-2
(A, (1, 1))	(A, (3, 1))
(A, (2, 1))	

Then `sum_count_per_key` RDD will hold:

Partition-1	Partition-2
(A, (3, 2))	(A, (3, 1))

Finally, `avg_per_key` RDD will produce the final value per key: `(A, 2)`.

What Does it Mean that "Average of Average is Not

an Average"

In distributed computing environments (such as MapReduce, Hadoop, Spark, ...) correctness of algorithms are very very important. Let's say, we have only 2 partitions:

Partition-1	Partition-2
(A, 1)	(A, 3)
(A, 2)	

and we want to calculate the average per key. Looking at these partitions, the average of (1, 2, 3) will be exactly 2.0. But since we are in a distributed environment, then the average will be calculated per partition:

```
Partition-1: avg(1, 2) = 1.5
Partition-2: avg(3) = 3.0

avg(Partition-1, Partition-2) = (1.5 + 3.0) / 2 = 2.25

==> which is NOT the correct average we were expecting.
```

To fix this problem, we can change the output of mappers: new revised output is as:

```
(key, (sum, count)) :
```

Partition-1	Partition-2
(A, (1, 1))	(A, (3, 1))
(A, (2, 1))	

Now, let's calculate average:

```
Partition-1: avg((1, 1), (2, 1)) = (1+2, 1+1) = (3, 2)
Partition-2: avg((3, 1)) = (3, 1)
avg(Partition-1, Partition-2) = avg((3,2), (3, 1))
                             = avg(3+3, 2+1)
                             = avg(6, 3)
                             = 6 / 3
                             = 2.0
                             ==> CORRECT AVERAGE
```

Advantages of MapReduce

Is there any benefit in using MapReduce paradigm? With MapReduce, developers do not need to write code for parallelism, distributing data, or other complex coding tasks because those are already built into the model. This alone shortens analytical programming time.

The following are advantages of MapReduce:

- Scalability
- Flexibility
- Security and authentication
- Faster processing of data
- Very simple programming model
- Availability and resilient nature
- Fault tolerance

What is a MapReduce Job

Job – A program is an execution of a Mapper and Reducer across a dataset. A MapReduce job will have the following components:

- Input path: identifies input directories and files
- Output path: identifies a directory where the outputs will be written
- Mapper: a `map()` function
- Reducer: a `reduce()` function
- Combiner: a `combine()` function [optional]

Disadvantages of MapReduce

- Rigid Map Reduce programming paradigm
 - must use `map()`, `reduce()` many times to solve a problem
- Disk I/O (makes it slow)
- Read/Write Intensive (does not utilize in-memory computing)
- Java Focused

What the MapReduce's Job Flow

1-InputFormat: Splits input into `(key_1, value_1)` pairs and passes them to mappers

2-Mapper: `map(key_1, value_1)` emits a set of `(key_2, value_2)` pairs. If a mapper does not emit any `(key, value)` pairs, then it means that `(key_1, value_1)` is filtered out (for example, tossing out the invalid/bad records).

3-Combiner: [optional] `combine(key_2, [value_2, ...])` emits `(key_2, value_22)`. The combiner might emit no (key, value) pair if there is a filtering algorithm (based on the key (i.e., `key_2` and its associated values)).

Note that `value_22` is an aggregated value for `[value_2, ...]`

4-Sort & Shuffle: Group by keys of mappers with their associated values. If output of all mappers/combiners are:

```
(K_1, v_1), (K_1, v_2), (K_1, v_3), ...,
(K_2, t_1), (K_2, t_2), (K_2, t_3), ...,
...
(K_n, a_1), (K_n, a_2), (K_n, a_3), ...
```

Then output of Sort & Shuffle will be (which will be fed as an input to reducers as

`(key, values)` :

```
(K_1, [v_1, v_2, v_3, ...])
(K_2, [t_1, t_2, t_3, ...])
...
(K_n, [a_1, a_2, a_3, ...])
```

5-Reducer: We will have `n` reducers, since we have `n` unique keys. All these reducers can run in parallel (if we have enough resources).

`reduce(key, values)` will emit a set of `(key_3, value_3)` pairs and eventually they are written to output. Note that reducer key will be one of `{K_1, K_2, ..., K_n}`.

