

## Description:

C program that builds a sorted 0..n-1 array and uses a recursive binary search ( $O(\log n)$ ) to find a key. Prints the index if found (or “not found”) and measures CPU time with clock().\

## Source Code:

```
#include <stdio.h>
```

```
#include <time.h>
```

```
int recursiveBinarySearch(int arr[], int low, int high, int key) {  
    if (low > high) {  
        return -1; // Element not found  
    }  
  
    int mid = low + (high - low) / 2; // Safer mid calculation  
  
    if (arr[mid] == key) {  
        return mid;  
    }  
    else if (arr[mid] > key) {  
        // Search the left half  
        return recursiveBinarySearch(arr, low, mid - 1, key);  
    }  
    else {  
        // Search the right half  
        return recursiveBinarySearch(arr, mid + 1, high, key);  
    }  
}
```

```
}
```

```
int main() {
```

```
    int n = 100000;
```

```
    int arr[n];
```

```
    for (int i = 0; i < n; i++) {
```

```
        arr[i] = i;
```

```
    }
```

```
    int key = 99999;
```

```
    clock_t start, end;
```

```
    double cpu_time_used;
```

```
    start = clock();
```

```
    // Initial call: low=0, high=n-1
```

```
    int result = recursiveBinarySearch(arr, 0, n - 1, key);
```

```
    end = clock();
```

```
    cpu_time_used = ((double)(end - start)) / CLOCKS_PER_SEC;
```

```
    if (result != -1) {
```

```
        printf("Element found at index %d\n", result);
```

```
    } else {
```

```
        printf("Element not found\n");
```

```
    }  
    return 0;  
}
```

### **Output:**

```
Element found at index 99999  
Execution time: 0.000002 seconds
```