

Mahta Moattari

UX/UI Designer

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Summary of Qualifications

Design principles and user-centered design. Analysis, problem solving skills and attention to details.

Ability to think creatively and strategically. Ability to work both individually and as a team. Interpersonal and communication skills. Able to take performance and design feedback very well. Able to pick up new technologies quickly. Time management skills and ability to work on multiple projects. Experience in agile environment.

Experience



2016 - Current

UX/UI designer

Interad, Toronto, ON

Consult with clients to develop Websites & mobile app requirements. Prepare personas, storyboards, site maps and mock-ups. Develop prototypes. Conduct usability tests.

2014 - 2016

Associate developer

Razorfish, Toronto, ON

Develop code and scripts for websites. Assist with coding, testing and debugging. Participate in peer code review process. Collaborating with other team members, brainstorm

2013 - 2014

Web designer/developer (Intern)

LS3, Ryerson University, Toronto, ON

Front end web design and development. Interaction design and testing. Research about new technologies



Skills&Tools

Creating Personas

Experience Map

User Research

Product Research

Analyzing User Data

Usability Testing

Photoshop, Sketch

Illustrator, Invision

Balsamiq, Axure

Data Visualization

Responsive Design

HTML5, CSS3, JavaScript

Side Projects



2016 - Current

UX Design

Revmusik, Toronto, ON

Researching the market and target user. Preparing user flow and system flow. Developing wireframe, prototypes and mock-ups. Working closely with Front-End developers.

Education

Computer Science (MS)

Jan 2011-May 2013

University of New Brunswick
Fredericton, NB

Computer Science (BS)

Jan 2007-Sept 2010

Amirkabir University of Tech.
Tehran, Iran