6-OutputFormat: Responsible for writing `(key_3, value_3)` pairs to output medium. Note that some of the reducers might not emit any `(key_3, value_3)` pairs: this means that the reducer is filtering out some keys based on the associated values (for example, if the median of the values is less than 10, then filter out).

Spark

[Apache Spark](#) is an engine for large-scale data analytics. Spark is a multi-language (Java,

Scala, Python, R, SQL) engine for executing data engineering, data science, and machine learning on single-node machines or clusters. Spark implements superset of MapReduce paradigm and uses memory/RAM as much as possible and can run up to 100 times faster than Hadoop. Spark is considered the successor of Hadoop and has addressed many problems of Hadoop.

With using Spark, developers do not need to write code for parallelism, distributing data, or other complex coding tasks because those are already built into the spark engine. This alone shortens analytical programming time.

Apache Spark is one of the best alternatives to Hadoop and currently is the defacto standard for big data analytics.

Spark's architecture consists of two main components:

- Drivers - convert the user's code into tasks to be distributed across worker nodes
- Executors - run on those nodes and carry out the tasks assigned to them

PySpark is an interface for Spark in Python. PySpark has two main data abstractions:

- RDD (Resilient Distributed Dataset)
 - low-level
 - immutable
 - partitioned
 - can represent billions of data points
 - for unstructured and semi-structured data
- DataFrame
 - high-level
 - immutable
 - partitioned
 - can represent billions of rows with named columns
 - for structured and semi-structured data

Spark RDD Example

```

>>> sc
<SparkContext master=local[*] appName=PySparkShell>
>>> sc.version
'3.3.1'
>>> numbers = sc.parallelize(range(0,1000))
>>> numbers
PythonRDD[1] at RDD at PythonRDD.scala:53
>>> numbers.count()
1000
>>> numbers.take(5)
[0, 1, 2, 3, 4]
>>> numbers.getNumPartitions()
16
>>> total = numbers.reduce(lambda x, y: x+y)
>>> total
499500

```

Spark DataFrame Example

```

>>> records = [("alex", 23), ("jane", 24), ("mia", 33)]
>>> spark
<pyspark.sql.session.SparkSession object at 0x12469e6e0>
>>> spark.version
'3.3.1'
>>> df = spark.createDataFrame(records, ["name", "age"])
>>> df.show()
+-----+
|name|age|
+-----+
|alex| 23|
|jane| 24|
| mia| 33|
+-----+

>>> df.printSchema()
root
 |-- name: string (nullable = true)
 |-- age: long (nullable = true)

```

Cluster

Cluster is a group of servers on a network that are configured to work together. A server is either a master node or a worker node. A cluster may have a master node and many worker nodes. In a nutshell, a master node acts as a cluster manager.

Cluster computing

Cluster computing is a collection of tightly or loosely connected computers that work together so that they act as a single entity. The connected computers execute operations all together thus creating the idea of a single system. The clusters are generally connected through fast local area networks (LANs). A cluster computing is comprised of a one or more masters (manager for the whole cluster) and many worker nodes. For example, a cluster computer may have a single master node (which might not participate in tasks such as mappers and reducers) and 100 worker nodes (which actively participate in carrying tasks such as mappers and reducers). A small cluster might have one master node and 5 worker nodes. Large clusters might have hundreds or thousands of worker nodes.

Concurrency

Performing and executing multiple tasks and processes at the same time. Let's define 5 tasks {T1, T2, T3, T4, T5} where each will take 10 seconds. If we execute these 5 tasks in sequence, then it will take about 50 seconds, while if we execute all of them in parallel, then the whole thing will take about 10 seconds. Cluster computing enables concurrency and parallelism.

Histogram

A graphical representation of the distribution of a set of numeric data, usually a vertical bar graph

Structured data

Structured data — typically categorized as quantitative data — is highly organized and easily decipherable by machine learning algorithms. Developed by IBM in 1974, structured query language (SQL) is the programming language used to manage structured data. By using a relational (SQL) database, business users can quickly input, search and manipulate structured data. In structured data, each record has a precise record format. Structured data is identifiable as it is organized in structure like rows and columns.

