

Inheritance

Unit-2

Q) What is inheritance?

- The process by which 1 class acquires methods & attributes of other class.

Q) Purpose of inheritance?

1) Reusability

- The base class can be reused by the derived class thru inh.
- Derived class need not create same fun & var present in the base class.
- This reduces effort.

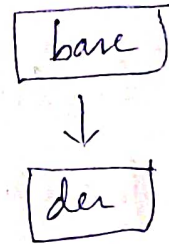
2) Extensibility

- Extensibility means to extend or to add more features.
- Suppose we need to add more feat. to the base class w/o modifying it.
- This can be done by inh. Der class will inherit the base class & add more feat. to it.

Types of inh **

① Single inh

1 der class inherits 1 base class.



② Multilevel inh

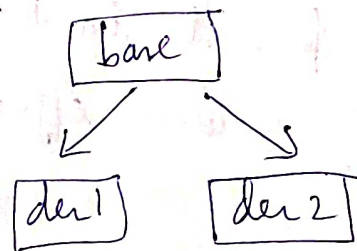
• der class is inherited by another der class.



③ Hierarchical inh

• Mul der class inherits single base class

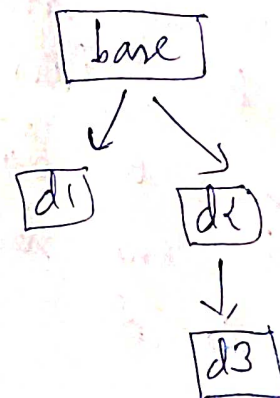
• It represents a tree like struct, so its called hierarchical inh.



④ Hybrid inh

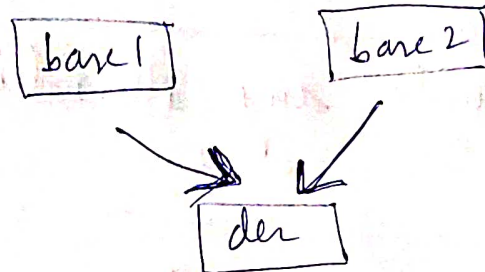
• Combination of 2 or more

eg Hierarchical + multilevel



Java what type of inh is not supported in java? **

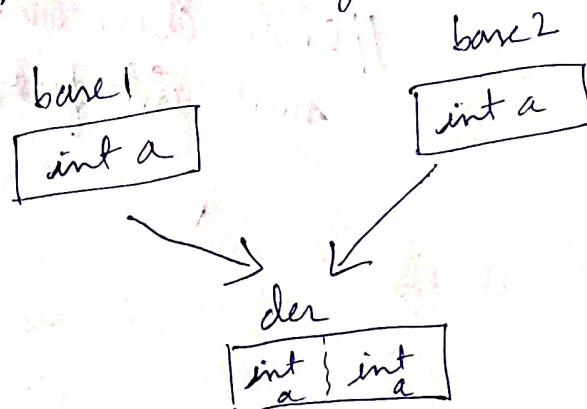
ans) Java doesn't support multiple inh



- 1 der class inherits mul base classes - this is mul inh.
- C++ supports M. inh but java doesn't.

Why Mul inh not supported in java

- because mul inh causes ambiguity.
- Suppose der class inherits base1 & base2 & both classes have same var int a.
- Now der class will have 2 copies of var wh. will result in ambiguity

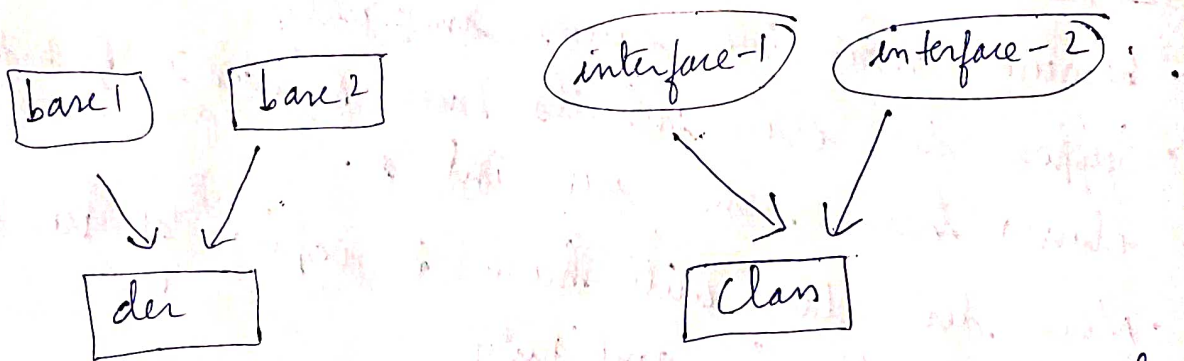


- 2 copies of a in der class
- ambiguity arises
- So mul. inh is not supported.

