

CSE 360

Name: Emon

ID: 19101098

Sec: 7

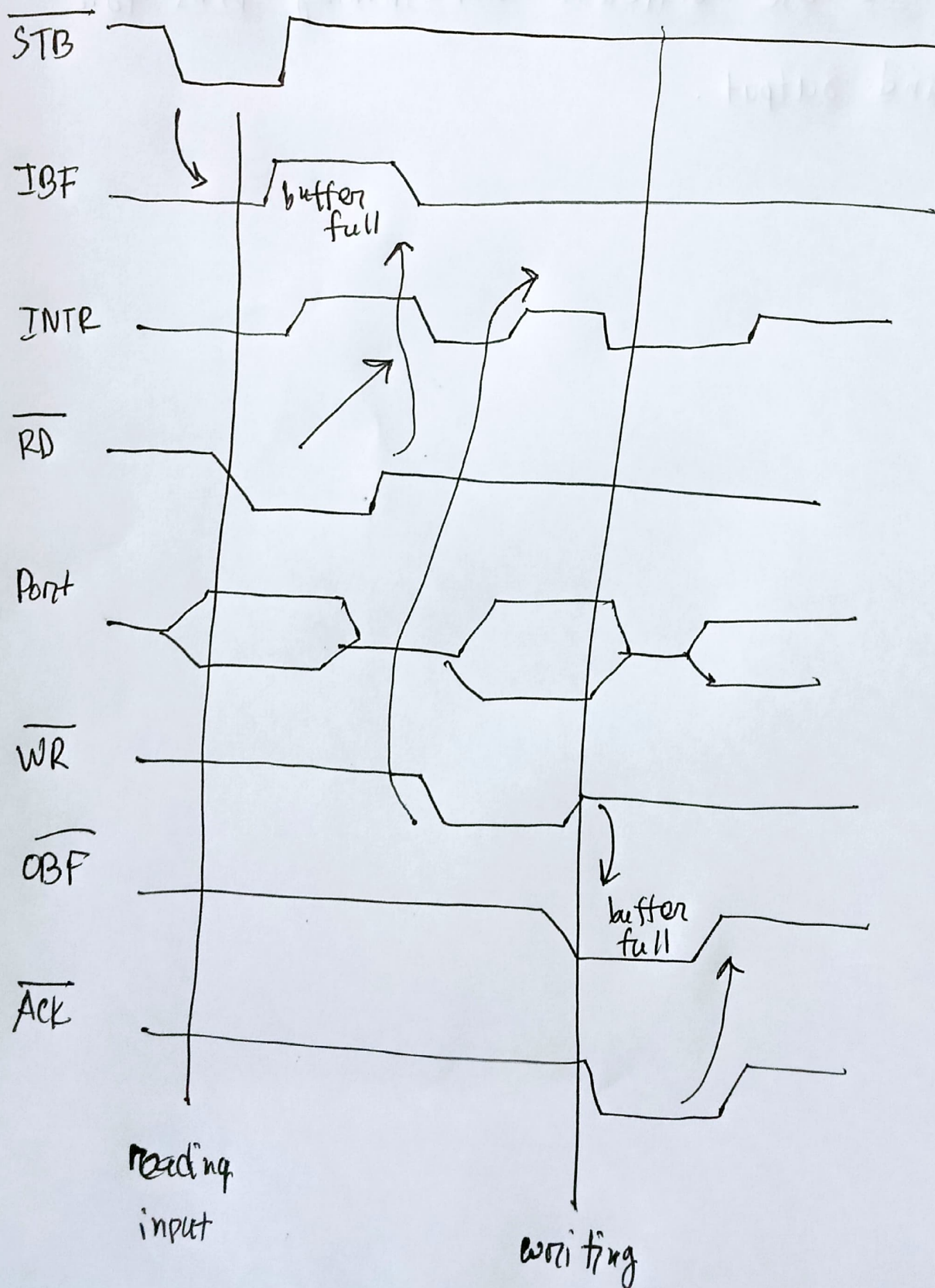
Ans: to the Q.No 1

(a)