Unstructured data

In the modern world of big data, unstructured data is the most abundant. It's so prolific because unstructured data could be anything: media, imaging, audio, sensor data, log data, text data, and much more. Unstructured simply means that it is datasets (typical large collections of files) that aren't stored in a structured database format. Unstructured data has an internal structure, but it's not predefined through data models. It might be human generated, or machine generated in a textual or a non-textual format. Unstructured data is regarded as data that is in general text heavy, but may also contain dates, numbers and facts.

Correlation analysis

The analysis of data to determine a relationship between variables and whether that relationship is negative (- 1.00) or positive (+1.00) .

Data aggregation tools

The process of transforming scattered data from numerous sources into a single new one.

Data analyst

Someone analysing, modelling, cleaning or processing data

Database

A digital collection of data stored via a certain technique

Database Management System

Collecting, storing and providing access of data

Data cleansing

The process of reviewing and revising data in order to delete duplicates, correct errors and provide consistency

Data mining

The process of finding certain patterns or information from data sets

Data virtualization

A data integration process in order to gain more insights. Usually it involves databases, applications, file systems, websites, big data techniques, etc.)

De-identification

Same as anonymization; ensuring a person cannot be identified through the data

ETL (Extract, Transform and Load)

ETL is a process in a database and data warehousing meaning extracting the data from various sources, transforming it to fit operational needs and loading it into the database or some storage. For example, processing DNA data, creating output records in specific Parquet format and loading it to Amazon S3 is an ETL process.

- Extract: the process of reading data from a database or data sources
- Transform: the process of conversion of extracted data in the desired form so that it can be put into another database.
- Load: the process of writing data into the target database to data source

Failover

Switching automatically to a different server or node should one fail Fault-tolerant design – a system designed to continue working even if certain parts fail Feature - a piece of measurable information about something, for example features you might store about a set of people, are age, gender and income.

Graph Databases

Graph databases are purpose-built to store and navigate relationships. Relationships are first-class citizens in graph databases, and most of the value of graph databases is derived from

these relationships. Graph databases use nodes to store data entities, and edges to store relationships between entities. An edge always has a start node, end node, type, and direction, and an edge can describe parent-child relationships, actions, ownership, and the like. There is no limit to the number and kind of relationships a node can have.

Grid computing

Connecting different computer systems from various location, often via the cloud, to reach a common goal

Key-Value Databases

Key-Value Databases store data with a primary key, a uniquely identifiable record, which makes easy and fast to look up. The data stored in a Key-Value is normally some kind of primitive of the programming language. As a dictionary, for example, Redis allows you to set and retrieve pairs of keys and values. Think of a “key” as a unique identifier (string, integer, etc.) and a “value” as whatever data you want to associate with that key. Values can be strings, integers, floats, booleans, binary, lists, arrays, dates, and more.

(key, value)

The `(key, value)` notation is used in many places and in MapReduce Paradigm. In MapReduce paradigm everything works as a `(key, value)`. Note that the `key` and `value` can be

- simple data type: such as String, Integer, Double, ...
- combined data types: tuples, structures, arrays, lists, ...

In MapReduce, `map()` and `reduce()` use `(key, value)` pairs:

The Map output types should match the input types of the Reduce as shown below:

```
# mapper can emit 0, 1, 2, ... of (K2, V2)
map(K1, V1) -> { (K2, V2) }

# reducer can emit 0, 1, 2, ... of (K3, V3)
# K2 is a unique key from mapper's outputs
# [V2, ...] are all values associated with key K2
reduce(K2, [V2, ...]) -> { (K3, V3) }
```

Java

[Java](#) is a programming language and computing platform first released by Sun Microsystems in 1995. It has evolved from humble beginnings to power a large share of today's digital world, by providing the reliable platform upon which many services and applications are built. New, innovative products and digital services designed for the future continue to rely on Java, as well.

Python

[Python](#) is a programming language that lets you work quickly and integrate systems more effectively. Python is an interpreted, object-oriented (not fully) programming language that's gained popularity for big data professionals due to its readability and clarity of syntax. Python is relatively easy to learn and highly portable, as its statements can be interpreted in several operating systems.

JavaScript

A scripting language designed in the mid-1990s for embedding logic in web pages, but which later evolved into a more general-purpose development language.

