

Outside In Development
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!dr

BDD/ATDD

Outside in development

There will be live coding

About me

Playing Agile Coach

Developed software professionally since 1996

Rubyist

About you

Developers?

ATDD/BDD/...?

Cucumber/Fitnesse/...?

RSpec/...?

Why automatic testing?

Make sure it works now

Make sure it works whenever

Why TDD?

Make sure it works now

Make sure it works whenever

Know when you're done

Why Outside In BDD?

Make sure it works now

Make sure it works whenever

Know when you're done

Build just what's needed

Design from functionality

Documentation - why

What is BDD?

"BDD is TDD done right"

"TDD means 'write the test first'. BDD takes this idea to a more general level: 'write the client first' (the outside)"

- Aslak Helleøy

My BDD history

Java and Ruby developer

TestDox, Joe Walnes

Dan North

Dave Astels, Aslak Helleøy, David Chelmsky

TestDox Code

```
public class AdditionTest {  
  
    public void testOnePlusOneShouldBeTwo() {  
        assertEquals(2, 1+1)  
    }  
  
    public void testTwoPlusThreeShouldBeFive() {  
        assertEquals(5, 2+3)  
    }  
}
```

TestDox Output

Addition:

- one plus one should be two
- two plus three should be five

Coding By Example

Write an example explaining how we want the code to behave

Method Testing

```
class Klazz
```

```

class Klazz
  def method
    do_something
  end
end

class KlazzTest
  def setup
    @klazz = Klazz.new
  end
  def test_method
    result = @klazz.do_something
    assert_equal("expected", result)
  end
end

```

The Context Problem

```

class KlazzTest
  def setup
    @klazz = Klazz.new
  end
  def test_method
    result = @klazz.do_something
    assert_equal(expected, result)
  end
  def test_another_context
    klazz = Klazz.new(:constructor_args)
    assert_equal(expected_2, klazz.do_something)
  end
end

```

RSpec

```

describe Klazz do

  before :all do
    @klazz = Klazz.new
  end

  it 'should do something' do
    @klazz.do_something.should == 'expected'
  end

  context "other" do

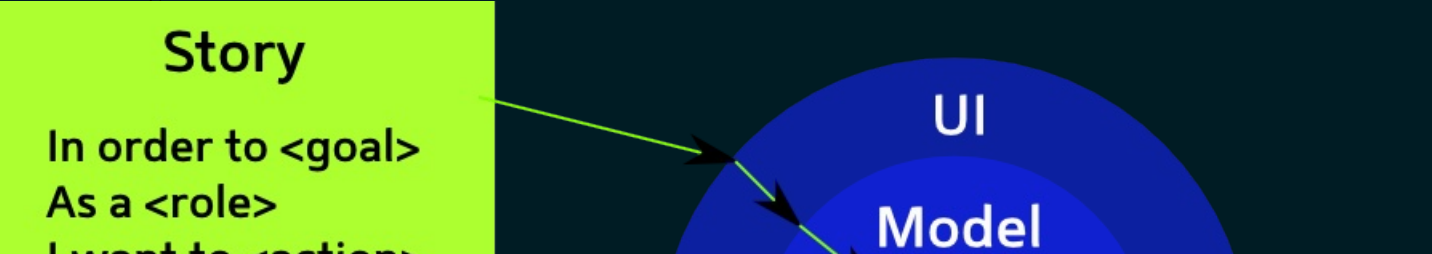
    before :all do
      @klazz = Klazz.new(:constructor_args)
    end

    it 'should do something else' do
      @klazz.do_something.should == 'something else'
    end
  end
end

```

The Problem With Classic OO

Focuses on internals
 Very often not what the UI wants
 Inside out
 Outside In Design



