

- **init (s)**
 - **descr:** creates a new empty set
 - **pre:** true
 - **post:** $s \in \mathcal{S}$, s is an empty set.
- **search(s, e)**
 - **descr:** verifies if an element is in the set.
 - **pre:** $s \in \mathcal{S}$, $e \in TElem$
 - **post:**

$$search \leftarrow \begin{cases} True, & \text{if } e \in s \\ False, & \text{otherwise} \end{cases}$$
- **remove(s, e)**
 - **descr:** removes an element from the set.
 - **pre:** $s \in \mathcal{S}$, $e \in TElem$
 - **post:** $s \in \mathcal{S}$, $s' = s \setminus \{e\}$ (if e is not in s , s is not changed).
 $remove \leftarrow true$, if e was removed, $false$ otherwise
- **add(s, e)**
 - **descr:** adds a new element into the set if it is not already in the set
 - **pre:** $s \in \mathcal{S}$, $e \in TElem$
 - **post:** $s' \in \mathcal{S}$, $s' = s \cup \{e\}$ (e is added only if it is not in s yet. If s contains the element e already, no change is made).
 $add \leftarrow true$ if e was added to the set, $false$ otherwise.
- **size(s)**
 - **descr:** returns the number of elements from a set
 - **pre:** $s \in \mathcal{S}$
 - **post:** $size \leftarrow$ the number of elements from s
- **isEmpty(s)**
 - **descr:** verifies if the set is empty
 - **pre:** $s \in \mathcal{S}$
 - **post:**

$$isEmpty \leftarrow \begin{cases} True, & \text{if } s \text{ has no elements} \\ False, & \text{otherwise} \end{cases}$$

- `iterator(s, it)`
 - **descr:** returns an iterator for a set
 - **pre:** $s \in \mathcal{S}$
 - **post:** $it \in \mathcal{I}$, it is an iterator over the set s
- `destroy (s)`
 - **descr:** destroys a set
 - **pre:** $s \in \mathcal{S}$
 - **post:** the set s was destroyed.
- Other possible operations (characteristic for sets from mathematics):
 - reunion of two sets
 - intersection of two sets
 - difference of two sets (elements that are present in the first set, but not in the second one)