Note: In C++, mul inh is supported thru virtual clones. Virtual clones help to resolve ambiguity associated with mul inh.

Does java provide any alternative to mul inh? **

- java p/v mul inh thru interfaces
- 1 der class can't inherit mul base classes however, 1 class is allowed to implement mul interfaces. This p/v an alternative to mul inh.



// Mul inh not allowed.

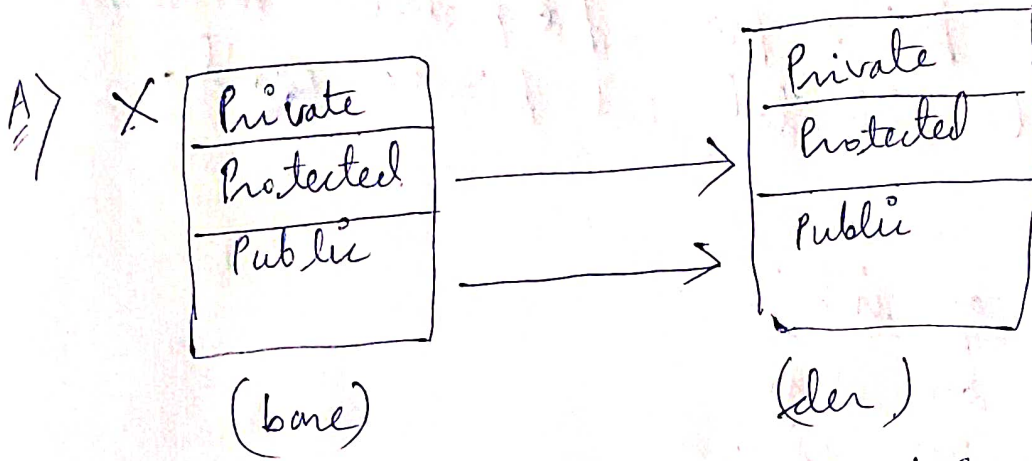
X

// Single class can implement mul interfaces

✓

Mode of inh (Rule) of inh

Q) Wh. part of base class gets copied into der class?



- When base is inherited, its pri members r not inherited.
- Pro members of base becomes pro members of der class.
- Pub members of " " pub "
- " " " " "

Protected access specifier

- Pro access specifier is relevant in the context of inh.
- Pub members can be accessed o/side class thru obj.
- Pro members r similar to ^{private} ~~pro~~, i.e they can't be accessed o/side class thru obj.
- So pro & pri can't be accessed thru obj.

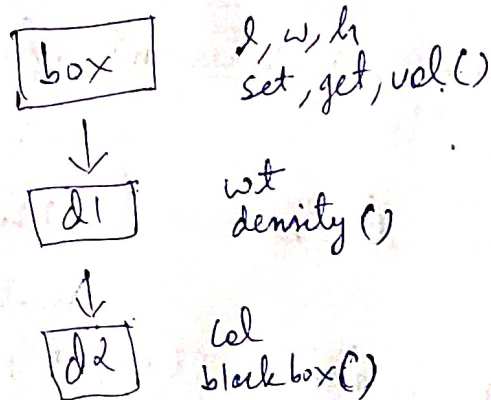
$\text{obj} \cdot l = 10$
 $\text{obj} \cdot w = 20$
 $\text{obj} \cdot h = 30$

} // Not allowed for pri & pro members.
 } but allowed for pub. members.

• Diff b/w pri & pro - ~~pro~~ protected members can be inherited, but private can't.