In-memory

A database management system stores data on the main memory instead of the disk, resulting in very fast processing, storing and loading of the data. Internet of Things – ordinary devices that are connected to the internet at any time anywhere via sensors.

Latency

A measure of time delayed in a system.

Load balancing

Load balancing refers to distributing workload across multiple computers or servers in order to achieve optimal results and utilization of the system.

Location data

GPS data describing a geographical location

Log file

A file automatically created by a computer program to record events that occur while operational

Machine learning

Part of artificial intelligence where machines learn from what they are doing and become better over time

Metadata

Data about data; gives information about what the data is about.

Natural Language Processing

A field of computer science involved with interactions between computers and human languages

Network analysis

Viewing relationships among the nodes in terms of the network or graph theory, meaning analysing connections between nodes in a network and the strength of the ties.

Workflow

A graphical representation of a set of events, tasks, and decisions that define a business process (example: vacation approval process in a company; purchase approval process). You use the developer tool to add objects to a workflow and to connect the objects with sequence flows. The Data Integration Service uses the instructions configured in the workflow to run the objects.

Schema

In computer programming, a schema (pronounced **SKEE-mah**) is the organization or structure for a database, while in artificial intelligence (AI) a schema is a formal expression of an inference

rule. For the former, the activity of data modeling leads to a schema.

- Example, Database schema:

```
CREATE TABLE product (  
    id INT AUTO_INCREMENT PRIMARY KEY,  
    product_name VARCHAR(50) NOT NULL,  
    price VARCHAR(7) NOT NULL,  
    quantity INT NOT NULL  
)
```

- Example, DataFrame schema in PySpark

```
from pyspark.sql.types import StructType, StructField  
from pyspark.sql.types import StringType, IntegerType  
  
schema = StructType([ \  
    StructField("first_name", StringType(), True), \  
    StructField("last_name", StringType(), True), \  
    StructField("emp_id", StringType(), True), \  
    StructField("gender", StringType(), True), \  
    StructField("salary", IntegerType(), True)  
)
```

Difference between Tuple and List in Python

The primary difference between tuples and lists is that tuples are **immutable** as opposed to lists which are **mutable**. Therefore, it is possible to change a list but not a tuple. The contents of a tuple cannot change once they have been created in Python due to the immutability of tuples.

Examples in Python3:


```
# create a tuple
>>> t3 = (10, 20, 40)
>>> t3
(10, 20, 40)

# create a list
>>> l3 = [10, 20, 40]
>>> l3
[10, 20, 40]

# add an element to a list
>>> l3.append(500)
>>> l3
[10, 20, 40, 500]

# add an element to a tuple
>>> t3.append(600)
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
AttributeError: 'tuple' object has no attribute 'append'
```

Object Databases

An object database store data in the form of objects, as used by object-oriented programming. They are different from relational or graph databases and most of them offer a query language that allows object to be found with a declarative programming approach.

Pattern Recognition

Pattern Recognition identifies patterns in data via algorithms to make predictions of new data coming from the same source.

Predictive analysis

Analysis within big data to help predict how someone will behave in the (near) future. It uses a variety of different data sets such as historical, transactional, or social profile data to identify risks and opportunities.

Privacy

To seclude certain data / information about oneself that is deemed personal Public data – public information or data sets that were created with public funding

Query

Asking for information to answer a certain question

Regression analysis

To define the dependency between variables. It assumes a one-way causal effect from one variable to the response of another variable.

Real-time data

Data that is created, processed, stored, analysed and visualized within milliseconds

Scripting

The use of a computer language where your program, or script, can be run directly with no need to first compile it to binary code. Semi-structured data - a form a structured data that does not have a formal structure like structured data. It does however have tags or other markers to enforce hierarchy of records.

Sentiment Analysis

Using algorithms to find out how people feel about certain topics or events

SQL

A programming language for retrieving data from a relational database. Also, SQL is used to retrieve data from big data by translating query into mappers, filters, and reducers.

Time series analysis

Analysing well-defined data obtained through repeated measurements of time. The data has to be well defined and measured at successive points in time spaced at identical time intervals.

