

# Advanced JavaScript

...

Lecture 2

# This – What is **This** keyword ?

- **This** is references the Object is executing the current function.
- If we are inside **method** ( Function inside an object ) , the **This** value will refers to the current **Object**.
- If we are inside regular **function** (Not an Object) , the **This** value will refers to the global Object (**Window Object**).
- Example: "This" inside Method / Function

# The use of **This** in the global scope

- ❑ In the global scope, when the code is executing in the browser, all global variables and functions are defined on the **window object**. Therefore, when we use **this** in a global function, it refers to (and has the value of) the global window object).
- ❑ **Remember:** **window** is the object that all global variables and functions are defined on.

## **this** - when used in a method passed as a callback

- ❑ when we pass a method (that uses **this**) as a parameter to be used as a callback function, the value of **this** will not be as expected.
- ❑ the **this** keyword no longer refers to the original object where “**this**” was originally defined, but it now refers to the object that invokes the method where **this** was defined.
- ❑ Example: [this in a method passed as a callback](#)

## **this** - when method is assigned to a variable

- ❑ The **this** value is bound to another object, if we assign a method that uses this to a variable.
- ❑ In this case : **this** will refer to the window object
- ❑ Example: this - when method is assigned to a variable

# JavaScript `Bind()` Method

- ❑ We use the `Bind()` method primarily to call a function with the `this` value set explicitly.
- ❑ In other words, `bind()` allows us to easily set which specific object will be bound to `this` when a function or method is invoked.
- ❑ Example: [this in a method passed as a callback](#)

# JavaScript `call()`, `apply()` Method

- ❑ they allow us to set the `this` value in function invocation.
- ❑ the `apply()` function in particular allows us to execute a function with an `array` of parameters.
- ❑ the `call()` function in particular allows us to execute a function with an `list` of parameters separated by comma.
- ❑ Example: `call()` method
- ❑ Example: `apply()` method

# Nested functions

- ❑ A **function** is called “nested” when it is created inside another function.
- ❑ The **inner** function It can access the **outer** variables and so can return them.
- ❑ Example: [nested functions](#)
- ❑ Example: [closure counter example](#)

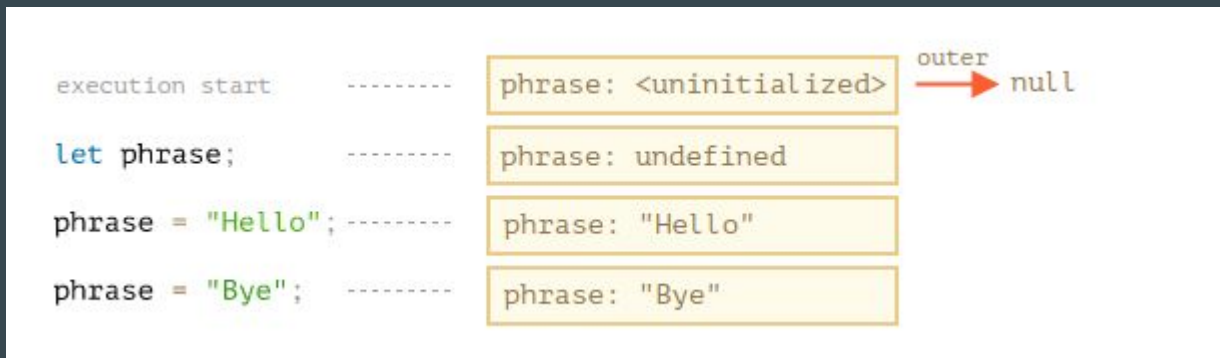


# Lexical Environment

- ❑ In JavaScript, every running function, code block {...}, and the script as a whole have an internal (hidden) associated object known as the **Lexical Environment**.
- ❑ The Lexical Environment object consists of two parts:
  - ❑ **Environment Record** – an object that stores all local variables as its properties (and some other information like the value of **this**).
  - ❑ A **reference** to the **outer lexical environment**, the one associated with the **outer code**.

# Lexical Environment – Variables

- ❑ A “**variable**” is just a property of the special internal object, **Environment Record**. “To get or change a variable” means “to get or change a property of that object”.



# Lexical Environment – Functions

- ❑ When a **Lexical Environment** is created, a Function Declaration immediately becomes a ready-to-use function
- ❑ That's why we can use a function, declared as Function Declaration, even before the declaration itself.



# Inner and outer Lexical Environment

- ❑ When a function runs, at the beginning of the call, a new Lexical Environment is created automatically to store local variables and parameters of the call.



# Inner and outer Lexical Environment

- ❑ During the function call we have **two** Lexical Environments: the **inner** one (for the function call) and the **outer** one (global).
- ❑ The **inner Lexical Environment** has a reference to the outer one.
- ❑ When the code wants to access a variable – the **inner Lexical Environment** is searched first, then the **outer** one, then the **more outer** one and so on until the **global one**.

# Closure

- ❑ A **closure** is a function that remembers its **outer** variables and can access them.
- ❑ in JavaScript, all **functions** are naturally **closures** (there is only one exception, to be covered in The "**new Function**" syntax).