Example of inh :-

- 1) Create box class
 var $\rightarrow l, w, h$
 fun $\rightarrow \text{set, get, volume}$
- 2) Create der class "d1" wh. inherits box class ✓
 Add new variables $\rightarrow \text{wt. (weight)}$
 fun $\rightarrow \text{density}$
- 3) Create another der class "d2" wh. inherits "d1"
 var $\rightarrow \text{color}$
 fun $\rightarrow \text{blackbox : to assign black color}$



class box { \rightarrow var must be pro in inh.; pri var can't be inherited
protected int l, w, h;

public void set(int x, int y, int z) {
 l = x; w = y; h = z;

}

public void get() {
 System.out.println(l);
 System.out.println(w);
 System.out.println(h);

}

public void vol() {
 System.out.println(l * w * h);

}

}

class d1 extends box {

// use extend keyword to inherit

protected int wt; // l, w, h r inherited

~~public void set(int x, int y, int z) {~~

//

public void set(int w, int x, int y, int z) {

// There r 4 var.

// set will assign 4 var.

l = w; w = x; h = y; wt = z;

}

public void get() {

// There r 4 var.

// get will print 4 var.

System.out.println(l);

System.out.println(w);

System.out.println(h);

System.out.println(wt);

}


```
public void density () {
```

```
    System.out.println(l (wt * 1.0) / (l * w * h));
```

```
}
```

```
} // d1 ends.
```

```
Class d2 extends d1 {
```

```
    • d2 inherits d1
```

```
    protected String col; // l, w, h, wt & inherited
```

```
    public void set (int w, int x, int y,  
                    int z, String s) {
```

```
        // set will assign 5 var.
```

```
        wt = x l = w;
```

```
        w = x;
```

```
        h = y;
```

```
        wt = z;
```

```
        col = s;
```

```
}
```

```
public void get () {
```

```
    // print 5 var.
```

```
    System.out.println(l);
```

```
    System.out.println(w);
```

```
    System.out.println(h);
```

```
    System.out.println(wt);
```

```
    System.out.println(col);
```

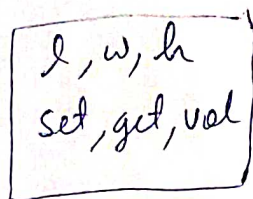
```
}
```



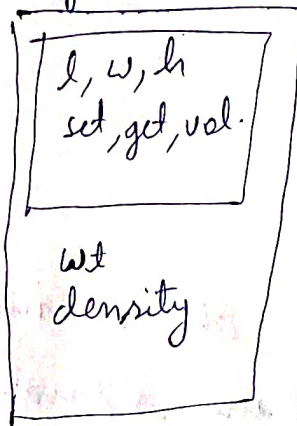
```
public void blackbox() {
    // This will assign black color;
    Col = "black";
}
```

} //DR ends

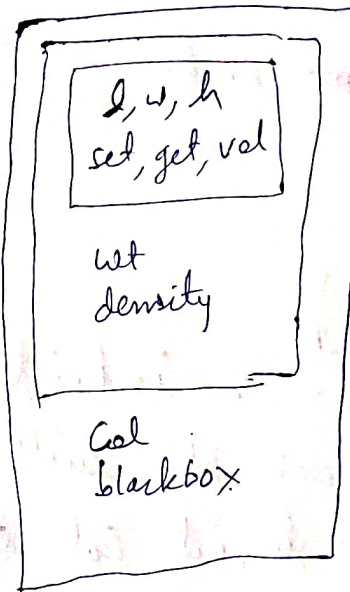
C D { PSUM {
// create obj of each class.



obj-box



obj-d1



obj-d2

```
box obj-box = new box();
d1 obj-d1 = new d1();
d2 obj-d2 = new d2();
```

```
obj-box.set(1, 2, 3);
```

```
obj-box.get();
```

```
obj-box.val();
```

```
obj-d1.set(1, 2, 3, 4); // 4 var r there  
obj-d1.get();  
obj-d1.density();
```

```
obj-d2.set(1, 2, 3, 4, "Red"); // 5 var r there.  
obj-d2.get();  
obj-d2.blackbox();
```

}

3. // demo ends.

Note.

- 1) Clones - r inherited, obj r not inherited
So each obj will have separate copies of
l, w, h, wt, Col etc.
- 2) obj-d1 (lowest base level obj) will have max.
number of features/members among the 3 obj.
- 3) Clones exclude true inh. More feat. can be
added to the der class.