Variability

It means that the meaning of the data can change (rapidly). In (almost) the same tweets for example a word can have a totally different meaning

Variety

Data today comes in many different formats: structured data, semi-structured data, unstructured data and even complex structured data

Velocity

The speed at which the data is created, stored, analysed and visualized

Veracity

Ensuring that the data is correct as well as the analyses performed on the data are correct.

Volume

The amount of data, ranging from megabytes to gigabytes to petabytes to ...

XML Databases

XML Databases allow data to be stored in XML format. The data stored in an XML database can be queried, exported and serialized into any format needed.

Data Aggregation

Data aggregation refers to the collection of data from multiple sources to bring all the data together into a common athenaeum for the purpose of reporting and/or analysis.

Big Data Scientist

Someone who is able to develop the distributed algorithms to make sense out of big data

Classification analysis

A systematic process for obtaining important and relevant information about data, also meta data called; data about data.

Cloud computing

A distributed computing system over a network used for storing data off-premises. Cloud computing is one of the must-known big data terms. It is a new paradigm computing system which offers visualization of computing resources to run over the standard remote server for storing data and provides IaaS, PaaS, and SaaS. Cloud Computing provides IT resources such as Infrastructure, software, platform, database, storage and so on as services. Flexible scaling, rapid elasticity, resource pooling, on-demand self-service are some of its services.

Clustering analysis

Cluster analysis or clustering is the task of grouping a set of objects in such a way that objects in the same group (called a cluster) are more similar (in some sense) to each other than to those in other groups (clusters).

Database-as-a-Service

A database hosted in the cloud on a pay per use basis, for example Amazon Web Services

Database Management System (DBMS)

Database Management System is software that collects data and provides access to it in an organized layout. It creates and manages the database. DBMS provides programmers and users a well-organized process to create, update, retrieve, and manage data.

Distributed File System

Systems that offer simplified, highly available access to storing, analysing and processing data; examples are:

- Hadoop Distributed File System (HDFS)
- Amazon S3 (a distributed object storage system)

Document Store Databases

A document-oriented database that is especially designed to store, manage and retrieve documents, also known as semi structured data.

Grid computing

Connecting different computer systems from various location, often via the cloud, to reach a common goal

NoSQL

NoSQL sometimes referred to as 'Not only SQL' as it is a database that doesn't adhere to traditional relational database structures. It is more consistent and can achieve higher availability and horizontal scaling. NoSQL is an approach to database design that can accommodate a wide variety of data models, including key-value, document, columnar and graph formats. NoSQL, which stands for "not only SQL," is an alternative to traditional relational databases in which data is placed in tables and data schemas are carefully designed before the database is built. NoSQL databases are especially useful for working with large sets of distributed data.

Scala

A software programming language that blends object-oriented methods with functional programming capabilities. This allows it to support a more concise programming style which reduces the amount of code that developers need to write. Another benefit is that Scala features, which operate well in smaller programs, also scale up effectively when introduced into more complex environments.

Columnar Database

A database that stores data column by column instead of the row is known as the column-oriented database.

Data Analyst

The data analyst is responsible for collecting, processing, and performing statistical analysis of data. A data analyst discovers the ways how this data can be used to help the organization in

making better business decisions. It is one of the big data terms that define a big data career. Data analyst works with end business users to define the types of the analytical report required in business.

Data Scientist

Data Scientist is also a big data term that defines a big data career. A data scientist is a practitioner of data science. He is proficient in mathematics, statistics, computer science, and/or data visualization who establish data models and algorithms for complex problems to solve them.

Data Model and Data Modelling

Data Model is a starting phase of a database designing and usually consists of attributes, entity types, integrity rules, relationships and definitions of objects.

Data modeling is the process of creating a data model for an information system by using certain formal techniques. Data modeling is used to define and analyze the requirement of data for supporting business processes.

Hive

Hive is an open source Hadoop-based data warehouse software project for providing data summarization, analysis, and query. Users can write queries in the SQL-like language known as HiveQL. Hadoop is a framework which handles large datasets in the distributed computing environment.

Load balancing

Load balancing is a tool which distributes the amount of workload between two or more computers over a computer network so that work gets completed in small time as all users desire to be served faster. It is the main reason for computer server clustering and it can be applied with software or hardware or with the combination of both.