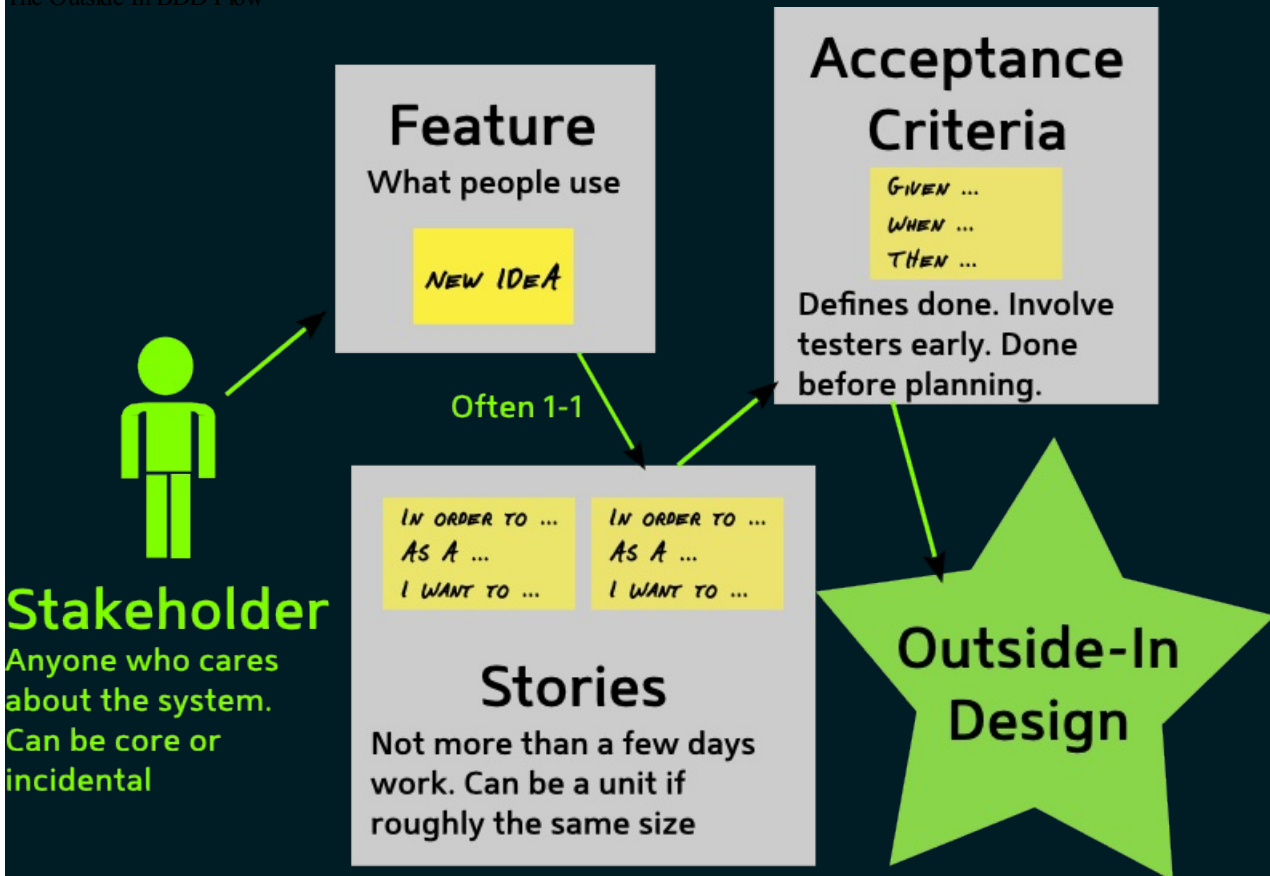
I want to <action>

Scenario

Given <precondition>
When <action>
Then <result>

Infra

The Outside In BDD Flow



Cucumber

Feature: Addition

In order to get correct sums
As a user I can add numbers

Scenario: 1+1
Given I want to add numbers
When I add 1+1
Then I the answer should be 2

Don't Focus On GUI Details

Feature: Register Sale

Given I an editor
When I am at "/"
And I click "Admin"
And I click "New Post"
And I enter "New Post" in "Title" field
And I enter "Blah blah blah" in "Body" field
And I click "Save"
Then I should see "Message saved"
And the post should be saved in the database

And the post should be saved **in** the database
And ...

Focus On business Logic

Feature: Register Sale

Given I an editor
When I write a new post
Then the post should be available **in** latest news list
And I should receive a feedback message

Hey! Where is the code?

Demo

Thank You!

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