

Description:

C program that builds a sorted 0..n-1 array and uses a recursive binary search ($O(\log n)$) to find a key. Prints the index if found (or “not found”) and measures CPU time with `clock()`.

Source Code:

```
#include <stdio.h>
#include <time.h>

int recursiveBinarySearch(int arr[], int low, int high, int key) {
    if (low > high) {
        return -1; // Element not found
    }

    int mid = low + (high - low) / 2; // Safer mid calculation

    if (arr[mid] == key) {
        return mid;
    }
    else if (arr[mid] > key) {
        // Search the left half
        return recursiveBinarySearch(arr, low, mid - 1, key);
    }
    else {
        // Search the right half
        return recursiveBinarySearch(arr, mid + 1, high, key);
    }
}
```

```
}
```

```
int main() {
    int n = 100000;
    int arr[n];

    for (int i = 0; i < n; i++) {
        arr[i] = i;
    }

    int key = 99999;

    clock_t start, end;
    double cpu_time_used;

    start = clock();

    // Initial call: low=0, high=n-1
    int result = recursiveBinarySearch(arr, 0, n - 1, key);

    end = clock();
    cpu_time_used = ((double)(end - start)) / CLOCKS_PER_SEC;
    if (result != -1) {
        printf("Element found at index %d\n", result);
    } else {
        printf("Element not found\n");
    }
}
```

```
    }  
    return 0;  
}
```

Output:

```
Element found at index 99999  
Execution time: 0.000002 seconds
```