In this process the I/O Pad will take input and provide the output. So it's a bidirectional process done using Port A. So port A is in mode 2 for this task. IC will use  $PC_3$  ( $\overline{INTRA}$ ),  $PC_4$  ( $\overline{STBA}$ ),  $PC_5$  ( $\overline{IBFA}$ ),  $PC_6$  ( $\overline{ACK_A}$ ) and  $PC_7$  ( $\overline{OBFA}$ ) pins from port C. First signal sent to the IC will be notified through  $\overline{STBA}$  signal. Here  $\overline{STBA}$  becomes 0 and  $\overline{IBFA}$  become active. Then IC will interrupt through  $\overline{INTRA}$  pin to check if the microprocessor is ready to accept the data or not. When it is ready it will active  $\overline{RD}$  select port using  $A_1$  and  $A_0$  and read data through  $D_7-D_0$ . After  $\overline{IBFA}$  become low. The microprocessor will send data as output. For this IC will send interrupt through  $\overline{INTRA}$  pin after select port A using  $A_1$  and  $A_0$  and data send through  $D_7-D_0$  and active



the  $\overline{WR} = 0$ . Then  $\overline{OBF}_A$  will send signal if ~~it~~ ready  
 it will send acknowledgment through  $\overline{ACK}_A$  and output  
 data passed through  $PA_7 - PA_0$  pin. Finally  $\overline{OBF}_A$  disabled.



①

In Port A mode to 5 pins are used from PC<sub>3</sub> to PC<sub>7</sub> for handshaking. To avoid pin conflict IC use different handshaking pins for input and output.



## Answer to the Q.No 2

②

- ① Create a delay of 20 ms before and after the button is pressed.
- ② Read the port again.
- ③ If reading is less than FFH it indicates key is pressed.

(b)

Three steps needed.

- ① Column identification : Columns are connected to port B ~~and all columns are~~ When we press a button that particular column become 0. For example, if we press 9 the value will become 1101 and comparing each column with (1111) 0FH we can easily find which value has changed.
- ② row identification : This step all the row value become 1 except the first row. 0111 means we select first row and check if any value has changed or not. Then we will shift the value 0 and compare. If we pressed 1 we will detect a change in 3rd row. When 1101 is pressed from the row we ~~are~~ can see a change in the column value.
- ③ Key press identification : In the selected column contains 8, 9 0A 0B. By using column configuration 1101 we can right shift the value and check if it's 0 or not. After right shifting when we get 0, so 9 was pressed and it stored in keypressed variable.



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To interface a seven segment display with 82C55, I will need 8 pins from port B and 1 pin from each display from port A. My CGPA is 3.48. So to display 3.48 I will need 3 <sup>seven</sup> segment display. For my CGPA's first digit 3, the value will go to a BCD decoder and converter will

provide  $\begin{pmatrix} 1 & 1 & 1 & 1 & 0 & 0 & 1 & 1 \\ a & b & c & d & e & f & g & h \end{pmatrix}$  and for 4 it will provide

$\begin{pmatrix} 0 & 1 & 1 & 0 & 0 & 1 & 1 & 0 \\ a & b & c & d & e & f & g & h \end{pmatrix}$  and for 8 it will provide  $\begin{pmatrix} 1 & 1 & 1 & 1 & 1 & 1 & 1 & 0 \\ a & b & c & d & e & f & g & h \end{pmatrix}$

The value 3 will come through port B 8 pins and port A will send 011, this will show first display. Then 4 will come from port B and A will send 100 which will illuminate 2nd display. Lastly 8 will come from port B and A will send 1000. By this 1 digit is rotating towards right. This process will continue very fast.

### Answer to the Q.No 3

②

Two type of register are used.

Command register :- To store the command/control value when  $RS = 0$ .

Data register :- To store the data which will be shown when  $RS = 1$



~~Q~~ (c)

GND: It should be connected to the ground of Arduino.

VCC: It is the power supply for the LCD which will be connected the 5 volts pin on the Arduino

V<sub>0</sub> (LCD contrast): control the contrast and brightness of the LCD

RS (register): When  $RS = 0$  command register, When  $RS = 1$ , data register.

R/W pin: control whether reading data from the LCD or writing data to the LCD.

Enable: pin is use to enable the display.

D<sub>0</sub>-D<sub>7</sub>: carries 8 bit data we send to the display.

④

An 8x8 LED display can be interfaced with IC using 8 pins from port B and 2 pins from port A to configure the Johnson counter. IC will be in I/O mode and so port A, B will be in mode 0. Port B will be connected to columns and port A will be connected to row which will configure Johnson counter. Port B will send 8 digit value for the displays that we need to show. For example, for 01111110 Johnson counter will start from T<sub>8</sub> and make the whole row 0, here T<sub>8</sub> is connected to the last row and Port B will illuminate the corresponding LED's. By this Johnson counter will rotate from T<sub>8</sub> to T<sub>1</sub>. Each time it rotate and make the whole row 0 and port B will provide corresponding values for LED's.