Log File

A log file is the special type of file that allows users keeping the record of events occurred or the

operating system or conversation between the users or any running software.

Parallel Processing

It is the capability of a system to perform the execution of multiple tasks simultaneously (at the same time)

Server (or node)

The server is a virtual or physical computer that receives requests related to the software application and thus sends these requests over a network. It is the common big data term used almost in all the big data technologies.

Abstraction layer

A translation layer that transforms high-level requests into low-level functions and actions. Data abstraction sees the essential details needed to perform a function removed, leaving behind the complex, unnecessary data in the system. The complex, unneeded data is hidden from the client, and a simplified representation is presented. A typical example of an abstraction layer is an API (application programming interface) between an application and an operating system.

Cloud

Cloud technology, or The Cloud as it is often referred to, is a network of servers that users access via the internet and the applications and software that run on those servers. Cloud computing has removed the need for companies to manage physical data servers or run software applications on their own devices - meaning that users can now access files from almost any location or device.

The cloud is made possible through virtualisation - a technology that mimics a physical server but in virtual, digital form, A.K.A virtual machine.

Data ingestion

Data ingestion is the process of moving data from various sources into a central repository such as a data warehouse where it can be stored, accessed, analysed, and used by an organisation.

Data warehouse

A centralised repository of information that enterprises can use to support business intelligence (BI) activities such as analytics. Data warehouses typically integrate historical data from various sources.

Open-source

Open-source refers to the availability of certain types of code to be used, redistributed and even modified for free by other developers. This decentralised software development model encourages collaboration and peer production.

Relational database

A relational database exists to house and identify data items that have pre-defined relationships with one another. Relational databases can be used to gain insights into data in relation to other data via sets of tables with columns and rows. In a relational database, each row in the table has a unique ID referred to as a key.

How does Hadoop perform input splits?

The Hadoop's `InputFormat<K, V>` is responsible to provide the splits. The `InputFormat<K, V>` describes the input-specification for a Map-Reduce job. The interface `InputFormat` 's full name is `org.apache.hadoop.mapred.InputFormat<K, V>`.

According to Hadoop: the Map-Reduce framework relies on the `InputFormat` of the job to:

1. Validate the input-specification of the job.
2. Split-up the input file(s) into logical `InputSplits`, each of which is then assigned to an individual Mapper.
3. Provide the `RecordReader` implementation to be used to glean input records from the logical `InputSplit` for processing by the Mapper.

In general, if you have `N` nodes, the HDFS will distribute the input file(s) over all these `N` nodes. If you start a job, there will be `N` mappers by default. The mapper on a machine will process the part of the data that is stored on this node.

MapReduce/Hadoop data processing is driven by this concept of input splits. The number of input splits that are calculated for a specific application determines the number of mapper tasks.

The number of maps is usually driven by the number of DFS blocks in the input files. Each of these mapper tasks is assigned, where possible, to a worker node where the input split is stored. The Resource Manager does its best to ensure that input splits are processed locally (for optimization purposes).

How does Sort & Shuffle work in MapReduce/Hadoop

Shuffle phase in Hadoop transfers the map output (in the form of (key, value) pairs) from Mapper to a Reducer in MapReduce. Sort phase in MapReduce covers the merging and sorting of mappers outputs. Data from the mapper are grouped by the key, split among reducers and sorted by the key. Every reducer obtains all values associated with the same key.

For example, if there were 3 input chunks/splits, then mappers create (key, value) pairs per split (i call them partitions), consider all of the output from all of the mappers:

Partition-1	Partition-2	Partition-3
(A, 1)	(A, 5)	(A, 9)
(A, 3)	(B, 6)	(C, 20)
(B, 4)	(C, 10)	(C, 30)
(B, 7)		

Then the output of Sort & Shuffle phase will be (note that the values of keys are not sorted):

(A, [1, 3, 9, 5])
(B, [4, 7, 6])
(C, [10, 20, 30])

Output of Sort & Shuffle phase will be input to reducers.

NoSQL Database

NoSQL databases (aka "not only SQL") are non-tabular databases and store data differently than relational tables. NoSQL databases come in a variety of types. Redis, HBase, CouchDB and mongoDB, ... are examples of NoSQL databases.

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