Final Keyword in java

Unit-2

- final KW can be used in several different contexts - with var, fun & class.
- In general, it is used to prevent changes
- When final is used w/ a variable :-
  then that variable becomes const. i.e its value can't be changed.
- When final is used w/ a fun :-
  then it can't be overridden by the derived class i.e derived class can't create another fun w/ same name & parameter.
- When final is used w/ a class :-
  then that class can't be inherited.

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eg1 final var:

```
class A {
    psvm (...) {
        final int a = 10;
        int b = 20;
        a = 30;
        b = 30; // Not allowed.
                // b is final, can't be changed.
    }
}
```

eg 2 final fun()

```
class base {
  //there r 2 fun in base
  //fun1 is not final, it can be o/Ridden in der class
  //fun2 "      final, it can't be "   "  "  "

  public void fun1() {
      Sopln("fun1 in base class");
  }

final public void fun2() {
      Sopln("fun2 in base");
  }

class derived extends base {
  //fun1 can be o/ridden here.
  public void fun1() {
      Sopln("fun1 in derived");
  }
  //fun2 can't be o/ridden

}
class D { PSVM() {
  //create obj of base
  base obj1 = new base();
  obj1.fun1();
  obj1.fun2();
```

```
//create obj of derived
derived obj2 = new derived();
obj2.fun1(); // derived obj can call fun1
}
}
```

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eg-3 final class

```
//final class can't be inherited
final class box {
    public void fun() {
        Sopln("fun in box");
    }
}
CD { ps vm (...) {
    //create obj of box
    box obj = new box();
    obj.fun();
}
}
```